### 1 Recap

Last lecture we saw how to unify types.

$$\begin{array}{ccc} \operatorname{Unify}(\varnothing) & \triangleq & I \\ \operatorname{Unify}(\alpha = \alpha, E) & \triangleq & \operatorname{Unify}(E) \\ \operatorname{Unify}(\alpha = \tau, E) & \triangleq & \{\tau/\alpha\} \cdot \operatorname{Unify}(E\{\tau/\alpha\}), & \alpha \notin FV(\tau) \\ \operatorname{Unify}(\sigma_1 \to \tau_1 = \sigma_2 \to \tau_2, E) & \triangleq & \operatorname{Unify}(\sigma_1 = \sigma_2, \tau_1 = \tau_2, E) \end{array}$$

where I is the identity substitution  $\alpha \mapsto \alpha$ . Substitutions are applied from left to right, so the composition ST means: do S first, then do T.

#### 2 Polymorphic $\lambda$ -Calculus

Suppose we have base types int and bool. The problem with the simple type inference mechanism that we have presented is that we do not have quite as much *polymorphism*<sup>1</sup> as we would like. For example, consider a program that binds a variable to the identity function, then applies it to an int and also to a bool.

let 
$$f = \lambda x. x$$
 in if  $(f \text{ true})$  then  $(f 3)$  else  $(f 4)$   $(1)$ 

The type checker encounters the bool first and says that the function is of type bool  $\rightarrow$  bool, then gives an error when it sees the int parameter, whereas we really want it to be interpreted as type bool  $\rightarrow$  bool when applied to a bool parameter and int  $\rightarrow$  int when applied to an int parameter.

We can handle this by introducing a new type constructor that quantifies over types.

$$\tau ::= \text{ int } \mid \text{ bool } \mid \alpha \mid \sigma \to \tau \mid \forall \alpha. \tau \tag{2}$$

The type  $\forall \alpha.\tau$  can be viewed as a polymorphic type or type schema, a pattern with type variables that can be instantiated to obtain actual types. For example, the polymorphic type of the identity function will be the type schema

$$\forall \alpha.\alpha \rightarrow \alpha$$

and the type of the K combinator  $\lambda xy.x$  will be

$$\forall \alpha. \forall \beta. \alpha \rightarrow \beta \rightarrow \alpha.$$

There will be rules that allow us to delay the instantiation of the type variables until the function is applied. Thus we can interpret the identity function as  $int \rightarrow int$  or bool depending on context.

The resulting language is called the *polymorphic*  $\lambda$ -calculus. In this new language, the terms and evaluation rules are the same, but the types are defined by (2). All the terms that were previously well-typed will still be well-typed, but there will be more well-typed terms than before; for example, (1).

<sup>&</sup>lt;sup>1</sup>Greek for "many forms"

# 3 Typing Rules

In addition to the old typing rules

$$\Gamma \vdash n : \text{int}$$
 (and similarly for other constants)  $\Gamma, x : \tau \vdash x : \tau$ 

$$\frac{\Gamma \vdash e : \sigma \to \tau \quad \Gamma \vdash d : \sigma}{\Gamma \vdash (e \ d) : \tau} \qquad \frac{\Gamma, \ x : \sigma \vdash e : \tau}{\Gamma \vdash \lambda x. \, e : \sigma \to \tau}$$

we add the following two new rules for polymorphic types:

$$\frac{\Gamma \vdash e : \tau}{\Gamma \vdash e : \forall \alpha . \tau} \ (\alpha \notin FV(\Gamma)) \qquad \qquad \frac{\Gamma \vdash e : \forall \alpha . \tau}{\Gamma \vdash e : \tau \left\{ \sigma / \alpha \right\}}$$

These are called the *generalization rule* and the *instantiation rule*, respectively.

The notation  $\tau\{\sigma/\alpha\}$  refers to the safe substitution of the type  $\sigma$  for the type variable  $\alpha$  in  $\tau$ . Here the binding operator  $\forall \alpha$  binds the type variable  $\alpha$  in the same way that  $\lambda x$  binds the variable x in  $\lambda$ -terms, and the notions of scope, free and bound variables are the same. In particular, one can  $\alpha$ -convert type variables as necessary to avoid the capture of free type variables when performing substitutions.

The generalization rule includes the side condition  $\alpha \notin FV(\Gamma)$ . The idea here is that the type judgment  $\Gamma \vdash e : \tau$  must hold without any assumptions involving  $\alpha$ ; if so, then we can conclude that  $\alpha$  could have been any type  $\sigma$ , and the type judgment  $\Gamma \vdash e : \tau \{\sigma/\alpha\}$  would also hold.

## 4 Examples

Here is a derivation of the polymorphic type of K in this system.

$$\frac{x:\alpha,\,y:\beta\vdash x:\alpha}{x:\alpha\vdash\lambda y.\,x:\beta\to\alpha}\\ \frac{\overline{x:\alpha\vdash\lambda y.\,x:\beta\to\alpha}}{\vdash\lambda x.\,\lambda y.\,x:\forall\beta.\,\alpha\to\beta\to\alpha}\\ \overline{\vdash\lambda x.\,\lambda y.\,x:\forall\beta.\,\alpha\to\beta\to\alpha}\\ \vdash\lambda x.\,\lambda y.\,x:\forall\alpha.\,\forall\beta.\,\alpha\to\beta\to\alpha$$

Starting from  $x:\alpha, y:\beta \vdash x:\alpha$ , two applications of the abstraction rule yield  $\vdash \lambda x. \lambda y. x:\alpha \to \beta \to \alpha$ , then two applications of the generalization rule yield  $\vdash \lambda x. \lambda y. x: \forall \alpha. \forall \beta. \alpha \to \beta \to \alpha$ .

Some terms are typable in this system that were not typable before. For example, the term  $\lambda x. xx$  is typable:

$$\frac{x:\forall\alpha.\alpha\vdash x:\forall\alpha.\alpha}{x:\forall\alpha.\alpha\vdash x:\alpha\to\beta} \quad \frac{x:\forall\alpha.\alpha\vdash x:\forall\alpha.\alpha}{x:\forall\alpha.\alpha\vdash x:\alpha} \\ \frac{x:\forall\alpha.\alpha\vdash x:\beta}{\vdash \lambda x. xx:(\forall\alpha.\alpha)\to\beta} \\ \vdash \lambda x. xx:\forall\beta.(\forall\alpha.\alpha)\to\beta$$

Unfortunately, this type is not too meaningful, because *nothing* has type  $\forall \alpha.\alpha$ . This type is said to be *uninhabited*, and we give it a name: Void. However, by a similar argument, we can show that  $\lambda x.xx$  also has type  $\forall \beta.(\forall \alpha.\alpha \to \alpha) \to (\beta \to \beta)$ , which is meaningful.

$$\frac{x:\forall\alpha.\alpha\rightarrow\alpha\vdash x:\forall\alpha.\alpha\rightarrow\alpha}{x:\forall\alpha.\alpha\rightarrow\alpha\vdash x:(\beta\rightarrow\beta)\rightarrow(\beta\rightarrow\beta)} \frac{x:\forall\alpha.\alpha\rightarrow\alpha\vdash x:\forall\alpha.\alpha\rightarrow\alpha}{x:\forall\alpha.\alpha\rightarrow\alpha\vdash x:\beta\rightarrow\beta} \\ \frac{x:\forall\alpha.\alpha\rightarrow\alpha\vdash x:\beta\rightarrow\beta}{\vdash\lambda x.xx:(\forall\alpha.\alpha\rightarrow\alpha)\rightarrow(\beta\rightarrow\beta)} \\ \frac{\vdash\lambda x.xx:\forall\beta.(\forall\alpha.\alpha\rightarrow\alpha)\rightarrow(\beta\rightarrow\beta)}{\vdash\lambda x.xx:\forall\beta.(\forall\alpha.\alpha\rightarrow\alpha)\rightarrow(\beta\rightarrow\beta)}$$

Although  $\lambda x. xx$  is typable, the paradoxical combinator  $\Omega = (\lambda x. xx)(\lambda x. xx)$  is not, and neither is the Y combinator. This is because the language is still strongly normalizing. This means that the polymorphic  $\lambda$ -calculus is not Turing complete, that is, it cannot simulate arbitrary Turing machines.

Worse, types inference is undecidable, so the programmer must sometimes provide types.

### 5 Let-Polymorphism

We can regain decidability of type inference by placing some restrictions on the use of the type quantifier  $\forall \alpha$ . Specifically, we will only allow it at the top level; that is, we will only allow polymorphic type expressions of the form  $\forall \alpha_1 \dots \forall \alpha_n \cdot \tau$ , where  $\tau$  is quantifier-free:

quantifier-free terms 
$$\tau ::= \text{ int } \mid \text{ bool } \mid \alpha \mid \tau_1 \to \tau_2$$
 polymorphic terms 
$$\pi ::= \tau \mid \forall \alpha . \pi$$

We will also modify our rules so that it can only be introduced in the context of a let statement. Thus we will modify our definition of terms to include a let statement:

$$e ::= \cdots \mid \text{let } x = e_1 \text{ in } e_2$$

and replace the generalization rule with the let rule

$$\frac{\Gamma \vdash d : \sigma \qquad \Gamma, \ x : \forall \alpha_1 \dots \forall \alpha_n . \sigma \vdash e : \tau}{\Gamma \vdash \mathsf{let} \ x = d \ \mathsf{in} \ e : \tau} \left( \{\alpha_1, \dots, \alpha_n\} = FV(\sigma) - FV(\Gamma) \right)$$

So type schemas are only used to type let expressions. For this reason, this approach is called *let-polymorphism*.

The type systems of OCaml and Haskell are based on let-polymorphism. We previously considered the expression let x = d in e to be syntactic sugar for  $(\lambda x. e) d$ , but in OCaml, the former may be typable in some cases when the latter is not:

```
# let f = fun x -> x in if (f true) then (f 3) else (f 4);;
- : int = 3
# (fun f -> if (f true) then (f 3) else (f 4)) (fun x -> x);;
Error: This expression has type int but an expression was expected of type bool
```

In theory, let-polymorphism can cause the type checker to run in exponential time, but in practice this is not a problem.

#### 6 System F

In the Church-style simply-typed  $\lambda$ -calculus, we annotated binding occurrences of variables with their types. The corresponding version of the polymorphic  $\lambda$ -calculus is called  $System\ F$ . Here we explicitly abstract terms

with respect to types and explicitly instantiate by applying an abstracted term to a type. We augment the syntax with new terms and types:

$$e ::= \cdots \mid \Lambda \alpha. e \mid e \tau \qquad \qquad \tau ::= b \mid \tau_1 \rightarrow \tau_2 \mid \alpha \mid \forall \alpha. \tau$$

where b are the base types (e.g., int and bool). The new terms are type abstraction and type application, respectively. Operationally, we have

$$(\Lambda \alpha. e) \tau \rightarrow e \{ \tau / \alpha \}. \tag{3}$$

This just gives the rule for instantiating a type schema. Since these reductions only affect the types, they can be performed at compile time.

The typing rules for these constructs need a notion of well-formed type. We introduce a new environment  $\Delta$  that maps type variables to their *kinds*. For now, there is only one kind, namely type, so  $\Delta$  is a partial function with finite domain mapping type variables to {type}. Since the range is only a singleton, all  $\Delta$  does for now is to specify a set of types, namely dom  $\Delta$  (it will get more complicated later). As before, we use the notation  $\Delta$ ,  $\alpha$ : type for the partial function  $\Delta$ [type/ $\alpha$ ]. For now, we just abbreviate this by  $\Delta$ ,  $\alpha$ .

The type system has two classes of judgments:

$$\Delta \vdash \tau$$
: type  $\Delta$ ;  $\Gamma \vdash e : \tau$ 

For now, we just abbreviate the former by  $\Delta \vdash \tau$ . These judgments just determine when  $\tau$  is well-formed under the assumptions  $\Delta$ . The typing rules for this class of judgments are:

$$\Delta, \alpha \vdash \alpha \qquad \qquad \Delta \vdash b \qquad \qquad \frac{\Delta \vdash \sigma \quad \Delta \vdash \tau}{\Delta \vdash \sigma \to \tau} \qquad \qquad \frac{\Delta, \alpha \vdash \tau}{\Delta \vdash \forall \alpha . \tau}$$

Right now, all these rules do is use  $\Delta$  to keep track of free type variables. One can show that  $\Delta \vdash \tau$  iff  $FV(\tau) \subseteq \text{dom } \Delta$ .

The typing rules for the second class of judgments are:

One can show that if  $\Delta$ ;  $\Gamma \vdash e : \tau$  is derivable, then  $\tau$  and all types occurring in annotations in e are well-formed. In particular,  $\vdash e : \tau$  only if e is a closed term and  $\tau$  is a closed type, and all type annotations in e are closed types.

For example, the polymorphic identity function is  $\Lambda \alpha . \lambda x : \alpha . x$ , which has polymorphic type  $\forall \alpha . \alpha \to \alpha$  according to the following proof:

$$\frac{\alpha \vdash \alpha}{\alpha; \ x : \alpha \vdash x : \alpha} \qquad \alpha \vdash \alpha$$
$$\alpha; \ \vdash (\lambda x : \alpha . \ x) : \alpha \to \alpha$$
$$\vdash (\Lambda \alpha . \lambda x : \alpha . \ x) : \forall \alpha . \alpha \to \alpha$$

To apply this function to a value of a particular type, one must explicitly instantiate the type using (3):

$$((\Lambda \alpha. \lambda x : \alpha. x) \text{ int}) \ 3 \rightarrow (\lambda x : \text{int}. x) \ 3 \rightarrow 3.$$