

# Recovering the Metric - An Overview of Lie Algebras

Alexander Jansing, Chaskin Saroff

Oswego State University  
Department of Mathematics

1 May 2015



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The product  $[\cdot, \cdot]$  is known as a *Lie bracket* on  $V$ .



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Conversely, if  $[ , ]$  is skew-symmetric, then  $[x, x] + [x, x] = 0$  implies that  $2[x, x] = 0$ . Now we see that this implies  $[x, x] = 0$  so long as our field is not of characteristic 2, for in those spaces  $2 = 0$  and we can deduce nothing about  $[x, x]$ .

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A vector,  $z$ , of  $\mathfrak{g}$  is said to be in the center of  $\mathfrak{g}$  if

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# $\mathbb{R}^3$ as a non-Abelian Lie Algebra

Let  $x = (x_1, x_2, x_3)$  and  $y = (y_1, y_2, y_3)$ . The *cross product* of  $x$  with  $y$  is defined by

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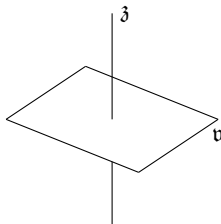


Figure : The Heisenberg Algebra,  $\mathfrak{h}$

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A general element of this space can be represented by a matrix of the form

$$X = \begin{pmatrix} 1 & x_1 & x_2 & \cdots & z \\ 0 & 1 & 0 & \cdots & y_1 \\ 0 & 0 & 1 & \cdots & y_2 \\ \vdots & & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{pmatrix}$$

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The map  $j(x)$  is called the *adjoint* to  $\mathrm{ad}_x$  with respect to the inner product  $\langle , \rangle$ . (Confusing, I know.)

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This makes the computation of many complicated geometric objects—such as curvatures—into “simple” calculations in linear algebra!

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What is special about  $[e_i, e_i]$ ?

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In order to do math with Lie Algebras on a computer, we would like to represent the Lie Bracket in a matrix form. Consider the Lie Bracket, with bases  $e_1, e_2, \dots, e_n$  Formally,  $L_{ij} = [e_i, e_j]$

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So it will be enough find a way to write all Lie Brackets as a linear combination of basis brackets.

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This means that the Lie Bracket is fully described by the matrix,  $L$

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The center is the span of  $\{e_3\}$ .

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Recall that  $\langle e_i, e_j \rangle = \langle e_j, e_i \rangle$

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# TikZ

# Acknowledgements

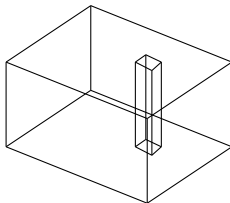


Figure : The L-Stack

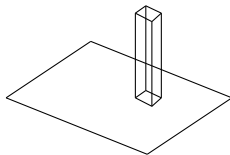


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