Qingqing Cao

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Education

Stony Brook University

Stony Brook, New York, United States

Ph.D. Candidate, Department of Computer Science

Aug. 2015 - Present

Advisor: Prof. Aruna Balasubramanian

Wuhan University

Wuhan, Hubei, China

B.Eng. in Computer Science & Tech, Computer School

Sept. 2011 - June 2015

Research Interests

Mobile Systems and Ubiquitous Computing

Honors and Awards

MobiSys 2017 Student Travel Grant Award	2017
Special CS Department Chair Fellowship	2015
Meritorious Winner in the Mathematical Contest in Modeling (MCM)	2014

Publications

- 1. Jian Xu (co-primary), **Qingqing Cao (co-primary)**, Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017**.
- 2. Jian Xu (co-primary), **Qingqing Cao (co-primary)**, Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017 Demo**. Link: https://youtu.be/YEQ3HNeQnts
- 3. **Qingqing Cao**, Niranjan Balasubramanian, Aruna Balasubramanian, "MobiRNN: Efficient Recurrent Neural Network Execution on Mobile GPU", 1st International Workshop on Embedded and Mobile Deep Learning, **EMDL 2017**(colocated with MobiSys).

Research Experience

PrIA: Private Intelligent Assistance

Present

PrIA is a local intelligence assistance system for mobile devices that greatly improve privacy compared to existing systems including question answering, news recommendation etc. (Paper under preparation)

- * Ported end to end question answering systems to mobile devices with GPU support.
- * Optimized question answering performance for mobile platforms by 26x.

Mobile Deep Learning Accelerator Project (Mentor: Nic Lane) Jul. 2017 - Sept. 2017 During this summer intern, I studied the performance of running deep learning models on the Movidius Neural Compute Stick accelerator and implemented typical model optimization techniques for the accelerator platform.

MobiRNN: Efficient Recurrent Neural Network Execution on Mobile Mar. 2017 - Jun. 2017

MobiRNN is a mobile specific optimization library for RNNs that focusses on offloading deep learning tasks to the mobile GPU.

UIWear: virtualizing the smartphone UI to wearable devices Jan. 2016 - Dec. 2016 UIWear is a "write once and extend to many" programming framework for wearable devices that enables the user to use smartphone applications from any of their wearable devices.

- * Developed I/O multiplexing mechanism to enable multi-device user interaction. Created UI metaprogram to automatically build companion apps for wearables like smartwatch with minimal developer effort.
- * Optimized UIWear protocol (for UI data cross-device communication and rendering) and improved latency by 27% compared to existing systems.
- * Implemented UIWear system on Android Phone and Watch.

Course Projects

ActivityNet: large scale activity recognition in videosFeb. 2016 - May 2016

This project aims to detect and label both high-level and goal-oriented activities from user generated videos.

- Applied data processing techniques and machine learning algorithms for activity feature extraction and classification
- Implemented computer vision techniques from well-known research papers and developed learning programs on cloud servers for efficient computation

SBUnix: a simple preemptive operating system kernelThe goal is to implement a simple operating system kernel.

Sept. 2015 - Dec. 2015

- Implemented Virtual Memory Management and process scheduling
- Implemented several key system calls, stdlib functions, binaries and a minimal working shell

Courses and Skills

• Courses:

Analysis of Algorithms (CSE548), Operating Systems (CSE506), Machine Learning (CSE512), Fundamentals of Computer Networks (CSE534), Artificial Intelligence (CSE537)

• Skills: Java, Android, C, Python.