

# **TMB 2005+2013 Design**

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TAMU & UCLA High Energy Physics

Version 5.09

13 Feb 2015

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# TMB OVERVIEW

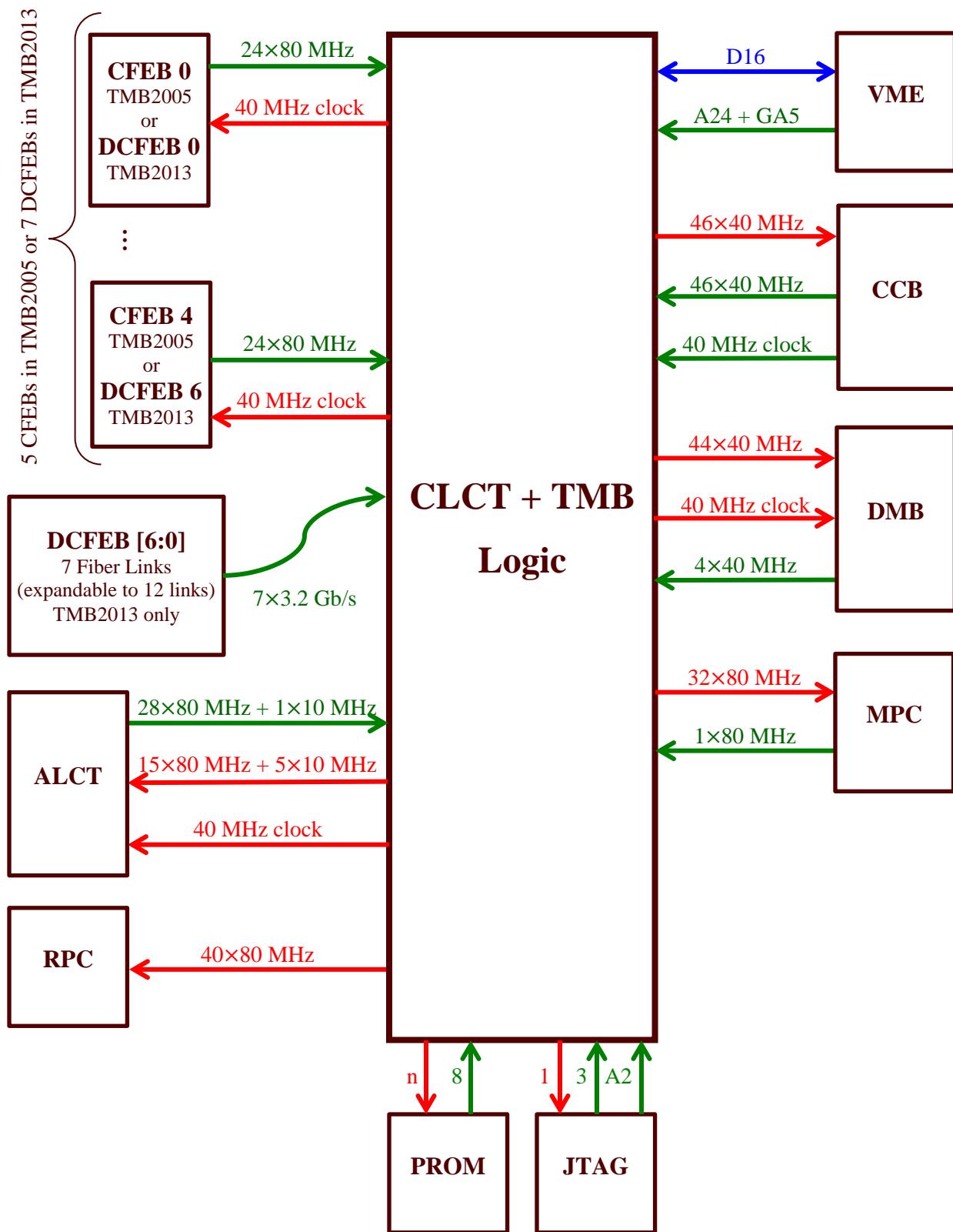


Figure 1: TMB Overview.

# CLCT PROCESSING ALGORITHM

**bx -1/2:** Latch 1<sup>st</sup>-in-time CFEB transmission

**bx 0:** Latch 2<sup>nd</sup> in-time CFEB transmission

- Demultiplex 1<sup>st</sup>-in-time and 2<sup>nd</sup>-in-time CFEB Triads
- Map cable-signal ordering into 5 CFEBs x 8 DiStrip Triads x 6 Layers (240 signals)
- Store CFEB Triads in Raw-hits RAM
- Multiplex CFEB Triads with internal pattern-injector RAM AND Triads with Hot Channel Mask to disable errant DiStrips
- Decode Triad start bits (240 processed in parallel)
- Triad decoder state machines run continuously to preclude missing any start bits
- Each ½-strip one-shot can fire again on the same clock cycle that the previous ½-strip pulse ends
- If a 2<sup>nd</sup> triad arrives for the same DiStrip while busy, the triad is decoded but the one-shot does not fire
- In that case, the triad-skipped counter is incremented

**bx 1:** Decode Triad strip bits

**bx 2:** Decode Triad ½-strip bits

**bx 3:** Fire ½-strip one-shots for 6bx (triad\_persist is programmable, 6bx is the default) OR 160 ½-strips on each layer for layer-trigger mode

- Stagger correction (if stagger\_hs\_csc =1) shifts alternate layers by -1hs

ly0	-0hs	i.e.	hs5 → hs5
ly1	-1hs	i.e.	hs6 → hs5
ly2	-0hs	i.e.	hs5 → hs5      key layer ly2
ly3	-1hs	i.e.	hs6 → hs5
ly4	-0hs	i.e.	hs5 → hs5
ly5	-1hs	i.e.	hs6 → hs5

- Pattern Finding: for each of 160 key ½-strips consider the 42 neighboring ½-strips (i.e. on key 5 use the following ½-strips)

hs	0123456789A	
ly0[10:0]	xxxxxkxxxxx	5+1+5 =11
ly1[ 7:3]	xxkxx	2+1+2 = 5
ly2[ 5:5]	k	0+1+0 = 1
ly3[ 7:3]	xxkxx	2+1+2 = 5
ly4[ 9:1]	xxxxkxxxxx	4+1+4 = 9
ly5[10:0]	xxxxxkxxxxx	5+1+5 =11

- For each of 160 key ½-strips, count layers with hits matching the 9 pattern templates. Pattern ID=1 is a layer-OR trigger, Pattern ID=0 is no-pattern-found

Hit pattern LUTs for 1 layer: - = don't care, xx= one hit or the other or both									
Pattern	id=2	id=3	id=4	id=5	id=6	id=7	id=8	id=9	idA
Bend dir	bd=0	bd=1	bd=0	bd=1	bd=0	bd=1	bd=0	bd=1	bd=0
ly0	-xxx	xxx	xxx	-xxx	xxx	-xxx	-xxx	xxx	xxx
ly1	-xx-	--xx-							
ly2 key	-x-	--x-							
ly3	--xxx-								
ly4	-xxx-	--xxx-							
ly5	xxx-	--xxx-							
// Extent	0123456789A								
// Avg.bend	- 8.0 hs	+ 8.0 hs	-6.0 hs	+6.0 hs	-4.0 hs	+4.0 hs	-2.0 hs	+2.0 hs	0.0 hs
// Min.bend	-10.0 hs	+ 6.0 hs	-8.0 hs	+4.0 hs	-6.0 hs	+2.0 hs	-4.0 hs	0.0 hs	-1.0 hs
// Max.bend	- 6.0 hs	+10.0 hs	-4.0 hs	+8.0 hs	-2.0 hs	+6.0 hs	0.0 hs	+4.0 hs	+1.0 hs

**bx 4:** Result for each of 160 keys is a list of 9 pattern-ID numbers (pid) [2 to A] and corresponding number of layers [0 to 6] with matching hits (nhits)

- Find the best 1-of-9 pattern ID numbers for each key by comparing nhits
- Ignore bend direction: left and right bends have equal priority (bit 0 of pid implies bend direction)
- If two pattern IDs have the same nhits, take the higher pattern ID
- A key with no matching hits, would always return pid=A and nhits=0

**bx 5:** Pre-trigger if any 1-of-160 keys have nhits  $\geq$  hit\_thresh\_pretrig and pid  $\geq$  pid\_thresh\_pretrig

- Construct 5-bit active-cfeb list for DMB:
- cfeps with a key that has nhits  $\geq$  hit\_thresh\_pretrig and pid  $\geq$  pid\_thresh\_pretrig
- cfeps with a key that has nhits  $\geq$  dmb\_thresh\_pretrig
- cfeps adjacent to a cfeb that has nhits  $\geq$  hit\_thresh\_pretrig and pid  $\geq$  pid\_thresh\_pretrig within adjfeb\_dist

**bx 6:** Finding 1st CLCT:

- Construct 7-bit pattern quality for sorting: pat[7:0]
- pat[7:5]=nhits[2:0]
- pat[4:0]=pid[3:0]
- Ignore the bend direction bit (pid[0]), left and right bends have equal priority
- Store pat[7:0] for 160 keys for use later to find 2nd CLCT
- Start finding best 1-of-160 keys by sorting on the 6-bit number pat[7:1]
- If two keys have the same pat[7:1] take the lower key

**bx 7:** Find 1st CLCT:

- Finish finding best 1-of-160 keys by sorting on the 6-bit number pat[7:1]
- Store 1st CLCT info: key, pattern ID, and number of hits
- For empty events, key=0, pid=A and nhits=0. If clct\_blanketing=1, then key=pid=hits=0

**bx 8:** Finding 2nd CLCT:

- Construct list of busy keys
- Mark keys near 1st CLCT as busy from 1st key-nspan to 1st key+pspan
- If clct\_sep\_src=1, pspan and nspan are set equal to clct\_sep\_vme, typically 10hs
- If clct\_sep\_src=0, pspan and nspan are read from RAM and depend on the pattern ID number
- This allows two non-bending tracks | | to be closer than bending tracks / \
- Start finding best 1-of-160 keys by sorting on the 6-bit number pat[7:1]
- Skip busy keys
- If two keys have the same pat[7:1] take the lower key

**bx 9:** Find 2nd CLCT:

- Finish finding best 1-of-160 keys by sorting on the 6-bit number pat[7:1]
- Store 2nd CLCT info: key, pattern ID, and number of hits
- For empty events, key=11, pid=A and nhits=0. If clct\_blanketing=1, then key=pid=hits=0

**bx 10:** Drift Delay 1bx (waits for CSC drifting)

**bx 11:** Drift Delay 1bx

- If clct0 nhits < hit\_thresh\_postdrift OR pid < pid\_thresh\_post\_drift, discard event

**bx 12:** Match to ALCT window 0

- If alct matches, jump to bx15 logic, latency is shortened 2bx

**bx 13:** Match to ALCT window 1

- If alct matches, jump to bx15 logic, latency is shortened 1bx

**bx 14:** Match to ALCT window 2

- If ALCT does not arrive, and clct\_only mode is enabled, accept CLCT at window 2
- If ALCT does not arrive, and not in clct\_only mode, discard event

**bx 15:** Construct two LCTs from CLCT and ALCT data

- If event has 2 CLCTs and 1 ALCT, copy 1st ALCT into 2nd ALCT position
- If event has 1 CLCT and 2 ALCTs, copy 1st CLCT into 2nd CLCT position
- Calculate LCT quality
- Multiplex mpc injector ram data

**bx 16:** Transmit 1st-in-time LCT frame to MPC

**bx 16½:** Transmit 2nd-in-time LCT frame to MPC

# SIGNAL SYNCHRONIZATION

## CFEB Muonic Receiver Synchronization Stages

CFEB Double Data Rate (DDR) receiver logic is designed to synchronize incoming comparator data to TMB's main clock, while minimizing CLCT trigger-path latency. It has a programmable 0-16bx delay stage to compensate for differing CFEB cable lengths.

The logic is shown schematically (Figure 2) but the actual TMB logic is written in behavioral Verilog.

**U1A:** Latches incoming CFEB data `din` on the *falling* edge of `clock_iob`.

- The user has already tuned the associated `cfeb[n].rxd` digital phase shifter so that `clock_iob` always latches stable data.

**U1B:** Latches incoming `din` on the *rising* edge of `clock_iob`.

- U1A and U1B comprise a single DDR I/O-Block flip-flop, and are only shown here separately for clarity.

**U2:** Latches data transferred from U1A on the *rising* edge of `clock_iob`.

- U2 now holds `din_1st-in-time` data, aligned with the *rising* edge of `clock_iob`, while
- U1B holds `din_2nd-in-time` data, also aligned with the *rising* edge of `clock_iob`.
- In non-muonic firmware, this would be the end stage, because `clock_iob` would be the same as TMB's main clock.
- In muonic firmware versions, `din_1st` and `din_2nd` still need to be synchronized to TMB's main clock. This is done by latching data on both the *rising* (positive) edge and *falling* (negative) edge of the main clock, then selecting one latch or the other with the `posneg` bit.
- If the positive edge flip-flops U11, U12 are out-of-time (creating a dead-spot in the `din` receive window) then the negedge flip-flops U3, U4 must be in-time. One set of latches, either U11, U12 or U3, U4 will always be in-time for a given phase of `clock_iob`.

**U3, U4:** Latch `din_1st` and `din_2nd` on the *falling* edge TMB's main `clock_1x`.

**U5, U6:** Select either positive edge data from U2, U1B or negative edge data from U3, U4.

**U7, U8:** Delay data by 1-to-16 bx, according to `delay[3:0]` from a VME register.

- Setting `address=0` for U7, U8 gives a 1bx delay, so `delay-1` is used to form the address.

**U14:** Subtracts 1 from `delay[3:0]` to form the shift register address for U7, U8.

**U9, U10:** Bypass delays U7, U8 if the delay is 0, thus giving a 0-to-16bx delay span.

**U11, U12:** Latch data on the *rising* edge of TMBs main `clock_1x`, and are the final synchronization stage.

## ALCT Muonic Receiver Synchronization Stages

ALCT Double Data Rate (DDR) receiver logic is designed to synchronize incoming data to TMB's main clock. It uses a small number of flip-flops, and is able to fit in a single FPGA column. It uses a different technique than the CFEB sync section, and does not have a delay stage.

The logic is shown schematically (Figure 3), but the actual TMB logic is written in behavioral Verilog.

**U1A:** Latches incoming ALCT data `din` on the *falling* (negative) edge of `clock_iob`.

- The user has already tuned the associated `alct_rxrd` digital phase shifter so that `clock_iob` always latches stable data.

**U1B:** Latches incoming `din` on the *rising* (positive) edge of `clock_iob`.

- U1A and U1B comprise a single DDR I/O-Block flip-flop, and are only shown here separately for clarity.

**U2:** Latches ALCT data transferred from U1A on the *rising* (positive) edge of `clock_iob`.

- U2 now holds `din_1st-in-time` data, aligned with the *rising* (positive) edge of `clock_iob`, while
- U1B holds `din_2nd-in-time` data, also aligned with the *rising* (positive) edge of `clock_iob`.
- In non-muonic firmware, this would be the end stage, because `clock_iob` would be the same as TMB's main clock.

**U3, U4:** Latch `din_1st` and `din_2nd` on either the *rising* (positive) or *falling* (negative) edge of TMB's main `clock_1x`.

- They are clocked at 2x the main clock frequency, but are enabled for only one edge direction, according to the value of the `posneg` bit.
- The edges of `clock_2x` are closely aligned to the edges of `clock_1x`.

**U7:**

- If `posneg=1`, U7 inverts a logic accessible copy of `clock_1x`, called `clock_lac`.
- If `posneg=0`, U7 passes `clock_lac` un-inverted.
- Because `clock_lac` is delayed by about 2ns after `clock_1x`, `posneg=1` enables U3, U4 to latch data on the edge of `clock_2x` that corresponds to the *rising* edge of `clock_1x`, and `posneg=0` enables latching on the *falling* edge.

**U5, U6:** Latch data on the *rising* edge of TMB's main `clock_1x`, and are the final synchronization stage.

## ALCT Muonic Transmitter Synchronization Stages

ALCT Double Data Rate (DDR) transmitter logic is designed to synchronize TMB's outgoing data to the ALCT board's clock. It has a programmable 0-16bx delay stage, and a data-path multiplexer for sending test patterns to ALCT.

The logic is shown schematically (Figure 4), but the actual TMB logic is written in behavioral Verilog.

**U1, U2:** Select the transmitter data source, either ALCT data or the test pattern generator, according to the value of sync\_mode.

**U3, U4:** Delay data by 1-to-16 bx, according to the VME-set delay-1 (the subtractor is not shown).

**U3, U4:** Delay data by 1-to-16 bx, according to delay[3:0] from a VME register.

- Setting address=0 for U3, U4 gives a 1bx delay, so delay-1 is used to form the address.

**U15:** Subtracts 1 from delay[3:0] to form the shift register address for U3, U4.

**U5, U6:** Bypass delays U3, U4 if the delay is 0, thus giving a 0-to-16 bx delay span.

**U7, U8:** Latch data on the *rising* edge of TMB's main clock\_1x, and are the final main-clock stage.

- In non-muonic firmware, this would be the end stage, because clock\_iob would be the same as TMB's main clock.

**U9, U10:** Latch data on either the *rising* or *falling* edge of TMBs main clock\_1x.

- They are clocked at 2x the main clock frequency, but are enabled for only one edge direction, according to the value of the posneg bit.
- The edges of clock\_2x are closely aligned to the edges of clock\_1x.

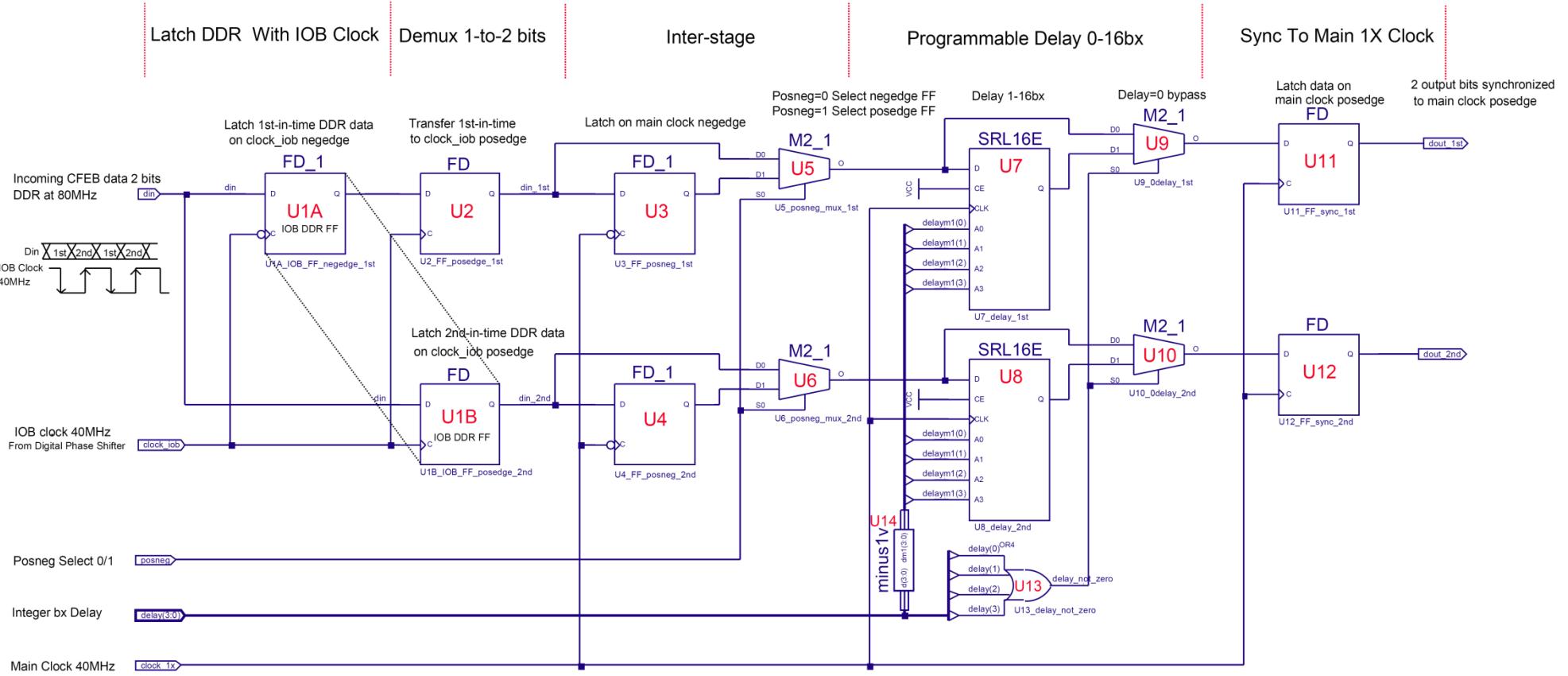
**U14:**

- If posneg=1, U14 inverts a logic accessible copy of clock\_1x, called clock\_lac.
- If posneg=0, U14 passes clock\_lac un-inverted.
- Because clock\_lac is delayed by about 2ns after clock\_1x, posneg=1 enables U9, U10 to latch data on the edge of clock\_2x that corresponds to the *rising* edge of clock\_1x, and posneg=0 enables latching on the *falling* edge.

**U12:** Latches 1st-in-time data on the *rising* edge of clock\_iob. It is a DDR I/O Block flip-flop that transmits 1st-in-time data on the *rising* edge of clock\_iob, and 2nd-in-time on the *falling* edge.

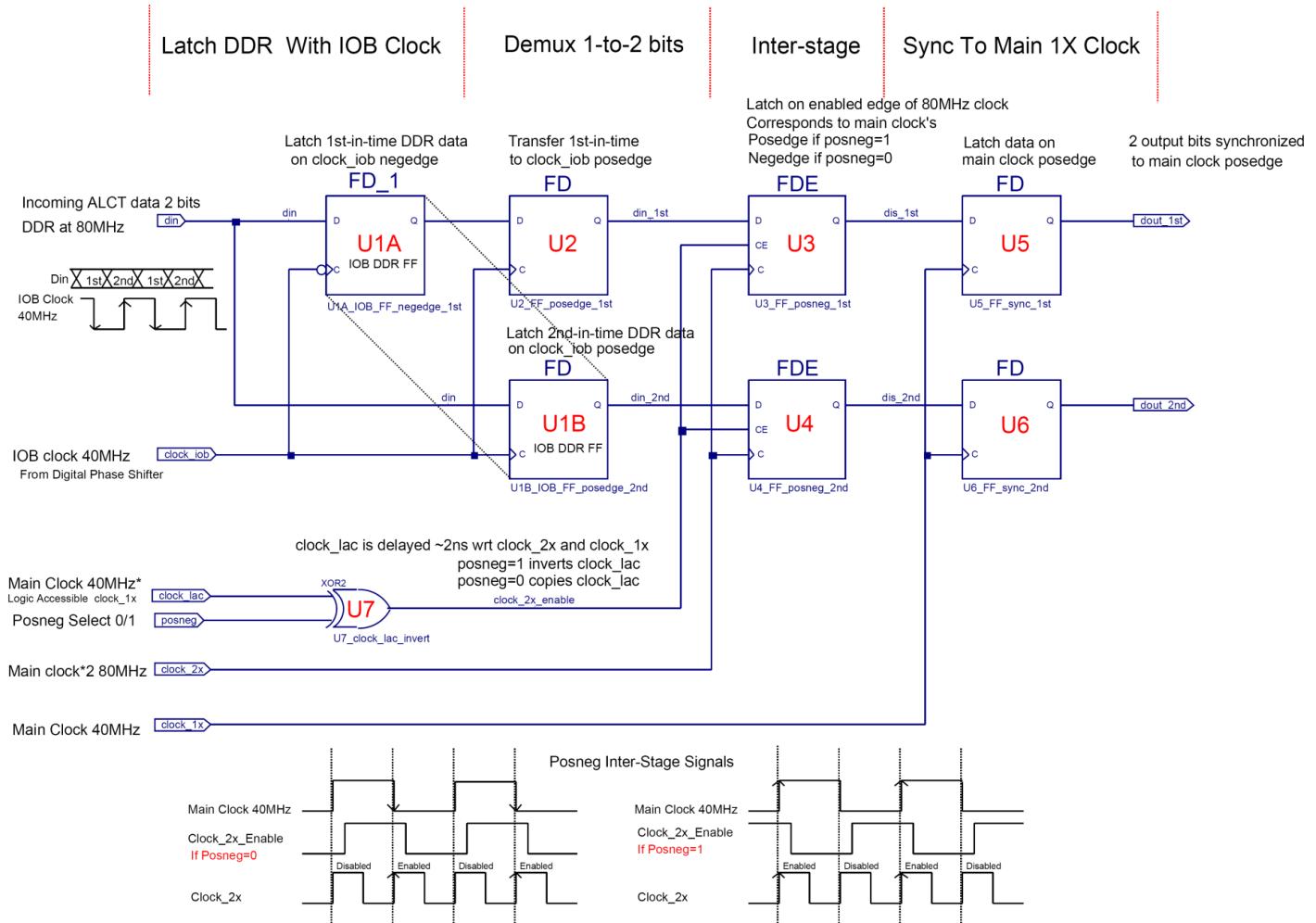
**U11:** Holds 2nd-in-time data for ½ cycle while waiting for U12 to transmit 1st-in-time data.

## CFEB-to-TMB: 80MHz-to-40MHz Muonic Receiver Sync Stages



**Figure 2: CFEB Muonic Receiver**

### ALCT-to-TMB: 80MHz-to-40MHz Muonic Receiver Sync Stages



**Figure 3: ALCT Muonic Receiver**

### TMB-to-ALCT: Transmitter Sync Stages

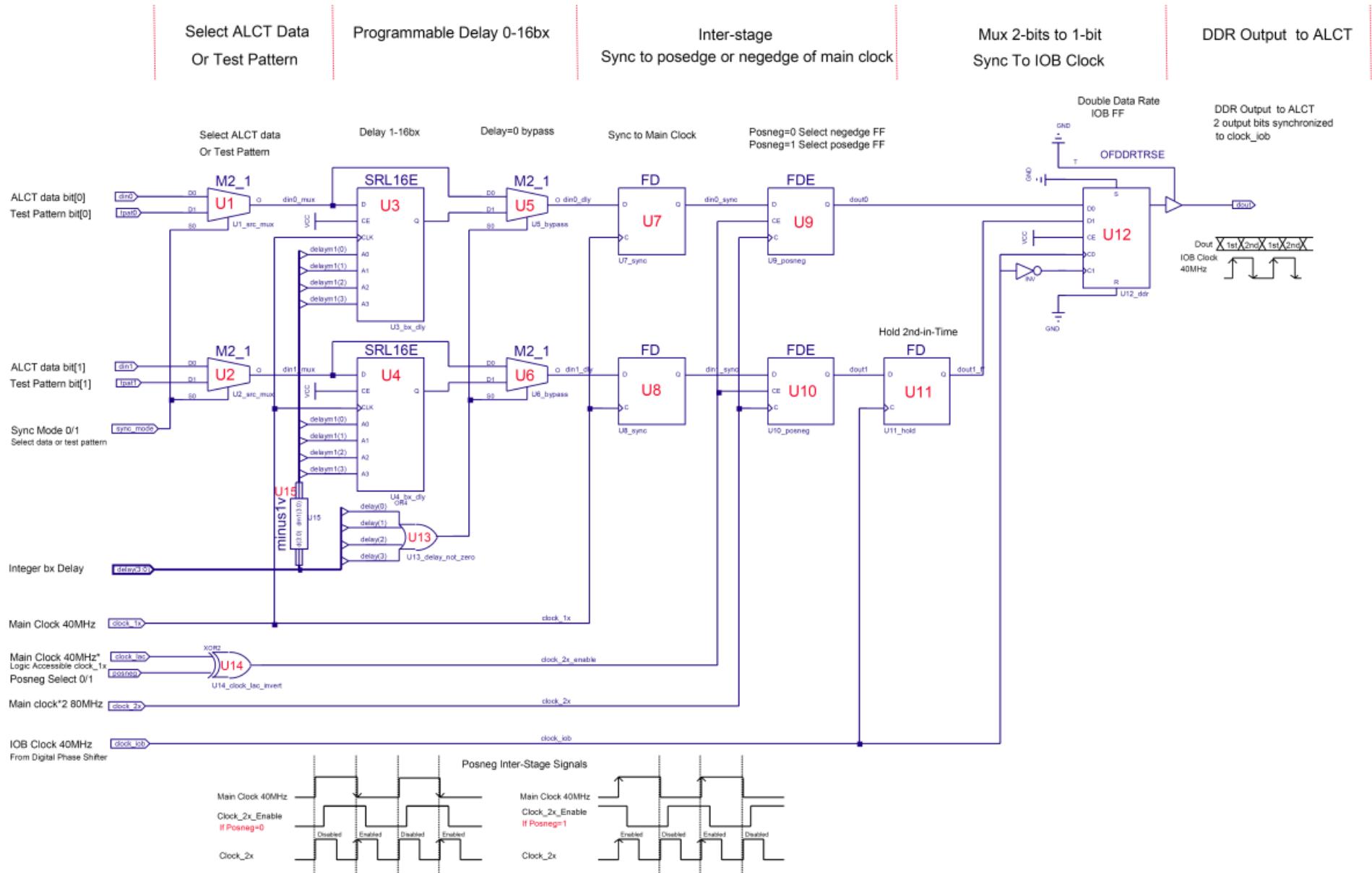


Figure 4: ALCT Muonic Transmitter

# TTC SEQUENCES

## **Trigger State**

### **Start/Stop Triggering Sequence:**

On hard\_reset go to the StopTrigger state:      TMBs CLCT processing machine goes to “idle”.

On ttc\_start\_trigger, wait for the next BX0 (if ttc starts are allowed)

On the next ttc\_bx0, resume triggering.

On ttc\_stop\_trigger (if ttc stops are allowed) or ttc\_resync go the StopTrigger state.

## **Bunch Crossing Counter**

### **Bunch Counter Reset:**

On ttc\_resync or ttc\_bxreset, preset the BXN, and hold the count.

On the next BX0 resume counting bunch crossings.

On subsequent BX0s, check that BXN is again at the preset value, if not, set sync\_error.

TMB further checks that when BXN is at the preset value, that a BX0 arrived, if not, set sync\_error.

## **Resync**

### **L1A Counter Reset:**

On ttc\_resync or ccb\_evcntreset, clear L1A event counters.

### **Buffer Reset:**

ttc\_resync clears TMBs buffer-pointers, aborts any readout in progress, and returns various state machines to their idle states (a similar condition to after power-up or hard-reset).

# ALCT+CLCT MATCHING ALGORITHM

## Matching Logic

### LCT Duplication:

```
// Fill in missing ALCT if CLCT has 2 muons, missing CLCT if ALCT has 2 muons
wire no_alct = !alct0_vpf;
wire no_clct = !clct0_vpf;

wire one_alct = alct0_vpf && !alct1_vpf;
wire one_clct = clct0_vpf && !clct1_vpf;

wire two_alct = alct0_vpf && alct1_vpf;
wire two_clct = clct0_vpf && clct1_vpf;

wire dupe_alct = one_alct && two_clct;
wire dupe_clct = one_clct && two_alct;

wire [MXALCT-1:0] alct_dummy = clct0_real[18:17] << 11;           // Inserts clct bxn into
wire [MXCLCT-1:0] clct_dummy = 0;                                     // frame for clct_only events

wire [MXALCT-1:0] alct0 = (no_alct) ? alct_dummy : alct0_real; // Substitute dummy alct
wire [MXALCT-1:0] alct1 = (dupe_alct) ? alct0_real : alct1_real;

wire [MXCLCT-1:0] clct0 = (no_clct) ? clct0_real : clct0_real; // Do not
wire [MXCLCT-1:0] clct1 = (dupe_clct) ? clct0_real : clct1_real;

wire first_vpf      = alct0_vpf || clct0_vpf;                      // First muon exists
wire second_vpf     = alct1_vpf || clct1_vpf;                      // Second muon exists
```

### LCT Quality:

```
module lct_quality (ACC,A,C,A4,C4,P,CPAT,Q);
// Ports
  input ACC;          // ALCT accelerator muon bit
  input A;            // bit: ALCT was found
  input C;            // bit: CLCT was found
  input A4;           // bit (N A>=4), where N A=number of ALCT layers
  input C4;           // bit (N_C>=4), where N_C=number of CLCT layers
  input [3:0] P;       // 4-bit CLCT pattern number that is presently 1 for n-layer triggers,
                      // 2-10 for current patterns, 11-15 "for future expansion".
  input CPAT;         // bit for cathode .pattern trigger., i.e. (P>=2 && P<=10) at present
  output [3:0] Q;     // 4-bit TMB quality output

// Quality-by-quality definition
reg [3:0] Q;

always @* begin

  if      ( !ACC && A4 && C4 && P==10 )           Q=15; // HQ muon, straight
  else if ( !ACC && A4 && C4 && (P==9 || P==8) )   Q=14; // HQ muon, slight bend
  else if ( !ACC && A4 && C4 && (P==7 || P==6) )   Q=13; // HQ muon, more
  else if ( !ACC && A4 && C4 && (P==5 || P==4) )   Q=12; // HQ muon, more
  else if ( !ACC && A4 && C4 && (P==3 || P==2) )   Q=11; // HQ muon, more
  //                                         Q=10; // reserved for HQ muons with future patterns
  //                                         Q=9; // reserved for HQ muons with future patterns
  else if ( ACC      && A4      && C4 && CPAT ) Q=8; // HQ muon, but accel ALCT
  else if ( A        && !A4      && C4 && CPAT ) Q=7; // HQ cathode, but marginal anode
  else if (          && A4 && C  && !C4 && CPAT ) Q=6; // HQ anode, but marginal cathode
  else if ( A        && !A4 && C  && !C4 && CPAT ) Q=5; // marginal anode and cathode
  //
  //                                         Q=4; // reserved for LQ muons with 2D information in
the future
  else if (          A        && C      && P==1 ) Q=3; // any match but layer CLCT
  else if (          !A       && C      ) Q=2; // some CLCT, no ALCT (unmatched)
  else if (          A        && !C     ) Q=1; // some ALCT, no CLCT (unmatched)
  else                           Q=0; // should never be assigned
end
```

## MPC Format:

```

assign mpc0_frame0[6:0]      = alct0_key[6:0];
assign mpc0_frame0[10:7]     = clct0_pat[3:0];
assign mpc0_frame0[14:11]    = lct0_quality[3:0] * lct0_vpf;
assign mpc0_frame0[15]       = lct0_vpf;
assign mpc0_frame1[7:0]      = {clct0_cfeb[2:0], clct0_key[4:0]};
assign mpc0_frame1[8]        = clct0_bend;
assign mpc0_frame1[9]        = clct_sync_err & tmb_sync_err_en[0];
assign mpc0_frame1[10]       = alct0_bxn[0];
assign mpc0_frame1[11]       = clct_bx0 * lct0_vpf;
assign mpc0_frame1[15:12]    = csc_id[3:0] * lct0_vpf;
assign mpc1_frame0[6:0]      = alct1_key[6:0];
assign mpc1_frame0[10:7]     = clct1_pat[3:0];
assign mpc1_frame0[14:11]    = lct1_quality[3:0] * lct1_vpf;
assign mpc1_frame0[15]       = lct1_vpf;
assign mpc1_frame1[7:0]      = {clct1_cfeb[2:0], clct1_key[4:0]};
assign mpc1_frame1[8]        = clct1_bend;
assign mpc1_frame1[9]        = clct_sync_err & tmb_sync_err_en[1] & lct1_vpf;
assign mpc1_frame1[10]       = alct1_bxn[0];
assign mpc1_frame1[11]       = clct_bx0 * lct1_vpf;
assign mpc1_frame1[15:12]    = csc_id[3:0] * lct1_vpf;
Transmission to MPC is      1st Frame[31:0] = {mpc1_frame0[15:0], mpc0_frame0[15:0]}
                           2nd Frame[31:0] = {mpc1_frame1[15:0], mpc0_frame1[15:0]}

```

Signal	1 <sup>st</sup> in Time	2 <sup>nd</sup> in Time	P3Apin	Test Point
mpc_tx[00]	alct_first_key[0]	clct_first_key[0]	A1	TP331-1
mpc_tx[01]	alct_first_key[1]	clct_first_key[1]	B1	TP331-2
mpc_tx[02]	alct_first_key[2]	clct_first_key[2]	D1	TP331-3
mpc_tx[03]	alct_first_key[3]	clct_first_key[3]	E1	TP331-4
mpc_tx[04]	alct_first_key[4]	clct_first_key[4]	A2	TP331-5
mpc_tx[05]	alct_first_key[5]	clct_first_key[5]	B2	TP331-6
mpc_tx[06]	alct_first_key[6]	clct_first_key[6]	D2	TP331-7
mpc_tx[07]	clct_first_pat[0]	clct_first_key[7]	E2	TP331-8
mpc_tx[08]	clct_first_pat[1]	clct_first_bend	A3	TP332-1
mpc_tx[09]	clct_first_pat[2]	clct_first_sync_err	B3	TP332-2
mpc_tx[10]	clct_first_pat[3]	alct_first_bxn[0]	D3	TP332-3
mpc_tx[11]	lct_first_quality[0]	clct_first_bx0_local	E3	TP332-4
mpc_tx[12]	lct_first_quality[1]	csc_id[0]	A4	TP332-5
mpc_tx[13]	lct_first_quality[2]	csc_id[1]	B4	TP332-6
mpc_tx[14]	lct_first_quality[3]	csc_id[2]	D4	TP332-7
mpc_tx[15]	first_vpf	csc_id[3]	E4	TP332-8
mpc_tx[16]	alct_second_key[0]	clct_second_key[0]	A5	TP341-1
mpc_tx[17]	alct_second_key[1]	clct_second_key[1]	B5	TP341-2
mpc_tx[18]	alct_second_key[2]	clct_second_key[2]	D5	TP341-3
mpc_tx[19]	alct_second_key[3]	clct_second_key[3]	E5	TP341-4
mpc_tx[20]	alct_second_key[4]	clct_second_key[4]	A6	TP341-5
mpc_tx[21]	alct_second_key[5]	clct_second_key[5]	B6	TP341-6
mpc_tx[22]	alct_second_key[6]	clct_second_key[6]	D6	TP341-7
mpc_tx[23]	clct_second_pat[0]	clct_second_key[7]	E6	TP341-8
mpc_tx[24]	clct_second_pat[1]	lct_second_bend	A7	TP342-1
mpc_tx[25]	clct_second_pat[2]	clct_second_sync_err	B7	TP342-2
mpc_tx[26]	clct_second_pat[3]	alct_second_bxn[0]	D7	TP342-3
mpc_tx[27]	lct_second_quality[0]	clct_second_bx0_local	E7	TP342-4

<b>Signal</b>	<b>1<sup>st</sup> in Time</b>	<b>2<sup>nd</sup> in Time</b>	<b>P3Apin</b>	<b>Test Point</b>
mpc_tx[28]	lct_second_quality[1]	csc_id[0]	A8	TP342-5
mpc_tx[29]	lct_second_quality[2]	csc_id[1]	B8	TP342-6
mpc_tx[30]	lct_second_quality[3]	csc_id[2]	D8	TP342-7
mpc_tx[31]	second_vpf	csc_id[3]	E8	TP342-8

## VME REGISTERS

## Addressing Modes

TMB2005 responds to A24D16 VME addressing modes:

- Address Modifier  $39_{16}$ , A24 non-privileged mode
  - Address Modifier  $3D_{16}$ , A24 supervisor mode

It does not respond to byte-addressing modes, so all valid addresses must be even numbers.

## Base Address

TMB2005s “base address” bits A[23:19] select which TMB is being addressed by the VME crate controller. The base address is determined either by the 5 VME-backplane-slot Geographic Address bits or by the Local Address set by two on-board hexadecimal rotary switches. Shunt SH62 selects between Geographic [1-2] and Local [2-3] modes.

- A[23:19] = VME Crate Slot Geographic Address, (Slot= 2 to 21)<sub>10</sub> SH62 [1-2]
  - A[23:19] = Hexadecimal Switch Address SW2x16+SW1 SH62 [2-3]

Multiple TMBs can be addressed simultaneously using a Global Address:

- $A[23:19] = 26_{10}$  Addresses all TMBs in parallel
  - $A[23:19] = 27_{10}$  Address all peripheral crate modules

# Boot Register

When geographic addressing is used, the S2/S1 hexadecimal switches should be set to 1Ah, which allows the hardware Boot Register to respond to the slot  $26_{10}$  global address.

The Boot Register responds to all even VME addresses + base between 70000h and 7FFFEh to allow block-mode VME writes.

## List of Register Addresses

The addresses are hexadecimal and should be added to base.

*Table 1: List of VME Register Addresses*

Address	Register Name	Description
70000	ADR_BOOT	Hardware Bootstrap Register
00	ADR_IDREG0	ID Register 0
02	ADR_IDREG1	ID Register 1
04	ADR_IDREG2	ID Register 2
06	ADR_IDREG3	ID Register 3
08	ADR_VME_STATUS	VME Status Register
0A	ADR_VME_ADR0	VME Address read-back
0C	ADR_VME_ADR1	VME Address read-back
0E	ADR_LOOPBK	Loop-back Register
10	ADR_USR_JTAG	User JTAG
12	ADR_PROM	PROM
14	ADR_DDDSM	3D3444 State Machine Register + Clock DCMs
16	ADR_DDD0	3D3444 Delay Chip 0
18	ADR_DDD1	3D3444 Delay Chip 1
1A	ADR_DDD2	3D3444 Delay Chip 2
1C	ADR_DDDOE	3D3444 Delay Chip Output Enables
1E	ADR_RATCTRL	RAT Module Control
20	ADR_STEP	Step Register
22	ADR_LED	Front Panel +On-Board LEDs
24	ADR_ADC	ADCs
26	ADR_DSN	Digital Serials
28	ADR_MOD_CFG	TMB Configuration
2A	ADR_CCB_CFG	CCB Configuration
2C	ADR_CCB_TRIG	CCB Trigger Control
2E	ADR_CCB_STAT0	CCB Status
30	ADR_ALCT_CFG	ALCT Configuration
32	ADR_ALCT_INJ	ALCT Injector Control
34	ADR_ALCT0_INJ	ALCT Injected ALCT0
36	ADR_ALCT1_INJ	ALCT Injected ALCT1
38	ADR_ALCT_STAT	ALCT Sequencer Control/Status
3A	ADR_ALCT0_RCD	ALCT LCT0 Received by TMB
3C	ADR_ALCT1_RCD	ALCT LCT1 Received by TMB
3E	ADR_ALCT_FIFO	ALCT FIFO RAM Status
40	ADR_DMB_MON	DMB Monitored signals
42	ADR_CFEB_INJ	CFEB Injector Control
44	ADR_CFEB_INJ_ADR	CFEB Injector RAM address

<b>Address</b>	<b>Register Name</b>	<b>Description</b>
46	ADR_CFEB_INJ_WDATA	CFEB Injector Write Data
48	ADR_CFEB_INJ_RDATA	CFEB Injector Read Data
4A	ADR_HCM001	CFEB0 Ly0,Ly1 Hot Channel Mask
4C	ADR_HCM023	CFEB0 Ly2,Ly3 Hot Channel Mask
4E	ADR_HCM045	CFEB0 Ly4,Ly5 Hot Channel Mask
50	ADR_HCM101	CFEB1 Ly0,Ly1 Hot Channel Mask
52	ADR_HCM123	CFEB1 Ly2,Ly3 Hot Channel Mask
54	ADR_HCM145	CFEB1 Ly4,Ly5 Hot Channel Mask
56	ADR_HCM201	CFEB2 Ly0,Ly1 Hot Channel Mask
58	ADR_HCM223	CFEB2 Ly2,Ly3 Hot Channel Mask
5A	ADR_HCM245	CFEB2 Ly4,Ly5 Hot Channel Mask
5C	ADR_HCM301	CFEB3 Ly0,Ly1 Hot Channel Mask
5E	ADR_HCM323	CFEB3 Ly2,Ly3 Hot Channel Mask
60	ADR_HCM345	CFEB3 Ly4,Ly5 Hot Channel Mask
62	ADR_HCM401	CFEB4 Ly0,Ly1 Hot Channel Mask
64	ADR_HCM423	CFEB4 Ly2,Ly3 Hot Channel Mask
66	ADR_HCM445	CFEB4 Ly4,Ly5 Hot Channel Mask
68	ADR_SEQ_TRIG_EN	Sequencer Trigger Source Enables
6A	ADR_SEQ_TRIG_DL_Y0	Sequencer Trigger Source Delays
6C	ADR_SEQ_TRIG_DL_Y1	Sequencer Trigger Source Delays
6E	ADR_SEQ_ID	Sequencer Board + CSC ID
70	ADR_SEQ_CLCT	Sequencer CLCT Configuration
72	ADR_SEQ_FIFO	Sequencer FIFO Configuration
74	ADR_SEQ_L1A	Sequencer L1A Configuration
76	ADR_SEQ_OFFSET0	Sequencer Counter Offsets
78	ADR_SEQ_CLCT0	Sequencer Latched CLCT0
7A	ADR_SEQ_CLCT1	Sequencer Latched CLCT1
7C	ADR_SEQ_TRIG_SRC	Sequencer Trigger Source Read-back
7E	ADR_DMB_RAM_ADR	Sequencer RAM Address
80	ADR_DMB_RAM_WDATA	Sequencer RAM Write Data
82	ADR_DMB_RAM_WDCNT	Sequencer RAM Word Count
84	ADR_DMB_RAM_RDATA	Sequencer RAM Read Data
86	ADR_TMB_TRIG	TMB Trigger Configuration / MPC Accept
88	ADR_MPC0_FRAME0	MPC0 Frame 0 Data sent to MPC
8A	ADR_MPC0_FRAME1	MPC0 Frame 1 Data sent to MPC
8C	ADR_MPC1_FRAME0	MPC1 Frame 0 Data sent to MPC
8E	ADR_MPC1_FRAME1	MPC1 Frame 1 Data sent to MPC
90	ADR_MPC_INJ	MPC Injector Control
92	ADR_MPC_RAM_ADR	MPC Injector RAM address
94	ADR_MPC_RAM_WDATA	MPC Injector RAM Write Data
96	ADR_MPC_RAM_RDATA	MPC Injector RAM Read Data
98	ADR_SCP_CTRL	Scope control

<b>Address</b>	<b>Register Name</b>	<b>Description</b>
9A	ADR_SCP_RDATA	Scope read data
9C	ADR_CCB_CMD	CCB TTC Command Generator
9E	ADR_BUF_STAT0	Buffer Status
A0	ADR_BUF_STAT1	Buffer Status
A2	ADR_BUF_STAT2	Buffer Status
A4	ADR_BUF_STAT3	Buffer Status
A6	ADR_BUF_STAT4	Buffer Status
A8	ADR_ALCT_FIFO1	ALCT Raw hits RAM Control
AA	ADR_ALCT_FIFO2	ALCT Raw hits RAM data
AC	ADR_SEQMOD	Sequencer Trigger Modifiers
AE	ADR_SEQSM	Sequencer Machine State
B0	ADR_SEQCLCTM	Sequencer CLCT msbs
B2	ADR_TMBTIM	TMB Timing for ALCT*CLCT coincidence
B4	ADR_LHC_CYCLE	LHC Cycle period, Maximum BXN+1
B6	ADR_RPC_CFG	RPC Configuration
B8	ADR_RPC_RDATA	RPC Sync Mode Read Data
BA	ADR_RPC_RAW_DELAY	RPC Raw Hits Delay + RPC BXN Differences
BC	ADR_RPC_INJ	RPC Injector Control
BE	ADR_RPC_INJ_ADR	RPC Injector RAM Addresses
C0	ADR_RPC_INJ_WDATA	RPC Injector Write Data
C2	ADR_RPC_INJ_RDATA	RPC Injector Read Data
C4	ADR_RPC_TBINS	RPC FIFO Time Bins
C6	ADR_RPC0_HCM	RPC0 Hot Channel Mask
C8	ADR_RPC1_HCM	RPC1 Hot Channel Mask
CA	ADR_BX0_DELAY	BX0 to MPC Delays
CC	ADR_NON_TRIG_RO	Non-triggering Event Enables
CE	ADR_SCP_TRIG	Scope Trigger Source Channel
D0	ADR_CNT_CTRL	Status Counter Control
D2	ADR_CNT_RDATA	Status Counter Data
D4	ADR_JTAGSM0	JTAG State Machine Control (reads JTAG PROM)
D6	ADR_JTAGSM1	JTAG State Machine Word Count
D8	ADR_JTAGSM2	JTAG State Machine Checksum
DA	ADR_VMESM0	VME State Machine Control (reads VME PROM)
DC	ADR_VMESM1	VME State Machine Word Count
DE	ADR_VMESM2	VME State Machine Checksum
E0	ADR_VMESM3	Number of VME Addresses Written by VMESM
E2	ADR_VMESM4	VME State Machine Write-Data Check
E4	ADR_DDDRSM	RAT 3D3444 State Machine Control
E6	ADR_DDDR0	RAT 3D3444 RPC Delays

<b>Address</b>	<b>Register Name</b>	<b>Description</b>
E8	ADR_UPTIME	Uptime Counter
EA	ADR_BDSTATUS	Board Status Summary
EC	ADR_BXN_CLCT	CLCT BXN At CLCT-Pretrigger
EE	ADR_BXN_ALCT	ALCT BXN At ALCT-Valid-Pattern-Flag
F0	ADR_LAYER_TRIG	Layer-Trigger Mode
F2	ADR_ISE_VERSION	ISE Version + Service Pack
F4	ADR_TEMP0	Pattern Finder Pre-Trigger
F6	ADR_TEMP1	CLCT Separation
F8	ADR_TEMP2	CLCT Separation RAM Data
FA	ADR_PARITY	
FC	ADR_CCB_STAT1	
FE	ADR_BXN_L1A	CLCT BXN at last L1A arrival
100	ADR_L1A_LOOKBACK	L1A Lookback distance
102	ADR_SEQ_DEBUG	Sequencer debug signals
104	ADR_ALCT_SYNC_CTRL	ALCT sync mode control
106	ADR_ALCT_SYNC_TXDATA_1 <sup>ST</sup>	ALCT sync mode transmit data 1 <sup>st</sup>
108	ADR_ALCT_SYNC_TXDATA_2 <sup>ND</sup>	ALCT sync mode transmit data 2 <sup>nd</sup>
10A	ADR_SEQ_OFFSET1	Sequencer Counter Offsets Continued
10C	ADR_MINISCOPE	Internal 16 Channel Digital Miniscope
10E	ADR_PHASER0	ALCT rxd delay digital phase shifter
110	ADR_PHASER1	ALCT txd delay digital phase shifter
112	ADR_PHASER2	CFEB0 rxd delay digital phase shifter
114	ADR_PHASER3	CFEB1 rxd delay digital phase shifter
116	ADR_PHASER4	CFEB2 rxd delay digital phase shifter
118	ADR_PHASER5	CFEB3 rxd delay digital phase shifter
11A	ADR_PHASER6	CFEB4 rxd delay digital phase shifter
11C	ADR_DELAY0_INT	CFEB0-3 DDR RxD Interstage delays
11E	ADR_DELAY1_INT	CFEB4 DDR RxD Interstage delays Continued
120	ADR_SYNC_ERR_CTRL	Synchronization Error Control
122	ADR_CFEB_BADBITS_CTRL	CFEB Bad Bit Control/Status
124	ADR_CFEB_BADBITS_TIMER	CFEB Bad Bit Check Interval
126	ADR_CFEB0_BADBITS_LY01	CFEB0 Bad Bits Array
128	ADR_CFEB0_BADBITS_LY23	CFEB0 Bad Bits Array
12A	ADR_CFEB0_BADBITS_LY45	CFEB0 Bad Bits Array
12C	ADR_CFEB1_BADBITS_LY01	CFEB1 Bad Bits Array
12E	ADR_CFEB1_BADBITS_LY23	CFEB1 Bad Bits Array

<b>Address</b>	<b>Register Name</b>	<b>Description</b>
130	ADR_CFEB1_BADBITS_LY45	CFEB1 Bad Bits Array
132	ADR_CFEB2_BADBITS_LY01	CFEB2 Bad Bits Array
134	ADR_CFEB2_BADBITS_LY23	CFEB2 Bad Bits Array
136	ADR_CFEB2_BADBITS_LY45	CFEB2 Bad Bits Array
138	ADR_CFEB3_BADBITS_LY01	CFEB3 Bad Bits Array
13A	ADR_CFEB3_BADBITS_LY23	CFEB3 Bad Bits Array
13C	ADR_CFEB3_BADBITS_LY45	CFEB3 Bad Bits Array
13E	ADR_CFEB4_BADBITS_LY01	CFEB4 Bad Bits Array
140	ADR_CFEB4_BADBITS_LY23	CFEB4 Bad Bits Array
142	ADR_CFEB4_BADBITS_LY45	CFEB4 Bad Bits Array
144	ADR_ALCT_STARTUP_DELAY	ALCT startup delay milliseconds for Spartan-6
146	ADR_ALCT_STARTUP_STATUS	ALCT startup delay machine status

**Virtex-6 VME Registers:**

148	ADR_V6_SNAP12_QPLL	Virtex-6 SNAP12 Serial interface + QPLL status
14A	ADR_V6_GTX_RX_ALL	Virtex-6 GTX common control and status
14C	ADR_V6_GTX_RX0	Virtex-6 GTX0 control and status
14E	ADR_V6_GTX_RX1	Virtex-6 GTX1 control and status
150	ADR_V6_GTX_RX2	Virtex-6 GTX2 control and status
152	ADR_V6_GTX_RX3	Virtex-6 GTX3 control and status
154	ADR_V6_GTX_RX4	Virtex-6 GTX4 control and status
156	ADR_V6_GTX_RX5	Virtex-6 GTX5 control and status
158	ADR_V6_GTX_RX6	Virtex-6 GTX6 control and status
15A	ADR_V6_SYSMON	Virtex-6 Sysmon ADC
15C	ADR_V6_CFEB_BADBITS_CTRL	CFEB Bad Bit Control/Status extends Adr 122
15E	ADR_V6_CFEB5_BADBITS_LY01	CFEB5 Bad Bit Array
160	ADR_V6_CFEB5_BADBITS_LY23	CFEB5 Bad Bit Array
162	ADR_V6_CFEB5_BADBITS_LY45	CFEB5 Bad Bit Array
164	ADR_V6_CFEB6_BADBITS_LY01	CFEB6 Bad Bit Array
166	ADR_V6_CFEB6_BADBITS_LY23	CFEB6 Bad Bit Array
168	ADR_V6_CFEB6_BADBITS_LY45	CFEB6 Bad Bit Array
16A	ADR_V6_PHASER7	Phaser 7 cfeb5_rx phase
16C	ADR_V6_PHASER8	Phaser 8 cfeb6_rx phase
16E	ADR_V6_HCM501	CFEB5 Ly0,Ly1 Hot Channel Mask
170	ADR_V6_HCM523	CFEB5 Ly2,Ly3 Hot Channel Mask
172	ADR_V6_HCM545	CFEB5 Ly4,Ly5 Hot Channel Mask
174	ADR_V6_HCM601	CFEB6 Ly0,Ly1 Hot Channel Mask
176	ADR_V6_HCM623	CFEB6 Ly2,Ly3 Hot Channel Mask

<b>Address</b>	<b>Register Name</b>	<b>Description</b>
178	ADR_V6_HCM645	CFEB6 Ly4,Ly5 Hot Channel Mask
17A	ADR_V6_EXTEND	DCFEB 7-bit extensions to 5 bit fields in 0x42,68

**VME Registers to access and control FIFOs with last trigger decisions sent to MPCs**

17C	ADR_MPC0_FRAME0_FIFO	MPC0 Frame0 Data Sent to MPC stored in FIFO
17E	ADR_MPC0_FRAME1_FIFO	MPC0 Frame1 Data Sent to MPC stored in FIFO
180	ADR_MPC1_FRAME0_FIFO	MPC1 Frame0 Data Sent to MPC stored in FIFO
182	ADR_MPC1_FRAME1_FIFO	MPC1 Frame1 Data Sent to MPC stored in FIFO
184	ADR_MPC_FRAMES_FIFO_CTRL	Control of FIFO Storage for Data Sent to MPC

**VME Registers to access startup timers**

186	ADR_TMB_MMCM_LOCK_TIME	TMB Clock Startup Timer
188	ADR_TMB_POWER_UP_TIME	TMB Power-up Timer
18A	ADR_TMB_LOAD_CFG_TIME	TMB Load Config Timer
18C	ADR_ALCT_PHASER_LOCK_TIME	ALCT Phaser MMCM Lock Timer
18E	ADR_ALCT_LOAD_CFG_TIME	ALCT Load Config Timer
190	ADR_GTX_RST_DONE_TIME	GTX Reset Done Timer
192	ADR_GTX_SYNC_DONE_TIME	GTX Sync Done Timer

## Definitions of Register Addresses

### Adr 70000<sub>16</sub> ADR\_BOOT Hardware Bootstrap Register

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R=tdo	R=ready	hard reset RPC/RAT	/mez clock enable	/fpga vme_en	/en_fpga reset_alct	hard reset TMB	hard reset ALCT	JTAG source vme/fpga	sel3	sel2	sel1	sel0	tck	tms	Tdi

Bit	Dir	Signal	Default	Description
[ 0 ]	RW	jtag_vme1 (tdi)	0	vme tdi
[ 1 ]	RW	jtag_vme2 (tms)	0	vme tms
[ 2 ]	RW	jtag_vme3 (tck)	0	vme tck
[ 3 ]	RW	sel_vme0	0	00XX ALCT JTAG Chain
[ 4 ]	RW	sel_vme1	0	01XX TMB Mezzanine FPGA + FPGA PROMs Chain
[ 5 ]	RW	sel_vme2	0	10XX TMB User PROMs JTAG chain
[ 6 ]	RW	sel_vme3	0	11XX TMB FPGA User JTAG chain
[ 7 ]	RW	vme/usr_en	0	1=JTAG sourced by Bootstrap Register, 0= from FPGA
[ 8 ]	RW	hard_reset_alct_vme	0	1=Hard reset to ALCT FPGA
[ 9 ]	RW	hard_reset_tmb_vme	0	1=Hard reset to TMB FPGA
[10]	RW	/en_fpga_reset_alct	0	0=Allow TMB FPGA to hard reset ALCT
[11]	RW	/fpga_vme_en	0	0=Allow TMB FPGA to issue VME commands
[12]	RW	/mez_clock_en	0	0=Enable TMB FPGA mezzanine clock
[13]	RW	hard_reset_rpc	0	1=Hard reset to RPC (RAT) FPGA
[14]	R	vme_ready	x	1=FPGA vme logic indicates ready
[15]	R	jtag_vme0 (tdo)	0	vme tdo
[14]	W	unassigned	-	No connection on PCB
[15]	W	unassigned	-	No connection on PCB

**Adr 00 ADR\_IDREG0 ID Register 0**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	ga4	ga3	ga2	ga1	ga0	fvers3	fvers2	fvers1	fvers0	ftype3	ftype2	ftype1	ftype0

Bits	Dir	Typical	Description
[03:00]	R	C	Firmware type, C=Normal CLCT/TMB, D=Debug loopback
[07:04]	R	D	Firmware version code
[12:08]	R	15	Geographic address for this board
[15:13]	R	0	Unassigned

**Adr 02 ADR\_IDREG1 ID Register 1**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
month msd3	month msd2	month msd1	month msd0	month lsd3	month lsd2	month lsd1	month lsd0	day msd3	day msd2	day msd1	day msd0	day lsd3	day lsd2	day lsd1	day lsd0

Bits	Dir	Typical	Description
[07:00]	R	09	DD Firmware Version Day (BCD)
[15:08]	R	04	MM Firmware Version Month (BCD)

**Adr 04 ADR\_IDREG2 ID Register 2**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
year digit3 3	year digit3 2	year digit3 1	year digit3 0	year digit2 3	year digit2 2	year digit2 1	year digit2 0	year digit1 3	year digit1 2	year digit1 1	year digit1 0	year digit0 3	year digit0 2	year digit0 1	year digit0 0

Bits	Dir	Typical	Description
[15:00]	R	2007	YYYY Firmware Version Year (BCD)

**Adr 06 ADR\_IDREG3 ID Register 3**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rev code 15	rev code 14	rev code 13	rev code 12	rev code 11	rev code 10	rev code 9	rev code 8	rev code 7	rev code 6	rev code 5	rev code 4	rev code 3	rev code 2	rev code 1	rev code 0

Bits	Dir	Typical	Description
[15:00]	R		Firmware Revcode (as stored in raw hits header)

**Adr 08****ADR\_VME\_STATUS****VME Status Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
TMB ready	local/geo	iack	acfail	sysreset	sysfail	sysclk	ds1	as	lword	gap	ga4	ga3	ga2	ga1	ga0

Bits	Dir	Typical	Description
[04:00]	R		Crate slot Geographic Address
[05]	R		Crate slot Geographic Address Parity
[06]	R		VME signal lword
[07]	R		VME signal as
[08]	R		VME signal ds1
[09]	R		VME signal sysclk
[10]	R		VME signal sysfail
[11]	R		VME signal sysreset
[12]	R		VME signal acfail
[13]	R		VME signal iack
[14]	R		1=Address mode set to local, 0=Geographic
[15]	R		1=TMB reports ready to boot register

**Adr 0A****ADR\_VME\_ADR0****VME Address Read-Back**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
a15	a14	a13	a12	a11	a10	a9	a8	a7	a6	a5	a4	a3	a2	a1	lword

Bits	Dir	Typical	Description
[15:00]	R	a[15:0]	VME Address captured at last write cycle {a[15:1],lword}

**Adr 0C****ADR\_VME\_ADR1****VME Address Read-Back**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
TMB ready	local/geo	iack	acfail	sysreset	sysfail	sysclk	ds1	as	lword	gap	ga4	ga3	ga2	ga1	ga0

Bits	Dir	Typical	Description
[07:00]	R	a[23:16]	VME Address captured at last write cycle
[13:08]	R	am[5:0]	VME Address modifier
[15:14]	R	0	Unassigned

**Adr 0E ADR\_LOOPBK Loop-Back Control Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	dmbrxres2	dmbrxres1	dmbrxres0	gtloe	gtlloop	dmboe	dmblloop	rpcloopbdtest	rpcloop_tmb	rpcloop_rat	alct_txoe	alct_rxoe	alct_loop	cfеб_oe

Bits	Dir	Signal	Default	Description
[00]	R	cfеб_oe	1	1=CFEB output enable
[01]	R	alct_loop	0	0>No ALCT loop-back
[02]	RW	alct_rxoe	1	1=Enable RAT ALCT LVDS receiver, 0=power down
[03]	RW	alct_txoe	1	1=Enable RAT ALCT LVDS transmitter, 0=power down
[04]	R	rpcloop_rat	0	1=RAT FPGA enters loop-back mode
[05]	R	rpcloop_bdtest	0	1=En RPC Loop-back (no RAT ), used only in bdtest firmware
[06]	R	rpcloop_tmb	0	1=TMBs RAT backplane ICs loop-back mode
[07]	R	dmblloop	0	0>No DMB loop-back
[08]	R	dmboe	0	0=DMB driver enable
[09]	R	gtlloop	0	0>No GTL loop-back
[10]	R	gtloe	0	0=Enable GTL outputs
[13:11]	RW	dmb_tx_reserved[2:0]	0	dmb_tx[48:46] unused, set to 0
[15:14]	RW	--		Unassigned

**Adr 10 ADR\_USR\_JTAG User JTAG Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
tdo_usr	0	0	0	0	0	0	0		sel3_usr	sel2_usr	sel1_usr	sel0_usr	tck_usr	tms_usr	tdi_usr

Bits	Dir	Signal	Description
[00]	RW	tdi_usr	User JTAG Chain TDI (output from FPGA)
[01]	RW	tms_usr	User JTAG Chain TMS
[02]	RW	tck_usr	User JTAG Chain TCK
[06:03]	RW	sel_usr[3:0]	User JTAG Chain Select, 0=ALCT,1=Mez,2=UserPROMs,3=UserChain
[13:07]	RW	--	Unassigned
[14]	RW	wr_usr_jtag_dis	1=disable write access to ADR_USR_JTAG, set in Adr D4[11]
[15]	R	tdo_usr	User JTAG Chain TDO (input to FPGA)

**Adr 12****ADR\_PROM****User PROMs Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	prom_src	prom1_ce	prom1_oe	prom1_clk	prom0_ce	prom0_oe	prom0_clk	prom_led7	prom_led6	prom_led5	prom_led4	prom_led3	prom_led2	prom_led1	prom_led0

Bits	Dir	Signal	Default	Description
[07:00]	RW	prom_led[7:0]	CD	PROM data bus shared with On-Board LEDs
[08]	RW	prom0_clk	0	PROM 0 clock
[09]	RW	prom0_oe	0	PROM 0 output enable
[10]	RW	prom0_ce	1	PROM 0 /chip_enable
[11]	RW	prom1_clk	0	PROM 1 clock
[12]	RW	prom1_oe	0	PROM 1 output enable
[13]	RW	prom1_ce	1	PROM 1 /chip_enable
[14]	RW	prom_src	0	Data bus 0=on-board LEDs, 1=enabled PROM
[15]	RW	--	0	Unassigned

**Adr 14****ADR\_DDDSM****3D3444 State Machine Control + DCM Lock Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rpc lock	dcc lock	mpc lock	aletd lock	alct rxclk lock	tmb clock1 lock	tmb0d lock	tmb clock0 lock	ddd verify	dddsdm busy	auto start	serial from	serial to ddd	adr latch	ddd clock	ddd start

Bits	Dir	Signal	Default	Description
[00]	RW	ddd_start_vme	0	Start DDD State Machine
[01]	RW	ddd_clock	0	DDD manual-mode clock
[02]	RW	ddd_adr_latch	1	DDD manual-mode address latch, active low
[03]	RW	ddd_serial_in	0	Serial data to DDD chain
[04]	RW	ddd_serial_out	0	Serial data from DDD chain
[05]	RW	ddd_auto_start	1	DDD State Machine autostart state
[06]	R	ddd_busy	0	DDD State Machine busy
[07]	R	ddd_verify_ok	1	DDD data read back verified OK
[08]	R	lock_tmb_clock0	1	TMB clock 0 DCM locked
[09]	R	lock_tmb_clock0d	1	TMB clock 0d DCM locked
[10]	R	lock_tmb_clock1	1	TMB clock 1 DCM locked
[11]	R	lock_alct_rxclock	1	ALCT rxclock DCM locked
[12]	R	lock_alct_clockd	1	ALCT rxclockd DCM locked
[13]	R	lock_mpc_clock	1	CFEB rxd clock DCM locked (was mpc)
[14]	R	lock_dcc_clock	1	DCC clock DCM locked
[15]	R	lock_rpc_clock	1	RPC clock DCM locked

**Adr 16****ADR\_DDD0****3D3444 Chip 0 Delays, 1 step = 2ns**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
delay_ch3	delay_ch3	delay_ch3	delay_ch3	delay_ch2	delay_ch2	delay_ch2	delay_ch2	delay_ch1	delay_ch1	delay_ch1	delay_ch1	delay_ch0	delay_ch0	delay_c_h0	delay_ch0

Bits	Dir	Signal	Default	Description
[03:00]	RW	delay_ch0[3:0]	0	alct_tof_delay, shift entire ALCT in clockspace
[07:04]	RW	delay_ch1[3:0]	1	alct_rxclock delay, not used in muonic firmware
[11:08]	RW	delay_ch2[3:0]	6	DMB tx clock
[15:12]	RW	delay_ch3[3:0]	9	RPC tx clock

**Adr 18****ADR\_DDD1****3D3444 Chip 1 Delays, 1 step = 2ns**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
delay_ch7	delay_ch7	delay_ch7	delay_ch7	delay_ch6	delay_ch6	delay_ch6	delay_ch6	delay_ch5	delay_ch5	delay_ch5	delay_ch5	delay_ch4	delay_ch4	delay_c_h4	delay_ch4

Bits	Dir	Signal	Default	Description
[03:00]	RW	delay_ch4[3:0]	0	tmb_clock1, not used
[07:04]	RW	delay_ch5[3:0]	0	mpc_clock not used
[11:08]	RW	delay_ch6[3:0]	0	cfeb_tof_delay, shift all cfebs in clockspace
[15:12]	RW	delay_ch7[3:0]	7	CFEB 0 clock

**Adr 1A****ADR\_DDD2****3D3444 Chip 2 Delays, 1 step = 2ns**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
delay_ch11	delay_ch11	delay_ch11	delay_ch11	delay_ch10	delay_ch10	delay_ch10	delay_ch10	delay_ch9	delay_ch9	delay_ch9	delay_ch9	delay_ch8	delay_ch8	delay_c_h8	delay_ch8

Bits	Dir	Signal	Default	Description
[03:00]	RW	delay_ch8[3:0]	7	CFEB 1 clock
[07:04]	RW	delay_ch9[3:0]	7	CFEB 2 clock
[11:08]	RW	delay_ch10[3:0]	7	CFEB 3 clock
[15:12]	RW	delay_ch11[3:0]	7	CFEB 4 clock

**Adr 1C****ADR\_DDDOE****3D3444 Chip Output Enables**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	cfeb_4	cfeb_3	cfeb_2	cfeb_1	cfeb_0	dcc	mpc	tmb1	rpc_tx	dmb_tx	alct_rx	alct_tx

Bits	Dir	Signal	Default	Description
[11:00]	RW	ddd_oe[11:0]	FFF	Bit(n)=1=Enable DDD output channel n
[15:12]	RW	Unassigned	0	Unassigned

**Adr 1E      ADR\_RATCTRL      RAT Module Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	0	0	rpc_dsn_en	rpc_free	rpc_lptm	rpc_posneg	rpc_sync

Bits	Dir	Signal	Default	Description
[0]	RW	rpc_sync	0	1=RPC 80MHz sync pattern mode
[1]	RW	rpc_posneg	0	1=shift RPC data ½ cycle in RAT FPGA + dsn
[2]	RW	rpc_lptmb	0	Not used (for matching rpc_tx array)
[3]	RW	rpc_free_tx[0]	0	Unassigned
[4]	RW	rat_dsn_en	0	1=Enable RAT dsn readout
[15:5]	RW	--	0	Unassigned

**Adr 20      ADR\_STEP      Clock Single-Step + Hard Resets**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	/tmb_hard	/alct_hard	alct_cklen	cfeb4_cklen	cfeb3_cklen	cfeb2_cklen	cfeb1_cklen	cfeb0_cklen	step_run	step_cfeb	step_rpc	step_dmb	step_alct

Bits	Dir	Signal	Default	Description
[00]	RW	step_alct	0	Step ALCT clock
[01]	RW	step_dmb	0	Step DMB clock
[02]	RW	step_rpc	0	Step RPC clock
[03]	RW	step_cfeb	0	Step CFEB clock
[04]	RW	step_run	0	0=run mode, 1=step clocks
[05]	RW	cfeb_clock_en0	1	1=enable CFEB0 clock
[06]	RW	cfeb_clock_en1	1	1=enable CFEB1 clock
[07]	RW	cfeb_clock_en2	1	1=enable CFEB2 clock
[08]	RW	cfeb_clock_en3	1	1=enable CFEB3 clock
[09]	RW	cfeb_clock_en4	1	1=enable CFEB4 clock
[10]	RW	alct_clock_en	1	1=enable ALCT clock
[11]	RW	/alct_hard_reset_en	1	1=disable ALCT hard reset
[12]	RW	/tmb_hard_reset_en	1	1=disable TMB hard reset
[15:13]	RW	--	0	Unassigned

**Adr 22 ADR\_LED Front Panel + On-Board LED Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
led bd7	led bd6	led bd5	led bd4	led bd3	led bd2	led bd1	led bd0	VME	NL1A	NMAT	INVP	L1A	CLCT	ALCT	LCT

Bits	Dir	Signal	Color	Description
[00]	RW	led_fp_lct	Blue	LCT TMB matched ALCT+CLCT
[01]	RW	led_fp_lct	Green	ALCT found a muon
[02]	RW	led_fp_clct	Green	CLCT found a muon
[03]	RW	led_fp_l1a	Green	L1A level 1 accept
[04]	RW	led_fp_invp	Amber	INVP invalid pattern after CSC drift
[05]	RW	led_fp_nmat	Amber	NMAT no match after ALCT or CLCT triggered
[06]	RW	led_fp_nl1a	Red	NL1A no L1A after trigger
[07]	RW	led_fp_vme	Green	VME power-up = on, off=vme access flash
[08]	RW	led_bd0	Blue	Buffer busy[0]
[09]	RW	led_bd1	Green	Buffer busy[1]
[10]	RW	led_bd2	Green	Buffer busy[2]
[11]	RW	led_bd3	Green	Buffer busy[3]
[12]	RW	led_bd4	Green	Buffer busy[4]
[13]	RW	led_bd5	Green	Buffer busy[5]
[14]	RW	led_bd6	Green	Buffer busy[6]
[15]	RW	led_bd7	Red	Buffer busy[7]

**Adr 24 ADR\_ADC ADC + Power Comparator Register**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	smb data	smb clk	ADC /cs	ADC din	ADC sclock	ADC dout	/tcrit	V1.5	V1.8	V3.3	V5.0

Bits	Dir	Signal	Typical	Description
[00]	R	vstat_5p0v	1	1 = 5.0V power supply OK
[01]	R	vstat_3p3v	1	1 = 3.3V power supply OK
[02]	R	vstat_1p8v	1	1 = 1.8V power supply OK
[03]	R	vstat_1p5v	1	1 = 1.5V power supply OK
[04]	R	/t_crit	1	1 = FPGA and Board Temperature OK
[05]	R	adc_dout	0	Voltage monitor ADC serial data receive
[06]	RW	adc_sclock	0	Voltage monitor ADC serial clock
[07]	RW	adc_din	0	Voltage monitor ADC serial data transmit
[08]	RW	/adc_cs	1	Voltage monitor ADC chip select
[09]	RW	smb_clk	0	Temperature monitor ADC serial clock
[10]	RW	smb_data	1	Temperature monitor ADC serial data, open drain
[15:11]	RW	--	0	Unassigned

**Adr 26 ADR\_DSN Digital Serial Numbers**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	RAT DSN Data	RAT DSN Busy	RAT DSN Init	RAT DSN Write	RAT DSN Start	Mez DSN Data	Mez DSN Busy	Mez DSN Init	Mez DSN Write	Mez DSN Start	TMB DSN Data	TMB DSN Busy	TMB DSN Init	TMB DSN Write	TMB DSN Start

Bits	Dir	Signal	Default	Description
[00]	RW	tmb_sn_start	0	TMB Digital serial SM start
[01]	RW	tmb_sn_write	0	TMB Digital serial write pulse
[02]	RW	tmb_sn_init	0	TMB Digital serial Init pulse
[03]	R	tmb_sn_busy	-	TMB State DSN State Machine busy
[04]	R	tmb_sn_data	-	TMB State DSN read data
[05]	RW	mez_sn_start	0	Mez Digital Serial State Machine start
[06]	RW	mez_sn_write	0	Mez Digital Serial Write pulse
[07]	RW	mez_sn_init	0	Mez Digital Serial Init pulse
[08]	R	mez_sn_busy	-	Mez State DSN State Machine busy
[09]	R	mez_sn_data	-	Mez State DSN read data
[10]	RW	rat_sn_start	0	RAT Digital Serial State Machine start
[11]	RW	rat_sn_write	0	RAT Digital Serial Write pulse
[12]	RW	rat_sn_init	0	RAT Digital Serial Init pulse
[13]	R	rat_sn_busy	-	RAT State DSN State Machine busy
[14]	R	rat_sn_data	-	RAT State DSN read data
[15]	RW	-	0	Unassigned

**Adr 28 ADR\_MOD\_CFG TMB Module Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mez done	ddd auto	power up	global reset enable	cfeb6 exists	cfeb5 exists	cfeb4 exists	cfeb3 exists	cfeb2 exists	cfeb1 exists	cfeb0 exists	bdled cylon	bdled vme	fpled flash	fpled cylon	fpled vme

Bits	Dir	Signal	Default	Description
[00]	RW	led_fp_src_vme	0	1=Front Panel LEDs sourced from VME register
[01]	RW	led_fp_cylon	0	1=FP LED Cylon mode, cool
[02]	RW	led_flash_on_stop	1	1=Flash Front Panel LEDs on TTT stop_trigger
[03]	RW	led_bd_src_vme	0	1=On-Board LEDs sourced from VME register
[04]	RW	led_bd_cylon	0	1=BD LED Cylon mode, cool
[11:5]	R	cfeb_exists[6:0]	7F	CFEB(n) instantiated in this firmware version
[12]	RW	global_reset_en	1	1=fire global reset if main DLL loses lock
[13]	R	power_up		Power-up FF
[14]	R	ddd_autostart		1=3D3444 auto-start enabled, copy of Adr14[05]
[15]	R	mez_done		1=Mezzanine FPGA loaded from PROM

**Adr 2A      ADR\_CCB\_CFG      CCB Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
adb pulse async	adb pulse sync	alct hard reset	tmb hard reset 2	tmb resout 1	tmb resout 0	tmb res1	tmb res0	11a vme	clct status en	alct status en	ccb status oe	int 11aen	disabl tx	ignore rx	

Bits	Dir	Signal	Default	Description
[00]	RW	ccb_ignore_rx	0	1=Ignore Received CCB backplane inputs
[01]	RW	ccb_disable_tx	0	1=Disable transmitted CCB backplane outputs
[02]	RW	ccb_int_11a_en	0	1=Enable internal L1A emulator
[03]	RW	ccb_status_oe_vme	0	1=Enable ALCT+CLCT status to CCB front panel
[04]	RW	alct_status_en	0	1=Enable ALCT status GTL outputs (req [03]=1)
[05]	RW	clct_status_en	0	1=Enable CLCT status GTL outputs (req [03]=1)
[06]	RW	11accept_vme	0	1=fire ccb_11accept oneshot
[08:07]	R	tmb_reserved[1:0]		Future use
[11:09]	R	tmb_reserved_out[2:0]		Future use
[12]	R	tmb_hard_reset		Reload TMB FPGA
[13]	R	alct_hard_reset		Reload ALCT FPGA
[14]	R	alct_adb_pulse_sync		ALCT synchronous test pulse from CCB
[15]	R	alct_adb_pulse_async		ALCT asynchronous test pulse from CCB
[12]	W	vme_evcntres	0	Event counter reset    ccb_evcntres
[13]	W	vme_bcntres	0	Bunch crossing reset    ccb_bcntres
[14]	W	vme_bx0	0	Bx0 signal    ccb_bx0
[15]	W	vme_bx0_emu_en	0	Bx0 Emulator enable

**Adr 2C      ADR\_CCB\_TRIG      CCB Trigger Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
11a delay vme7	11a delay vme6	11a delay vme5	11a delay vme4	11a delay vme3	11a delay vme2	11a delay vme1	11a delay vme0	Ignore start/ stop	ccb exttrig bypass	ext trig both	clct ext trig vme	alct ext trig vme	seq trig 11aen	clct ext trig 11aen	alct ext trig 11aen

Bits	Dir	Signal	Default	Description
[00]	RW	alct_ext_trig_11aen	0	1=Request ccb 11a on alct ext_trig
[01]	RW	clct_ext_trig_11aen	0	1=Request ccb 11a on clct ext_trig
[02]	RW	seq_trig_11aen	1	1=Request ccb 11a on sequencer trigger
[03]	RW	alct_ext_trig_vme	0	1=Fire alct_ext_trig oneshot
[04]	RW	clct_ext_trig_vme	0	1=Fire clct_ext_trig oneshot
[05]	RW	ext_trig_both	0	1=clct_ext_trig fires alct + alct fires clct_trig, DC
[06]	RW	ccb_allow_extbypass	0	1=Allow clct_exttrig_ccb when ccb_ignore_rx=1
[07]	RW	ccb_ignore_startstop	0	1=Ignore ttc_trig_start, ttc_trig_stop
[15:08]	RW	11a_delay_vme	72 <sub>16</sub>	Internal L1A delay (not same as sequencer L1A)

**Adr 2E****ADR\_CCB\_STAT0****CCB Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ccb bx0	ccb bentr	ccb res4	ccb res3	ccb res2	ccb qpll locked	ccb ttcrx ready	ccb clock en	ccb cmd7	ccb cmd6	ccb cmd5	ccb cmd4	ccb cmd3	ccb cmd2	ccb cmd1	ccb cmd0

Bits	Dir	Signal	Default	Description
[07:00]	R	ccb_cmd[7:0]		CCB Command word from TTC
[08]	R	ccb_clock40_enable	1	1=TMB 40MHz clock from CCB enabled
[09]	R	ccb_reserved[0]	1	ccb_ttcrx_ready TTC ready signal from CCB
[10]	R	ccb_reserved[1]	1	ccb_qpll_locked PLL locked signal from CCB
[13:09]	R	ccb_reserved[4:2]		Future use
[14]	R	ccb_bcntres		Bunch counter reset from CCB (backplane)
[15]	R	ccb_bx0		Bunch crossing 0 from CCB (backplane)

**Adr 30****ADR\_ALCT\_CFG****ALCT Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	cfeb muon ic	alct muon ic	alct clk vme	alct clk ccb	alct seq cmd3	alct seq cmd2	alct seq cmd1	alct seq cmd0	assert alct ext inj	assert alct ext trg	alct ext inj en	alct ext trg en

Bits	Dir	Signal	Default	Description
[00]	RW	cfg_alct_ext_trig_en	1	1=Enable alct_ext_trig from CCB
[01]	RW	cfg_alct_ext_inject_en	0	1=Enable alct_ext_inject from CCB
[02]	RW	cfg_alct_ext_trig	0	1=Assert alct_ext_trig
[03]	RW	cfg_alct_ext_inject	0	1=Assert alct_ext_inject
[07:04]	RW	alct_seq_cmd[3:0]	0	ALCT Sequencer command
[08]	RW	alct_clock_en_use_ccb		1=alct_clock_en_vme = ccb_clock40_enable
[09]	RW	alct_clock_en_use_vme		sets alct_clock_en cable signal if [8]=0
[10]	R	alct_muonic	1	ALCT board has independent time-of-flight delay
[11]	R	cfeb_muonic	0	CFEBS have independent time-of-flight delay
[15:12]	RW	--	0	Unassigned

**Adr 32****ADR\_ALCT\_INJ****ALCT Injector Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	inject delay 4	inject delay 3	inject delay 2	inject delay 1	inject delay 0	l1a inj ram	alct inj ram	link inject w clct	start inject	clear alct

Bits	Dir	Signal	Default	Description
[00]	RW	alct_clear	0	1=Blank ALCT received data
[01]	RW	alct_inject_mux	0	1=Start ALCT injector State Machine
[02]	RW	alct_sync_clct	0	1=Link ALCT injector with CLCT inject command
[03]	RW	alct_inj_ram_en	0	1=Link ALCT injector to CFEB injector RAM
[04]	RW	l1a_inj_ram_en	0	1=Link L1A injector to CFEB injector RAM
[09:05]	RW	alct_inj_delay[4:0]	13	Injector delay
[15:10]	RW	--	0	Unassigned

**Adr 34****ADR\_ALCT0\_INJ****ALCT0 1<sup>st</sup> Muon To Inject**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	1 <sup>st</sup> bxn 1	1 <sup>st</sup> bxn 0	1 <sup>st</sup> key 6	1 <sup>st</sup> key 5	1 <sup>st</sup> key 4	1 <sup>st</sup> key 3	1 <sup>st</sup> key 2	1 <sup>st</sup> key 1	1 <sup>st</sup> key 0	1 <sup>st</sup> amu	1 <sup>st</sup> quality 1	1 <sup>st</sup> quality 0	1 <sup>st</sup> vpf

Bits	Dir	Signal	Default	Description
[00]	RW	alct_first_valid	1	Valid pattern flag
[02:01]	RW	alct_first_quality[1:0]	3	Pattern quality
[03]	RW	alct_first_amu	0	Accelerator muon flag
[10:04]	RW	alct_first_key[6:0]	7	Injected ALCT0 key wire-group
[12:11]	RW	alct_first_bxn[1:0]	1	Injected ALCT0 bunch crossing number
[15:13]	RW	--	0	Unassigned

**Adr 36****ADR\_ALCT1\_INJ****ALCT1 2<sup>nd</sup> Muon To Inject**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	2 <sup>nd</sup> bxn 1	2 <sup>nd</sup> bxn 0	2 <sup>nd</sup> key 6	2 <sup>nd</sup> key 5	2 <sup>nd</sup> key 4	2 <sup>nd</sup> key 3	2 <sup>nd</sup> key 2	2 <sup>nd</sup> key 1	2 <sup>nd</sup> key 0	2 <sup>nd</sup> amu	2 <sup>nd</sup> quality 1	2 <sup>nd</sup> quality 0	2 <sup>nd</sup> vpf

Bits	Dir	Signal	Default	Description
[00]	RW	alct_second_valid	1	Valid pattern flag
[02:01]	RW	alct_second_quality[1:0]	2	Pattern quality
[03]	RW	alct_second_amu	0	Accelerator muon flag
[10:04]	RW	alct_second_key[6:0]	61 <sub>10</sub>	Injected ALCT1 key wire-group
[12:11]	RW	alct_second_bxn[1:0]	1	Injected ALCT1 bunch crossing number
[15:13]	RW	--	0	Unassigned

**Adr 38****ADR\_ALCT\_STAT****ALCT Sequencer Control/Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
alct txdint delay 3	alct txdint delay 2	alct txdint delay 1	alct txdint delay 0	0	0	0	0	0	0	0	alct sync eccerr 1	alct sync eccerr 0	alct ecc blank	alct ecc en	alct cfg done

Bits	Dir	Signal	Default	Description
[00]	R	alct_cfg_done	1	ALCT FPGA loaded from PROM
[01]	RW	alct_ecc_en	1	ALCT ECC trigger data correction enable
[02]	RW	alct_ecc_err_blank	1	Blank alcts with uncorrected ecc errors
[04:03]	R	alct_sync_ecc_err[1:0]	0	ALCT sync-mode ECC error code
[11:05]	RW	--	0	Unassigned
[15:12]	RW	alct_txd_int_delay[3:0]	0	Delay data transmitted to ALCT by integer bx

**Adr 3A****ADR\_ALCT0\_RCD****ALCT 1<sup>st</sup> Muon Received by TMB**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	1 <sup>st</sup> bxn 1	1 <sup>st</sup> bxn 0	1 <sup>st</sup> key 6	1 <sup>st</sup> key 5	1 <sup>st</sup> key 4	1 <sup>st</sup> key 3	1 <sup>st</sup> key 2	1 <sup>st</sup> key 1	1 <sup>st</sup> key 0	1 <sup>st</sup> amu	1 <sup>st</sup> quality 1	1 <sup>st</sup> quality 0	1 <sup>st</sup> vpf

Bits	Dir	Signal	Typical	Description
[00]	R	alct_first_valid	1	Valid pattern flag
[02:01]	R	alct_first_quality[1:0]	0-3	Pattern quality
[03]	R	alct_first_amu	0	Accelerator muon flag
[10:04]	R	alct_first_key[6:0]	0-111	ALCT0 key wire-group
[12:11]	R	alct_first_bxn[1:0]	0-3	ALCT0 bunch crossing number
[15:13]	R	--	0	Unassigned

**Adr 3C****ADR\_ALCT1\_RCD****ALCT 2<sup>nd</sup> Muon Received by TMB**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	2 <sup>nd</sup> bxn 1	2 <sup>nd</sup> bxn 0	2 <sup>nd</sup> key 6	2 <sup>nd</sup> key 5	2 <sup>nd</sup> key 4	2 <sup>nd</sup> key 3	2 <sup>nd</sup> key 2	2 <sup>nd</sup> key 1	2 <sup>nd</sup> key 0	2 <sup>nd</sup> amu	2 <sup>nd</sup> quality 1	2 <sup>nd</sup> quality 0	2 <sup>nd</sup> vpf

Bits	Dir	Signal	Typical	Description
[00]	R	alct_second_valid	1	Valid pattern flag
[02:01]	R	alct_second_quality[1:0]	0-3	Pattern quality
[03]	R	alct_second_amu	0	Accelerator muon flag
[10:04]	R	alct_second_key[6:0]	0-111	ALCT1 key wire-group
[12:11]	R	alct_second_bxn[1:0]	0-3	ALCT1 bunch crossing number
[15:13]	R	--	0	Unassigned

**Adr 3E****ADR\_ALCT\_FIFO****ALCT FIFO RAM Status**

(Split with Adr A2 ADR\_ALCT\_FIFO1 and A4 ADR\_ALCT\_FIFO2)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	alct data17	alct data16	alct wdcnt 10	alct wdcnt 9	alct wdcnt 8	alct wdcnt 7	alct wdcnt 6	alct wdcnt 5	alct wdcnt 4	alct wdcnt 3	alct wdcnt 2	alct wdcnt 1	alct wdcnt 0	alct RAM done	alct RAM busy

Bits	Dir	Signal		Description
[00]	R	alct_raw_busy		ALCT raw hits FIFO busy writing ALCT data
[01]	R	alct_raw_done		ALCT raw hits ready for VME readout
[12:02]	R	alct_raw_wdcnt[10:0]		ALCT raw hits word count stored in RAM
[14:13]	R	alct_raw_rdata[17:16]		ALCT raw hits data MSBs
[15]	R	--	0	Unassigned

**Adr 40 ADR\_DMB\_MON DMB Monitored Signals**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	2 <sup>nd</sup> bxn 1	2 <sup>nd</sup> bxn 0	2 <sup>nd</sup> key 6	2 <sup>nd</sup> key 5	2 <sup>nd</sup> key 4	2 <sup>nd</sup> key 3	2 <sup>nd</sup> key 2	2 <sup>nd</sup> key 1	2 <sup>nd</sup> key 0	2 <sup>nd</sup> amu	2 <sup>nd</sup> quality 1	2 <sup>nd</sup> quality 0	2 <sup>nd</sup> vpf

Bits	Dir	Signal	Typical	Description
[02:00]	R	dmb_cfeb_calibrate[2:0]	0	DMB calibration
[03]	R	dmb_11a_release	0	DMB test
[08:04]	R	dmb_reserved_out[4:0]	0	DMB future use
[11:09]	R	dmb_reserved_in[2:0]	0	DMB future use
[15:12]	R	dmb_rx_ff[3:0]	0	DMB received

**Adr 42 ADR\_CFEBC\_INJ CFEBC Injector Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj start	inj mask 4	inj mask 3	inj mask 2	inj mask 1	inj mask 0	inj febsel 4	inj febsel 3	inj febsel 2	inj febsel 1	inj febsel 0	mask all cfeb4	mask all cfeb3	mask all cfeb2	mask all cfeb1	mask all cfeb0

Bits	Dir	Signal	Default	Description
[04:00]	RW	mask_all[4:0]	11111 <sub>2</sub>	1=Enable, 0=Turn off CFEBCn inputs See Adr68 p43
[09:05]	RW	inj_febsel[4:0]	0	1=Select CFEBCn for RAM read/write
[14:10]	RW	injector_mask[4:0]	11111 <sub>2</sub>	Enable CFEBCn for injector trigger
[15]	RW	inj_trig_vme	0	Start pattern injector

**Adr 44 ADR\_CFEBC\_INJ\_ADR CFEBC Injector RAM Address**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj adr 9	inj adr 8	inj adr 7	inj adr 6	inj adr 5	inj adr 4	inj adr 3	inj adr 2	inj adr 1	inj adr 0	inj ren 2	inj ren 1	inj ren 0	inj wen 2	inj wen 1	inj wen 0

Bits	Dir	Signal	Default	Description
[02:00]	RW	inj_wen[2:0]	0	1=Write enable injector RAMn (Ly01,23,45)
[05:03]	RW	inj_ren[2:0]	0	1=Read enable Injector RAMn
[15:06]	RW	inj_rwadr[9:0]	0	Injector RAM read/write address

**Adr 46 ADR\_CFEBC\_INJ\_WDATA CFEBC Injector Write Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj wdata 15	inj wdata 14	inj wdata 13	inj wdata 12	inj wdata 11	inj wdata 10	inj wdata 9	inj wdata 8	inj wdata 7	inj wdata 6	inj wdata 5	inj wdata 4	inj wdata 3	inj wdata 2	inj wdata 1	inj wdata 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	inj_wdata[7:0]	0	Triad bit for addressed Tbin Ly0 (or 2,4)
[15:08]	RW	inj_wdata[15:8]	0	Triad bit for addressed Tbin Ly1 (or 3,5)

**Adr 48 ADR\_CFEB\_INJ\_RDATA CFEB Injector Read Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj rdata 15	inj rdata 14	inj rdata 13	inj rdata 12	inj rdata 11	inj rdata 10	inj rdata 9	inj rdata 8	inj rdata 7	inj rdata 6	inj rdata 5	inj rdata 4	inj rdata 3	inj rdata 2	inj rdata 1	inj rdata 0

Bits	Dir	Signal	Default	Description
[07:00]	R	inj_rdata[7:0]	0	Triad bit for addressed Tbin Ly0 (or 2,4)
[15:08]	R	inj_rdata[15:8]	0	Triad bit for addressed Tbin Ly1 (or 3,5)

**Adr 4A ADR\_HCM001 CFEB0 Ly0,Ly1 Hot Channel Mask**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrip 7	ly1 distrip 6	ly1 distrip 5	ly1 distrip 4	ly1 distrip 3	ly1 distrip 2	ly1 distrip 1	ly1 distrip 0	ly0 distrip 7	ly0 distrip 6	ly0 distrip 5	ly0 distrip 4	ly0 distrip 3	ly0 distrip 2	ly0 distrip 1	ly0 distrip 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	cfeb0_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb0_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 4C ADR\_HCM023 CFEB0 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb0_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb0_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 4E ADR\_HCM045 CFEB0 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb0_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb0_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 50 ADR\_HCM101 CFEB1 Ly0,Ly1 Hot Channel Mask**

[07:00]	RW	cfeb1_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb1_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 52 ADR\_HCM123 CFEB1 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb1_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb1_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 54 ADR\_HCM145 CFEB1 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb1_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb1_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 56 ADR\_HCM201 CFEB2 Ly0,Ly1 Hot Channel Mask**

[07:00]	RW	cfeb2_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb2_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 58 ADR\_HCM223 CFEB2 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb2_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb2_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 5A ADR\_HCM245 CFEB2 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb2_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb2_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 5C ADR\_HCM301 CFEB3 Ly0,Ly1 Hot Channel Mask**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrip 7	ly1 distrip 6	ly1 distrip 5	ly1 distrip 4	ly1 distrip 3	ly1 distrip 2	ly1 distrip 1	ly1 distrip 0	ly0 distrip 7	ly0 distrip 6	ly0 distrip 5	ly0 distrip 4	ly0 distrip 3	ly0 distrip 2	ly0 distrip 1	ly0 distrip 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	cfeb3_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb3_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 5E ADR\_HCM323 CFEB3 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb3_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb3_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 60 ADR\_HCM345 CFEB3 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb3_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb3_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 62 ADR\_HCM401 CFEB4 Ly0,Ly1 Hot Channel Mask**

[07:00]	RW	cfeb4_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb4_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 64 ADR\_HCM423 CFEB4 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb4_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb4_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 66 ADR\_HCM445 CFEB4 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb4_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb4_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 68 ADR\_SEQ\_TRIG\_EN Sequencer Trigger Source Enables \*\***

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeben source	cfeben 4	cfeben 3	cfeben 2	cfeben 1	cfeben 0	all cfebs active	ext trig inject	vme trig	alct ext trig en	clct ext trig en	adb ext trig en	adb ext trig en	alct*clct match trig en	alct pat trig en	clct pat trig en

Bits	Dir	Signal	Default	Description
[00]	RW	clct_pat_trig_en	1	1=Allow CLCT pattern triggers (CLCT Active FEB)
[01]	RW	alct_pat_trig_en	0	1=Allow ALCT pattern triggers (ALCT Active FEB)
[02]	RW	alct_match_trig_en	0	1=ALCT*CLCT pattern triggers
[03]	RW	adb_ext_trig_en	0	1=Allow ADB external triggers from CCB
[04]	RW	dmr_ext_trig_en	0	1=Allow DMR external triggers
[05]	RW	clct_ext_trig_en	0	1=Allow CLCT external triggers (scintillator) from CCB
[06]	RW	alct_ext_trig_en	0	1=Allow ALCT external triggers from CCB
[07]	RW	vme_ext_trig	0	1=Initiate Sequencer trigger (write 0 to recover)
[08]	RW	ext_trig_inject	0	1=Change clct_ext_trig to fire pattern injector
[09]	RW	all_cfebs_active	0	1=Make all CFEBS active when triggered
[14:10]	RW*	cfeb_en	11111 <sub>2</sub>	1=Enable CFEB[n] to trigger and send active_feb_flag
[15]	RW	cfeb_en_source	1	1=cfeb_en set by mask_all[4:0] in Adr 42, 0=set by 68

\* normally, cfeb\_en is copied from mask\_all in Adr42 so that masked-off cfebs do not trigger TMB or send active feb to DMR. That prevents the CFEB pattern injector from triggering, so setting\_cfeb\_en\_source=0, allows cfeb\_en to be written independently via Adr68[14:10].

\*\* See adr F0 p68 for layer-trigger mode

**Adr 6A ADR\_SEQ\_TRIG\_DLY0 Sequencer Trigger Source Delays**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
adb delay 3	adb delay 2	adb delay 1	adb delay 0	alct aff delay 3	Alct aff delay 2	alct aff delay 1	alct aff delay 0	alct pretrig delay	alct pretrig delay 2	alct pretrig delay 1	alct pretrig delay 0	alct width 3	alct width 2	alct width 1	alct width 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	alct_trig_width[3:0]	3	ALCTCLCT Pre-trigger window width
[07:04]	RW	alct_pre_trig_dly	0 (2)	ALCT Pre-trigger delay for ALCT*CLCT
[11:08]	RW	alct_pat_trig_dly[3:0]	0	Delay alct_pat_trig (active feb flag from ALCT)
[15:12]	RW	adb_ext_trig_dly[3:0]	1	Delay adb_ext_trig from CCB

**Adr 6C ADR\_SEQ\_TRIG\_DLY1 Sequencer Trigger Source Delays**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	alct ext delay 3	alct ext delay 2	alct ext delay 1	alct ext delay 0	clct ext delay 3	clct ext delay 2	clct ext delay 1	clct ext delay 0	dmr ext delay 3	dmr ext delay 2	dmr ext delay 1	dmr ext delay 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	dmr_ext_trig_dly[3:0]	1	Delay dmr_ext_trig from DMR
[07:04]	RW	clct_ext_trig_dly[3:0]	7	Delay clct_ext_trig (scintillator) from CCB
[11:08]	RW	alct_ext_trig_dly[3:0]	7	Delay alct_ext_trig from CCB
[15:12]	RW	-	0	Unused

**Adr 6E ADR\_SEQ\_ID Sequencer Board + CSC IDs**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	run id 3	run id 2	run id 1	run id 0	csd id 3	csd id 2	csd id 1	csd id 0	board id 4	board id 3	board id 2	board id 1	board id 0

Bits	Dir	Signal	Default	Description
[04:00]	RW	board_id[4:0]	21	Board ID = VME Slot Geographic Addr
[08:05]	RW	csc_id[3:0]	5	CSC Chamber ID number
[12:09]	RW	run_id[3:0]	0	Run ID number
[15:13]	RW	--	0	Unassigned

**Adr 70 ADR\_SEQ\_CLCT Sequencer CLCT Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
pretrig halt	drft delay 0	drft delay 0	hit thresh post 2	hit thresh post 1	hit thresh post 0	dmb thresh 2	dmb thresh 1	dmb thresh 0	hs thresh 2	hs thresh 1	hs thresh 0	triad persist 3	triad persist 2	triad persist 1	triad persist 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	triad.persist	6	Triad One-Shot Persistence (6=150ns)
[06:04]	RW	hit_thresh_pretrig[2:0]	4	Pattern hits pre-trigger threshold
[09:07]	RW	dmb_thresh_pretrig[2:0]	4	Minimum pattern hits 0-6 for DMB active-febs
[12:10]	RW	hit_thresh_postdrift[2:0]	4	Minimum pattern hits allowed after drift
[14:13]	RW	drift_delay[1:0]	2	CSC Drift delay, number 25ns clock periods
[15]	RW	pretrig_halt	0	Pretrigger and halt until unhalt arrives

**Adr 72 ADR\_SEQ\_FIFO Sequencer FIFO Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
bcb read enable	0	fifo no raw hits	fifo pretrig 4	fifo pretrig 3	fifo pretrig 2	fifo pretrig 1	fifo pretrig 0	fifo tbins 4	fifo tbins 3	fifo tbins 2	fifo tbins 1	fifo mode 0	fifo mode 2	fifo mode 1	fifo mode 0

Bits	Dir	Signal	Default	Description
[02:00]	RW	fifo_mode[2:0]	1	FIFO Mode: 0=no CFEB raw hits full header 1=all CFEB raw hits full header 2=local CFEB raw hits full header 3=no CFEB raw hits short header 4=no CFEB raw hits no header
[07:03]	RW	fifo_tbins[4:0]	7	Number FIFO time bins to read out
[12:08]	RW	fifo_pretrig[4:0]	2	Number FIFO time bins before pretrigger
[13]	RW	fifo_no_raw_hits	0	1=do not wait to store raw hits [a no_daq mode]
[14]	RW	--	0	Unassigned
[15]	RW	bcb_read_enable	0	1=enable cfeb blocked distrip bits in dmb readout

**Adr 74 ADR\_SEQ\_L1A Sequencer L1A Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
11a intern dly 2	11a intern dly 1	11a intern dly 0	11a intern	11a windo 3	11a windo 2	11a windo 1	11a windo 0	11a delay 7	11a delay 6	11a delay 5	11a delay 4	11a delay 3	11a delay 2	11a delay 1	11a delay 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	11a_delay[7:0]	128 <sub>10</sub>	Level1 Accept delay from pretrig status output
[11:08]	RW	11a_window[3:0]	3	Level1 Accept window width after delay
[12]	RW	11a_internal	0	Generate internal Level 1, overrides external
[15:13]	RW	11a_internal_dly[2:0]	0	Window position for internal L1A

**Adr 76 ADR\_SEQ\_OFFSET0 Sequencer Counter Offsets**

(see Adr10A p72 for L1A bxn offset)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
bxn offset 11	bxn offset 10	bxn offset 9	bxn offset 8	bxn offset 7	bxn offset 6	bxn offset 5	bxn offset 4	bxn offset 3	bxn offset 2	bxn offset 1	bxn offset 0	11a offset 3	11a offset 2	11a offset 1	11a offset 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	11a_offset[3:0]	0	L1A counter preset value
[15:04]	RW	bxn_offset_pretrig[11:0]	0	BXN offset at reset for pretrigger bxn

**Adr 78 ADR\_SEQ\_CLCT0 Sequencer Latched CLCT0 (LSBs)**

(Split with Adr B0 ADR\_SEQCLCTM)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
hs key 7	hs key 6	hs key 5	hs key 4	hs' key 3	hs key 2	hs key 1	hs key 0	hs pid 3	hs pid 2	hs pid 1	hs pid 0	hs hits 2	hs hits 1	hs hits 0	vpf

Bits	Dir	Signal	Typical	Description
[00]	R	clct0[0] clct_1 <sup>st</sup> _valid	1	Valid pattern flag
[03:01]	R	clct0[3:1] hs_hit_1 <sup>st</sup> [2:0]	4-6	Hits on pattern: 0 to 6
[07:04]	R	clct0[7:4] hs_pid_1 <sup>st</sup> [3:0]	0-10	Pattern shape 0 to 10
[15:08]	R	clct0[15:8] hs_key_1 <sup>st</sup> [7:0]	0-159 <sub>10</sub>	Key ½-strip

**Adr 7A ADR\_SEQ\_CLCT1 Sequencer Latched CLCT1 (LSBs)**

(Split with Adr B0 ADR\_SEQCLCTM)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
hs key 7	hs key 6	hs key 5	hs key 4	hs' key 3	hs key 2	hs key 1	hs key 0	hs pid 3	hs pid 2	hs pid 1	hs pid 0	hs hits 2	hs hits 1	hs hits 0	vpf

Bits	Dir	Signal	Typical	Description
[00]	R	clct1[0] clct_2 <sup>nd</sup> _valid	1	Valid pattern flag
[03:01]	R	clct1[3:1] hs_hit_2 <sup>nd</sup> [2:0]	4-6	Hits on pattern: 0 to 6
[07:04]	R	clct1[7:4] hs_pid_2 <sup>nd</sup> [3:0]	0-10	Pattern shape 0 to 10
[15:08]	R	clct1[15:8] hs_key_2 <sup>nd</sup> [7:0]	0-159 <sub>10</sub>	Key ½-strip

**Adr 7C****ADR\_SEQ\_TRIG\_SRC****Sequencer Trigger Source Read-back**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	me1b pretrig	me1a pre trig	layer trig	vme trig	alct ext trig en	clct ext trig en	adb ext trig en	adb ext trig en	alct*clct pat trig en	alct pat trig en	clct pat trig en

Bits	Dir	Signal	Typical	Description
[00]	R	clct_pat_trig_en	1	CLCT pattern triggered sequencer
[01]	R	alct_pat_trig_en	0	ALCT pattern triggered sequencer
[02]	R	alct_match_trig_en	0	ALCT*CLCT pattern triggered sequencer
[03]	R	adb_ext_trig_en	0	ADB external triggered sequencer
[04]	R	dmЬ_ext_trig_en	0	DMB external triggered sequencer
[05]	R	clct_ext_trig_en	0	CLCT (CCB scintillator) external triggered sequencer
[06]	R	alct_ext_trig_en	0	ALCT (CCB) external triggered sequencer
[07]	R	vme_ext_trig	0	VME triggered sequencer
[08]	R	layer_trig	0	Layer trigger
[09]	R	me1a_only_pretrig	0	CLCT pattern trigger was on ME1A only
[10]	R	me1b_only_pretrig	0	CLCT pattern trigger was on ME1B only
[13:11]	R	--	0	Unassigned

**Adr 7E****ADR\_DMB\_RAM\_ADR****Sequencer RAM Address**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
dmb wdata 17	dmb wdata 16	dmb reset	dmb wr	dmb adr 11	dmb adr 10	dmb adr 9	dmb adr 8	dmb adr 7	dmb adr 6	dmb adr 5	dmb adr 4	dmb adr 3	dmb adr 2	dmb adr 1	dmb adr 0

Bits	Dir	Signal	Default	Description
[11:00]	RW	dmb_adr[11:0]	0	Raw hits RAM VME read/write address
[12]	RW	dmb_wr	0	Raw hits RAM VME write enable
[13]	RW	dmb_reset	0	Raw hits RAM VME address reset
[15:14]	RW	dmb_wdata[17:16]	0	Raw hits RAM VME write data MSBs

**Adr 80****ADR\_DMB\_RAM\_WDATA****Sequencer RAM Write Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
dmb wdata 15	dmb wdata 14	dmb wdata 13	dmb wdata 12	dmb wdata 11	dmb wdata 10	dmb wdata 9	dmb wdata 8	dmb wdata 7	dmb wdata 6	dmb wdata 5	dmb wdata 4	dmb wdata 3	dmb wdata 2	dmb wdata 1	dmb wdata 0

Bits	Dir	Signal	Default	Description
[15:00]	RW	dmb_wdata[15:0]	0	Raw hits RAM VME write data (msb in adr 76)

**Adr 82 ADR\_DMB\_RAM\_WDCNT Sequencer RAM Word Count**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	dmb busy	dmb rdata 17	dmb wdata 16	dmb wdcnt 11	dmb wdcnt 10	dmb wdcnt 9	dmb wdcnt 8	dmb wdcnt 7	dmb wdcnt 6	dmb wdcnt 5	dmb wdcnt 4	dmb wdcnt 3	dmb wdcnt 2	dmb wdcnt 1	dmb wdcnt 0

Bits	Dir	Signal	Default	Description
[11:00]	R	dmb_wdcnt[11:0]	0	Raw hits RAM VME word count
[13:12]	R	dmb_rdata[17:16];	0	Raw hits RAM VME read data MSBs
[14]	R	dmb_busy	0	Raw hits RAM VME
[15]	R	--	0	Unassigned

**Adr 84 ADR\_DMB\_RAM\_RDATA Sequencer RAM Read Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
dmb rdata 15	dmb rdata 14	dmb rdata 13	dmb rdata 12	dmb rdata 11	dmb rdata 10	dmb rdata 9	dmb rdata 8	dmb rdata 7	dmb rdata 6	dmb rdata 5	dmb rdata 4	dmb rdata 3	dmb rdata 2	dmb rdata 1	dmb rdata 0

Bits	Dir	Signal	Default	Description
[15:00]	R	dmb_rdata[15:0]	0	Raw hits RAM VME read data (msb in adr 7A)

**Adr 86 ADR\_TMB\_TRIG TMB Trigger Configuration / MPC Accept**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mpc oe	mpc idle blank	mpc sel_ttc bx0	mpc reserved 1	mpc reserved 0	mpc accept 1	mpc accept 0	mpc delay 3	mpc delay 2	mpc delay 1	mpc delay 0	allow clct+alct match	allow clct only	allow alct only	sync err en 1	sync err en 0

Bits	Dir	Signal	Default	Description
[01:00]	RW	tmb_sync_err_en[1:0]	11 <sub>2</sub>	Allow sync_err to MPC for either muon
[02]	RW	tmb_allow_alct	0	Allow ALCT-only L1A (not used in current version)
[03]	RW	tmb_allow_clct	1	Allow CLCT0-only L1A
[04]	RW	tmb_allow_match	1	Allow ALCT+CLCT match pre-trigger
[08:05]	RW	mpc_rx_delay[3:0]	7	MPC accept response delay
[10:09]	R	mpc_accept[1:0]	-	MPC accept latched after delay
[12:11]	R	mpc_reserved[1:0]	-	MPC reserved latched after delay
[13]	RW	mpc_sel_ttc_bx0	1	1=MPC gets ttc_bx0, 0=bx0_local
[14]	RW	mpc_idle_blank	0	1=blank mpc data & bx0 except when triggered
[15]	RW	mpc_oe	1	1=enable outputs to MPC, 0=aset FFs to 1s

**Adr 8B****ADR\_MPC0\_FRAME0****MPC0 Frame0 Data Sent to MPC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1 <sup>st</sup> vpf	lct 1 <sup>st</sup> q 3	lct 1 <sup>st</sup> q 2	lct 1 <sup>st</sup> q 1	lct 1 <sup>st</sup> q 0	clct 1 <sup>st</sup> pat 3	clct 1 <sup>st</sup> pat 2	clct 1 <sup>st</sup> pat 1	clct 1 <sup>st</sup> pat 0	alct 1 <sup>st</sup> wg 6	alct 1 <sup>st</sup> wg 5	alct 1 <sup>st</sup> wg 4	alct 1 <sup>st</sup> wg 3	alct 1 <sup>st</sup> wg 2	alct 1 <sup>st</sup> wg 1	alct 1 <sup>st</sup> wg 0

Bits	Dir	Signal	Typical	Description
[06:00]	R	alct_first_key[6:0]	0-111 <sub>10</sub>	ALCT first key wire-group
[10:07]	R	clct_first_pat[3:0]	0-10	CLCT first pattern number
[14:11]	R	lct_first_quality[3:0]	8	LCT first muon quality
[15]	R	first_vpf	1	First valid pattern flag

**Adr 8A****ADR\_MPC0\_FRAME1****MPC0 Frame1 Data Sent to MPC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
csc id 3	csc id 2	csc id 1	csc id 0	tmb bx0 local	alct 1 <sup>st</sup> bxn 0	sync err	clct 1 <sup>st</sup> key bend	clct 1 <sup>st</sup> key 7	clct 1 <sup>st</sup> key 6	clct 1 <sup>st</sup> key 5	clct 1 <sup>st</sup> key 4	clct 1 <sup>st</sup> key 3	clct 1 <sup>st</sup> key 2	clct 1 <sup>st</sup> key 1	clct 1 <sup>st</sup> key 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	clct_first_key[7:0]	0-159 <sub>10</sub>	CLCT first muon key ½-strip
[08]	R	clct_first_bend	0	CLCT first muon bend direction
[09]	R	sync_err	0	BXN does not match at BX0
[10]	R	alct_first_bxn[0]	0-1	ALCT first muon bunch crossing number
[11]	R	clct_first_bx0_local	0-1	1-TMBs bxn[11:0]==0
[15:12]	R	csc_id[3:0]	1-9	CSC chamber ID

**Adr 8C****ADR\_MPC1\_FRAME0****MPC1 Frame0 Data Sent to MPC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
2 <sup>nd</sup> vpf	lct 2 <sup>nd</sup> q 3	lct 2 <sup>nd</sup> q 2	lct 2 <sup>nd</sup> q 1	lct 2 <sup>nd</sup> q 0	clct 2 <sup>nd</sup> pat 3	clct 2 <sup>nd</sup> pat 2	clct 2 <sup>nd</sup> pat 1	clct 2 <sup>nd</sup> pat 0	alct 2 <sup>nd</sup> wg 6	alct 2 <sup>nd</sup> wg 5	alct 2 <sup>nd</sup> wg 4	alct 2 <sup>nd</sup> wg 3	alct 2 <sup>nd</sup> wg 2	alct 2 <sup>nd</sup> wg 1	alct 2 <sup>nd</sup> wg 0

Bits	Dir	Signal	Typical	Description
[06:00]	R	alct_second_key[6:0]	0-111 <sub>10</sub>	ALCT second key wire-group
[10:07]	R	clct_second_pat[3:0]	0-10	CLCT second pattern number
[14:11]	R	lct_second_quality[3:0]	8	LCT second muon quality
[15]	R	second_vpf	1	Second valid pattern flag

**Adr 8E****ADR\_MPC1\_FRAME1****MPC1 Frame1 Data Sent to MPC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
csc id 3	csc id 2	csc id 1	csc id 0	tmb bx0 local	alct 2 <sup>nd</sup> bxn 0	sync err	clct 2 <sup>nd</sup> bend	clct 2 <sup>nd</sup> key 7	clct 2 <sup>nd</sup> key 6	clct 2 <sup>nd</sup> key 5	clct 2 <sup>nd</sup> key 4	clct 2 <sup>nd</sup> key 3	clct 2 <sup>nd</sup> key 2	clct 2 <sup>nd</sup> key 1	clct 2 <sup>nd</sup> key 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	clct_second_key[7:0]	0-159 <sub>10</sub>	CLCT second muon key ½-strip
[08]	R	clct_second_bend	0	CLCT second muon bend direction
[09]	R	sync_err	0	BXN does not match at BX0
[10]	R	alct_second_bxn[0]	0-1	ALCT second muon bunch crossing number
[11]	R	clct_second_bx0_local	0-1	1=TMBs bxn[11:0]==0
[15:12]	R	csc_id[3:0]	1-9	CSC chamber ID

**Adr 90****ADR\_MPC\_INJ****MPC Injector Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mpc inj clct bx0	mpc inj alct bx0	mpc reserv 1	mpc reserv 0	mpc accept 1	mpc accept 0	ttc inj enable	mpc inject	mpc nfram 7	mpc nfram 6	mpc nfram 5	mpc nfram 4	mpc nfram 3	mpc nfram 2	mpc nfram 1	mpc nfram 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	mpc_nframes[7:0]	5	Number frames to inject
[08]	RW	mpc_inject	0	1=Start MPC test pattern injector
[09]	RW	ttc_mpc_inj_en	1	1=Enable injector start by TTC command
[11:10]	R	mpc_accept[1:0]	-	MPC accept stored at injector RAM address
[13:12]	R	mpc_reserved[1:0]	-	MPC reserved stored at injector RAM address
[14]	RW	mpc_inj_alct_bx0	0	1=Fire alct_bx0 one-shot
[15]	RW	mpc_inj_clct_bx0	0	1=Fire clct_bx0 one-shot

**Adr 92****ADR\_MPC\_RAM\_ADR****MPC Injector RAM Address**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mpc adr 7	mpc adr 6	mpc adr 5	mpc adr 4	mpc adr 3	mpc adr 2	mpc adr 1	mpc adr 0	mpc ren 3	mpc ren 2	mpc ren 1	mpc ren 0	mpc wen 3	mpc wen 2	mpc wen 1	mpc wen 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	mpc_wen[3:0]	0	Select RAM to write
[07:04]	RW	mpc_ren[3:0]	0	Select RAM to read
[15:08]	RW	mpc_adr[7:0]	0	Injector RAM read/write address

**Adr 94****ADR\_MPC\_RAM\_WDATA****MPC Injector RAM Write Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mpc wdata 7	mpc wdata 6	mpc wdata 5	mpc wdata 4	mpc wdata 3	mpc wdata 2	mpc wdata 1	mpc wdata 0	mpc wdata 3	mpc wdata 2	mpc wdata 1	mpc wdata 0	mpc wdata 3	mpc wdata 2	mpc wdata 1	mpc wdata 0

Bits	Dir	Signal	Default	Description
[15:00]	RW	mpc_wdata[15:0]	0	MPC Injector RAM write data

## Adr 96 ADR\_MPC\_RAM\_RDATA MPC Injector RAM Read Data

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mpc rdata 7	mpc rdata 6	mpc rdata 5	mpc rdata 4	mpc rdata 3	mpc rdata 2	mpc rdata 1	mpc rdata 0	mpc rdata 3	mpc rdata 2	mpc rdata 1	mpc rdata 0	mpc rdata 3	mpc rdata 2	mpc rdata 1	mpc rdata 0

Bits	Dir	Signal	Default	Description
[15:00]	R	mpc_rdata[15:0]	0	MPC Injector RAM read data

## Adr 98 ADR\_SCP\_CTRL Scope Control

(see Adr9A p50 SCP\_RDATA and adr CE p60 SCP\_TRIG)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0		trig done	waitin for trigger	ram sel 3	ram sel 2	ram sel 1	ram sel 0	tbins 2	tbins 1	tbins 0	no write	auto	force trig	run stop	trig en

Bits	Dir	Signal	Default	Description
[00]	RW	scp_ch_trig_en	1	1=Enable channel triggers, see AdrCE p60 for ch
[01]	RW	scp_runstop	0	1=Run, 0=Stop
[02]	RW	scp_force_trig	0	1=Force a trigger (to trig: set 0,1,0 in 3 writes)
[03]	RW	scp_auto	0	Sequencer readout mode 1=insert in DMB data
[04]	RW	scp_nowrite	0	1=Preserve initial RAM test pattern for debug
[07:05]	RW	scp_tbins[2:0]	4	Auto mode tbins per channel code, actual tbins/ch=(scp_tbins+1)*64, spans 64-512
[11:08]	RW	scp_ram_sel[3:0]	0	RAM bank address 0-9 for VME readout
[12]	R	scp_waiting	-	Scope waiting for trigger
[13]	R	scp_trig_done	-	Scope triggered, ready for readout
[15:14]	RW	-		Unassigned

## Adr 9A ADR\_SCP\_RDATA Scope Read data

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rdata 15	rdata 14	rdata 13	rdata 12	rdata 11	rdata 10	rdata 9	radr8 rdata8	radr7 rdata7	radr6 rdata6	radr5 rdata5	radr4 rdata4	radr3 rdata3	radr2 rdata2	radr1 rdata1	radr0 rdata0

Bits	Dir	Signal		Description
[08:00]	W	scp_radr[8:0]		Scope data read address=tbin for selected RAM
[15:00]	R	scp_rdata[15:0]		See channel assignments below

### Scope Channel Assignments

```
// Pre-trigger to DMB
assign scp_ch[0] = (clct_sm == pretrig); // Trigger alignment marker, scope triggers on this ch usually
assign scp_ch[1] = triad_tp[0]; // Triad test point at input to raw hits RAM
assign scp_ch[2] = any_cfeb_hit; // Any CFEB over threshold
assign scp_ch[3] = active_feb_flag; // Active feb flag to DMB
assign scp_ch[8:4] = active_feb_list[4:0]; // Active feb list to DMB
```

```
// Pre-trigger CLCT*ALCT matching
assign scp_ch[9] = alct_active_feb; // ALCT active feb flag, should precede alct0_vpf
assign scp_ch[10] = alct_pretrig_window; // ALCT*CLCT pretrigger matching window
```

```

// Pre-trigger Processing
assign scp_ch[13:11] = clct_sm_vec[2:0];      // Pre-trigger state machine
assign scp_ch[14]     = wr_buf_ready;           // Write buffer ready
assign scp_ch[15]     = (clct_sm == pretrig);   // Skip channels 15,31,47,63,79,95,111,127,143,159
assign scp_ch[27:16]  = bxn_counter[11:0];       // BXN counter
assign scp_ch[28]     = discard_nwrbuf;         // Event discard, no write buffer

```

```

// CLCT Pattern Finder Output
assign scp_ch[29]     = 0;
assign scp_ch[30]     = 0;
assign scp_ch[31]     = (clct_sm == pretrig); // Skip channels 15,31,47,63,79,95,111,127,143,159

assign scp_ch[34:32]  = hs_hit_1st[2:0];      // CLCT0 number hits after drift
assign scp_ch[38:35]  = hs_pid_1st[3:0];       // CLCT0 Pattern number
assign scp_ch[46:39]  = hs_key_1st[7:0];        // CLCT0 ½-strip ID number

assign scp_ch[47]     = (clct_sm == pretrig); // Skip channels 15,31,47,63,79,95,111,127,143,159

assign scp_ch[50:48]  = hs_hit_2nd[2:0];      // CLCT1 number hits after drift
assign scp_ch[54:51]  = hs_pid_2nd[3:0];       // CLCT1 Pattern number
assign scp_ch[62:55]  = hs_key_2nd[7:0];        // CLCT1 ½-strip ID number

assign scp_ch[63]     = (clct_sm == pretrig); // Skip channels 15,31,47,63,79,95,111,127,143,159

```

```

// CLCT Builder
assign scp_ch[64] = clct0_really_valid; // CLCT0 is over threshold, not forced by an external trigger
assign scp_ch[65] = clct0_vpf;          // CLCT0 vpf
assign scp_ch[66] = clct1_vpf;          // CLCT1 vpf
assign scp_ch[67] = clct_push_xtmb;    // CLCT sent to TMB matching
assign scp_ch[68] = discard_invp;       // CLCT discarded, below threshold after drift

```

```

// TMB Matching
assign scp_ch[69]     = alct0_valid;        // ALCT0 vpf direct from 80MHz receiver, before alct_delay
assign scp_ch[70]     = alct1_valid;        // ALCT1 vpf direct from 80MHz receiver, before alct_delay

assign scp_ch[71]     = alct_vpf_tppt;       // ALCT vpf in TMB after pipe delay, unbuffered real time
assign scp_ch[72]     = clct_vpf_tppt;       // CLCT vpf in TMB
assign scp_ch[73]     = clct_window_tppt;    // CLCT matching window in TMB
assign scp_ch[77:74]  = tmb_match_win[3:0];  // Location of alct in clct window
assign scp_ch[78]     = tmb_alct_discard;    // ALCT pair was not used for LCT

assign scp_ch[79]     = (clct_sm == pretrig); // Skip channels 15,31,47,63,79,95,111,127,143,15
assign scp_ch[80]     = tmb_clct_discard;    // CLCT pair was not used for LCT

```

```

// TMB Match Results
assign scp_ch[81] = tmb_trig_pulse;        // TMB Triggered on ALCT or CLCT or both
assign scp_ch[82] = tmb_trig_keep;          // ALCT or CLCT or both triggered, and trigger is allowed
assign scp_ch[83] = tmb_match;              // ALCT and CLCT matched in time
assign scp_ch[84] = tmb_alct_only;          // Only ALCT triggered
assign scp_ch[85] = tmb_clct_only;          // Only CLCT triggered
assign scp_ch[86] = discard_tmbreject;      // TMB discarded event

```

```

// MPC
assign scp_ch[87]     = mpc_xmit_lct0;      // MPC LCT0 sent
assign scp_ch[88]     = mpc_xmit_lct1;      // MPC LCT1 sent
assign scp_ch[89]     = mpc_response_ff;    // MPC accept is ready
assign scp_ch[91:90]   = mpc_accept_ff[1:0]; // MPC muon accept response

```

```

// L1A
assign scp_ch[92]     = l1a_pulse;          // L1A strobe from ccb or internal

```

```

assign scp_ch[93]          = l1a_window_open;      // L1A window open duh
assign scp_ch[94]          = l1a_match;           // L1A strobe match in window

assign scp_ch[95]          = (clct_sm == pretrig); // Skip channels
15,31,47,63,79,95,111,127,143,159

```

```

// Buffer push at L1A
assign scp_ch[96]          = buf_push;           // Allocate write buffer space for this event
assign scp_ch[103:97]       = buf_push_addr[6:0]; // Address of write buffer to allocate

```

```

// DMB Readout
assign scp_ch[104]          = dmb_dav;           // DAV to DMB
assign scp_ch[105]          = dmb_busy;          // Readout in progress
assign scp_ch[110:106]       = read_sm_vec[4:0]; // Readout state machine

assign scp_ch[111]          = (clct_sm == pretrig); // Skip channels
15,31,47,63,79,95,111,127,143,159

assign scp_ch[126:112]       = seq_wdata[14:0]; // DMB dump image, very cool
assign scp_ch[127]          = (clct_sm == pretrig); // Skip channels
15,31,47,63,79,95,111,127,143,159
assign scp_ch[128]          = seq_wdata[15];    // DMB dump image, very cool

```

```

// CLCT+TMB Pipelines
assign scp_ch[132:129]      = wr_buf_addr[3:0]; // Event address counter

assign scp_ch[133]          = wr_push_xtmb;        // Buffer write strobe after drift time
assign scp_ch[137:134]       = wr_addr_xtmb[3:0]; // Buffer write address after drift time

assign scp_ch[138]          = wr_push_rtmb;        // Buffer write strobe at TMB matching time
assign scp_ch[142:139]       = wr_addr_rtmb[3:0]; // Buffer write address at TMB matching time

assign scp_ch[143]          = (clct_sm == pretrig); // Skip channels
15,31,47,63,79,95,111,127,143,159

assign scp_ch[144]          = wr_push_xmpc;        // Buffer write strobe at MPC xmit to sequencer
assign scp_ch[148:145]       = wr_addr_xmpc[3:0]; // Buffer write address at MPC xmit to sequencer

assign scp_ch[149]          = wr_push_rmpc;        // Buffer write strobe at MPC received
assign scp_ch[153:150]       = wr_addr_rmpc[3:0]; // Buffer write address at MPC received

```

```

// Buffer pop at readout completion
assign scp_ch[154]          = buf_pop;            // Specified buffer is to be released
assign scp_ch[158:155]       = buf_pop_addr[3:0]; // Address of read buffer to release

assign scp_ch[159]          = (clct_sm == pretrig); // Skip channels
15,31,47,63,79,95,111,127,143,159

```

**Adr 9C****ADR\_CCB\_CMD****CCB TTC Command Generator (Internal)**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ccb cmd 7	ccb cmd 6	ccb cmd 5	ccb cmd 4	ccb cmd 3	ccb cmd 2	ccb cmd 1	ccb cmd 0	0	fmm state 2	fmm state 1	fmm state 0	subadr strobe	data strobe	brcst strobe	dis con ccb

Bits	Dir	Signal	Default	Description
[00]	RW	vme_ccb_cmd_enable	0	1=Disconnect CCB backplane ccb_cmd[7:0]
[01]	RW	vme_ccb_cmd_strobe	0	1=Assert internal ccb_cmd brcst strobe
[02]	RW	vme_ccb_data_strobe	0	1=Assert internal ccb_cmd data strobe
[03]	RW	vme_ccb_subaddr_strobe	0	1=Assert internal ccb_cmd sub-adr strobe
[06:04]	R	fmm_state[2:0]	-	FMM machine states: 0: fmm_startup 1: fmm_resync 2: fmm_stop 3: fmm_wait_bx0 4 : fmm_run
[07]	RW	-		Unassigned
[15:08]	RW	vme_ccb_cmd[7:0]	0	TTC command to generate

**Adr 9E****ADR\_BUF\_STAT0****Buffer Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
buffer disp 7	buffer disp 6	buffer disp 5	buffer disp 4	buffer disp 3	buffer disp 2	buffer disp 1	buffer disp 0	buf stalled once	buf q adrerr	buf q udferr	buf q ovferr	buf q empty	buf q full	buf stalled	wr buf ready

Bits	Dir	Signal	Typical	Description
[00]	R	wr_buf_ready	1	Write buffer is ready
[01]	R	buf_stalled	0	Buffer write pointer hit a fence and stalled
[02]	R	buf_q_full	0	All raw hits ram in use, ram writing must stop
[03]	R	buf_q_empty	0	No fences remain in buffer queue
[04]	R	buf_q_ovf_err	0	Tried to push new event when queue full
[05]	R	buf_q_udf_err	0	Tried to pop event when queue empty
[06]	R	buf_q_adr_err	0	Fence adr popped from queue doesn't match expected adr
[07]	R	buf_stalled_once	0	Buffer stalled at least once since last resync
[15:08]	R	buf_display[7:0]	0	Buffer fraction in use, for in-board LED display

**Adr A0****ADR\_BUF\_STAT1****Buffer Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	buf adr 10	buf adr 9	buf adr 8	buf adr 7	buf adr 6	buf adr 5	buf adr 4	buf adr 3	buf adr 2	buf adr 1	buf adr 0

Bits	Dir	Signal	Typical	Description
[10:00]	R	wr_buf_adr[10:0]	-	Current address of event & header write buffer
[15:11]	R	-	0	Unassigned

**Adr A2      ADR\_BUF\_STAT2      Buffer Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	buf fence dist 10	buf fence dist 9	buf fence dist 8	buf fence dist 7	buf fence dist 6	buf fence dist 5	buf fence dist 4	buf fence dist 3	buf fence dist 2	buf fence dist 1	buf fence dist 0

Bits	Dir	Signal	Typical	Description
[10:00]	R	buf_fence_dist[10:0]	-	Distance to 1 <sup>st</sup> fence address
[15:11]	R	-	0	Unassigned

**Adr A4      ADR\_BUF\_STAT3      Buffer Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	buf fence ctr 11	buf fence cnt 10	buf fence cnt 9	buf fence cnt 8	buf fence cnt 7	buf fence cnt 6	buf fence cnt 5	buf fence cnt 4	buf fence cnt 3	buf fence cnt 2	buf fence cnt 1	buf fence cnt 0

Bits	Dir	Signal	Typical	Description
[11:00]	R	buf_fence_cnt[11:0]	-	Number of fences in fence RAM currently
[15:12]	R	-	0	Unassigned

**Adr A6      ADR\_BUF\_STAT4      Buffer Status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	buf fence peak 11	buf fence peak 10	buf fence peak 9	buf fence peak 8	buf fence peak 7	buf fence peak 6	buf fence peak 5	buf fence peak 4	buf fence peak 3	buf fence peak 2	buf fence peak 1	buf fence peak 0

Bits	Dir	Signal	Typical	Description
[11:00]	R	buf_fence_cnt_peak [11:0]	-	Peak number of fences in fence RAM
[15:12]	R	-	0	Unassigned

## Adr A8      ADR\_ALCTFIFO1    ALCT Raw Hits RAM Control

(Split with Adr 3E ADR\_ALCT\_FIFO0 and Adr A4 ADR\_ALCT\_FIFO2)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	alct demux mode	0	alct raddr 10	alct raddr 9	alct raddr 8	alct raddr 7	alct raddr 6	alct raddr 5	alct raddr 4	alct raddr 3	alct raddr 2	alct raddr 1	alct raddr 0	alct raw reset

Bits	Dir	Signal	Default	Description
[00]	RW	alct_raw_reset	0	Reset ALCT raw hits FIFO controller
[11:01]	RW	alct_raw_radr[10:0]	0	ALCT raw hits RAM read address or demux wd
[12]	RW	--	0	Unassigned
[13]	RW	alct_demux_mode	0	0=alctfifo2 has RAM data, 1=fifo2=demux data
[15:14]	RW	--	0	Unassigned

## Adr AA      ADR\_ALCTFIFO2    ALCT Raw Hits RAM data (LSBs)

(Split with Adr 3E ADR\_ALCT\_FIFO0 and Adr A2 ADR\_ALCT\_FIFO1)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
alct fifo 15	alct fifo 14	alct fifo 13	alct fifo 12	alct fifo 11	alct fifo 10	alct fifo 9	alct fifo 8	alct fifo 7	alct fifo 6	alct fifo 5	alct fifo 4	alct fifo 3	alct fifo 2	alct fifo 1	alct fifo 0

Bits	Dir	Signal	Default	Description
[15:00]	R	alct_raw_rdata[15:0] OR alct_1 <sup>st</sup> _vme[14:1] alct_1 <sup>st</sup> _vme[28:15] alct_2 <sup>nd</sup> _vme[14:1] alct_2 <sup>nd</sup> _vme[28:15]		ALCT FIFO data (msbs in adr_alct_fifo) alct_raw_radr=0 and alct_demux_mode=1 alct_raw_radr=1 alct_raw_radr=2 alct_raw_radr=3

## Adr AC      ADR\_SEQMOD    Sequencer Trigger Modifiers

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
event clear vme	active feb src	Scint veto state	Clear scint veto	L1A alct only	L1A tmb nol1a	L1A no tmb	L1A tmb trig	valid clct requir	wr buf requir	hdr wr cont	wrbufl auto clr	flush timer 3	flush timer 2	flush timer 1	flush timer 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	clct_flush_delay[3:0]	1	Trigger sequencer flush state timer
[04]	RW	wr_buf_autoclr_en	1	1=Enable frozen buffer auto clear
[05]	RW	hdr_wr_continuous	0	1=allow continuous header buffer writing for invalid triggers
[06]	RW	wr_buf_required	1	Require wr_buffer available to pre-trigger
[07]	RW	valid_clct_required	1	Require valid CLCT after drift delay
[08]	RW	l1a_allow_match	1	Readout allows tmb trig pulse in L1A window
[09]	RW	l1a_allow_notmb	0	Readout allows notmb trig pulse in L1A window
[10]	RW	l1a_allow_nol1a	0	Readout allows tmb trig pulse outside L1A wind
[11]	RW	l1a_allow_alct_only	0	Allow ALCT-only events to readout at L1A
[12]	RW	scint_veto_clr	0	Clear scintillator veto FF
[13]	R	scint_veto_vme	0	Scintillator veto FF state
[14]	RW	active_feb_src	0	Active feb flag source, 0=pretrig, 1=tmb match
[15]	RW	event_clear_vme	0	Event clear for aff,clct,mpc VME diagnostic registers

**Adr AE      ADR\_SEQSM      Sequencer Machine State**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	buf_q adr_err	buf_q ovf	buf_q empty	buf_q full	read_sm 2	read_sm 4	read_sm 3	read_sm 2	read_sm 1	read_sm 0	clct_sm 2	clct_sm 1	clct_sm 0

Bits	Dir	Signal		Description
[02:00]	R	clct_sm[2:0]		CLCT Trigger machine state
[07:03]	R	read_sm[4:0]		Readout machine state
[08]	R	buf_q_full		All raw hits ram in use, ram writing must stop
[09]	R	buf_q_empty		No fences remain in buffer queue
[10]	R	buf_q_ovf_err		Tried to push new event when queue full
[11]	R	buf_q_adr_err		Tried to pop event when queue empty
[15:12]	R	--	0	Unassigned

**Adr B0      ADR\_SEQCLCTM      Sequencer CLCT (MSBs)**

(Split with Adr 78 ADR\_SEQCLCT0 and Adr 7A ADR\_SEQCLCT1)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
sync_err	clock_lock_lost	0	0	0	0	active_cfeb_6	active_cfeb_5	active_cfeb_4	active_cfeb_3	active_cfeb_2	active_cfeb_1	active_cfeb_0	sync_err	clct_bxn_1	clct_bxn_0

Bits	Dir	Signal	Typ	Description
[01:00]	R	clctc[1:0] bxn_counter	-	Bunch crossing number at pretrigger, common to clct0/1
[02]	R	clctc[2] sync_err	0	BX0 disagrees with BXN counter, common to clct0/1
[9:3]	R	clctf[6:0]	-	Active feb list latched at TMB alct*clct matching time
[13:10]	R	--	0	Unassigned
[14]	R	clock_lock_lost FF	0	40MHz main clock lost lock, global_reset asserted
[15]	R	sync_err (direct)	0	Sync error: bxn counter==0 does not match bx0

**Adr B2 ADR\_TMBTIM      TMB Timing for ALCT\*CLCT Coincidence**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	mpctx_delay_3	mpctx_delay_2	mpctx_delay_1	mpctx_delay_0	clct_wind_3	clct_wind_2	clct_wind_1	clct_wind_0	alct_delay_3	alct_delay_2	alct_delay_1	alct_delay_0

Bits	Dir	Signal	Default	Description
[03:00]	RW	alct_delay[3:0]	1	Delay ALCT for CLCT match window
[07:04]	RW	clct_window[3:0]	3	CLCT match window width
[11:08]	RW	mpc_tx_delay[3:0]	0	MPC transmit delay
[15:12]	RW	--	0	Unassigned

**Adr B4****ADR\_LHC\_CYCLE****LHC Cycle Period, Maximum BXN Count**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	lhccycle11	lhccycle10	lhccycle9	lhccycle8	lhccycle7	lhccycle6	lhccycle5	lhccycle4	lhccycle3	lhccycle2	lhccycle1	lhccycle0

Bits	Dir	Signal	Default	Description
[11:00]	RW	lhccycle[11:0]	3564	Maximum bxn+1 3564(hDEC) for LHC 924(h39C) for beam test
[15:12]	RW	--	0	Unassigned

**Adr B6 ADR\_RPC\_CFG****RPC Configuration**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	rpc done	read bxn 2	read bxn 1	read bxn 0	read bank 1	read bank 0	bxn offset 3	bxn offset 2	bxn offset 1	bxn offset 0	read enable	0	0	rpc1 exists	rpc0 exists

Bits	Dir	Signal	Default	Description
[01:00]	RW	rpc_exists[1:0]	3	Bit (n) = 1 = RPC(n) Exists
[03:02]	RW	--	0	Unused
[04]	RW	rpc_read_enable	1	1=Include Existing RPCs in DMB Readout
[08:05]	RW	rpc_bxn_offset[3:0]	0	RPC BXN offset
[10:09]	RW	rpc_bank[1:0]	0	RPC bank address, for reading rdata sync mode
[13:11]	R	rpc_rbxn[2:0]	-	RPC rdata[18:16] msbs for sync mode, adr 1E
[14]	R	rpc_done	1	RPC FPGA reports configuration done
[15]	RW	--	0	Unassigned

**Adr B8****ADR\_RPC\_RDATA****RPC Raw Hits Sync Mode Read Data**

See Adr 1E p33

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rdata 15	rdata 14	rdata 13	rdata 12	rdata 11	rdata 10	rdata 9	rdata 8	rdata 7	rdata 6	rdata 5	rdata 4	rdata 3	rdata 2	rdata 1	rdata 0

Bits	Dir	Signal	Default	Description
[15:00]	R	rpc_rdata[15:0]	-	RPC RAM read data for sync mode

**Adr BA****ADR\_RPC\_RAW\_DELAY****RPC Raw Hits Data Delay + RPC BXN Differences**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rpc1 bxn diff3	rpc1 bxn diff2	rpc1 bxn diff1	rpc0 bxn diff0	rpc0 bxn diff3	rpc0 bxn diff2	rpc0 bxn diff1	rpc0 bxn diff0	rpc1 delay 3	rpc1 delay 2	rpc1 delay 1	rpc1 delay 0	rpc0 delay 3	rpc0 delay 2	rpc0 delay 1	rpc0 delay 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	rpc0_delay[3:0]	1	RPC0 Raw hits data delay
[07:04]	RW	rpc1_delay[3:0]	1	RPC1 Raw hits data delay
[11:08]	R	rpc0_bxn_diff[3:0];	-	RPC bxn – Offset (in adr B6)
[15:12]	R	rpc1_bxn_diff[3:0];	-	RPC bxn – Offset (in adr B6)

**Adr BC      ADR\_RPC\_INJ      RPC Injector Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	rpc_tbins_test	inj_rdata18	inj_rdata17	inj_rdata16	inj_wdata18	inj_wdata17	inj_wdata16	inj_sel	delay_rat3	delay_rat2	delay_rat1	delay_rat0	mask_rpc	mask_rat	mask_all

Bits	Dir	Signal	Default	Description
[00]	RW	rpc_mask_all	1	1=Enable RPC Inputs from RAT, 0=disable all
[01]	RW	injector_mask_rat	0	1=Enable RAT for injector fire
[02]	RW	injector_mask_rpc	1	1=Enable RPC injector RAM for injector fire
[06:03]	RW	inj_delay_rat[3:0]	0	CFEB/RPC injectors wait for RAT
[07]	RW	rpc_inj_sel	0	1=Enable injector RAM write
[10:08]	RW	rpc_inj_wdata[18:16]	0	RPC injector write data MSBs, see adr C0 <a href="#">p58</a>
[13:11]	R	rpc_inj_rdata[18:16]	-	RPC injector read data MSBs, see adr C0 <a href="#">p58</a>
[14]	RW	rpc_tbins_test	0	Set write_data=address test mode
[15]	RW	--	0	Unassigned

**Adr BE      ADR\_RPC\_INJ\_ADR      RPC Injector RAM Addresses**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj adr 7	inj adr 6	inj adr 5	inj adr 4	inj adr 3	inj adr 2	inj adr 1	inj adr 0	0	0	inj ren 1	inj ren 0	0	0	inj wen 1	inj wen 0

Bits	Dir	Signal	Default	Description
[01:00]	RW	rpc_inj_wen[1:0]	0	1=Write enable injector RAMn
[03:02]	RW	--	0	Unused
[05:04]	RW	rpc_inj_ren[1:0]	0	1=Read enable Injector RAMn
[15:06]	RW	inj_rwaddr[9:0]	0	Injector RAM read/write address

**Adr C0      ADR\_RPC\_INJ\_WDATA      RPC Injector Write Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj wdata 15	inj wdata 14	inj wdata 13	inj wdata 12	inj wdata 11	inj wdata 10	inj wdata 9	inj wdata 8	inj wdata 7	inj wdata 6	inj wdata 5	inj wdata 4	inj wdata 3	inj wdata 2	inj wdata 1	inj wdata 0

Bits	Dir	Signal	Default	Description
[15:00]	RW	rpc_inj_wdata[15:0]	0	RPC RAM write data LSBs (see Adr BC msbs <a href="#">p58</a> )

**Adr C2      ADR\_RPC\_INJ\_RDATA      RPC Injector Read Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
inj rdata 15	inj rdata 14	inj rdata 13	inj rdata 12	inj rdata 11	inj rdata 10	inj rdata 9	inj rdata 8	inj rdata 7	inj rdata 6	inj rdata 5	inj rdata 4	inj rdata 3	inj rdata 2	inj rdata 1	inj rdata 0

Bits	Dir	Signal	Default	Description
[15:00]	R	rpc_inj_rdata[15:0]	-	RPC RAM read data LSBs (see Adr BC msbs <a href="#">p58</a> )

**Adr C4 ADR\_RPC\_TBINS RPC FIFO Time Bins**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	rpc de couple	rpc pre 4	rpc pre 3	rpc pre 2	rpc pre 1	rpc pre 0	rpc tbins 4	rpc tbins 3	rpc tbins 2	rpc tbins 1	rpc tbins 0

Bits	Dir	Signal	Default	Description
[04:00]	RW	fifo_tbins_rpc[4:0]	7	Number RPC FIFO time bins to read out
[09:05]	RW	fifo_pretrig_rpc[4:0]	2	Number RPC FIFO time bins before pretrigger
[10]	RW	rpc_decouple	0	1=Independent rpc tbins, 0=copy cfeb tbins
[15:11]	RW	--	0	Unused

**Adr C6 ADR\_RPC0\_HCM RPC0 Hot Channel Mask**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
enable pad15	enable pad14	enable pad13	enable pad12	enable pad11	enable pad10	enable pad9	enable pad8	enable pad7	enable pad6	enable pad5	enable pad4	enable pad3	enable pad2	enable pad1	enable pad0

Bits	Dir	Signal	Default	Description
[15:00]	RW	rpc0_hcm[15:0]	FFFF	Bit(n)=1=Enable RPC Pad(n), FFFF=enable all

**Adr C8 ADR\_RPC1\_HCM RPC1 Hot Channel Mask**

Bits	Dir	Signal	Default	Description
[15:00]	RW	rpc1_hcm[15:0]	FFFF	Bit(n)=1=Enable RPC Pad(n), FFFF=enable all

**Adr CA ADR\_BX0\_DELAY BX0 to MPC Delays**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	bx0 match	bx0 vpf test	alct bx0 enable	clct bx dly 3	clct bx dly 2	clct bx dly 1	clct bx dly 0	alct bx dly 3	alct bx dly 2	alct bx dly 1	alct bx dly 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	alct_bx0_delay[3:0]	0	ALCT bx0 delay to mpc transmitter
[07:04]	RW	clct_bx0_delay[3:0]	0	CLCT bx0 delay to mpc transmitter
[08]	RW	alct_bx0_enable	1	1=Enable using alct bx0, else copy clct bx0
[09]	RW	bx0_vpf_test	0	Sets clct_bx0=lct0_vpf for bx0 alignment tests
[10]	R	bx0_match	1	1=alct_bx0==clct_bx0, latched at clct_bx0
[15:11]	RW	--	-	Unused

**Adr CC****ADR\_NON\_TRIG\_RO****Non-Triggering Event Enables + ME1A/B Reversal**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
csc type 3	csc type 2	csc type 1	csc type 0	0	0	reverse me1b	reverse me1a	reverse csc	stagger csc	csc me1ab	cnt non me1ab	mpc me1a block	allow match ro	allow clct ro	allow alct ro

Bits	Dir	Signal	Default Type A	Description
[00]	RW	tmb_allow_alct_ro	0	1=Allow ALCT-only non-triggering readout
[01]	RW	tmb_allow_clct_ro	0	1=Allow CLCT-only non-triggering readout
[02]	RW	tmb_allow_match_ro	1	1=Allow ALCT*CLCT non-triggering readout
[03]	RW	mpc_me1a_block	1	Block ME1A LCTs from MPC, still queue for readout
[04]	RW	cnt_non_me1ab_en	1	Allow clct pretrig counters count non me1ab
[05]	R	csc_me1ab	0	1=CSC is ME1A or ME1B. 0=normal CSC
[06]	R	stagger_hs_csc	1	1=Staggered CSC, 0=non-staggered
[07]	R	reverse_hs_csc	0	1=Reversed staggered CSC, non-me1
[08]	R	reverse_hs_me1a	0	1=reversed me1a hstrips
[09]	R	reverse_hs_me1b	0	1=reversed me1b hstrips
[11:10]	RW	--	0	Free 2
[15:12]	R	csc_type[3:0]	A	Firmware compile type A=Normal CSC B=Reversed CSC C=Normal ME1B, Reversed ME1A D=Reversed ME1B, Normal ME1A

Firmware Compile Type Codes A,B,C,D:

CSC_type	stagger_hs_csc	reverse_hs_csc	reverse_hs_me1a	reverse_hs_me1b	csc_me1ab
A	1	0	0	0	0
B	0	1	0	0	0
C	0	0	1	0	1
D	0	0	0	1	1

**Adr CE****ADR\_SCP\_TRIG****Scope Trigger Source Channel**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	ch6	ch5	ch4	ch3	ch2	ch1	ch0

Bits	Dir	Signal	Default	Description
[06:00]	RW	trigger_ch[6:0]	0	ch0=trigger on sequencer → pretrig
[14:07]	RW	--	0	Unassigned
[15]	RW	scp_ch_overlay	0	0=normal ch assignments, 1=debug assignments

## Adr D0ADR\_CNT\_CTRL Status Counter Control

(See also Adr D2)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cnt select 6	cnt select 5	cnt select 4	cnt select 3	cnt select 2	cnt select 1	cnt select 0	cnt adr lsb	hdr clr resync	cnt clr resync	en alct debug	seq cnt ovf	alct cnt ovf	stop on ovf	snap shot	clear all

Bits	Dir	Signal	Default	Description
[00]	RW	cnt_all_clear	-	Clear VME counters (also clr on ccb_evcntres)
[01]	RW	cnt_snapshot	-	Take snapshot of current counter state
[02]	RW	cnt_stop_on_ovf	0	Stop all counters if any overflows
[03]	R	cnt_any_ovf_alct	-	At least 1 alct counter overflowed
[04]	R	cnt_any_ovf_seq	-	At least 1 sequencer counter overflowed
[05]	RW	cnt_alct_debug	1	1=enable alct_lct_err counter
[06]	RW	cnt_clear_on_resync	0	1=Clear VME counters on ttc_resync
[07]	RW	hdr_clear_on_resync	1	1=Clear header counters on ttc_resync
[08]	RW	cnt_adr_lsb	-	Counter half select, 0=bits[15:0], 1=bits[29:16]
[15:09]	RW	cnt_select[6:0]	-	Counter select address

Counter Select Addresses (even cnt\_ad\_lsb=LSBs, odd cnt\_adr\_lsb=MSBs):

Address <sub>10</sub>	Counter Description	Bits	VME Clears
00	ALCT: alct0 vpf received	30	Y
01	ALCT: alct1 vpf received	30	Y
02	ALCT: alct data structure error	30	Y
03	ALCT: trigger path ECC 1-bit error corrected	30	Y
04	ALCT: trigger path ECC 2-bit error not corrected	30	Y
05	ALCT: trigger path ECC >2-bit error not corrected	30	Y
06	ALCT: trigger path ECC ≥2-bit error not corrected, ALCT data blanked	30	Y
07	ALCT: alct replied ECC 1-bit error corrected	30	Y
08	ALCT: alct replied ECC 2-bit error not corrected	30	Y
09	ALCT: alct replied ECC >2-bit error not corrected	30	Y
10	ALCT: raw hits readout	30	Y
11	ALCT: raw hits readout CRC error	30	Y
12		30	Y
13	CLCT: Pre-trigger was on any CFEB	30	Y
14	CLCT: Pre-trigger includes a CLCT on CFEB0	30	Y
15	CLCT: Pre-trigger includes a CLCT on CFEB1	30	Y
16	CLCT: Pre-trigger includes a CLCT on CFEB2	30	Y
17	CLCT: Pre-trigger includes a CLCT on CFEB3	30	Y
18	CLCT: Pre-trigger includes a CLCT on CFEB4	30	Y
19	CLCT: Pre-trigger includes a CLCT on CFEB5	30	Y
20	CLCT: Pre-trigger includes a CLCT on CFEB6	30	Y
21	CLCT: Pre-trigger was on ME1A cfeb4 only	30	Y
22	CLCT: Pre-trigger was on ME1B cfebs0-3 only	30	Y
23	CLCT: Pretrig discarded, no wrbuf available, buffer stalled	30	Y
24	CLCT: Pretrig discarded, no alct in window	30	Y

<b>Address<sub>10</sub></b>	<b>Counter Description</b>	<b>Bits</b>	<b>VME Clears</b>
25	CLCT: CLCT discarded, clct0 had invalid pattern after drift	30	Y
26	CLCT: CLCT0 passed hit thresh but failed pid thresh after drift	30	Y
27	CLCT: CLCT1 passed hit thresh but failed pid thresh after drift	30	Y
28	CLCT: Bx pre-trigger machine waited for triads to dissipate before rearm	30	Y
29	CLCT: clct0 sent to TMB matching section	30	Y
30	CLCT: clct1 sent to TMB matching section	30	Y
31	TMB: TMB matching accepted a match, alct-only, or clct-only event	30	Y
32	TMB: CLCT*ALCT matched trigger	30	Y
33	TMB: ALCT-only trigger	30	Y
34	TMB: CLCT-only trigger	30	Y
35	TMB: TMB matching rejected event	30	Y
36	TMB: TMB matching rejected event, but queued for non-trigger readout	30	Y
37	TMB: TMB matching discarded an ALCT pair	30	Y
38	TMB: TMB matching discarded a CLCT pair	30	Y
39	TMB: TMB matching discarded CLCT0 from ME1A	30	Y
40	TMB: TMB matching discarded CLCT1 from ME1A	30	Y
41	TMB: Matching found no ALCT	30	Y
42	TMB: Matching found no CLCT	30	Y
43	TMB: Matching found One ALCT	30	Y
44	TMB: Matching found One CLCT	30	Y
45	TMB: Matching found Two ALCTs	30	Y
46	TMB: Matching found Two CLCTs	30	Y
47	TMB: ALCT0 copied into ALCT1 to make 2 <sup>nd</sup> LCT	30	Y
48	TMB: CLCT0 copied into CLCT1 to make 2 <sup>nd</sup> LCT	30	Y
49	TMB: LCT1 has higher quality than LCT0, error	30	Y
50	TMB: Transmitted LCT0 to MPC	30	Y
51	TMB: Transmitted LCT1 to MPC	30	Y
52	TMB: MPC accepted LCT0	30	Y
53	TMB: MPC accepted LCT1	30	Y
54	TMB: MPC rejected both LCT0 & LCT1	30	Y
55	L1A: L1A received	30	Y
56	L1A: L1A received, TMB in L1A window	30	Y
57	L1A: L1A received, no TMB in window	30	Y
58	L1A: TMB triggered, no L1A in window	30	Y
59	L1A: TMB readouts completed	30	Y
60	L1A: TMB readouts lost by 1-event-per-L1A limit	30	Y
61	STAT: CLCT Triads skipped	30	Y
62	STAT: Raw hits buffer had to be reset due to ovf, error	30	Y
63	STAT: TTC Resyncs received	30	Y
64	STAT: Sync error, bxn!=offset at bx0 arrival or no bx0 at bxn==offset	30	Y
65	STAT: Parity error in CFEB or RPC raw hits RAM, possible SEU	30	Y

Address <sub>10</sub>	Counter Description	Bits	VME Clears
Event counters that follow are in the TMB header:			
They are cleared via TTC commands, such as event counter reset, and are not via direct VME command to Adr D0.			
66	HDR: Pre-trigger counter	30	N
67	HDR: CLCT counter	30	N
68	HDR: TMB trigger counter	30	N
69	HDR: ALCTs received counter	30	N
70	HDR: L1As received from ccb counter, 12 bits	12	N
71	HDR: Readout counter, 12 bits	12	N
72	HDR: Orbit counter	30	N
73	ALCT: Structure error, Expected alct0[10:1]=0 when alct0_vpf=0	8	Y
74	ALCT: Structure error, Expected alct1[10:1]=0 when alct1_vpf=0	8	Y
75	ALCT: Structure error, Expected alct0_vpf=1 when alct1_vpf=1	8	Y
76	ALCT: Structure error, Expected alct0[10:1]>0 when alct0_vpf=1	8	Y
77	ALCT: Structure error, Expected alct1[10:1]>0 when alct1_vpf=1	8	Y
78	ALCT: Structure error, Expected alct1!=alct0 when alct0_vpf=1	8	Y
79	CCB: TTCrx lock lost	8	Y
80	CCB: qPLL lock lost	8	Y
81	GTX: Optical receiver error gtx_rx_err_count0	16	N
82	GTX: Optical receiver error gtx_rx_err_count1	16	N
83	GTX: Optical receiver error gtx_rx_err_count2	16	N
84	GTX: Optical receiver error gtx_rx_err_count3	16	N
85	GTX: Optical receiver error gtx_rx_err_count4	16	N
86	GTX: Optical receiver error gtx_rx_err_count5	16	N
87	GTX: Optical receiver error gtx_rx_err_count6	16	N

**Adr D2      ADR\_CNT\_RDATA    Status Counter Data [See Adr D0 p61]**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
rdata 15	rdata 14	rdata 13	rdata 12	rdata 11	rdata 10	rdata 9	rdata 8	rdata 7	rdata 6	rdata 5	rdata 4	rdata 3	rdata 2	rdata 1	rdata 0

Bits	Dir	Signal	Default	Description
[15:00]	R	cnt_rdata[15:0]	-	Data for selected counter (see adr D0 p61)

**Adr D4****ADR\_JTAGSM0****JTAG State Machine Control (reads JTAG PROM)**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
throt 3	throt 2	throt 1	throt 0	dis	jsm jtag oe	jsm ok	vme ready	jsm tck ok	jsm wdcnt ok	jsm cksum ok	jsm abort	jsm busy	jsmsel / vsm jtag auto	jsm reset	jsm start

Bits	Dir	Signal	Typical	Description
[00]	RW	jsm_start	0	Manual cycle start command
[01]	RW	jsm_sreset	0	Status signal reset
[02]	RW	jsm_sel	0	1=select new JTAG format, 0=select old format
[03]	R	jsm_busy	0	State machine busy writing
[04]	R	jsm_aborted	0	State machine aborted reading PROM
[05]	R	jsm_cksum_ok	1	Check-sum matches PROM contents
[06]	R	jsm_wdcnt_ok	1	Word count matches PROM contents
[07]	R	jsm_tck_fpga_ok	1	FPGA jtag tck detected
[08]	R	vme_ready	1	TMB VME registers done loading from PROM
[09]	R	jsm_ok	1	JTAG state machine completed without errors
[10]	R	jsm_jtag_oe	0	Enable jtag drivers else tri-state
[11]	RW	wr_usr_jtag_dis	0	1=disable write access to ADR_USR_JTAG adr10
[15:12]	RW	jsm_throttle[3:0]	0	JTAGspeed, 0=fastest,20MHz read,10MHz TCK

**Adr D6****ADR\_JTAGSM1****JTAG State Machine Word Count**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
wdcnt 15	wdcnt 14	wdcnt 13	wdcnt 12	wdcnt 11	wdcnt 10	wdcnt 9	wdcnt 98	wdcnt 7	wdcnt 6	wdcnt 5	wdcnt 4	wdcnt 3	wdcnt 2	wdcnt 1	wdcnt 0

Bits	Dir	Signal	Typical	Description
[15:00]	R	jsm_wdcnt[15:0];	-	JTAG PROM word-count bits [15:0]

**Adr D8****ADR\_JTAGSM2****JTAG State Machine Checksum**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
chain ok	header ok	end ok	tck cnt OK	tck cnt 3	tck cnt 2	tck cnt 1	tck cnt 0	cksum 7	cksum 6	cksum 5	cksum 4	cksum 3	cksum 2	cksum 1	cksum 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	jsm_cksum[7:0];	-	jtag state machine checksum
[11:08]	R	tck_fpga_cnt[3:0]	-	fpga jtag chain tck counter
[12]	R	jsm_tckcnt_ok	1	Total TCKs sent matches PROM trailer tck_cnt
[13]	R	jsm_end_ok	1	jtag PROM end marker detected
[14]	R	jsm_header_ok	1	jtag PROM header marker detected
[15]	R	jsm_chain_ok	1	jtag PROM chain marker detected

**Adr DA****ADR\_VMESM0****VME State Machine Control (reads VME PROM)**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
throt 3	throt 2	throt 1	throt 0	vsm phaser auto	vsm path ok	vsm ok	vme ready	vsm jtag auto	vsm wdent ok	vsm cksum ok	vsm abort	vsm busy	vsm auto start	vsm sreset	vsm start

Bits	Dir	Signal	Typical	Description
[00]	RW	vsm_start	0	Manual cycle start command
[01]	RW	vsm_sreset	0	Status signal reset
[02]	R	vsm_autostart	1	Auto-start after hard-reset
[03]	R	vsm_busy	0	State machine busy writing
[04]	R	vsm_aborted	0	State machine aborted reading PROM
[05]	R	vsm_cksum_ok	1	Check-sum matches PROM contents
[06]	R	vsm_wdcnt_ok	1	Word count matches PROM contents
[07]	RW*	vsm_jtag_auto	1	JTAG SM autostart after vmesm completes
[08]	R	vme_ready	1	TMB VME registers done loading from PROM
[09]	R	vsm_ok	1	State machine completed without errors
[10]	R	vsm_path_ok	1	State machine wrote 55AAh to ADR_VMESM4
[11]	RW	vsm_phaser_auto	1	Digital phase shifter autostart after vmesm done
[15:12]	RW	vsm_throttle[3:0]	0	VME PROM-read speed control, 0=fastest

\* vsm\_jtag\_auto should be set to 0 to enable U76 testing, otherwise jtagsm will run, and erase U76 data.

**Adr DC****ADR\_VMESM1****VME State Machine Word Count**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
wdcnt 15	wdcnt 14	wdcnt 13	wdcnt 12	wdcnt 11	wdcnt 10	wdcnt 9	wdcnt 98	wdcnt 7	wdcnt 6	wdcnt 5	wdcnt 4	wdcnt 3	wdcnt 2	wdcnt 1	wdcnt 0

Bits	Dir	Signal	Typical	Description
[15:00]	R	vsm_wdcnt[15:0];	-	VME PROM word-count bits [15:0]

**Adr DE****ADR\_VMESM2****VME State Machine Checksum**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	jtag vec 1	jtag vec 0	fmt err 4	fmt err 3	fmt err 2	fmt err 1	fmt err 0	cksum 7	cksum 6	cksum 5	cksum 4	cksum 3	cksum 2	cksum 1	cksum 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	vsm_cksum[7:0];	-	VME state machine checksum
[08]	R	vsm_fmt_err[0]	0	Missing BC header-begin marker
[09]	R	vsm_fmt_err[1]	0	Missing EC header-end marker
[10]	R	vsm_fmt_err[2]	0	Missing FC data-end marker
[11]	R	vsm_fmt_err[3]	0	Missing FF prom-end marker
[12]	R	vsm_fmt_err[4]	0	Word counter overflow
[14:13]	R	jtag_sm_vec[1:0]	0	JSM JTAG signal State Machine vector
[15]	R	--	-	unassigned

**Adr E0 ADR\_VMESM3 Number of VME Addresses Written by VMESM**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	format sm 2	format sm 1	format sm 0	prom sm 3	prom sm 2	prom sm 1	prom sm 0	nvme writes 7	nvme writes 6	nvme writes 5	nvme writes 4	nvme writes 3	nvme writes 2	nvme writes 1	nvme writes 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	vsm_nvme_writes[7:0]	-	Number of vme addresses written
[11:8]	R	jsm_prom_sm_vec[3:0]	-	JSM PROM State Machine state vector
[14:12]	R	jsm_format_sm_vec[2:0]	-	JSM Data Format Machine state vector
[15]	R	--	0	unassigned

**Adr E2 ADR\_VMESM4 VME State Machine Write-Data Check**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
data 15	data 14	data 13	data 12	data 11	data 10	data 9	data 8	data 7	data 6	data 5	data 4	data 3	data 2	data 1	data 0

Bits	Dir	Signal	Typical	Description
[15:00]	R	vmesm4_rd[15:0]	55AAh	vsm_path_ok=1 if vsm writes 55aa to this adr

**Adr E4 ADR\_DDDSM RAT 3D3444 State Machine Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
verify dly1	verify dly0	rx phase	link tmb	oe 3	oe 2	oe 1	oe 0	verify ok	sm busy	auto start	serial from	serial to	adr latch	dddr clock	dddr start

Bits	Dir	Signal	Default	Description
[00]	RW	dddr_start_vme	0	Start DDDR State Machine
[01]	RW	dddr_clock	0	DDDR manual-mode clock
[02]	RW	dddr_adr_latch	1	DDDR manual-mode address latch, active low
[03]	RW	dddr_serial_in	0	Serial data to DDDR chip
[04]	R	dddr_serial_out	0	Serial data from DDDR chip
[05]	RW	dddr_auto_start	1	DDDR State Machine autostart state
[06]	R	dddr_busy	0	DDDR State Machine busy
[07]	R	dddr_verify_ok	1	DDDR data read back verified OK
[11:08]	RW	dddr_oe[3:0]	0011 <sub>2</sub>	3D3444 output enables, 1=enable
[12]	RW	dddr_linktmb	1	1=start RAT machine when starting TMB machine
[13]	RW	dddr_rxphase	1	1=use negative clock edge to latch verify data, 0=posedge
[15:14]	RW	dddr_verify_dly[1:0]	3	Delay before latching verify data

**Adr E6 ADR\_DDDR0 RAT 3D3444 RPC Delays, 1 step = 2ns**

Bits	Dir	Signal	Default	Description
[03:00]	RW	delay_ch0[3:0]	3	RPC0 rx clock
[07:04]	RW	delay_ch1[3:0]	3	RPC1 rx clock
[11:08]	RW	delay_ch2[3:0]	0	RAT2 rx clock, not used
[15:12]	RW	delay_ch3[3:0]	0	RAT2 rx clock, not used

**Adr E8      ADR\_UPTIME      Uptime Counter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	up time 14	up time 13	up time 12	up time 11	up time 10	up time 9	up time 8	up time 7	up time 6	up time 5	up time 4	up time 3	up time 2	up time 1	up time 0

Bits	Dir	Signal	Typical	Description
[04:00]	R	uptime[14:0]	-	Seconds since last hard-reset
[15]	R	--	0	unassigned

**Adr EA      ADR\_BDSTATUS      Board Status Summary (copy of raw-hits header)**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
status 15	status 14	status 13	status 12	status 11	status 10	status 9	status 8	status 7	status 6	status 5	status 4	status 3	status 2	status 1	status 0

Bits	Dir	Signal	Typical	Description
[00]	R	bdstatus_ok	1	Voltages OK, temperature OK, prom-load OK
[01]	R	vstat_5p0V	1	Voltage Comparator +5.0V, 1=OK
[02]	R	vstat_3p3v	1	Voltage Comparator +3.3V, 1=OK
[03]	R	vstat_1p8v	1	Voltage Comparator +1.8V, 1=OK
[04]	R	vstat_1p5v	1	Voltage Comparator +1.5V, 1=OK
[05]	R	/t_crit	1	Temperature ADC Tcritical, 1=OK
[06]	R	vsm_ok	1	VME Machine ran without errors
[07]	R	vsm_aborted	0	VME State machine aborted reading PROM
[08]	R	vsm_cksum_ok	1	VME Check-sum matches PROM contents
[09]	R	vsm_wdcnt_ok	1	VME Word count matches PROM contents
[10]	R	jsm_ok	1	JTAG State machine completed without errors
[11]	R	jsm_aborted	0	JTAG State machine aborted reading PROM
[12]	R	jsm_cksum_ok	1	JTAG Check-sum matches PROM contents
[13]	R	jsm_wdcnt_ok	1	JTAG Word count matches PROM contents
[14]	R	jsm_tck_fpga_ok	1	JTAG tck loopback detected on chain adr C
[15]	R	jsm_tckcnt_ok	1	JTAG state machine TCK count matches PROM

**Adr EC      ADR\_BXN\_CLCT      CLCT BXN At CLCT-Pretrigger**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	clct bxn 11	clct bxn 10	clct bxn 9	clct bxn 8	clct bxn 7	clct bxn 6	clct bxn 5	clct bxn 4	clct bxn 3	clct bxn 2	clct bxn 1	clct bxn 0

Bits	Dir	Signal	Typical	Description
[11:00]	R	bxn_clct_vme[11:0]	-	CLCT BXN latched at last CLCT pretrigger
[15:12]	R	--	0	unassigned

**Adr EE            ADR\_BXN\_ALCT       ALCT BXN At ALCT-Valid-Pattern-Flag**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	0	0	alct bxn 4	alct bxn 3	alct bxn 2	alct bxn 1	alct bxn 0

Bits	Dir	Signal	Typical	Description
[4:00]	R	bxn_alct_vme[4:0]	-	ALCT BXN latched at last ALCT vpf
[15:5]	R	--	0	unassigned

**Adr F0            ADR\_LAYER\_TRIG       Layer-Trigger Mode**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
clct throt 7	clct throt 6	clct throt 5	clct throt 4	clct throt 3	clct throt 2	clct throt 1	clct throt 0	0	nlays hit 2	nlays hit 1	nlays hit 0	layer thresh 2	layer thresh 1	layer thresh 0	layer trig en

Bits	Dir	Signal	Typical	Description
[00]	RW	layer_trigger_en	0	1=Enable layer trigger mode(see adr 68 p43)
[03:01]	RW	lyr_thresh_pretrig[2:0]	4	layer-trigger threshold
[06:04]	R	nlayers_hit_vme[2:0]	--	number layers hit on last layer-trigger
[07]	RW	--	--	Unassigned
[15:08]	RW	clct_throttle[7:0]	0	CLCT Pre-trigger rate throttle

**Adr F2            ADR\_ISE\_VERSION       ISE Version**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ver 7	ver 6	ver 5	ver 4	ver 3	ver 2	ver 1	ver 0	minor 3	minor 2	minor 1	minor 0	spack 3	spack 2	spack 1	spack 0

Bits	Dir	Signal	Typical	Description
[03:00]	R	ise_version[3:0]	03h	ISE Service Pack
[07:04]	R	ise_version[7:4]	01h	ISE Minor Version
[15:08]	R	ise_version[15:8]	10h	ISE Major Version

**Adr F4            ADR\_TEMP0       Pattern Finder Pre-Trigger**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
adj cfcb dist 5	adj cfcb dist 4	adj cfcb dist 3	adj cfcb dist 2	adj cfcb dist 1	adj cfcb dist 0	pid thresh post 3	pid thresh post 2	pid thresh post 1	pid thresh post 0	pid thresh pretrig 3	pid thresh pretrig 2	pid thresh pretrig 1	pid thresh pretrig 0	0	clet blank

Bits	Dir	Signal	Typical	Description
[00]	RW	clct_blank	1	1=blank non-vpf clct output [requires alct-only or l1a-notmb mode enabled to change this to 0]
[01]	RW	--	0	Unassigned
[05:02]	RW	pid_thresh_pretrig[3:0]	0	Minimum pattern ID 0x0-0xA for pre-trigger
[09:06]	RW	pid_thresh_postdrift[3:0]	0	Minimum pattern ID 0x0-0xA after drift delay
[15:10]	RW	adjcfcb_dist[5:0]	5	Distance from key on CFEBn to CFEBn+1 to set active feb flag on CFEBn+1 for DMB Setting to 5 enables hs0,1,2,3,4 and hs31,30,29,29,28,27.

**Adr F6****ADR\_TEMP1****CLCT Separation**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
clct sep 7	clct sep 6	clct sep 5	clct sep 4	clct sep 3	clct sep 2	clct sep 1	clct sep 0	0	clct sep ram sel_ab	clct sep ram adr 3	clct sep ram adr 2	clct sep ram adr 1	clct sep ram adr 0	clct sep ram we	clct sep src

Bits	Dir	Signal	Typical	Description
[00]	RW	clct_sep_src	1	CLCT separation source 1=vme, 0=ram
[01]	RW	clct_sep_ram_we	0	1=enable CLCT separation ram for writing
[05:02]	RW	clct_sep_ram_adr[3:0]	0	CLCT separation RAM rw address 0-F
[06]	RW	clct_sep_ram_sel_ab	0	1=read me1a RAM, 0=me1b RAM or std RAM
[07]	RW	--	--	Unassigned
[15:08]	RW	clct_sep_vme[7:0]	10	Minimum CLCT separation in key ½-strips

**Adr F8****ADR\_TEMP2****CLCT Separation RAM Data**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
pspan 7	pspan 6	pspan 5	pspan 4	pspan 3	pspan 2	pspan 1	pspan 0	nspan 7	nspan 6	nspan 5	nspan 4	nspan 3	nspan 2	nspan 1	nspan 0

Bits	Dir	Signal	Typical	Description
[07:00]	RW/R	clct_sep_ram_wr[7:0]	10	nspan CLCT separation RAM data, blanks keys from 1 <sup>st</sup> key to keys>=key-nspan
[15:08]	RW/R	clct_sep_ram_wr[15:8]	10	pspan CLCT separation RAM data, blanks keys from 1 <sup>st</sup> key to keys<=key+pspan

**Adr FA            ADR\_PARITY            SEU Parity Errors**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
perr mux 5	perr mux 4	perr mux 3	perr mux 2	perr mux 1	perr mux 0	0	0	perr reset	perr ff	perr	perr en	perr adr 3	perr adr 2	perr adr 1	perr adr 0

Bits	Dir	Signal	Typical	Description
[03:00]	RW	perr_adr[3:0]	0	Parity data bank select address
[4]	R	perr_en	1	Parity error latch enabled
[5]	R	perr	0	Parity error summary
[6]	R	perr_ff	0	Parity error summary, latched
[7]	RW	perr_reset	0	Parity error reset
[9:8]	RW	--	0	Unassigned
[15;10]	R	parity_rd_mux[5:0]	0	Parity data multiplexer, selected by perr_adr[]

adr 0: parity_rd_mux <= perr_ram_ff[ 5: 0];	// R	cfeb0 rams
adr 1: parity_rd_mux <= perr_ram_ff[11: 6];	// R	cfeb1 rams
adr 2: parity_rd_mux <= perr_ram_ff[17:12];	// R	cfeb2 rams
adr 3: parity_rd_mux <= perr_ram_ff[23:18];	// R	cfeb3 rams
adr 4: parity_rd_mux <= perr_ram_ff[29:24];	// R	cfeb4 rams
adr 5: parity_rd_mux <= perr_ram_ff[35:30];	// R	cfeb5 rams
adr 6: parity_rd_mux <= perr_ram_ff[41:36];	// R	cfeb6 rams
adr 7: parity_rd_mux <= {1'b0,perr_ram_ff[46:42]};	// R	rpc rams
adr 8: parity_rd_mux <= {4'h0,perr_ram_ff[48:47]};	// R	mini rams
adr 9: parity_rd_mux <= {1'b0,perr_cfeb[6:0]};	// R	cfeb parity errors
adr 10: parity_rd_mux <= {1'b0,perr_cfeb_ff[6:0]};	// R	cfeb parity errors,latched
adr 11: parity_rd_mux <= {4'h0,perr_rpc_ff,perr_rpc};	// R	rpc parity errors,latched
adr12: parity_rd_mux <= {4'h0,perr_mini_ff, perr_mini};	// R	mini parity errors,latched

**Adr FC            ADR\_CCB\_STAT1            CCB Status Register Continued from Adr 2E**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

Bits	Dir	Signal	Typical	Description
[00]	R	ccb_ttcrx_lock_never	0	TTCrx lock never achieved
[01]	R	ccb_ttcrx_lost_ever	0	TTCrx lock was lost at least once
[02]	R	ccb_qpll_lock_never	0	QPLL lock never achieved
[03]	R	ccb_qpll_lost_ever	0	QPLL lock was lost at least once
[15:04]	R	--	0	Unassigned

**Adr FE            ADR\_BXN\_L1A            CLCT BXN at L1A Arrival**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	ll1a bxn 11	ll1a bxn 10	ll1a bxn 9	ll1a bxn 8	ll1a bxn 7	ll1a bxn 6	ll1a bxn 5	ll1a bxn 4	ll1a bxn 3	ll1a bxn 2	ll1a bxn 1	ll1a bxn 0

Bits	Dir	Signal	Typical	Description
[11:00]	R	bxn_ll1a_vme[11:0]	-	CLCT BXN latched at last L1A arrival
[15:12]	R	--	0	unassigned

**Adr 100 ADR\_L1A\_LOOKBACK L1A Lookback Distance**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
l1a win pri en	inj rdata 17	inj rdata 16	inj wdata 17	inj wdata 16	l1a look back 10	l1a look back 9	l1a look back 8	l1a look back 7	l1a look back 6	l1a look back 5	l1a look back 4	l1a look back 3	l1a look back 2	l1a look back 1	l1a look back 0

Bits	Dir	Signal	Typical	Description
[10:00]	RW	l1a_lookback[10:0]	128	bx to look back from L1As wr_buf_adr for L1A-only readouts
[12:11]	RW	inj_wdata[17:16]	0	Injector RAM write data MSBs
[14:13]	R	inj_rdata[17:16]	0	Injector RAM read data MSBs
[15]	RW	l1a_win_pri_en	1	1=Limit TMB to 1 event readout per L1A

**Adr 102 ADR\_SEQ\_DEBUG Sequencer Debug Signals**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	l1a bxn 11	l1a bxn 10	l1a bxn 9	l1a bxn 8	l1a bxn 7	l1a bxn 6	l1a bxn 5	l1a bxn 4	l1a bxn 3	l1a bxn 2	l1a bxn 1	l1a bxn 0

Bits	Dir	Signal	Typical	Description
[03:00]	RW	seqdeb_adr[3:0]	-	Sequencer signal address 0-15
[15:04]	R	seqdeb_rd_mux[11:0]	-	Multiplexed sequencer data for debugging

adr 0: deb wr buf adr[10:0]	Buffer write address at last pretrig
adr 1: deb buf push adr[10:0]	Queue push address at last push
adr 2: deb_buf_pop_adr[10:0]	Queue pop address at last pop
adr 3: deb_buf_push_data[11:0]	Queue push data at last push
adr 4: deb_buf_push_data[23:12]	+Queue push data at last push
adr 5: deb_buf_push_data[31:24]	+Queue push data at last push
adr 6: deb_buf_pop_data[11:0]	Queue pop data at last pop
adr 7: deb_buf_pop_data[23:12]	+Queue pop data at last pop
adr 8: deb_buf_pop_data[31:24]	+Queue pop data at last pop

**Adr 104 ADR\_ALCT\_SYNC\_CTRL**
**ALCT Sync Mode Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
sync pre 3	sync pre 2	sync pre 1	sync pre 0	0	0	sync 2 <sup>nd</sup> err ff	sync 1 <sup>st</sup> err ff	sync 2 <sup>nd</sup> err	sync 1 <sup>st</sup> err	sync clr	sync rand	sync dly 3	sync dly 2	sync dly 1	sync dly 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	alct_sync_rxdata_dly [3:0]	0	Sync mode delay pointer to valid data
[04]	RW	alct_sync_tx_random	0	Sync mode tmb transmits random data to alct
[05]	RW	alct_sync_clr_err	0	ALCT sync mode clear rng error FFs
[06]	R	alct_sync_1 <sup>st</sup> _err	0	1 <sup>st</sup> -in-time match ok, alct-to-tmb
[07]	R	alct_sync_2 <sup>nd</sup> _err	0	2 <sup>nd</sup> -in-time match ok, alct-to-tmb
[08]	R	alct_sync_1 <sup>st</sup> _err_ff	0	1 <sup>st</sup> -in-time match ok, alct-to-tmb, latched
[09]	R	alct_sync_2 <sup>nd</sup> _err_ff	0	2 <sup>nd</sup> -in-time match ok, alct-to-tmb, latched
[11:10]	RW	--	0	Unassigned
[15:12]	RW	alct_sync_rxdata_pre[3:0]	9	Sync mode pre-delay pointer to valid data

**Adr 106 ADR\_ALCT\_SYNC\_TXDATA\_1<sup>ST</sup> ALCT Sync Mode Transmit Data 1<sup>st</sup>**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	sync 1 <sup>st</sup> 9	sync 1 <sup>st</sup> 8	sync 1 <sup>st</sup> 7	sync 1 <sup>st</sup> 6	sync 1 <sup>st</sup> 5	sync 1 <sup>st</sup> 4	sync 1 <sup>st</sup> 3	sync 1 <sup>st</sup> 2	sync 1 <sup>st</sup> 1	sync 1 <sup>st</sup> 0

Bits	Dir	Signal	Typical	Description
[09:00]	RW	alct_sync_txdata_1 <sup>st</sup> [9:0]	-	Sync mode data to send for loopback 1 <sup>st</sup> in time
[15:10]	RW	--	0	Unassigned

**Adr 108 ADR\_ALCT\_SYNC\_TXDATA\_2<sup>ND</sup> ALCT Sync Mode Transmit Data 2<sup>nd</sup>**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	sync 2 <sup>nd</sup> 9	sync 2 <sup>nd</sup> 8	sync 2 <sup>nd</sup> 7	sync 2 <sup>nd</sup> 6	sync 2 <sup>nd</sup> 5	sync 2 <sup>nd</sup> 4	sync 2 <sup>nd</sup> 3	sync 2 <sup>nd</sup> 2	sync 2 <sup>nd</sup> 1	sync 2 <sup>nd</sup> 0

Bits	Dir	Signal	Typical	Description
[09:00]	RW	alct_sync_txdata_1 <sup>st</sup> [9:0]	-	Sync mode data to send for loopback 1 <sup>st</sup> in time
[15:10]	RW	--	0	Unassigned

**Adr 10A ADR\_SEQ\_OFFSET1 Sequencer Counter Offsets Continued [from Adr076]**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	bxn offset 11	bxn offset 10	bxn offset 9	bxn offset 8	bxn offset 7	bxn offset 6	bxn offset 5	bxn offset 4	bxn offset 3	bxn offset 2	bxn offset 1	bxn offset 0

Bits	Dir	Signal	Typical	Description
[11:00]	RW	bxn_offset_l1a[11:0]	-	L1A bxn offset preset value
[15:12]	RW	--	0	Unassigned

**Adr 10C ADR\_MINISCOPE Internal 16 Channel Digital Miniscope**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	tbins pretrig 4	tbins pretrig 3	tbins pretrig 2	tbins pretrig 1	tbins pretrig 0	tbins 4	tbins 3	tbins 2	tbins 1	tbins 0	tbins word insert	tbins test mode	read enable

Bits	Dir	Signal	Default	Description
[00]	RW	mini_read_enable	1	Enable Miniscope readout to DMB
[01]	RW	mini_tbins_test	0	Miniscope data=write_address, for testing
[02]	RW	mini_tbins_word	1	Insert tbins and pretrig tbins in 1 <sup>st</sup> word
[07:03]	RW	fifo_tbins_mini[4:0]	22	Number Mini FIFO time bins to read out, must multiple of 2 but not of 4
[12:08]	RW	fifo_pretrig_mini[4:0]	4	Number Mini FIFO time bins before pre-trigger
[15:13]	RW	--	0	Unassigned

**Adr 10E      ADR\_PHASER0      ALCT rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
alct rxd delay 7	alct rxd delay 6	alct rxd delay 5	alct rxd delay 4	alct rxd delay 3	alct rxd delay 2	alct rxd delay 1	alct rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_alct_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_alct_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_alct_rxd	0	Phase shifter busy
[03]	R	lock_alct_rxd	1	DCM lock status
[06:04]	R	phaser_sm_alct_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	alct_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	alct_rxd_delay[7:0]	32	Phase delay to latch data received from ALCT approximately 0.1ns steps (clock period/256)

**Adr 110      ADR\_PHASER1      ALCT txd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
alct txd delay 7	alct txd delay 6	alct txd delay 5	alct txd delay 4	alct txd delay 3	alct txd delay 2	alct txd delay 1	alct txd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_alct_txd	0	Set new phase, software sets then unsets
[01]	RW	reset_alct_txd	0	Reset current phase to 32
[02]	R	phaser_busy_alct_txd	0	Phase shifter busy
[03]	R	lock_alct_txd	1	DCM lock status
[06:04]	R	phaser_sm_alct_txd[2:0]	0	Phase shifter machine state vector
[07]	RW	alct_txd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	alct_txd_delay[7:0]	32	Phase delay for data transmitted to ALCT approximately 0.1ns steps (clock period/256)

**Adr 112      ADR\_PHASER2      CFEB0 rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb rxd delay 7	cfeb rxd delay 6	cfeb rxd delay 5	cfeb rxd delay 4	cfeb rxd delay 3	cfeb rxd delay 2	cfeb rxd delay 1	cfeb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeb0_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeb0_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeb0_rxd	0	Phase shifter busy
[03]	R	lock_cfeb0_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeb0_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfeb0_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeb0_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 114      ADR\_PHASER3      CFEB1 rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb rxd delay 7	cfeb rxd delay 6	cfeb rxd delay 5	cfeb rxd delay 4	cfeb rxd delay 3	cfeb rxd delay 2	cfeb rxd delay 1	cfeb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeb1_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeb1_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeb1_rxd	0	Phase shifter busy
[03]	R	lock_cfeb1_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeb1_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfeb1_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeb1_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 116      ADR\_PHASER4      CFEB2 rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb rxd delay 7	cfeb rxd delay 6	cfeb rxd delay 5	cfeb rxd delay 4	cfeb rxd delay 3	cfeb rxd delay 2	cfeb rxd delay 1	cfeb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeb2_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeb2_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeb2_rxd	0	Phase shifter busy
[03]	R	lock_cfeb2_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeb2_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfeb2_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeb2_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 118      ADR\_PHASERS5      CFEB3 rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb rxd delay 7	cfeb rxd delay 6	cfeb rxd delay 5	cfeb rxd delay 4	cfeb rxd delay 3	cfeb rxd delay 2	cfeb rxd delay 1	cfeb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeb3_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeb3_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeb3_rxd	0	Phase shifter busy
[03]	R	lock_cfeb3_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeb3_rxd[2:0]	0	Phase shifter machine state
[07]	RW	cfeb3_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeb3_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 11A ADR\_PHASER6 CFEB4 rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb rxd delay 7	cfeb rxd delay 6	cfeb rxd delay 5	cfeb rxd delay 4	cfeb rxd delay 3	cfeb rxd delay 2	cfeb rxd delay 1	cfeb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeb4_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeb4_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeb4_rxd	0	Phase shifter busy
[03]	R	lock_cfeb4_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeb4_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfeb4_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeb4_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 11C ADR\_DELAY0\_INT CFEB DDR RxD Interstage Delays**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb3 delay 3	cfeb3 delay 2	cfeb3 delay 1	cfeb3 delay 0	cfeb2 delay 3	cfeb2 delay 2	cfeb2 delay 1	cfeb2 delay 0	cfeb1 delay 3	cfeb1 delay 2	cfeb1 delay 1	cfeb1 delay 0	cfeb0 delay 3	cfeb0 delay 2	cfeb0 delay 1	cfeb0 delay 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	cfeb0_rxd_int_delay[3:0]	0	Delay data received from CFEB0 by integer bx
[07:04]	RW	cfeb1_rxd_int_delay [3:0]	0	Delay data received from CFEB1 by integer bx
[11:08]	RW	cfeb2_rxd_int_delay [3:0]	0	Delay data received from CFEB2 by integer bx
[15:12]	RW	cfeb3_rxd_int_delay [3:0]	0	Delay data received from CFEB3 by integer bx

**Adr 11E ADR\_DELAY1\_INT CFEB DDR RxD Interstage Delays Continued**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	cfeb6 delay 3	cfeb6 delay 2	cfeb6 delay 1	cfeb6 delay 0	cfeb5 delay 3	cfeb5 delay 2	cfeb5 delay 1	cfeb5 delay 0	cfeb4 delay 3	cfeb4 delay 2	cfeb4 delay 1	cfeb4 delay 0

Bits	Dir	Signal	Default	Description
[03:00]	RW	cfeb4_rxd_int_delay[3:0]	0	Delay data received from CFEB4 by integer bx
[07:04]	RW	cfeba_rxd_int_delay[3:0]	0	Delay data received from A-side CFEBS by int bx
[11:08]	RW	cfebb_rxd_int_delay[3:0]	0	Delay data received from B-side CFEBS by int bx
[15:12]	RW	--	0	Unassigned

**Adr 120      ADR\_SYNC\_ERR\_CTRL      Synchronization Error Control**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
sync err forced	clock lock err	bx0 match err	alct ecc tx err	alct ecc rx err	clct bx0 err	sync err	err stops L1As	err stops pretrig	err blanks LCTs	clock lock lost en	bx0 match en	alct tx ecc en	alct rx ecc en	clct bx0 en	sync err reset

Bits	Dir	Signal	Default	Description
[00]	RW	sync_err_reset	0	VME sync error reset

Sync error source enables:

[01]	RW	clct_bx0_sync_err_en	1	TMB clock pulse count err: bxn!=0+offset at ttc_bx0 arrival
[02]	RW	alct_ecc_rx_err_en	0	ALCT uncorrected ECC error in data ALCT received from TMB
[03]	RW	alct_ecc_tx_err_en	0	ALCT uncorrected ECC error in data ALCT transmitted to TMB
[04]	RW	bx0_match_err_en	0	ALCT alct_bx0 != clct_bx0 in LCT to MPC
[05]	RW	clock_lock_lost_err_en	0	40MHz main clock lost lock

Sync error action enables:

[06]	RW	sync_err_blanks_mpc_en	0	Sync error blanks LCTs to MPC
[07]	RW	sync_err_stops_pretrig_en	0	Sync error stops CLCT pre-triggers
[08]	RW	sync_err_stops_readout_en	0	Sync error stops L1A readouts

Sync error types latched for VME readout:

[09]	R	sync_err	0	Sync error OR of enabled types of error
[10]	R	clct_bx0_sync_err_ff	0	TMB clock pulse count err: bxn!=0+offset at ttc_bx0 arrival
[11]	R	alct_ecc_rx_err_ff	0	ALCT uncorrected ECC error in data ALCT received from TMB
[12]	R	alct_ecc_tx_err_ff	0	ALCT uncorrected ECC error in data ALCT transmitted to TMB
[13]	R	bx0_match_err_ff	0	ALCT alct_bx0 != clct_bx0 in LCT to MPC
[14]		clock_lock_lost_err_ff	0	40MHz main clock lost lock
[15]	RW	sync_err_forced	0	Force sync_err=1

See p47 Adr86[1:0] for tmb\_sync\_err\_en[1:0]      Allow sync\_err to MPC for either muon

See p38 Adr38[2]      for alct\_ecc\_err\_blank      Blank alct muons having uncorrected ecc errors

**Adr 122 ADR\_CFEB\_BADBITS\_CTRL CFEB Bad Bits Control/Status**

(see 0x15C for V6)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfeb blocked	found cfeb4	found cfeb3	found cfeb2	found cfeb1	found cfeb0	block cfeb4	block cfeb3	block cfeb2	block cfeb1	block cfeb0	reset cfeb4	reset cfeb3	reset cfeb2	reset cfeb1	reset cfeb0

Bits	Dir	Signal	Default	Description
[04:00]	RW	cfeb_badbits_reset[4:0]	0	0x1F=Reset bad cfeb bits FFs for cfeb[n]
[09:05]	RW	cfeb_badbits_block[4:0]	0	0x1F=Block bad cfeb bits in cfeb[n]
[14:10]	R	cfeb_badbits_found[4:0]	0	CFEB[n] has at least 1 bad bit
[15]	R	cfeb_badbits_blocked	0	At least one CFEB has a bad bit that was blocked

**Adr 124 ADR\_CFEB\_BADBITS\_TIMER CFEB Bad Bits Check Interval**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
nbx 15	nbx 14	nbx 13	nbx 12	nbx 11	nbx 10	nbx 9	nbx 8	nbx 7	nbx 6	nbx 5	nbx 4	nbx 3	nbx 2	nbx 1	nbx 0

Bits	Dir	Signal	Default	Description
[15:00]	RW	cfeb_badbits_nbx [15:0]	3564	Check Interval for CFEB bad bits, bx units

**Adr 126 ADR\_CFEBO\_BADBITS\_LY01 CFEB0 Ly0,Ly1 Bad Bits List**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrip 7	ly1 distrip 6	ly1 distrip 5	ly1 distrip 4	ly1 distrip 3	ly1 distrip 2	ly1 distrip 1	ly1 distrip 0	ly0 distrip 7	ly0 distrip 6	ly0 distrip 5	ly0 distrip 4	ly0 distrip 3	ly0 distrip 2	ly0 distrip 1	ly0 distrip 0

Bits	Dir	Signal	Default	Description
[07:00]	R	cfeb0_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb0_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 128 ADR\_CFEBO\_BADBITS\_LY23 CFEB0 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb0_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb0_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 12A ADR\_CFEBO\_BADBITS\_LY45 CFEB0 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb0_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb0_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 12C ADR\_CFEB1\_BADBITS\_LY01 CFEB1 Ly0,Ly1 Bad Bits List**

[07:00]	R	cfeb1_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb1_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 12E ADR\_CFEB1\_BADBITS\_LY23 CFEB1 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb1_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb1_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 130 ADR\_CFEB1\_BADBITS\_LY45 CFEB1 Ly4,Ly5 Bad Bits List**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrp 7	ly1 distrp 6	ly1 distrp 5	ly1 distrp 4	ly1 distrp 3	ly1 distrp 2	ly1 distrp 1	ly1 distrp 0	ly0 distrp 7	ly0 distrp 6	ly0 distrp 5	ly0 distrp 4	ly0 distrp 3	ly0 distrp 2	ly0 distrp 1	ly0 distrp 0

Bits	Dir	Signal	Default	Description
[07:00]	R	cfeb1_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb1_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 132 ADR\_CFEB2\_BADBITS\_LY01 CFEB2 Ly0,Ly1 Bad Bits List**

[07:00]	R	cfeb2_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb2_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 134 ADR\_CFEB2\_BADBITS\_LY23 CFEB2 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb2_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb2_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 136 ADR\_CFEB2\_BADBITS\_LY45 CFEB2 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb2_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb2_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 138 ADR\_CFEB3\_BADBITS\_LY01 CFEB3 Ly0,Ly1 Bad Bits List**

[07:00]	R	cfeb3_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb3_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 13A ADR\_CFEB3\_BADBITS\_LY23 CFEB3 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb3_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb3_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 13C ADR\_CFEB3\_BADBITS\_LY45 CFEB3 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb3_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb3_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 13E ADR\_CFEB4\_BADBITS\_LY01 CFEB4 Ly0,Ly1 Bad Bits List**

[07:00]	R	cfeb4_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb4_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 140 ADR\_CFEB4\_BADBITS\_LY23 CFEB4 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb4_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb4_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 142 ADR\_CFEB4\_BADBITS\_LY45 CFEB4 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb4_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb4_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 144 ADR\_ALCT\_STARTUP\_DELAY ALCT startup delay milliseconds for Spartan-6**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
d[15]	d[14]	d[13]	d[12]	d[11]	d[10]	d[9]	d[8]	d[7]	d[6]	d[5]	d[4]	d[3]	d[2]	d[1]	d[0]

Bits	Dir	Signal	Default	Description
[15:00]	RW	alct_startup_delay [15:0]	116	<p>Msec to wait after TMB powers up before Initializing DDD delays and ALCT JTAG.</p> <p>This setting is only used after TMB first powers up or has a hard reset, so changes need to be stored in VME PROM.</p> <p>ALCT Spartan-6 takes 212msec to configure. TMB Virtex-2 takes 100msec.</p> <p>This register holds the number of msec to wait after TMB configures, so a value of 116 corresponds to 100ms + 116ms =216ms after a TMB hard reset.</p>

**Adr 146 ADR\_ALCT\_STARTUP\_STATUS ALCT startup delay machine status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mmcm_lostlock_count								alct_start_done	alct_wait_cfg	alct_wait_vme	alct_wait_dll	alct_start_msec	vsm_ready	power_up	global_reset

Bits	Dir	Signal	Typical	Description
[00]	R	global_reset	0	Global reset
[01]	R	power_up	1	DLL clock locked, we wait for it
[02]	R	vsm_ready	1	Injector RAM read data MSBs
[03]	R	alct_startup_msec	0	Startup machine millisecond pulse, width=25ns
[04]	R	alct_wait_dll	0	Startup machine waiting for TMB DLL lock
[05]	R	alct_wait_vme	0	Startup machine waiting for TMB VME user PROM
[06]	R	alct_wait_cfg	0	Startup machine waiting for ALCT FPGA to config
[07]	R	alct_startup_done	1	Startup machine done ALCT FPGA assumed configured
[15:08]	R	mmcm_lostlock_count	0	FPGA MMCM lost-lock count (full scale is hex FC)

**Adr 148****ADR\_V6\_SNAP12\_QPLL****Virtex-6 SNAP12 Serial interface + QPLL status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
qpll_lostlock_count								tmbm mcm_ locklo st	r12 fok	r12 sdat	r12 sclk	0	qpll err	qpll lock	qpll nrst

Bits	Dir	Signal	Typical	Description
[00]	RW	qpll_nrst	1	nReset QPLL, 0=reset
[01]	R	qpll_lock	0	QPLL locked status
[02]	R	qpll_err	0	QPLL error status
[03]	R	qpll_locklost	0	QPLL lost its lock at least once since the last reset
[04]	R	r12_sclk	1	SNAP12 Serial interface clock, drive high
[05]	R	r12_sdat	0	SNAP12 Serial interface data
[06]	R	r12_fok	0	SNAP12 Serial interface status
[07]	R	tmbmmcm_locklost	0	FPGA MMCM lost its lock since the last reset
[15:08]	R	qpll_lostlock_count	0	QPLL lost-lock count (full scale is hex FC)

**Adr 14A****ADR\_V6\_GTX\_RX\_ALL****Virtex-6 master GTX control and status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
gtx err sum bit 7	gtx err sum bit 6	gtx err sum bit 5	gtx err sum bit 4	gtx err sum bit 3	gtx err sum bit 2	gtx err sum bit 1	gtx err sum bit 0	gtx pol swap	gtx link bad	gtx linkha d err	gtx link good	gtx sync done	gtx en prbs	gtx reset	gtx en

Bits	Dir	Signal	Typical	Description
[00]	RW	gtx_rx_enable_all	1	Enable all GTX optical inputs (0 puts GTX in reset state)
[01]	RW	gtx_rx_reset_all	0	Reset the sync stage of all GTX
[02]	RW	gtx_rx_en_prbs_test_all	0	Select all GTX for PRBS test input mode
[03]	R	&gtx_rx_sync_done[6:0]	1	All GTX are ready
[04]	R	&gtx_link_good[6:0]	1	All GTX links are locked (over 15 BX with clean structure)
[05]	R	gtx_link_had_err[6:0]	0	At least one GTX link had an error since last reset
[06]	R	gtx_link_bad[6:0]	0	At least one GTX link had over 100 errors
[07]	R	gtx_rx_pol_swap[6:0]	0	GTX 5,6 [ie dcfeb 4,5] have swapped rx board routes
[15:8]	R	gtx_rx_err_count_sum_all	0	Sum of GTX link error counts (full scale count is hex FE)

**Adr 14C-158 ADR\_V6\_GTX\_RX0-6****Virtex-6 individual GTX (idcfeb[6:0]) control and status**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
gtx err count bit 7	gtx err count bit 6	gtx err count bit 5	gtx err count bit 4	gtx err count bit 3	gtx err count bit 2	gtx err count bit 1	gtx err count bit 0	gtx pol swap	gtx link bad	gtx linkhaddr	gtx link good	gtx sync done	gtx en prbs	gtx reset	gtx en

Bits	Dir	Signal	Typical	Description
[00]	RW	gtx_rx_enable[idcfeb]	1	Enable this GTX optical input (0 puts GTX in reset state)
[01]	RW	gtx_rx_reset[idcfeb]	0	Reset the sync stage of this GTX
[02]	RW	gtx_rx_en_prbs_test[idcfeb]	0	Select this GTX for PRBS test input mode
[03]	R	gtx_rx_sync_done[idcfeb]	1	GTX ready
[04]	R	gtx_link_good	1	GTX link is locked (over 15 BX with clean data frames)
[05]	R	gtx_link_had_err	0	GTX link had an error (bad data frame) since last reset
[06]	R	gtx_link_bad	0	GTX link had over 100 errors since last reset
[07]	R	gtx_rx_pol_swap[idcfeb]	0	GTX 5,6 [ie dcfeb 4,5] have swapped rx board routes
[15:8]	R	gtx_rx_err_count[idcfeb]	0	GTX link error count (full scale count is hex E0)

**Adr 15A ADR\_V6\_SYSMON Virtex-6 Sysmon ADC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
adc_d ata bit 9	adc_d ata bit 8	adc_d ata bit 7	adc_d ata bit 6	adc_d ata bit 5	adc_d ata bit 4	adc_d ata bit 3	adc_d ata bit 2	adc_d ata bit 1	adc_d ata bit 0	adc_v alid or adc_re set	adc_a dr bit 4	adc_a dr bit 3	adc_a dr bit 2	adc_a dr bit 1	adc_a dr bit 0

Bits	Dir	Signal	Typical	Description
[04:00]	RW	adc_adr[4:0]	0	ADC channel
[05]	R	adc_valid	0	ADC RAM has valid data for this adc_adr, readonly
[05]	W	adc_reset	0	Reset Sysmon module, writeonly
[15:6]	R	adc_data[15:6]	0	ADC counts for this adc_adr

## Virtex-6 Sysmon ADC Channel Assignments:

adr	Source	Units	Conversion Factor
0	Temperature	Degrees C	= (ADC code × 503.975) / 1024 - 273.15
1	VccINT	Volts	= (ADC Code / 1024) × 3V
2	VccAUX	Volts	= (ADC Code / 1024) × 3V
4	Vref 1.25V	Volts	= (ADC Code / 1024) × 3V
5	Vzero 0.00V	Volts	= (ADC Code / 1024) × 3V

**Adr 15C ADR\_V6\_CFEB\_BADBITS\_CTRL CFEB Bad Bits Control/Status (See Adr 0x122)**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	0	found cfeb6	found cfeb5	block cfeb6	block cfeb5	reset cfeb6	reset cfeb5

Bits	Dir	Signal	Default	Description
[01:00]	RW	cfeb_badbits_reset[6:5]	0	0x1F=Reset bad cfеб bits FFs for cfеб[n]
[03:02]	RW	cfeb_badbits_block[6:5]	0	0x1F=Block bad cfеб bits in cfеб[n]
[05:04]	R	cfeb_badbits_found[6:5]	0	CFEB[n] has at least 1 bad bit
[15:06]	RW	--	0	Unassigned

**Adr 15E ADR\_V6\_CFEB5\_BADBITS\_LY01 CFEB5 Ly0,Ly1 Bad Bits List**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrip 7	ly1 distrip 6	ly1 distrip 5	ly1 distrip 4	ly1 distrip 3	ly1 distrip 2	ly1 distrip 1	ly1 distrip 0	ly0 distrip 7	ly0 distrip 6	ly0 distrip 5	ly0 distrip 4	ly0 distrip 3	ly0 distrip 2	ly0 distrip 1	ly0 distrip 0

Bits	Dir	Signal	Default	Description
[07:00]	R	cfeb5_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb5_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 160 ADR\_V6\_CFEB5\_BADBITS\_LY23 CFEB5 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb5_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb5_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 162 ADR\_V6\_CFEB5\_BADBITS\_LY45 CFEB5 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb5_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb5_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 164 ADR\_V6\_CFEB6\_BADBITS\_LY01 CFEB6 Ly0,Ly1 Bad Bits List**

[07:00]	R	cfeb6_ly0_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb6_ly1_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 166 ADR\_V6\_CFEB6\_BADBITS\_LY23 CFEB6 Ly2,Ly3 Bad Bits List**

[07:00]	R	cfeb6_ly2_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb6_ly3_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 168 ADR\_V6\_CFEB6\_BADBITS\_LY45 CFEB6 Ly4,Ly5 Bad Bits List**

[07:00]	R	cfeb6_ly4_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad
[15:08]	R	cfeb6_ly5_badbits [7:0]	00000000 <sub>2</sub>	1=CFEB rx bit[n] went bad

**Adr 16A ADR\_V6\_PHASER7 ME1/1 A-Side CFEBs rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfcb rxd delay 7	cfcb rxd delay 6	cfcb rxd delay 5	cfcb rxd delay 4	cfcb rxd delay 3	cfcb rxd delay 2	cfcb rxd delay 1	cfcb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfeba_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfeba_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfeba_rxd	0	Phase shifter busy
[03]	R	lock_cfeba_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfeba_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfeba_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfeba_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 16C ADR\_V6\_PHASER8 ME1/1 B-Side CFEBs rxd Digital Phase Shifter**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
cfcb rxd delay 7	cfcb rxd delay 6	cfcb rxd delay 5	cfcb rxd delay 4	cfcb rxd delay 3	cfcb rxd delay 2	cfcb rxd delay 1	cfcb rxd delay 0	pos neg	sm 2	sm 1	sm 0	lock	busy	reset	fire

Bits	Dir	Signal	Default	Description
[00]	RW	fire_cfubb_rxd	0	Set new phase, software sets then unsets
[01]	RW	reset_cfubb_rxd	0	Reset current phase to 32
[02]	R	phaser_busy_cfubb_rxd	0	Phase shifter busy
[03]	R	lock_cfubb_rxd	1	DCM lock status
[06:04]	R	phaser_sm_cfubb_rxd[2:0]	0	Phase shifter machine state vector
[07]	RW	cfubb_rxd_posneg	0	0=latch inter-stage on falling main clock edge 1=latch inter-stage on rising main clock edge
[15:08]	RW	cfubb_rxd_delay[7:0]	32	Phase delay to latch data received from CFEB approximately 0.1ns steps (clock period/256)

**Adr 16E ADR\_V6\_HCM501 CFEB5 Ly0,Ly1 Hot Channel Mask**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ly1 distrip 7	ly1 distrip 6	ly1 distrip 5	ly1 distrip 4	ly1 distrip 3	ly1 distrip 2	ly1 distrip 1	ly1 distrip 0	ly0 distrip 7	ly0 distrip 6	ly0 distrip 5	ly0 distrip 4	ly0 distrip 3	ly0 distrip 2	ly0 distrip 1	ly0 distrip 0

Bits	Dir	Signal	Default	Description
[07:00]	RW	cfeb5_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb5_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 170 ADR\_V6\_HCM523 CFEB5 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb5_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb5_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 172 ADR\_V6\_HCM545 CFEB5 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb5_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb5_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 174 ADR\_V6\_HCM601 CFEB6 Ly0,Ly1 Hot Channel Mask**

[07:00]	RW	cfeb6_ly0_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 0
[15:08]	RW	cfeb6_ly1_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 1

**Adr 176 ADR\_V6\_HCM623 CFEB6 Ly2,Ly3 Hot Channel Mask**

[07:00]	RW	cfeb6_ly2_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 2
[15:08]	RW	cfeb6_ly3_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 3

**Adr 178 ADR\_V6\_HCM645 CFEB6 Ly4,Ly5 Hot Channel Mask**

[07:00]	RW	cfeb6_ly4_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 4
[15:08]	RW	cfeb6_ly5_hcm[7:0]	11111111 <sub>2</sub>	1=Enable DiStrip[7:0] Layer 5

**Adr 17A ADR\_V6\_EXTEND DCFEB 7-bit extensions to 5 bit fields in 0x42, 0x68**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	cfeben 6 read	cfeben 5 read	cfeben 6 vme	cfeben 5 vme	inj mask 6	inj mask 5	inj febsel 6	inj febsel 5	mask all cfeb6	mask all cfeb5

Bits	Dir	Signal	Default	Description
[01:00]	RW	mask_all[6:5]	11 <sub>2</sub>	Extend 0x42[4:0] = mask_all[4:0]
[03:02]	RW	inj_febsel[6:5]	0	Extend 0x42[9:5] = inj_febsel[4:0]
[05:04]	RW	injector_mask[6:5]	11 <sub>2</sub>	Extend 0x42[14:10] = injector_mask_cfeb[4:0]
[07:06]	RW	cfeb_en_vme[6:5]	11 <sub>2</sub>	Extend 0x68[14:10] = cfeb_en_vme[4:0]
[09:08]	R	cfeb_en[6:5]	11 <sub>2</sub>	Extend 0x68[14:10] = cfeb_en[4:0] readback
[15:10]	RW	--	0	Unassigned

**Adr 17C****ADR\_MPC0\_FRAME0\_FIFO****MPC0 Frame0 Data Sent to MPC stored in FIFO**

(see also Adr 88)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1 <sup>st</sup> vpf	lct 1 <sup>st</sup> q 3	lct 1 <sup>st</sup> q 2	lct 1 <sup>st</sup> q 1	lct 1 <sup>st</sup> q 0	clct 1 <sup>st</sup> pat 3	clct 1 <sup>st</sup> pat 2	clct 1 <sup>st</sup> pat 1	clct 1 <sup>st</sup> pat 0	alct 1 <sup>st</sup> wg 6	alct 1 <sup>st</sup> wg 5	alct 1 <sup>st</sup> wg 4	alct 1 <sup>st</sup> wg 3	alct 1 <sup>st</sup> wg 2	alct 1 <sup>st</sup> wg 1	alct 1 <sup>st</sup> wg 0

Bits	Dir	Signal	Typical	Description
[06:00]	R	alct_first_key[6:0]	0-111 <sub>10</sub>	ALCT first key wire-group
[10:07]	R	clct_first_pat[3:0]	0-10	CLCT first pattern number
[14:11]	R	lct_first_quality[3:0]	8	LCT first muon quality
[15]	R	first_vpf	1	First valid pattern flag

**Adr 17E****ADR\_MPC0\_FRAME1\_FIFO****MPC0 Frame1 Data Sent to MPC stored in FIFO**

(see also Adr 8A)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
csc id 3	csc id 2	csc id 1	csc id 0	tmb bx0 local	alct 1 <sup>st</sup> bxn 0	sync err	clct 1 <sup>st</sup> bend	clct 1 <sup>st</sup> key 7	clct 1 <sup>st</sup> key 6	clct 1 <sup>st</sup> key 5	clct 1 <sup>st</sup> key 4	clct 1 <sup>st</sup> key 3	clct 1 <sup>st</sup> key 2	clct 1 <sup>st</sup> key 1	clct 1 <sup>st</sup> key 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	clct_first_key[7:0]	0-159 <sub>10</sub>	CLCT first muon key ½-strip
[08]	R	clct_first_bend	0	CLCT first muon bend direction
[09]	R	sync_err	0	BXN does not match at BX0
[10]	R	alct_first_bxn[0]	0-1	ALCT first muon bunch crossing number
[11]	R	clct_first_bx0_local	0-1	1=TMBs bxn[11:0]==0
[15:12]	R	csc_id[3:0]	1-9	CSC chamber ID

**Adr 180****ADR\_MPC1\_FRAME0\_FIFO****MPC1 Frame0 Data Sent to MPC stored in FIFO**

(see also Adr 8C)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
2 <sup>nd</sup> vpf	lct 2 <sup>nd</sup> q 3	lct 2 <sup>nd</sup> q 2	lct 2 <sup>nd</sup> q 1	lct 2 <sup>nd</sup> q 0	clct 2 <sup>nd</sup> pat 3	clct 2 <sup>nd</sup> pat 2	clct 2 <sup>nd</sup> pat 1	clct 2 <sup>nd</sup> pat 0	alct 2 <sup>nd</sup> wg 6	alct 2 <sup>nd</sup> wg 5	alct 2 <sup>nd</sup> wg 4	alct 2 <sup>nd</sup> wg 3	alct 2 <sup>nd</sup> wg 2	alct 2 <sup>nd</sup> wg 1	alct 2 <sup>nd</sup> wg 0

Bits	Dir	Signal	Typical	Description
[06:00]	R	alct_second_key[6:0]	0-111 <sub>10</sub>	ALCT second key wire-group
[10:07]	R	clct_second_pat[3:0]	0-10	CLCT second pattern number
[14:11]	R	lct_second_quality[3:0]	8	LCT second muon quality
[15]	R	second_vpf	1	Second valid pattern flag

**Adr 182****ADR\_MPC1\_FRAME1\_FIFO****MPC1 Frame1 Data Sent to MPC stored in FIFO**

(see also Adr 8E)

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
csc id 3	csc id 2	csc id 1	csc id 0	tmb bx0 local	alct 2 <sup>nd</sup> bxn 0	sync err	clct 2 <sup>nd</sup> bend	clct 2 <sup>nd</sup> key 7	clct 2 <sup>nd</sup> key 6	clct 2 <sup>nd</sup> key 5	clct 2 <sup>nd</sup> key 4	clct 2 <sup>nd</sup> key 3	clct 2 <sup>nd</sup> key 2	clct 2 <sup>nd</sup> key 1	clct 2 <sup>nd</sup> key 0

Bits	Dir	Signal	Typical	Description
[07:00]	R	clct_second_key[7:0]	0-159 <sub>10</sub>	CLCT second muon key ½-strip
[08]	R	clct_second_bend	0	CLCT second muon bend direction
[09]	R	sync_err	0	BXN does not match at BX0
[10]	R	alct_second_bxn[0]	0-1	ALCT second muon bunch crossing number
[11]	R	clct_second_bx0_local	0-1	1=TMBs bxn[11:0]==0
[15:12]	R	csc_id[3:0]	1-9	CSC chamber ID

**Adr 184****ADR\_MPC\_FRAMES\_FIFO\_CTRL****Control of FIFO Storage for Data Sent to MPC**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
not used	dbiterr	sbiterr	prog full	empty	overfl ow	write ack	full	read enable	write enable						

Bits	Dir	Signal	Typical	Description
[00]	RW	mpc_frames_fifo_ctrl_wr[0]	0	FIFO write enable
[01]	RW	mpc_frames_fifo_ctrl_wr[1]	0	FIFO read enable
[02]	R	mpc_frames_fifo_ctrl_full	0	FIFO full flag
[03]	R	mpc_frames_fifo_ctrl_wr_ack	0	FIFO write acknowledge
[04]	R	mpc_frames_fifo_ctrl_overflow	0	FIFO overflow
[05]	R	mpc_frames_fifo_ctrl_empty	0	FIFO empty flag
[06]	R	mpc_frames_fifo_ctrl_prog_full	0	FIFO programmable full
[07]	R	mpc_frames_fifo_ctrl_sbiterr	0	FIFO Single Bit Error
[08]	R	mpc_frames_fifo_ctrl_dbiterr	0	FIFO Double Bit Error

**Adr 186 ADR\_TMB\_MMCM\_LOCK\_TIME TMB Clock Startup Timer**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
mmcm_lock_time															

Bits	Dir	Signal	Default	Description
[15:00]	R	mmcm_lock_time[15:0]	0	Time to lock MMCM, with special test counter

**Adr 188 ADR\_TMB\_POWER\_UP\_TIME TMB Power-up Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	power_up_time[15:0]	0	Time to lock MMCM after Hard Reset, in 100 ns units

**Adr 18A ADR\_TMB\_LOAD\_CFG\_TIME TMB Load Config Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	tmb_load_cfg_time[15:0]	0	Time to read config from flash after Hard Reset, in 100 ns units

**Adr 18C ADR\_ALCT\_PHASER\_LOCK\_TIME ALCT Phaser MMCM Lock Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	phaser_lock_time[15:0]	0	Time to lock Phaser after Hard Reset, in 100 ns units

**Adr 18E ADR\_ALCT\_LOAD\_CFG\_TIME ALCT Load Config Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	alct_load_cfg_time[15:0]	0	Time to complete ALCT config after alct wait period, in 100 ns units

**Adr 190 ADR\_GTX\_RST\_DONE\_TIME GTX Reset Done Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	gtx_RST_done_time[15:0]	0	Time to finish GTX reset after Hard Reset, in 100 ns units

**Adr 192 ADR\_GTX\_SYNC\_DONE\_TIME GTX Sync Done Timer**

Bits	Dir	Signal	Default	Description
[15:00]	R	gtx_SYNC_done_time[15:0]	0	Time to finish GTX sync after Hard Reset, in 100 ns units

## TTC Commands

*Table 2: Fast Control Bus ccb\_cmd[5..0] Decoding Scheme*

Signal	Code (hex)	Decoded by TMB	Description
BX0 (*)	01	Y	Bunch Crossing Zero
L1 Reset (*)	03	Y	Reset L1 readout buffers and resynchronize optical links
Hard_reset (*)	04		Reload all FPGAs from EPROMs
Start Trigger	06	Y	Go to trigger run , wait for bx0, may be disabled by Adr 2C[7]
Stop Trigger	07	Y	Go to stop state, wait for bx0, may be disabled by Adr 2C[7]
Test Enable	08		
Private Gap	09		
Private Orbit	0A		
Tmb_hard_reset (*)	10		Reload TMB FPGAs from EPROM
Alct_hard_reset (*)	11		Reload ALCT FPGAs from EPROM
Dmb_hard_reset (*)	12		Reload DMB FPGAs from EPROM
Mpc_hard_reset (*)	13		Reload MPC FPGAs from EPROM
Dmb_cfeb_calibrate0 (*)	14		CFEB Calibrate Pre-Amp Gain
Dmb_cfeb_calibrate1 (*)	15		CFEB Trigger Pattern Calibration
Dmb_cfeb_calibrate2 (*)	16		CFEB Pedestal Calibration
Dmb_cfeb_initiate (*)	17		Initiate CFEB calibration (Hold next L1ACC and Pretriggers)
Alct_adb_pulse_sync (*)	18		Pulse Anode Discriminator, synchronous
Alct_adb_pulse_async (*)	19		Pulse Anode Discriminator, asynchronous
Clct_external_trigger (*)	1A		External Trigger All CLCTs
Alct_external_trigger (*)	1B		External Trigger All ALCTs
Soft_reset (*)	1C		Initializes the FPGA on DMB, TMB and MPC boards
DMB_soft_reset (*)	1D		Initializes the FPGA on a DMB
TMB_soft_reset (*)	1E		Initializes the FPGA on a TMB
MPC_soft_reset (*)	1F		Initializes the FPGA on a MPC
Send_bcnt[7..0] (*)	20		Send Bunch_Counter[7..0] to ccb_data[7..0] bus
Send_evcnt[7..0] (*)	21		Send Event_Counter[7..0] to ccb_data[7..0] bus
Send_evcnt[15..8] (*)	22		Send Event_Counter[15..8] to ccb_data[7..0] bus
Send_evcnt[23..16] (*)	23		Send Event_Counter[23..16] to ccb_data[7..0] bus
Inject patterns from TMBs	24	Y	Injects patterns from TMB's internal RAM to MPC
Alct_adb_pulse (*)	25		Generate sync and async anode discriminator pulses
Inject patterns from MPCs	30		Injects patterns from MPC's input FIFO to SP
Inject patterns from MS	31		Injects patterns from MS input FIFO to Global Muon Trigger
tmb_bxreset	32	Y	Reset TMB/ALCT BXN, do not reset L1A counters

(\*) – decoded by CCB

# TMB BOARD STATUS OPERATIONS

## ID Registers

id_slot=15	VME Slot
id_rev =D	Firmware version
id_type=C	Firmware Type
id_date=06/08/2004	Firmware Compile Date
id_rev =38CA=06/10/04 xc2v3000	Firmware Revcode

## Digital Serial Numbers

```
Digital Serial for TMB CRC=DC DSN=00000A237E7F MFG=01 OK
Digital Serial for Mez CRC=BF DSN=000007E06194 MFG=01 OK
Digital Serial for RAT CRC=52 DSN=00000AB39AAD MFG=01 OK
```

## Power Supply ADC

```
TMB2005E Comparators
5.0V status=OK
3.3V status=OK
1.8V status=OK
1.5V status=OK
Tcrit status=OK
```

```
TMB2005E ADC
+5.0 TMB      5.004 V      0.305 A
+3.3 TMB      3.221 V      1.160 A
+1.5 TMBCore  1.488 V      0.795 A
+1.5 GTLtt    1.492 V      0.230 A
+1.0 GTLref   1.004 V      0.000 A
+3.3 RAT      3.221 V      0.250 A
+1.8 RATcore  1.797 V      8.985 A
+vref/2       2.047 V      0.000 A
+vzero        0.000 V      0.000 A
+vref         4.095 V      0.000 A
```

```
TMB2005E Temperature IC
T tmb pcb     73.4   F    23.    C  Tcrit=261./127.
T tmb fpga    95.0   F    35.    C  Tcrit=261./127.
```

```
RAT2005E Temperature IC
T rat pcb     68.0   F    20.    C  Tcrit=261./127.
T rat xstr    69.8   F    21.    C  Tcrit=261./127.
```

## Clock Delays

```
Current 3D3444 Delay Settings 02/27/2006
Ch0  8steps  16ns  ALCT  tx clock      alct_tof_delay in muonic firmware versions
Ch1  1steps   2ns  ALCT  rx clock      not used in muonic firmware versions
Ch2  2steps   4ns  DMB   tx clock
Ch3  9steps  20ns  RPC   tx clock
Ch4  0steps   0ns  TMB1  rx clock      not used in muonic firmware versions
Ch5  0steps   0ns  MPC   rx clock
Ch6  0steps   0ns  DCC   tx clock      cfcb_tof_delay in muonic firmware versions
Ch7  7steps  14ns  CFEB0 tx clock
Ch8  7steps  14ns  CFEB1 tx clock
Ch9  7steps  14ns  CFEB2 tx clock
ChA  7steps  14ns  CFEB3 tx clock
ChB  7steps  14ns  CFEB4 tx clock
```

## JTAG Chains

Chain Select Address (X=don't care)
-------------------------------------

3210	Base	Function
00SS	0	ALCT: SS=00 (Slow user) SS=01 (Slow prom) SS=10 (Mez user) SS=11 (Mez prom)
01XX	4	TMB Mezzanine FPGA+PROMs
10XX	8	TMB User PROMs
1100	C	FPGA Monitor (for TMB self-test)
1101	D	RAT Module FPGA+PROM

## RAT Module Status Register USER1

```

RAT FPGA device 0 Idcode= 20A10093
RAT PROM device 1 Idcode= 05024093
RAT FPGA device 0 USERcode=02232006
RAT PROM device 1 USERcode=02232006
RAT USER1=E00000007FFFFFFE02300336205650565E400CCC989C20060223EB
rs_begin B
rs_version E
rs_monthday 0223
rs_year 2006
rs_syncmode 0
rs_posneg 0
rs_loop 1
rs_rpc_en 3
rs_clk_active 0
rs_locked_tmb 1
rs_locked_rpc0 0
rs_locked_rpc1 0
rs_locklost_tmb 0
rs_locklost_rpc0 1
rs_locklost_rpc1 1
rs_txok 0
rs_rxok 0
rs_ntcrit 1
rs_rpc_free 0
rs_dsn 0
rs_dddoe_wr 3
rs_ddd_wr 0033
rs_ddd_auto 1
rs_ddd_start 0
rs_ddd_busy 0
rs_ddd_verify_ok 1
rs_rpc0_parity_ok 1
rs_rpc1_parity_ok 1
rs_rpc0_cnt_perr 0565
rs_rpc1_cnt_perr 0565
rs_last_opcode 02
rw_rpc_en 3
rw_ddd_start 0
rw_ddd_wr 0033
rw_dddoe_wr 3
rw_perr_reset 0
rw_parity_odd 1
rw_perr_ignore 0
rw_rpc_future 00
rs_rpc0_pdata 7FFF
rs_rpc1_pdata 7FFF
rs_unused 0000000
rs_end E

```

## RAT Module Control Register USER2

```

RAT USER2=0118019B
ws_rpc_en 3
ws_ddd_start 0
ws_ddd_wr 0033
ws_dddoe_wr 3
ws_perr_reset 0
ws_parity_odd 1
ws_perr_ignore 0
ws_rpc_future 00

```

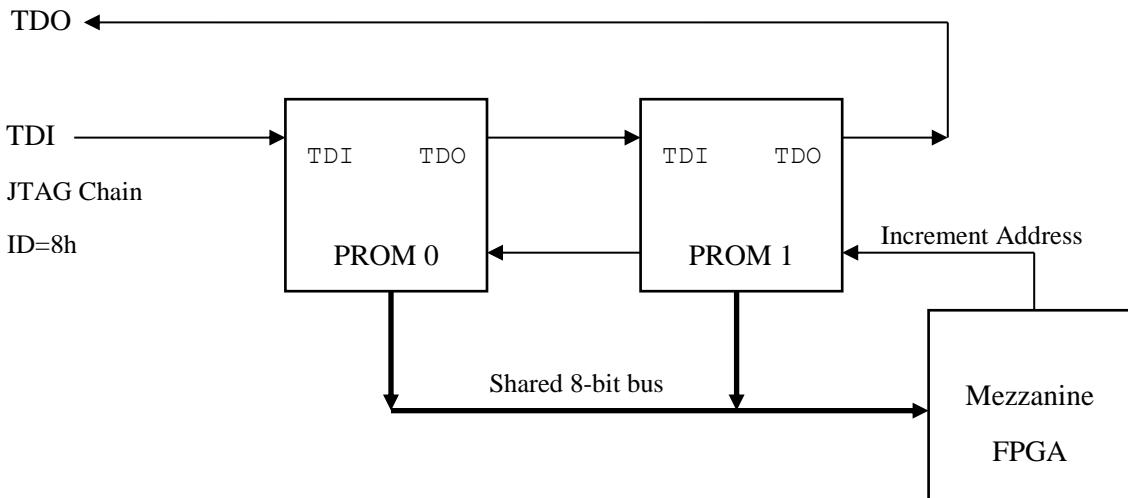
# USER PROM PROGRAMMING

## Introduction

TMB has two on-board erasable PROMs that contain non-volatile data for modifying VME registers and for initializing JTAG chains. The PROMs are read automatically by firmware state machines after power-up or hard-reset.

Both PROMs are Xilinx XC18V256 devices, which have a capacity of 256K bits stored 1-byte wide in 32K addresses. Some late-production TMBs may have one or two XC18V512 devices, because the 256K product was discontinued by the manufacturer.

PROM contents are programmed and verified either via the front-panel JTAG connector or from the VME backplane using TMBs boot register. The data may be read out 8-wide though TMBs PROM-port register ADR\_PROM (12h) or it may be read 1-bit serial via JTAG.



## Register Initialization

Initialization after power-up or hard reset proceeds as follows:

- 1) FPGA loads its firmware from mezzanine PROMs (100msec)
- 2) Delay Locked Loops (DLLs) acquire lock on the 40MHz TTC clock (lock time not yet tested)
- 3) VME registers load their default values (100ns)
- 4) The VMEsm state machine reads PROM 0 and writes any new data to the specified VME registers.
- 5) JTAGsm state machine reads PROM 1 and write JTAG data to the specified chains.

## VME PROM-0

After TMB loads default values into its VME registers, the VMEsm state machine reads PROM 0 and updates the specified VME registers with PROM data. The PROM contains a 16-word header, followed by an arbitrary number of 24-bit VME-addresses and their associated 16-bit data word, then followed by a 3-byte trailer sequence that contains the checksum and end-of-PROM marker.

The VMEsm state machine expects PROM-0 data to be organized in a specific format and it may either terminate the read-process or indicate an error condition if the format is incorrect. If the BCh header-begin marker is missing, the state machine terminates reading immediately.

The 16-byte header consists of the BC “begin CLCT data” marker, a 2-byte word count, and the EC end marker. There are no restrictions on the values of the other 12 header bytes. VMEsm assembles the two word-count bytes into a 16-bit number that it uses to recognize when to stop reading the PROM.

The word-count includes every PROM address between the BC and FF markers, inclusive. If there are n VME addresses to be written, the word count would be 16 header + 5n vme data + 3 trailer = $19_{10} + 5n$ . A counter in ADR\_VMESM3 records the number of VME addresses what were actually written. A value of 55Aah should be written to VME address ADR\_VMESM4 to test the PROM-to-FPGA data path.

### VME PROM-0 data format:

Adr	7654 3210	Hex	Description
0	1011 1100	BC	Begin CLCT Header Marker, if missing state machine stops
1	tttt oooo	LL	Word count [7:0] kkkk hhhh tttt oooo from BC to FF
2	kkkk hhhh	HH	Word count [15:8]
3	tttt oooo	12	Month (month/day in “hex-ascii” December 31, 2006)
4	tttt oooo	31	Day
5	tttt oooo	06	Year 2006 = kkkk hhhh tttt oooo
6	kkkk hhhh	20	Year
7	vvvv vvvv	XX	Version number = vvvv vvvv
8	xxxx xxxx	AA	Option (suggest AA to test even bits)
9	xxxx xxxx	55	Option (suggest 55 to test odd bits)
A	xxxx xxxx	XX	Option
B	xxxx xxxx	XX	Option
C	xxxx xxxx	XX	Option
D	xxxx xxxx	XX	Option
E	xxxx xxxx	XX	Option
F	1110 1100	EC	End Header Marker
10	aaaa aaaa	LL	VME adr[7:0] This 5-byte structure is repeated
11	aaaa aaaa	MM	VME adr[15:8] for every VME address that is
12	aaaa aaaa	HH	VME adr[23:16] to be modified
13	dddd dddd	LL	VME data[7:0]
14	dddd dddd	HH	VME data[15:8]
L-2	1111 1100	FC	End of CLCT VME data Marker
L-1	cccc cccc	CC	Check sum [7:0] includes addresses 0 to L-2
L	1111 1111	FF	End of PROM data Marker

If VMEsm detects an error condition, status information can be read from VME address

### ADR\_VMESM2 (0xDE):

```

fmt_err[0] = Missing BC header-begin marker
fmt_err[1] = Missing EC header-end marker
fmt_err[2] = Missing FC data-end marker
fmt_err[3] = Missing FF prom-end marker
fmt_err[4] = Word counter overflow

```

## JTAG PROM-1

After the VMEsm state machine completes successful, the JTAGsm machine is started. It reads PROM-1 and writes to the JTAG chains specified by the PROM data. The PROM contains a 16-word header, followed by an arbitrary number of 3-byte Chain Blocks, then followed by a 8-byte trailer sequence that contains the tck-count, word-count, checksum and end-of-PROM marker.

### Header

The JTAGsm state machine expects PROM-1 data to be organized in a specific format and it may either terminate the read-process or indicate an error condition if the format is incorrect. If the Bah header-begin marker is missing, the state machine terminates reading immediately.

The 16-byte header consists of the BA “begin ALCT data” marker and the EA end marker. The state machine skips over the next 15 bytes, so are no restrictions on the header contents.

Adr	7654 3210	Hex	Description
0	10111010	BA	Begin ALCT Marker, if “BA” missing state machine stops
1	0000aaaa	03	ALCT MSD 3 Type (288,384,672)
2	0000aaaa	08	ALCT 8
3	0000aaaa	04	ALCT LSD 4
4	0000mmmm	00	Month MSD 0 in “hex-ascii” June 9, 2008
5	0000mmmm	06	Month LSD 6
6	0000dddd	00	Day MSD 0
7	0000dddd	09	Day LSD 9
8	0000yyyy	02	Year MSD 2
9	0000yyyy	00	Year 0
A	0000yyyy	00	Year 0
B	0000yyyy	08	Year LSD 8
C	0000vvvv	01	Version number [3:0]
D	0000xxxx	00	Future use
E	0000xxxx	00	Future use
F	00101010	EA	End ALCT Header Marker

### Chain Block

A Chain Block marker “Cs” signals the start of a new sequence to generate TCK,TMS, and TDI for a JTAG chain. The “s” in the “Cs” marker is the chain address SEL[3:0]. Normally, TCK will be held high after the last TMS/TDI pair is sent, unless the “C” marker is replaced by a “D” marker. After Cs, there are two more bytes specifying the number of TCK clock pulses to send to the chain.

Following the TCK count are JTAG data bytes that contain packed TMS and TDI bits for up to 4 TCKs. The number of data bytes is tck\_count/4+1.

### Chain Block Format [7:0]:

76543210			
1100ssss	Cs	Chain Block begin marker chain address ssss =SEL[3:0]. Cs=hold tck high, Ds= do not	
ttttttt	ww	TCK count [15:8]	
ttttttt	ww	TCK count [7:0]	
lsisisisi	si	JTAG data [7:0], I=TDI bit, s=TMS bit, defined below	

### 4 TCKs packed per byte format, data[7:0]:

Bit	Signal
[0]	TDI[0]
[1]	TMS[0]
[2]	TDI[1]
[3]	TMS[1]
[4]	TDI[2]
[5]	TMS[2]
[6]	TDI[3]
[7]	TMS[3]

### SEL[3:0] Selects the active JTAG chain:

SEL[3:0]	Function
0 0000	ALCT Slow Control FPGA user registers
1 0001	ALCT Slow Control FPGA PROM)
2 0010	ALCT Mezzanine FPGA user registers
3 0011	ALCT Mezzanine FPGA PROMs
4 01XX	TMB Mezzanine FPGA+PROMs
8 10XX	TMB User PROMs
C 1100	TMB FPGA Monitor (for TMB self-test)
D 1101	RAT Module FPGA+PROM

### Chain Block, Continued

The state machine copies the signals TMS, and TDI to the JTAG chain selected by SEL[3:0]. It automatically generates the JTAG clock TCK and also arranges for asserting the next TMS and TDI values while TCK is low.

TMB hardware pulls TCK, TMS, and TDI high for chains that are not currently selected. When changing to a new chain ID, it is recommend that the last PROM word for that chain sets the signals to a logic high.

The number of Chain Blocks is limited only by the memory capacity of the PROM. Each block begins with a Cs marker, and the last block is indicated by an “FA” marker.

## Trailer

An 8-byte trailer sequence contains the total-tck-count, PROM word count, data checksum and end-of-PROM marker. The tck-count is the number of TCKs the state machine sent to all chains. The word-count includes every PROM address between the BA and FA markers, inclusive, as well as the 3 TCK-count bytes. Checksum includes every PROM address from the BA marker to the last word-count byte.

Adr	7654 3210	Hex	Description	
---	---	--	-----	
T-1	11111010	FC	End of JTAG data Marker	Also set chain address to C
T+0	tttttttt	tt	TCK Count Total [17:16]	Includes tcks sent for all chain blocks
T+1	tttttttt	tt	TCK Count Total [15:8]	
T+2	tttttttt	tt	TCK Count Total [7:0]	
T+3	wwwwwwww	ww	Word Count [15:8]	Includes Adr 0 and end JTAG marker at T+2
T+4	wwwwwwww	ww	Word Count [7:0]	
T+5	cccccccc	cc	Check sum [7:0]	Includes addresses 0 and T+5
T+6	11111111	FF	End of PROM data Marker	

If the tck-count, word-count or checksum are incorrect, or if the last-word marker is missing, the state machine indicates an error by setting jsm\_tck\_fpga\_ok=0.

## TCK Throttle

The JTAGsm state machine reads header and trailer bytes from the PROM at 20MHz, then slows to 2.5MHz for processing JTAG data bytes. This results in TCK being pulsed at 10MHz (because there are 4 TCKs per byte, each 50ns high + 50ns low).

If this rate is too high for ALCT JTAG chains, the state machine can be throttled to a lower speed by setting jsm\_throttle[3:0] in ADR\_VMESM0 (D4h). A jsm\_throttle value of 0 corresponds firing TCK at 10MHz full speed. Increasing jsm\_throttle by ‘n’ increases the TCK period by 25ns\*n, and maintains a 50% duty cycle.

## State Machine Status

Automatic operation of the state machine can be verified by including TCK writes to chain address C. That chain effectively loops-back TCK, TMS and TDI to the FPGA. If at least 1 TCK transition is seen on chain C, then signal jsm\_tck\_fpga\_ok will be a logic 1 in VME register ADR\_JTAGSM0, and tck\_fpga\_cnt[3:0] in ADR\_JTAGSM2 counts the number of TCKs. Demo software exists that converts old PROM data files to this new format and automatically inserts a C-chain Block if there is not one already.

## JTAG PROM-1 data format Example:

Adr	7654 3210	Hex	Description	
---	---	--	-----	
0	10111010	BA	Begin ALCT Marker, if “BA” missing state machine stops	
1	0000aaaa	03	ALCT MSD 3 Type (288,384,672)	
2	0000aaaa	08	ALCT 8	
3	0000aaaa	04	ALCT LSD 4	
4	0000mmmm	00	Month MSD 0 in “hex-ascii” June 9, 2008	
5	0000mmmm	06	Month LSD 6	
6	0000dddd	00	Day MSD 0	
7	0000dddd	09	Day LSD 9	

8	0000yyyy	02	Year	MSD	2	
9	0000yyyy	00	Year		0	
A	0000yyyy	00	Year		0	
B	0000yyyy	08	Year	LSD	8	
C	0000vvvv	01	Version number	[3:0]		
D	0000xxxx	00	Future use			
E	0000xxxx	00	Future use			
F	00101010	EA	End ALCT Header Marker			
10	1100ssss	C3	Chain Block Marker for chain adr 3 (or Ds to set TCK low)			
11	tttttttt	ww	TCK count [15:8]			
12	tttttttt	ww	TCK count [7:0]			
13	sisisisi	si	JTAG data			
14	sisisisi	si	JTAG data			
15	sisisisi	si	JTAG data			
T-1	11111010	FC	End of JTAG data Marker			
T+0	tttttttt tt		TCK Count Total [17:16] Includes tcks sent for all chain blocks			
T+1	tttttttt	tt	TCK Count Total [15:8]			
T+2	tttttttt	tt	TCK Count Total [7:0]			
T+3	wwwwwwww ww		Word Count [15:8]	Includes Adr 0 and end JTAG marker at T+2		
T+4	wwwwwwww ww		Word Count [7:0]			
T+5	cccccccc	cc	Check sum [7:0]	Includes addresses 0 and T+5		
T+6	11111111	FF	End of PROM data Marker			

# DMB READOUT

## Full-Readout and Local-Readout Format (Long Header)

```

1      DB0C    header      Beginning Of Cathode Data
7      event   header      Non-buffered event data
e      clct    header      Cathode LCTs
e      tmb     header      TMB match result
e      mpc     header      MPC frames
e      rpc     header      RPC status
e      buf     header      Buffer status
e      6E0B   header      End of header block
n      hits   hits       CFEB0 raw hits
n      hits   hits       CFEB1 raw hits
n      hits   hits       CFEB2 raw hits
n      hits   hits       CFEB3 raw hits
n      hits   hits       CFEB4 raw hits
1      6B04   header      Start of RPC raw hits marker (optional)
m      hits   hits       RPC0 raw hits (optional)
m      hits   hits       RPC1 raw hits (optional)
1      6E04   header      End of RPC raw hits marker (optional)
1      6B05   header      Beginning scope data (optional)
s      scope  data       Scope data (optional)
1      6E05   header      End of scope data (optional)
1      6B07   header      Beginning miniscope data (optional)
22     miniscope data   Miniscope data 22 words (optional)
1      6E07   header      End of miniscope data (optional)
1      6BCB   header      Beginning blocked CFEB list (optional)
20     blocked cfebs list Blocked CFEBS list 20 words (optional)
1      6ECB   header      End blocked CFEB list (optional)
1      6E0C   header      End of raw hits
1      2AAA   header      Make word count x4 (inserted only if needed)
1      5555   header      Make word count x4 (inserted only if needed)
1      DE0F   header      End of Frame
1      Dcrc0  header      CRC22[10:0]
1      Dcrc1  header      CRC22[21:11]
1      Dwordcount      Total words in transmission (inclusive)
-----
Word Count = 42 (nheaders)
+ 1(EOB)
+ ncfeps*(6*ntbins)
+1(B04)           (if RPC readout enabled)
+ nrpc*(2*ntbins) (if RPC readout enabled)
+1(E04)           (if RPC readout enabled)
+1(B05)           (if Scope readout enabled)
+nch(128)/16*256 (if Scope readout enabled)
+1(E05)           (if Scope readout enabled)
+1(B07)           (if miniscope readout enabled)
+22               (if miniscope readout enabled)
+1(E07)           (if miniscope readout enabled)
+1(BCB)           (if blocked cfebs list readout enabled)
+ncfebs*4         (if blocked cfebs list readout enabled)
+1(ECB)           (if blocked cfebs list readout enabled)
+1(EOC)
+2(2AAA 5555)    (if needed to make word count multiple of 4)
+1(EOF)
+2(crc)
+1(wordcount)

```

## Long Header-only Format

```

1      DB0C    header      Beginning of Cathode Data
7      event   header      Non-buffered event data
e      clct    header      Cathode LCTs
e      tmb     header      TMB match result
e      mpc     header      MPC frames
e      buf     header      Buffer status
e      rpc     header      RPC status
1      6E0B   header      End of header block
1      6E0C   header      End of raw hits
1      DE0F   header      End of Frame

```

1	Dcrc0	CRC22
1	Dcrc1	CRC22
1	Dwordcount	Total words in transmission (inclusive)
-----		
40 words = nheaders(34)+E0B+E0C+2crc+E0F+wdcnt		

## Short Header-only Format

1	DB0C header	Beginning of Cathode Data
7	event header	Non-buffered event data
1	DEEF	End of Frame
1	Dcrc0	CRC22
1	Dcrc1	CRC22
1	Dframe wordcount	Total words in transmission (inclusive)
-----		
12 words = 8headers+2crc+EEF+wdcnt		

## Miniscope

TMB contains a smaller version of the main digital scope that is intended to be included in the DMB readout stream by default. The miniscope displays a time history of ALCTs, CLCTs, and L1As that helps reproduce TMB behavior offline.

Miniscope data is written continuously to Block RAM, in the same fashion as CFEB raw hits are stored.

When there is a CLCT pre-trigger, miniscope data starts at fifo\_pretrig\_mini time bins before the pre-trigger occurred. If there is no CLCT pre-trigger, miniscope data can still be read out in an L1A-only event, using the L1A look-back mode.

The miniscope is enabled by setting:

0x10C [00]	mini_read_enable = 1	Turn miniscope on
0x10C [01]	mini_tbins_test = 1	Turn debug mode off
0x10C [02]	mini_tbins_word = 1	Insert tbins and pre-trig tbins settings in 1 <sup>st</sup> word
0x10C [07:03]	fifo_tbins_mini = 22	Number of time bins to read out, must be a multiple of 2, but not of 4
0x10C [12:08]	fifo_pretrig_mini = 4	Number of time bins before pre-trigger

Once enabled, miniscope data is included in every event readout that contains a full header.

Events that contain miniscope data will have

- 1) header19[14] mini\_read\_enable = 1 to indicate the event includes miniscope data.
- 2) 06B07 begin miniscope marker in the data stream, located after RPC and main-scope data
- 3) Typically 22 miniscope time-bin data words
- 4) 06E07 end miniscope marker

The number of miniscope time-bin data words depends on the VME register 0x10C[7:3].

Because the total number of words in the DMB readout is required to be a multiple of 4, and 2 words are used for 06E07|06E07 markers, the number of miniscope time-bin words must be a multiple of 2, but not a multiple of 4.

The first word after the 06B07 marker contains the number of miniscope time-bins, which along with the mini\_read\_enable bit in header19[14] allows event-unpacking software to locate the miniscope data markers and predict the total event word count.

Miniscope data is inserted between RPC and Blocked-bits list

Adr= 282 Data= 06E04		
Adr= 283 Data= 06B07	←	begin miniscope marker
Adr= 284 Data= 00416	←	tbin count 0x16 and tbins before pre-trigger 0x04
Adr= 285 Data= 00002	←	14 miniscope channels at tbin=1
Adr= 286 Data= 00002		
Adr= 287 Data= 00002		

```

Adr= 288 Data= 00403
Adr= 289 Data= 01805
Adr= 290 Data= 01009
Adr= 291 Data= 01009
Adr= 292 Data= 02009
Adr= 293 Data= 00009
Adr= 294 Data= 00158
Adr= 295 Data= 00302
Adr= 296 Data= 00102
Adr= 297 Data= 00002
Adr= 298 Data= 00002
Adr= 299 Data= 00002
Adr= 300 Data= 00002
Adr= 301 Data= 00002
Adr= 302 Data= 00002
Adr= 303 Data= 00002
Adr= 304 Data= 00002
Adr= 305 Data= 00002
Adr= 306 Data= 06E07 ← end miniscope marker
Adr= 307 Data= 06BCB ← blocked bits marker, if blocked bits are in the readout

```

### Miniscope Channel Assignments:

```

ch[00] any_cfeb_hit At least 1 CFEB meets pre-trigger layer-hit threshold
ch[03:01] clct_sm_vec[2:0] CLCT pre-trigger state machine vector
ch[04] clct0_vpf Valid pattern flag for 1st best CLCT
ch[05] clct1_vpf Valid pattern flag for 2nd best CLCT
ch[06] alct0_vpf_tpmt Valid pattern flag for 1st best ALCT, after pipe delay
ch[07] alct1_vpf_tpmt Valid pattern flag for 2nd best ALCT, after pipe delay
ch[08] clct_window CLCT match window
ch[09] wr_push_rtmb ALCT*CLCT match signal
ch[10] tmb_push_dly L1A signals are l1a_delay+2bx later
ch[11] l1a_pulse L1A from CCB
ch[12] l1a_window_open L1A window
ch[13] l1a_push_me L1A queued for readout signal
ch[14] tmb_special Always 0 in DMB readout, required by unpacker
ch[15] ddu_special Always 0 in DMB readout, required by DDU

```

### CLCT Pre-trigger State Machine Vector:

```

0 s: Startup wait after hard-reset
1 I: Idle, waiting for pre-trigger
2 p: Pre-triggered
3 f: Flushing triad one-shots [checks any_cfeb_hit, waits n-bx, returns to idle, n may be 0, n=1 here]
4 t: Trigger-rate throttle [ optional fixed delay before returning to idle]
5 h: Halted

```

### Decoded Readout Example:

	0000000000000000111111 123456789ABCDEF012345	← Time bins
ch 00	any_cfeb_hit	-----
ch 03	clct state machine	1111244444111111111111
ch 03	clct_state_machine	iiiiipfffffiiiiiiiiiiii
ch 04	clct0_vpf	----- - -----
ch 05	clct1_vpf	-----
ch 06	alct0_vpf	----- - -----
ch 07	alct1_vpf	-----
ch 08	clct_window	---
ch 09	wr_push_rtmb	----- - -----
ch 10	tmb_push_dly	- -----
ch 11	l1a_pulse	----- - -----
ch 12	l1a_window_open	---
ch 13	l1a_push_me	----- - -----
ch 14	tmb_special	-----
ch 15	ddu_special	-----

← CLCT signals are in pre-trigger time domain

← CLCT Pre-trigger machine state

← ALCT arrival is needed to check TMB offline

← ALCT\*CLCT match signal

← L1A signals are l1a delay+2bx later

← L1A from CCB merged with other L1A

← L1A queued for readout signal

← Unpacker prevents TMB from using 15<sup>th</sup> bit

← DDU prevents TMB from using 16<sup>th</sup> bit

### Blocked CFEB DiStrips List Format

1	6BCB marker	Beginning of blocked cfeb distrip list
1	CFEB0 word 0	[14:12]=cfebid[2:0]=0 [11:0]=cfeb0_distrips[11:0]

```

1      CFEB0 word 1      [14:12]=cfebid[2:0]=0  [11:0]=cfeb0 distrips[23:12]
1      CFEB0 word 2      [14:12]=cfebid[2:0]=0  [11:0]=cfeb0 distrips[35:24]
1      CFEB0 word 3      [14:12]=cfebid[2:0]=0  [11:0]=cfeb0 distrips[47:36]
1      CFEB1 word 0      [14:12]=cfebid[2:0]=1  [11:0]=cfeb1 distrips[11:0]
1      CFEB1 word 1      [14:12]=cfebid[2:0]=1  [11:0]=cfeb1 distrips[23:12]
1      CFEB1 word 2      [14:12]=cfebid[2:0]=1  [11:0]=cfeb1 distrips[35:24]
1      CFEB1 word 3      [14:12]=cfebid[2:0]=1  [11:0]=cfeb1 distrips[47:36]
1      CFEB2 word 0      [14:12]=cfebid[2:0]=2  [11:0]=cfeb2 distrips[11:0]
1      CFEB2 word 1      [14:12]=cfebid[2:0]=2  [11:0]=cfeb2 distrips[23:12]
1      CFEB2 word 2      [14:12]=cfebid[2:0]=2  [11:0]=cfeb2 distrips[35:24]
1      CFEB2 word 3      [14:12]=cfebid[2:0]=2  [11:0]=cfeb2 distrips[47:36]
1      CFEB3 word 0      [14:12]=cfebid[2:0]=3  [11:0]=cfeb3 distrips[11:0]
1      CFEB3 word 1      [14:12]=cfebid[2:0]=3  [11:0]=cfeb3 distrips[23:12]
1      CFEB3 word 2      [14:12]=cfebid[2:0]=3  [11:0]=cfeb3 distrips[35:24]
1      CFEB3 word 3      [14:12]=cfebid[2:0]=3  [11:0]=cfeb3 distrips[47:36]
1      CFEB4 word 0      [14:12]=cfebid[2:0]=4  [11:0]=cfeb4 distrips[11:0]
1      CFEB4 word 1      [14:12]=cfebid[2:0]=4  [11:0]=cfeb4 distrips[23:12]
1      CFEB4 word 2      [14:12]=cfebid[2:0]=4  [11:0]=cfeb4 distrips[35:24]
1      CFEB4 word 3      [14:12]=cfebid[2:0]=4  [11:0]=cfeb4 distrips[47:36]
1      6ECB marker        End of blocked cfeb distrip list
-----
22 words

```

### Blocked DiStrips list includes:

- DiStrips turned off via VME Hot Channel Mask
- DiStrips turned off via mask\_all applied to the entire CFEB
- DisStrips marked as bad by automatic bad-bits detection

### CFEB DiStrip Bit Packing

Each CFEB has 6 layers of 8 DiStrips = 48 bits

```

block_distrip_list[ 7: 0] = Layer0 Ds[7:0]
block_distrip_list[15: 8] = Layer1 Ds[7:0]
block_distrip_list[23:16] = Layer2 Ds[7:0]
block_distrip_list[31:24] = Layer3 Ds[7:0]
block_distrip_list[39:32] = Layer4 Ds[7:0]
block_distrip_list[47:40] = Layer5 Ds[7:0]

```

Which are packed into 4 readout words, 12 bits per word = 48 bits

```

CFEBn word 0 = block_distrip_list[11: 0]
CFEBn word 1 = block_distrip_list[23:12]
CFEBn word 2 = block_distrip_list[35:24]
CFEBn word 3 = block_distrip_list[47:36]

```

### Header Word Descriptions

#### First 4 header words must conform to DDU format specification:

header00_[11:0]	12'hB0C	Beginning of Cathode record marker
header00_[14:12]	3'b101	DDU code for TMB/ALCT
header00_[15]	1	DDU special-word flag

header01_[11:0]	pop_bxn_counter[11:0]	BXN pushed into L1A queue at L1A arrival
header01_[14:12]	3'b101	DDU code for TMB/ALCT
header01_[15]	1	DDU special-word flag

header01 notes:

- bxn\_counter contains the value of the 12-bit BXN counter at the time
- L1A arrives, and is typically 128bx later than the pre-trigger BXN (see header08).
- Readouts will always have bxn\_counter, but may or may not have pre-trigger data.

header02_[11:0]	pop_l1a_rx_counter[11:0]	L1As received by TMB
header02_[14:12]	3'b101	DDU code for TMB/ALCT
header02_[15]	1	DDU special-word flag

header03_[11:0]	readout_counter[11:0]	Counts L1A readouts
header03_[14:12]	3'b101	DDU code for TMB/ALCT
header03_[15]	1	DDU special-word flag

### Next 4 words for short-header mode or full-header:

header04_[4:0]	board_id[4:0]	TMB module ID number = VME slot number 1-20
header04_[8:5]	csc_id[3:0]	Chamber ID number, set by VME register
header04_[12:9]	run_id[3:0]	Run info, set by VME register
header04_[13]	= buf_q_ovf_err	Tried to push new event when queue full
header04_[14]	= r_sync_err	BXN sync error

header04 notes:

- board\_id defaults to the VME crate slot number, unless overridden via VME
- csc\_id is a user-set value to identify the CSC connected to this TMB
- run\_id is a user-set value to identify the current data run
- buf\_q\_ovf indicates that more L1As arrived than TMB was able to push into its readout processing queue. In this case the average trigger rate is probably higher than the
- readout data path can tolerate
- sync\_err indicates that bx0 did not arrive when the BXN counter turned over to the bxn-preset value. Either bx0 is not functioning, or the 40 MHz clock gained or lost counts. A sync\_err is latched-on until ttc\_resync or ttc\_bxreset.

header05 [5:0] r nheaders[5:0]	Number of header words
header05 [8:6] fifo mode[2:0]	Raw hits fifo readout mode set via VME
header05_[10:9] r_type[1:0]	Record type: dump, nodump, full header, short header
header05_[12:11] l1a_type[1:0]	L1A Pop type code: buffers, no buffers, clct/alct_only
header05_[13] r_has_buf	Event has clct and rpc buffer data
header05_[14] r_buf_stalled	Buffer write pointer hit a fence and stalled

header05 notes:

- 1) nheaders indicates the length of the current header block, including the BOC marker to 1 frame before the EOB marker. In current firmware it will be 8 for short headers and 42 for full.
- 2) FIFO Modes:

mode	raw hits	header
0	no	full (if buffer was available at pre-trigger)
1	all 5 CFEBs	full (if buffer was available at pre-trigger)
2	local	full (if buffer was available at pre-trigger), local=sparsified cfeps
3	no	short
4	no	no

### 3) Record Type Codes:

r-type	raw hits	header
0	no	full
1	full	full
2	local	full
3	no	short (no buffer was available at pre-trigger)

### 4) L1A Type Codes:

l1a-type

0	Normal CLCT trigger with buffer data and L1A window match
1	ALCT-only trigger, no data buffers
2	L1A-only, no matching TMB trigger, no buffer data
3	TMB triggered, no L1A-window match, event has buffer data

header06 [14:0]	bd_status[14:0]	Board status summary
-----------------	-----------------	----------------------

header06 notes:

bd_status[ 0]	bd_status ok	Board all-OK: voltages OK, temperature OK, prom-load OK
bd_status[ 1]	vstat_5p0v	Voltage Comparator +5.0V, 1=OK
bd_status[ 2]	vstat_3p3v	Voltage Comparator +3.3V, 1=OK
bd_status[ 3]	vstat_1p8v	Voltage Comparator +1.8V, 1=OK
bd_status[ 4]	vstat_1p5v	Voltage Comparator +1.5V, 1=OK
bd_status[ 5]	*t crit	Temperature ADC Tcritical 1=OK
bd_status[ 6]	vsm_ok	VME Machine ran without errors
bd_status[ 7]	vsm_aborted	VME State machine aborted reading PROM
bd_status[ 8]	vsm_cksum_ok	VME Check-sum matches PROM contents
bd_status[ 9]	vsm_wdcnt_ok	VME Word count matches PROM contents
bd_status[10]	jsm_ok	JTAG state machine completed without errors
bd_status[11]	jsm_aborted	JTAG State machine aborted reading PROM
bd_status[12]	jsm_cksum_ok	JTAG Check-sum matches PROM contents
bd_status[13]	jsm_wdcnt_ok	JTAG Word count matches PROM contents
bd_status[14]	jsm_tck_fpga_ok	FPGA jtag tck detected correctly

header07 [14:0]	revcode[14:0]	Firmware version date code
-----------------	---------------	----------------------------

header07 notes:

revcode[04:00]	day 1-31
revcode[08:05]	month 1-12
revcode[12:09]	years after 2000
revcode[14:13]	fpga type, 1 for xc2v3000, 2 for xc2v4000

## Full Header-mode words 8-EOB: Event Counters

header08 [11:0]	r_bxn_counter ff[11:0]	CLCT Bunch Crossing number at pre-trigger, 0-3563
header08 [12]	r_tmb_clct0_discard;	TMB discarded clct0 from ME1A
header08 [13]	r_tmb_clct1_discard;	TMB discarded clct1 from ME1A
header08 [14]	clock_lock_lost	Main DLL clock lost lock

header09 [14:0]	r_pretrig_counter[14:0]	Counts CLCT pre-triggers [stops on ovf]
header10 [14:0]	r_pretrig_counter[29:15]	
header11 [14:0]	r_clct_counter[14:0]	Counts CLCTs post-drift [stops on ovf]
header12 [14:0]	r_clct_counter[29:15]	
header13 [14:0]	r_trig_counter[14:0]	Counts TMB triggers to MPC, L1A request to CCB,
header14 [14:0]	r_trig_counter[29:15]	[stops on ovf]
header15 [14:0]	r_alct_counter[14:0]	Counts ALCTs received from ALCT board [stops on ovf]
header16 [14:0]	r_alct_counter[29:15]	
header17 [14:0]	r_orbit_counter[14:0]	BX0s since last hard reset [stops on ovf]
header18 [14:0]	r_orbit_counter[29:15]	

## CLCT Raw Hits Size:

header19 [2:0]	r_ncfebs[2:0]	Number of CFEBs read out
header19 [7:3]	r_fifo_tbins[4:0]	Number of time bins per CFEB in dump
header19 [12:8]	fifo_pretrig[4:0]	Number of time bins before pre-trigger
header19 [13]	scope_data_exists	Readout includes logic analyzer scope data

header19_[14]	mini_read_enable	Readout includes miniscope data, 22wds+2markers
---------------	------------------	---

### CLCT Configuration:

header20 [2:0] hit thresh pretrig[2:0]	Hits on pattern template pre-trigger threshold
header20 [6:3] pid_thresh_pretrig[3:0]	Pattern shape ID pre-trigger threshold
header20 [9:7] hit_thresh_postdrift[2:0]	Hits on pattern post-drift threshold
header20 [13:10] pid_thresh_postdrift[3:0]	Pattern shape ID post-drift threshold
header20 [14] stammer hs csc	CSC Staggering ON
header21 [3:0] triad persist[3:0]	CLCT Triad persistence
header21 [6:4] dmb_thresh_pretrig[2:0]	DMB pre-trigger threshold for active-cfeb list
header21 [10:7] alct_delay[3:0]	Delay ALCT for CLCT match window
header21 [14:11] clct_window[3:0]	CLCT match window width

### CLCT Trigger Status:

header22 [8:0] r_trig_source_vec[8:0]	Pre-trigger source vector
header22 [14:9] r_layers_hit_vec[5:0]	CSC layers hit on layer trigger

header22 notes:

trig source [ 0 ]	CLCT pattern triggered sequencer
trig source [ 1 ]	ALCT pattern triggered sequencer
trig_source [ 2 ]	ALCT*CLCT pattern triggered sequencer
trig_source [ 3 ]	ADB external triggered sequencer
trig_source [ 4 ]	DMB external triggered sequencer
trig_source [ 5 ]	CLCT (CCB scintillator) external triggered sequencer
trig source [ 6 ]	ALCT (CCB) external triggered sequencer
trig source [ 7 ]	VME triggered sequencer
trig source [ 8 ]	Layer-mode trigger

header23 [4:0] r_active_feb_mux[4:0]	Active CFEB list sent to DMB
header23 [9:5] r_cfebs_read[4:0]	CFEBs read out for this event
header23 [13:10]	pop_l1a_match_win[3:0] Position of l1a in window
header23 [14]	active_feb_src Active CFEB list source, 0=pretrig, 1=at TMB match

### CLCT+ALCT Match Status:

header24 [0]	r_tmb_match	ALCT and CLCT matched in time, pushed into L1A queue
header24 [1]	r_tmb_alct_only	Only ALCT triggered, pushed into L1A queue
header24 [2]	r_tmb_clct_only	Only CLCT triggered, pushed into L1A queue
header24 [6:3]	r_tmb_match_win[3:0]	Location of alct in clct window, pushed into L1A queue
header24 [7]	r_no_alct_tmb;	No ALCT
header24 [8]	r_one_alct_tmb;	One ALCT
header24 [9]	r_one_clct_tmb;	One CLCT
header24 [10]	r_two_alct_tmb;	Two ALCTs
header24 [11]	r_two_clct_tmb;	Two CLCTs
header24 [12]	r_dupe_alct_tmb;	ALCT0 copied into ALCT1 to make 2 <sup>nd</sup> LCT
header24 [13]	r_dupe_clct_tmb;	CLCT0 copied into CLCT1 to make 2 <sup>nd</sup> LCT
header24 [14]	r_rank_err_tmb;	LCT1 has higher quality than LCT0, error

### CLCT Trigger Data:

header25 [14:0]	r_clct0_tmb[14:0]	CLCT0 after drift lsbs
header26 [14:0]	r_clct1_tmb[14:0]	CLCT1 after drift lsbs
header27 [0]	r_clct0_tmb[15]	CLCT0 after drift msbs
header27 [1]	r_clct1_tmb[15]	CLCT1 after drift msbs
header27 [4:2] r_clctc_tmb[2:0]		CLCT0/1 common after drift msbs
header27 [5]	r_clct0_invp	CLCT0 had invalid pattern after drift delay
header27 [6]	r_clct1_invp	CLCT1 had invalid pattern after drift delay
header27 [7]	r_clct1_busy	2 <sup>nd</sup> CLCT busy, logic error indicator
header27 [12:8]	perr_cfeb_ff[4:0]	CFEB raw hits RAM parity error, latched, SEU
detection		
header27 [13] 0	perr_rpc_ff   perr_mini_ff	RPC raw hits RAM parity error, latched, SEU
detection		
header27 [14] 0	perr_ff	Raw hits RAM parity error summary, latched, SEU

header25-27 notes:

clct0, clct1, cltc packing format:	
clct0[0]	clct_1 <sup>st</sup> _valid
clct0[3:1]	hs_hit_1 <sup>st</sup> [2:0]
clct0[7:4]	hs_pid_1 <sup>st</sup> [3:0]
clct0[15:8]	hs_key_1 <sup>st</sup> [7:0]
clct1[0]	clct_2 <sup>nd</sup> _valid
clct1[3:1]	hs_hit_2 <sup>nd</sup> [2:0]
clct1[7:4]	hs_pid_2 <sup>nd</sup> [3:0]
clct1[15:8]	hs_key_2 <sup>nd</sup> [7:0]
cltc[1:0]	bxn_counter_ff[1:0]
clct0/1	
cltc[2]	sync_err
clct0/1	
	Bunch crossing number at pretrigger, common to
	BX0 disagrees with BXN count, common to

### ALCT Trigger Data:

header28_[0]	alct_1 <sup>st</sup> _valid	ALCT0 valid pattern flag
header28_[2:1]	alct_1 <sup>st</sup> _quality[1:0]	ALCT0 quality
header28_[3]	alct_1 <sup>st</sup> _amu	ALCT0 accelerator muon flag
header28_[10:4]	alct_1 <sup>st</sup> _key[6:0]	ALCT0 key wire group
header28_[14:11]	alct_pretrig_win[3:0]	ALCT active feb flag position in pretrig window
header29_[0]	alct_2 <sup>nd</sup> _valid	ALCT1 valid pattern flag
header29_[2:1]	alct_2 <sup>nd</sup> _quality[1:0]	ALCT1 quality
header29_[3]	alct_2 <sup>nd</sup> _amu	ALCT1 accelerator muon flag
header29_[10:4]	alct_2 <sup>nd</sup> _key[6:0]	ALCT1 key wire group
header29_[12:11]	drift_delay[1:0]	CLCT drift delay
header29_[13]	bcb_read_enable	CFEB blocked DiStrip bits list included in readout
header29_[14]	hs_layer_trig	Layer-mode trigger
header30_[4:0]	alct_bxn[4:0]	ALCT0/1 bxn
header30_[6:5]	alct_ecc_err[1:0]	ALCT trigger path ECC error code
header30_[11:7]	cfeb_badbits_found[4:0]	Bad distrip bits detected in cfeb[n]
header30_[12]	cfeb_badbits_blocked	At least one CFEB has a bad bit that was blocked
header30_[13]	alct_cfg_done	ALCT FPGA configuration done
header30_[14]	b xo_match	alct_bx0==clct_bx0, latched at clct_bx0 time

### MPC Frames:

header31_[14:0]	r_mpc0_frame0_ff[14:0]	MPC muon 0 frame 0 LSBS
header32_[14:0]	r_mpc0_frame1_ff[14:0]	MPC muon 0 frame 1 LSBS
header33_[14:0]	r_mpc1_frame0_ff[14:0]	MPC muon 1 frame 0 LSBS
header34_[14:0]	r_mpc1_frame1_ff[14:0]	MPC muon 1 frame 1 LSBS
header35_[0]	= r_mpc0_frame0_ff[15]	MPC muon 0 frame 0 MSB
header35_[1]	= r_mpc0_frame1_ff[15]	MPC muon 0 frame 1 MSB
header35_[2]	= r_mpc1_frame0_ff[15]	MPC muon 1 frame 0 MSB
header35_[3]	= r_mpc1_frame1_ff[15]	MPC muon 1 frame 1 MSB
header35_[7:4]	mpc_tx_delay[3:0]	MPC transmit delay
header35_[9:8]	r_mpc_accept[1:0]	MPC muon accept response
header35_[14:10]	cfeb_en[4:0]	CFEBs enabled for triggering (didn't fit elsewhere)

header31-35 notes:

MPCframe packing format:		
mpc0_frame0[6:0]	=	alct0_key[6:0];
mpc0_frame0[10:7]	=	clct0_pat[3:0];
mpc0_frame0[14:11]	=	lct0_quality[3:0];
mpc0_frame0[15]	=	lct0_vpf;
mpc0_frame1[7:0]	=	{clct0_cfeb[2:0], clct0_key[4:0]};
mpc0_frame1[8]	=	clct0_bend;
mpc0_frame1[9]	=	clct_sync_err & tmb_sync_err_en[0];
mpc0_frame1[10]	=	alct0_bxn[0];

```

mpc0_frame1[11]      =    clct_bx0;      // bx0 gets replaced after mpc_tx_delay, keep here to
mollify xst
mpc0 frame1[15:12]    =    csc id[3:0];

mpc1 frame0[6:0]      =    alctl key[6:0];
mpc1_frame0[10:7]     =    clctl_pat[3:0];
mpc1_frame0[14:11]    =    lctl_quality[3:0];
mpc1_frame0[15]       =    lctl_vpf;

mpc1_frame1[7:0]      =    {clctl_cfeb[2:0],clctl_key[4:0]};
mpc1_frame1[8]         =    clctl_bend;
mpc1_frame1[9]         =    clctl_sync_err & tmb_sync_err_en[1];
mpc1_frame1[10]        =    alctl_bxn[0];
mpc1_frame1[11]        =    alctl_bx0;      // bx0 gets replaced after mpc_tx_delay, keep here to
mollify xst
mpc1_frame1[15:12]    =    csc_id[3:0];

```

## RPC Configuration:

header36_[1:0]	rd_list_rpc[1:0]	RPCs included in read out
header36_[3:2]	r_nrpcss_read[1:0]	Number of RPCs in readout, 0,1,2, 0 if header-only
header36_[4]	= rpc_read_enable	RPC readout enabled
header36_[9:5]	fifo_tbins_rpc[4:0]	Number RPC FIFO time bins to read out
header36_[14:10]	fifo_pretrig_rpc[4:0]	Number RPC FIFO time bins before pretrigger

## Buffer Status:

header37_[10:0]	r_wr_buf_adr[10:0]	Buffer RAM write address at pretrigger
header37_[11]	r_wr_buf_ready	Write buffer was ready at pretrig
header37_[12]	wr_buf_ready	Write buffer ready now
header37_[13]	buf_q_full	All raw hits ram in use, ram writing must stop
header37_[14]	buf_q_empty	No fences remain on buffer stack
header38_[10:0]	r_buf_fence_dist[10:0]	Distance to 1 <sup>st</sup> fence address at pretrigger
header38_[11]	buf_q_ovf_err	Tried to push when stack full
header38_[12]	buf_q_udf_err	Tried to pop when stack empty
header38_[13]	buf_q_addr_err	Fence adr popped from stack doesn't match rls adr
header38_[14]	buf_stalled_once	Buffer stalled at least once since last resync
header39_[11:0]	buf_fence_cnt[11:0]	Number of fences in fence RAM currently
header39_[12]	reverse_hs_csc	1=Reverse staggered CSC, non-mel
header39_[13]	reverse_hs_mela	1=ME1A hstrip order reversed
header39_[14]	reverse_hs_melb	1=ME1B hstrip order reversed
header40_[1:0]	active_feb_mux[6:5];	Extend Hdr23[4:0] Active CFEB list sent to DMB
header40_[3:2]	r_cfeps_read[6:5];	Extend Hdr23[9:5] CFEBs read out for this event
header40_[5:4]	perr_cfep_ff[6:5];	Extend Hdr27[12:8] CFEB RAM parity error, latched
header40_[7:6]	cfep_badbits_found[6:5];	Extend Hdr30[11:7] CFEB[n] has at least 1 bad bit
header40_[9:8]	cfep_en[6:5];	Extend Hdr35[14:10] CFEBs enabled for triggering
header40_[10]	buf_fence_cnt_is_peak;	Current fence is peak number of fences in RAM
header40_[11]	(MXCFEB==7);	TMB has 7 DCFEBs so hdr40_[10:0] are active
header40_[13:12]	r_trig_source_vec[10:9]	Pre-trigger source vector for ME1A/B
header40_[14]	r_tmb_trig_pulse	TMB trig_pulse signal matched rtmb_push

## Spare Frame:

header41_[0]	tmb_allow_alct	Allow ALCT-only tmb-matching
header41_[1]	tmb_allow_clct	Allow CLCT-only tmb-matching
header41_[2]	tmb_allow_match	Allow Match-only tmb-matching
header41_[3]	tmb_allow_alct_ro	Allow ALCT-only tmb-matching, non-trigger
header41_[4]	tmb_allow_clct_ro	Allow CLCT-only tmb-matching, non-trigger
header41_[5]	tmb_allow_match_ro	Allow Match-only tmb-matching, non-trigger
header41_[6]	r_tmb_alct_only_ro	Only ALCT trig, pushed into L1A queue, non-
header41_[7]	r_tmb_clct_only_ro	Only CLCT trig, pushed into L1A queue, non-

header41_[8]	r_tmb_match_ro	ALCT*CLCT match, pushed into L1A queue, non-triggering
header41_[9]	r_tmb_trig_keep	This is a triggering readout event
header41_[10]	r_tmb_non_trig_keep	This is a non-triggering readout event
header41_[13:11]	lyr_thresh_pretrig[2:0]	Layer pre-trigger threshold
header41_[14]	layer_trig_en	Layer-trigger mode enabled

TMB Data Format: Short Header Mode

FIFO Control				DDU	TMB Data [14:0]																														
Frame #	/write fifo	DAV Data Available	last word	d15 DDU special	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0																
No Write	<b>1</b>	<b>1</b>	0	0																															
0	0	0	0	<b>1</b>	DDU Code $101_2$				$B0C_{16}$																										
1	0	0	0	<b>1</b>	DDU Code $101_2$				BXN Counter at L1A arrival [11:0]																										
2	0	0	0	<b>1</b>	DDU Code $101_2$				L1A Rx Counter [11:0]																										
3	0	0	0	<b>1</b>	DDU Code $101_2$				Readout Counter[11:0]																										
4	0	0	0	0	sync err	buf_q ovf	run_id[3:0]			csc_id[3:0]			board_id[4:0]																						
5	0	0	0	0	buf stalled	has buf	l1a_type[1:0]	rec_type[1:0]	fifo_mode[2:0]			nheader_words[5:0]																							
6	0	0	0	0	board_status[14:0]																														
7	0	0	0	0	firmware_revcode[14:0]																														
8	0	0	0	<b>1</b>	DDU Code $101_2$				$EEF_{16}[11:0]$ (=EOF for full header events, EEF for short header)																										
9	0	0	0	<b>1</b>	DDU Code $101_2$				1 <sub>TMB</sub>	CRC22[10:0]																									
10	0	0	0	<b>1</b>	DDU Code $101_2$				1 <sub>TMB</sub>	CRC22[21:11]																									
11	0	0	<b>1</b>	<b>1</b>	DDU Code $101_2$				1 <sub>TMB</sub>	Word Count [10:0]																									
No Write	<b>1</b>	0	0	0																															
Frame #	/write fifo	DAV Data Available	last word	d15	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0																

ALCT Header/Trailer Format:

FIFO Control				DDU	ALCT Data [14:0]														
Frame #	/write fifo	DAV Data Available	last word	d15 DDU special	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0
No Write	<b>1</b>	<b>1</b>	0	0															
0	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			B0A <sub>16</sub>											
1	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			BXN Counter at L1A arrival [11:0]											
2	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			L1A Rx Counter [11:0]											
3	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			Readout Counter[11:0]											

n-3	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			E0D <sub>16</sub> [11:0]													
n-2	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			0 ALCT	CRC22[10:0]												
n-1	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			0 ALCT	CRC22[21:11]												
n	0	0	<b>1</b>	<b>1</b>	DDU Code 101 <sub>2</sub>			0 CRC OK=1	Word Count [10:0]												
No Write	<b>1</b>	0	0	0																	
Frame #	/write fifo	DAV Data Available	last word	d15	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0		

Notes:

- [1] CRC OK=1 is inserted by TMB after it calculates the CRC for data received from ALCT, and compares it to the CRC words sent by ALCT

TMB Data Format: Long Header-Only Mode

FIFO Control				DDU	TMB Data [14:0]																																											
Frame #	/write fifo	DAV Data Available	last word	d15 DDU special	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0																													
No Write	1	1	0	0																																												
0	0	0	0	1	DDU Code 101 <sub>2</sub>		B0C <sub>16</sub>																																									
1	0	0	0	1	DDU Code 101 <sub>2</sub>		BXN Counter at L1A arrival [11:0]																																									
2	0	0	0	1	DDU Code 101 <sub>2</sub>		L1A Rx Counter [11:0]																																									
3	0	0	0	1	DDU Code 101 <sub>2</sub>		Readout Counter[11:0]																																									
4	0	0	0	0	sync err	buf_q ovf	run_id[3:0]			csc_id[3:0]			board_id[4:0]																																			
5	0	0	0	0	buf stalled	has buf	11a_type[1:0]	rec_type[1:0]		fifo_mode[2:0]		nheader_words[5:0]																																				
6	0	0	0	0	board_status[14:0]																																											
7	0	0	0	0	firmware_revcode[14:0]																																											
8	0	0	0	0	lock lost	clct1 discard	clct0 discard	bxn_counter_ff[11:0]																																								
9	0	0	0	0	pretrig_counter[14:0]																																											
10	0	0	0	0	pretrig_counter[29:15]																																											
11	0	0	0	0	clct_counter[14:0]																																											
12	0	0	0	0	clct_counter[29:15]																																											
13	0	0	0	0	trig_counter[14:0]																																											
14	0	0	0	0	trig_counter[29:15]																																											
15	0	0	0	0	alct_counter[14:0]																																											
16	0	0	0	0	alct_counter[29:15]																																											
17	0	0	0	0	uptime_counter[14:0]																																											
18	0	0	0	0	uptime_counter[29:15]																																											
19	0	0	0	0	miniscope read ena	scope esixts	fifo_pretrig[4:0]				fifo_tbins[4:0]				ncfebs[2:0]																																	
20	0	0	0	0	stagger cse	pid_thresh_postdrift[3:0]			hit_thresh_postdrift[2:0]			pid_thresh_pretrig[3:0]			hit_thresh_pretrig[2:0]																																	
21	0	0	0	0	clct_window[3:0]			alct_delay[3:0]			dmb_thresh_pretrig[2:0]			triad_persist[3:0]																																		
22	0	0	0	0	layers_hit_vec[5:0]					trig_source_vec[8:0]																																						
23	0	0	0	0	aff source	11a_match_win[3:0]				cfebs_read[4:0]			active_cfeb[4:0]																																			
24	0	0	0	0	let rank err	dupe clct	dupe alct	two clct	two alct	one clct	one alct	no alct	match_win[3:0]			clct only	alct only	tmb match																														
25	0	0	0	0	clct0[14:0]																																											

26	0	0	0	0	clct1[14:0]																											
27	0	0	0	0	perr summary	perr rpc+mini	parity error cfeb ram[4:0] SEU										clct1 busy	clct1 invp	clct0 invp	clctc[2:0]		clct1[15]	clct0[15]									
28	0	0	0	0	alct_pretrig_win[3:0]				alct0_key[6:0]										alct0 amu	alct0 quality[1:0]	alct0 valid											
29	0	0	0	0	layer triggerd	bcb readout	drift_delay[1:0]		alct1_key[6:0]										alct1 amu	alct1 quality[1:0]	alct1 valid											
30	0	0	0	0	bx0 match	alct cfg done	cfeb bits blocked	cfeb_badbits_found[4:0]				alct_ecc_err[1:0]		alct_bxn[4:0]																		
31	0	0	0	0	mpc0_frame0[14:0]																											
32	0	0	0	0	mpc0_frame1[14:0]																											
33	0	0	0	0	mpc1_frame0[14:0]																											
34	0	0	0	0	mpc1_frame1[14:0]																											
35	0	0	0	0	cfeb_en[4:0]					mpc_accept[1:0]			mpc_tx_delay[3:0]					mpc1fr1 [15]	mpc1fr0 [15]	mpc0fr1 [15]	mpc0fr0 [15]											
36	0	0	0	0	fifo_pretrig_rpc[4:0]					fifo_tbins_rpc[4:0]					rpc read en		nrpc[1:0]			rpc_list[1:0]												
37	0	0	0	0	buf_q empty	buf_q full	wr_buf ready	r_wr_buf ready	r_wr_buf_addr[10:0]																							
38	0	0	0	0	buf stalled ff	buf_q adr err	buf_q udf err	buf_q ovf err	r_buf_fence_dist[10:0]																							
39	0	0	0	0	reverse me1b	reverse me1a	reverse csc	buf_fence_cnt[11:0]																								
40	0	0	0	0	tmb trig pulse	trig_src_vec[10:9]		mxcfb=7	peak fence	cfeb_en[6:5]		perr_cfeb[6:5]		cfeb_badbits_found[6:5]			cfebs_read[6:5]		active_cfeb[6:5]													
41	0	0	0	0	layer trig enabled	lyr_thresh_pretrig[2:0]			non-trig readout	triggered readout	non-trig match ro	non-trig clet ro	non-trig alct o	allow match ro	allow clet ro	allow alct ro	allow match	allow clet	allow alct													
42	0	0	0	0	6					EOB End Header Block																						
43	0	0	0	0	6					E0C End Cathode Block																						
44	0	0	0	1	DDU Code 101 <sub>2</sub>					EOF <sub>16</sub> [11:0]																						
45	0	0	0	1	DDU Code 101 <sub>2</sub>					1 TMB	CRC22[10:0]																					
46	0	0	0	1	DDU Code 101 <sub>2</sub>					1 TMB	CRC22[21:11]																					
47	0	0	1	1	DDU Code 101 <sub>2</sub>					1 TMB	Word Count [10:0]																					
No Write	1	0	0	0																												
Frame#	/write fifo	DAV Data Available	last word	d15	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0													

## TMB Data Format: Full-Readout Mode

FIFO Control				DDU	TMB Data [14:0]																											
Frame#	/write fifo	DAV Data Available	last word	d15 DDU special	d14	d13	d12	d11	d10	d9	d8	d7	d6	d5	d4	d3	d2	d1	d0													
No Write	<b>1</b>	<b>1</b>	0	0																												
0	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			B0C <sub>16</sub>																								
1	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			BXN Counter at L1A arrival [11:0]																								
2	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			L1A Rx Counter [11:0]																								
3	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>			Readout Counter[11:0]																								
4	0	0	0	0	sync err	buf_q ovf	run_id[3:0]			<td data-cs="3" data-kind="parent">board_id[4:0]</td> <td data-kind="ghost"></td> <td data-kind="ghost"></td> <td data-cs="6" data-kind="parent"></td> <td data-kind="ghost"></td> <td data-kind="ghost"></td> <td data-kind="ghost"></td> <td data-kind="ghost"></td> <td data-kind="ghost"></td>	board_id[4:0]																					
5	0	0	0	0	buf stalled	has buf	11a_type[1:0]	rec_type[1:0]	fifo_mode[2:0]		nheader_words[5:0]																					
6	0	0	0	0	board_status[14:0]																											
7	0	0	0	0	firmware_revcode[14:0]																											
8	0	0	0	0	lock lost	clct1 discard	clct0 discard	bxn_counter_ff[11:0]																								
9	0	0	0	0	pretrig_counter[14:0]																											
10	0	0	0	0	pretrig_counter[29:15]																											
11	0	0	0	0	clct_counter[14:0]																											
12	0	0	0	0	clct_counter[29:15]																											
13	0	0	0	0	trig_counter[14:0]																											
14	0	0	0	0	trig_counter[29:15]																											
15	0	0	0	0	alct_counter[14:0]																											
16	0	0	0	0	alct_counter[29:15]																											
17	0	0	0	0	uptime_counter[14:0]																											
18	0	0	0	0	uptime_counter[29:15]																											
19	0	0	0	0	miniscoperead ena	scope esixts	fifo_pretrig[4:0]				fifo_tbins[4:0]				ncfebs[2:0]																	
20	0	0	0	0	stagger csc	pid_thresh_postdrift[3:0]			hit_thresh_postdrift[2:0]		pid_thresh_pretrig[3:0]			hit_thresh_pretrig[2:0]																		
21	0	0	0	0	clct_window[3:0]				alct_delay[3:0]			dmb_thresh_pretrig[2:0]			triadPersist[3:0]																	
22	0	0	0	0	layers_hit_vec[5:0]							trig_source_vec[8:0]																				
23	0	0	0	0	aff source	11a_match_win[3:0]				febs_read[4:0]				active_feb[4:0]																		
24	0	0	0	0	lct rank err	dupe clct	dupe alct	two clct	two alct	one clct	one alct	no alct	match_win[3:0]			clct only	alct only	tmb match														
25	0	0	0	0	clct0[14:0]																											

26	0	0	0	0	clct1[14:0]																			
27	0	0	0	0	perr summary	perr rpc+mini	parity error cfeb ram[4:0] SEU						clct1 busy	clct1 invp	clct0 invp	cltc[2:0]	clct1[15]	clct0[15]						
28	0	0	0	0	alct_pretrig_win[3:0]				alct0_key[6:0]						alct0 amu	alct0 quality[1:0]	alct0 valid							
29	0	0	0	0	layer triggerd	bcb readout	drift_delay[1:0]		alct1_key[6:0]						alct1 amu	alct1 quality[1:0]	alct1 valid							
30	0	0	0	0	bx0 match	alct cfg done	cfeb bits blocked	cfeb_badbits_found[4:0]				alct_ecc_err[1:0]	alct_bxn[4:0]											
31	0	0	0	0	mpc0_frame0[14:0]																			
32	0	0	0	0	mpc0_frame1[14:0]																			
33	0	0	0	0	mpc1_frame0[14:0]																			
34	0	0	0	0	mpc1_frame1[14:0]																			
35	0	0	0	0	cfeb_en[4:0]				mpc_accept[1:0]	mpc_tx_delay[3:0]				mpc1fr1 [15]	mpc1fr0 [15]	mpc0fr1 [15]	mpc0fr0 [15]							
36	0	0	0	0	fifo_pretrig_rpc[4:0]				fifo_tbins_rpc[4:0]				rpc read_en	nrpc[1:0]		rpc_list[1:0]								
37	0	0	0	0	buf_q empty	buf_q full	wr_buf ready	r_wr_buf ready	r_wr_buf_adr[10:0]															
38	0	0	0	0	buf stalled ff	buf_q adr err	buf_q udf err	buf_q ovf err	r_buf_fence_dist[10:0]															
39	0	0	0	0	reverse me1b	reverse me1a	reverse csc	buf_fence_cnt[11:0]																
40	0	0	0	0	tnb trig pulse	trig_src_vec[10:9]		mxcfb=7	peak fence	cfeb_en[6:5]	perr_cfeb[6:5]		cfeb_badbits_found[6:5]	cfubs_read[6:5]		active_cfeb[6:5]								
41	0	0	0	0	layer trig enabled	lyr_thresh_pretrig[2:0]			non-trig readout	triggered readout	non-trig match ro	non-trig clet ro	non-trig alct o	allow match ro	allow clet ro	allow alct ro	allow match							
42	0	0	0	0	6																			
					CFEB 0				Tbin 0				Ly0[7:0] Triad bits											
43					CFEB 0				Tbin 0				Ly1[7:0]											
44					CFEB 0				Tbin 0				Ly2[7:0]											
45					CFEB 0				Tbin 0				Ly3[7:0]											
46					CFEB 0				Tbin 0				Ly4[7:0]											
47					CFEB 0				Tbin 0				Ly5[7:0]											
48					CFEB 0				Tbin 0				Ly0[7:0]											
49					CFEB 0				Tbin 1				Ly1[7:0]											
50					CFEB 0				Tbin 1				Ly2[7:0]											
51					CFEB 0				Tbin 1				Ly3[7:0]											
52					CFEB 0				Tbin 1				Ly4[7:0]											
53					CFEB 0				Tbin 1				Ly5[7:0]											
54					CFEB 0				Tbin 1				---											
55-246					---				---				---											
247					CFEB 4				Tbin 6				Ly0[7:0]											
248					CFEB 4				Tbin 6				Ly1[7:0]											
249					CFEB 4				Tbin 6				Ly2[7:0]											
250					CFEB 4				Tbin 6				Ly3[7:0]											
251					CFEB 4				Tbin 6				Ly4[7:0]											
252					CFEB 4				Tbin 6				Ly5[7:0]											

253					6	B04 <sub>16</sub> Begin RPC Raw Hits (if RPC readout enabled)											
254					RPC 0	Tbin 0				Pads[7:0] RPC0 Pads							
255					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
256					RPC 0		Tbin 1		Pads[7:0]								
257					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
258					RPC 0		Tbin 2		Pads[7:0]								
259					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
260					RPC 0		Tbin 3		Pads[7:0]								
261					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
262					RPC 0		Tbin 4		Pads[7:0]								
263					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
264					RPC 0		Tbin 5		Pads[7:0]								
265					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
266					RPC 0		Tbin 6		Pads[7:0]								
267					RPC 0	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
268					RPC 1		Tbin 0		Pads[7:0] RPC1 Pads								
269					RPC 1	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
270-279					--		--		--								
280					RPC 1	Tbin 6		Pads[7:0]									
281					RPC 1	<small>clct pretrigger</small>	rpc_bxn[2:0]		Pads[15:8]								
282					6		E04 <sub>16</sub> End RPC Raw Hits										
283					6	E0C <sub>16</sub> End Cathode Data											
opt					2AAA <sub>16</sub> [14:0] (Optional to make word count multiple of 4)												
opt					5555 <sub>16</sub> [14:0] (Optional to make word count multiple of 4)												
284	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>	EOF <sub>16</sub> [11:0]											
285	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>	1 TMB	CRC22[10:0]										
286	0	0	0	<b>1</b>	DDU Code 101 <sub>2</sub>	1 TMB	CRC22[21:11]										
287	0	0	<b>1</b>	<b>1</b>	DDU Code 101 <sub>2</sub>	1 TMB	Word Count [10:0]										
No Write	<b>1</b>	0	0	0													

# Sample TMB Raw Hits Dump

TMB internal pattern injector + RPC internal pattern injector

7-Time bins, full 5 CLCTs+ 2 RPCs raw hits readout (Blocked CFEB DiStrips list turned off)

Adr= 0 Data=2DB0C	Adr= 67 Data=00402	Adr= 134 Data=02100	Adr= 201 Data=03500
Adr= 1 Data=0DC8	Adr= 68 Data=00400	Adr= 135 Data=02100	Adr= 202 Data=03500
Adr= 2 Data=0D001	Adr= 69 Data=00402	Adr= 136 Data=02100	Adr= 203 Data=03500
Adr= 3 Data=0D001	Adr= 70 Data=00400	Adr= 137 Data=02100	Adr= 204 Data=03500
Adr= 4 Data=04045	Adr= 71 Data=00402	Adr= 138 Data=02100	Adr= 205 Data=03600
Adr= 5 Data=0226A	Adr= 72 Data=00400	Adr= 139 Data=02200	Adr= 206 Data=03600
Adr= 6 Data=0777F	Adr= 73 Data=00500	Adr= 140 Data=02200	Adr= 207 Data=03600
Adr= 7 Data=0512C	Adr= 74 Data=00500	Adr= 141 Data=02200	Adr= 208 Data=03600
Adr= 8 Data=00C47	Adr= 75 Data=00500	Adr= 142 Data=02200	Adr= 209 Data=03600
Adr= 9 Data=00001	Adr= 76 Data=00500	Adr= 143 Data=02200	Adr= 210 Data=03600
Adr= 10 Data=00000	Adr= 77 Data=00500	Adr= 144 Data=02200	Adr= 211 Data=04000
Adr= 11 Data=00001	Adr= 78 Data=00500	Adr= 145 Data=02300	Adr= 212 Data=04000
Adr= 12 Data=00000	Adr= 79 Data=00600	Adr= 146 Data=02300	Adr= 213 Data=04000
Adr= 13 Data=00001	Adr= 80 Data=00600	Adr= 147 Data=02300	Adr= 214 Data=04000
Adr= 14 Data=00000	Adr= 81 Data=00600	Adr= 148 Data=02300	Adr= 215 Data=04000
Adr= 15 Data=00001	Adr= 82 Data=00600	Adr= 149 Data=02300	Adr= 216 Data=04000
Adr= 16 Data=00000	Adr= 83 Data=00600	Adr= 150 Data=02300	Adr= 217 Data=04100
Adr= 17 Data=002DD	Adr= 84 Data=00600	Adr= 151 Data=02400	Adr= 218 Data=04100
Adr= 18 Data=00000	Adr= 85 Data=01000	Adr= 152 Data=02400	Adr= 219 Data=04100
Adr= 19 Data=0023D	Adr= 86 Data=01000	Adr= 153 Data=02400	Adr= 220 Data=04100
Adr= 20 Data=04204	Adr= 87 Data=01000	Adr= 154 Data=02400	Adr= 221 Data=04100
Adr= 21 Data=01A46	Adr= 88 Data=01000	Adr= 155 Data=02400	Adr= 222 Data=04100
Adr= 22 Data=07B01	Adr= 89 Data=01000	Adr= 156 Data=02400	Adr= 223 Data=04200
Adr= 23 Data=003E1	Adr= 90 Data=01000	Adr= 157 Data=02500	Adr= 224 Data=04200
Adr= 24 Data=00301	Adr= 91 Data=01100	Adr= 158 Data=02500	Adr= 225 Data=04200
Adr= 25 Data=005AD	Adr= 92 Data=01100	Adr= 159 Data=02500	Adr= 226 Data=04200
Adr= 26 Data=00000	Adr= 93 Data=01100	Adr= 160 Data=02500	Adr= 227 Data=04200
Adr= 27 Data=0531C	Adr= 94 Data=01100	Adr= 161 Data=02500	Adr= 228 Data=04200
Adr= 28 Data=010A7	Adr= 95 Data=01100	Adr= 162 Data=02500	Adr= 229 Data=04300
Adr= 29 Data=01000	Adr= 96 Data=01100	Adr= 163 Data=02600	Adr= 230 Data=04300
Adr= 30 Data=00001	Adr= 97 Data=01200	Adr= 164 Data=02600	Adr= 231 Data=04300
Adr= 31 Data=07D0A	Adr= 98 Data=01200	Adr= 165 Data=02600	Adr= 232 Data=04300
Adr= 32 Data=02605	Adr= 99 Data=01200	Adr= 166 Data=02600	Adr= 233 Data=04300
Adr= 33 Data=00000	Adr= 100 Data=01200	Adr= 167 Data=02600	Adr= 234 Data=04300
Adr= 34 Data=00000	Adr= 101 Data=01200	Adr= 168 Data=02600	Adr= 235 Data=04400
Adr= 35 Data=07C01	Adr= 102 Data=01200	Adr= 169 Data=03000	Adr= 236 Data=04400
Adr= 36 Data=008FB	Adr= 103 Data=01300	Adr= 170 Data=03000	Adr= 237 Data=04400
Adr= 37 Data=01E25	Adr= 104 Data=01300	Adr= 171 Data=03000	Adr= 238 Data=04400
Adr= 38 Data=007FF	Adr= 105 Data=01300	Adr= 172 Data=03000	Adr= 239 Data=04400
Adr= 39 Data=00001	Adr= 106 Data=01300	Adr= 173 Data=03000	Adr= 240 Data=04400
Adr= 40 Data=06001	Adr= 107 Data=01300	Adr= 174 Data=03000	Adr= 241 Data=04500
Adr= 41 Data=02326	Adr= 108 Data=01300	Adr= 175 Data=03100	Adr= 242 Data=04500
Adr= 42 Data=06E0B	Adr= 109 Data=01400	Adr= 176 Data=03100	Adr= 243 Data=04500
Adr= 43 Data=00000	Adr= 110 Data=01400	Adr= 177 Data=03100	Adr= 244 Data=04500
Adr= 44 Data=00000	Adr= 111 Data=01400	Adr= 178 Data=03100	Adr= 245 Data=04500
Adr= 45 Data=00000	Adr= 112 Data=01400	Adr= 179 Data=03100	Adr= 246 Data=04500
Adr= 46 Data=00000	Adr= 113 Data=01400	Adr= 180 Data=03100	Adr= 247 Data=04600
Adr= 47 Data=00000	Adr= 114 Data=01400	Adr= 181 Data=03200	Adr= 248 Data=04600
Adr= 48 Data=00000	Adr= 115 Data=01500	Adr= 182 Data=03200	Adr= 249 Data=04600
Adr= 49 Data=00100	Adr= 116 Data=01500	Adr= 183 Data=03200	Adr= 250 Data=04600
Adr= 50 Data=00100	Adr= 117 Data=01500	Adr= 184 Data=03200	Adr= 251 Data=04600
Adr= 51 Data=00100	Adr= 118 Data=01500	Adr= 185 Data=03200	Adr= 252 Data=04600
Adr= 52 Data=00100	Adr= 119 Data=01500	Adr= 186 Data=03200	Adr= 253 Data=06B04
Adr= 53 Data=00100	Adr= 120 Data=01500	Adr= 187 Data=03300	Adr= 254 Data=00000
Adr= 54 Data=00100	Adr= 121 Data=01600	Adr= 188 Data=03300	Adr= 255 Data=00000
Adr= 55 Data=00202	Adr= 122 Data=01600	Adr= 189 Data=03300	Adr= 256 Data=00100
Adr= 56 Data=00202	Adr= 123 Data=01600	Adr= 190 Data=03300	Adr= 257 Data=00000
Adr= 57 Data=00202	Adr= 124 Data=01600	Adr= 191 Data=03300	Adr= 258 Data=00200
Adr= 58 Data=00202	Adr= 125 Data=01600	Adr= 192 Data=03300	Adr= 259 Data=007AB
Adr= 59 Data=00202	Adr= 126 Data=01600	Adr= 193 Data=03400	Adr= 260 Data=00301
Adr= 60 Data=00202	Adr= 127 Data=02000	Adr= 194 Data=03400	Adr= 261 Data=006AB
Adr= 61 Data=00300	Adr= 128 Data=02000	Adr= 195 Data=03400	Adr= 262 Data=00402
Adr= 62 Data=00302	Adr= 129 Data=02000	Adr= 196 Data=03400	Adr= 263 Data=005AB
Adr= 63 Data=00300	Adr= 130 Data=02000	Adr= 197 Data=03400	Adr= 264 Data=00503
Adr= 64 Data=00302	Adr= 131 Data=02000	Adr= 198 Data=03400	Adr= 265 Data=004AB
Adr= 65 Data=00300	Adr= 132 Data=02000	Adr= 199 Data=03500	Adr= 266 Data=00604
Adr= 66 Data=00302	Adr= 133 Data=02100	Adr= 200 Data=03500	Adr= 267 Data=003AB

Adr= 268 Data=01000  
Adr= 269 Data=01000  
Adr= 270 Data=01100  
Adr= 271 Data=01000  
Adr= 272 Data=01200

Adr= 273 Data=017CD  
Adr= 274 Data=01301  
Adr= 275 Data=016CD  
Adr= 276 Data=01402  
Adr= 277 Data=015CD

Adr= 278 Data=01503  
Adr= 279 Data=014CD  
Adr= 280 Data=01604  
Adr= 281 Data=013CD  
Adr= 282 Data=06E04

Adr= 283 Data=06E0C  
Adr= 284 Data=0DE0F  
Adr= 285 Data=0D94F  
Adr= 286 Data=0DDF2  
Adr= 287 Data=1D920

# CONFIGURATION

## Shunt Settings

*Table 3: Shunts*

#	Shunt	Default	Function	
1	SH501 [CLK SRC]	1-2 [CCB] 2-3 [XTAL]	1-2 [CCB] 2-3 [XTAL]	CCB sources TMB s 40MHz Main clock Onboard crystal sources TMBs 40MHz Main clock
2	SH502 [CFEB CLK]	<b>2-3 [DCC]</b>	1-2 [NRM] 2-3 [DCC]	CFEB clocks sourced by 3D3444 64/36 duty-cycle CFEB clocks duty-cycle corrected
3	SH55 [GBL]	1-2 [ENA]	1-2 [ENA] 2-3 [DIS]	Boot Register responds to TMB VME Global Address Boot Register ignores TMB VME Global Address
4	SH56 [GEO]	1-2 [ENA]	1-2 [ENA] 2-3 [DIS]	Boot Register responds to VME Geographic Address Boot Register ignores VME Geographic Address
5	SH57 [ADM]	1-2 [REQ]	1-2 [REQ] 2-3 [PAS]	Boot Register requires VME Address Mode 39h or 3Dh Boot Register accepts any VME Address Mode
6	SH97 [FPGA]	1-2 [ENA]	1-2 [ENA] 2-3 [DIS]	Cleared Boot Register enables FPGA VME access Cleared Boot Register disables FPGA VME access
7	SH69-1 [REG IN]	<b>2-3 [REG]</b>	1-2 [BPL] 2-3 [REG]	Disconnect +3.3V from U69 1.5V regulator input Connect +3.3V to U69 1.5V regulator input
8	SH69-2 [REG OUT]	<b>2-3 [REG]</b>	1-2 [BPL] 2-3 [REG]	Backplane sources +1.5Vtt Onboard regulator U69 sources +1.5Vtt
9	SH95 [BOOT]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	CCB hard-reset clears Boot Register CCB hard-reset does not clear Boot Register
10	SH104 [VME]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	VME write to Boot Register can hard-reset TMB or ALCT Boot Register can not hard-reset TMB or ALCT
11	SH105 [CCB]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	CCB can hard-reset TMB or ALCT CCB can not hard-reset TMB or ALCT
12	SH106 [ALCT]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	TMB FPGA can hard-reset ALCT board if enabled by Boot TMB FPGA firmware can not hard-reset ALCT board
13	SH107 [SELF]	<b>2-3 [DIS]</b>	1-2 [EN] 2-3 [DIS]	TMB FPGA firmware can hard-reset TMB TMB FPGA firmware can not hard-reset TMB
14	SH1081 [ALCT]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	TMB can send hard-reset to ALCT board TMB can not send hard-reset to ALCT board
15	SH1082 [TMB]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	TMB can send hard-reset to TMB TMB can not send hard-reset to TMB
16	SH1083 [RPC]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	TMB can send hard-reset to RAT/RPC board TMB can not send hard-reset to RAT/RPC board
17	SH1084 [PUP]	1-2 [EN]	1-2 [EN] 2-3 [DIS]	Issue hard-reset to TMB on power-up Do not issue hard-reset to TMB on power-up
18	SH62 [VMEADR]	1-2 [GEO]	1-2 [GEO] 2-3 [LCL]	Slot Address derived from VME backplane GEO pins Slot Address derived from SW2/SW1 hex switches
19	SH74 [JTAG SRC]	<b>2-3 [SW3]</b>	1-2 [XBL] 2-3 [SW3]	X-blaster board sources JTAG chain address Onboard SW3 hex switch sources JTAG chain address
20	SH921 [RAT ADC]	1-2 [ACORE]	1-2 [ACORE] 2-3 [+3.3VR]	ADC Ch9 measures RAT core current ADC Ch9 measures RAT main +3.3V supply

## Switch Settings

*Table 4: Switch Settings*

Switch	Module	Default	Function																								
SW1	VME	A	SW2/SW1 Form the VME slot address for Local Mode addressing and for the Boot Register Global Address.																								
SW2	VME	1	<p>Normally, SH62 [VMEADR] will be set to 1-2 [GEO] and the VME Slot-Address is determined by the Slot-ID signals from the VME P1 backplane connector.</p> <p>SW2/SW1 should be set to 1A [26 decimal] to specify the Boot Register Global Address. SW2 is the most-significant hex digit.</p> <p>If SH62 [VMEADR] is set 2-3 [LCL], hex rotary switches SW2/SW1 determine the VME slot address for the module, and the P1 Geographic Address signals are ignored.</p>																								
SW3	JTAG	4	<p>Selects the JTAG Chain Address for the Xblaster when SH74 [JTAG ADR SRC] is set to 2-3 [SW3]. If SH74 is set 1-2 [XBL], the JTAG Chain Address is determined by the Xblaster.</p> <table> <tr><td>0000</td><td>0</td><td>ALCT SLOW USER</td></tr> <tr><td>0001</td><td>1</td><td>ALCT SLOW PROM</td></tr> <tr><td>0010</td><td>2</td><td>ALCT FPGA USER</td></tr> <tr><td>0011</td><td>3</td><td>ALCT FPGA PROMs</td></tr> <tr><td>01XX</td><td>4</td><td>TMB FPGA PROMs</td></tr> <tr><td>10XX</td><td>8</td><td>TMB User PROMs</td></tr> <tr><td>1100</td><td>C</td><td>TMB FPGA Loop (for TMB self-test)</td></tr> <tr><td>1101</td><td>D</td><td>RAT FPGA PROM</td></tr> </table>	0000	0	ALCT SLOW USER	0001	1	ALCT SLOW PROM	0010	2	ALCT FPGA USER	0011	3	ALCT FPGA PROMs	01XX	4	TMB FPGA PROMs	10XX	8	TMB User PROMs	1100	C	TMB FPGA Loop (for TMB self-test)	1101	D	RAT FPGA PROM
0000	0	ALCT SLOW USER																									
0001	1	ALCT SLOW PROM																									
0010	2	ALCT FPGA USER																									
0011	3	ALCT FPGA PROMs																									
01XX	4	TMB FPGA PROMs																									
10XX	8	TMB User PROMs																									
1100	C	TMB FPGA Loop (for TMB self-test)																									
1101	D	RAT FPGA PROM																									

## Fuses

*Table 5: Fuses for TMB2005*

<b>Fuse</b>	<b>Circuit</b>	<b>Amps</b>	<b>LED</b>	<b>Function</b>	<b>Littelfuse Part #</b>
F1	+5.0V	5A	D_F1 Red	VME-bus I/O	154005.DR
F2	+3.3V	10A	D_F2 Red	Main board logic, FPGA IOBs	154010.DR
F3	+1.5V	5A	None	GTLP termination	154005.DR
F4	+3.3VXB	1A	D_F4 Grn	Xblaster power	154001.DR

*Table 6A: Fuses for TMB2013*

<b>Fuse</b>	<b>Circuit</b>	<b>Amps</b>	<b>LED</b>	<b>Function</b>	<b>Littelfuse Part #</b>
F1	+5.0V	10A	D_F1 Red	VME-bus I/O	0451010.MRL
F2	+3.3V	15A	D_F2 Red	Main board logic, FPGA IOBs	0451015.MRL
F3	+1.5V	10A	None	GTLP termination	0451010.MRL
F4	+3.3VXB	1A	D_F4 Grn	Xblaster power	154001.DR

# SIGNAL SUMMARY

## CCB

- 1 Input LVDS 40MHz clock
- 46 Inputs GTLP at 40MHz
- 46 Outputs GTLP at 40MHz

*Table 7: CCB Signal Summary*

Signal	Bits	Dir	Logic	Function
<b>Clock Bus</b>				
ccb_clock40	1	In	LVDS	
Total	1			
<b>Fast Control Bus</b>				
ccb_clock40_enable	1	In	GTLP	
ccb_cmd[5..0]	6	In	GTLP	
ccb_evcntres	1	In	GTLP	
ccb_bcntres	1	In	GTLP	
ccb_cmd_strobe	1	In	GTLP	
ccb_bx0	1	In	GTLP	
ccb_llaccept	1	In	GTLP	
ccb_data[7..0]	8	In	GTLP	
ccb_data_strobe	1	In	GTLP	
ccb_reserved[4..0]	5	In	GTLP	
Total	26			
<b>TMB Reload Bus: ALCT+CLCT+TMB FPGA Reload</b>				
tmb_hard_reset	1	In	GTLP	
tmb_cfg_done[8..0]	9	Out	GTLP	
alct_hard_reset	1	In	GTLP	
alct_cfg_done[8..0]	9	Out	GTLP	
tmb_reserved[1..0]	2	In	GTLP	
Total	22			
<b>DAQ Special Purpose Bus [Used by DMB and TMB]</b>				
dmr_cfeb_calibrate[2..0]	3	In	GTLP	
dmr_ll1a_release	1	(In)	GTLP	
dmr_reserved_out[4..0]	5	In	GTLP	
dmr_reserved_in[2..0]	3	(In)	GTLP	
Total	12			
<b>Trigger Special Purpose Bus [Used by TMB only]</b>				
alct_adb_pulse_sync	1	In	GTLP	
alct_adb_pulse_async	1	In	GTLP	
clct_external_trigger	1	In	GTLP	
alct_external_trigger	1	In	GTLP	
clct_status[8..0]	9	Out	GTLP	
alct_status[8..0]	9	Out	GTLP	
tmb_ll1a_request	1	Out	GTLP	
tmb_ll1a_release	1	Out	GTLP	
tmb_reserved_in[4..0]	5	Out	GTLP	
tmb_reserved_out[2..0]	3	In	GTLP	
Total	32			

## ALCT

- 29 Inputs LVDS Multiplexed at 80 MHz
- 20 Outputs LVDS Multiplexed at 80 MHz
- 1 Output LVDS 40MHz clock

*Table 8: ALCT Signal Summary*

Signal	Bits	Pins	Mux	Dir	Logic	Function
<b>Inputs</b>						
first_valid	1	0.5	Yes	In	LVDS	Valid Pattern Flag, best muon
first_quality[1..0]	2	1	Yes	In	LVDS	Pattern Quality, best muon
first_amu	1	0.5	Yes	In	LVDS	Accelerator Muon Flag, best muon
first_key[6..0]	7	3.5	Yes	In	LVDS	Key Wire Group, best muon
second_valid	1	0.5	Yes	In	LVDS	Valid Pattern Flag, 2 <sup>nd</sup> best muon
second_quality[1..0]	2	1	Yes	In	LVDS	Pattern Quality, 2 <sup>nd</sup> best muon
second_amu	1	0.5	Yes	In	LVDS	Accelerator Muon Flag, 2 <sup>nd</sup> best muon
second_key[6..0]	7	3.5	Yes	In	LVDS	Key Wire Group, 2 <sup>nd</sup> best muon
bxn[4..0]	5	2.5	Yes	In	LVDS	Bunch Crossing Number
daq_data[13..0]	14	7	Yes	In	LVDS	DAQ data
/wr_fifo	1	0.5	Yes	In	LVDS	/Write_enable DAQ FIFO
lct_special	1	0.5	Yes	In	LVDS	LCT Special Word Flag
ddu_special	1	0.5	Yes	In	LVDS	DAQ Special Word Flag
first_frame	1	0.5	Yes	In	LVDS	First DAQ Frame
last_frame	1	0.5	Yes	In	LVDS	Last DAQ Frame
seq_status[1..0]	2	1	Yes	In	LVDS	Sequencer Status
seu_status[1..0]	2	1	Yes	In	LVDS	Radiation SEU Status
active_feb_flag	1	0.5	Yes	In	LVDS	Active FEB Flag (ALCT pre-triggered)
cfg_done	1	0.5	Yes	In	LVDS	FPGA configuration done
reserved_out[3..0]	4	2	Yes	In	LVDS	Future use
tdo	1	1	No	In	LVDS	JTAG tdo from ALCT
Total Inputs	57	29				
<b>Outputs</b>						
ccb_brcst[7..0]	8	4	Yes	Out	LVDS	CCB broadcast command
brcst_str	1	0.5	Yes	Out	LVDS	ccb_brcst strobe
dout_str	1	0.5	Yes	Out	LVDS	ccb_dout strobe
subadr_str	1	0.5	Yes	Out	LVDS	ccb_subaddr strobe
bx0	1	0.5	Yes	Out	LVDS	Bunch Crossing Zero
ext_inject	1	0.5	Yes	Out	LVDS	External Test Pattern Inject Command
ext_trig	1	0.5	Yes	Out	LVDS	External Trigger Command
level1_accept	1	0.5	Yes	Out	LVDS	Level 1 Accept
sync_adb_pulse	1	0.5	Yes	Out	LVDS	Synchronous ADB Test Pulse
seq_cmd[2..0]	3	1.5	Yes	Out	LVDS	Sequencer Command
reserved_in[4..0]	5	2.5	Yes	Out	LVDS	Future use
clock	1	1	No	Out	LVDS	40MHz clock
clock_en	1	1	No	Out	LVDS	Clock enable
hard_reset	1	1	No	Out	LVDS	FPGA Reload Command
async_adb_pulse	1	1	No	Out	LVDS	Asynchronous ADB Test Pulse
jtag_select[1..0]	2	2	No	Out	LVDS	JTAG Chain Select
tck	1	1	No	Out	LVDS	JTAG tck to ALCT
tms	1	1	No	Out	LVDS	JTAG tms to ALCT
tdi	1	1	No	Out	LVDS	JTAG tdi to ALCT
Total Outputs	33	21				

## DMB

- 3 Inputs LVTTL at 40 MHz
- 45 Outputs<sup>1</sup> LVTTL at 40 MHz (see note<sup>1</sup> below)
- 47 Outputs<sup>2</sup> LVTTL at 40 MHz (see note<sup>2</sup> below)

*Table 9: DMB Signal Summary*

Signal	Bits	Dir	Logic	Function
<b>Outputs</b>				
tmb_data[14:0]	15	Out	LVTTL	TMB data[14:0] to DMB FIFO
alct_data[14:0]	15	Out	LVTTL	ALCT data [14:0] to DMB FIFO
tmb_ddu_special	1	Out	LVTTL	TMB DDU Special Word Flag
tmb_last_frame	1	Out	LVTTL	TMB Last FIFO frame
tmb_data_available	1	Out	LVTTL	TMB Data Available
/tmb_write_enable_fifo	1	Out	LVTTL	TMB FIFO /write_enable
tmb_active_feb_flag	1	Out	LVTTL	TMB Active Front-End-Board Flag
tmb_active_feb[4...0] <sup>1</sup>	5	Out	LVTTL	TMB Active FEB indicators[4...0] <sup>1</sup>
tmb_active_feb[6...0] <sup>2</sup>	7	Out	LVTTL	TMB Active FEB indicators[6...0] <sup>2</sup>
fifo_clock	1	Out	LVTTL	40MHz FIFO storage clock [= tmb_clock]
alct_ddu_special	1	Out	LVTTL	ALCT DDU Special Word Flag
alct_last_frame	1	Out	LVTTL	ALCT Last FIFO frame
alct_first_frame(dav)	1	Out	LVTTL	ALCT First FIFO frame, data available
/alct_write_enable_fifo	1	Out	LVTTL	ALCT FIFO /write_enable
reserved_to_dmb	5	Out	LVTTL	Unassigned
Total Outputs	57			
<b>Inputs</b>				
dmb_request_lct	1	In	LVTTL	DMB requests active_feb_flag from TMB
dmb_ext_trig	1	In	LVTTL	DMB external trigger to TMB
dmb_fpga_pgm_done	1	In	LVTTL	DMB FPGA Program Done
reserved_from_dmb	3	In	LVTTL	Unassigned
Total Inputs	6			

<sup>1</sup> For TMB 2005 operation with up to 5 CFEBS.

<sup>2</sup> For TMB 2013 operation with 7 DCFEBs.

## CFEB

120 Inputs      LVDS data multiplexed at 80 MHz  
 5 Outputs      LVDS 40MHz clock

**Table 10: CFEB Signal Summary**

Signal	Bits	Pins	Dir	Logic	Function
cfeb0_ly[5..0]_tr[7..0]	48	24	In	LVDS	CFEB0 6 layers x 8 triads, 80MHz
cfeb1_ly[5..0]_tr[7..0]	48	24	In	LVDS	CFEB1 6 layers x 8 triads, 80MHz
cfeb2_ly[5..0]_tr[7..0]	48	24	In	LVDS	CFEB2 6 layers x 8 triads, 80MHz
cfeb3_ly[5..0]_tr[7..0]	48	24	In	LVDS	CFEB3 6 layers x 8 triads, 80MHz
cfeb4_ly[5..0]_tr[7..0]	48	24	In	LVDS	CFEB4 6 layers x 8 triads, 80MHz
Total Inputs	240	120			

Signal	Bits	Pins	Dir	Logic	Function
cfeb0_lct_clock	1	1	Out	LVDS	CFEB 1 40MHz clock
cfeb1_lct_clock	1	1	Out	LVDS	CFEB 2 40MHz clock
cfeb2_lct_clock	1	1	Out	LVDS	CFEB 3 40MHz clock
cfeb3_lct_clock	1	1	Out	LVDS	CFEB 4 40MHz clock
cfeb4_lct_clock	1	1	Out	LVDS	CFEB 5 40MHz clock
Total Outputs	5	5			

# MPC

1 Input            GTLP at 80MHz  
 32 Outputs       GTLP at 80MHz

*Table 11: MPC Signal Summary*

	Signal	Bits	Pins	Dir	Logic	Function
First In Time	alct_first_key[6:0]	7	3.5	Out	GTLP	LCT 0 ALCT key wire-group
	clct_first_pat[3:0]	4	2	Out	GTLP	LCT 0 CLCT pattern number
	lct_first_quality[3:0]	4	2	Out	GTLP	LCT 0 Muon quality
	first_vpf	1	0.5	Out	GTLP	LCT 0 Valid pattern flag
	alct_second_key[6:0]	7	3.5	Out	GTLP	LCT 1 ALCT key wire-group
	clct_second_pat[3:0]	4	2	Out	GTLP	LCT 1 CLCT pattern number
	lct_second_quality[3:0]	4	2	Out	GTLP	LCT 1 Muon quality
	second_vpf	1	0.5	Out	GTLP	LCT 1 Valid pattern flag
		0	0			
Second In Time	clct_first_key[7:0]	8	4	Out	GTLP	LCT 0 CLCT key ½-strip
	clct_first_bend	1	0.5	Out	GTLP	LCT 0 CLCT bend direction
	lct0_sync_err	1	0.5	Out	GTLP	LCT 0 BXN does not match at BX0
	alct_first_bxn[0]	1	0.5	Out	GTLP	LCT 0 ALCT bunch crossing number
	clct_first_bx0_local	1	0.5	Out	GTLP	LCT 0 local BXN from CLCT
	csc_id[3:0]	4	2	Out	GTLP	CSC chamber ID
	clct_second_key[7:0]	8	4	Out	GTLP	LCT 1 CLCT key ½-strip
	clct_second_bend	1	0.5	Out	GTLP	LCT 1 CLCT bend direction
	lct1_sync_err	1	0.5	Out	GTLP	LCT 1 BXN does not match at BX0
	alct_second_bxn[0]	1	0.5	Out	GTLP	LCT 1 ALCT bunch crossing number
	clct_second_bx0_local	1	0.5	Out	GTLP	LCT 1 local BXN from CLCT
	csc_id[3:0]	4	2	Out	GTLP	CSC chamber ID
	Total Output Signals	37	18.5			2:1 Multiplexing at 80 MHz
1 <sup>st</sup>	lct0_accept	1	0.5	In	GTLP	LCT 0 Accepted by MPC best 3 of 18 sort
2 <sup>nd</sup>	lct1_accept	1	0.5	In	GTLP	LCT 1 Accepted by MPC best 3 of 18 sort
	Total Input Signals	76	38			2:1 Multiplexing at 80 MHz

## RPC

80 Inputs      40MHz LVTTL [from receivers on transition module]  
0 Outputs

*Table 12: RPC Signal Summary*

Signal	Bits	Dir	Logic	Function
rpc0_seg[15..0]	16	In	LVTTL	RPC Segment[15..0]
rpc0_bxn[2..0]	3	In	LVTTL	Bunch Crossing Number [2..0]
rpc0_clock	1	In	LVTTL	Clock from RPC Link Board
rpc1_seg[15..0]	16	In	LVTTL	RPC Segment[15..0]
rpc1_bxn[2..0]	3	In	LVTTL	Bunch Crossing Number [2..0]
rpc1_clock	1	In	LVTTL	Clock from RPC Link Board
Total data bits	40			

## VME

24 Inputs TTL Address  
16 BiDir TTL Data

*Table 13: VME Signal Summary*

Signal	Bits	Dir	Logic	Function
address	24	In	TTL	VME Address[23..0]
data	16	BiDir	TTL	VME Data[15..0]
control in		In	TTL	VME Control Inputs
control out		Out	TTL	VME Control Outputs

## JTAG

5 Inputs LVDS  
1 Outputs      LVDS

*Table 14: JTAG Signal Summary*

Signal	Bits	Dir	Logic	Function
tck	1	In	LVDS	JTAG TCK
tms	1	In	LVDS	JTAG TMS
tdi	1	In	LVDS	JTAG TDI
chain_select	2	In	LVDS	Chain Select Address
tdo	1	Out	LVDS	JTAG TDO

## LEDs & Testpoints

**Table 15: TMB Front Panel LEDs**

LED Label	Color	Function
LCT	Blue	ALCT vpf and CLCT vpf match within the 75ns ALCT window (see note <sup>3</sup> below)
ALCT	Green	ALCT active FEB flag (may not always be the same as ALCT valid pattern flag)
CLCT	Green	CLCT active FEB flag Or any external trigger except ALCT
L1A	Green	Level 1 Accept arrived in L1A window
INVP	Yellow	Invalid CLCT pattern after drift delay Pattern dropped below threshold, probably triggered on noise
NMAT	Yellow	ALCT vpf or CLCT vpf arrived but did not match in ALCT window
NL1A	Red	No Level 1 Accept arrived in L1A window after TMB triggered Constant flash rate = buffers full
VME	Green	ON = TMB FPGA loaded successfully from PROM Flashes OFF when module addressed by VME

**Table 12A: Mez-2013 SMT LEDs**

LED Label	Color	Function
D1	Blue	When lit, indicates at least one fiber link had an error since last reset
D2	Green	When lit, indicates TMB clock0 MMCM has locked since the last reset
D3	Yellow	When lit, indicates TMB clock0 MMCM is not currently locked
D4	Red	When lit, indicates TMB clock0 MMCM lost lock at least once since the last reset
D5	Green	When lit, indicates the QPLL has locked since the last reset
D6	Yellow	When lit, indicates the QPLL is not currently locked
D7	Red	When lit, indicates the QPLL lost lock at least once since the last reset
D8	Green	When lit, indicates at least one fiber link has a stable input
D0	Yellow	When lit, indicated the FPGA is Not Programmed (i.e. DONE is False)

**Table 12B: Mez-2013 Testpoints**

Testpoint Label	Function
9	TRUE indicates at least one fiber link had over 100 errors since the last reset
8	TRUE indicates all fiber links have a stable input
7:1	TRUE signas indicate that links 7:1 have a stable input, respectively

<sup>3</sup> NB: All external triggers (including scintillator and ALCT active FEB) create a dummy CLCT to force the TMB to read out raw hits. ALCT triggers can produce an LCT match if the ALCT active FEB is followed by an ALCT valid pattern flag.

## TMB Total I/O Count

*Table 16: TMB Total I/O Count*

Bits	Pins	Dir	Logic	Connect To	Function
1	2	In	LVDS	CCB	Clock Bus
26	26	In	GTLP	CCB	Fast Control Bus
4	4	In	GTLP	CCB	TMB Reload Bus
12	12	In	GTLP	CCB + 9 DMB + 9 TMB	DAQ Special Purpose Bus
7	7	In	GTLP	CCB + 9 TMB	Trigger Special Purpose Bus
240	120	In	LVDS	5 CFEBs	CFEB Comparators
57	29	In	LVDS	ALCT	ALCT Module
6	6	In	LVTTL	1 DMB	DMB commands
2	1	In	GTLP	MPC	MPC winner
80	40	In	LVTTL	RPC	RPC Inputs
24	24	In	TTL	VME	VME Address
16	16	BiDir	TTL	VME	VME Data
5	5	In	LVTTL	JTAG	JTAG
480	292				Totals

Bits	Pins	Dir	Logic	Connect To	Function
0	0	Out	LVDS	CCB	Clock Bus
0	0	Out	GTLP	CCB	Fast Control Bus
18	18	Out	GTLP	CCB	TMB Reload Bus
0	0	Out	GTLP	CCB + 9 DMB + 9 TMB	DAQ Special Purpose Bus
25	25	Out	GTLP	CCB + 9 TMB	Trigger Special Purpose Bus
5	5	Out	LVDS	5 CFEBs	CFEB Comparators
33	21	Out	LVDS	ALCT	ALCT Module
50	50	Out	LVTTL	1 DMB	DMB data
64	32	Out	GTLP	MPC	MPC winner
0	0	Out	LVTTL	RPC	RPC Inputs
0	0	Out	TTL	VME	VME data is BiDir
1	1	Out	LVTTL	JTAG	JTAG
196	152				Totals

FPGA I/O Estimate: 392 in – 7 clock + 152 out = 537

# CONNECTORS

## TMB Connector Summary

*Table 17: TMB2005 Connector Summary*

ID	Pins	Type	Function
J0	50	SCSI-II	CFEB0 Inputs + Clock Out
J1	50	SCSI-II	CFEB1 Inputs + Clock Out
J2	50	SCSI-II	CFEB2 Inputs + Clock Out
J3	50	SCSI-II	CFEB3 Inputs + Clock Out
J4	50	SCSI-II	CFEB4 Inputs + Clock Out
J5	50	SCSI-II	ALCT Cable 1 Inputs
J6	50	SCSI-II	ALCT Cable 2 I/O
J7	10	Header	Xilinx LVDS X-Blaster I/O
P1	160	VME64x	VME J1/P1 Bus I/O
P2A	125	Z-Pack 25x5	CCB + DMB I/O
P2B	55	Z-Pack 11x5	DMB I/O
P3A	55	Z-Pack 11x5	MPC I/O
P3B	125	Z-Pack 25x5	RPC Inputs + ALCT alternate I/O
MTP Rx	-	aqua MTP with reduced flange & SC footprint	10 Gbps panel-mount adapter to receive up to 12 fiber links carrying DCFEB comparator data to Mez-2013 boards

## J0-J4 CFEB0-CFEB4 Connectors

Function: Receives 80MHz data from CFEBs. Transmits 40MHz clock.

Connector Type: PCB: AMP 787190-5

Cable: AMP 749111-4

Shell: AMP 749889-3 [with latches]

**Table 18: J0-J4 CFEB0/4-to-TMB Connectors**

(This table uses Layer numbers Ly0-to-Ly5, Triad numbers Tr0-to-Tr7)

Pair	Pin		Dir	Logic	Multiplexed Signals	
1	1+	2-	In	LVDS	Ly0Tr0	Ly3Tr0
2	3+	4-	In	LVDS	Ly0Tr2	Ly3Tr2
3	5+	6-	In	LVDS	Ly5Tr0	Ly4Tr0
4	7+	8-	In	LVDS	Ly5Tr2	Ly4Tr2
5	9+	10-	In	LVDS	Ly1Tr0	Ly2Tr0
6	11+	12-	In	LVDS	Ly1Tr2	Ly2Tr2
7	13+	14-	In	LVDS	Ly0Tr4	Ly3Tr4
8	15+	16-	In	LVDS	Ly0Tr6	Ly3Tr6
9	17+	18-	In	LVDS	Ly5Tr4	Ly4Tr4
10	19+	20-	In	LVDS	Ly5Tr6	Ly4Tr6
11	21+	22-	In	LVDS	Ly1Tr4	Ly2Tr4
12	23+	24-	In	LVDS	Ly1Tr6	Ly2Tr6
13	25+	26-	Out	LVDS	LCT_Clock	
14	27+	28-	In	LVDS	Ly1Tr7	Ly2Tr7
15	29+	30-	In	LVDS	Ly1Tr5	Ly2Tr5
16	31+	32-	In	LVDS	Ly5Tr7	Ly4Tr7
17	33+	34-	In	LVDS	Ly5Tr5	Ly4Tr5
18	35+	36-	In	LVDS	Ly0Tr7	Ly3Tr7
19	37+	38-	In	LVDS	Ly0Tr5	Ly3Tr5
20	39+	40-	In	LVDS	Ly1Tr3	Ly2Tr3
21	41+	42-	In	LVDS	Ly1Tr1	Ly2Tr1
22	43+	44-	In	LVDS	Ly5Tr3	Ly4Tr3
23	45+	46-	In	LVDS	Ly5Tr1	Ly4Tr1
24	47+	48-	In	LVDS	Ly0Tr3	Ly3Tr3
25	49+	50-	In	LVDS	Ly0Tr1	Ly3Tr1

## J5 ALCT Cable1 Connector (Receiver)

Function: Receives 80MHz data from ALCT.

Connector Type: PCB: AMP 787190-5  
 Cable: AMP 749111-4  
 Shell: AMP 749889-3 [with latches]

**Table 19: J5 ALCT Cable1 Connector [J10 on ALCT board]**

Modified 4/12/01 to match ALCT2001 PCB. Stinking bad signal inversion = ⊖

Pair	Inverted	Pin		Dir	Logic	Multiplexed Signals
		+	-			First in Time      Second in Time
1	⊖	1+	2-	In	LVDS	first_valid      second_valid
2		49+	50-	In	LVDS	first_amu      second_amu
3	⊖	3+	4-	In	LVDS	first_quality0      second_quality0
4		47+	48-	In	LVDS	first_quality1      second_quality1
5	⊖	5+	6-	In	LVDS	first_key0      second_key0
6		45+	46-	In	LVDS	first_key1      second_key1
7	⊖	7+	8-	In	LVDS	first_key2      second_key2
8		43+	44-	In	LVDS	first_key3      second_key3
9	⊖	9+	10-	In	LVDS	first_key4      second_key4
10		41+	42-	In	LVDS	first_key5      second_key5
11	⊖	11+	12-	In	LVDS	first_key6      second_key6
12		39+	40-	In	LVDS	bxn0      bxn3
13	⊖	13+	14-	In	LVDS	bxn1      bxn4
14		37+	38-	In	LVDS	bxn2      /wr_fifo
15	⊖	15+	16-	In	LVDS	daq_data0      daq_data7
16		35+	36-	In	LVDS	daq_data1      daq_data8
17	⊖	17+	18-	In	LVDS	daq_data2      daq_data9
18		33+	34-	In	LVDS	daq_data3      daq_data10
19	⊖	19+	20-	In	LVDS	daq_data4      daq_data11
20		31+	32-	In	LVDS	daq_data5      daq_data12
21	⊖	21+	22-	In	LVDS	daq_data6      daq_data13
22		29+	30-	In	LVDS	lct_special      first_frame
23	⊖	23+	24-	In	LVDS	parity_out0 seq_status0      parity_out2 seu_status0
24		27+	28-	In	LVDS	parity_out1 seq_status1      parity_out3 seu_status1
25	⊖	25+	26-	In	LVDS	ddu_special      last_frame

## J6 ALCT Cable2 Connector (Transmitter)

Function: Sends/Receives 80MHz data to/from ALCT.

Connector Type: PCB: AMP 787190-5

Cable: AMP 749111-4

Shell: AMP 749889-3 [with latches]

**Table 20: J6 ALCT Cable2 Connector [J11 on ALCT board]**

Modified 4/12/01 to match ALCT2001 PCB. Stinking bad signal inversion ☺

Pair	Inverted	Pin		Dir	Logic	Multiplexed Signals	
		+	-			First in Time	Second in Time
1		1+	2-	Out	LVDS	tdi	
2	☺	49+	50-	Out	LVDS	tms	
3		3+	4-	Out	LVDS	tck	
4	☺	47+	48-	Out	LVDS	jtag_select0	
5		5+	6-	Out	LVDS	jtag_select1	
6	☺	45+	46-	Out	LVDS	ccb_brcst0	ccb_brcst4
7		7+	8-	Out	LVDS	ccb_brcst1	ccb_brcst5
8	☺	43+	44-	Out	LVDS	ccb_brcst2	ccb_brcst6
9		9+	10-	Out	LVDS	ccb_brcst3	ccb_brcst7
10	☺	41+	42-	Out	LVDS	brcst_str1	subaddr_str
11		11+	12-	Out	LVDS	dout_str	bx0
12	☺	39+	40-	Out	LVDS	ext_inject	ext_trig
13		13+	14-	Out	LVDS	level1_accept	sync_adb_pulse
14	☺	37+	38-	Out	LVDS	seq_cmd0	seq_cmd2
15		15+	16-	Out	LVDS	seq_cmd1	seq_cmd3 reserved_in4
16	☺	35+	36-	Out	LVDS	parity_in0 reserved_in0 <sup>4</sup>	parity_in2 reserved_in2
17		17+	18-	Out	LVDS	parity_in1 reserved_in1	parity_in3 reserved_in3
18	☺	33+	34-	Out	LVDS	async_adb_pulse	
19		19+	20-	Out	LVDS	/hard_reset	
20	☺	31+	32-	Out	LVDS	clock_en	
21		21+	22-	Out	LVDS	clock	
22		29+	30-	In	LVDS	tdo	
23	☺	23+	24-	In	LVDS	parity_out4 reserved_out0	parity_out6 reserved_out2
24		27+	28-	In	LVDS	parity_out5 reserved_out1	alct_bx0 reserved_out3
25	☺	25+	26-	In	LVDS	active_feb_flag	cfg_done

<sup>4</sup> Reserved cable input signals connect to ALCT FPGA user input pins

## J1-J6 SCSI-II 50-Pin Connector Pin Convention

**Figure 5: 50-Pin PCB Connector (Female)**<sup>5</sup>

(Looking into PCB Connector)

\ 25                            1/  
\ 26                            50/

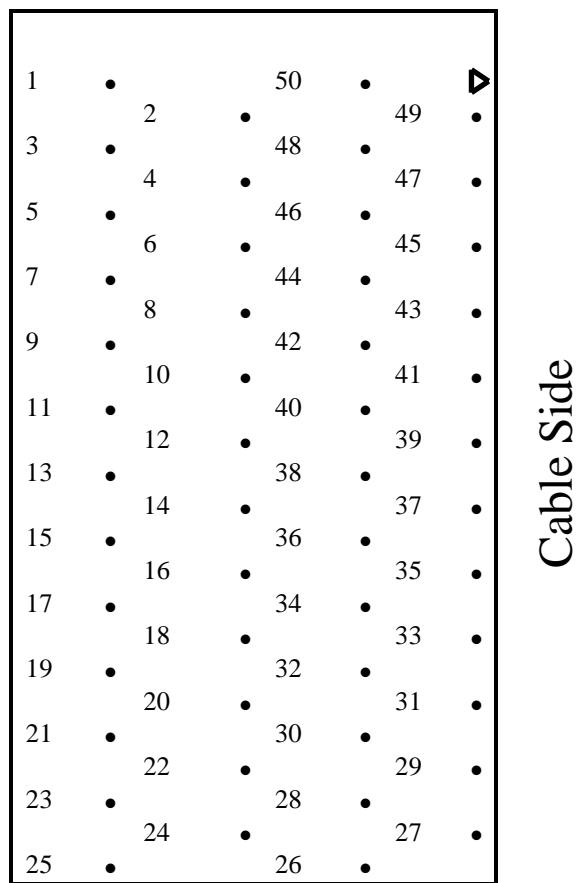
**Figure 6: 50 Pin Cable Connector (Male)**

(Looking into Cable Connector)

\ 1                            25/  
\ 50                            26/

**Figure 7: 50 Pin PCB Connector Pin Convention**

(Looking At Top of PCB)



<sup>5</sup> Copied from CFEB design: <http://www.physics.ohio-state.edu/~gujh/works/cmpdata.html>

## J7 Xilinx LVDS X-Blaster Connector

Function: Connects TMB2005 to LVDS x-Blaster for programming FPGAs and PROMs.

The LVDS signals and voltage sources on this connector are not directly compatible with the standard Xilinx programming cable.

JTAG chain select signals SEL[3:0] are TTL  $\ominus$ .

Connector Type: PCB: 3M 3316-5002 16-pin right angle center key  
Cable: 3M 3452-6600 16-pin center bump

**Table 21: J8 Xilinx LVDS X-Blaster Connector**

+TCK	In	1	$\Delta$	2	In	-TCK
+TDO	Out	3		4	Out	-TDO
+TMS	In	5		6	In	-TMS
+3.3V	Out	7		8	-	GND
+TDI	In	9		10	In	-TDI
+3.3V	In	11		12	In	JTAG_EN(TTL)
SEL0 (TTL)	Out	13		14	In	SEL1 (TTL)
SEL2 (TTL)	In	15		16	In	SEL3 (TTL)

## P1 Backplane VME64x J1/P1 Connector

Function: VME interface.  
 Connector Type: PCB: Harting 02-02-160-2101 Male Right-Angle  
 Backplane: Harting 02-01-160-2201 Female  
 Address bits: 24  
 Data bits: 16  
 Geographic Address bits: 5

*Table 22: P1 VME64x Connector*

Pin	Row z	Row a	Row b	Row c	Row d
1	MPR	D00	BBSY*	D08	VPC
2	GND	D01	BCLR*	D09	GND
3	MCLK	D02	ACFAIL*	D10	+V1
4	GND	D03	BG0IN*	D11	+V2
5	MSD	D04	BG0OUT*	D12	RsvU
6	GND	D05	BG1IN*	D13	-V1
7	MMD	D06	BG1OUT*	D14	-V2
8	GND	D07	BG2IN*	D15	RsvU
9	MCTL	GND	BG2OUT*	GND	GAP*
10	GND	SYNSCLK	BG3IN*	SYSFAIL*	GA0*
11	RESP*	GND	BG3OUT*	BERR*	GA1*
12	GND	DS1*	BR0*	SYSRESET*	+3.3V
13	RsvBus1	DS0*	BR1*	LWORD*	GA2*
14	GND	WRITE*	BR2*	AM5	+3.3V
15	RsvBus2	GND	BR3*	A23	GA3*
16	GND	DTACK*	AM0	A22	+3.3V
17	RsvBus3	GND	AM1	A21	GA4*
18	GND	AS*	AM2	A20	+3.3V
19	RsvBus4	GND	AM3	A19	RsvBus11
20	GND	IACK*	GND	A18	+3.3V
21	RsvBus5	IACKIN*	SERCLK	A17	RsvBus12
22	GND	IACKOUT*	SERDAT	A16	+3.3V
23	RsvBus6	AM4	GND	A15	RsvBus13
24	GND	A07	IRQ7*	A14	+3.3V
25	RsvBus7	A06	IRQ6*	A13	RsvBus14
26	GND	A05	IRQ5*	A12	+3.3V
27	RsvBus8	A04	IRQ4*	A11	LI/I*
28	GND	A03	IRQ3*	A10	+3.3V
29	RsvBus9	A02	IRQ2*	A09	LI/O*
30	GND	A01	IRQ1*	A08	+3.3V
31	RsvBus10	-12V	+5VSTDBY	+12V	GND
32	GND	+5V	+5V	+5V	VPC

## P2A Backplane CCB+DMB Connector

Function: Sends and receives data to/from CCB, and carries some DMB signals.

Connector Type: PCB: AMP Z-Pack 125 (25 rows of 5 pins) female AMP 100145-1  
 Backplane: AMP Z-Pack 125 (25 rows of 5 pins) male AMP ?

*Table 23: P2A Backplane CCB+DMB Connector*

Pin	Dir	Logic	Signal
A1	In	LVDS	ccb_clock40+
A2	In	GTLP	ccb_clock40_enable
A3	In	GTLP	ccb_cmd0
A4	In	GTLP	ccb_cmb4
A5	In	GTLP	ccb_cmd_strobe
A6	In	GTLP	ccb_data0
A7	In	GTLP	ccb_data4
A8	In	GTLP	ccb_reserved0
A9	In	GTLP	tmb_hard_reset
A10	In	GTLP	alct_adb_pulse_sync
A11	Out	GTLP	clct_status0
A12	Out	GTLP	clct_status4
A13	Out	GTLP	clct_status6
A14	Out	GTLP	alct_status3
A15	Out	GTLP	alct_status7
A16	Out	GTLP	tmb_reserved_in0
A17	Out	GTLP	tmb_reserved_in4
A18			
A19	In	GTLP	dmb_cfeb_calibrate0
A20	In	GTLP	dmb_reserved_out0
A21	In	GTLP	dmb_reserved_out4
A22			
A23	Out	LVTTL	tmb_data0
A24	Out	LVTTL	tmb_data4
A25	Out	LVTTL	tmb_data8

Pin	Dir	Logic	Signal
B1	In	LVDS	ccb_clock40-
B2	In	GTLP	ccb_reserved4
B3	In	GTLP	ccb_cmd1
B4	In	GTLP	ccb_cmb5
B5	In	GTLP	ccb_bx0
B6	In	GTLP	ccb_data1
B7	In	GTLP	ccb_data5
B8	In	GTLP	ccb_reserved1
B9	In	GTLP	alct_hard_reset
B10	In	GTLP	alct_adb_pulse_async
B11	Out	GTLP	clct_status1
B12	Out	GTLP	clct_status5
B13	Out	GTLP	alct_status0
B14	Out	GTLP	alct_status4
B15	Out	GTLP	alct_status8
B16	Out	GTLP	tmb_reserved_in1
B17	In	GTLP	tmb_reserved_out0
B18			
B19	In	GTLP	dmb_cfeb_calibrate1
B20	In	GTLP	dmb_reserved_out1
B21	(In) <sup>1</sup>	GTLP	dmb_reserved_in0
B22			
B23	Out	LVTTL	tmb_data1
B24	Out	LVTTL	tmb_data5
B25	Out	LVTTL	tmb_data9

Pins C1 through C25 are connected to Backplane Ground

Notes:

- 1) TMB can monitor signals to/from DMB, but can not assert them.

## P2A Backplane CCB+DMB Connector Continued

*Table 20: P2A Backplane CCB Connector Continued*

Pin	Dir	Logic	Signal
D1	Out	GTLPI	tmb_config_done
D2			
D3	In	GTLPI	ccb_cmd2
D4	In	GTLPI	ccb_evcntres
D5	In	GTLPI	ccb_l1accept
D6	In	GTLPI	ccb_data2
D7	In	GTLPI	ccb_data6
D8	In	GTLPI	ccb_reserved2
D9	In	GTLPI	tmb_reserved0
D10	In	GTLPI	clct_external_trigger
D11	Out	GTLPI	clct_status2
D12	Out	GTLPI	clct_status6
D13	Out	GTLPI	clct_status1
D14	Out	GTLPI	alct_status5
D15	Out	GTLPI	tmb_l1a_request
D16	Out	GTLPI	tmb_reserved_in2
D17	In	GTLPI	tmb_reserved_out1
D18			
D19	In	GTLPI	dmb_cfeb_calibrate2
D20	In	GTLPI	dmb_reserved_out2
D21	(In) <sup>1</sup>	GTLPI	dmb_reserved_in1
D22			
D23	Out	LVTTL	tmb_data2
D24	Out	LVTTL	tmb_data7
D25	Out	LVTTL	tmb_data11

Pin	Dir	Logic	Signal
E1	Out	GTLPI	alct_config_done
E2			
E3	In	GTLPI	ccb_cmd3
E4	In	GTLPI	ccb_bcntres
E5	In	GTLPI	ccb_data_strobe
E6	In	GTLPI	ccb_data3
E7	In	GTLPI	ccb_data7
E8	In	GTLPI	ccb_reserved3
E9	In	GTLPI	tmb_reserved1
E10	In	GTLPI	alct_external_trigger
E11	Out	GTLPI	clct_status3
E12	Out	GTLPI	clct_status7
E13	Out	GTLPI	alct_status2
E14	Out	GTLPI	alct_status6
E15	Out	GTLPI	tmb_l1a_release
E16	Out	GTLPI	tmb_reserved_in3
E17	In	GTLPI	tmb_reserved_out2
E18			
E19	(In) <sup>1</sup>	GTLPI	dmb_l1a_release
E20	In	GTLPI	dmb_reserved_out3
E21	(In) <sup>1</sup>	GTLPI	dmb_reserved_in2
E22			
E23	Out	LVTTL	tmb_data3
E24	Out	LVTTL	tmb_data7
E25	Out	LVTTL	tmb_data11

Notes:

- 1) TMB can monitor signals to/from DMB, but can not assert them.

## P2B Backplane DMB Connector

Function: Sends and receives data to/from DMB.

Connector Type: PCB: AMP Z-Pack 55 (11 rows of 5 pins) female AMP 100161-1  
 Backplane: AMP Z-Pack 55 (11 rows of 5 pins) male AMP ?

**Table 24: P2B Backplane DMB Connector**

Pin	Dir	Logic	Signal
A1	Out	LVTTL	tmb_data12
A2	Out	LVTTL	alct_data1
A3	Out	LVTTL	alct_data5
A4	Out	LVTTL	alct_data9
A5	Out	LVTTL	alct_data13
A6	Out	LVTTL	tmb_data_available
A7	Out	LVTTL	tmb_active_feb1
A8	Out	LVTTL	fifo_clock
A9	Out	LVTTL	alct_last_frame
A10	In	LVTTL	res_from_dmb2
A11	Out	LVTTL	tmb_active_feb6 (v6)

Pin	Dir	Logic	Signal
C1	In	Pwr	Gnd
C2	In	Pwr	V <sub>TT</sub> (+1.5V)
C3	In	Pwr	Gnd
C4	In	Pwr	V <sub>TT</sub>
C5	In	Pwr	Gnd
C6	In	Pwr	V <sub>TT</sub>
C7	In	Pwr	Gnd
C8	In	Pwr	V <sub>TT</sub>
C9	In	Pwr	Gnd
C10	In	Pwr	V <sub>TT</sub>
C11	In	Pwr	Gnd

Pin	Dir	Logic	Signal
B1	Out	LVTTL	tmb_data13
B2	Out	LVTTL	alct_data2
B3	Out	LVTTL	alct_data6
B4	Out	LVTTL	alct_data10
B5	Out	LVTTL	alct_data14
B6	Out	LVTTL	/tmb_write_enable_fifo
B7	Out	LVTTL	tmb_active_feb2
B8	In	LVTTL	dmb_request_lct
B9	In	LVTTL	dmb_ext_trig
B10	In	LVTTL	res_from_dmb3
B11	Out	LVTTL	res_to_dmb3

Pin	Dir	Logic	Signal
D1	Out	LVTTL	tmb_data14
D2	Out	LVTTL	alct_data3
D3	Out	LVTTL	alct_data7
D4	Out	LVTTL	alct_data11
D5	Out	LVTTL	tmb_ddu_special
D6	Out	LVTTL	tmb_active_feb_flag
D7	Out	LVTTL	tmb_active_feb3
D8	Out	LVTTL	/alct_write_enable_fifo
D9	In	LVTTL	res_from_dmb1
D10	Out	LVTTL	res_to_dmb5
D11	Out	LVTTL	res_to_dmb4

Pin	Dir	Logic	Signal
E1	Out	LVTTL	alct_data0
E2	Out	LVTTL	alct_data4
E3	Out	LVTTL	alct_data8
E4	Out	LVTTL	alct_data12
E5	Out	LVTTL	tmb_last_frame
E6	Out	LVTTL	tmb_active_feb0
E7	Out	LVTTL	tmb_active_feb4
E8	Out	LVTTL	alct_ddu_special
E9	Out	LVTTL	alct_data_available
E10	Out	LVTTL	tmb_active_feb5 (v6)
E11	In	LVTTL	dmb_fpga_pgm_done

## P3A Backplane MPC+RPC Connector

Function: Sends and receives data to/from MPC.  
Sends and receives data to/from RPC.

Connector Type: PCB: AMP Z-Pack 110 (25 rows of 5 pins) Female AMP 5352068-1  
Backplane: AMP Z-Pack 110 (25 rows of 5 pins) Male

Column C is connected to Ground

**Table 25: P3A Backplane MPC Connector**

See ADR\_MPCx\_FRAMEx on [p48](#) for signal assignments

Pin	Signal	Pin	Signal	Pin	Signal	Pin	Signal
A1	/mpc_out0	B1	/mpc_out1	D1	/mpc_out2	E1	/mpc_out3
A2	/mpc_out4	B2	/mpc_out5	D2	/mpc_out6	E2	/mpc_out7
A3	/mpc_out8	B3	/mpc_out9	D3	/mpc_out10	E3	/mpc_out11
A4	/mpc_out12	B4	/mpc_out13	D4	/mpc_out14	E4	/mpc_out15
A5	/mpc_out16	B5	/mpc_out17	D5	/mpc_out18	E5	/mpc_out19
A6	/mpc_out20	B6	/mpc_out21	D6	/mpc_out22	E6	/mpc_out23
A7	/mpc_out24	B7	/mpc_out25	D7	/mpc_out26	E7	/mpc_out27
A8	/mpc_out28	B8	/mpc_out29	D8	/mpc_out30	E8	/mpc_out31
A9	/mpc_in0	B9	/mpc_in1	D9	NC	E9	NC
A10	NC	B10	NC	D10	NC	E10	NC
A11	NC	B11	NC	D11	NC	E11	NC
A12	NC	B12	NC	D12	NC	E12	NC
A13	NC	B13	GND	D13	NC	E13	GND
A14	NC	B14	NC	D14	NC	E14	NC
A15	rpc_txa0	B15	+VcoreRAT	D15	+AcoreRAT	E15	+V3.3RAT
A16	+3.3V	B16	rpc_txa3	D16	rpc_txa2	E16	rpc_txa1
A17	rpc_txa7	B17	rpc_txa6	D17	rpc_txa5	E17	rpc_txa4
A18	+3.3V	B18	rpc_rxa31	D18	rpc_rxa38	E18	rpc_rxa30
A19	rpc_rxa27	B19	rpc_rxa28	D19	rpc_rxa29	E19	rpc_rxa39
A20	+3.3V	B20	rpc_rxa24	D20	rpc_rxa25	E20	rpc_rxa26
A21	rpc_rxa20	B21	rpc_rxa21	D21	rpc_rxa22	E21	rpc_rxa23
A22	+3.3V	B22	rpc_rxa17	D22	rpc_rxa18	E22	rpc_rxa19
A23	rpc_rxa13	B23	rpc_rxa14	D23	rpc_rxa15	E23	rpc_rxa16
A24	+3.3V	B24	rpc_rxa10	D24	rpc_rxa11	E24	rpc_rxa12
A25	rpc_rxa6	B25	rpc_rxa7	D25	rpc_rxa8	E25	rpc_rxa9

## P3B Backplane RPC+ALCT Connector

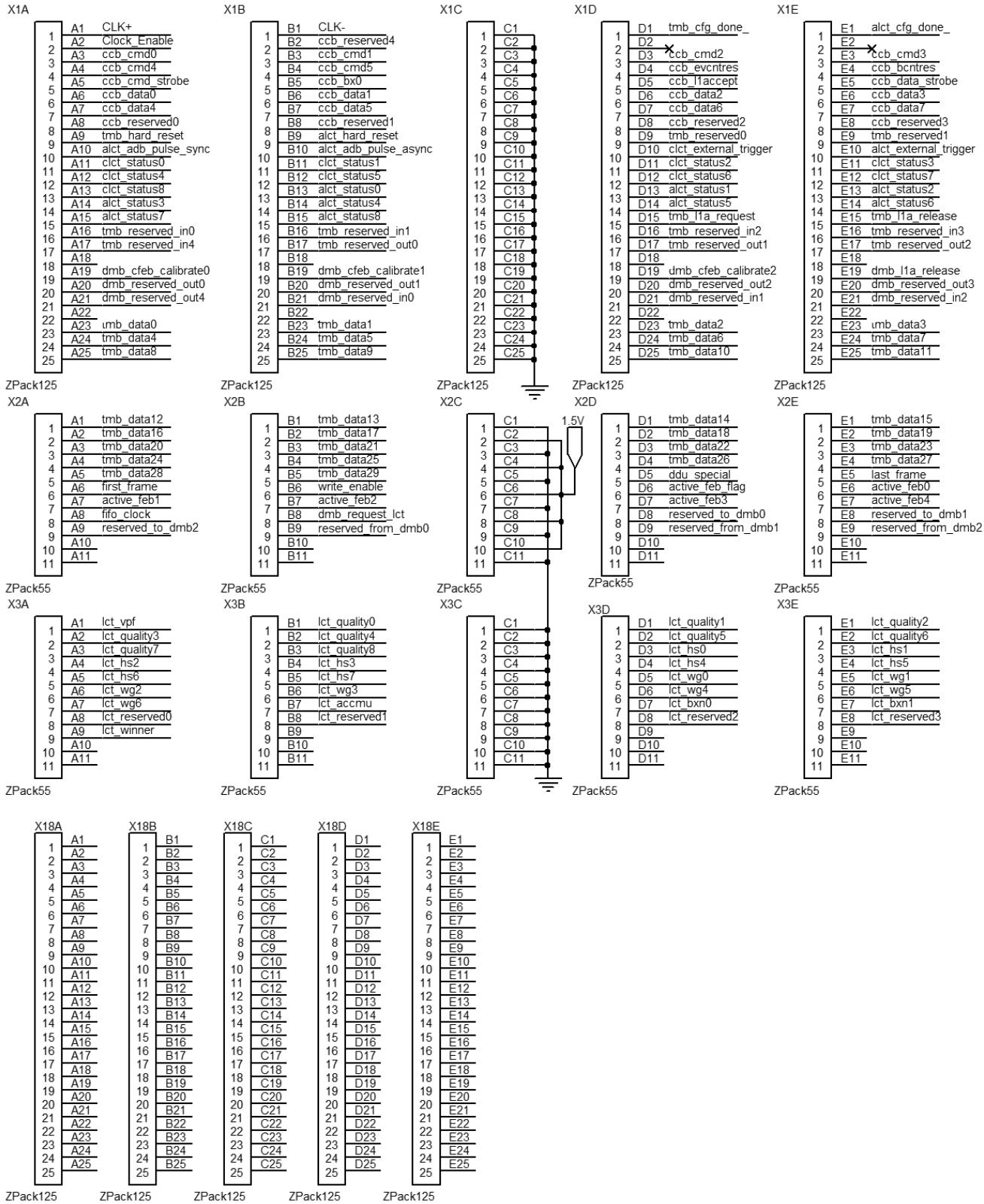
Function: Sends and receives data to/from ALCT.  
Sends and receives data to/from RPC.

Connector Type: PCB: AMP Z-Pack 110 (25 rows of 5 pins) Female AMP 5352068-1  
Backplane: AMP Z-Pack 110 (25 rows of 5 pins) Male

**Table 26: P3B Backplane RPC+ALCT Connector**

Pin	Signal	Pin	Signal	Pin	Signal	Pin	Signal	Pin	Signal
A1	+3.3V	B1	rpc_rx3	C1	GND	D1	rpc_rx4	E1	rpc_rx5
A2	rpc_rx35	B2	rpc_rx0	C2	GND	D2	rpc_rx1	E2	rpc_rx2
A3	+3.3V	B3	rpc_rx32	C3	GND	D3	rpc_rx33	E3	rpc_rx34
A4	alct_txa1	B4	alct_txa0	C4	GND	D4	rpc_rx36	E4	rpc_rx37
A5	+3.3V	B5	alct_txa4	C5	GND	D5	alct_txa3	E5	rpc_txa2
A6	alct_txa8	B6	alct_txa7	C6	GND	D6	alct_txa6	E6	rpc_txa5
A7	+3.3V	B7	alct_txa11	C7	GND	D7	alct_txa10	E7	rpc_txa9
A8	alct_txa15	B8	alct_txa14	C8	GND	D8	alct_txa13	E8	rpc_txa12
A9	+3.3V	B9	alct_txa18	C9	GND	D9	alct_txa17	E9	rpc_txa16
A10	alct_txa25	B10	alct_txa27	C10	GND	D10	alct_txa26	E10	rpc_txa19
A11	+3.3V	B11	alct_txa22	C11	GND	D11	alct_txa21	E11	rpc_txa20
A12	NC	B12	NC	C12	NC	D12	NC	E12	NC
A13	+3.3V	B13	NC	C13	NC	D13	NC	E13	NC
A14	NC	B14	NC	C14	NC	D14	NC	E14	NC
A15	+3.3V	B15	alct_rear_rxoe_out	C15	GND	D15	alct_txa24	E15	rpc_txa23
A16	alct_rx0	B16	rpc_smbtx_out	C16	GND	D16	/hard_reset_rpc_out	E16	rpc_free0_out
A17	+3.3V	B17	alct_rx3	C17	GND	D17	alct_rx2	E17	rpc_rx1
A18	alct_rx7	B18	alct_rx6	C18	GND	D18	alct_rx5	E18	rpc_rx4
A19	+3.3V	B19	alct_rx10	C19	GND	D19	alct_rx9	E19	rpc_rx8
A20	alct_rx14	B20	alct_rx13	C20	GND	D20	alct_rx12	E20	rpc_rx11
A21	+3.3V	B21	alct_rx17	C21	GND	D21	alct_rx16	E21	rpc_rx15
A22	alct_rx21	B22	alct_rx20	C22	GND	D22	alct_rx19	E22	rpc_rx18
A23	+3.3V	B23	alct_rx24	C23	GND	D23	alct_rx23	E23	rpc_rx22
A24	alct_rx28	B24	alct_rx27	C24	GND	D24	alct_rx26	E24	rpc_rx25
A25	+3.3V	B25	alct_rx31	C25	GND	D25	alct_rx30	E25	rpc_rx29

# Backplane Pin Diagram



## Front Panel Connector Locations

```
-----  
Front Panel → |  
              | Multipurpose connector goes here  
              | -----  
              ||. . | CFEBO  
              || . . |  
              ||. . |  
              || . . |  
              ||. . |  
              -----| . . | <- Pin 1 here (10.510)  
Pin one ^ | -----  
        | |  
        | | -----  
        | | . . |  
to 2.130" | | . . |  
        | | . . |  
Pin one \ / | | . . |  
-----| | . . | <- Pin 1 here (8.380)  
Pin one ^ | -----  
        | |  
        | | -----  
        | | . . |  
to 2.130" | | . . |  
        | | . . |  
Pin one \ / | | . . |  
-----| | . . | <- Pin 1 here (6.250)  
Pin one ^ | -----  
        | |  
        | | -----  
        | | . . |  
to 2.130" | | . . |  
        | | . . |  
Pin one \ / | | . . |  
-----| | . . | <- Pin 1 here (4.120)  
Pin one ^ | -----  
        | |  
        | | -----  
        | | . . |  
to 2.130" | | . . |  
        | | . . |  
Pin one \ / | | . . |  
-----| | . . | <- Pin 1 here (moved up from previous position 4/11/2001)  
Pin one ^ | -----  
        | |  
        | | -----  
        | | . . |  
to 1.990" | | . . | Optical output here  
bottom | |  
edge \ / |  
-----
```

## CCB Front Panel

*Table 27: Connector CCB Input connector P10*

Pin (+)	Pin (-)	Signal
1	2	external_clock40
3	4	external_clock40_enable
5	6	external_llaccept
7	8	dmb_cfeb_calibrate[0]
9	10	dmb_cfeb_calibrate[1]
11	12	dmb_cfeb_calibrate[2]
13	14	alct_adb_pulse_sync
15	16	alct_adb_pulse_async
17	18	clct_external_trigger
19	20	alct_external_trigger
21	22	tmb_ll1a_request
23	24	ccb_fp_reserved_in[0]
25	26	ccb_fp_reserved_in[1]
27	28	
29	30	
31	32	
33	34	

*Table 28: CCB Output connector P11*

Pin (+)	Pin (-)	Signal	Test Point	TMB Assignment	Description
1	2	clct_status[0]	391-1	pretrig	Sequencer pre-triggered
3	4	clct_status[1]	391-2	seq_busy	Sequencer busy
5	6	clct_status[2]	391-3	invpat	Invalid pattern after drift delay
7	8	clct_status[3]	391-4	daqmb	Dump to DMB in progress
9	10	clct_status[4]	391-5	ll1a_window	L1A window
11	12	clct_status[5]	391-6	ll1a	L1A (should be in L1A window)
13	14	clct_status[6]	391-7	tmb	CLCT sent for TMB match
15	16	clct_status[7]	391-8	tmb_flush	TMB found no match or rejected trigger
17	18	clct_status[8]	391-9	nol1a_flush	No L1A, Sequencer flushing event
19	20	ccb_clock40			
21	22	ccb_bx0			
23	24	ccb_llaccept			
25	26	ccb_cmdstr			
27	28	ccb_fp_reserved_out[0]			
29	30				
31	32				
33	34				

**Table 29: CCB Output connector P12**

<b>Pin (+)</b>	<b>Pin (-)</b>	<b>Signal</b>	<b>Test Point</b>	<b>TMB Assignment</b>	<b>Description</b>
1	2	alct_status[0]	392-1	alct_active_feb	ALCT fast active AFEB
3	4	alct_status[1]	392-2	first_valid	First muon valid pattern flag
5	6	alct_status[2]	392-3	second_valid	Second muon valid pattern flag
7	8	alct_status[3]	392-4	first_amu	First accelerator muon flag
9	10	alct_status[4]	392-5	second_amu	Second accelerator muon flag
11	12	alct_status[5]	392-6	/wr_fifo(alct)	ALCT /write enable raw-hit FIFO
13	14	alct_status[6]	392-7	alct_vpf	ALCT 1 <sup>st</sup> Valid Pattern (TMB pipe)
15	16	alct_status[7]	392-8	clct_vpf	CLCT 1 <sup>st</sup> Valid Pattern (TMB pipe)
17	18	alct_status[8]	392-9	scint_veto	Scintillator Veto (clears via VME)
19	20				
21	22				
23	24				
25	26				
27	28				
29	30				
31	32				
33	34				

# DOCUMENTATION REVISION HISTORY

<b>Version</b>	<b>Date</b>	<b>Action</b>
1.00	07/12/2003	Initial, copied from TMB2001
1.01	10/29/2003	Replaced PHOS4 registers with DDD, update shunts table, rat signals updated
1.02	03/15/2004	Update 3D3444 registers, add RAT/RPC registers
1.03	03/16/2004	Move RAT register addy to match bdtest.v
1.04	04/15/2004	Copy from TMB2003
2.01	05/19/2004	Add RPC Readout
2.01	06/09/2004	New registers B6-CC, 4 new header words, new raw hits format, started logic docs
2.02	06/10/2004	Add mpc_tx_delay, modify header 21,22
2.03	06/18/2004	Add register CE for new scope trigger source, add mpc data format
2.04	07/23/2004	Add nph_pattern to header word 21
2.05	08/03/2004	Add counter registers
2.06	10/01/2004	Add scp bit to header
2.07	10/04/2004	Add mpc_bx0 to reg ADR_TMB_TRIG
2.08	10/07/2004	Typos fixed
2.09	12/15/2004	Typos fixed
3.00	06/02/2005	Ported from TMB2004 v2.09 dated 12/15/04
3.00	06/09/2005	Add rpc_hard_reset to boot reg, update ADR_LOOPBK for RAT signals
3.01	06/28/2005	alct_rxoe, alct_txoe in 0E are now readonly to foil errant software
3.02	08/01/2005	Change default alct_status_en, tmb_status_en=0 for multi-crate use
3.03	08/08/2005	Change c_status_oe to ccb_status_oe
3.04	02/27/2006	Add configuration section
3.05	05/24/2006	Add jtag state machine registers, add alct scope channels
3.06	07/28/2006	Add vme state machine registers, update raw hits header, add prom info
3.07	08/08/2006	Add layer-or trigger mode
3.08	09/05/2006	Add rat delay registers
3.09	09/15/2006	Add CLCT processing steps
3.10	10/16/2006	Add ISE Version register, triad persistence default now 6 for 6 clocks
3.11	04/09/2007	Reduce RPCs from 4 to 2, add mpc_oe, affects 86,B6,BA,BE,C4,CA,CC,header22
3.12	04/11/2007	Remove duplicate header22 description, update header tables
3.13	04/27/2007	Add ignore ttc_start/stop to Adr 2C, expand fmm_state in Adr 9C
3.14	05/16/2007	New pattern finder registers
4.01	05/24/2007	New clct pattern finder algorithm
4.02	06/21/2007	New pattern ID numbers, new layer triggermods to Adrs 10,D4, and A0,A6,A8,AA,CA,CC,header16
4.03	07/05/2007	Key layer shifted from ly3 to ly2, adjcfb_dist expanded to 6 bits, activefeb bugfix
4.04	07/10/2007	Firmware update, no change to doc
4.05	07/24/2007	Update Adr 78,88,8C descriptions to match current CLCT0/1 4-bit pattern IDs
4.06	07/26/2007	Fix text for adr 68, 6C, A6
4.07	08/06/2007	Increase injector read-write adr to 10 bins in Adr 44, Adr BE
4.08	08/30/2007	New header/trailer format
4.09	09/04/2007	Mods to header format, expand VME counters to 30 bits
4.10	09/10/2007	New fields in header 24, new VME counters
4.11	09/14/2007	Header bug fixes, new no-alct counter
4.12	09/21/2007	Push hsds bit into pat[3] in documentation
4.13	12/17/2007	Switch to big-buffer logic
4.14	01/28/2008	Replace entire L1A logic, replace lct_quality
4.15	02/05/2008	Add raw hits RAM parity errors to header27

<b>Version</b>	<b>Date</b>	<b>Action</b>
4.16	04/29/2008	Major update for new flow-through triggering
4.17	05/01/2008	All scope channels reassigned, header frame bug fixes
4.18	05/12/2008	Add clct + alct bx0 heartbeat to mpc_tx[11], mpc_tx[27]
4.19	05/23/2008	Adr B0[15:14] Add clock_lock_lost and sync_er
4.20	06/03/2008	Add counter clears on ttc_resync, add alct debug to scope, new active_feb_flag
4.21	07/09/2008	Replace jtag state machine, rename thresh signals, add pid_thresh_postdrift
4.22	07/15/2008	non-trigger readout mods
4.23	08/12/2008	Add bx0_match, add me1a/b separation ram mux, add alct data tx delay
4.24	08/28/2008	Programmable stagger removed, csc firmware types created, new counters
4.25	09/12/2008	Add tmr logic signals to header40,41
4.26	09/16/2008	Update tables for header words 36(rpc),40,41. Updated sample raw hits dump
4.27	10/01/2008	Mod header08,36,40,41, replaced scope module and vme register, jtag sel
4.28	11/18/2008	Add reg FE, L1A and parity logic mods, add sync err and parity err counters
4.29	11/19/2008	Remove stagger_csc from Adr F4[1], staggering info is in Adr CC
4.30	12/10/2008	Add l1a_lookback mode, l1a_lookback reg + sequencer debug reg; add parity ram
4.31	02/05/2009	Add alct-loopback logic in alct.v module
4.32	03/16/2009	Add ecc to alct data, add ecc counters, add cfeb counters
4.33	04/15/2009	Updates for alct 80MHz output stages
4.34	05/15/2009	Miniscope added, RPC readout mods, bx0 test mode
4.35	05/29/2009	Add alct muonic timing
4.36	06/22/2009	More alct muonic mods
4.37	06/29/2009	Replace alct_txd, alct_rxd DDD delays with digital phase shifters
4.38	07/13/2009	Add cfeb muonic timing, 5 digital phase shifters, 2 vme delay registers
4.39	08/14/2009	CFEB muonic version, removed cfeb and alct_rx posnegs, still has alct_tx posneg
4.40	08/25/2009	ALCT+CFEB muonic with posneg sync stages, ISE 8.2sp3
4.41	09/02/2009	Correct adr 16
4.42	09/08/2009	Add digital phase shifter autostart
4.43	09/21/2009	Add sync register 0x120, limit bxn offsets to be < lhc_cycle
4.44	10/15/2009	Add alct0==alct1 error counter, change D0[5] default to 1, enables alct err counter
4.45	11/23/2009	Text corrections
4.46	12/09/2009	Add alct and cfeb muonic figures
4.47	12/16/2009	Add cfeb bad bit detection and registers
4.48	01/14/2010	Add cfeb bad bit list to header30, mod bad bit ctrl reg
4.49	02/10/2010	Add event clear for aff, clct, mpc VME diagnostic registers
4.50	03/12/2010	Add blocked bits readout, clct-only mode bug fix
4.51	04/09/2010	Fix header30 typo, add firmware log for 3/19/2010 version
4.52	05/14/2010	Mod Adr 0x2A and Adr 0x120, add firmware log for 5/14/10 version
4.53	07/02/2010	Mod Adr 0x32, 0x42, 0x9E, 0x100, and hdr38[14]
4.54	07/08/2010	Move injector ram msbs to lookback reg, revert injector wen,ren
4.55	07/15/2010	Add miniscope section to header chapter
4.56	09/03/2010	Convert to MS Word 2010
4.57	08/17/2012	Add startup delay for ALCT Spartan-6 mezzanine
4.58	09/16/2012	Add Virtex-6 GTX optical receivers
4.59	09/23/2012	Add Virtex-6 Sysmon
4.60	10/15/2012	Change pid_thresh descriptions in adr 0xF4
4.61	03/07/2013	Convert doc to docx, mod header + add registers for 7 DCFEB Virtex-6
4.62	2013/10/24	Change order of keys in LCT quality module, documentation updated accordingly
5.01	2013/12/19	Created assignments for Mez-2013 TPs & SMT LEDs: qpll & mmcm lock monitoring. Also minor corrections for VME GTX register table (Adr 14C-158)

<b>Version</b>	<b>Date</b>	<b>Action</b>
5.02	2014/01/06	Changes to Reset for CFEB badbits, fiber link monitor logic & GTX VME registers 14A-158
5.03	2014/01/08	Add optical links to Fig. 1 and made some minor format changes for some tables
5.04	2014/04/24	Format cleaning. The following styles applied consistently throughout the text: section title – “My Heading 1” subsection title – “My Heading 2” normal text – “Normal” code excerpt – “Code in fixed font” paragraph title – “Paragraph heading” tables – “No spacing” text on figures – “Text box in plot” The styles are stored within document and accessible in Home -> Styles tab in Word
5.05	2014/04/28	Andrew Peck updated tables with the correct TMB2005 backplane pin assignments and connector (now 24,25). Some other minor formatting changes in that general section
5.06	2014/05/15	Add description of 5 new VME registers 17C – 188 to access data sent to MPC stored in FIFO (up to 512 last trigger events)
5.07	2014/06/26	Edited signal synchronization section. Start to edit list of VME addresses
5.08	2014/07/31 2014/08/04	Fix table with bits for Adr 15A ADR_V6_SYSMON Virtex-6 Sysmon ADC Fix table for Adr 16A and 16C changing cfeb0 to cfeb5 and cfeb6
5.09	2015/02/12	Edit VME register details for Adr 146 - 158, also 16A, 16C and 11E Added startup timers in VME Adr 186 - 192

# FIRMWARE CHANGE LOG

## **Version 1/20/2015**

Has redefined **enable** and **reset** control for Virtex-6 SNAP12 GTX fiber optic receivers (Adr 14A-158), and these now control GTX reset and GTX resync respectively

Added registers to monitor startup timing for several modules after a Hard Reset, with 100 ns units (Adr 186-192)

No longer uses the GTX internal RX Delay Align module for DCFEB fibers (which never worked well), but now uses just 2 phasers with one to control A-side DCFEB links (Adr 16A, used to be cfeb5\_rxd) and the other for B-side links (Adr 16C, used to be cfeb6\_rxd), and Adr 11E is also changed (rx\_int\_delay control)

## **Version 12/26/2014**

Improved enable and reset control for Virtex-6 SNAP12 GTX fiber optic receivers (Adr 14A-158)

Added registers to count “lock lost” conditions for MMCM and QPLL (Adr 146 and 148)

Now using the GTX internal RX Delay Align module for DCFEB fibers instead of the phaser clocks

## **Version 01/06/2014**

Improved control & monitoring for Virtex-6 SNAP12 GTX fiber optic receivers

First applied in firmware version 12302013

TTC\_Resync now included in reset logic for CFEB badbits

```
cfeb_badbits_reset[4:0] = (cfeb_badbits_ctrl_wr[4:0] | {5{ttc_resync}});  
cfeb_badbits_reset[6:5] = (cfeb_v6_badbits_ctrl_wr[1:0] | {2{ttc_resync}});
```

GTX VME registers 14A-158 changed significantly to reflect improved fiber link monitor & control logic

Removed functions that were not useful (previously accessed in bits 10, 7:4, 2)

Reassigned some other functions to different bits (previous bit 9 → bit 7, bit 3 → bit 2)

Added new functions to bits 6:3 (gtx\_link\_bad, gtx\_link\_had\_err, gtx\_link\_good, gtx\_rx\_sync\_done)

Changed the readout response for bits 2:0 in registers 14C – 158 when master GTX control is asserted

When the master GTX control bits are set in register 14A (bits 2:0) they are now accurately reflected in the respective readout bits for the individual GTX links (bitwise OR in each GTX)

The error count now counts link sync failures when the PRBS function is not enabled

An occasional loss of sync for a link is expected due to SEUs, but large numbers of them or repeated occurrences may indicate a problem in the system

Increased the error count size to 8 bits and assigned this to bits 15:8

For registers 14C – 158 the maximum error count is hex E0 (n.b. a count larger than 1 is severe)

Register 14A is the sum of the other 7 counters, with maximum allowed value of hex FE

### **Version 12/19/2013**

Adds diagnostic features for Mez-2013

Applied in firmware versions 12162013 – 12172013

Assign Mez-2013 SMT LEDs to indicate qpll & mmcm lock conditions and status changes

See Table 12A

Assign additional diagnostic signals to the Mez-2013 test points and SMT LEDs

See Tables 12A and 12B

Minor corrections to the table for VME GTX registers (Adr 14C-158)

Removed references to “all”

### **Version 03/08/2013**

Adds support for 7 DCFEBs with Virtex-6

1) Modified ADR\_SEQCLCTM=0xB0 Sequencer CLCT msbs Register, Readonly

Added seq\_clctmsb\_rd[9:8] = clctf\_vme[6:5], bits were formerly unused

Now seq\_clctmsb\_rd[9:3] = clctf\_vme[6:0] Active cfeb list at TMB match

2) ADR\_PARITY=0xFA Parity errors

Changed sub-address assignments to accommodate DCFEB[6:5]

3) Modified ADR\_CNT\_CTRL=0xD0 Status Counter Control

Inserted 2 new counters after cnt[18], shifts subsequent counter addresses by 2

cnt\_en[19]      <= cfeb\_hit\_at\_pretrig[5]      CLCT pretrigger is on CFEB5

cnt\_en[20]      <= cfeb\_hit\_at\_pretrig[6]      CLCT pretrigger is on CFEB6

4) Modified ADR\_DELAY1\_INT=0x11E DDR Interstage delays for DCFEB[6:5]

Added:

```
cfeb5_rxd_int_delay[3:0] = delay1_int_wr[7:4];  
cfeb6_rxd_int_delay[3:0] = delay1_int_wr[11:8];
```

5) Added ADR\_V6\_CFEB\_BADBITS\_CTRL=0x15C CFEB Bad Bits Control/Status

For DCFEB[6:5] badbits, extends 5 bit fields from ADR\_CFEB\_BADBITS\_CTRL

6) Added 6 new bad bit VME registers

ADR\_V6\_CFEB5\_BADBITS\_LY01 = 0x15E CFEB5 Bad Bit Array

ADR\_V6\_CFEB5\_BADBITS\_LY23 = 0x160 CFEB5 Bad Bit Array

ADR\_V6\_CFEB5\_BADBITS\_LY45 = 0x162 CFEB5 Bad Bit Array

ADR\_V6\_CFEB6\_BADBITS\_LY01 = 0x164 CFEB6 Bad Bit Array

ADR\_V6\_CFEB6\_BADBITS\_LY23 = 0x166 CFEB6 Bad Bit Array

ADR\_V6\_CFEB6\_BADBITS\_LY45 = 0x168 CFEB6 Bad Bit Array

7) Added 2 new Digital Phase Shifter VME registers

ADR\_V6\_PHASER7=0x16A DCM Phase Shifter Register: CFEB5 rxd

ADR\_V6\_PHASER8=0x16C DCM Phase Shifter Register: CFEB6 rxd

8) Added 6 New hot channel mask registers

ADR\_V6\_HCM501 = 0x16E CFEB5 Ly0,Ly1 Hot Channel Mask

ADR\_V6\_HCM523 = 0x170 CFEB5 Ly2,Ly3 Hot Channel Mask

ADR\_V6\_HCM545 = 0x172 CFEB5 Ly4,Ly5 Hot Channel Mask

ADR\_V6\_HCM601 = 0x174 CFEB6 Ly0,Ly1 Hot Channel Mask

ADR\_V6\_HCM623 = 0x176 CFEB6 Ly2,Ly3 Hot Channel Mask

ADR\_V6\_HCM645 = 0x178 CFEB6 Ly4,Ly5 Hot Channel Mask

9) Modified ADR\_MOD\_CFG 0x28 TMB Module Configuration Register

Replaced led\_flash\_rate from mod\_cfg\_wr[11:10] with cfeb\_exists[6:5]

Now: mod\_cfg\_rd[11:5] = cfeb\_exists[6:0] = CFEBS instantiated in this firmware

10) Added new VME register ADR\_V6\_EXTEND = 0x17A: DCFEB 7-bit extensions

Extends 5-bit cfeb fields in Adr 0x42 and 0x68 to 7 bits

```
mask_all[6:5]      =[1:0] Extend 0x42[4:0]  = mask_all[4:0] 1=Enable, 0=Turn off all CFEB inputs  
inj_febsel[6:5]    =[3:2] Extend 0x42[9:5]  = inj_febsel[4:0] 1>Select CFEBn for RAM read/write  
injector_mask_cfeb[6:5]=[5:4] Extend 0x42[14:10] = injector_mask_cfeb[4:0] 1=Enable CFEB(n) for injector  
cfeb_en_vme[6:5]    =[7:6] Extend 0x68[14:10] = cfeb_en_vme[4:0] 1=Enable CFEBs for triggering
```

11) Modified ADR\_LOOPBK 0x0E Loop-Back Control Register 2 remove 2 spare DMB signals

Reassigned dmb\_tx\_reserved to remove the 2 new active feb bits from the unused list

Updated bits [10:5] to match current firmware

12) TMB-to-DMB Active CFEB List backplane signals extended 5 bits to 7

Assigned 2 new bits to the next available spare DMB signals.

dmb\_tx[45:44] <= active\_feb\_list[6:5]

TMB schematic signals:

Signal res\_to\_dmb1 is now active\_feb\_list[5] on backplane pin E10

Signal res\_to\_dmb2 is now active\_feb\_list[6] on backplane pin A11

13) Modified header40\_[11:0] for 7-bit extensions to various 5-bit header fields

Header40\_[11:0] used to contain the peak RAM fence counter for raw hits storage debugging.

The peak count has been removed, but can still be read out with VME, and its dynamic status is indicated by header40\_[10].

The flag bit in header40\_[11] indicates when bits [10:0] are valid for 7-dcfb firmware versions.

header40\_[1:0] = active\_feb\_mux[6:5]; Extend Hdr23[4:0] Active CFEB list sent to DMB

header40\_[3:2] = r\_cfebs\_read[6:5]; Extend Hdr23[9:5] CFEBs read out for this event

header40\_[5:4] = perr\_cfeb\_ff[6:5]; Extend Hdr27[12:8] CFEB RAM parity error, latched

header40\_[7:6] = cfeb\_badbits\_found[6:5]; Extend Hdr30[11:7] CFEB[n] has at least 1 bad bit

header40\_[9:8] = cfeb\_en[6:5]; Extend Hdr35[14:10] CFEBs enabled for triggering

```
header40_[10] = buf_fence_cnt_is_peak;           Current fence is peak number of fences in RAM  
header40_[11] = (MXCFEB==7);                   TMB has 7 DCFEBs so hdr40_[10:0] are active
```

#### 14) Modified raw hits readout

Readout can now include raw hits from 0 to 7 CFEBS, as indicated by cfebs\_read[6:0]. The 7-bit CFFEB list cfebs\_read[6:0] is constructed from cfebs\_read[4:0] in header23\_[9:5] and cfebs\_read[6:5] in header40\_[3:2].

In 5-CFEB firmware versions, header40[11] is zero (unless there is a fault in the readout logic). A zero in header40\_[11] indicates a 5-CFEB TMB, and the bits in header40\_[10:0] should not be used to extend 5-bit fields (cfebs\_read for instance).

#### 15) Blocked bits readout

Readout can now include blocked hits from 0 to 7 CFEBS, as indicated by cfebs\_read[6:0].

### **Version 09/23/2012**

Add VME register 0x15A: ADR\_VIRTEX6\_SYSMON

### **Version 09/16/2012**

Adds support for Virtex-6 SNAP12 GTX fiber optic receivers

Add VME register 0x148: ADR\_VIRTEX6\_SNAP12\_QPLL

Virtex-6 mezzanine QPLL reset and status

Virtex-6 mezzanine SNAP12 receiver serial interface

Add VME register 0x14A: ADR\_VIRTEX6\_GTX\_RX\_ALL

GTX control and status common to all 7 receivers

3) Add 7 VME registers 0x14C-0x158: ADR\_VIRTEX6\_GTX\_RX0 - ADR\_VIRTEX6\_GTX\_RX6

GTX control and status for individual receivers

4) Add event counters 79-85:

GTX receiver counters for fibers 0-6

Clears on gtx\_rx\_reset\_err\_cnt

5) Add mezzanine test points for GTX receiver [0]

```
`ifdef VIRTEX6
    assign meztp20 = gtx_rx_start[0];
    assign meztp21 = gtx_rx_valid[0];
    assign meztp22 = gtx_rx_match[0];
    assign meztp23 = gtx_rx_fc[0];
    assign meztp24 = alct_wait_cfg;
    assign meztp25 = lock_tmb_clock0;
    assign meztp26 = 0;
    assign meztp27 = sump;
`else
    assign meztp20 = alct_startup_msec;
    assign meztp21 = alct_wait_dll;
    assign meztp22 = alct_startup_done;
    assign meztp23 = alct_wait_vme;
    assign meztp24 = alct_wait_cfg;
    assign meztp25 = lock_tmb_clock0;
    assign meztp26 = 0;
    assign meztp27 = sump;
`endif
```

### Version 08/17/2012

Delay JTAG PROM data stream to ALCT by 116msec to allow Spartan-6 mezzanine to finish configuration.

Spartan-6 takes 212msec to configure and TMB takes 100msec.

TMB sends JTAG data to ALCT 100+116=216msec, after a  
simultaneous hard reset.

The 4msec pad allows ALCTs DLL/PLL time to lock.

- 2) Add VME register Adr 0x144 ALCT Spartan-6 startup delay
- 3) Add VME register Adr 0x146 ALCT Spartan-6 startup state machine status
- 4) Change Adr 0xD4[2]=jsm\_sel, was Write-only, is now Read/Write

### **Version 07/07/2010**

- 1) Injector RAM mods:

Move injector RAM data msbs [17:16] from 0x44 to 0x100

Revert 0x44 wen and ren to independent RAM enables

### **Version 07/04/2010**

- 1) Changed default Adr 0x100[15] l1a\_win\_pri\_en = 1

Enables window prioritizing mode to limit TMB to 1 readout per L1A

### **Version 07/01/2010**

- 1) Bug fix in alct\*clct matching for a rare case when 2 CLCTs are exactly clct\_window bx apart in time.

Caused 1<sup>st</sup> CLCT to be replaced by 2<sup>nd</sup> CLCT, sending 2 identical events to L1A pipeline.

- 2) New algorithm for L1A matching prevents multiple events from reading out for 1 L1A.

Original algorithm allowed multiple events to read out if they were within the L1A window.

A system downstream of TMB apparently fails to tolerate multiple readouts per L1A.

Adr 0x100[15] l1a\_win\_pri\_en = 0 enables original multiple event readouts per L1A mode

l1a\_win\_pri\_en = 1 enables a prioritizing mode that limits TMB to 1 readout per L1A

Current default l1a\_win\_pri\_en = 0 to allow checking alct\*clct matching logic.

Next firmware release will set the default to 1.

3) New counter 58 is inserted after counter 57, all subsequent counters shift up 1channel number.

Counter 58 counts events lost from readout queue due to L1A window prioritizing that limits TMB to 1 event readout per L1A.

4) A buffer stalled-at-least-once bit has been added to Adr 0x9E[7] and Header38[14].

Indicates there was at least one buffer stall since the last resync.

5) Adr 0x44 rebuilt to expand CFEB pattern injectors to also assert L1A and ALCTs at an arbitrary time.

The 3 individual injector RAM select bits ren and wen have been replaced by 2-bit RAM addresses.

Injector RAM data width expanded from 16 to 18 bits to provide storage for 2 ALCTs and L1A.

6) Adr 0x32[3] alct\_inj\_ram\_en = 1 enables ALCT pattern injector RAM

Adr 0x32[4] l1a\_inj\_ram\_en = 1 enables L1A pattern injector RAM

7) Miniscope is now turned on by default: Adr 0x10C[0] mini\_read\_enable = 1.

Miniscope word count automatically inserted in readout stream by default Adr 0x10C[2]=1

New channel assignments, see Adr 0x10C section.

## Version 05/14/2010

1) Add bx0 emulator enable to Adr 0x2A[15]. Power-up default is 0.

Generates bx0 that is ORed with ttc\_bx0. For use in systems lacking a CCB.

2) Add clock\_lock\_lost\_err\_en to Adr 0x120[5] (shifts other bits left by 1).

Add clock\_lock\_lost\_err\_ff to Adr 0x120[14].

Add force\_sync\_err to Adr 0x120[15].

3) Redesign vme.v to use initial blocks to specify power-up state for VME registers instead of load pulse

Add explicit integer widths to VME address decoder case statement.

Replace constants passed as signals from top level module with defparam mechanism.

4) Remove clock\_lock\_lost from OR with bx0\_sync\_err in sequencer.v

Add clock\_lock\_lost term to sync\_err\_ff in sync\_err\_ctrl.v

Remove bx0\_sync\_err from sync\_err\_ff, add it as an independent OR with sync\_err signal.

Fixes sync\_err fails-to-clear bug:

Sync\_err\_ff clears on ttc\_resync but bx0\_sync\_err takes n bx to clear.

TMB was synchronizing correctly on ttc\_resync, but incorrectly latched sync\_err=1.

5) Modify bx0 sync error counter[61] to count only when TMB is in trigger-run state.

Was counting sync errors before ttc\_resync arrived, now only counts errors that occur after a resync.

A non-zero value in this counter indicates incorrect bxns in TMB readouts and LCTs.

6) Modify FMM state machine fmm\_trig\_stop signal to power up as a 1.

Was powering up as 0, then set to 1 after the 1<sup>st</sup> clock cycle.

Entered trigger-run state for 1bx but was ignored since pre-trigger logic is held off 5bx after power up

7) Fix tmv.v kill\_clct logic for type C|D for 1 clct + 2 alct case where clct is on ME1A

### Version 03/19/2010

1) Mod cfeb.v module busy hs delimiters for me1a me1b cscs to separate cfeb4 from cfebs0-3.

Prevents pattern finder from discarding 2<sup>nd</sup> CLCT at the me1a|me1b boundary.

### Version 03/07/2010

1) Added requested mod that blocks bad cfeb distrips from both trigger path and data path.

2) Add bcb\_read\_enable to Adr72[15] [p44](#) to include blocked CFEB DiStrip list in the DMB readout stream:

Blocked bits include:

CFEB DiStrip bits turned off in the Hot Channel Mask,

CFEB DiStrip bits turned off by automatic bad-bits detection

Entire CFEBs turned off via mask\_all

Set Adr72[[15]]=1 to enable blocked bits readout.

Power up default is 0, which is backwards compatible with older versions of the readout stream.

3) Add bcb\_read\_enable to Header29[13]

4) Document CFEB blocked DiStrip readout format, [p98](#)

5) Bug fix for CLCT-only trigger mode

The 2<sup>nd</sup> CLCT in previous firmware versions had bxn=0 in the LCT sent to MPC when using the clct-only mode, and there was also no ALCT coincidence.

## Version 02/10/2010

- 1) Add event\_clear\_vme to AdrAC[15] to clear aff, clct, and mpc VME read-back registers
- 2) Add active\_feb list reversal for TypeB CSCs

## Version 01/14/2010 CFEB bad di-strip bit detection

1) Header30[11:7] = cfeb\_badbits\_found[4:0] Bad distrip bits detected in cfebn[n]

Header30[12] = 0

2) New VME regisers Adr 0x122 to 0x142

Adr 122 ADR\_CFEB\_BADBITS\_CTRL, CFEB Bad Bits Control/Status

[04:00]	RW	cfeb_badbits_reset[4:0]	Reset bad cfeb bits FFs for cfeb[n]
[09:05]	RW	cfeb_badbits_block[4:0]	Block bad cfeb bits in cfeb[n]
[14:10]	R	cfeb_badbits_found[4:0]	CFEB[n] has at least 1 bad bit
[15]	R	cfeb_badbits_blocked	At least one CFEB has a bad bit that was blocked

Adr 124 ADR\_CFEB\_BADBITS\_TIMER CFEB Bad Bits Check Interval

Sets number of bx a bit must be continuously high before being marked as bad.

Adr 126 ADR\_CFEBO\_BADBITS\_LY01 CFEB0 Ly0,Ly1 Bad Bits List

Adr 128 ADR\_CFEBO\_BADBITS\_LY23 CFEB0 Ly2,Ly3 Bad Bits List

Adr 12A ADR\_CFEBO\_BADBITS\_LY45 CFEB0 Ly4,Ly5 Bad Bits List

Adr 12C ADR\_CFEB1\_BADBITS\_LY01 CFEB1 Ly0,Ly1 Bad Bits List

Adr 12E ADR\_CFEB1\_BADBITS\_LY23 CFEB1 Ly2,Ly3 Bad Bits List

Adr 130 ADR\_CFEB1\_BADBITS\_LY45 CFEB1 Ly4,Ly5 Bad Bits List

Adr 132 ADR\_CFEB2\_BADBITS\_LY01 CFEB2 Ly0,Ly1 Bad Bits List

Adr 134 ADR\_CFEB2\_BADBITS\_LY23 CFEB2 Ly2,Ly3 Bad Bits List

Adr 136 ADR\_CFEB2\_BADBITS\_LY45 CFEB2 Ly4,Ly5 Bad Bits List

Adr 138 ADR\_CFEB3\_BADBITS\_LY01 CFEB3 Ly0,Ly1 Bad Bits List

Adr 13A ADR\_CFEB3\_BADBITS\_LY23 CFEB3 Ly2,Ly3 Bad Bits List

Adr 13C ADR\_CFEB3\_BADBITS\_LY45 CFEB3 Ly4,Ly5 Bad Bits List

Adr 13E ADR\_CFEB4\_BADBITS\_LY01 CFEB4 Ly0,Ly1 Bad Bits List

Adr 140 ADR\_CFEB4\_BADBITS\_LY23 CFEB4 Ly2,Ly3 Bad Bits List

Adr 142 ADR\_CFEB4\_BADBITS\_LY45 CFEB4 Ly4,Ly5 Bad Bits List

## Usage Notes:

### 1) Dead channel detection:

Detects CFEB channels that never fire

Set Adr122[09:5]=0x00 to turn off badbit blocking

Set Adr124[15:0]=0x0001 to set high-time threshold to 1 bx

Read dead channel list from Adrs126-142

### 2) Noisy channel detection:

Detects CFEB channels that have after-pulsing or frequent firing,  
for instance, 3 consecutive triad starts)

Set Adr122[09:5]=0x00 to turn off badbit blocking

Set Adr124[15:0]=0x0007 to set high-time threshold to 7 bx

Read noisy channel list from Adrs126-142

### 3) Bad bit detection or blocking

Detects CFEB channels that are always high or high for an unreasonable length of time

Set Adr122[09:5]=0x1F to turn on badbit blocking (or set 0x00 for just monitoring)

Set Adr124[15:0]=0x0DEC to set high-time threshold to 3564 bx or something similar

Read bad channel list from Adrs126-142

### Version 10/15/09 ALCT duplicate alct detection + Header r-type

1) Header05[10:9] r\_type always == 1 on previous versions.

It should equal fifo\_mode unless the event buffer is full.

2) Added ALCT structure error counter cnt[75] to count events where alct0==alct1.

3) AdrD0[5] Changed default to cnt\_alct\_debug=1 to enable ALCT data structure error counters.

N.B. The ALCT structure error counters are only 8 bits, and could reach full scale quickly.

So, AdrD0[02] cnt\_stop\_on\_ovf should be 0, when setting cnt\_alct\_debug=1, otherwise all event counters will stop counting if there are excessive ALCT errors.

### Version 09/21/09 Synchronization Error Control Register + bxn offset limit

Add limits for bxn\_offset\_pretrig and bxn\_offset\_l1a

bxn\_offset > lhc\_cycle is converted to lhc\_cycle-1

Add sync\_err\_ctrl register Adr 0x120

### Version 09/08/09 Digital Phase Shifter Autostart

Add vsm\_phaser\_auto to AdrDA[11].

Default = 1, starts digital phase shifters after VME user PROM is read

### Version 08/25/09 PosNeg sync FFs for ALCT and CFEBS

Same as 8/14/09 version but has ALCT and CFEB posneg sync stages enabled.

Switched to ISE 8.2sp3 because ISE 10.1sp3 could not complete PAR.

Documentation updates to conform firmware to c++ demo code:

Phaser register signal names now absorb hcycle and qcycle bits into 1 8-bit phase delay:

Adr10E:	alct_rxd_delay[7:0]	Delays latching data received from ALCT in 0.1ns steps
Adr110:	alct_txd_delay[7:0]	Delays data transmitted to ALCT in 0.1ns steps
Adr112-11A:	cfeb[n]_rxd_delay[7:0]	Delays latching data received from CFEB[n] in 0.1ns steps

Modify interstage delay signals to make it clear they are integer bx delays:

Adr38:	alct_txd_int_delay[3:0]	Delay data transmitted to ALCT by integer bx
Adr11C-11E:	cfeb[n]_rxd_int_delay[3:0]	Delay data received from CFEB[n] by integer bx

## Version 08/14/09 Digital Phase shifters for CFEBs

Has both ALCT and CFEB muonic timing.

Disabled cfeb posnegs and alct\_rxd\_posneg else compile fails. Alct\_txd\_posneg is OK.

Notes on ALCT and CFEB timing adjustments:

ALCT:

### 1) Select a Time of Flight delay:

Using DDD 2ns steps, ranging from 0 to 12, spanning 0 to 24ns

Based on distance from IP to “some point” on the CSC

Also compensate for tmb-to-alct cable propagation delay differences between CSCs

Write alct\_toe\_delay to DDD chip in Adr16[3:0]

### 2) Tune alct\_rxd\_delay to the good-data window center

Using Digital Phase Shifter 0.1ns steps, ranging from 0 to 255, spanning 0 to 25ns

Put ALCT into loopback mode to send a test pattern to TMB

Scan alct\_rxd\_delay 0-255 using Phaser0 Adr10E[15:8]

Scan alct\_rxd\_posneg 0-1 using Phaser0 Adr10E[15:8] (disabled in 8/14/09 firmware)

### 3) Tune alct\_txd\_delay to the good-data window center

Using Digital Phase Shifter 0.1ns steps, ranging from 0 to 255, spanning 0 to 25ns

Put ALCT into loopback mode to send a test pattern to TMB

Scan alct\_txd\_delay 0-255 using Phaser1 Adr110[15:8]

Scan alct\_rxd\_posneg 0-1 using Phaser1 Adr110[15:8] (not disabled in 8/14/09 firmware)

CFEBs:

### 1) Select a Time of Flight delay:

Using DDD 2ns steps, ranging from 0 to 12, spanning 0 to 24ns

Based on distance from IP to “some point” on the CSC

Also compensate for tmb-to-cfeb cable propagation delay differences between CSCs

Write cfeb\_toe\_delay to DDD chip in Adr18[11:8]

### 2) Tune cfeb[n] clock delays for simultaneous arrival at all 5 cfeps

Using DDD 2ns steps, ranging from 0 to 12, spanning 0 to 24ns

Delays might be set according to known cable propagation delays

Delays might be determined empirically by setting high comparator thresholds to make the analog signal time-over-threshold less than 25ns, then scanning DDD delay vs 6-hit efficiency.

Write cfeb[n] clock delays to DDD channels in Adr18[15:12] and Adr1A[15:0]

### 3) Tune cfeb\_rxd\_delay for cfeb[n] to the good-data window center

Using Digital Phase Shifter 0.1ns steps, ranging from 0 to 255, spanning 0 to 25ns

Generate CFEB test pulses or use muon tracks

Scan cfeb\_rxd\_delay 0-255 using Phaser2-6 Adr112-Adr11A bits[15:8]

Scan cfeb\_rxd\_posneg 0-1 using Phaser2-6 Adr112-Adr11A

### 4) Tune cfeb inter-stage integer delay for cfeb[n]

Set a delay 0-15bx so that triad bits from all 5 CFEBs arrive at TMB on the same bxn

Might be done by pulsing all 5 CFEBs simultaneously, then checking the CFEB

raw hits readout to see that triad start bits all appear in the same bxn.

Set cfeb[n] inter-stage delays in Adr11C-Adr11E

## Version 07/13/09 Digital Phase shifters for CFEBs

Added 5 digital phase shifters for cfeb rxd delays: Adr112-Adr11A

Add 2 VME registers: Adr11C-Adr11E for CFEB interstage delays

## Version 06/29/09 Digital Phase shifters for ALCT

Two digital phase shifters replace DDD delays for alct\_txd\_delay and alct\_rxd\_delay

Add VME registers Adr10E and Adr110 for digital phase shifters

Adr14[13,11,10] reverted to old format, removed phase shifter DCM locks

Adr30[15:13] removed posnegs, they now reside in Adr10E and Adr110, cfeb posneg is gone for now

### Version 06/22/09 Muonic Timing for ALCT

Added muonic timing to float ALCT board in clock-space independently  
of good-data rxd|txd windows.

Changes to DLL lock register:

Adr14[10] lock\_alct\_rxd [these get undone in 6/29/09 version]

Adr14[11] lock alct\_txd

Adr14[13] lock\_cfeb\_rxd

Changes to DDD delay and posneg registers:

Adr16[3:0] alct\_tof\_delay Shift entire ALCT in clock-space to compensate for muon time of flight

Adr16[7:4] alct\_txd\_delay Latches TMB-to-ALCT data in middle of transmit data window

Adr16[11:8] dmb\_tx\_delay Change default to 6

Adr18[3:0] alct\_rxd\_delay Latches ALCT-to-TMB data in middle of receive data window

Adr18[7:4] cfeb\_rxd\_delay Latches CFEBS-to-TMB data in middle of receive data window

Adr18[11:8] cfeb\_tof\_delay Shift all CFEBS in clock-space to compensate for muon time of flight.

Adr30[8] alct\_clock\_en\_use\_ccb moved from [11]

Adr30[9] alct\_clock\_en\_use\_vme moved from [12]

Adr30[10] alct\_muonic 1=ALCT muonic version instantiated, readonly

Adr30[11] cfeb\_muonic 1=CFEB muonic version instantiated, readonly

Adr30[12] unassigned

[These changes get undone in 6/29/09 version:]

Adr30[13] cfeb_rxd_posneg	Sets receive data posneg clock polarity (new signal)
Adr30[14] alct_txd_posneg	Sets transmit data posneg clock polarity, (was alct_posneg)
Adr30[15] alct_rxd_posneg	Sets receive data posneg clock polarity (new signal)

Changed 8bx constant delay in alct random number pipeline to be VME programmable

Added 2bx to compensate for muonic sync stages.

Default delay is now 8+2-1=9bx

Good spots for reference TMB+ALCT384 occur at pipedepth 4 when alct\_sync\_rxdata\_pre=9

Adr104[15:12] = alct\_sync\_rxdata\_pre[3:0], default=9

Changed Adr 0E[15:11] to connect dmb\_tx\_reserved[4:0] to dmb\_tx[48:44]

Adr 0E[15:11] =dmb\_tx\_reserved[4:0], just set to 0 for now

### Version 06/05/09

Re-structure dmb\_tx[48:0] flip-flops to force IOB instantiation

No other changes

Added miniscope to monitor clct pretrigger processing and alct\*clct matching.

Added miniscope VME register Adr 0x10C.

Rebuilt parity register Adr 0xFA to accept miniscope RAM parity.

Restructured DMB image RAM from 5 BRAMs down to 4 BRAMs to free up 1 RAM

Reduced ALCT raw hits storage RAM from 2048bx down to 1024bx to free up 1 RAM

Replaced Virtex-E era RPC de-mux and pipeline stages to minimize latency.

Added clct pre-trigger signal to RPC readout to DMB in a former always-zero bit.

Added data=address test mode to RPC storage RAM

Added 8bx constant delay in alct random number pipeline. Good spots at depth 12 before are now at 4.

Removed legacy alct signals from Adr 0x38,0x30 and Hdr 30[12:7] that are now used for ECC parity.

Added alct ecc err blank to Adr 038[2] to blank alct data that has uncorrected ecc errors.

Added counter[6] to count alct data blanked due to uncorrected ecc errors

Adr 0x30: Removed Adr30[11:8] alct reserved out[3:0], as these bits now carry ecc parity.

Adr 0x38: Adr38 has been reorganized to make room for the new alct\_ecc\_err\_blank signal

Moved alct\_ecc\_en to Adr38[1] n.b. this affects loop-back test software

Added alct ecc err blank to Adr38[2] blanks alcts with uncorrected ecc errors.

Moved alct sync ecc err to Adr38[4:3] n.b. this affects loop-back test software

Removed Adr38[2:1] seq status[1:0]

Removed Adr38[4:3] seq status[1:0]

Removed Adr38[8:5] reserved out[3:0]

```

alct_stat_rd[0]      = alct_cfg_done;           // R    ALCT FPGA loaded
alct_stat_rd[1]      = alct_ecc_en;            // RW   Enable ALCT ECC decoder, else do no ECC correction
alct_stat_rd[2]      = alct_ecc_err_blank;     // RW   Blank alcts with uncorrected ecc errors
alct_stat_rd[4:3]     = alct_sync_ecc_err[1:0]; // R    ALCT sync mode ecc error syndrome
alct_stat_rd[11:5]    = alct_stat_wr[11:5];     // RW   Free
alct_stat_rd[15:12]   = alct_txd_delay[3:0];   // RW   ALCT data transmit delay, integer bx

```

Adr 0xFA: AdrFA has been reorganized to make room for the new miniscope RAM parity  
perr\_adr[] expanded from 3 to 4 bits.

Adr 0x10C: New Miniscope control register.

Adr 0xBC[14] Added rpc\_tbins\_test for RPC RAM data=address test mode

Adr 0xCA[9] Moved bx0\_match to [10]

Added bx0\_vpf\_test to [9]

Hdr27[13] now ORs miniscope RAM parity errors with RPC RAM parity errors

Hdr19[14] vme\_exists replaced by mini\_read\_enable

RPC readout format: unused tbin bit[11] was always 0, now has clct-pretrigger flag

Counter[06]: Inserted scnt[06]="ALCT: trigger path ECC>=2-bit error, ALCT discarded"

Shifts subsequent counters up by 1 address.

TMB readout format changed to include miniscope data and markers when mini\_read\_enable=1.

By default, inserts B07 marker, 22 scope words, then E07 marker after RPC data.

ALCT legacy cable signals that are now ecc parity updated in

Table 18: J5 ALCT Cable1 Connector [J10 on ALCT board]

Table 19: J6 ALCT Cable2 Connector [J11 on ALCT board]

#### Versions 04/07/2009 - 04/14/09

Added TMB-to-ALCT sync-stage and inter-stage in alct.v module.

Improves alct\_rx\_clock windows, and allows a  $\frac{1}{2}$ -cycle shift  
in alct\_rx\_clock at inter-stage, but adds 2bx to output signals.

Add Adr 30[14] alct\_posneg

Modified UCF to constrain ALCT inter-stage flip-flops to FPGA slice locations near ALCT IOBs

Compiled 1 version with ALCT 80 MHz IOBs set to Slew=Fast | Drive=12

Another version has      ALCT 80 MHz IOBs set to LVDCI\_33 (Digitally Controlled Impedance,  $50\Omega$ )

Added TMB-to-ALCT 80MHz diagram to this doc

Version 03/16/2009

New Features:

Error Correcting Code to ALCT-to-TMB trigger data path, using reserved rx signals

Error Correcting Code to TMB-to-ALCT TTC command path, using reserved tx signals

Separate bxn counter and offset for L1A

New event counters + re-numbered ALCT-counter-group 0-11 [see counter register adr 0x000]

(see AdrD0 [p61](#) for details)

3 for ECC rx data

3 for ECC tx data

5 for individual CFEB pre-triggers

1 for alct\_bx0

Register Changes:

Adr 016 change delay\_ch0[3:0] alct\_tx\_clock default to 11 for use with reference ALCT

Adr 076 rename from adr\_seq\_offset to adr\_seq\_offset0

Adr 076 rename bxn\_offset[11:0] to bxn\_offset\_pretrig[11:0]

Adr 0D0 increase cnt\_select[6:0] by 1 bit to address more event counters

Adr 0D0 move perr\_reset from AdrD0[15] to AdrFA[6]

Adr 10A new register adr\_seq\_offset1

Adr 10A add bxn\_offset\_pretrig[11:0], which is a separate bxn offset for the new L1A bxn counter

Adr038[10:9] new signal: alct\_sync\_ecc\_err[1:0] is ALCT sync-mode ECC error code, readonly

Adr038[11] new signal: alct\_ecc\_en is ALCT ECC trigger data correction enable with default=1

N.B. setting alct\_ecc\_en =0 stops ALCT trigger data correction, but does not affect ECC counters

Header Changes:

Header30[6:5] now contains alct\_ecc\_err[1:0]

#### ALCT Cable Signal Changes for ECC

Old	New	Comment
reserved_in[0]	parity_in[0]	ECC parity [5:0] for TMB-to-ALCT
reserved_in[1]	parity_in[1]	“”
reserved_in[2]	parity_in[2]	“”
reserved_in[3]	parity_in[3]	“”
seq_cmd[0]	seq_cmd[0]	Activates ALCT sync mode
seq_cmd[1]	parity_in[4] seq_cmd[1]	Parity sent unless in sync mode
seq_cmd[2]	seq_cmd[2]	Activates ALCT sync mode
seq_cmd[3]	seq_cmd[3]   parity_in[5]	Parity sent unless in sync mode
seq_status[0]	parity_out[0]	ECC parity [6:0] for ALCT-to-TMB
seq_status[1]	parity_out[1]	“”
seu_status[0]	parity_out[2]	“”
seu_status[1]	parity_out[3]	“”
reserved_out[0]	parity_out[4]	“”
reserved_out[1]	parity_out[5]	“”
reserved_out[02]	parity_out[6]	“”

Version 02/05/2009

Added ALCT-TMB sync mode loop-back test logic to alct.v module.

Mod Adr F2: Change compiler ID field to accommodate extra digit for ISE 10.1I

Add Adr104, Adr106, Adr108 for ALCT sync-mode data

Version 01/13/2009

Rename ALCT cable 2 pair 15 from reserved\_in4 to seq\_cmd3

Adr 30: alct\_cfg: rename Adr30[7] to seq\_cmd3, replaces reserved\_in4

Version 12/10/2008

Add L1A-only readout mode with full header and raw hits

Add L1A lookback offset in new VME register Adr 0x100

Add sequencer debug signals to new VME register Adr 0x102

Replaced parity errors Adr 0x0FA with sub-adr multiplexing

Add 35-bit RAM parity error array to Adr 0x0FA

Version 11/18/2008

Replaced L1A data storage logic:

Moved L1A data from header RAM to fence queue RAM

Allows L1A-only TMB readout mode to have valid data in short-header (i.e. bxn at L1A arrival)

To enable L1A-only TMB readout

[1] fifo\_mode=3 sets short header

[2] l1a\_allow\_notmb=1 allows readout when tmb didn't trigger for that L1A

[3] turn off TMB pre-triggers (set mask\_all=0 or halt pre-trigger machine)

[4] send L1A via TTC....all ~500 TMBs should send short header to DDU

Inverted raw hits RAM parity.

Now parity bit=1 if RAM data[7:0]=8'b00000000

Modified CFEB and RPC raw hits RAMB16s to be read-first instead of write-first.

Guarantees parity data on port B is valid before writing new data to port A.

AdrFE[2] BXN latched at last L1A

New Event Counters

Inserted 2 new counters after counter[47]

counter[48]= Sync error, bxn!=offset at bx0 arrival or bx0 did not arrive at bxn==offset

counter[49]= Raw hits RAM parity error, possible radiation SEU

Note on enabling internal scope readout to DMB/DDU

Adr98 = 0x108B

Adr9A = 0x0000

AdrCE = 0x0000

#### Version 09/30/2008

AdrD4[2] add jsm\_sel to select old/new alct user prom format.

This is a write-only bit, it reads back the value of vsm\_jtag\_auto

New Internal Scope Logic:

Allows scope channel data to be inserted in DMB readout stream

All scope channel signal assignments have been replaced

Adr98 Replaced with new internal scope signals

Adr9A Replaced with new internal scope signals

To enable scope data in DMB readout, set

scp\_ch\_trig\_en=1

scp\_runstop=1

scp\_force\_trig=0

scp\_auto=1 (also appears in Header19[13])

scp\_tbins=4 (may be 0 to 7, number of scope tbins = 64\*(scp\_tbins+1), thus spanning 64 to 512)

scp\_nowrite=0

Rename Event Counters to better describe their functions

counter[22]= TMB matching discarded an ALCT pair (all alcts in the pair were discarded)

counter[23]= TMB matching discarded a CLCT pair (all clcts in the pair were discarded)

New Event Counters

Inserted 2 new counters after counter[23]

counter[24]= TMB matching discarded CLCT0 from ME1A

counter[25]= TMB matching discarded CLCT1 from ME1A

Shifts all subsequent counter addresses up by 2

Header Updates:

header08\_[12]            r\_tmb\_clct0\_discard;            TMB discarded clct0 from ME1A

header08\_[13]            r\_tmb\_clct1\_discard;            TMB discarded clct1 from ME1A

### Version 09/12/2008

Added `tmb_trig_pulse` to header40[14]

Added `tmb_trig_keep` to header41[9]

Added `tmb_non_trig_keep` to header41[10]

### Version 09/05/2008

Add blocking of LCTs to MPC for ME1A

### Version 08/28/2008

Logic modifications:

Firmware compile type codes introduced, replaces programmable stagger and reversal

Added hs reversal for ME1A and ME1B and full hs reversal for non-ME1A/B CSCs

Added blocking for ME1A to MPC, but is not yet functional in this release

Added 2 state machines to detect and count TTC lock loss signals from CCB

Adr 2E[9]: Add ccb\_ttcrx\_ready TTC ready signal from CCB

Adr 2E[10]: Add ccb\_qpll\_locked Lock signal from CCB

Adr 2E changed register symbolic name from ADR\_CCB\_STAT to ADR\_CCB\_STAT0

Adr FA[15:0] Add new register ADR\_PARITY contains parity SEU error status

Adr FC[15:0] Add new register ADR\_CCB\_STAT1 contains TTC lock status from lock state machines

Rename event counter [5] “Pre-trigger was on any cfeb”

Inserted 2 new event counters after counter[5], shifts all other counter addresses up 2

[6] Pre-trigger was on ME1A cfeb4 only

[7] Pre-trigger was on ME1B cfebs0-3 only

Add 2 new event counters after counter[57],

[58] CCB: TTCrx lock lost

[59] CCB: qPLL lock lost

Add new register AdrFC for CCB lock detection

AdrFC[00] ccb\_ttcrx\_lock\_never TTCrx lock never achieved

AdrFC [01] ccb\_ttcrx\_lost\_ever TTCrx lock was lost at least once

AdrFC [02] ccb\_qpll\_lock\_never QPLL lock never achieved

AdrFC [03] ccb\_qpll\_lost\_ever QPLL lock was lost at least once

Extended trigger source vector in VME and Header:

Adr7C[9] me1a\_only\_pretrig

Adr7C[10] me1b\_only\_pretrig

Hdr40[12]=r\_trig\_source\_vec[9]

Hdr40[13]=r\_trig\_source\_vec[10]

Introduced Firmware Compile Type Codes

A=Normal CSC

B=Reversed CSC

C=Normal ME1B, Reversed ME1A

D=Reversed ME1B, Normal ME1A

Extended ½-strip reversal and ME1A/B signals to Adr CC

Adr CC[05] csc\_me1ab 1= CSC is ME1A or ME1B. 0=normal CSC

Adr CC[06] stagger\_hs\_csc 1=Staggered Adr CSC, 0=non-staggered

Adr CC[07] reverse\_hs\_csc 1=Reversed staggered CSC, non-me1

Adr CC[08] reverse\_hs\_me1a 1=reversed me1a hstrips

Adr CC[09] reverse\_hs\_me1b 1=reversed me1b hstrips

Adr CC[15:12] csc\_type[3:0] Firmware compile type A, B,C or D

Added ½-strip reversal signals to Header

Header does not contain csc\_type explicitly, but csc\_type can be inferred from reversal signals

in Hdr39[14:12] and Hdr20[14]

Hdr20[14] stagger\_hs\_csc CSC Staggering ON

Hdr39[12] reverse\_hs\_csc 1=Reverse staggered CSC, non-me1

Hdr39[13] reverse\_hs\_me1a 1=ME1A hstrip order reversed

Hdr39[14] reverse\_hs\_me1b 1=ME1B hstrip order reversed

Added ME1A LCT blocking to MPC [not yet functional in this release]

Adr CC[03] mpc\_me1a\_block Block ME1A LCTs from MPC, still queue for readout

Adr CC[04] cnt\_non\_me1ab\_en Allow clct pretrig counters count non me1ab events

End of 8/28/2008 mods

## Version 08/12/2008

Adr38[15:12] add alct\_txd\_delay[3:0] to delay alct tx data, delay=0 by default has same timing as previous firmware versions.

Adr CA[9]: add bx0\_match

Hdr30[14]: add bx0\_match

## Version 08/04/2008

Adr F6[6]: add clct\_sep\_ram\_sel\_ab to select A or B separation RAM data readback

## Version 08/01/2008

Adr F4[1]: stagger\_csc is now read-only, set at firmware compile time

Header36: r\_nrpss\_read in header now gated with rpc\_read\_enable.

now indicates 0 rpss when rpc readout is disabled

## Version 07/15/2008

Added ability to readout non-triggering events

Header41[0] = VME settings for tmb\_allow\_alct, for trigger and readout

Header41[1] = VME settings for tmb\_allow\_clct, for trigger and readout

Header41[2] = VME settings for tmb\_allow\_match, for trigger and readout

Header41[3] = VME settings for tmb\_allow\_alct\_ro, for non-triggering readout

Header41[4] = VME settings for tmb\_allow\_clct\_ro, for non-triggering readout

Header41[5] = VME settings for tmb\_allow\_match\_ro, for non-triggering readout

Header41[6] = alct-only non-triggering event

Header41[7] = clct-only non-triggering event

Header41[8] = alct\*clct match non-triggering event

Header41[9] = This event is a non-triggering readout

New Event counter at subadr[19] counts non-triggering events queued for readout

Shifts all subsequent counter addresses up 1

New VME register adrCC:

AdrCC[0] = tmb\_allow\_alct\_ro allow alct-only non-triggering event readout

AdrCC[1] = tmb\_allow\_clct\_ro allow clct-only non-triggering event readout

AdrCC[2] = tmb\_allow\_match\_ro allow alct\*clct-match non-triggering event readout

### Version 07/09/2008

Replaced entire ALCT UserPROM JTAG State Machine

New compressed data format: see JTAG PROM-1 section [p93](#)

Adr 70: Move dmb\_thresh[2:0] from adr F4[8:6] to adr70[9:7]

Adr 70: Rename dmb\_thresh to dmb\_thresh\_pretrig

Adr 70: Rename hit\_thresh to hit\_thresh\_pretrig

Adr 70: Rename nph\_thresh to hit\_thresh\_postdrift

Adr F0: Rename lyr\_thresh[2:0] to lyr\_thresh\_pretrig[2:0]

Adr F4: Remove dmb\_thresh from F4[8:6]

Adr F4: Add new signal pid\_thresh\_postdrift[3:0] to F4[9:6]

Adr F4: Move adjcfb\_dist from F4[14:9] to F4[15:10]

Adr F4: Rename pid\_thresh to pid\_thresh\_pretrig

Add adr D8[12] jsm\_tckcnt\_ok                    JTAG PROM TCKs sent matches TCKs in trailer frame

Add adr D8[13] jsm\_end\_ok                    JTAG PROM FF end marker found where expected

Add adr D8[14] jsm\_header\_ok                    JTAG PROM BA begin marker found where expected

Add adr D8[15] jsm\_chain\_ok                    JTAG PROM Chain Block marker found where expected

Add adr DE[14:13] jtag\_sm\_vec[1:0] JSM JTAG signal state machine vector

Add adr E0[11:8] jsm\_prom\_sm\_vec[3:0] JSM PROM state machine vector

Add adr E0[14:12] jsm\_format\_sm\_vec[3:0] JSM Data format state machine vector

Add adr EA[15] jsm\_tckcnt\_ok JSM tckcnt added to board status

Header20: remove header20\_[12:10] lyr\_thresh[2:0]

Header20 remove header20\_[13] layer\_trig\_en

Header20 add header20\_[13:10] pid\_thresh\_postdrift[3:0]

Header41: add header41\_[13:11] lyr\_thresh\_pretrig[2:0]

Header41 add header41\_[14] layer\_trig\_en

#### New Counters:

Inserted 2 counters after counter at SubAdr[8]

SubAdr[9]CLCT: CLCT0 passed hit thresh but failed pid thresh after drift

SubAdr[10]CLCT: CLCT0 passed hit thresh but failed pid thresh after drift

Shifts all other counter addresses up by 2, i.e. old counter at SubAdr[9] moved to [11]

Change CLCT Processing Algorithm at bx11 to also require  $\text{pid} \geq \text{pid\_thresh\_postdrift}$

#### Version 06/03/2008

Modifies global\_reset and ttc\_resync behavior

Adds ability to send active feb flag to DMB at tmb alct\*clct matching, retains ability to send at pre-trig

Overlays ALCT rx data with normal scope channels to aid alct debugging

(1) Remove Adr A8[12] alct\_raw\_sync, wasn't being used

(2) Add temporary alct structure error counters [48]-[52]

(3) Add Adr D0[6] cnt\_clear\_on\_resync clears VME counters [0]-[40] on ttc\_resync, default=0

(4) Add Adr D0[7] hdr\_clear\_on\_resync clears header counters [41]-[47] on ttc\_resync, default=1

- (5) Update MPC frame format doc (reflects changes to 5/12/08 firmware)
- (6) Added a startup state to the readout state machine to wait 1bx for buf\_q\_empty to update after a reset (prevents machine from resuming a readout that was in progress at the time of a ttc\_resync)
- (7) Add perr\_reset (one-shot) to Adr D0[15], removed ttc\_resync perr reset logic
- (8) Block ttc\_resync from clearing resync event counter, requires vme-clear
- (9) Adr2A[3] change ccb\_status\_oe default from 1 to 0, turns off backplane drivers to ccb

Added write-only bits to parallel non-decoded ccb commands:

Adr2A [12] vme\_evcntres Event counter reset || ccb\_evcntres

Adr2A[13] vme\_bcntres Bunch crossing reset || ccb\_bcntres

Adr2A14] vme\_bx0 Bx0 signal || ccb\_bx0

- (10) Adr28[12] now contains global\_reset\_en=1 to enable resets on DLL lock-lost
- (11) Header08[14] now contains clock\_lock\_lost
- (12) AdrAC[14]=active\_feb\_src, 0=pretrig, 1=at tmr matching
- (13) AdrB0[7:3]=clctf[4:0] active cfcb list at tmr matching
- (14) Header23[4:0] active feb list is stored either at pretrig time or tmr match, depending active\_feb\_src
- (15) Header23[14] now contains active\_feb\_src bit
- (16) Header29[14] now contains hs\_layer\_trig (moved from header23[14])
- (17) AdrCE[15]=scp\_ch\_overlay, 0=normal scope channels, 1=use debugging channel overlay

Current overlay assignments:

scp\_ch[71:0] = normal

scp\_ch[128:72] = scp\_alct\_rx[55:0]

```

assign  scp_alct_rx[0]          = alct_active_feb_flag;
assign  scp_alct_rx[1]          = alct_first_valid;
assign  scp_alct_rx[2]          = alct_first_amu;
assign  scp_alct_rx[4:3]         = alct_first_quality[1:0];
assign  scp_alct_rx[11:5]        = alct_first_key[6:0];
assign  scp_alct_rx[12]          = alct_second_valid;
assign  scp_alct_rx[13]          = alct_second_amu;
assign  scp_alct_rx[15:14]        = alct_second_quality[1:0];
assign  scp_alct_rx[22:16]        = alct_second_key[6:0];
assign  scp_alct_rx[27:23]        = alct_bxn[4:0];
assign  scp_alct_rx[28]           = #alct_wr_fifo;
assign  scp_alct_rx[29]           = alct_first_frame;
```

```
assign  scp_alct_rx[43:30]      = alct_daq_data[13:0];
assign  scp_alct_rx[44]         = alct_lct_special;
assign  scp_alct_rx[45]         = alct_ddu_special;
assign  scp_alct_rx[46]         = alct_last_frame;
assign  scp_alct_rx[48:47]       = alct_seq_status[1:0];
assign  scp_alct_rx[50:49]       = alct_seu_status[1:0];
assign  scp_alct_rx[54:51]       = alct_reserved_out[3:0];
assign      scp_alct_rx[55]       = alct_cfg_done;
```

Version 05/23/2008

- (1) Adr B0[15:14] Add clock\_lock\_lost and sync\_er

Version 05/12/2008

- (1) mpc alct\_bx0 and clct\_bx0 signals now bypass mpc\_tx\_delay  
(2) Note: Adr86[13] default=0 uses ttc\_bx0, set it to 1 to use local bxn counter instead  
    Adr86[14] default=0 enables bx0 to mpc continuously, 1 blanks mpc frames unless triggering  
(3) Adr CA[8] default changed to 1 to enable using reserved[3] signal from alct as alct\_bx0  
(4) Adr90[15:14] now contains bx0 injector one-shots

Version 05/01/2008

- (1) All scope channels replaced, see Scope Channel Assignments [p50](#)  
(2) Header11 CLCT counter was behind by 1 event, fixed.  
(3) Header22 Trigger source for alct\*clct matching is set even if match mode is off, fixed.  
(4) Header28/29/30 ALCT data was latched n-bx early, leaving empty frames, fixed.

Version 04/29/2008

- (1) ALCT signal reserved\_out[3] (alct-to-tmb) is now alct\_bx0  
  
(2) Adr 68[02] renamed match\_pat\_trig\_en to alct\_match\_trig\_en  
  
(3) Adr AC[5] hdr\_wr\_continuous should be set to 0 unless using l1a\_allow\_notmb=1 mode  
  
(4) Adr AC[14] removed allow\_pretrig\_noflush bit  
  
(5) Adr AE[11:0] sequencer state shortened from [14:0]  
  
(6) Adr B2[7:4] Renamed clct\_width to clct\_window

(7) Adr BA[15:8] Now contains rpc bxn differences moved from Adr C4

(8) Adr C4 renamed to ADR\_RPC\_TBINS

Adr C4 added rpc tbins, tbins before pre-trigger, and rpc\_decouple [=0 to copy cfeb tbins]

(9) Adr CA[] new name ADR\_BX0\_DELAY, all new signals for bx0\_delay and bx0 source

(10) Adr D0[8] now contains counter lower-half / upper-half mux bit cnt\_adr\_lsb

Adr D0[14:9] now contains counter sub-address cnt\_adr[5:0]

Adr D0 Event counters replaced with new names and new sub-address channel numbers

(11) Adr F0[15:8] = clct\_throttle[7:0], default=0

(12) Adr F4[0]=clct\_blankng=1 (new default), prevented from setting to 0 unless lla\_allow\_notmb=1 or  
tmb\_alct\_only=1

(13) Header21[14:11] Renamed clct\_width to clct\_window

(14) Header36 replaced to display rpc\_tbins and rpc\_pretrig, affects event-size calculation software,  
rpc\_exists[1:0] deleted.

(15) Header41 now contains the enabled TMB matching modes

#### Version 02/5/2008

Added parity checking to cfeb and rpc raw hits RAMs for SEU detection

Added parity error bits to header27

Add drift\_delay to header29

Add alct pretrig window position to header28

#### Version 01/24/2008

Replaced entire L1A logic.

Replaced 8-buffer system with 2048 buffers.

Replaced readout stack with event queue.

Replaced lct\_quality.

Several VME addresses have changed:

(1) Adr AC[4] is now wr\_buf\_autoclr (formerly clct\_turbo).

Adr AC[5] 1=allow continuous header buffer writing for invalid triggers

Previously an unused bit. Default remains 0 until new trigger logic is ready.

(2) New buffer status signals now occupy Adrs 9E,A0,A2,A4,A6.

ADR\_BUF\_STAT0=9E

ADR\_BUF\_STAT1=A0

ADR\_BUF\_STAT2=A2

ADR\_BUF\_STAT3=A4

ADR\_BUF\_STAT4=A6

Old Adr A2 (alctfifo1) moved to A8 (old A8 was empty)

Old Adr A4 (alctfifo2) moved to AA (old AA was empty)

Old Adr A6[5:0] adjcfb\_dist[5:0] moved to F4[14:9]

(3) Adr 72[13] is now fifo\_no\_raw\_hits [1=do not wait to store raw hits. A no\_daq mode.]

(4) Adr 74[15:13] is now l1a\_internal\_dly[2:0] (mostly for use by the simulator)

(5) Adr AE[14:11] signal names changed for buffer status

(6) Adrs B0, 78, 7A contain new CLCT internal format

(7) Header04[13] is now buf\_q\_ovf\_err, formerly stack\_ovf\_latch

Header05[14] is now buf\_stalled, formerly buf\_full

Header37,38,39, 40 changed for buffer status [some assignments are probably temporary]

Header25,26,27 contain new CLCT internal format

(8) Scope channels replaced

(9) Counters 1A, 1C, 1E changed, now count debug signal presence instead of time-outs

#### Version 10/11/2007

(1) CLCT raw hits CRC now stops at the frame before the DE0F marker due to DDUs failure to include the marker.

(2) ALCT raw hits CRC check stops at the frame before the DE0D marker, same reason.

#### Version 9/14/2007

(1) Header bug fixes in readout counter and lct-duplication flags

(2) New no-alct VME counter, channel 32/33, shifts subsequent channel numbers up 2

(3) ALCT DDR transmitter constraints minimize routing delays between alct\_rx\_clock and main clock.

#### **Version 9/10/2007**

(1) New raw hits readout header+trailer format replaces all previous header field assignments.

(2) New VME counters, channels 32 to 4C.

#### **Version 7/10/2007**

(1) Increase tmv.v-sequencer.v handshake time-out from 8bx to 15bx to prevent late alct\*clct matches from being counted as discarded events when using higher than normal clct\_width values.

(2) Modify pre-trigger state machine to wait for alct\*clct matching (or clct-only) before re-arming for the next pre-trigger event to prevent writing current event to wrong header buffer when using higher than normal clct\_width values.

(3) Modify pre-trigger state machine to wait for active\_feb signal to return to 0 before the next pre-trigger event to avoid re-triggering on same event when using longer than normal triad\_persistence.

## **Version 7/05/2007**

(1) Pattern-finder key layer shifted from ly3 back to ly2.

Ly3 pattern templates were flipped top-to-bottom to shift key layer to ly2, and flipped left-to-right to preserve bend direction.

(2) Adr A6 adjcfb\_dist[5:0] is now 6-bits instead of 5 to allow dist=32 to span a full cfeb, default value remains 5hs.

(3) Adr F4 dmb\_thresh[3:0] default is now 4 to reduce spurious active feb signals to DMB

(4) CLCT Processing Algorithm description updated for current patterns

## **Version 6/21/2007**

(1) Adr D4 bit 11 now contains wr\_usr\_jtag\_dis.

When wr\_usr\_jtag\_dis=1, write access to register adr\_usr\_jtag is blocked.

This allows parallel writes to jtag chains for selected alcts.

Adr 10 bit 14 indicates the state of wr\_usr\_jtag\_dis.

(2) Adrs A0, A8, AA, CA, CC are now obsolete.

Their FFs have been removed, and they read back 0000h.

(3) Adr A6 now contains adjcfb[4:0] with a default value of 5 hstrips.

This replaces the function of mask registers A6, A8, and AA.

If there is n hstrip key on hs 0,1,2,3,4 on CFEBn, with hits  $\geq$  hit\_thresh\_pretrig, then CFEBn-1 will be marked in the active\_feb list for DMB readout.

If there is a hstrip key on hs 31,30,29,28,27 on CFEBn, with hits  $\geq$  hit\_thresh\_pretrig, then CFEBn+1 will be marked in the active\_feb list for DMB readout.

(4) Adr 6C, layer\_trig\_dly has been removed.

(5) Header05[12] now contains trigger source vector bit [8] (layer trigger)

Header05[13] hsds bit removed.

(6) Header16[14:11] now contains pid\_thresh[3:0] instead of ds\_thresh[2:0].

(7) References to hs\_thresh[2:0] have been changed to hit\_thresh\_pretrig[2:0].

References to ds\_thresh[2:0] have been removed.

(8) Adr 70, ds\_thresh[2:0] has been removed.

(9) Pattern ID numbers have been shifted from 0-to-8 to 2-to-10.

Pattern ID=1 now indicates a layer-trigger event.

Pattern ID=0 now indicates no pattern matches found.

(10) Adr F4, clct\_blankng=1 is the new default value