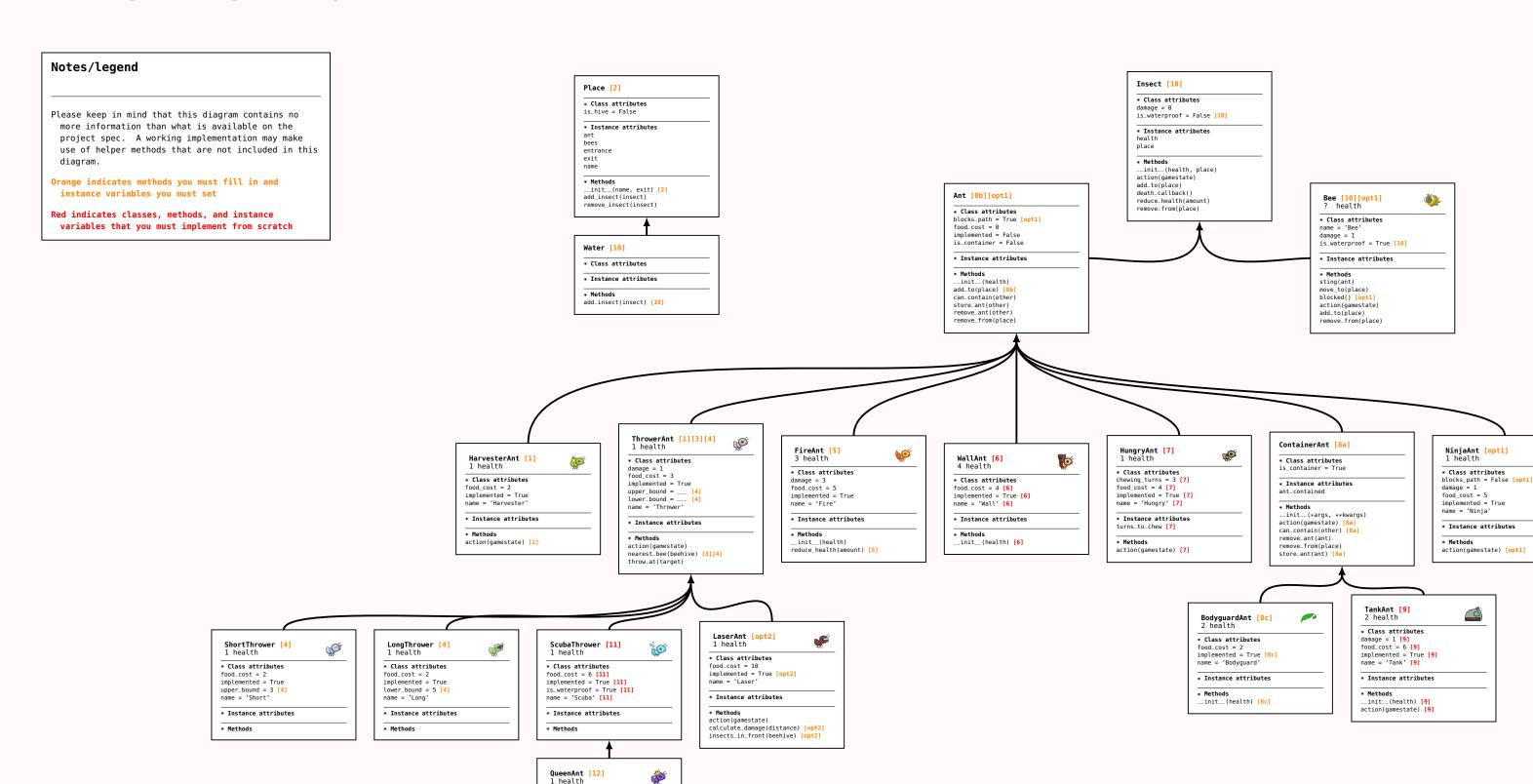
CS 61A Ants Project Object Map



* Class attributes
food.cost = 7
implemented = True
name = 'Queen'

* Instance attributes

* Methods
__init__(health) [12]
action(gamestate) [12]
reduce_health(amount) [12]