

Exceptions are mechanisms for gracefully recovering from a variety of unexpected situations in your code.

Something unexpected or abnormal has happened (usually during the normal execution of a program)

Without handling the program terminates. it prints the exceptions and quits.

We can provide exception handling routines.

Without these, JVM is going to handle the exception. Stop.

CATCH

TRY

To catch an exception we need to be watching for an exception to be thrown.

We watch using try blocks