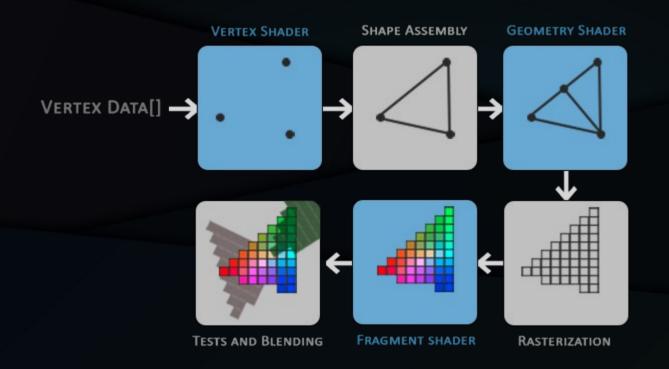


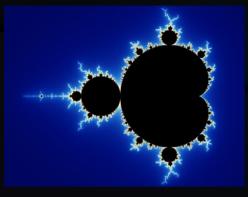
Shaders de fractales

Cristian Saez

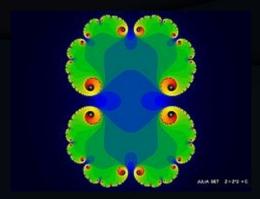
Graphics Pipeline



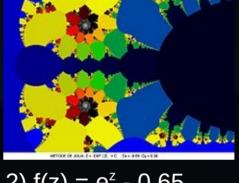
Los sets de Julia presentados



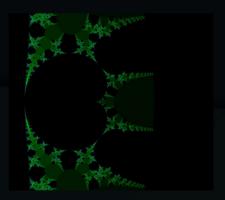
1)
$$f(z) = z^2 + c$$



3)
$$f(z) = z^2 + 0.279$$



2)
$$f(z) = e^z - 0.65$$



4)
$$f(z) = c * e^{z}$$

Iteración
$$z_{n+1} = f(z_n)$$

DEMOSTRACION

