

Exercises 1, Part II: Transition Systems and Relations

1 Transition Systems and Invariants

Notation: $M = (S, I, r, A)$ is a transition system where S are the states, $I \subseteq S$ the set of initial states, $r \subseteq S \times A \times S$ and A is the input alphabet.

1.1 Special Invariants

Prove the following:

1. S is an inductive invariant. It is the largest among all invariants.
2. $Reach(M)$ is an inductive invariant.
3. $Reach(M)$ is the smallest of all possible invariants.

1.2 Closure of Invariants

A set is closed under an operation if applying the operation to elements of the set gives the result in the set. For example, the set of even natural numbers is closed under addition, whereas the set of odd natural numbers is not closed under addition.

Is the set of all invariants of M closed under the following operations:

1. union
2. intersection
3. complement with respect to S
4. operation $f : 2^S \rightarrow 2^S$ defined by $f(X) = Reach(M) \cup (S \setminus X)$

Answer the same questions about all *inductive invariants* of M .

2 Relations

We consider relations $r, s, t, r_1, r_2, r'_1, \dots \subseteq A \times A$ (where A is just arbitrary set, nothing to do with the input signals of the transition systems). Here $X \subseteq A$. Define:

$$\begin{aligned}\Delta_X &= \{(x, x) \mid x \in X\} \\ r^{-1} &= \{(x, y) \mid (y, x) \in r\} \\ X \bullet r &= r[X] \\ ran(r) &= \{y \mid \exists x. (x, y) \in r\}\end{aligned}$$

2.1 Relation Identities

Prove the following or give a counterexample.

1. $(X \bullet r_1) \bullet r_2 = X \bullet (r_1 \circ r_2)$
2. $(r \cup s) \circ t = (r \circ t) \cup (s \circ t)$
3. $(r \cap s) \circ t = (r \circ t) \cap (s \circ t)$
4. $(r_1 \circ r_2)^{-1} = (r_2^{-1} \circ r_1^{-1})$
5. $X \bullet r = \text{ran}(\Delta_X \circ r)$
6. If $r_1 \subseteq r'_1$ then $r_1 \circ r_2 \subseteq r'_1 \circ r_2$ and $r_2 \circ r_1 \subseteq r_2 \circ r'_1$.
7. If $r_1 \subseteq r'_1$ then $r_1 \cup r_2 \subseteq r'_1 \cup r_2$ and $r_2 \cup r_1 \subseteq r_2 \cup r'_1$.

2.2 Transitive relations

Given a relation $r \subseteq A \times A$, prove that r is transitive if and only if $r \circ r \subseteq r$.

2.3 Symmetric relations

Recall that a relation $r \subseteq A \times A$ is symmetric if $\forall x, y \in A. (x, y) \in r \Rightarrow (y, x) \in r$. Now let r be an arbitrary relation. Prove that $r^{-1} \circ (r \cup r^{-1})^* \circ r$ is symmetric.

2.4 Transitive closure

Recall that we define the powers of a relation $r \subseteq A \times A$ as follows:

$$r^0 = \Delta_A, \quad r^1 = r, \quad \text{and} \quad r^{n+1} = r^n \circ r$$

We showed that the *reflexive and transitive closure* $r^* = \bigcup_{n \geq 0} r^n$ is the smallest reflexive and transitive relation on A containing r . Show that for any relation r on a set A , $(r \cup r^{-1})^*$ is the least equivalence relation containing r . Precisely, show that

- (i) $(r \cup r^{-1})^*$ is an equivalence relation, and
- (ii) if s is an equivalence relation containing r , then $(r \cup r^{-1})^* \subseteq s$.

3 Finite State Machines with Boolean Variables

We consider in this exercise finite-state machines enriched with boolean variables (FSM for short). Formally, an FSM is a pair (V, Q, δ) where:

- V is a finite set of (boolean) variable names,
- Q is a finite set of states,
- For every pair of states p and q , $\delta(p, q)$ is a propositional formula containing variables from V and V' , where V' is a copy of V with primed variable names.

A configuration of the FSM is determined by a pair (q, m) where

- q is a state in Q , called the *control state*,
- $m : V \rightarrow \{\top, \perp\}$ is a mapping from variable names to true or false.

The FSM can move from a configuration (p, m) to (q, m') if the formula $\delta(p, q)$ is true when we interpret every variable from V using the mapping m , and every variable in V' using m' . We define the relation $r \subseteq (Q \times V \rightarrow \{\top, \perp\}) \times (Q \times V \rightarrow \{\top, \perp\})$ to contain all such pairs of configurations (p, m) and (q, m') .

Consider now the FSM in Figure 1, inspired from Peterson's algorithm (we recommend reading this page before the exercise). We made use of two conventions when drawing the figure:

- When there is no transition drawn from a state p to a state q , we mean that $\delta(p, q) = \perp$ in the FSM.
- When a primed variable X' does not appear in a transition, we leave the variable unchanged, meaning that there is an implicit conjunct $X' \leftrightarrow X$ in the transition.

For example, the transition from $(0, 0)$ to $(0, 1)$ can be taken regardless of the initial mapping of boolean variables. It changes variable A to \top , and leaves the variables B and C unchanged. The transition from $(2, 0)$ to $(3, 0)$ can only be taken when the mapping of boolean variables respects $\neg A \vee C$, and leaves all variables unchanged.

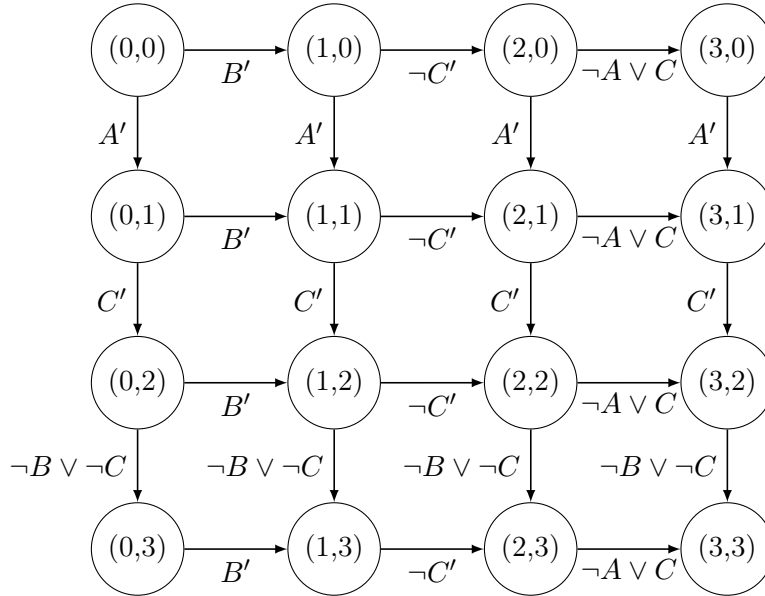


Figure 1: A finite-state machine with boolean variables $\{A, B, C\}$.

Does there exist mappings m and m' such that the FSM can move (using multiple steps) from configuration $((0, 0), m)$ to $((3, 3), m')$, i.e. such that $((0, 0), m), ((3, 3), m') \in r^*$?