



## **Team N**

Aleksandr Gusev  
Alexandre Sauner  
Nicholas Thomas  
Jesus Arambula

# Overview

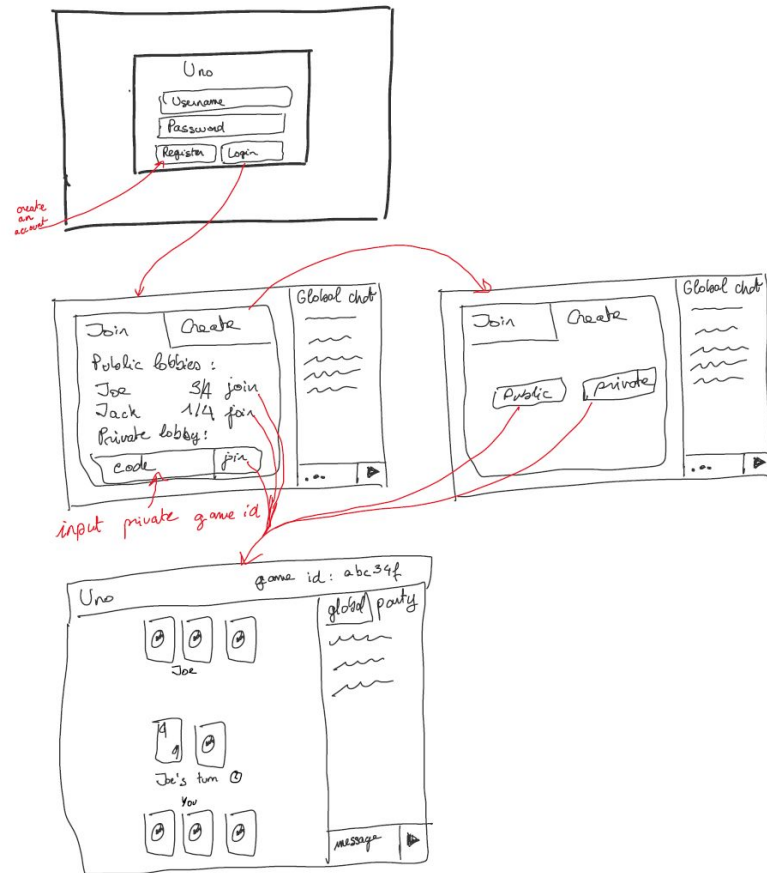
- Create a web application to host a game of UNO
- Create user accounts and log in
- Take in any number of players with game rooms to join
- Feature a global chat and a game chat



# Wireframes

First pass at our user flow wireframe

Mostly respected





Demo



# Reflection

- local environment
- express-pg-session
- time management -> could have improved frontend
- state management
- promises



Thank you for your attention  
Any questions?