Matrix Computations in Lie Algebras

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The product [,] is known as a Lie bracket on \mathfrak{g} .



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Conversely, if $[\ ,\]$ is skew-symmetric, then [x,x]+[x,x]=0 implies that 2[x,x]=0. Now we see that this implies [x,x]=0 so long as our field is not of characteristic 2, for in those spaces 2=0 and we can deduce nothing about [x,x].

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Thus z, is in the center of $\mathfrak g$ if and only if

$$[z,x] = \mathbf{0} \ \forall x \in \mathfrak{g}.$$

The *non-center*, \mathfrak{v} , is given by $\mathfrak{v} = \mathfrak{g} - \mathfrak{z}$

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- Applying the bracket twice to any arbitrary set of three vectors in the Algebra, always returns 0.
- $\ensuremath{\text{\textbf{@}}}$ Applying the bracket once to any arbitrary set of two vectors does not always return $\ensuremath{\textbf{0}}.$

Let $x = (x_1, x_2, x_3)$ and $y = (y_1, y_2, y_3)$. The cross product of x with y is defined by

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$$= 0.$$

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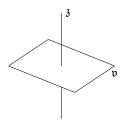


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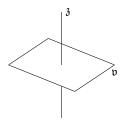


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Can anyone tell me if the Heisenberg Algebra is one-step nilpotent, two-step nilpotent, neither, or both?

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This makes the computation of many seemingly complicated objects "simple" calculations in linear algebra!

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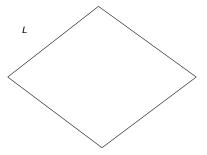


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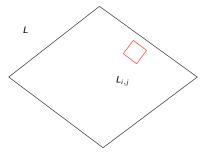


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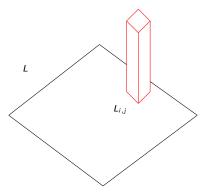
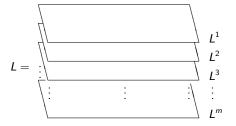


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The Lie Bracket as a vector of matrices

It can also be represented by a "stack" of matrices



A vector of matrices.

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These L_{ij} can then be arranged in an $n \times n$ matrix

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So it will be enough find a way to write all Lie Brackets as a linear combination of basis brackets.

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We can write [x, y] as a linear combination of their component vectors' brackets.

Let's look at an example of a 2 dimensional space

Let
$$x, y \in \mathfrak{g}$$
 with

$$x = w_1 e_1 + w_2 e_2$$

$$y=v_1e_1+v_2e_2$$

So
$$[x, y] = [w_1e_1 + w_2e_2, v_1e_1 + v_2e_2]$$

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This means that the Lie Bracket is fully described by the matrix, L

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\$\text{h}_3's Lie Bracket

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What is the center of \mathfrak{h}_3 ? The center is the span of $\{e_3\}$.

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$$E = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Matrix representation of the j-maps

Let $\mathfrak n$ be a 2-step nilpotent Lie Algebra with $\mathfrak v$ as the non-center and $\mathfrak z$ as the center.

Recall that the Lie bracket on a 2-step nilpotent Lie algebra is a bilinear map $[\ ,\]:\mathfrak{v}\times\mathfrak{v}\to\mathfrak{z}.$

So for every $z\in \mathfrak{z}$, one can define a linear transformation $j_z:\mathfrak{v}\to\mathfrak{v}$ by the identity

$$\langle y, j_z(x)\rangle_{\mathfrak{v}} = \langle z, [x, y]\rangle_{\mathfrak{z}}.$$

We can then use the same methods as before to construct matrix representations of $\langle \; , \; \rangle_{\mathfrak v}$ and $[\; , \;]$ to find a matrix representation for j_z .

Matrix representation of the j-maps

By linearity, we will know how to construct any j-map, if we know the j-maps corresponding to basis vectors of \mathfrak{z} .

Suppose
$$\mathfrak{z} = \text{span}\{z_1, z_2, \ldots, z_m\}.$$

Then for any z_k , the j-map $j_{z_k} : \mathfrak{v} \to \mathfrak{v}$ is given by

$$\langle y, j_{z_k}(x) \rangle_{v} = \langle z_k, [x, y] \rangle_{s}$$

 $y^T E(J_{z_k}x) = z_k^T (x^T L y)$
 $y^T (EJ_{z_k})x = y^T (L^k)^T x$

taking advantage of some clever stack-matrix manipulations.

Matrix representation of the *j*-maps

Since $y^T(EJ_{z_k})x = y^T(L^k)^Tx$ for arbitrary x and y in v, we deduce that $EJ_{z_k} = (L^k)^T$.

Since $det(E) \neq 0$, we may solve for J_{z_k} to obtain

$$J_{z_k} = E^{-1}(L^k)^T \in \mathbb{R}^{n \times n}.$$

If $z = \zeta_1 z_1 + \zeta_2 z_2 + \cdots + \zeta_m z_m$, where ζ_i are coefficients of the linear combination of z_i , then the map j_z is represented by the matrix

$$J_z = \zeta_1 J_{z_1} + \zeta_2 J_{z_2} + \cdots + \zeta_m J_{z_m}.$$

The matrix J as a stack

The j-maps of a 2-step nilpotent Lie algebra can be described by a stack of matrices of the same type as L.

Indeed, if we let $J^k = J_{z_k}$, then

$$J = \begin{pmatrix} J^1 \\ J^2 \\ \vdots \\ J^m \end{pmatrix}$$

is an $(m \times 1)$ stack of $(n \times n)$ matrices.

Then for $z = (\zeta_1, \zeta_2, \dots, \zeta_m)^T \in \mathfrak{z}$, the map j_z is represented by

$$J_z = z^T J$$
.

The equation $y^T(EJ_z)x = y^T(z^tL^T)x$ must hold for arbitrary vectors x and y in v, implying that

$$EJ_z=z^{\mathrm{t}}L^{\mathrm{T}}.$$

Since $det(E) \neq 0$, it is invertible and

$$J_z = E^{-1}(z^{\mathsf{t}} L^{\mathsf{T}}). \tag{7}$$

This gives us a method to compute the j-map for any z using only matrix computations. Furthermore, if $z=z_k$ is a basis vector of \mathfrak{z} , then $z_k^{\mathtt{t}} L^{\mathrm{T}}$ is just $(L^k)^{\mathrm{T}}$. Thus, for basis vectors z_k , the map j_{z_k} is represented by the matrix

$$J_{z_k}=E^{-1}(L^k)^{\mathrm{T}}.$$

Since the j-maps are linear, knowing how they act on a basis of \mathfrak{z} is good enough. Indeed, we should be able to define a stack of j-maps by

$$J = E^{-1}L^{\mathrm{T}}. (8)$$

The *j*-map j_z should then be $J_z = z^t J$.

What we did

Using the programming language, sage, we created a program that would compute the j-maps of an arbitrary Lie algebra.

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Jonathan Mckibbin for his illustration of the Heisenberg Algebra.