# Qingqing Cao

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## **EDUCATION**

#### **Stony Brook University**

Stony Brook, New York, United States

Ph.D. Candidate, Department of Computer Science

Aug. 2015 - Present

Advisors: Prof. Aruna Balasubramanian & Prof. Niranjan Balasubramanian

### **Wuhan University**

Wuhan, Hubei, China

B.Eng. in Computer Science & Tech, Computer School

Sept. 2011 - June 2015

## RESEARCH INTERESTS

## NLP Applications, Mobile Systems, Edge Computing

## HONORS AND AWARDS

MobiSys 2017 Student Travel Grant Award	2017
Special CS Department Chair Fellowship	2015
Meritorious Winner in the Mathematical Contest in Modeling (MCM)	2014

## **PUBLICATIONS**

- 1. **Qingqing Cao**, Niranjan Balasubramanian, Aruna Balasubramanian, "DeQA: On-device Question Answering", The 17th Annual International Conference on Mobile Systems, Applications, and Services, **MobiSys 2019**.
- 2. **Qingqing Cao**, Niranjan Balasubramanian, Aruna Balasubramanian, "MobiRNN: Efficient Recurrent Neural Network Execution on Mobile GPU", 1st International Workshop on Embedded and Mobile Deep Learning, **EMDL 2017**(colocated with MobiSys).
- 3. Jian Xu (co-primary), **Qingqing Cao** (**co-primary**), Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017**.
- 4. Jian Xu (co-primary), **Qingqing Cao** (**co-primary**), Aditya Prakash, Aruna Balasubramanian, and Don Porter. "UIWear: Easily Adapting User Interfaces for Wearable Devices", Proceedings of the 23nd ACM Annual International Conference on Mobile Computing and Networking, **MobiCom 2017 Demo**. Video: https://youtu.be/YEQ3HNeQnts

#### **PROJECTS**

**Decomposing Pre-trained Transformers for Faster Question Answering** Current project Large pre-trained transformers have been tremendously effective for many NLP tasks including QA however, inference in these large capacity models is prohibitively slow and expensive. this project aims to design novel optimization techniques to reduce the inference overhead for question answering. Experiments have shown >3.1x speedup with minimal ( $\sim 1\%$ ) accuracy drop. Under submission to ACL 2020.

**Dynamic Web QA**, Microsoft Research, Jun. 2018 - Present

Work in progress. Mentor: Oriana Riva

(Paper under preparation)

#### **DeQA: On-device Question Answering**

Sept. 2018 - Mar. 2019

DeQA is a local question answering system for mobile devices that uses the state-of-the-art machine reading comprehension techniques and greatly improve end user privacy.

- \* Ported end to end question answering systems to mobile devices using state-of-the-art machine comprehension models with GPU support.
- \* Optimized question answering system pipeline, and improved performance for mobile platforms by  $7 \sim 13x$ .

**Mobile Deep Learning Accelerator**, Bell Labs Cambridge, Jul. 2017 - Sept. 2017 During this summer intern, I studied the performance of running deep learning models on the Movidius Neural Compute Stick accelerator. Mentor: Nic Lane (Paper under submission)

#### **MobiRNN: Efficient RNN Execution on Mobile**

Mar. 2017 - Jun. 2017

MobiRNN is a mobile specific optimization library for RNNs that focusses on offloading deep learning tasks to the mobile GPU.

**UIWear: Easily Adapting User Interfaces for Wearable Devices** Jan. 2016 - Dec. 2016 UIWear is a "write once and extend to many" programming framework for wearable devices enabling users to use smartphone applications from any of their wearable devices.

- \* Developed I/O multiplexing mechanism to enable multi-device user interaction. Created UI metaprogram to automatically build companion apps for wearables like smartwatch with minimal developer effort.
- \* Optimized UIWear protocol (for UI data cross-device communication and rendering) and improved latency by 27% compared to existing systems.
- \* Implemented UIWear system on Android Phone and Watch.

## SERVICE

Technical Committee Member of MobiSys PhD Forum	2018
Reviewer for IEEE Transactions on Mobile Computing	2018

## SKILLS

Python, Java, Android, C.