## **Monkey Game Project**

Remix the Monkey Game Project and answer these questions in the project notes:

- 1. Play the game by using the arrow keys. What blocks make the monkey respond to the keys?
- 2. Does the banana always appear in the same place?
- 3. What blocks do you think decide what x and y the banana should change to?
- 4. What are the names of the orange blocks under Variables?
- 5. What block(s) are used to change the score?

## Make these changes to the game:

- 6. Customize the sprites in the game (make the characters be who you want).
- 7. Add another sprite that gives you 2 points if you touch it.
- 8. Get the game to stop at 10 points or more by telling you that you win.

## **Pinball Project**

Remix the Pinball Project and answer the questions in the project notes:

- 1. Look at the scripts for the pinball. How did the author simulate gravity?
- 2. How does the ball know when to "bounce" off of something?
- 3. Does the ball always bounce the same way when it hits something?
- 4. How do you think the ball determines which direction to bounce?
- 5. What's the purpose of the purple line at the very bottom of the game?
- 6. Modify the game to keep track of points. What changes did you make?
- 7. What other features do think would make this game better?