

2000 AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTIONS

1. A *mode* is a value in an array that is larger than both the value immediately before it in the array and the value immediately after it. In other words, a mode occurs at index k in the array A if $A[k] > A[k - 1]$ and $A[k] > A[k + 1]$. The array is *unimodal* if the values increase until they reach a mode, then decrease, so that there is only one mode. For example, the array A shown below is unimodal with its mode occurring at index 4. Assume that the mode does not occur at the first or last entry in the array.

<u>Index k</u>	<u>$A[k]$</u>	
0	3	
1	5	
2	9	
3	10	
4	12	← mode
5	11	
6	9	
7	4	

- (a) Write function `IsMode`, as started below. `IsMode` returns `true` if `data[k]` is larger than `data[k - 1]` and larger than `data[k + 1]`; otherwise, it returns `false`. In the example above, the call `IsMode(A, 4)` returns `true` and the call `IsMode(A, 5)` returns `false`.

Complete function `IsMode` below.

```
bool IsMode(const apvector<int> & data, int k)
// precondition: 0 < k < data.length() - 1
```

- (b) Write function `ModeIndex`, as started below. `ModeIndex` returns the index of the mode of `data`. You may assume that `data` is unimodal and the mode occurs at an index k , where $0 < k < \text{data.length}() - 1$. In the example above, the call `ModeIndex(A)` returns 4.

In writing `ModeIndex`, you may call function `IsMode` specified in part (a). Assume that `IsMode` works as specified, regardless of what you wrote in part (a).

Complete function `ModeIndex` below.

```
int ModeIndex(const apvector<int> & data)
// precondition: data is unimodal and data.length() ≥ 3
```

2000 AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTIONS

- (c) Write function `PrintHistogram`, as started below. `PrintHistogram` prints a character histogram of a unimodal array of nonnegative values, `data`, such that the longest bar of the histogram (the mode) has `longestBar` characters `barChar`, and all other bars have a number of `barChar` characters proportional to the corresponding value in the array `data` (rounding down).

For example, assume that `apvector data` contains the values shown below.

The call `PrintHistogram(data, 20, 'x')` will print the histogram shown in the Output column below.

<u>Index <code>k</code></u>	<u><code>data[k]</code></u>	<u>Length of bar</u>	<u>Output of call</u> <u><code>PrintHistogram (data, 20, 'x')</code></u>
0	3	5	xxxxx
1	5	8	xxxxxxxx
2	9	15	xxxxxxxxxxxxxxxxxxx
3	10	16	xxxxxxxxxxxxxxxxxxxx
4	12	20	xxxxxxxxxxxxxxxxxxxxxxxxxx
5	11	18	xxxxxxxxxxxxxxxxxxxxxxxx
6	9	15	xxxxxxxxxxxxxxxxxxxxxxx
7	4	6	xxxxxx

In writing `PrintHistogram`, you may call functions `IsMode` and `ModeIndex` specified in parts (a) and (b). Assume that `IsMode` and `ModeIndex` work as specified, regardless of what you wrote in parts (a) and (b).

Complete function `PrintHistogram` below.

```
void PrintHistogram(const apvector<int> & data,
                   int longestBar, char barChar)
// precondition:  data is unimodal and data.length() ≥ 3;
//                data[k] ≥ 0 for 0 ≤ k < data.length()
```