



Welcome to CS88

David E. Culler
CS8 – Computational Structures in Data Science
<http://inst.eecs.berkeley.edu/~cs88>

Lecture 1
August 27, 2018



Welcome

- We are all here to learn:
Knowledge (end) – Knowledge (start)

1/25/16 UCB CS88 Sp16 L1 2



CS88 Team

1/25/16 UCB CS88 Sp16 L1 3



S88 Team - uGSIs

| | | | | | |
|--|---|---|--|---|--|
|  | Ting Ding tingding96@berkeley.edu |  | Jessica Gao gaojessicaping@berkeley.edu |  | Alex Kassil alexkassil@berkeley.edu |
|  | Amir Shahabit ashahabit@berkeley.edu |  | Andrew Tan andrewtan@berkeley.edu |  | John Yang john.yang20@berkeley.edu |

1/25/16 UCB CS88 Sp16 L1 4



CS88 Team - me

- David Culler (culler@berkeley.edu)
 - Hearst Field Annex / 465 Soda Hall (amplab)
 - <http://www.cs.berkeley.edu/~culler>
 - Office hours: Mon 3-4 + TBD
- Build things
 - Cray Time Sharing System
 - OS386, OS286
 - Active Messages
 - Massive High Performance Clusters
 - TinyOS / Berkeley Motes, ...
 - LoCal, BOSS, ...



5

1/25/16 UCB CS88 Sp16 L1

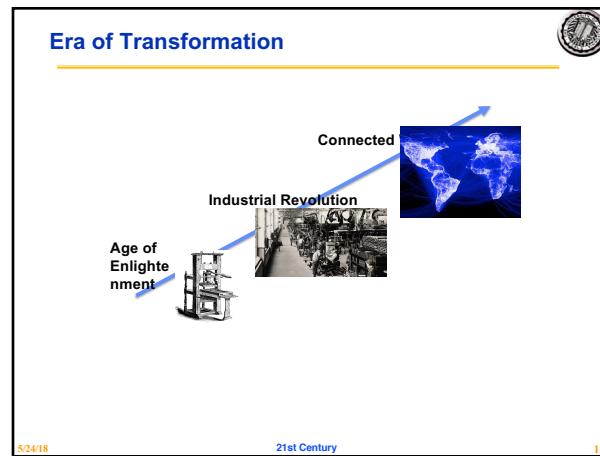
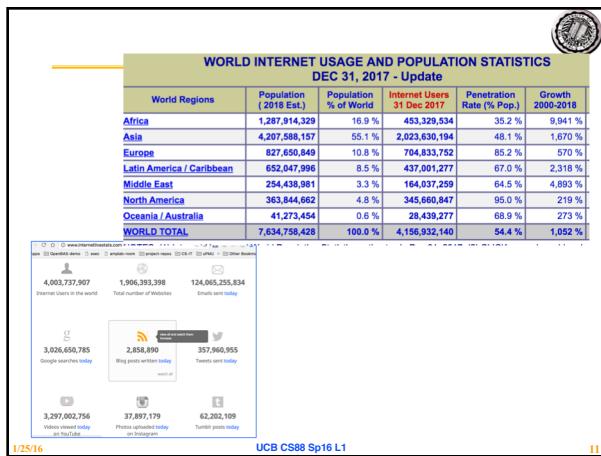
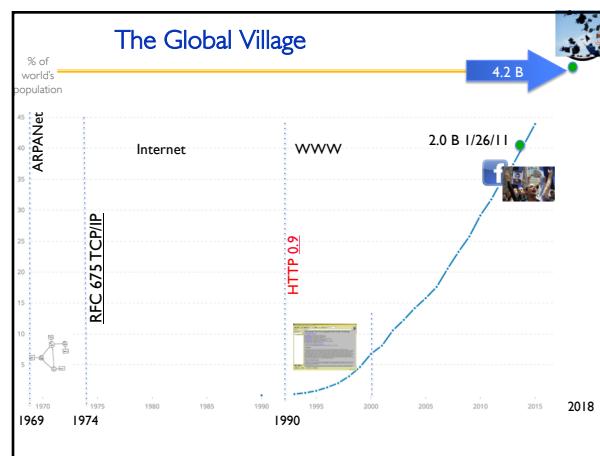
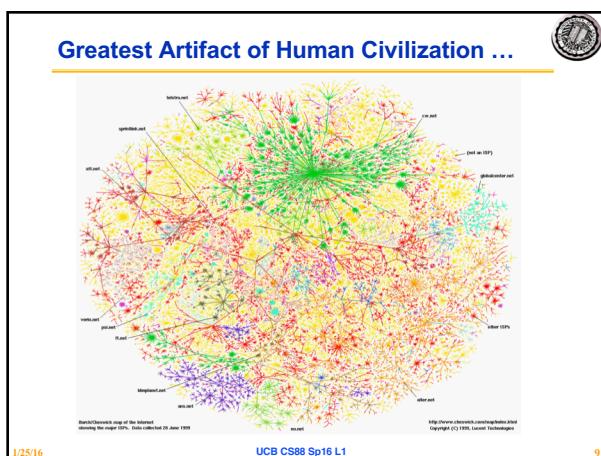
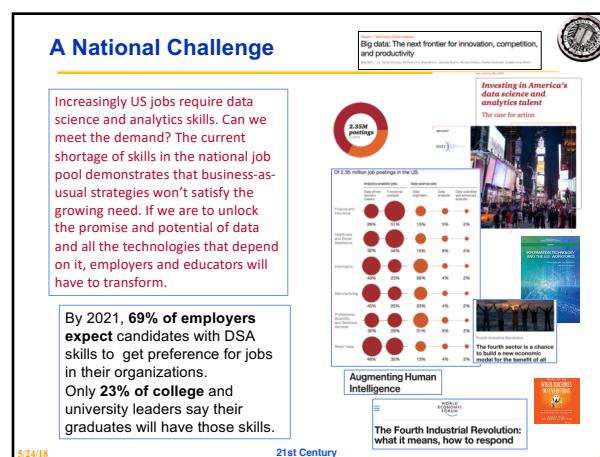


Goals today

- Introduce you to
 - The field
 - The course
 - The Team
- Answer your questions
- Big Ideas
 - Algorithm
 - Data type
 - Representation



1/25/16 UCB CS88 Sp16 L1 6



A Connected World of Data



- The world's knowledge at our finger tips
- Digitalization* of life, industry and society
- Intimately connected to billions of us, globally
- Explosion of observational instruments
 - Genomics, Microscopy, Astronomical, ...
- Vast Computational power to do analytics
- Synthetic design exploration thru simulation
- Machine reading of everything
- Statistical machine learning algorithms to “discover” structure

5/24/18 21st Century 13

What if I could ... ?



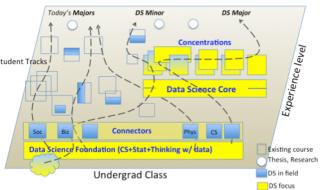
- See the world's digital footprints?
- Read everything that's ever been written?
- Take it all in and dive down anywhere as far as the science can take me?
- Learn the physical/chemical/biological /sociological/neurological... models from the data?
- Explore billions of designs and pick the one I want?
- ... ?

5/24/18 21st Century 14

Data 8 – Foundations of Data Science



- Computational Thinking + Inferential Thinking in the context of working with real world data
- Introduce you to several computational concepts in a simple data-centered setting
 - Authoring computational documents
 - Tables
 - Within Python3 and “SciPy”



1/25/16 UCB CS88 Sp16 L1 15

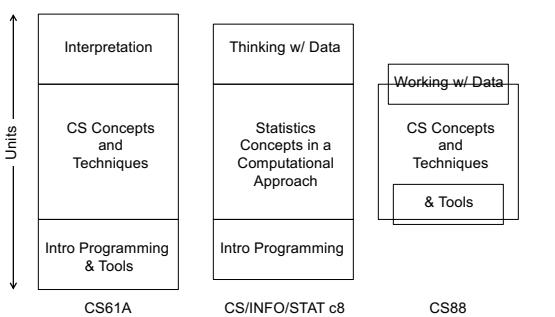
CS88 – Computational Structures in Data Science



- Deeper understanding of the computing concepts introduced in c8
 - Hands-on experience => Foundational Concept
 - How would you create what you use in c8 ?
- Extend your understanding of the structure of computation
 - What is involved in interpreting the code you write ?
 - Deeper CS Concepts: Recursion, Objects, Classes, Higher-order Functions, Declarative programming, ...
 - Managing complexity in creating larger software systems through composition
- Create complete (and fun) applications
- In a data-centric approach

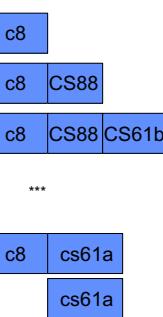
1/25/16 UCB CS88 Sp16 L1 16

How does CS88 relate to CS61A ?



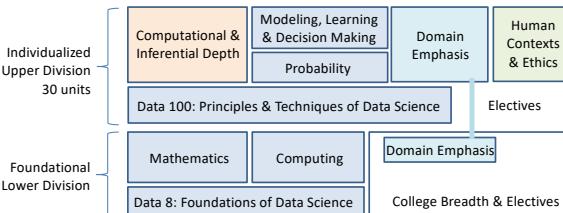
1/25/16 UCB CS88 Sp16 L1 17

Opportunities for students



1/25/16 UCB CS88 Sp16 L1 18

A New Data Science Major soon



CalDay 2018

19

Course Structure

- **Monday Lecture + Friday Lab/Discussion**
- **Lecture introduces concepts (quickly)**
- **Lab provides concrete detail hands-on**
- **Homework cements your understanding**
 - Out Friday, Due Thursday
- **Projects (3) put your understanding to work in building complete applications**
- **Readings: composingprograms.com**
 - Same as cs61a

1/25/16

UCB CS88 Sp16 L1

20

Course Culture

- **Learning**
- **Community**
- **Respect**
- **Collaboration**
- **Peer Instruction**

Collaboration

Asking questions is highly encouraged

- Discuss all questions with each other (except exams)
- Submit lab assignments individually (grade on completeness)
 - If you come to lab, you can collaborate liberally
 - If you choose not to come to lab, you must work alone
- Submit homework individually and list collaborators
- Submit projects in pairs; find a partner in your lab

The Limits of collaboration

- Don't share solutions with each other (except project partners)
- Copying solutions will result in failing the course

1/25/16

UCB CS88 Sp16 L1

21

Piazza for {ask,answer}ing questions

The screenshot shows a Piazza discussion board for CS 10. A user named Dan Garcia has asked a question: "When are TA / professor office hours?". Another user, Luke Segars, has responded with "We haven't established our office hours yet, but we'll make that information available as soon as possible. Check back here for an updated list of office hours." There are also other posts and responses visible.

01/19/18

UCB CS88 Sp16 L1

22

Where will we work?

- datahub.Berkeley.edu
- The computer you carry around
- inst.eecs.Berkeley.edu

1/25/16

UCB CS88 Sp16 L1

23

Lab Sections Assignments

- We will collect availability on Wednesday
- Attend any lab section on Friday.
- Assignments effective following Friday.

1/25/16

UCB CS88 Sp16 L1

24

Algorithm

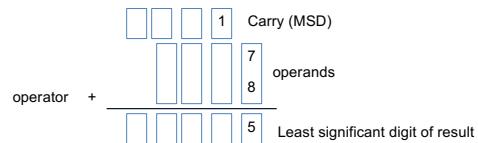
- An algorithm (pronounced AL-go-rith-um) is a procedure or formula for solving a problem.
- In mathematics and computer science, an algorithm is a self-contained step-by-step set of operations to be performed.
- An algorithm is an effective method that can be expressed within a finite amount of space and time and in a well-defined formal language for calculating a function.

1/25/16

UCB CS88 Sp16 L1

25

Algorithms early in life



1/25/16

UCB CS88 Sp16 L1

26

Algorithms early in life (in binary)

The diagram illustrates a binary addition algorithm. It shows two 4-bit binary numbers, 14 and 12, being added together. The numbers are aligned vertically with their least significant bits (LSBs) at the bottom. The addition is performed column by column from right to left. A 'Carry' bit is shown above the first three columns, and the final sum is shown below the fourth column. The result is a 5-bit number, 26, with its most significant bit (MSD) at the top. Labels indicate the 'operator +' and the 'Least significant digit of result'.

1/25/16

UCB CS88 Sp16 L1

27

A Simple Algorithm in Class

- Count the number of students

1/25/16

UCB CS88 Sp16 L1

28

More interesting one, ...

- Betcha people in here share a birthday?

https://en.wikipedia.org/wiki/List_of_Presidents_of_the_United_States_by_date_of_birth

Presidents?

1/25/16

UCB CS88 Sp16 L1

29

Abstraction

- Detail removal

– “The act or process of leaving out of consideration one or more properties of a complex object so as to attend to others.”

- Generalization

– “The process of formulating general concepts by abstracting common properties of instances”



Henri Matisse "Nude Blue IV"

UCB CS88 Sp16 L1

30

Experiment

Standard Time Zones of the World

WHERE ARE YOU FROM?

UCB CS88 Spr18 L1 31

Where are you from?

Possible Answers:

- China
- California
- The Bay Area
- San Mateo
- 1947 Center Street, Berkeley, CA
- $37.8693^\circ \text{ N}, 122.2696^\circ \text{ W}$

All correct but different levels of abstraction!

01/19/18 UCB CS88 Spr18 L1 32

Detail Removal (in Data Science)

- You'll want to look at only the interesting data, leave out the details, zoom in/out...
- Abstraction is the idea that you focus on the essence, the cleanest way to map the messy real world to one you can build
- Experts are often brought in to know what to remove and what to keep!

The London Underground 1928 Map & the 1933 map by Harry Beck.

01/19/18 UCB CS88 Spr18 L1 33

The Power of Abstraction, Everywhere!

- Examples:
 - Functions (e.g., $\sin x$)
 - Hiring contractors
 - Application Programming Interfaces (APIs)
 - Technology (e.g., cars)
- Amazing things are built when these layer
 - And the abstraction layers are getting deeper by the day!

We only need to worry about the interface, or specification, or contract
NOT how (or by whom) it's built

Above the abstraction line

Abstraction Barrier (Interface)
(the interface, or specification, or contract)

Below the abstraction line

This is where / how / when / by whom it is actually built, which is done according to the interface, specification, or contract.

01/19/18 UCB CS88 Spr18 L1 34

Abstraction in CS: Data Type

- What's this?

Real (or ideal) world

42

Computer representation

01/19/18 UCB CS88 Spr18 L1 35

Data Types and Operations

- Set of elements
 - with some internal representation
 - E.g. Integers, Floats, Booleans, Strings, ...
- Set of operations on elements of the type
 - e.g. $+, *, /, \%, //, **$
 - $=, <, >, <=, >=$
- Properties
 - Commutative, Associative, ... , Closure (???)
- Expressions are valid well-defined sets of operations on elements that produce a value of a type

01/19/18 UCB CS88 Fa16 L1 36

Questions

- What's the difference between '==' and '=' ?

1/25/16

UCB CS88 Sp16 L1

37



Lab and HW this week

- Lab will get you to where you have a *program development environment*
 - Even on your computer
- HW will give practice and explain subtleties of types, operators, and expressions
 - In a program development environment

1/25/16

UCB CS88 Sp16 L1

38



Question of the week

- How many "things" can you represent with **N** bits

1/25/16

UCB CS88 Sp16 L1

39

