

CS55500: Lecture 11

Recap

- Trapdoor Permutations: One-way function w/ additional properties...
 - Some trapdoor which when known makes the function easy to invert
- RSA: based on DLP
- Goldwasser-Micali: Quad residue

GM Encryption

Gen: 2 large primes p, q $N = p \cdot q$
 $\hookrightarrow PK = (N, y)$ and $SK = (p, q)$

Enc: (PK, b) b is message bit

1. generate random $r \in \mathbb{Z}_N^*$

2. Give... quad. res.

$c = r^2 \pmod{N}$ if $b=0$ and $r^2 y \pmod{N}$ if $b=1$ non-quad. residue

Dec(SK, c): Check if $c \in \mathbb{Z}_N^*$ is a quad. residue using p and q .

\hookrightarrow if c is quad res. mod $N \rightarrow$ quad res. mod p and q

* IND-security follows from the quadratic residuosity assumption

given N , no PPT can distinguish b/w Jac_N that is QR_N vs NQR_N

GM is homomorphic encryption

• given a GM-ciphertext of b and of b' , I can compute GM-ciphertext $(b+b') \pmod{2}$

• computation done on ciphertexts gives same output as if it was done on plaintexts

\hookrightarrow Want $(b+b')$ from ciphertexts (say c, c') \rightarrow do $c * c'$

* $\text{Enc}(pk, b) \cdot \text{Enc}(pk, b')$ is an encryption of $b \oplus b' = b + b' \pmod{2}$.

Post-Quantum Security + Lattice-based Crypto

Why lattices?

\hookrightarrow best algorithms run in 2^n time VS factoring + DLP can be solved $\sim 2^{\sqrt{n}}$

\hookrightarrow so far it's quantum resistant

\hookrightarrow worst-case hardness is strongly connected to avg-hardness

\hookrightarrow simple + efficient

$s \rightarrow b \oplus x \oplus f$

- ↳ enabler of other capabilities
- ↳ Fully Homomorphic Encryption

1994: Shor gives quantum construction for factoring + DLP
 ↳ capacity still not available yet, but coming

Post Quantum Cryptography: schemes that should be quantum resistant

How it works

• matrix A , secret s

Try 1: Find s given $(A)s$

Try 2: Find s given $(A)s \bmod q$

Try 3: Find s given $(A)s + e$ ← noise

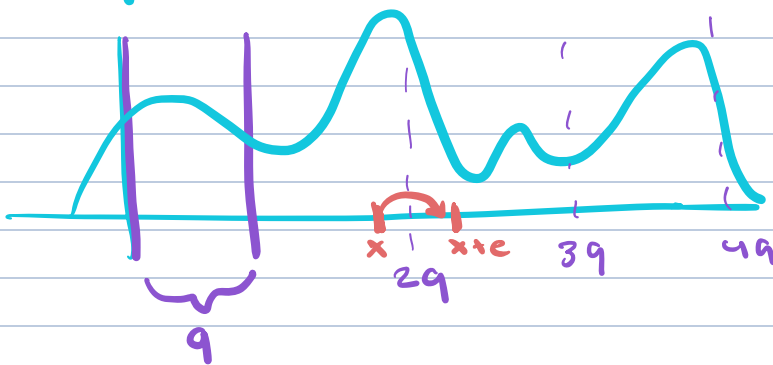
$$\begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} s + e = \langle a_i, s \rangle + e_i$$

Gaussian Elim.
makes this easy

← Solvable

Try 4: Find s given $[(A)s + e] \bmod q$

↳ Very hard to find s



- error can just bump you over to a new dist area in mod
- mod condenses and dist into just $0 \rightarrow q-1$

Solving Noisy, mod lin eqns

Given: A ($m \times n$) and $[A \cdot s + \vec{e}] \bmod q$

Parameters: dimensions m, n , mod q , error dist $\chi \rightarrow$ uniform in interval $[-B, \dots, B]$

↳ A : chosen at rand from $\mathbb{Z}_q^{m \times n}$, s from \mathbb{Z}_q^n ,
 e from χ^m

Learning With Errors (LWE)

↳ decoding random linear codes (error correcting code w/ error)

↳ learning noisy linear functions

↳ worst-case hard lattice problems

Attack 1: Linearization

• given $A, [A+e]$, find s

try 1: each lineq is exact poly. eqn

ex. $b = \langle a, s \rangle + e = \sum_{i=1}^n a_i s_i + e$ error bound $B=1$
 $e \in [-1, 0, 1]$

↳

have eqn $(b - \sum a_i s_i - 1)(b - \sum a_i s_i)(b - \sum a_i s_i + 1) = 0$
none of these is 0 so all will be 0

↳ even just solving deg. 2 polynomial equation is NP-hard

try 2: easy to solve given sufficiently many eqns

↳ using "linearization"

↳ $\sum a_i a_j a_k \underbrace{s_i s_j s_k}_{\text{replace w/ indep. var } t_{ijk}} + \sum a_{ij} \underbrace{s_i s_j}_{t_{ij}} + \sum a_i s_i + (b-1)b(b+1) = 0$

• created noiseless linear equation in t_{ijk}

* fewer eqns: more candidates → more eqns: less candidates

↳ when #eqns = #vars $\approx O(n^3)$

Generalized Linearization Attack 1

• breakable when $m \gg n^{2B+1}$

• set $B = n^{\Omega(1)}$ → ensure linearization doesn't get enough eqns to break it

What is the lattice?

- discrete, additive sub group of \mathbb{R}^m
- A is pts on lattice
- e does not have to be on lattice

Lattice Reduction Attack 2

LLL Alg.

• say $q/B = 2^{n^\epsilon}$ for constant $\epsilon > 0$

• LLL solves LWE in time $2^{\tilde{O}(n^{1-\epsilon})} \cdot \text{poly}(n, \log q)$

↳ poly in n and $\log q$ when $\frac{q}{B} = 2^{\omega(n)}$ ← more reasoning for why noise bounds can't be too small

Safe Parameters

- n : sec. parameter
- m : arbitrary poly in n (A is $n \times m$)
- B : small poly in n say \sqrt{n}
- q : poly in n , larger than B , could be as large as sub-exp say $2^{n^{0.19}}$

↳ from quantum side: no known alg to break well-constructed LWE

Decisional LWE

correlated

completely independent

• can you dist b/w $A, (As + e)$ and A, b
 ↳ for arbitrary s
 Same hardness as LWE

can't see the dependence on A vs independence

Info-computation gap

columns in A

• if m is much smaller than n , it is information-theoretically hard to find s

• $\frac{n}{(1 - \frac{\log 2B+1}{\log q})} \leq m \leq \frac{n}{2^{\log(\frac{q}{2B+1})}}$: s is uniquely determined given $(A, As+e)$ but it is computationally hard to recover

OWF + PRGs

$$g_A(s, e) = As + e$$

↳ one-way (by LWE)

↳ PRG (decisional LWE)

↳ can be trapdoor

Using LWE in one Secret-Key Encryption

Gen: $sk = \text{vector } s \in \mathbb{Z}_q^n$

Enc(m) // $m \in \{0, 1\}^* \leftarrow \text{message}$

1. sample $a \in \mathbb{Z}_q^n$, small noise $e \in \mathbb{Z}$

2. $c = (a, b = \langle a, s \rangle + e + H(\lfloor q/2 \rfloor))$

decoder must know

decoder recovers this = noisy message
 * need significant large signal/noise ratio

$\text{Dec}_{SK}(c)$: output $\text{round}_{q/2}(b - \langle a, s \rangle \bmod q)$

↳ correctness as long as $|e| < q/4$