

Warm up – Practice Quiz Questions

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|---|---|
| 1. Which sorting algorithm is used below? | 2. Which sorting algorithm is used below? |
| – 79 58 24 6 19 42 | – 63 53 87 79 94 19 |
| – 58 79 24 6 19 42 | – 63 53 87 79 94 19 |
| – 24 58 79 6 19 42 | – 63 53 87 79 94 19 |
| – 6 24 58 79 19 42 | – 63 53 87 79 94 19 |
| – 6 19 24 58 79 42 | – 53 63 87 79 94 19 |
| – 6 19 24 42 58 79 | – 53 63 87 19 79 94 |
| | – 19 53 63 79 87 94 |

Go to <http://goo.gl/v0ffd>

What does “efficiency” mean?

- Measure of how long the algorithm takes to run to completion relative to the number of inputs it is given

Why do we care?

- “Because it helps computer programmers be more green and saves both time and energy which in turn saves money”
- Inefficient algorithms require more calculations/comparisons/memory
 - Wasted time (→ wasted money)
 - Wasted power (→ being less “green”)

How do we measure efficiency?

- Big O notation → symbolic execution time
 - *Formula* for the *growth rate* of the time the algorithm takes to complete with respect to the amount of input data.
 - Approximation → no constants, no coefficients
- Linear: $O(n)$
- Quadratic: $O(n^2)$
- Exponential: $O(x^n)$
- Logarithmic: $O(\log n)$
- Constant: $O(1)$

Sorting Efficiency Lab

- Use website to answer lab worksheet questions
- Key Questions to think about:
 - What are the ideal properties of an efficient sorting algorithm?
 - What are the advantages and disadvantages of each sorting algorithm?
 - In what case(s) would you use one over another?

Ideal Properties

- *Stable*: Equal keys (values) aren't reordered.
- Operates *in place*, requiring $O(1)$ extra space.
- Worst-case $O(n \log n)$ key comparisons.
- Worst-case $O(n)$ swaps (moves).
- *Adaptive*: Speeds up to $O(n)$ when data is nearly sorted or when there are few unique keys.

Advantages/Disadvantages

- Selection Sort
 - Advantages
 - $O(1)$ extra space
 - $O(n)$ swaps
 - Disadvantages
 - Not stable
 - $O(n^2)$ comparisons
 - Not adaptive
- Insertion Sort
 - Advantages
 - Stable
 - $O(1)$ extra space
 - Adaptive: $O(n)$ time when nearly sorted
 - Disadvantages
 - $O(n^2)$ comparisons and swaps

Advantages/Disadvantages

- Merge Sort
 - Advantages
 - Stable
 - $O(n \log n)$ time
 - Disadvantages
 - $O(n)$ extra space for arrays
 - Not adaptive

When to use

- Selection Sort
 - In place but not adaptive → real-time, memory limited applications with small data inputs
- Insertion Sort
 - In place and adaptive → good for small, mostly sorted arrays
- Merge Sort
 - Fast, not adaptive → variety of situations when memory is not an issue; better for sequential access