

```
expr := <number> | <name> | true | false
      | (if <expr> <expr> <expr>)
      | (let (<name> <expr>) <expr>)
      | (+ <expr> <expr>)
      | (< <expr> <expr>)
      | (set <name> <expr>)
      | (fun (<name> : <t>) : <t> <expr>)
      | (<expr> <expr>)
```

t := Num | Bool | (<t> <t> -> <t>)

prog := <expr>

```
type expr =
  | ENum of int | EBool of bool | EId of string
  | EIf of expr * expr * expr
  | ELet of string * expr * expr
  | EPlus of expr * expr
  | ELess of expr * expr
  | ESet of string * expr
  | EApp of string * expr * expr
  | EFun of string * typ * expr
```

and typ = TNum | TBool | TArrow of typ * typ

type prog = expr

```
expr := <number> | <name> | true | false
      | (if <expr> <expr> <expr>)
      | (let (<name> <expr>) <expr>)
      | (+ <expr> <expr>)
      | (< <expr> <expr>)
      | (set <name> <expr>)
      | (<name> <expr> <expr>)
```

def := (def <name> (<name> : <t>) : <t>
 <expr>)

t := Num | Bool

prog := def ... <expr>

```
type expr =
  | ENum of int | EBool of bool | EId of string
  | EIf of expr * expr * expr
  | ELet of string * expr * expr
  | EPlus of expr * expr
  | ELess of expr * expr
  | ESet of string * expr
  | EApp of string * expr
```

type def =
 | DFun of string * string * typ * typ * expr

type typ = TNum | TBool

type prog = def list * expr

