

Clubbing Multiple Waypoints together to generate smart route

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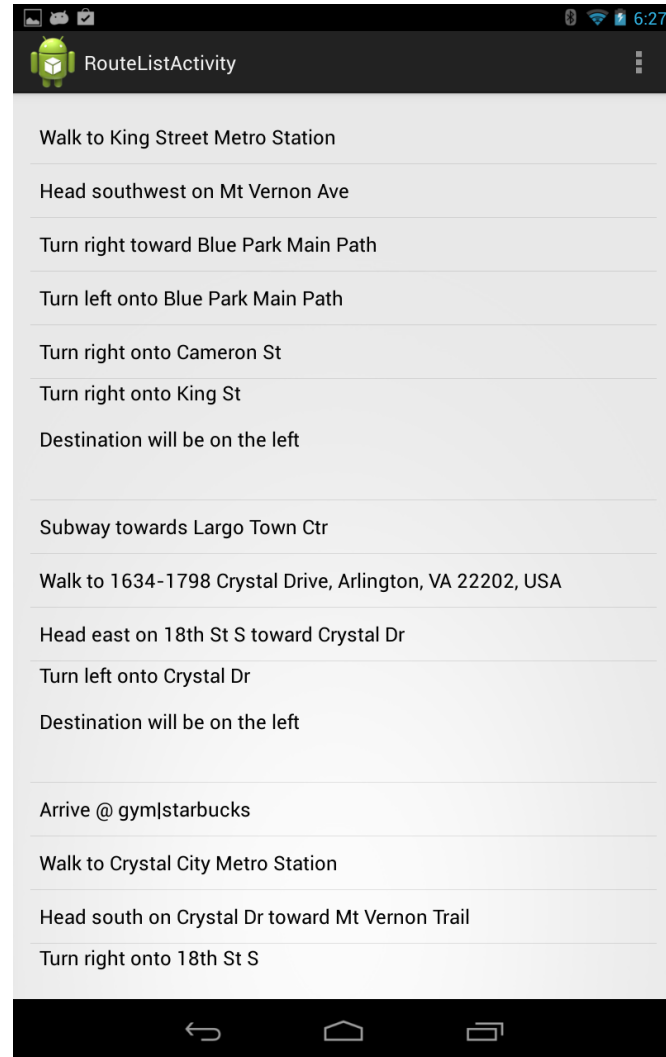
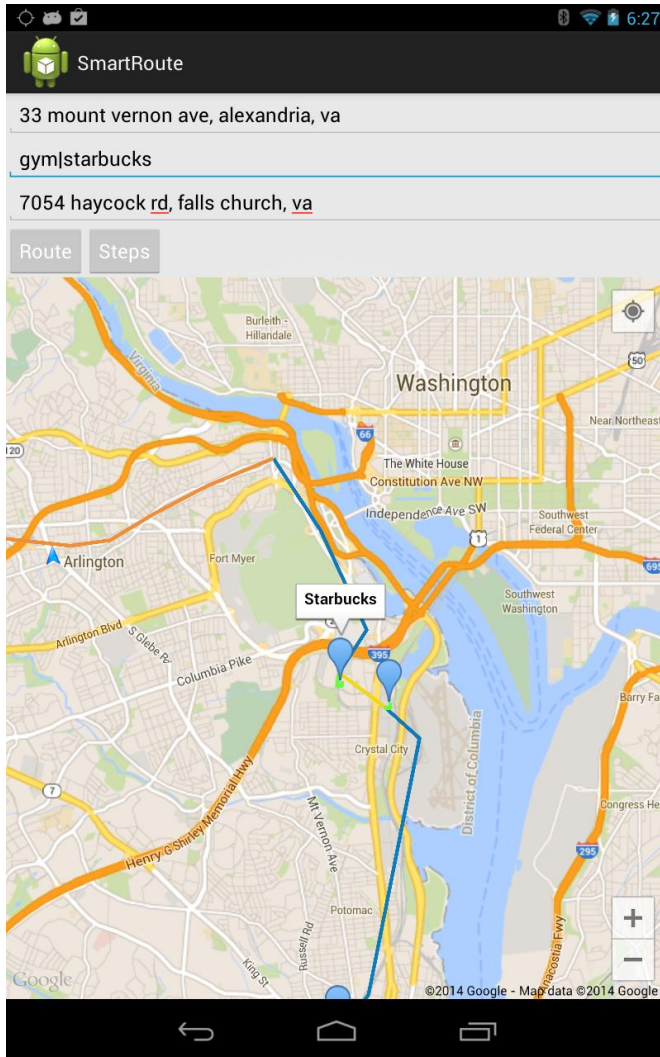
Problem Statement

- Find a smart route using public transit, given:
 - A source
 - A destination
 - Multiple Waypoints
 - Where waypoints can be either clubbed together or remain separate based on best possible route

Previous Work

- Google Directions
 - Doesn't let users define waypoints for public transit options
 - No selection of “least costly” route
- Navigation Devices
 - Allows user to specify waypoints but doesn't optimize results

Our Solution



Our Solution

- Open API from WMATA
- Google Places, Direction and Map APIs
- Custom algorithm for determining POIs
- Another way to navigate

User Inputs

- User can specify
 - Source
 - Destination
 - One or two generic waypoints
- Ideally the system should return user a smart route with:
 - Least travel time
 - Waypoints with maximum ratings
 - Waypoints that are open

How it works?



User Inputs

- | | |
|---------------|----------------------------|
| • Source | • Waypoint A (Starbucks) |
| • Destination | • Waypoint B (Supermarket) |

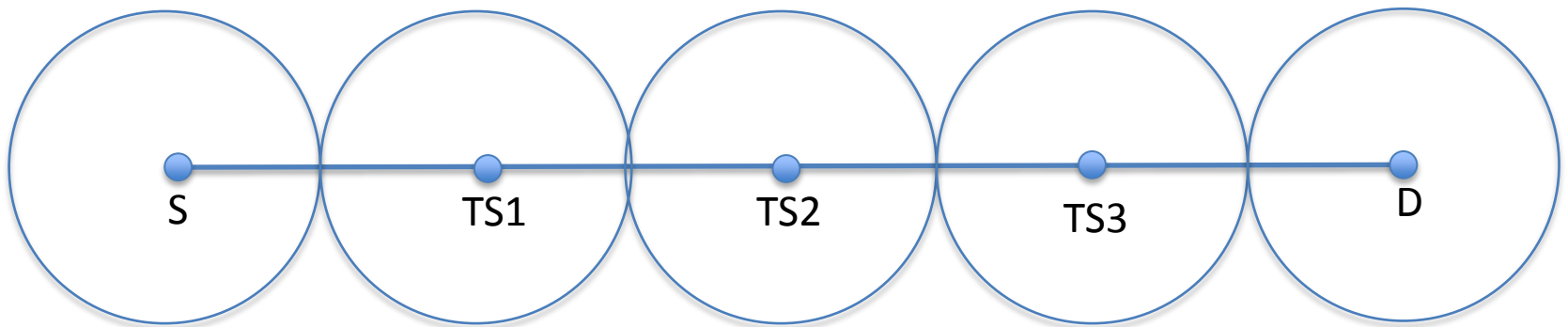
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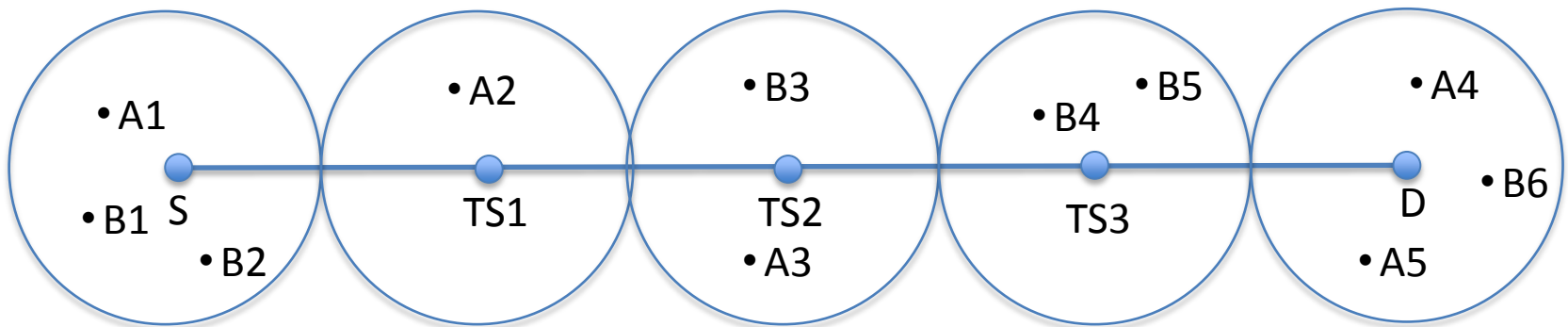
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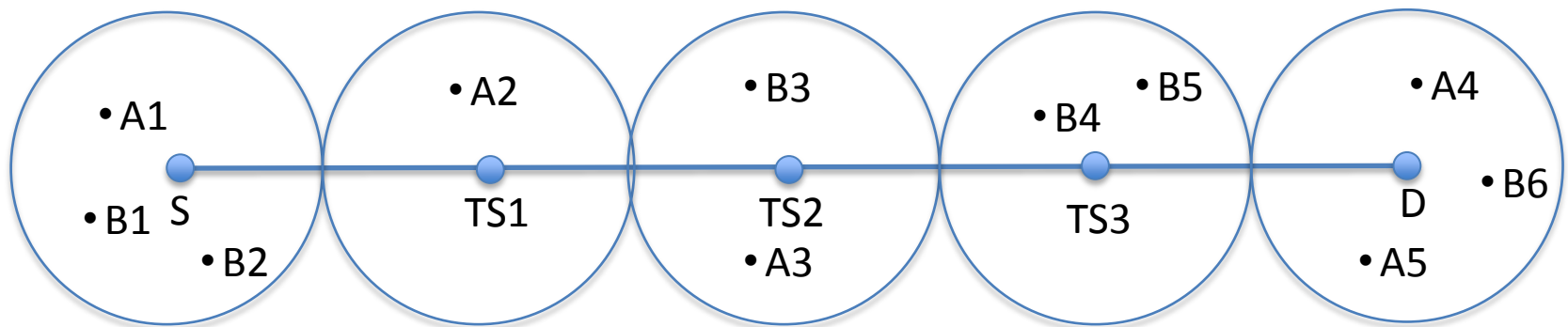
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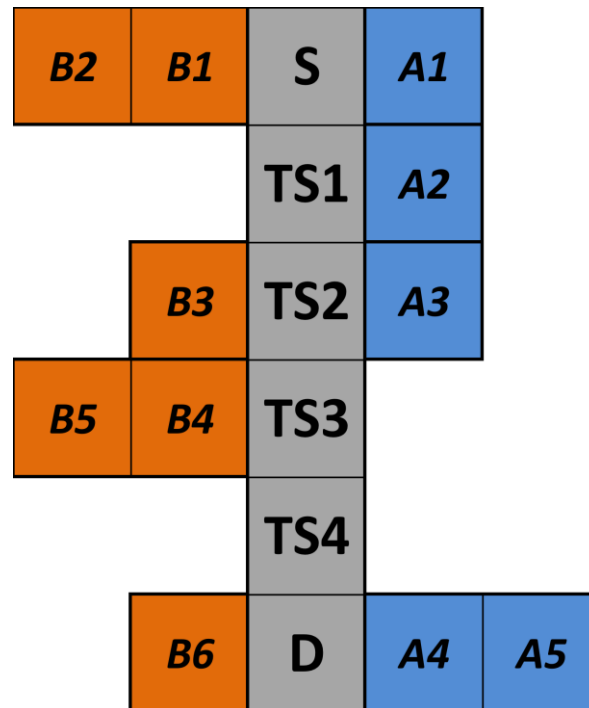
How it works?



Potential POIs are filtered by time, price range, and ratings

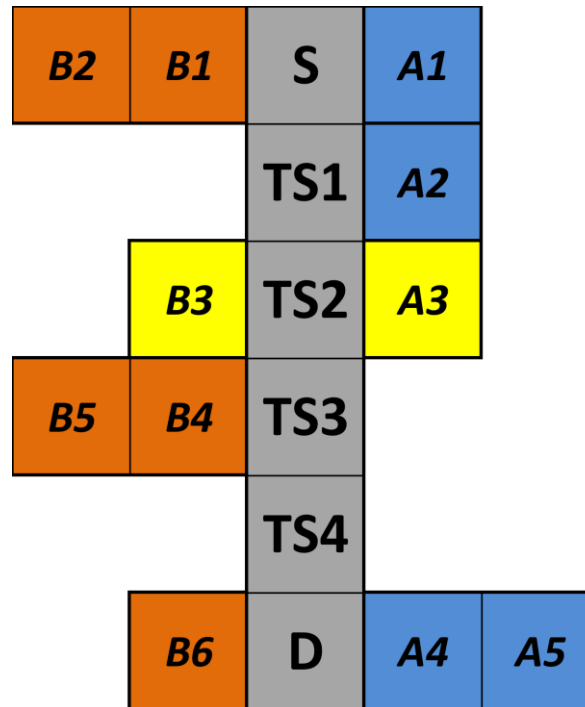
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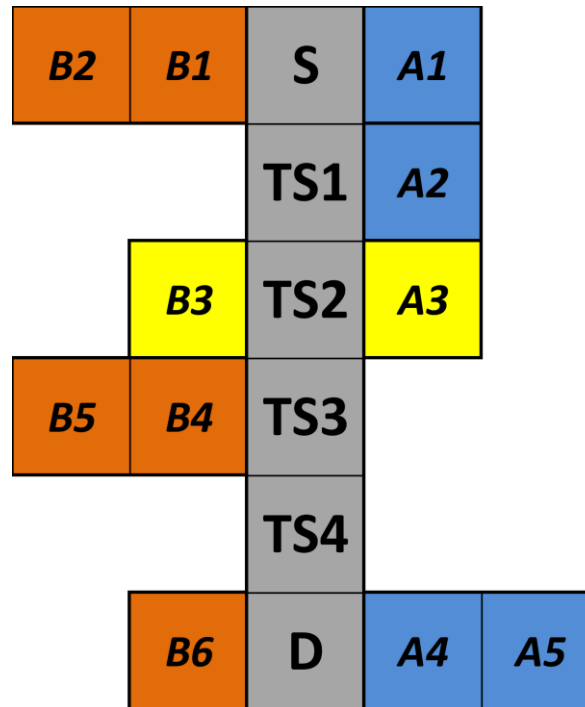


- From S to D, several difference combinations of picking A and B possible
- Pick one with least COST.

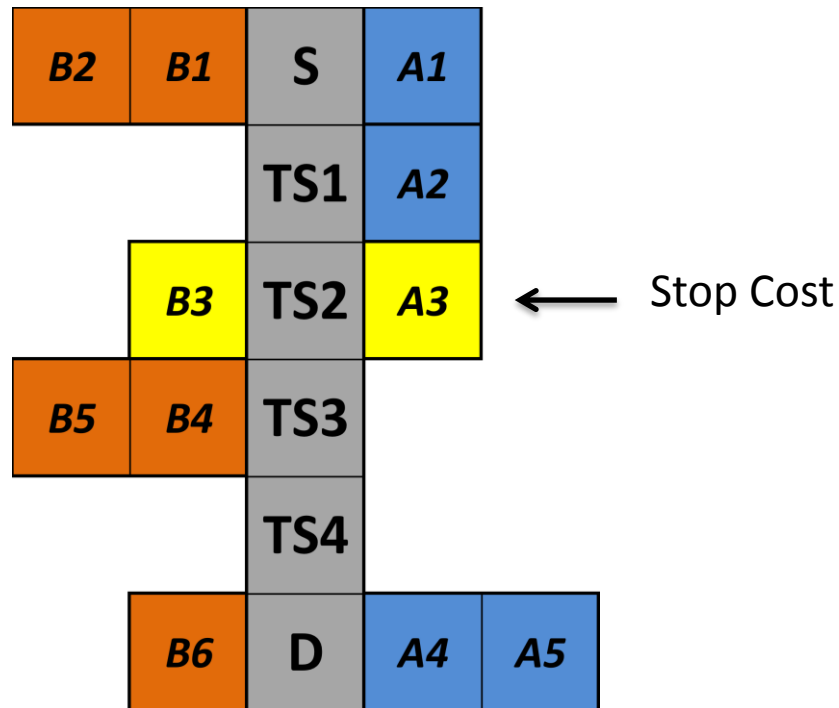
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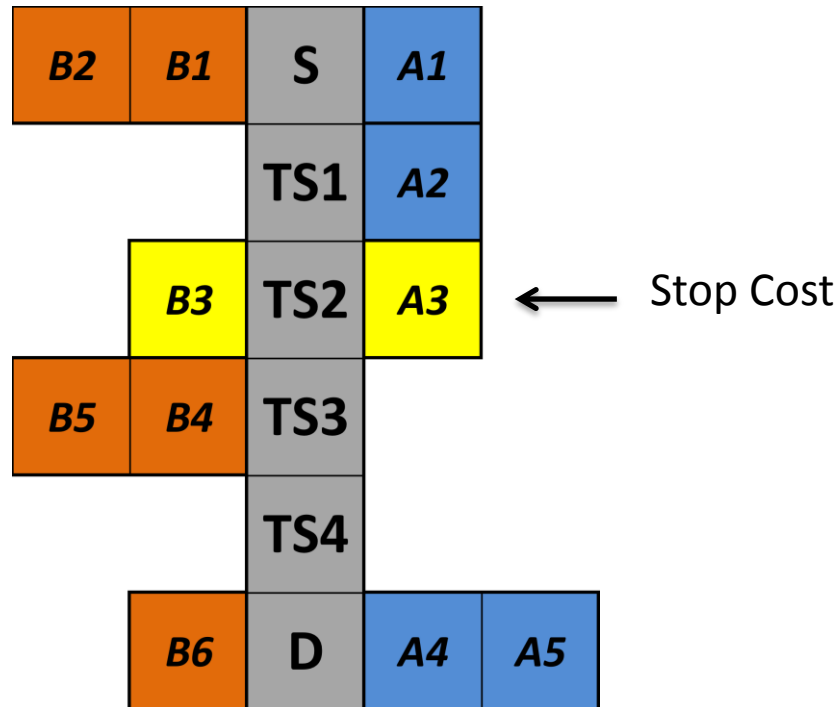
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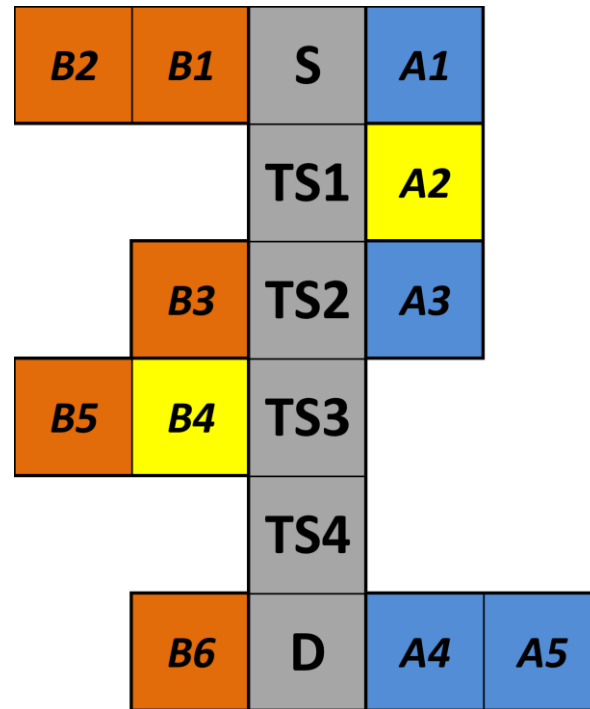


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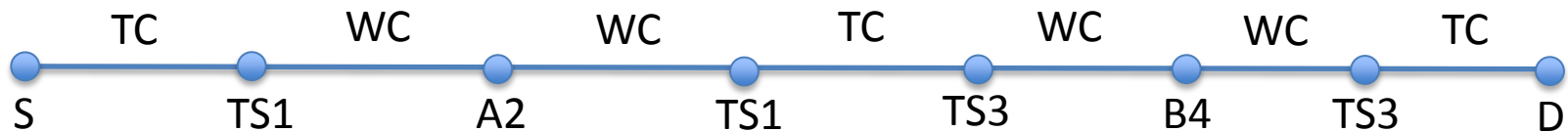
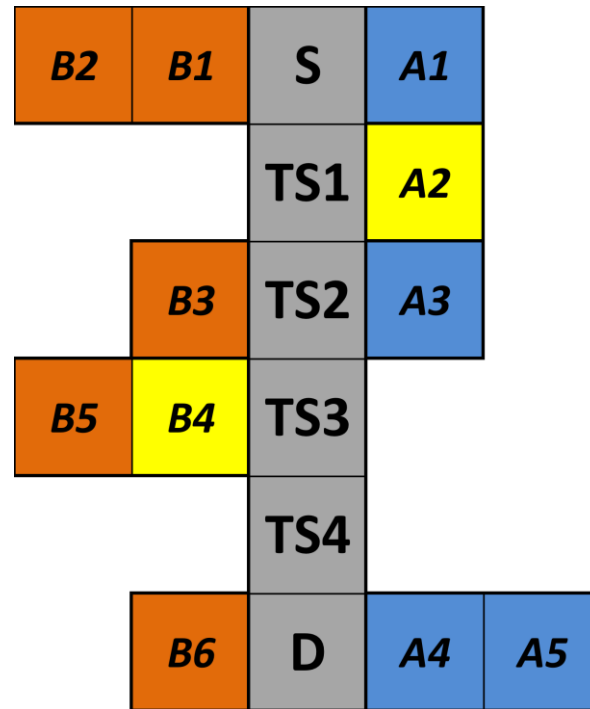


$$\begin{aligned} \text{Total Cost} = & [\text{Dist}(S, \text{TS2}) + \text{Dist}(\text{TS2}, D)] * \text{transit_factor} + \\ & [\text{Dist}(\text{TS2}, \text{A3}) + \text{Dist}(\text{A3}, \text{B3}) + \text{Dist}(\text{B3}, \text{TS2})] * \text{walking_factor} + \\ & \text{Stop_cost} - [\text{Rating}(\text{A3}) + \text{Rating}(\text{B3})] * \text{Rating_factor} \end{aligned}$$

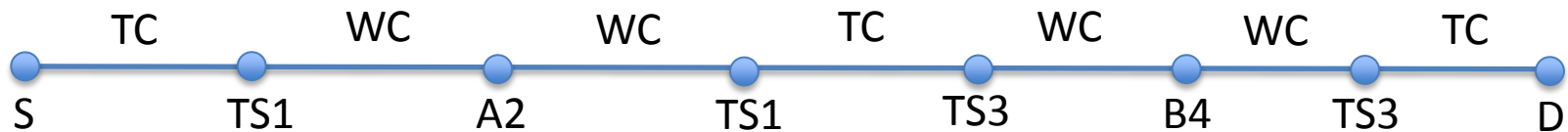
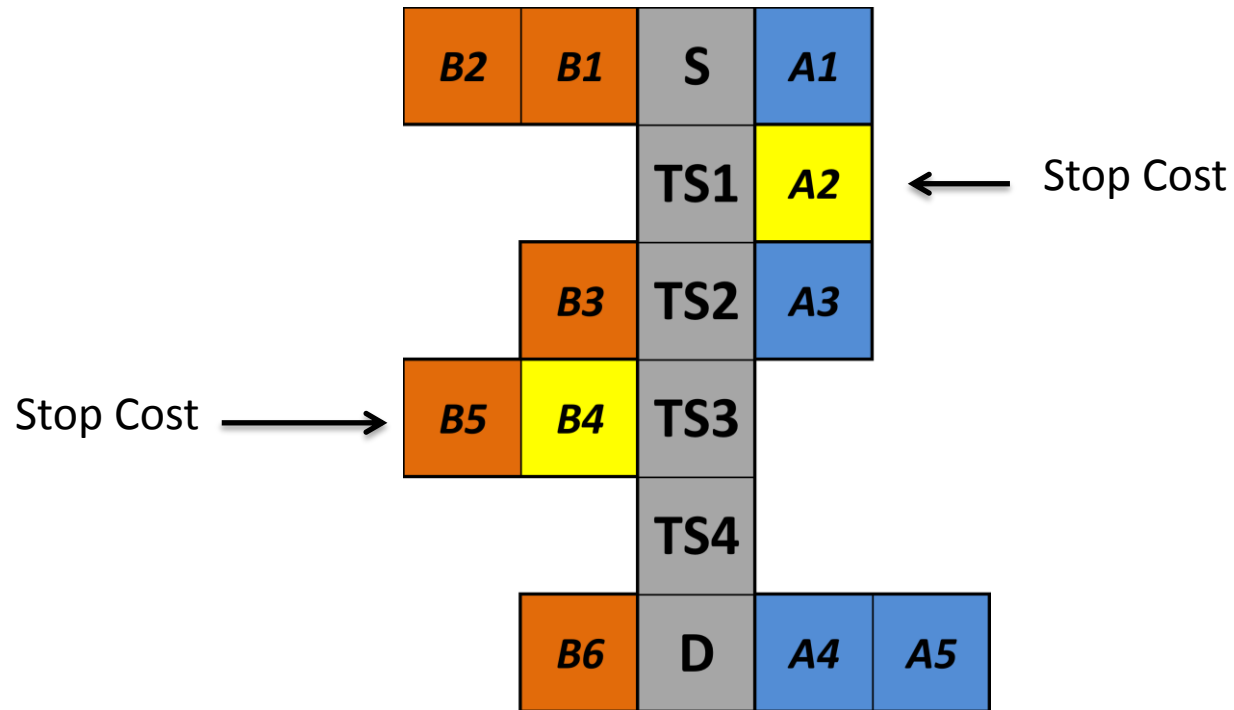
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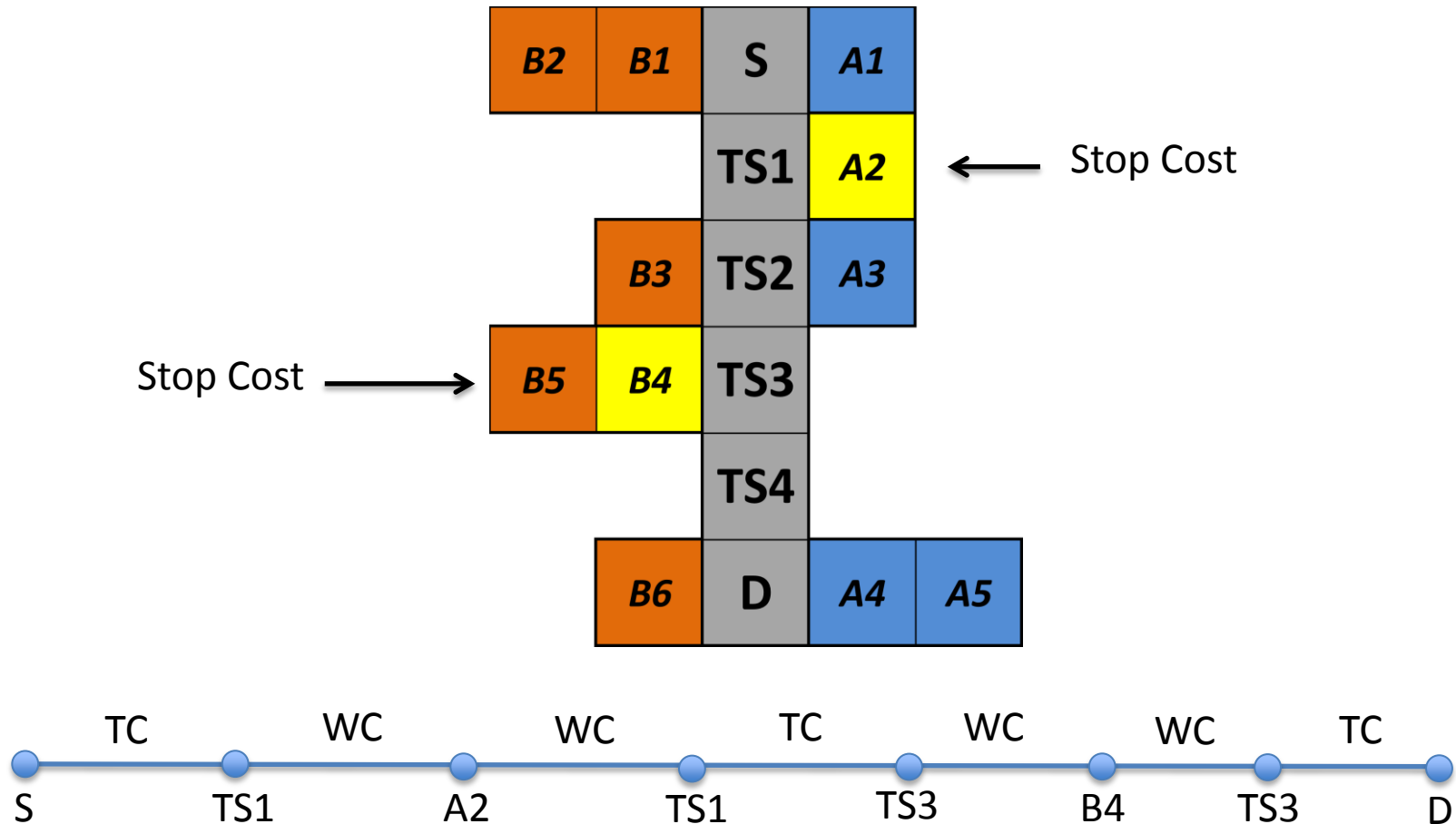
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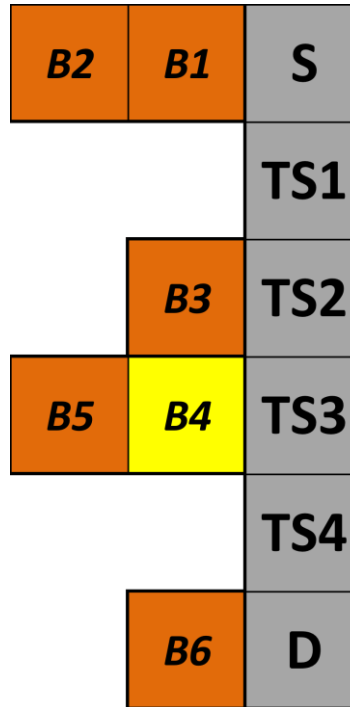


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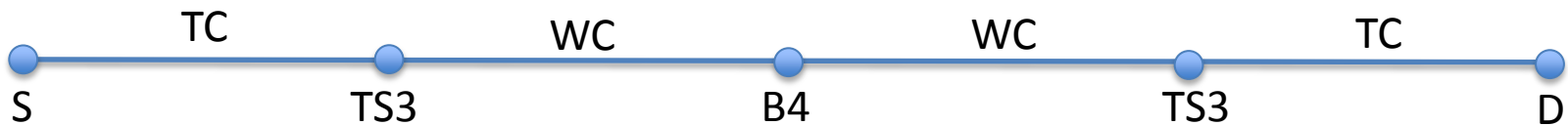
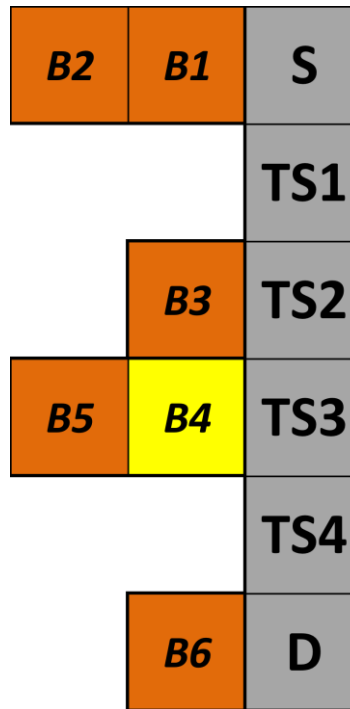


$$\begin{aligned} \text{Total Cost} = & [\text{Dist}(S, \text{TS1}) + \text{Dist}(\text{TS1}, \text{TS3}) + \text{Dist}(\text{TS3}, D)] * \text{transit_factor} + \\ & 2 * [\text{Dist}(\text{TS1}, A2) + \text{Dist}(\text{TS3}, B4)] * \text{walking_factor} + \\ & 2 * \text{Stop_cost} - [\text{Rating}(A3) + \text{Rating}(B3)] * \text{Rating_factor} \end{aligned}$$

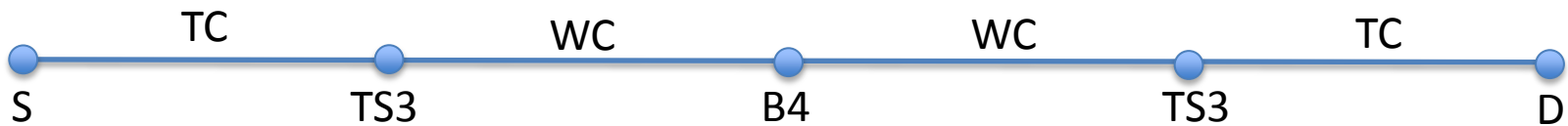
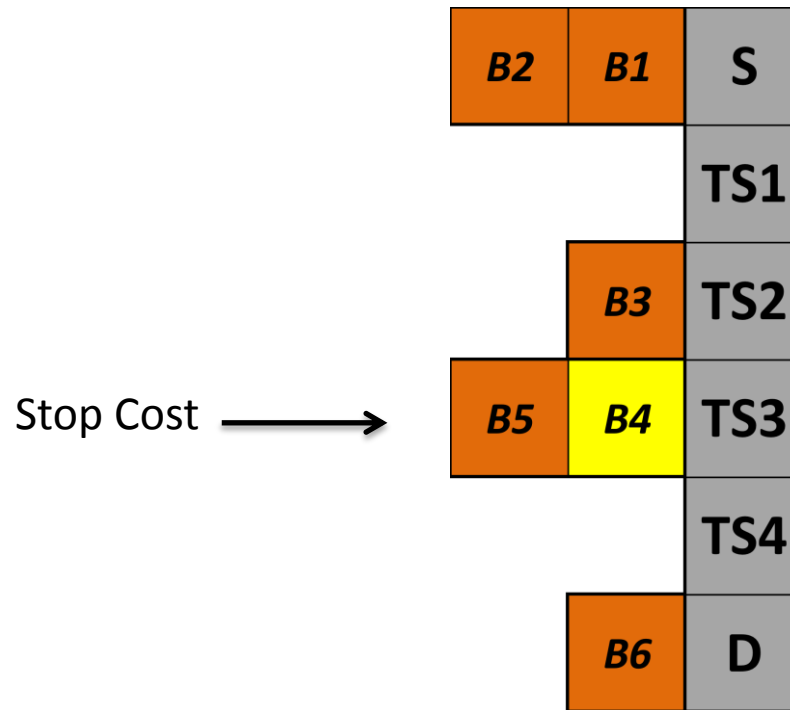
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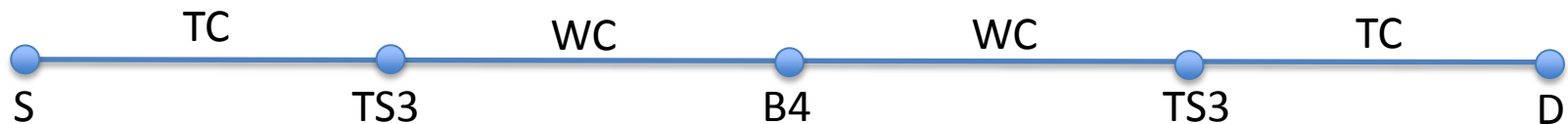
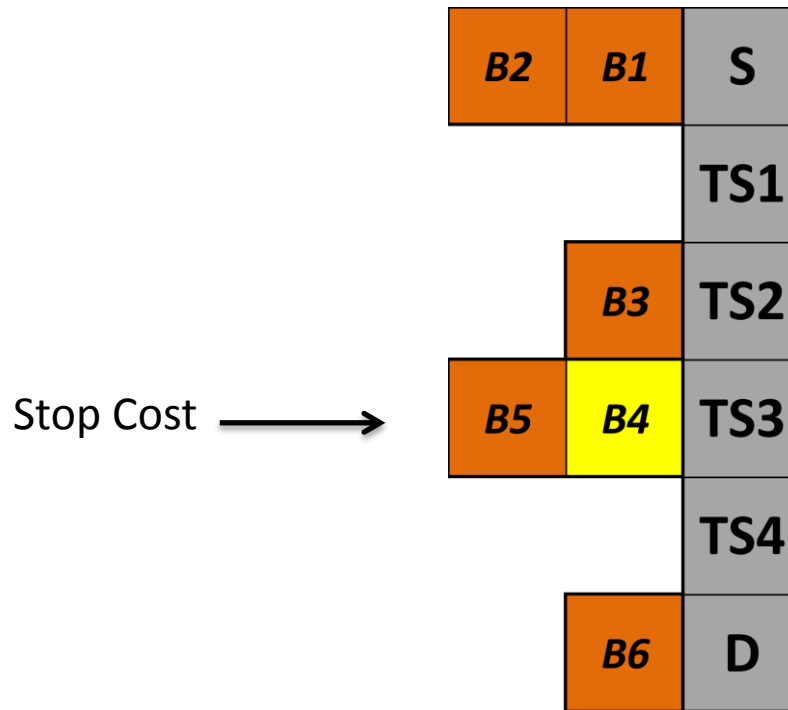
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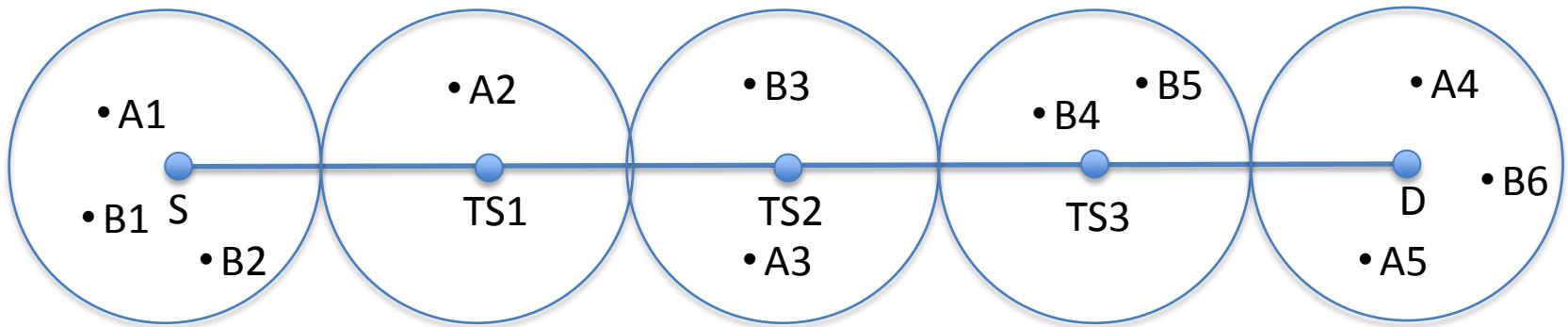


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How it works?

- Identify the top 5 routes with least cost
- For these routes, use Google Direction API to calculate actual route and time
- Show the one with least time

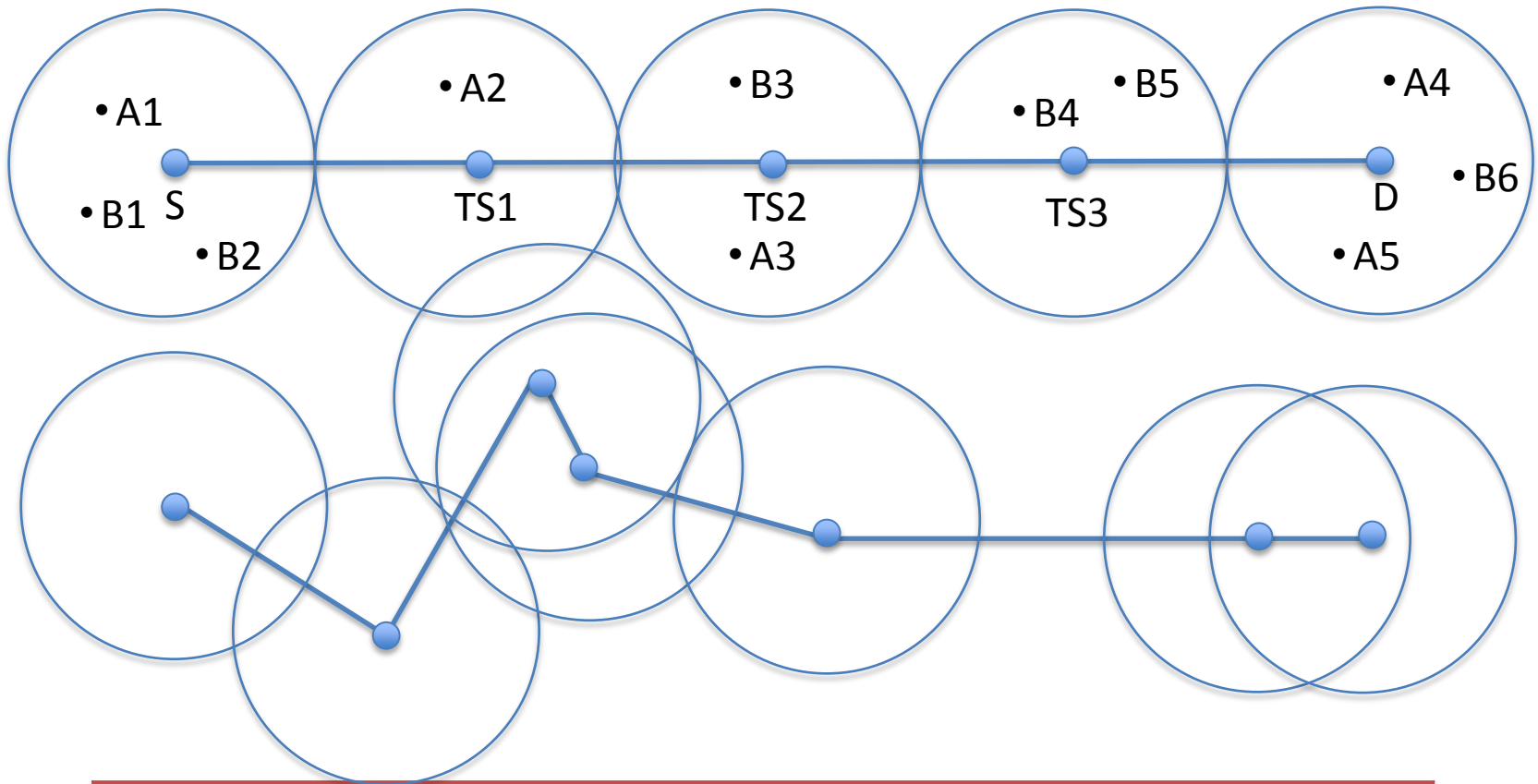
Optimizations



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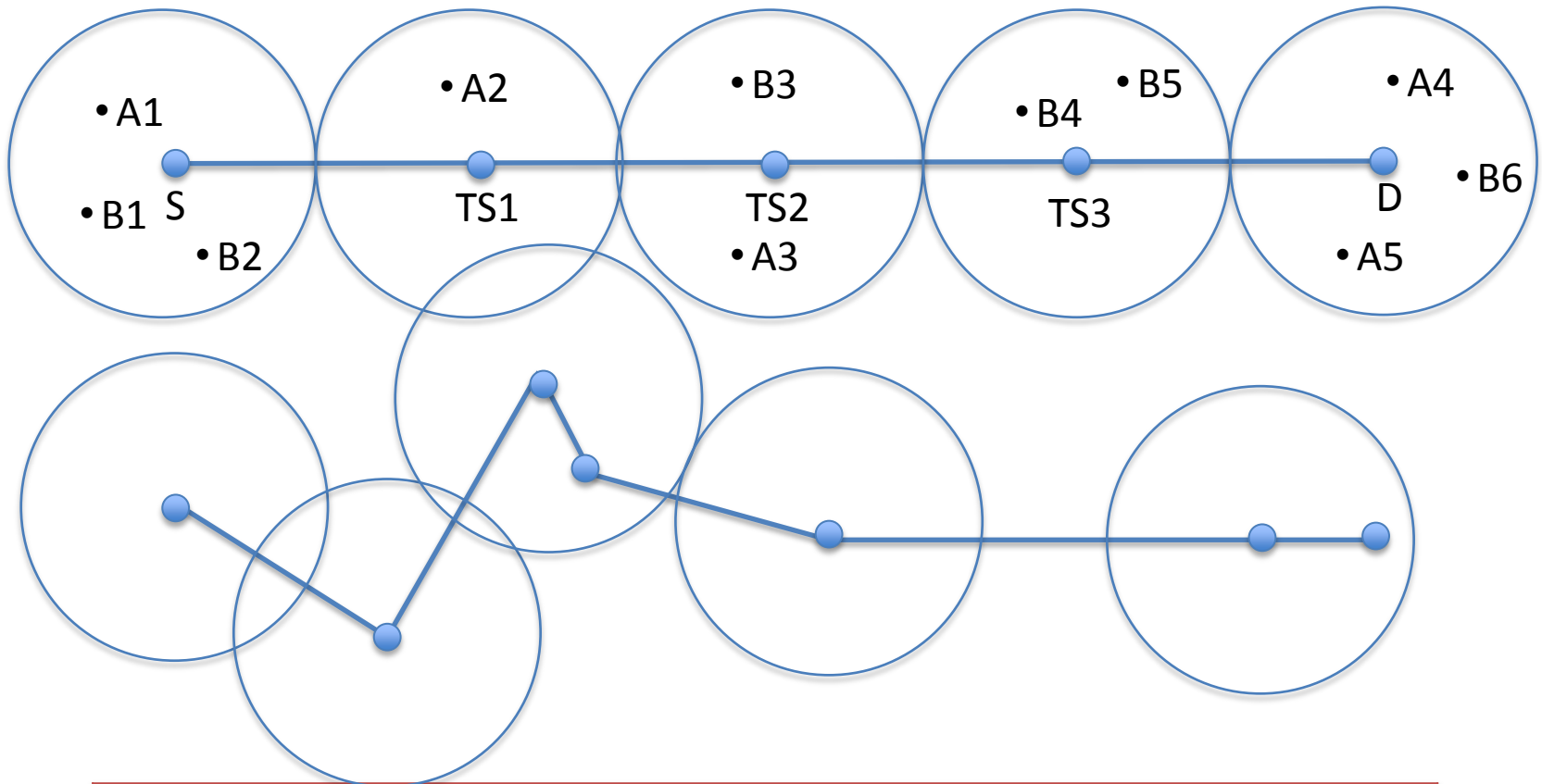
Optimizations



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Optimizations



User Inputs

- | | |
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Architecture

- Client-Server Architecture
- Leverage IaaS from Digital Ocean

Design

- Google APIs:
 - Google Places
 - Google Maps
 - Google Direction
- WMATA API
- Python Web Server
 - Connections with APIs
 - Handles “least costly POI” algorithm
- Android Front End
 - Minimal logic – most computation left for the server

Future Work

- Add more options for users to filter waypoints based on price range and ratings
- Support more than 2 waypoints
- Return multiple routes as suggestions

Questions
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