

Max Jin Mohit Bawa Gregoire Messmer Peter Dang Victor Ma

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U of T Aerospace Team

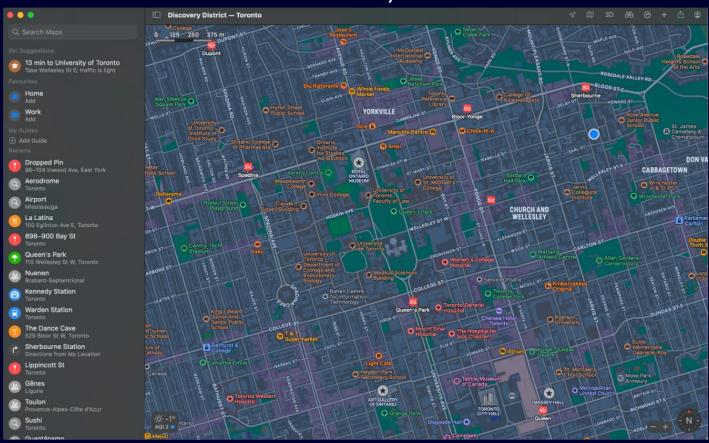


Partner

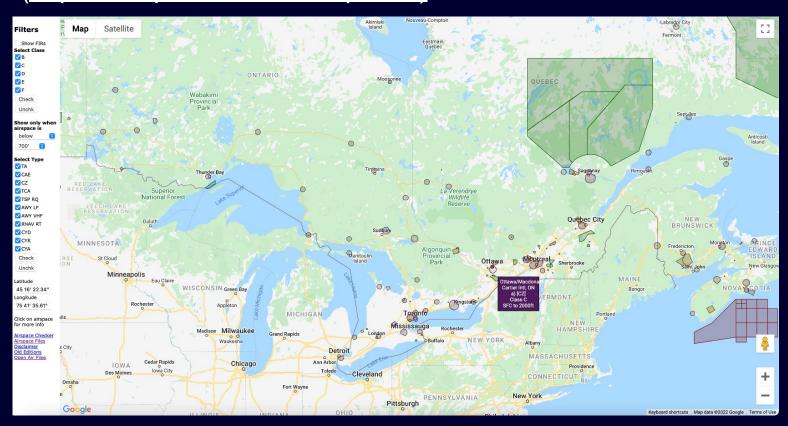
We partnered with the U of T Aerospace Team, in particular the Unmanned Aerial Systems division which develops drones.

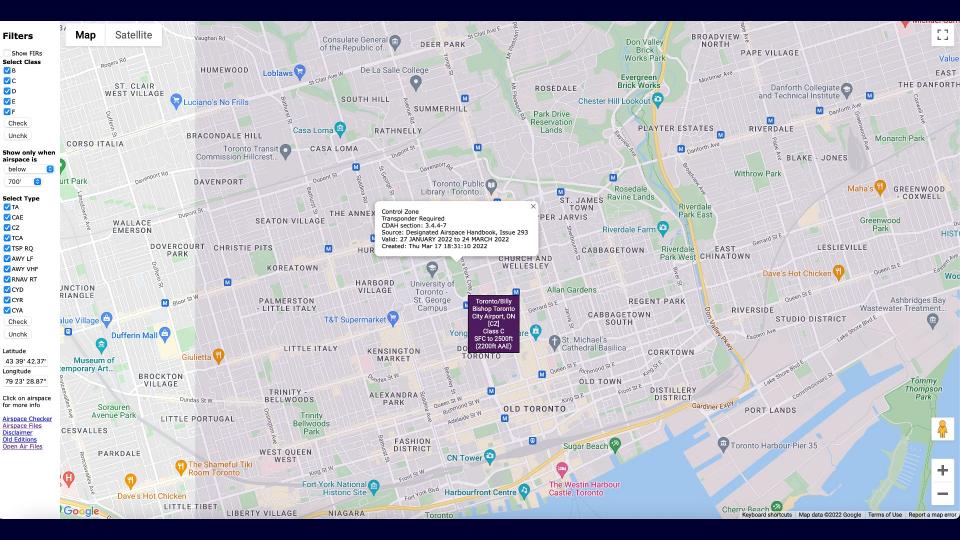


1. Open Google Maps and 2. find a site (Queens Parks)

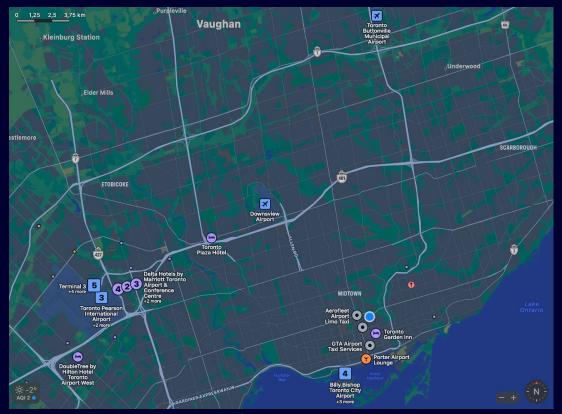


3. Find the airspace class (https://airspace.canadarasp.com)



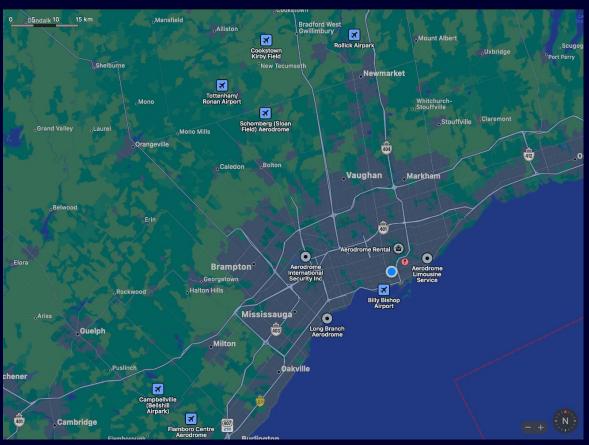


4. Look for nearby airports



(Have to distinguish real airports from anything with airport in its name)

And nearby aerodromes



5. Look for emergency contacts

6. Look up the weather



7. Make a site survey



Specifications

- Able to be brought out to the field (offline)
- Extract/display
 aerodrome, airspace
 and weather
 information for a site
- Log flight and drone information
- View upcoming and past flights



Our solution

We created a desktop application which consists of an intuitive navigation bar and 4 pages:

Upcoming Flights: displays upcoming flight information

Site Planner: user can place markers and draw shapes on a map which displays local weather and aerodrome/airspace information

Add Flight: for entering information for a future flight

Flight History: displays past flight logs

Demo

Technical Discussion

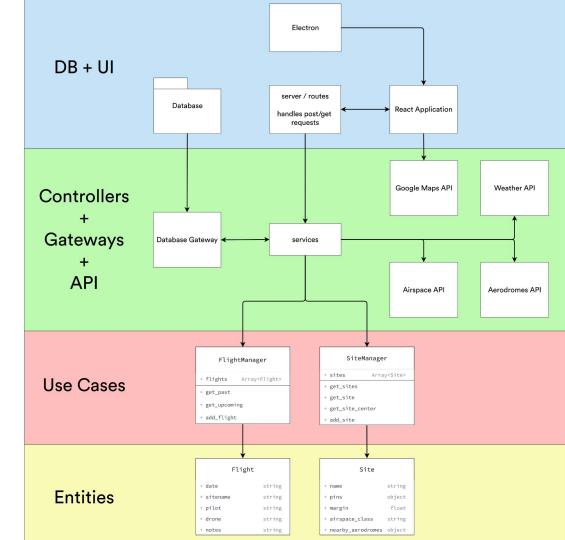
Frameworks:

Frontend



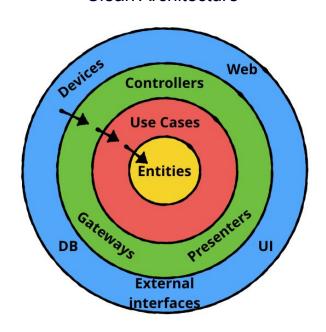
Backend

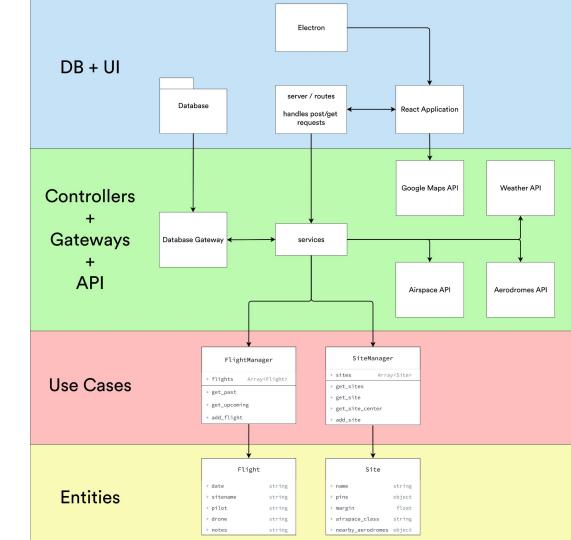




Technical Discussion

Clean Architecture

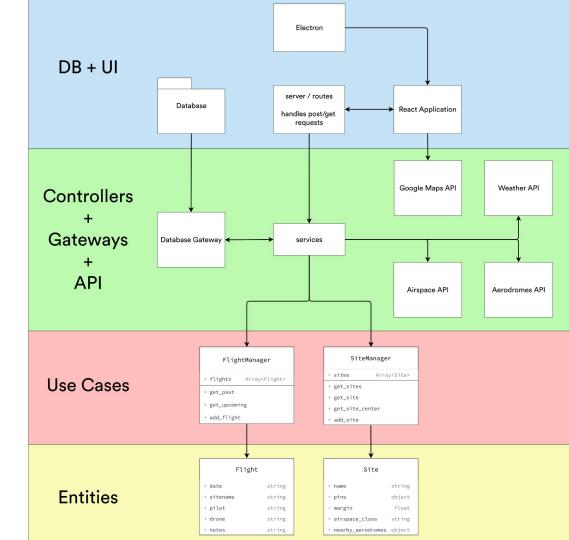




Technical Discussion

Useful Ideologies and Design Patterns

- Dependency Rule
 - o Benefits:
 - Easy Testing
 - Easy Debugging
 - Readable code
- Facade
 - Frontend interacts with a very simple API
 - Hides Complexity
 - o Easy to use



Process - Workflow

 Establish a clear description of the application's goals and define priorities for features

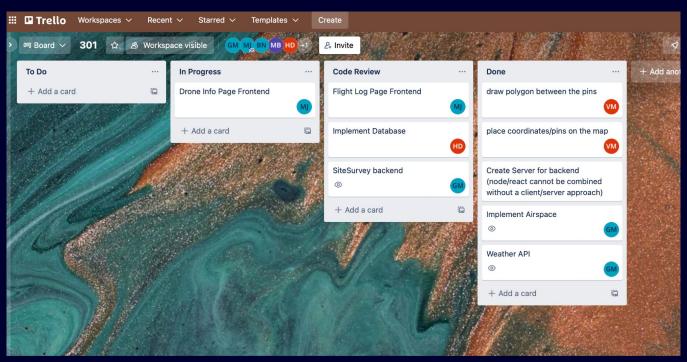
2. Roles assignation "frontend" team

3. Meetings schedule \longrightarrow Too flexible

Process - Trello

4. Trello →

Simple workflow for precise tasks assignment and completion



Process - CI/CD

5. CI/CD

CI: Automated testing to ensure that new code pushed to main branch doesn't break the application

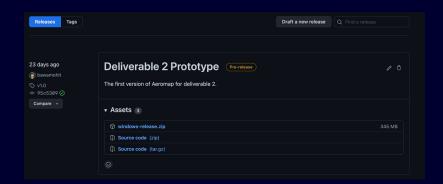
CD: packaging the application in a executable file (ideally, missing at the moment)

```
35 lines (28 sloc) 694 Bytes
name: Node.is CI
   push:
     branches: [ main ]
   pull request:
     branches: [ main ]
 jobs:
   build-backend:
    runs-on: ubuntu-latest
      - uses: actions/checkout@v2
       - name: Use Node.is v16
        uses: actions/setup-node@v2
          node-version: "16.x"
       - name: Install dependencies
        run: cd aeromap/server && npm install
   test-backend:
    runs-on: ubuntu-latest
     needs: [build-backend]
     steps:
      - uses: actions/checkout@v2
      - name: Use Node.js v16
        uses: actions/setup-node@v2
        with:
          node-version: "16.x"
       - name: Run tests
        run: cd aeromap/server && npm run test
```

Accessing the application

 Repository made available to the partner for code access

- GitHub release so that the user can directly download the package containing the executable (windows .exe file)
- Meeting with the partner for explanations related to application installation and usage
- Provide a brief instruction guide for both application setup and usage



How did we work together?

We split into 2 teams: the frontend team and the backend team

- Each team had 3 members in the beginning
- Eventually each team has 2 core members, and 2 members were switching back and forth to connect the 2 components

Our main method of communication to set meetings and talk to each other is a Discord server, with a channel for each team

What did we change midway?

Originally, for simplicity, our frontend folder just imports and uses all the backend logic. We realized this isn't ideal so we separated the frontend and backend and communicate between them using a server.

The backend team had trouble communicating and knowing their tasks, so Max stepped up and used Agile methodology to assign everyone weekly tasks.

Individual Contributions

Max: UI

Mohit: Backend Architecture, Connecting Frontend to Backend

Gregoire: Backend Design, Weather Controller (API), Airspace API,

Entities (Airspace, AirspaceLoader, geometry package, map package, util package)

Peter: Backend Architecture, Server, Database, Aerodrome API

Victor: Maps API, Development of map UI