CSE 131 Discussion 5

Function Calls

"More work" calls

• Has "more work" to do after recursive call

```
(def (fact n)
  (if (< n 2) 1
      (* n (fact (+ n -1))
  )
)
(fact 3 1)</pre>
```

"No More Work" Calls

• Function with accumulator has "no more work" to do after the function call at the end:

```
(def (fact n sofar)
  (if (< n 2) sofar
       (fact (- n 1) (* n sofar))
  )
)
(fact 3 1)</pre>
```

Two argument calling convention

Caller:

- 1. Move return address, then current rsp, then arguments
- 2. Subtract to point rsp at the return address

Callee:

- 1. First argument in [rsp-16], second in [rsp-32]. ([rsp-8] holds original rsp)
- 2. Start at a "higher" si=4 for any local vars
- 3. Expect [rsp] to contain return pointer, use ret.

After call:

- 1. Rely on old rsp at [rsp-16] (a true constant)
- 2. Expect answer to be in rax from callee

How the program calls 'fact'

```
; (+ 1 (fact 3 1))
mov rax, 3
mov [rsp-8], rax
mov rax, 1
mov [rsp-16], rax
mov rbx, after_label
mov [rsp-24], rbx
mov [rsp-32], rsp
mov rax, [rsp-8]
mov [rsp-40], rax
mov rax, [rsp-16]
mov [rsp-48], rax
sub rsp, 24
jmp fact
after_label:
mov rsp, [rsp-16]
```

RSP	0x48 0x30 0x38 0x48
0x18	1
0x20	3
0x28	0x48
0x30	after_label
0x38	1
0x40	3
0x48	

How 'fact' calls 'fact'

```
;(fact 2 3)
; evaluate the 1st argument
mov [rsp-32], rax
; evaluate the 2nd argument
mov [rsp-40], rax
mov rax, [rsp-32]
mov [rsp-16], rax
mov rax, [rsp-40]
mov [rsp-24], rax
jmp fact
```

RSP	0x30
0x00	
0x08	3
0x10	2
0x18	43
0x20	32
0x28	0x48
0x30	after_label