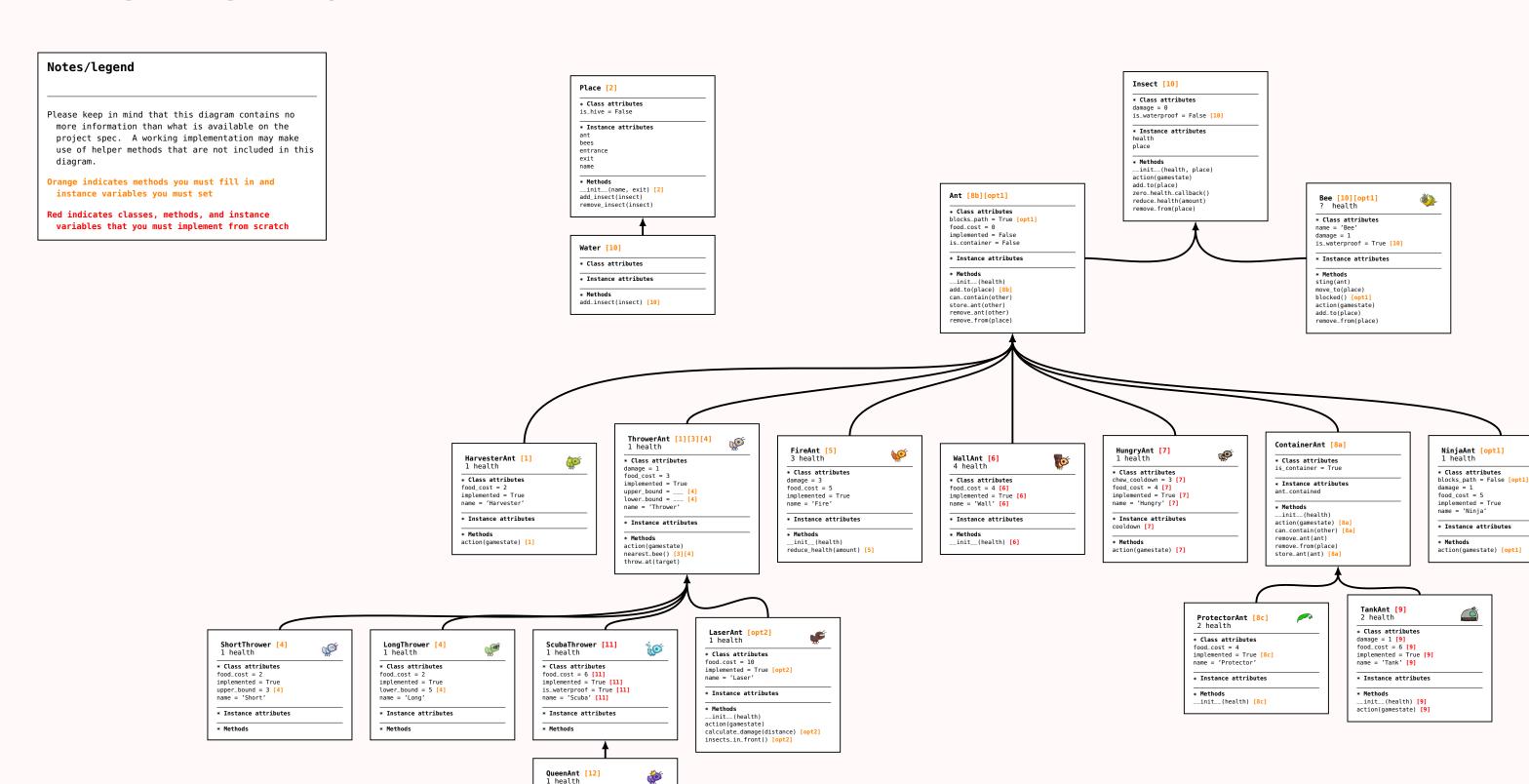
CS 61A Ants Project Object Map



* Class attributes food_cost = 7 implemented = True name = 'Queen' * Instance attributes

action(gamestate) [12] reduce_health(amount) [12]