

More Operators

Arithmetic Operators

Operator	Meaning	Example
+	Addition	$3 + x$
-	Subtraction	$p - q$
*	Multiplication	$6 * i$
/	Division	$10 / 4$
%	Mod (remainder)	$11 \% 8$

Modular Arithmetic

- $15 \bmod 4$
- $87 \bmod 14$
- $1023 \bmod 12$
- $15 \% 4 \rightarrow 3$
- $87 \% 14 \rightarrow 3$
- $1023 \% 12 \rightarrow 3$

Arithmetic Precedence

- Parentheses, from inner ones out
- $*, /, \%$
- $+, -$
- $2 + 3 * 12 \% 9 - 4 / 2$

Relational Operators

Operator	Meaning	Example
==	Equal to	if ($x == 100$)
!=	Not equal to	if ($age != 21$)
>	Greater than	if ($salary > 30000$)
<	Less than	if ($grade < 65$)
>=	Greater than or equal to	if ($age >= 16$)
<=	Less than or equal to	if ($height <= 6$)

Logical Operators

Operator	Meaning	Example
!	NOT	if (!found)
&&	AND	if ($x < 3 \ \&\& \ y > 4$)
	OR	if ($age < 2 \ \ height < 4$)

Truth Tables

A	!A
T	F
F	T

Truth Tables

A	B	A && B
T	T	T
T	F	F
F	T	F
F	F	F

Truth Tables

A	B	A B
T	T	T
T	F	T
F	T	T
F	F	F

Truth Tables

A	B	C	!A && B C
T	T	T	T
T	T	F	F
T	F	T	T
T	F	F	F
F	T	T	T
F	T	F	T
F	F	T	T
F	F	F	F

Assignment Operators

Operator	Example	Meaning
=	x = 2	Simple assignment
+=	x += 4	x = x + 4
-=	y -= 6	y = y - 6
*=	p *= 5	p = p * 5
/=	n /= 10	n = n / 10
%=	n %= 10	n = n % 10
++	k++	k = k + 1

Operator Precedence

- (1) !, ++
- (2) *, /, %
- (3) +, -
- (4) <, >, <=, >=
- (5) ==, !=
- (6) &&
- (7) ||
- (8) =, +=, -=, *=, /=, %=

Which of these are conditions?

- | | | |
|--------------------------|------------------------------|-------------------------------------|
| • <code>x</code> | • <code>x+100</code> | • <code>x==1 x==2</code> |
| • <code>x = 100</code> | • <code>x-100</code> | • <code>x==1 & x==2</code> |
| • <code>x==100</code> | • <code>x/100</code> | • <code>x==1&& x ==2</code> |
| • <code>x!=100</code> | • <code>x%100</code> | • <code>!x=1</code> |
| • <code>x>100</code> | • <code>x+=100</code> | • <code>!100</code> |
| • <code>x<100</code> | • <code>x = x + 1</code> | • <code>!x==1</code> |
| • <code>x>=100</code> | • <code>x = 100 99</code> | • <code>true</code> |
| • <code>x<=100</code> | • <code>x == 10 20</code> | • <code>false</code> |