Qingqing Cao

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Education

Stony Brook University

Stony Brook, New York, United States

Ph.D. Candidate, Department of Computer Science

Aug. 2015 - Present

Advisor: Prof. Aruna Balasubramanian

Wuhan University

Wuhan, Hubei, China

B.Eng. in Computer Science & Tech, Computer School

Sept. 2011 - June 2015

Research Interests

Mobile Systems, Edge Computing, NLP Applications

Honors and Awards

| MobiSys 2017 Student Travel Grant Award | 2017 |
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| Special CS Department Chair Fellowship | 2015 |
| Meritorious Winner in the Mathematical Contest in Modeling (MCM) | 2014 |

Publications

- 1. **Qingqing Cao**, Niranjan Balasubramanian, Aruna Balasubramanian, "DeQA: On-device Question Answering", The 17th Annual International Conference on Mobile Systems, Applications, and Services, **MobiSys 2019**.
- 2. **Qingqing Cao**, Niranjan Balasubramanian, Aruna Balasubramanian, "MobiRNN: Efficient Recurrent Neural Network Execution on Mobile GPU", 1st International Workshop on Embedded and Mobile Deep Learning, **EMDL 2017**(colocated with MobiSys).
- 3. Jian Xu (co-primary), **Qingqing Cao (co-primary)**, Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017**.
- 4. Jian Xu (co-primary), **Qingqing Cao (co-primary)**, Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017 Demo**. Link: https://youtu.be/YEQ3HNeQnts

Research Experience

DeQA: A On-device Mobile Question Answering System

Current project

DeQA is a local question answering system for mobile devices that uses the state-of-the-art machine reading comprehension techniques and greatly improve end user privacy.

- * Ported end to end question answering systems to mobile devices using state-of-the-art machine comprehension models with GPU support.
- * Optimized question answering system pipeline, and improved performance for mobile platforms by $7 \sim 13x$.

Dynamic Web QA, Microsoft Research, Jun. 2018 - Present

Work in progress. Mentor: Oriana Riva

Mobile Deep Learning Accelerator Project, Bell Labs Cambridge, Jul. 2017 - Sept. 2017 During this summer intern, I studied the performance of running deep learning models on the Movidius Neural Compute Stick accelerator. Mentor: Nic Lane (Paper under preparation)

MobiRNN: Efficient Recurrent Neural Network Execution on Mobile Mar. 2017 - Jun. 2017

MobiRNN is a mobile specific optimization library for RNNs that focusses on offloading deep learning tasks to the mobile GPU.

UIWear: virtualizing the smartphone UI to wearable devicesJan. 2016 - Dec. 2016

UIWear is a "write once and extend to many" programming framework for wearable devices that enables the user to use smartphone applications from any of their wearable devices.

- * Developed I/O multiplexing mechanism to enable multi-device user interaction. Created UI metaprogram to automatically build companion apps for wearables like smartwatch with minimal developer effort.
- * Optimized UIWear protocol (for UI data cross-device communication and rendering) and improved latency by 27% compared to existing systems.
- * Implemented UIWear system on Android Phone and Watch.

Service

| Technical Committee Member of MobiSys PhD Forum | 2018 |
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| Reviewer for IEEE Transactions on Mobile Computing | 2018 |

Courses and Skills

• Courses:

Analysis of Algorithms (CSE548), Operating Systems (CSE506), Machine Learning (CSE512), Fundamentals of Computer Networks (CSE534), Artificial Intelligence (CSE537)

• Skills: Python, Java, Android, C.