Recovering the Metric - An Overview of Lie Algebras

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Conversely, if [,] is skew-symmetric, then [x,x] + [x,x] = 0 implies that 2[x,x] = 0. Now we see that this implies [x,x] = 0 so long as our field is not of characteristic 2, for in those spaces 2 = 0 and we can deduce nothing about [x,x].

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A vector, z, of $\mathfrak g$ is said to be in the center of $\mathfrak g$ if

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$$= 0.$$

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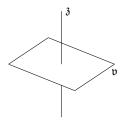


Figure: The Heisenberg Algebra, h

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, $[y_i, y_j] = 0$, $[x_i, y_j] = \delta_{ij}$, and $[z,] = 0$.

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A general element of this space can be represented by a matrix of the form

$$X = \begin{pmatrix} 1 & x_1 & x_2 & \cdots & z \\ 0 & 1 & 0 & \cdots & y_1 \\ 0 & 0 & 1 & \cdots & y_2 \\ \vdots & & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{pmatrix}$$

Inner Products

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The map j(x) is called the *adjoint* to ad_x with respect to the inner product \langle , \rangle . (Confusing, I know.)

j-maps

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This makes the computation of many complicated geometric objects—such as curvatures—into "simple" calculations in linear algebra!

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It's nice to see that we can *encode* the bracket into a matrix representation, but how can we use that encoding to as the Lie Bracket "map"?

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So it will be enough find a way to write all Lie Brackets as a linear combination of basis brackets.

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$$= w_1 v_1 [e_1, e_1] + w_1 v_2 [e_1, e_2] + w_2 v_1 [e_2, e_1] + w_2 v_2 [e_2, e_2]$$

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This means that the Lie Bracket is fully described by the matrix, L

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What is the center of Abelian \mathbb{R}^3

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β₃'s Lie Bracket

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What is the center of \mathfrak{h}_3 ? The center is the span of $\{e_3\}$.

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$$E = \begin{pmatrix} E_{11} & E_{12} & \cdots & E_{1n} \\ E_{21} & E_{22} & \cdots & E_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ E_{n1} & E_{n2} & \cdots & E_{nn} \end{pmatrix}$$

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And ${\bf 0}$ canot be a basis vector because it is linearly dependent with all vectors.

So $e_{ii} > 0$

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$$E = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

TikZ

Acknowledgements

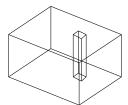


Figure : The L-Stack

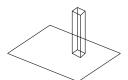


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