

Converting Imperative Programs to Formulas

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Verification-Condition Generation

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- ▶ program and
- ▶ specification

how to express program correctness as a **verification condition**,
a formula implying that program satisfies the specification?

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How to implement verification condition generation as an algorithm?

Example program that verifies in Stainless:

```
// stainless example.scala --debug=smt --solvers=smt-cvc5 --vc-cache=false
import stainless.lang.*
import stainless.lang.StaticChecks.*
case class FirstExample(var x: BigInt, var y: BigInt):
  def increase : Unit = {
    x = x + 2 // change the value of x
    y = x + 10 // refer to changed value
  }.ensuring(_ => old(this).x > 0 ==> (x > 2 && y > 12)) // relates old and new values
```

Programs are Formulas. Specifications are Formulas

A program fragment can be represented by a formula relating initial and final state.

Consider a program with variables x, y

program: $x = x + 2; y = x + 10$
relation: $\{((x, y), (x', y')) \mid x' = x + 2 \wedge y' = x + 12\}$
formula: $x' = x + 2 \wedge y' = x + 12$

Specification was: $old(this).x > 0 \rightarrow (x > 2 \wedge y > 12)$

We express that program satisfies the postcondition using **relation subset**:

$$\begin{aligned} & \{((x, y), (x', y')) \mid x' = x + 2 \wedge y' = x + 12\} \\ \subseteq & \{((x, y), (x', y')) \mid x > 0 \rightarrow (x' > 2 \wedge y' > 12)\} \end{aligned}$$

which reduces to the **validity of the following implication**:

$$\begin{aligned} & x' = x + 2 \wedge y' = x + 12 \\ \rightarrow & (x > 0 \rightarrow (x' > 2 \wedge y' > 12)) \end{aligned}$$

Simple Imperative Programs

F - formulas, t - terms (with only pure mathematical operations)

Fixed number of mutable variables $V = \{x_1, \dots, x_n\}$

Imperative statements:

- ▶ **$x = t$** : change $x \in V$ to have value given by t ; leave vars in $V \setminus \{x\}$ unchanged
- ▶ **$\text{if}(F)\text{c}_1 \text{ else } \text{c}_2$** : if F holds, execute c_1 else execute c_2
- ▶ **$\text{c}_1; \text{c}_2$** : first execute c_1 , then execute c_2

Statements for introducing and restricting non-determinism:

- ▶ **$\text{havoc}(x)$** : non-deterministically change $x \in V$ to have an arbitrary value; leave vars in $V \setminus \{x\}$ unchanged
- ▶ **$\text{if}(\ast) \text{c}_1 \text{ else } \text{c}_2$** : arbitrarily choose to run c_1 or c_2
- ▶ **$\text{assume}(F)$** : block all executions where F does not hold

Given such loop-free program c with conditionals, compute a polynomial-sized formula $R(c)$ of form: $\exists \bar{z}. F(\bar{x}, \bar{z}, \bar{x}')$ describing relation between initial values of variables x_1, \dots, x_n and final values of variables x'_1, \dots, x'_n

Construction Formula that Describe Relations

c - imperative command

$R(c)$ - formula describing relation between initial and final states of execution of c

If $\rho(c)$ describes the relation, then $R(c)$ is formula such that

$$\rho(c) = \{(\bar{x}, \bar{x}') \mid R(c)\}$$

$R(c)$ is a formula between unprimed variables \bar{x} and primed variables \bar{x}'

Formula for Assignment

$$x = t$$

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$R(x = t)$:

$$x' = t \wedge \bigwedge_{v \in V \setminus \{x\}} v' = v$$

Note that the formula must explicitly state which variables remain the same (here: all except x). Otherwise, those variables would not be constrained by the relation, so they could take arbitrary value in the state after the command.

Examples:

$$R(x = x + 2) = x' = x + 2 \wedge y' = y$$

$$R(y = x + 10) = x' = x \wedge y' = x + 10$$

Formula for if-else

$$\textit{if}(b) \ c_1 \ \textit{else} \ c_2$$

Formula for if-else

if(b) c_1 *else* c_2

$R(\text{if}(b) \ c_1 \ \text{else} \ c_2)$:

$$(b \wedge R(c_1)) \vee (\neg b \wedge R(c_2))$$

Command semicolon

$c_1; c_2$

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$$c_1; c_2$$

Corresponds to relation composition:

$$r_1 \circ r_2 = \{(\bar{x}, \bar{x}') \mid \exists \bar{x}'' . (\bar{x}, \bar{x}'') \in r_1 \wedge (\bar{x}'', \bar{x}') \in r_2\}$$

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What are $R(c_1)$ and $R(c_2)$ and in terms of which variables they are expressed? Each in terms of \bar{x} and \bar{x}' .

Let $r_1 = \{(\bar{x}, \bar{x}') \mid R(c_1)\}$, $r_2 = \{(\bar{x}, \bar{x}') \mid R(c_2)\}$

Thus, $(\bar{x}, \bar{x}'') \in r_1 \iff (\bar{x}, \bar{x}'') \in \{(\bar{x}, \bar{x}') \mid R(c_1)\} \iff R(c_1)[\bar{x}' := \bar{x}'']$

Similarly, $(\bar{x}'', \bar{x}') \in r_2 \iff R(c_2)[\bar{x}' := \bar{x}'']$

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Similarly, $(\bar{x}'', \bar{x}') \in r_2 \iff R(c_2)[\bar{x}' := \bar{x}'']$

$R(c_1; c_2) \iff (\bar{x}, \bar{x}') \in r_1 \circ r_2 \iff$

$$\exists \bar{x}'' . R(c_1)[\bar{x}' := \bar{x}''] \wedge R(c_2)[\bar{x} := \bar{x}'']$$

where \bar{x}'' are freshly picked names of intermediate states.

- a useful convention: \bar{x}'' refer to position in program source code, \bar{x}^i

Computing relation for the example from before

$$\begin{aligned} R(x = x + 2; y = x + 10) &= \exists \bar{x}''. \quad R(c_1)[\bar{x}' := \bar{x}''] \wedge R(c_2)[\bar{x} := \bar{x}''] \\ &= \exists x'', y''. \quad (x' = x + 2 \wedge y' = y)[x' := x'', y' := y''] \wedge \\ &\quad (x' = x \wedge y' = x + 10)[x := x'', y := y''] \\ &= \exists x'', y''. \quad (x'' = x + 2 \wedge y'' = y) \wedge \\ &\quad (x' = x'' \wedge y' = x'' + 10) \qquad (*) \\ &\longleftrightarrow (x' = x + 2 \wedge y' = x + 2 + 10) \\ &\longleftrightarrow (x' = x + 2 \wedge y' = x + 12) \end{aligned}$$

Where at step (*) we used (twice) the “one-point rule” of logic with equality:

$$(\exists u. (u = t \wedge F)) \longleftrightarrow F[u := t]$$

if $u \notin FV(t)$.

havoc

Definition of HAVOC

1. wide and general destruction: devastation
2. great confusion and disorder

Example of use:

```
y = 12; havoc(x); assume(x + x = y)
```

ends up dividing y by two and assigning result to x .

Translation, $R(\text{havoc}(x))$:

havoc

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Translation, $R(\text{havoc}(x))$:

$$\bigwedge_{v \in V \setminus \{x\}} v' = v$$

This again illustrates “politically correct” approach to describing the destruction of values of variables: just do not mention them.

Non-deterministic choice

if(*) c_1 *else* c_2

Non-deterministic choice

$if(*)\ c_1\ else\ c_2$

$R(if(*)\ c_1\ else\ c_2):$

$R(c_1) \vee R(c_2)$

- ▶ translation is simply a disjunction – this is why construct is interesting
- ▶ corresponds to branching in control-flow graphs

assume

assume(F)

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$assume(F)$

$R(assume(F)):$

$$F \wedge \bigwedge_{v \in V} v' = v$$

assume

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$R(\textit{assume}(F)):$

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- This command does not change any state.

assume

$assume(F)$

$R(assume(F)):$

$$F \wedge \bigwedge_{v \in V} v' = v$$

- ▶ This command does not change any state.
- ▶ If F does not hold, it stops with “instantaneous success”.

Example of Translation

⁰
(if (b) $x = x + 1$ else $y = x + 2$);
¹
 $x = x + 5$;
²
(if (*) $y = y + 1$ else $x = y$)
³

becomes

$$\begin{aligned} \exists x_1, y_1, x_2, y_2. & ((b \wedge \mathbf{x_1 = x + 1} \wedge y_1 = y) \vee (\neg b \wedge x_1 = x \wedge \mathbf{y_1 = x + 2})) \\ & \wedge (\mathbf{x_2 = x_1 + 5} \wedge y_2 = y_1) \\ & \wedge ((x' = x_2 \wedge \mathbf{y' = y_2 + 1}) \vee (\mathbf{x' = y_2} \wedge y' = y_2)) \end{aligned}$$

Think of execution trace $(x_0, y_0), (x_1, y_1), (x_2, y_2), (x_3, y_3)$ where

- ▶ (x_0, y_0) is denoted by (x, y)
- ▶ (x_3, y_3) is denoted by (x', y')

Justifying the name for `assume(F)`

Compute and simplify as much as possible each of the following expressions:

1. $R(\text{assume}(F); c)$

Justifying the name for $\text{assume}(F)$

Compute and simplify as much as possible each of the following expressions:

1. $R(\text{assume}(F); c) = F \wedge R(c)$
2. $R(c; \text{assume}(F))$

Justifying the name for $\text{assume}(F)$

Compute and simplify as much as possible each of the following expressions:

1. $R(\text{assume}(F); c) = F \wedge R(c)$

2. $R(c; \text{assume}(F)) = R(c) \wedge F[\bar{x} := \bar{x}']$

where $F[\bar{x} := \bar{x}']$ denotes F with all variables replaced with primed versions

Expressing **if** through non-deterministic choice and assume

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if (b) c1 **else** c2

|||

```
if (*) {  
  assume(b);  
  c1  
} else {  
  assume(!b);  
  c2  
}
```

Indeed, apply translation to both sides and observe that generated formulas are equivalent.

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havoc(x);
assume(x == e)

Under what conditions this holds?

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$x \notin FV(e)$

Illustration of the problem: *havoc*(x); *assume*($x == x + 1$)

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Under what conditions this holds?

$x \notin FV(e)$

Illustration of the problem: $havoc(x); assume(x == x + 1)$

Luckily, we can rewrite it into $x_{fresh} = x + 1; x = x_{fresh}$

Loop-Free Programs as Relations: Summary

command c	$R(c)$	$\rho(c)$
$(x = t)$	$x' = t \wedge \bigwedge_{v \in V \setminus \{x\}} v' = v$	
$c_1; c_2$	$\exists \bar{z}. R(c_1)[\bar{x}' := \bar{z}] \wedge R(c_2)[\bar{x} := \bar{z}]$	$\rho(c_1) \circ \rho(c_2)$
if (*) c_1 else c_2	$R(c_1) \vee R(c_2)$	$\rho(c_1) \cup \rho(c_2)$
assume (F)	$F \wedge \bigwedge_{v \in V} v' = v$	$\Delta_{S(F)}$

$$\rho(x_i = t) = \{((x_1, \dots, x_i, \dots, x_n), (x_1, \dots, x'_i, \dots, x_n)) \mid x'_i = t\}$$

$$S(F) = \{\bar{x} \mid F\}, \quad \Delta_A = \{(\bar{x}, \bar{x}) \mid \bar{x} \in A\} \text{ (diagonal relation on } A\text{)}$$

Δ (without subscript) is identity on entire set of states (no-op)

We always have: $\rho(c) = \{(\bar{x}, \bar{x}') \mid R(c)\}$

Shorthands:

$$\frac{\text{if}(*) \ c_1 \ \text{else} \ c_2}{\text{assume}(F)} \mid \frac{c_1 \sqcap c_2}{[F]}$$

Examples:

$$\begin{aligned} \text{if}(F) \ c_1 \ \text{else} \ c_2 &\equiv [F]; c_1 \sqcap [\neg F]; c_2 \\ \text{if}(F) \ c &\equiv [F]; c \sqcap [\neg F] \end{aligned}$$

Program Paths

Loop-Free Programs

c - a loop-free program whose assignments, havocs, and assumes are c_1, \dots, c_n

The relation $\rho(c)$ is of the form $E(\rho(c_1), \dots, \rho(c_n))$; it composes meanings of c_1, \dots, c_n using union (\cup) and composition (\circ)

(if ($x > 0$) $x = x - 1$ else $x = 0$); (if ($y > 0$) $y = y - 1$ else $y = x + 1$)	$([x > 0]; x = x - 1$ \sqcup $([\neg(x > 0)]; x = 0)$); $([y > 0]; y = y - 1$ \sqcup $[\neg(y > 0)]; y = x + 1$)	$(\Delta_{S(x > 0)} \circ \rho(x = x - 1)$ \cup $\Delta_{S(\neg(x > 0))} \circ \rho(x = 0)$) \circ $(\Delta_{S(y > 0)} \circ \rho(y = y - 1)$ \cup $\Delta_{S(\neg(y > 0))} \circ \rho(y = x + 1)$)
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Note: \circ binds stronger than \cup , so $r \circ s \cup t = (r \circ s) \cup t$

Normal Form for Loop-Free Programs

Composition distributes through union:

$$(r_1 \cup r_2) \circ (s_1 \cup s_2) = r_1 \circ s_1 \cup r_1 \circ s_2 \cup r_2 \circ s_1 \cup r_2 \circ s_2$$

Example corresponding to two if-else statements one after another:

$$\begin{aligned} & \left(\begin{array}{l} \Delta_1 \circ r_1 \\ \cup \\ \Delta_2 \circ r_2 \end{array} \right) \circ \left(\begin{array}{l} \Delta_3 \circ r_3 \\ \cup \\ \Delta_4 \circ r_4 \end{array} \right) \\ & \qquad \qquad \qquad \equiv \qquad \begin{array}{l} \Delta_1 \circ r_1 \circ \Delta_3 \circ r_3 \cup \\ \Delta_1 \circ r_1 \circ \Delta_4 \circ r_4 \cup \\ \Delta_2 \circ r_2 \circ \Delta_3 \circ r_3 \cup \\ \Delta_2 \circ r_2 \circ \Delta_4 \circ r_4 \end{array} \end{aligned}$$

Sequential composition of basic statements is called basic path.

Loop-free code describes finitely many (exponentially many) paths.