

# How the Internet Works

(in 1 hour)



Professor Nick McKeown  
1964

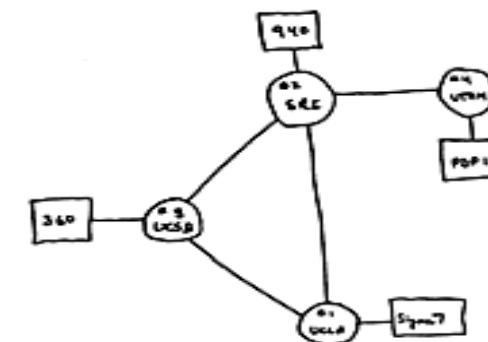
*“A network to  
survive nuclear attack.”*



Paul Baran

I<sup>st</sup> network  
connects two  
computers

Four nodes connected  
(UCLA, SRI, UCSB, Utah)



US Government starts  
“ARPANET” project

1964

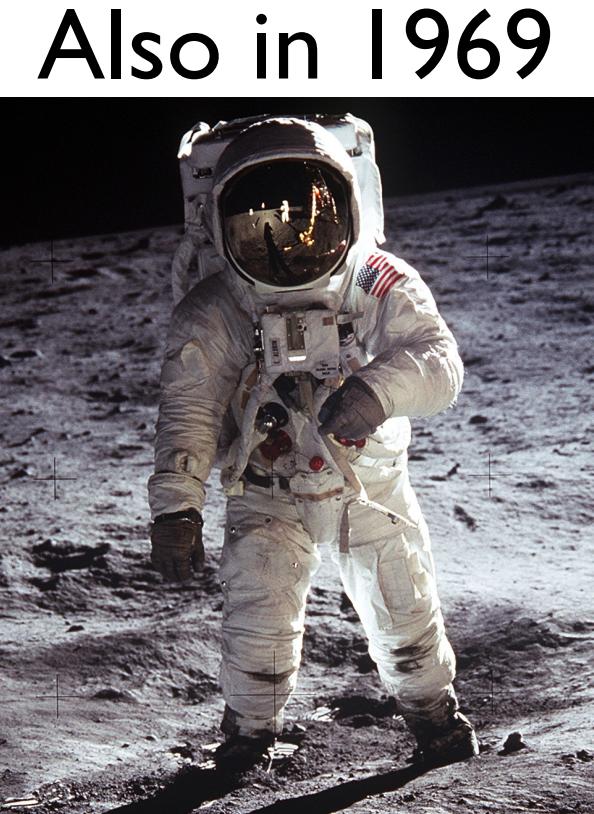
1965

1966

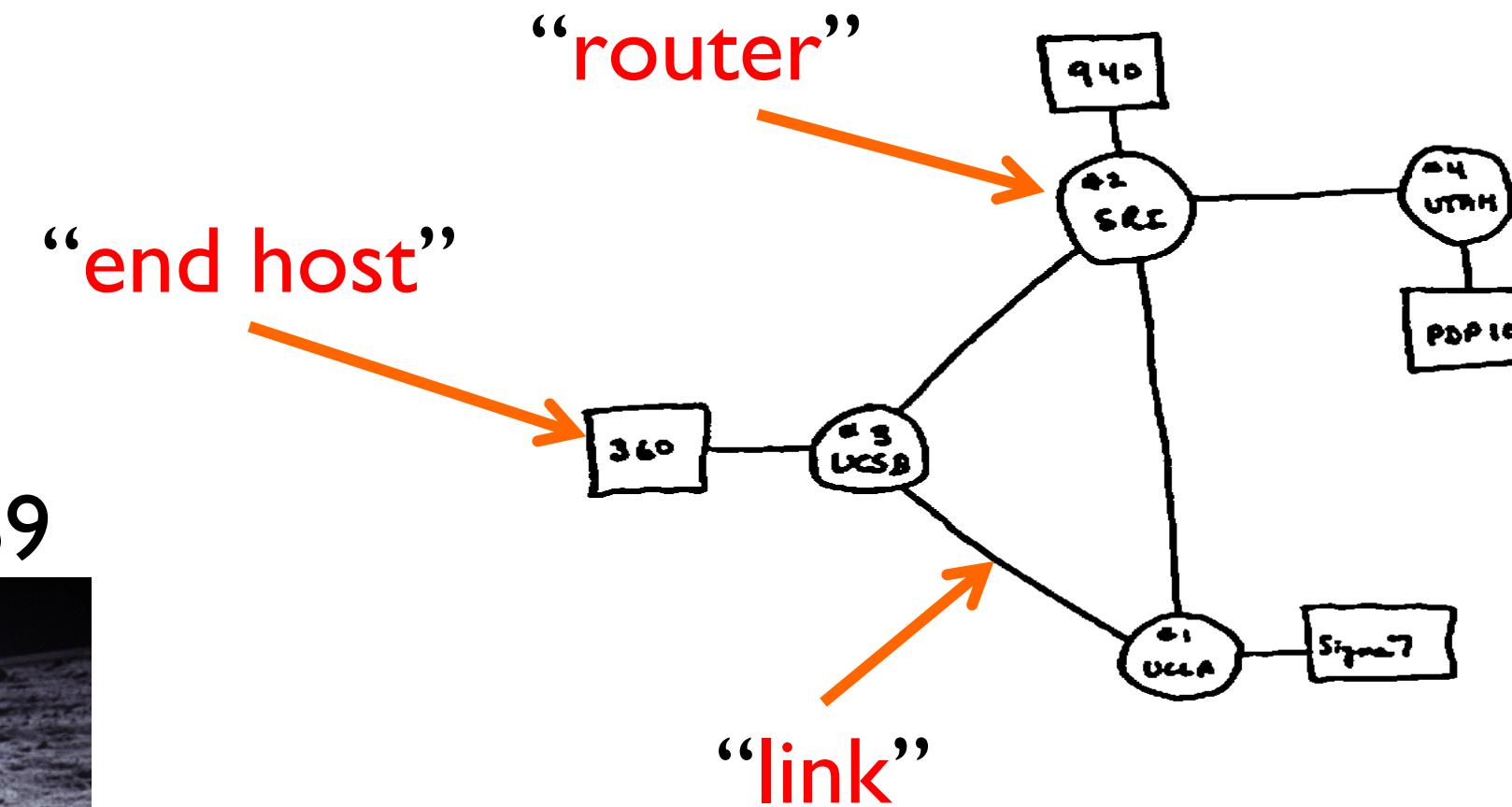
1968

1969

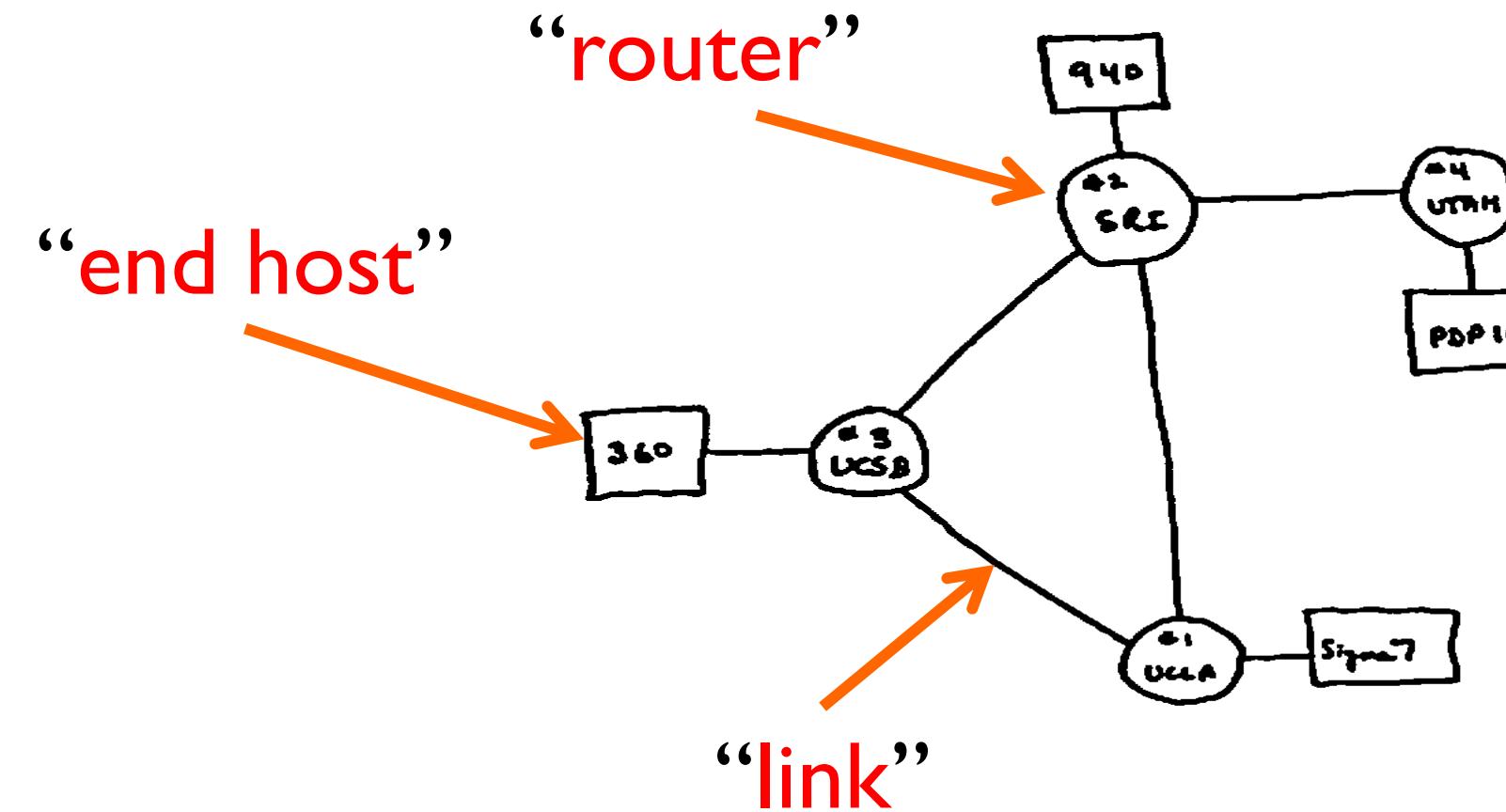
# The Internet in 1969



Also in 1969



# What did they use it for?



1. Sending files between scientists: "*Here is a big file of astronomy data!*"
2. Email: "*Where shall we have lunch today?*"
3. Remote login to another computer.

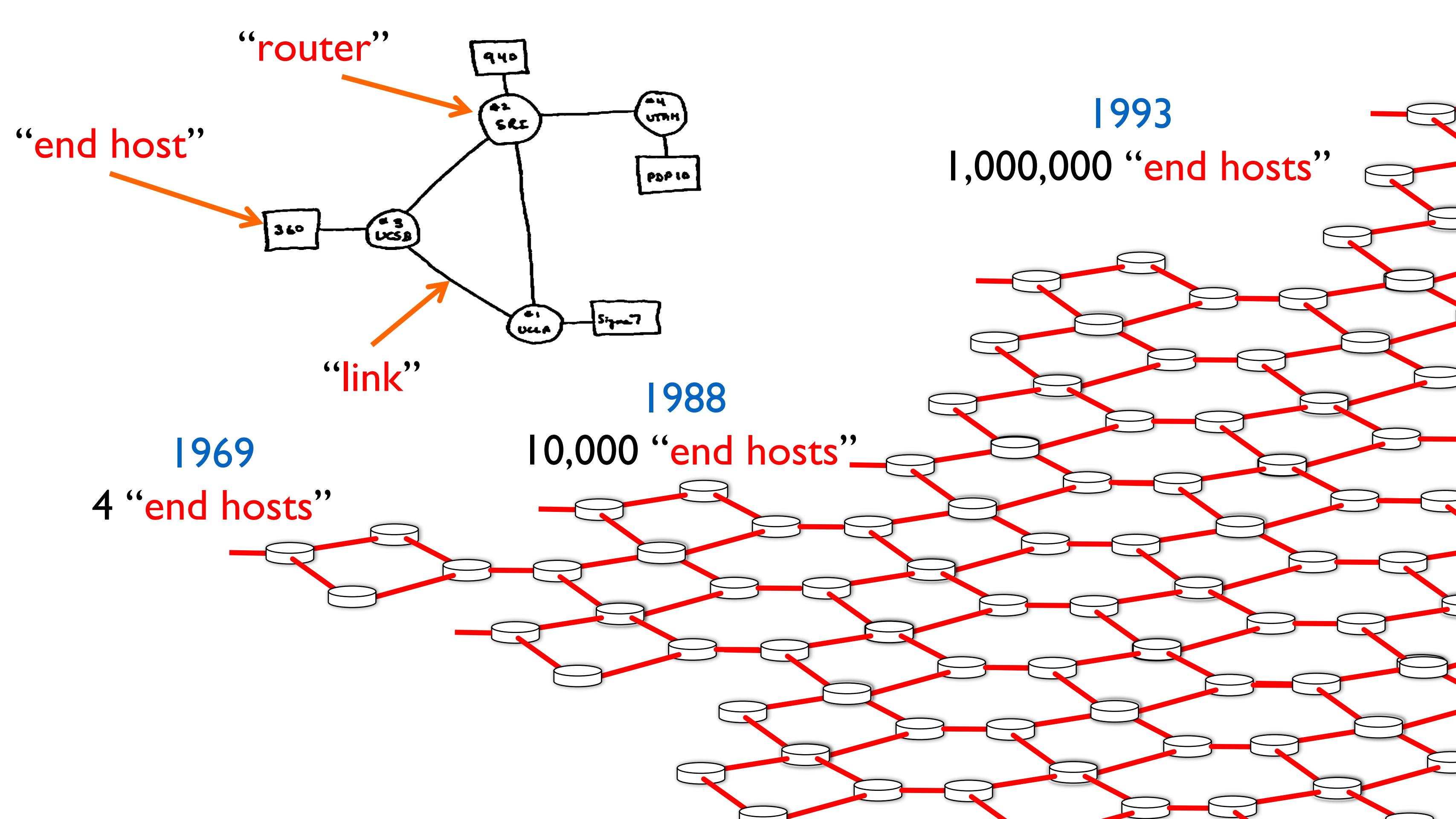
1971

First email typed here

“QWERTYUIOP”

...and printed here





Then in 1993 something  
**REALLY BIG**  
happened!!!

# 1993: The first web browser (Mosaic)

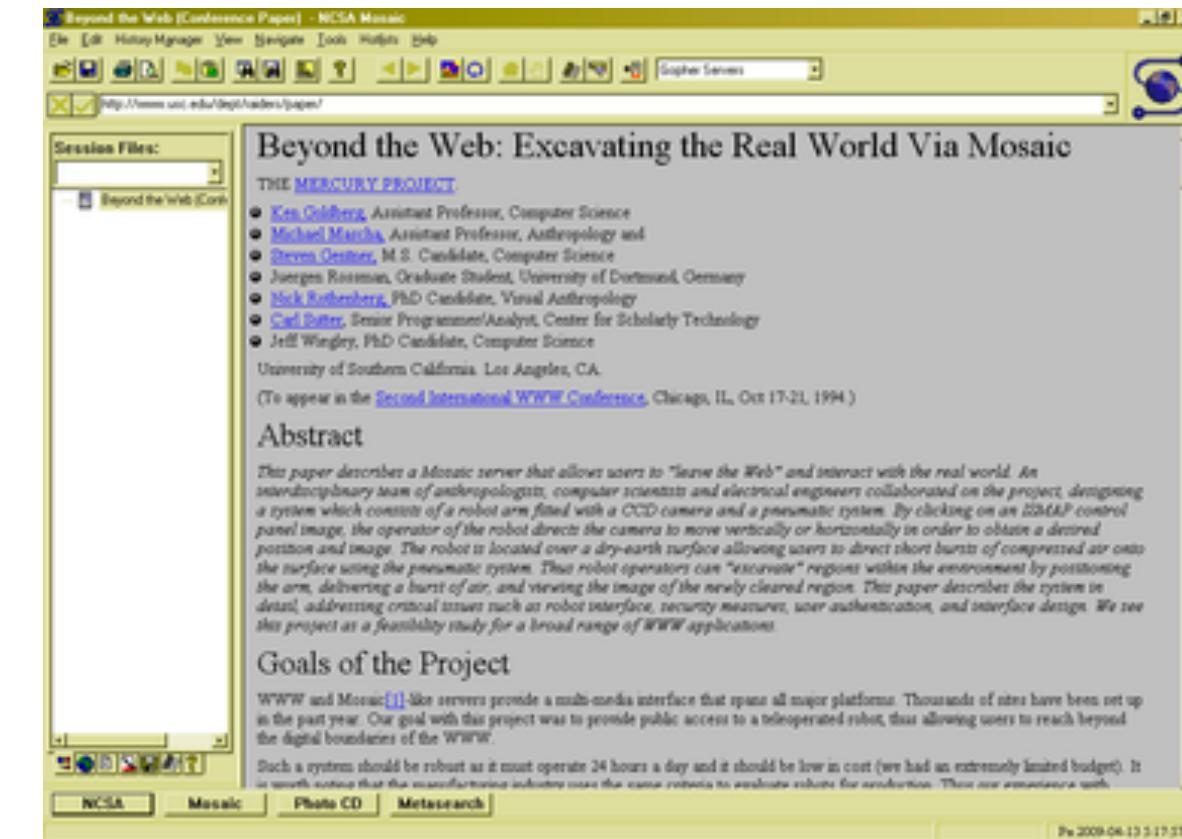


Marc Andreessen

1993

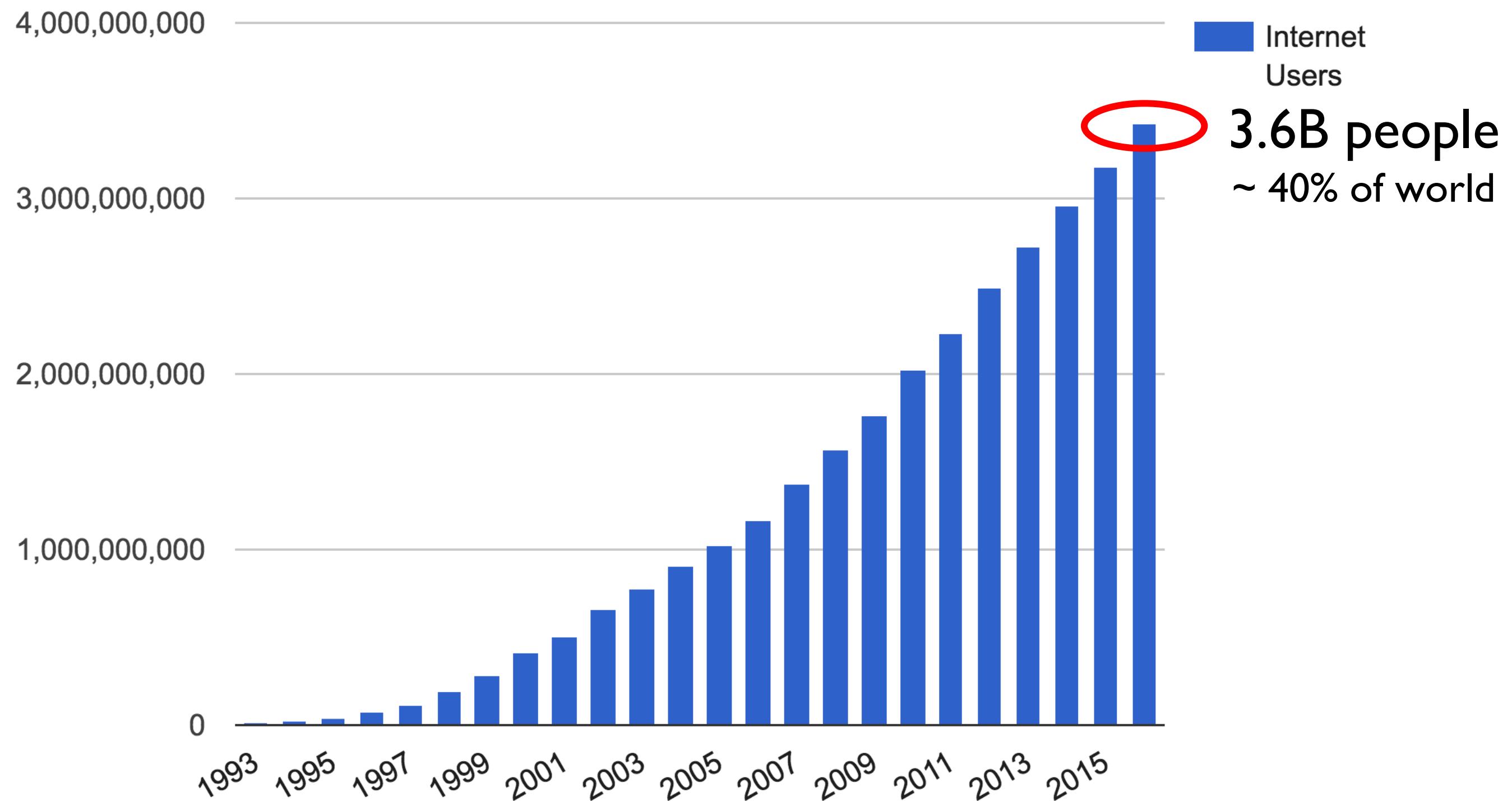


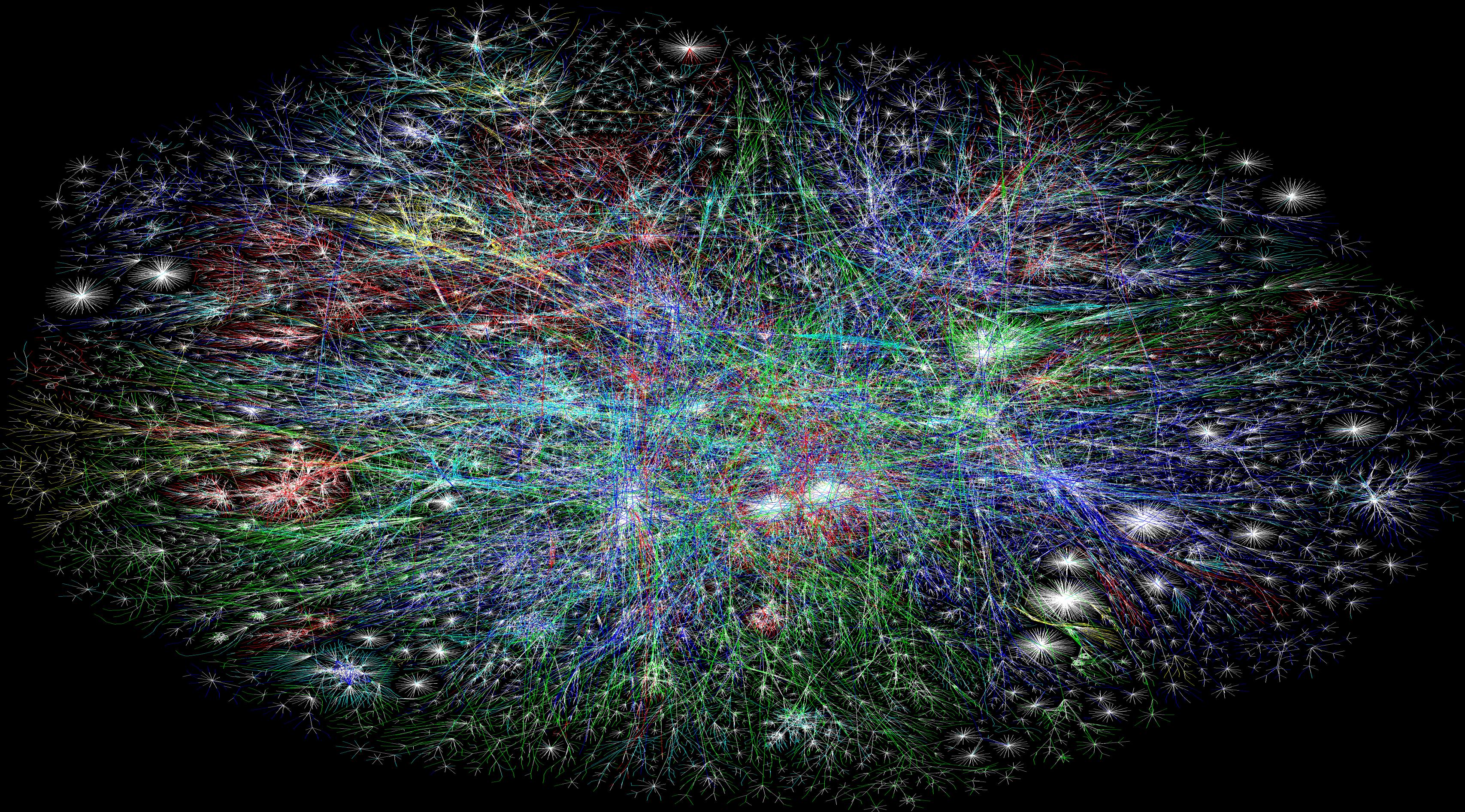
President  
**Süleyman Demirel**



President  
**Bill Clinton**

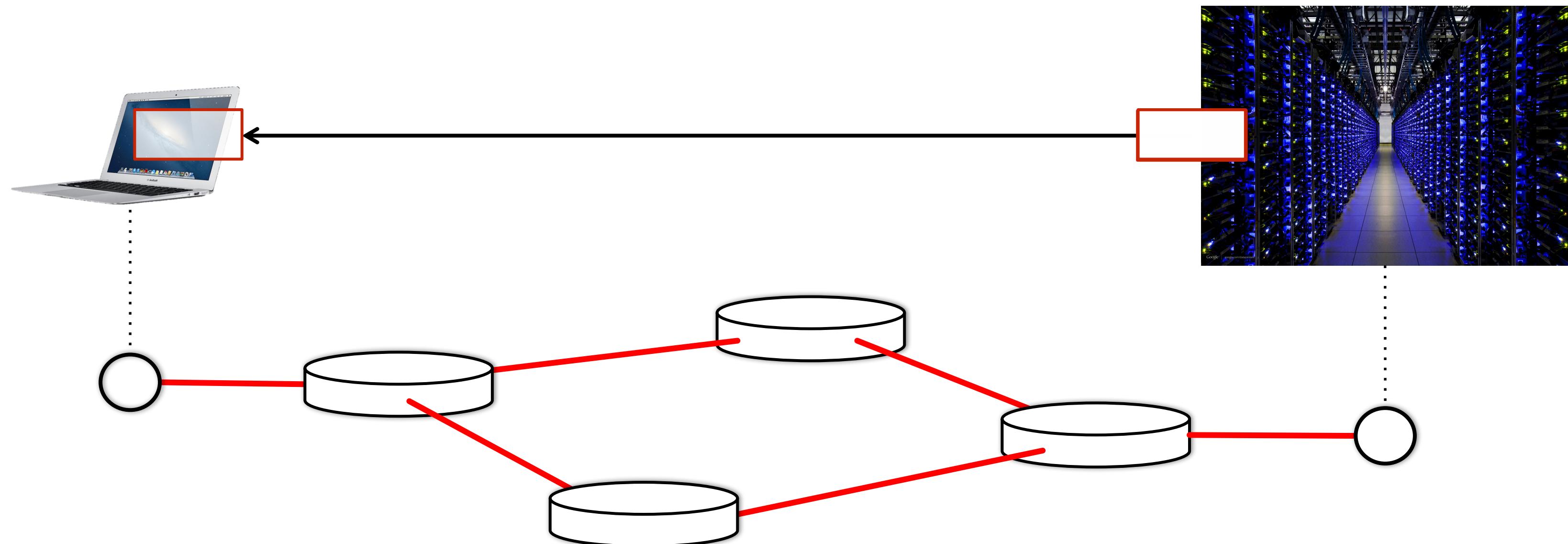
# The number of Internet users in the world





# How does it all work?

Google YouTube facebook

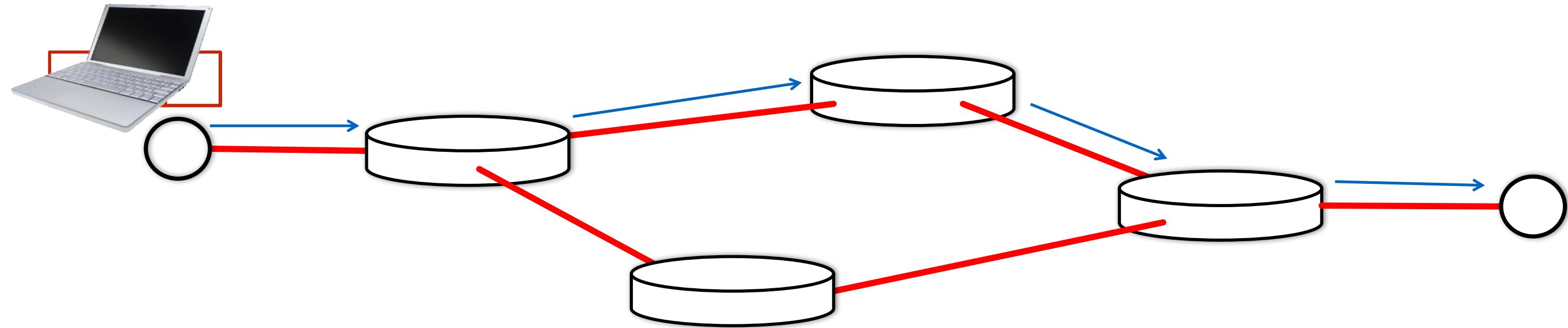


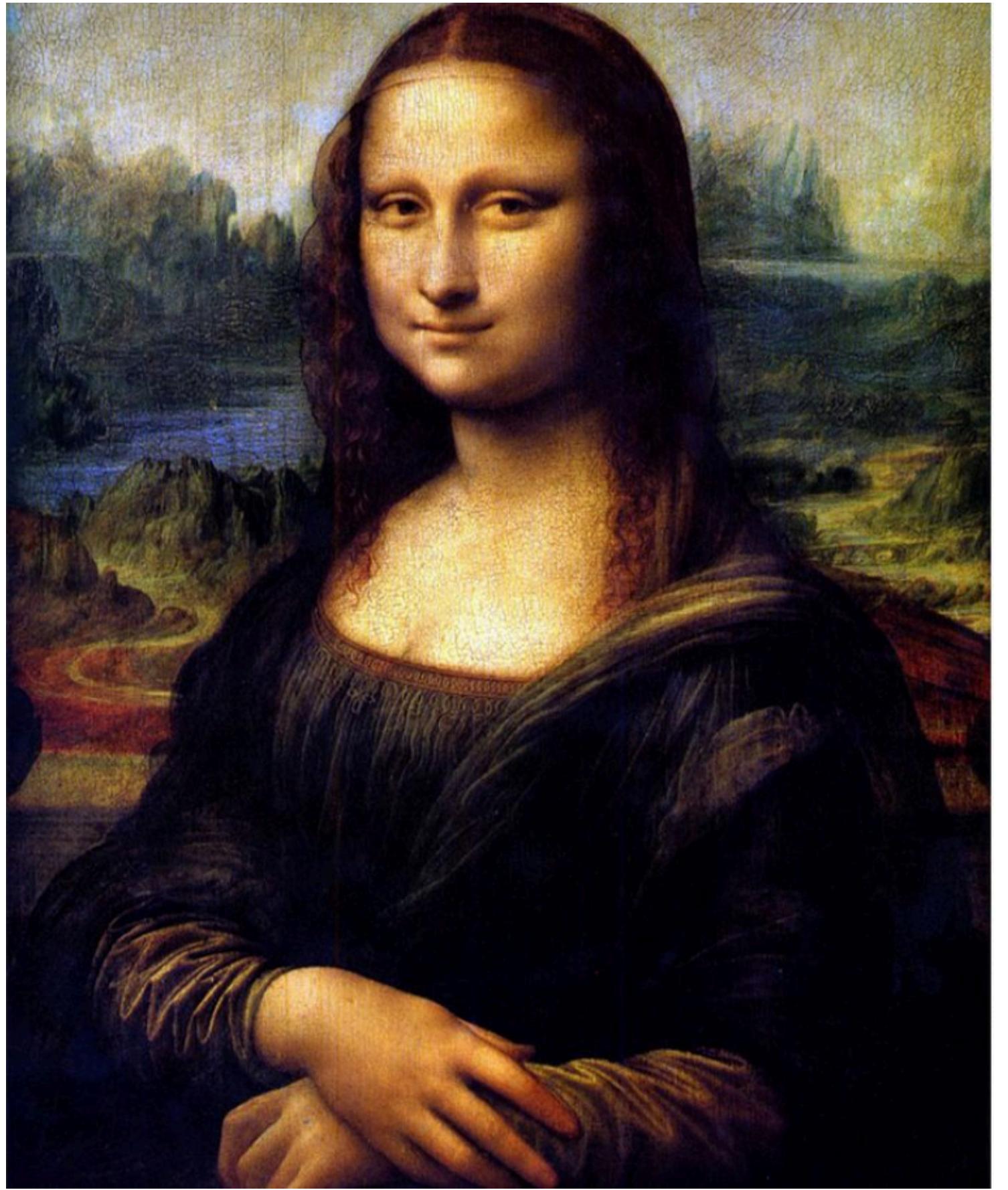
My Java  
Program

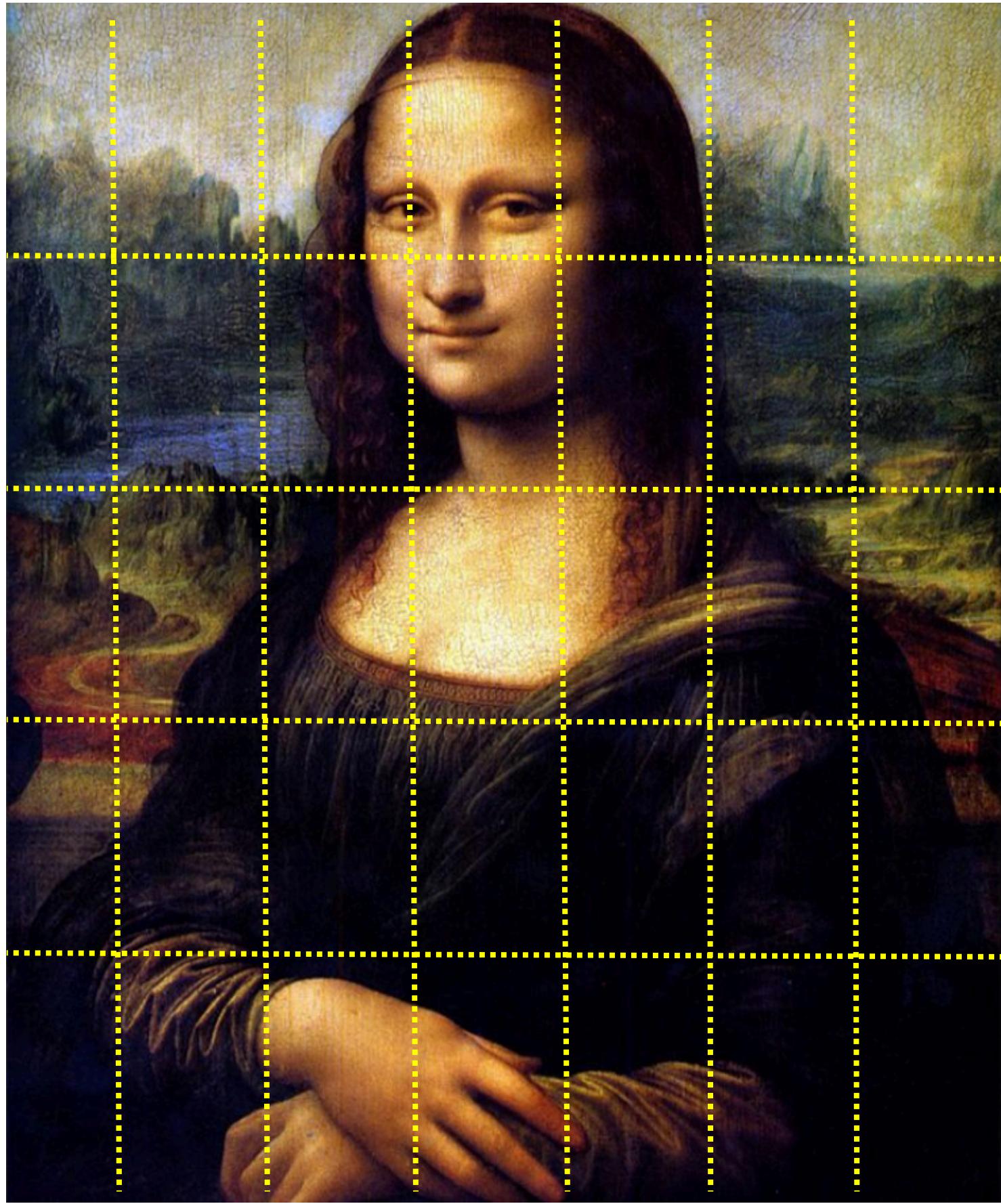


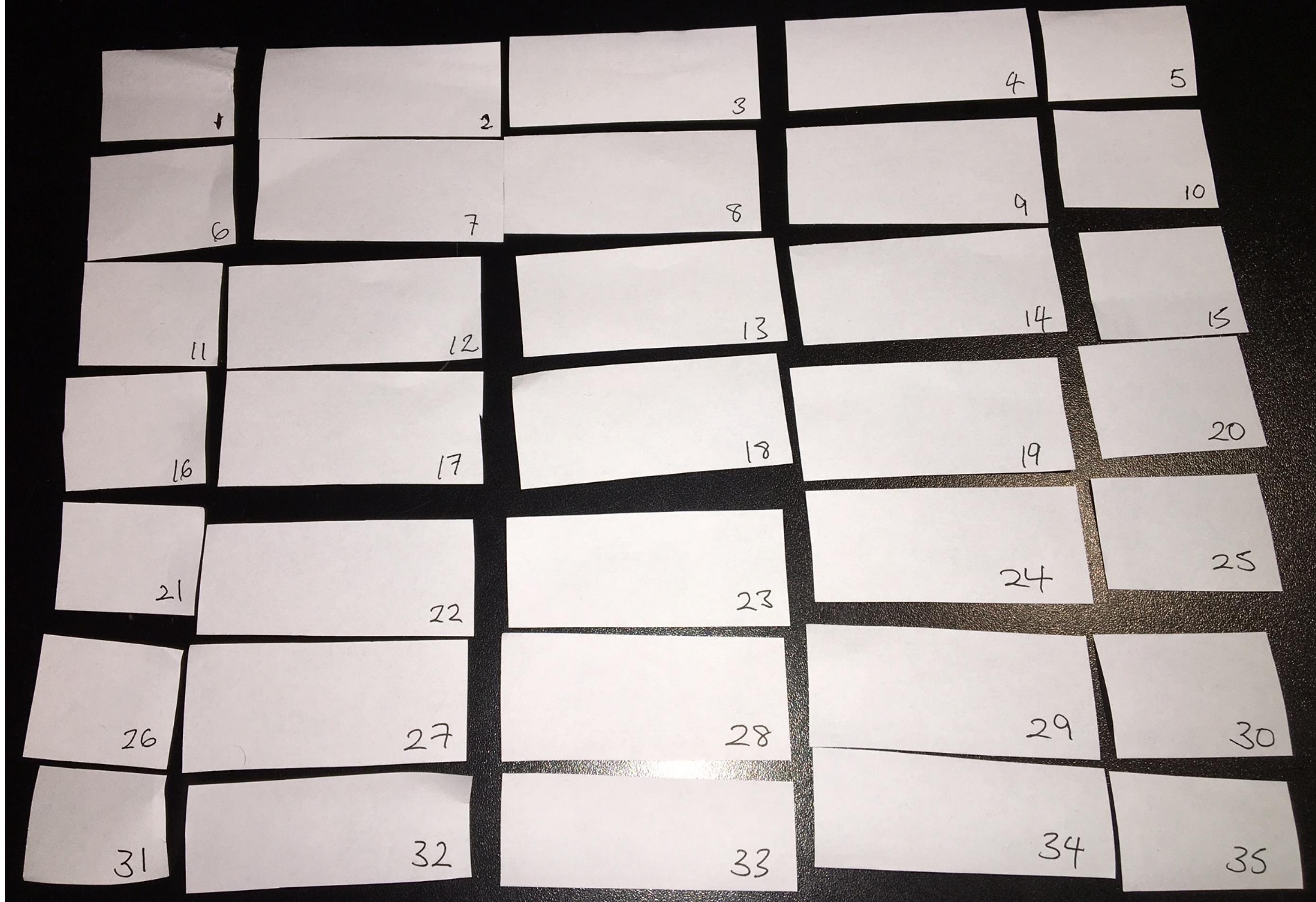
Someone else's  
Java Program



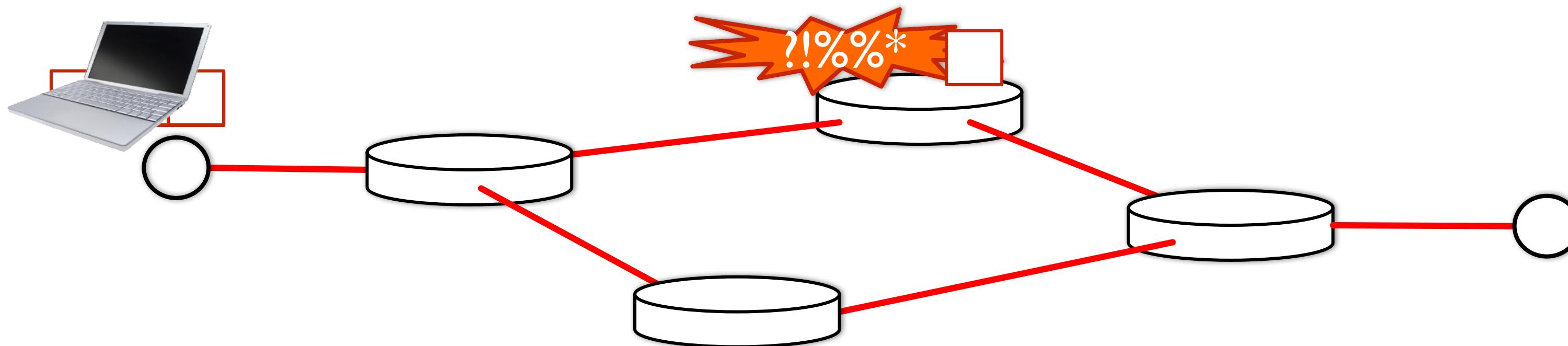




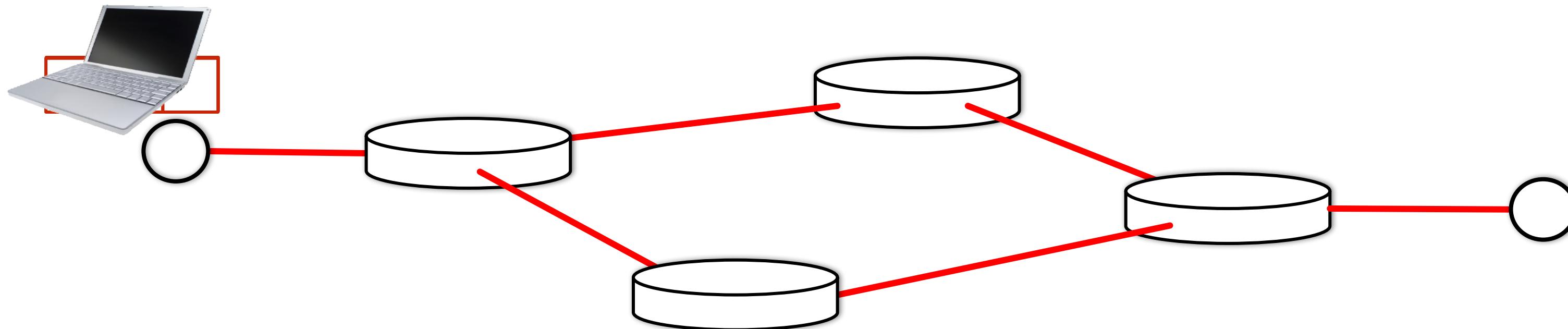




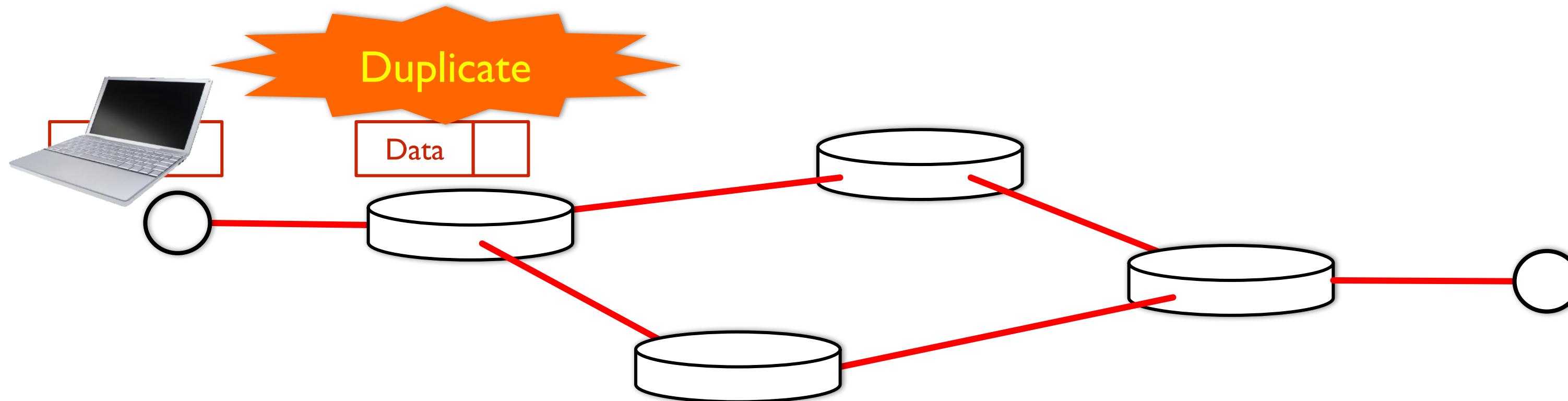
# Packets may be **damaged**



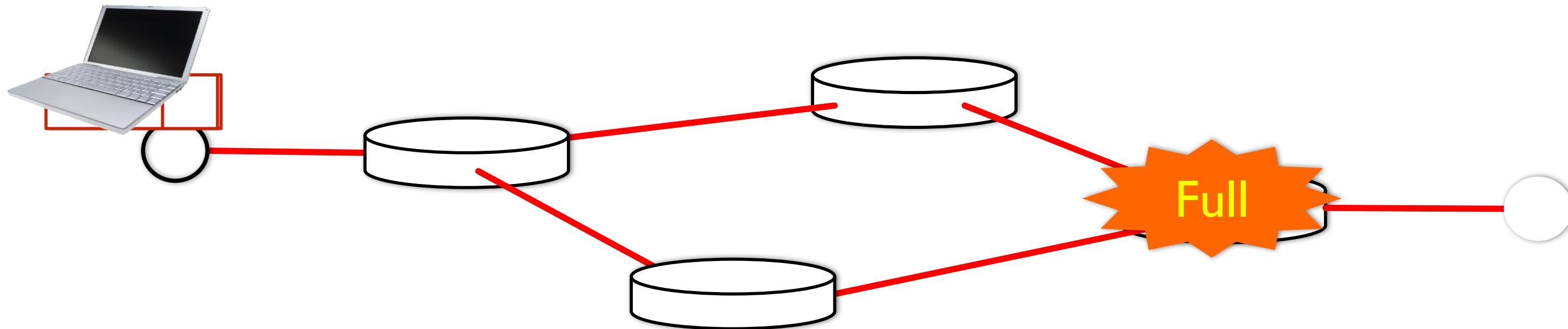
# Packets may arrive out of order



# Packets may be duplicated

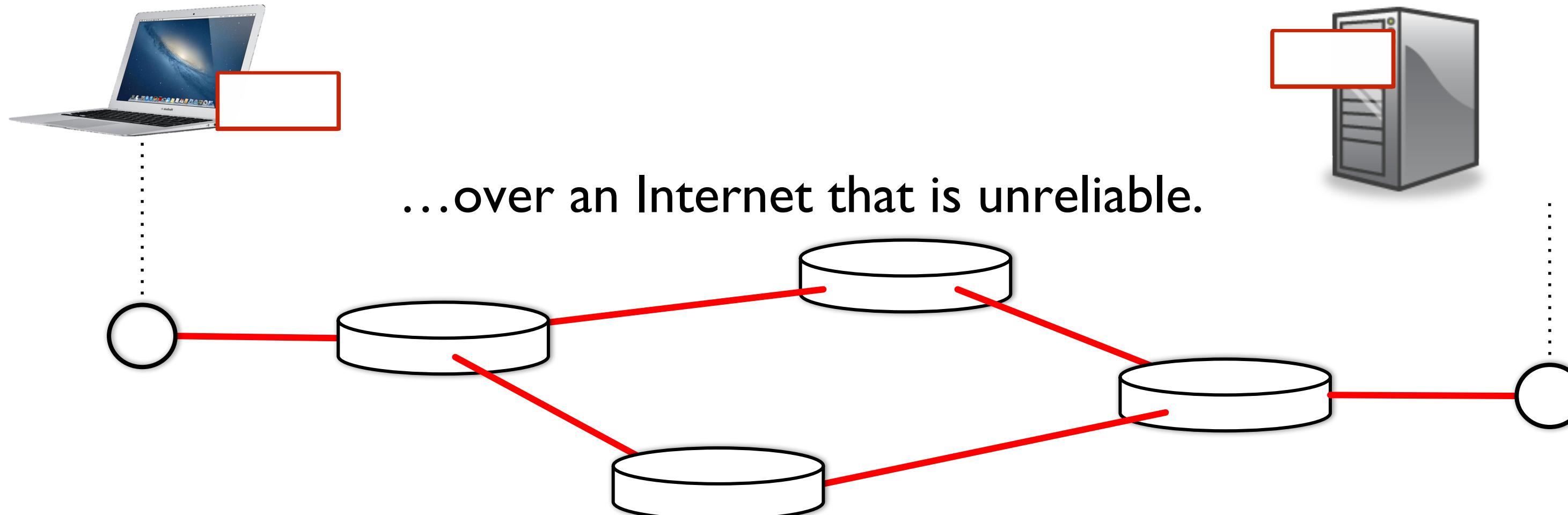


# They may not arrive at all!



# Summary so far

Applications send and receive data in packets....

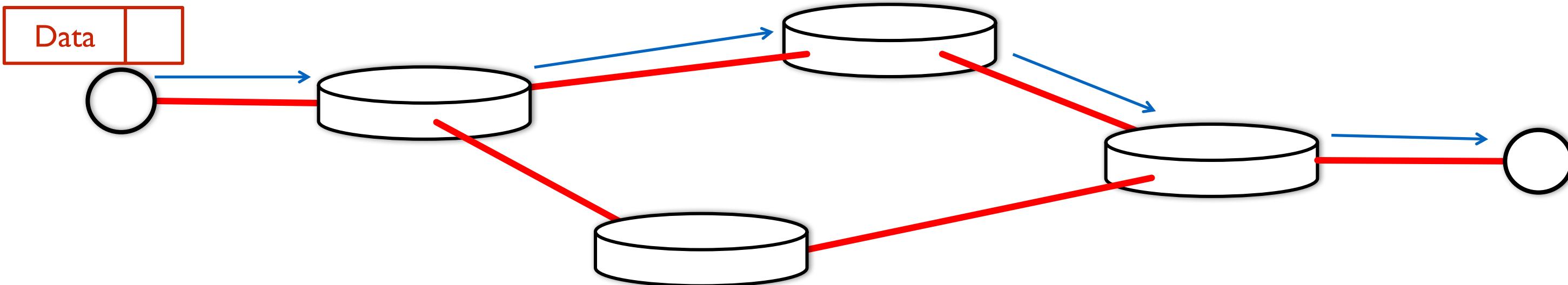


# What do Internet packets look like?

# Internet addresses

Data

Internet  
“IP”  
Address



# Internet Addresses (“IP address”)

Data

Internet  
“IP”  
Address

All Internet packets carry a destination IP address.

We usually write the IP address like this:

171.64.74.58

# Internet “IP” Addresses

The IP address tells each router where to send the packet next.

A network in Stanford's department at Stanford University

171.64.74.58

The computer yuba.stanford.edu

Can we see the path our packets take?

Yes!

On your computer, try: “ping yuba.stanford.edu”  
and “traceroute yuba.stanford.edu”

(Windows: “tracert yuba.stanford.edu”)

**ping yuba.stanford.edu**

From Turkey, it takes about 180ms to reach yuba and back again  
("round-trip-time")

About 180ms “round-trip”





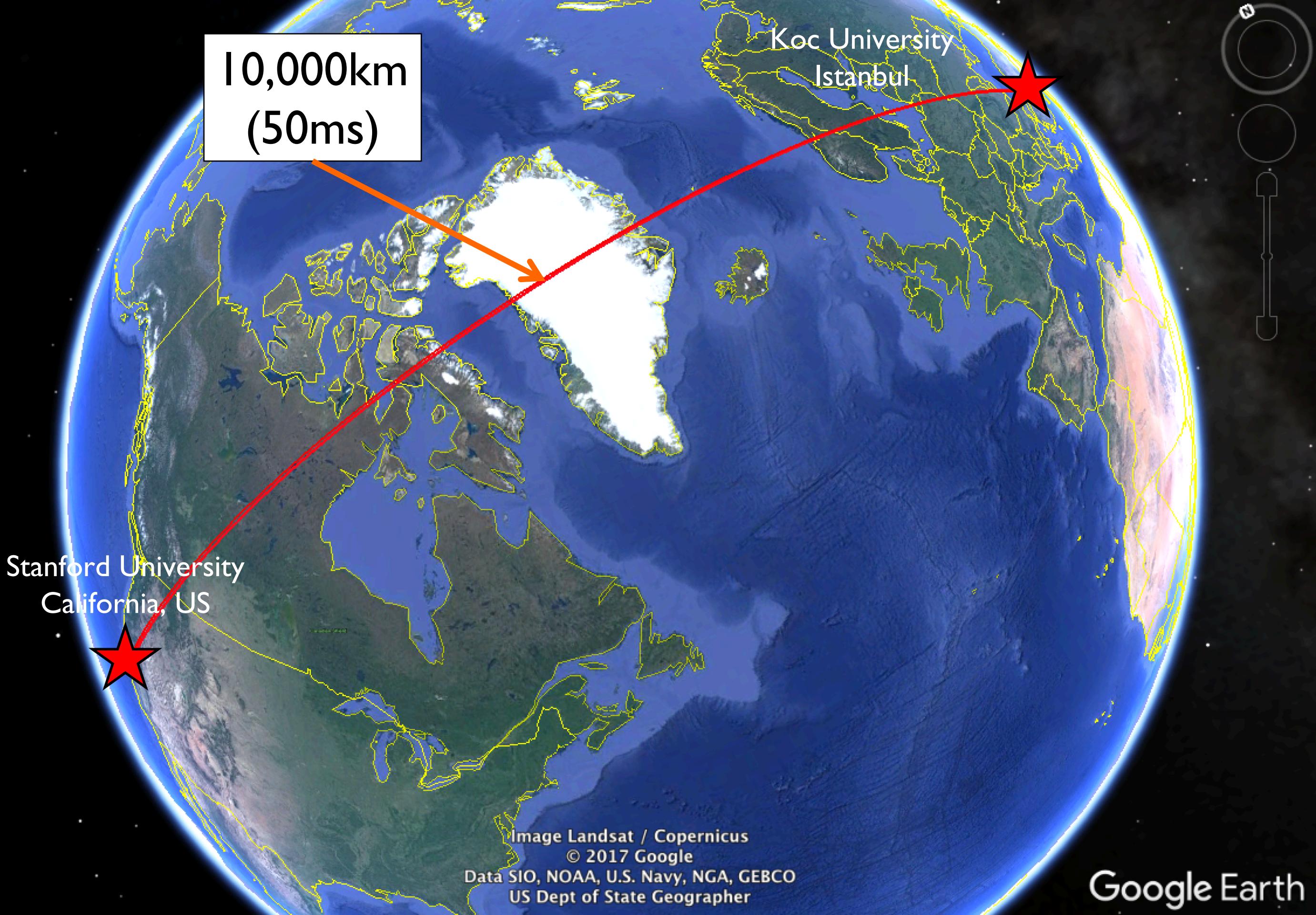
Stanford University  
California, US

Koc University  
Istanbul

Image Landsat / Copernicus  
© 2017 Google  
Data SIO, NOAA, U.S. Navy, NGA, GEBCO  
US Dept of State Geographer

Google Earth

10,000km  
(50ms)

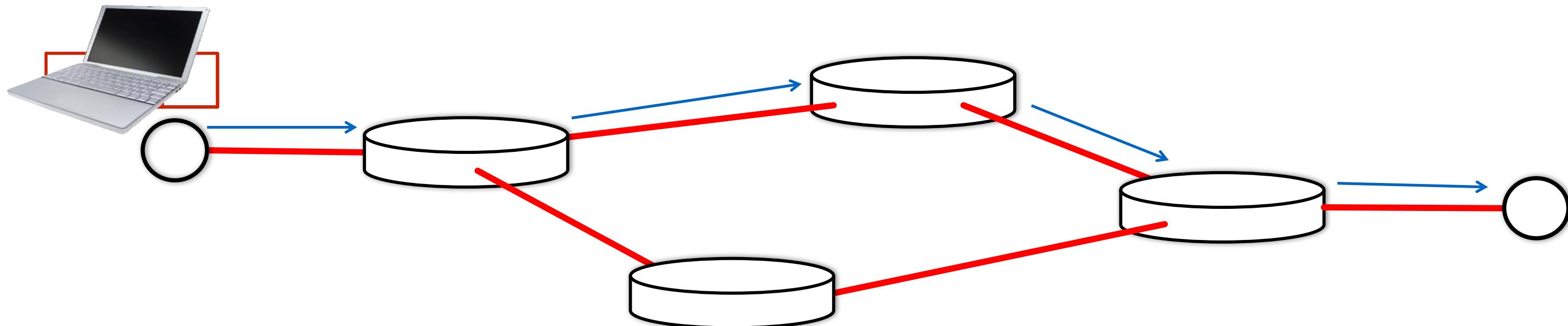




How packets find their way  
across the Internet

# Routers forward packets one at a time.

Routers look at IP addresses, then send packets to a router closer to the destination.



# IP Addresses

The IP address tells a router where to send the packet next.

IP addresses have *structure* (yapı)

A network in ~~the 66 independent Stanford University~~

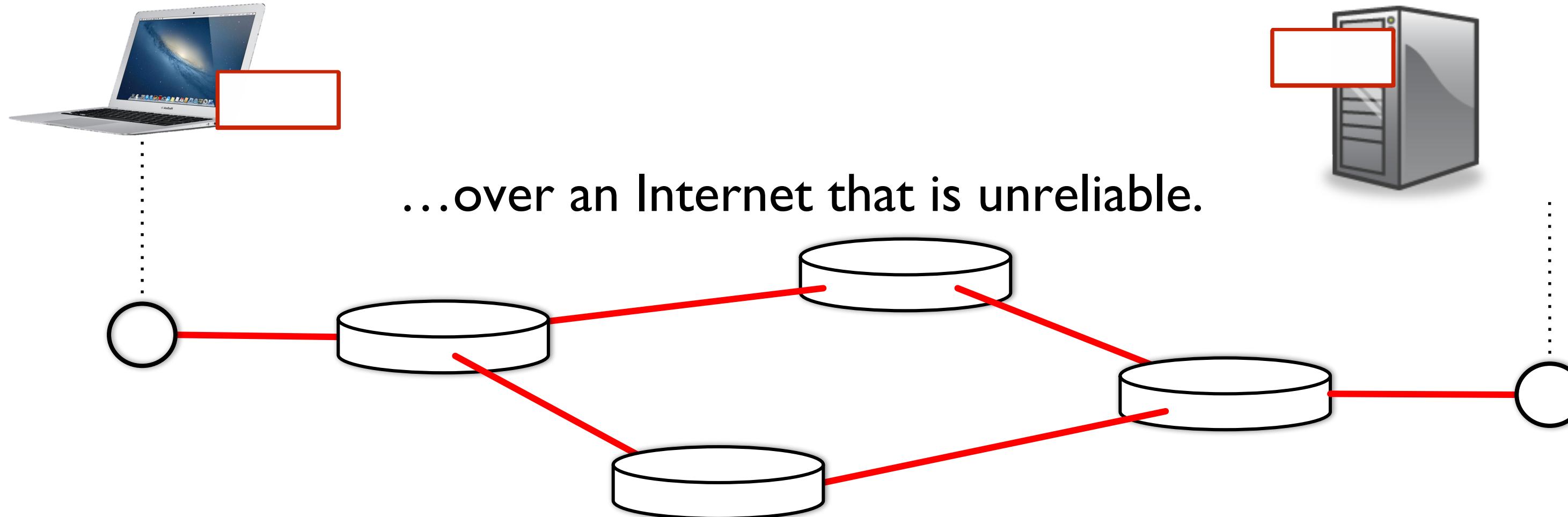
171.64.74.58

An address managed by ~~The BBG (Kırıkkale University)~~

88.255.96.208

# Summary so far

Applications send and receive data in packets....



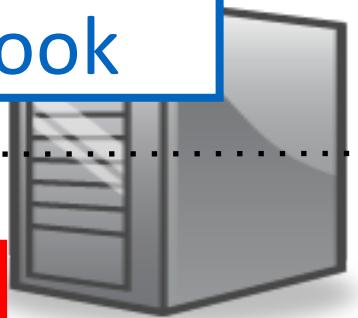
Packets are forwarded hop-by-hop based on the final destination address.

Sending data reliably over an Internet that is  
unreliable

Your Application program  
e.g. Chrome, Skype



The server  
e.g. Google, Facebook



“TCP”

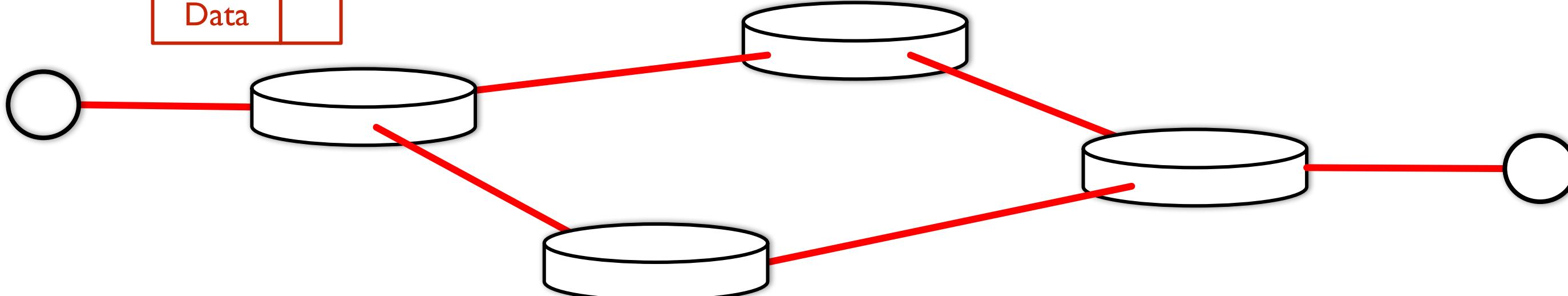
“TCP”

“IP”

“IP”

Data

TCP makes sure all  
the data is delivered



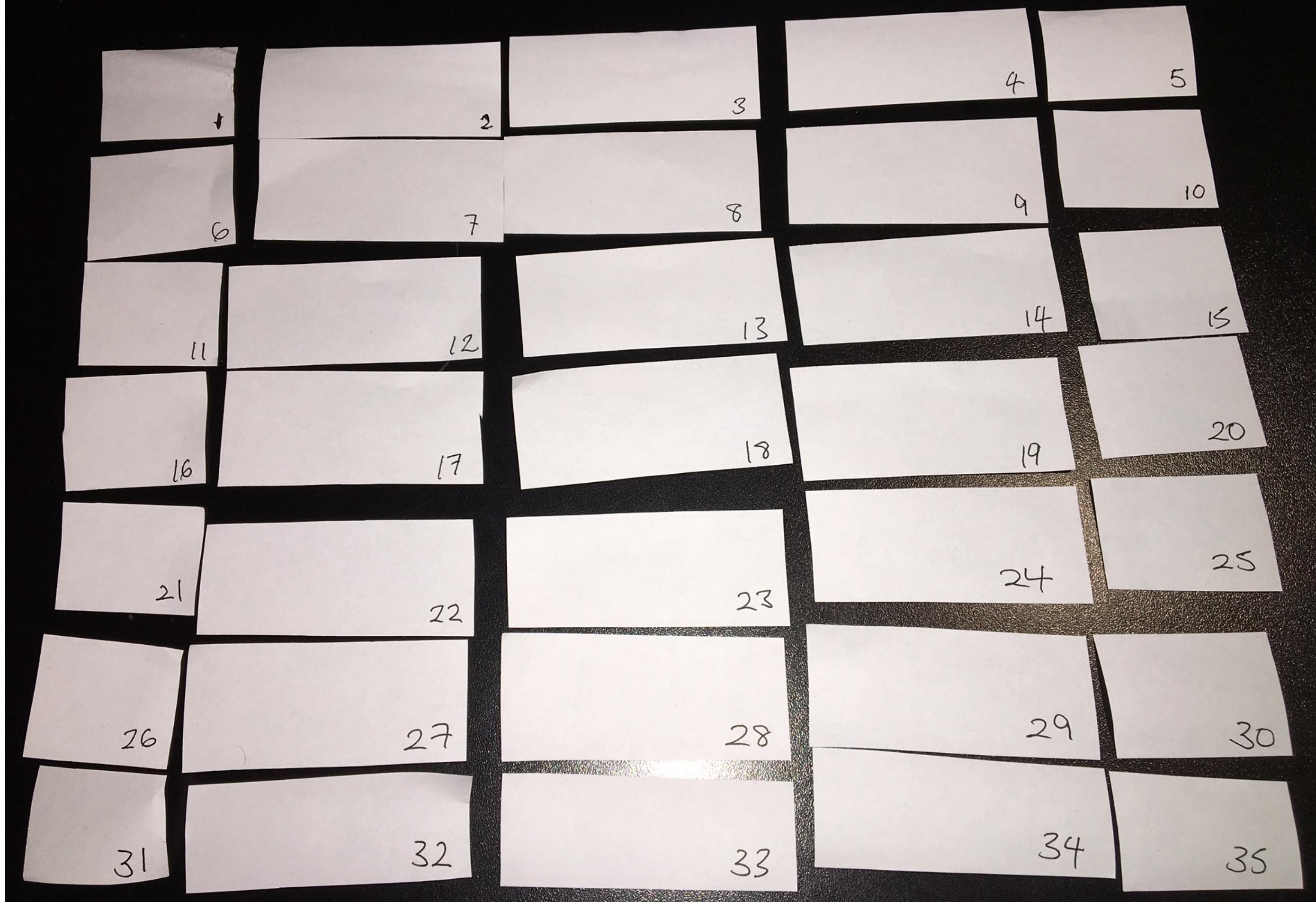
# TCP's job

Makes sure all data is delivered correctly.

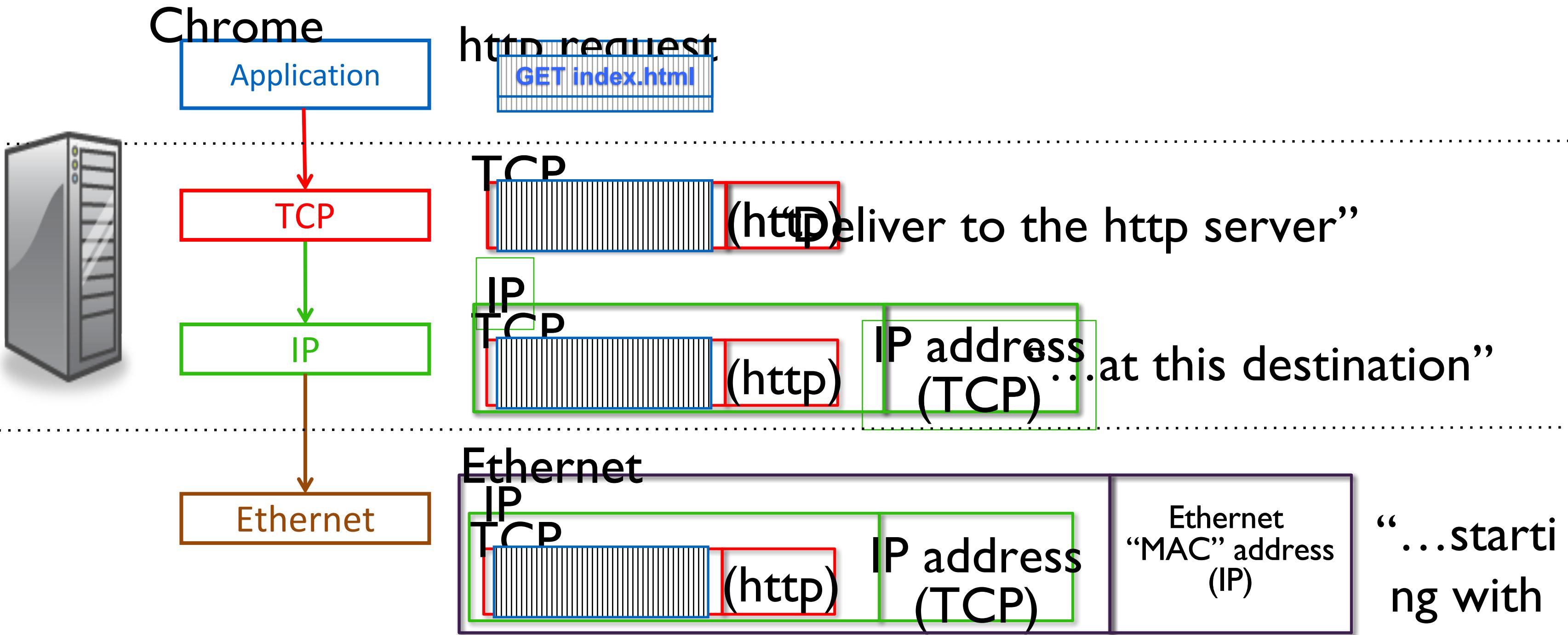
Delivers data to the application in the right order.

## How?

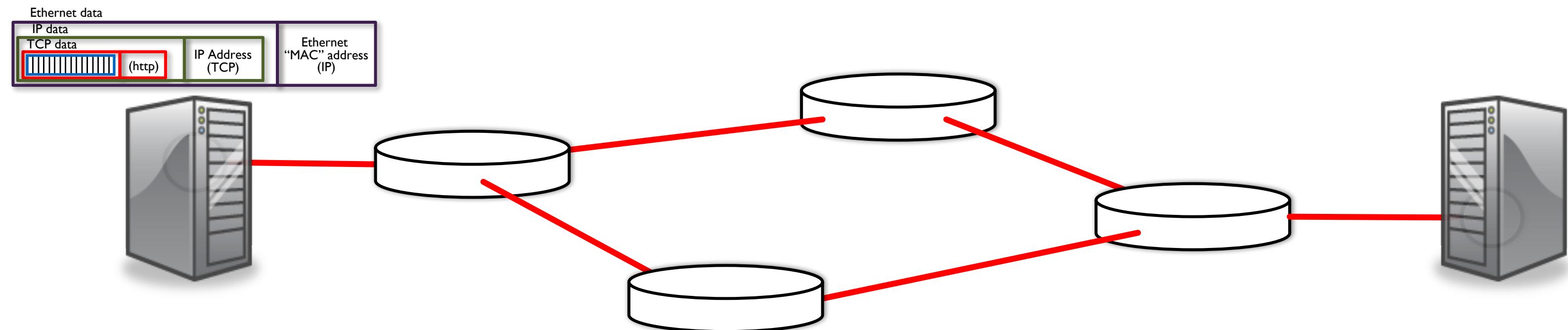
- ▶ Add sequence numbers to every packet (so the receiver can check if any are missing, and put them in right order)
- ▶ When a packet arrives, send an **acknowledgment of receipt** (*alındığı onay*) or “ACK” back to the sender
- ▶ If no acknowledgment is received, resend the data



# http client (e.g. Chrome)



# Here it goes....



# http server (e.g. www.google.com)

http request

GET file

“Deliver to the http server”



Ethernet



http server

Application

TCP

IP

Ethernet



My Java Program

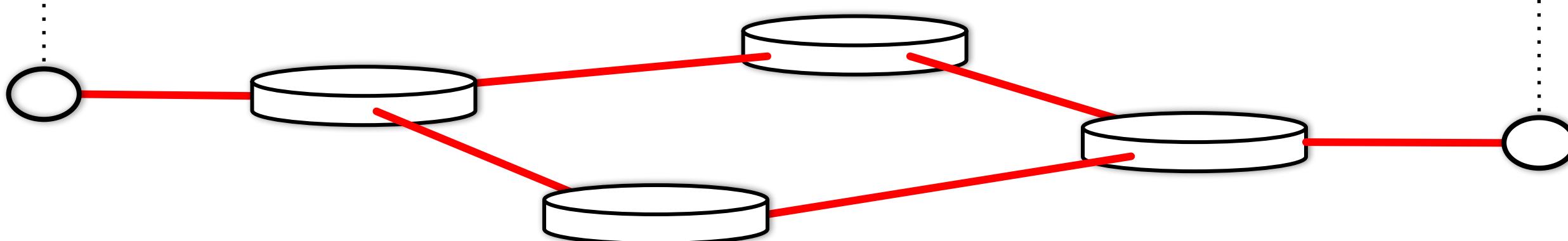
Someone else's Java Program

# Summary of what we've learned

Applications send and receive data in packets....



...over an Internet that is unreliable.



Packets are forwarded hop-by-hop using the IP destination address.

Our applications use TCP to make sure they are delivered and put back in the correct order.