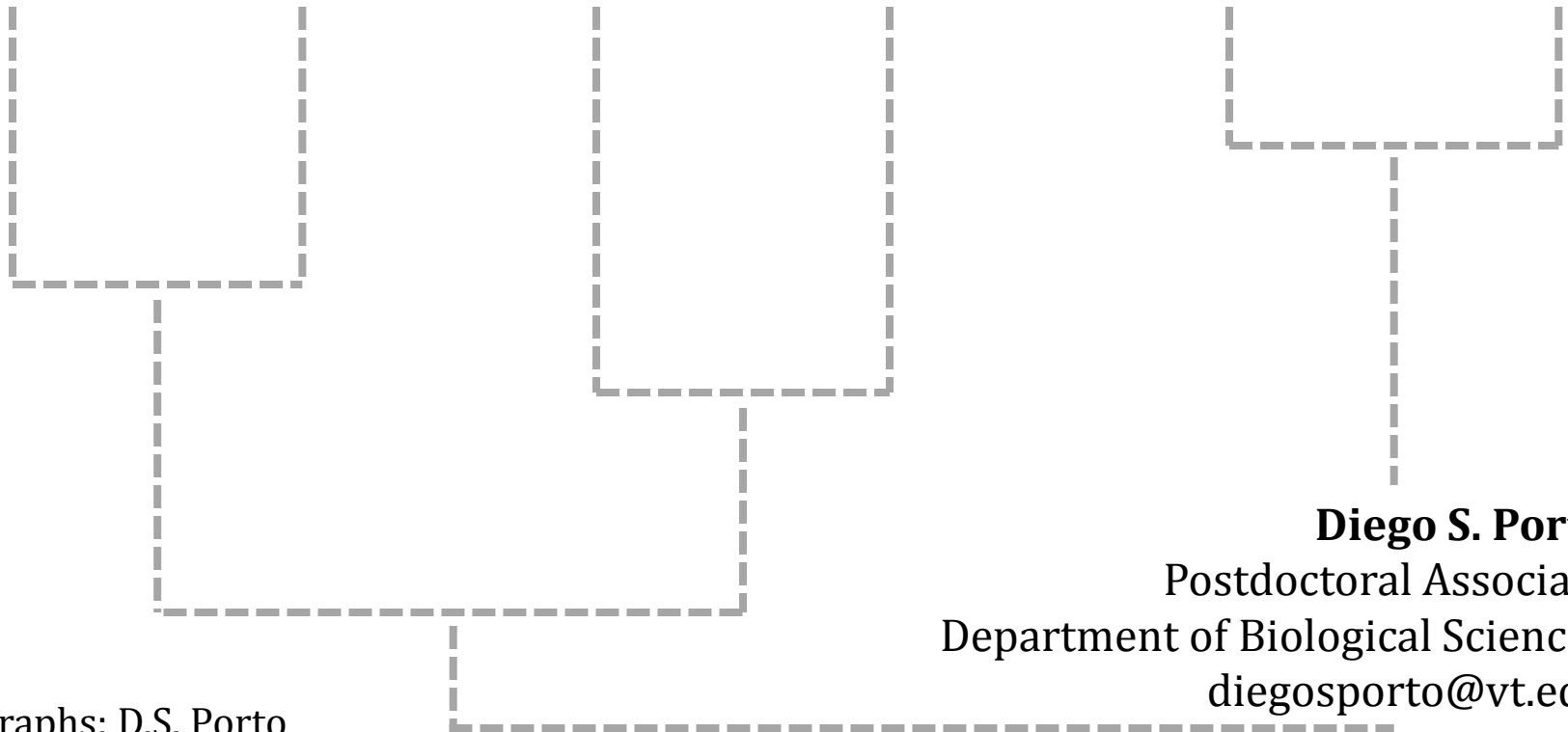


“Advanced” Topics in Morphological Evolution



Photographs: D.S. Porto

Diego S. Porto
Postdoctoral Associate
Department of Biological Sciences
diegosporto@vt.edu

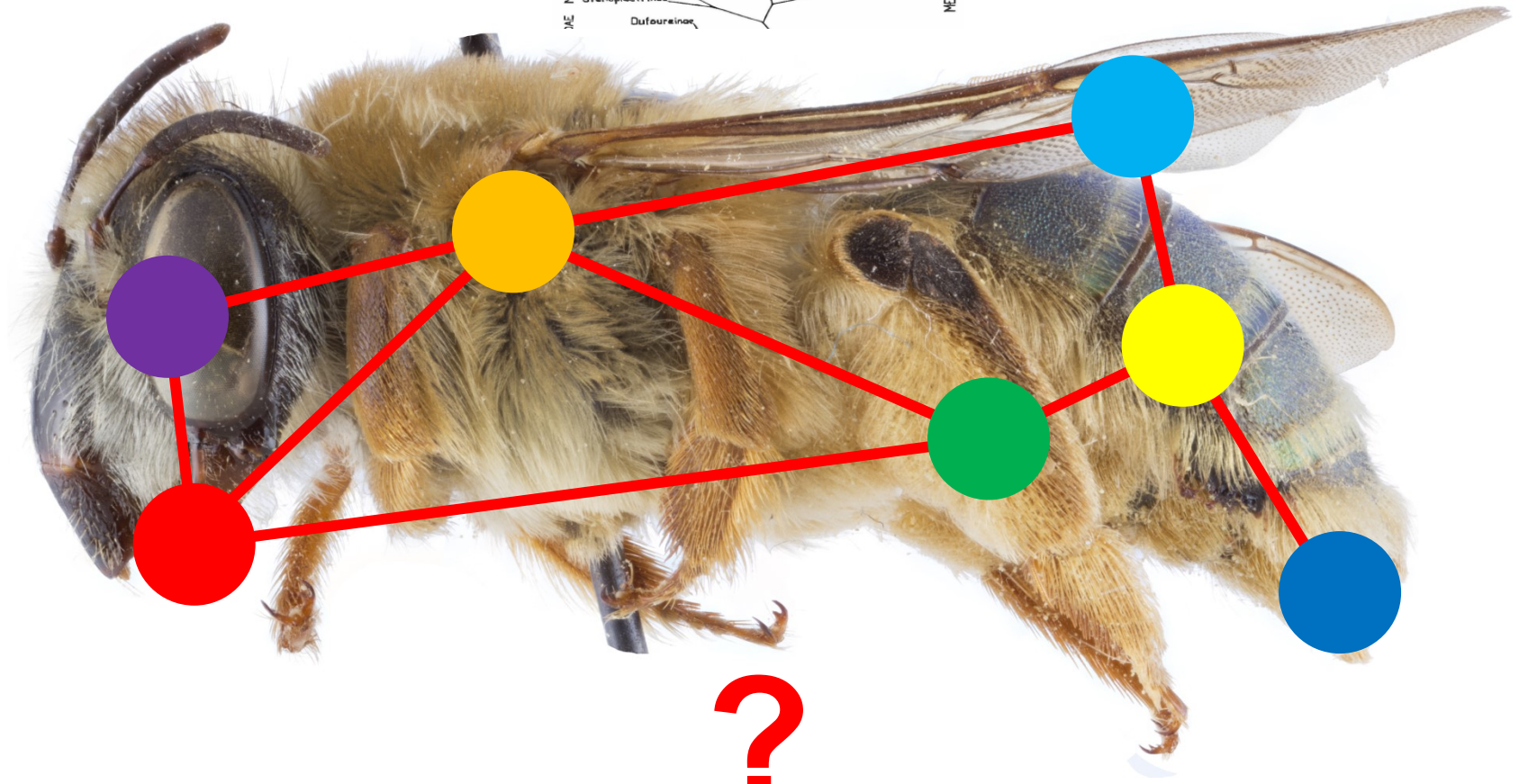
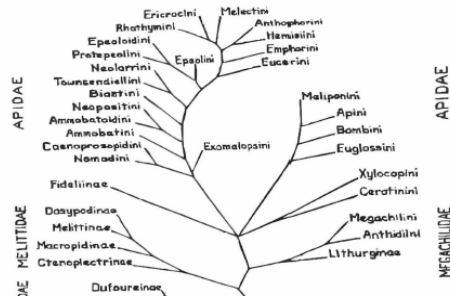
What my interests are?



Photograph: E.A.B. Almeida

Oxaea flavescens Klug, 1807

What my interests are?



Photograph: E.A.B. Almeida

Oxaea flavescens Klug, 1807

Overview

1. Morphological data in Bayesian analyses.
2. Extensions and additions to Mk model.
3. Exploiting the Bayesian "machinery" to answer questions about morphological evolution.

Morphological data in Bayesian analyses

Particulars of morphological data

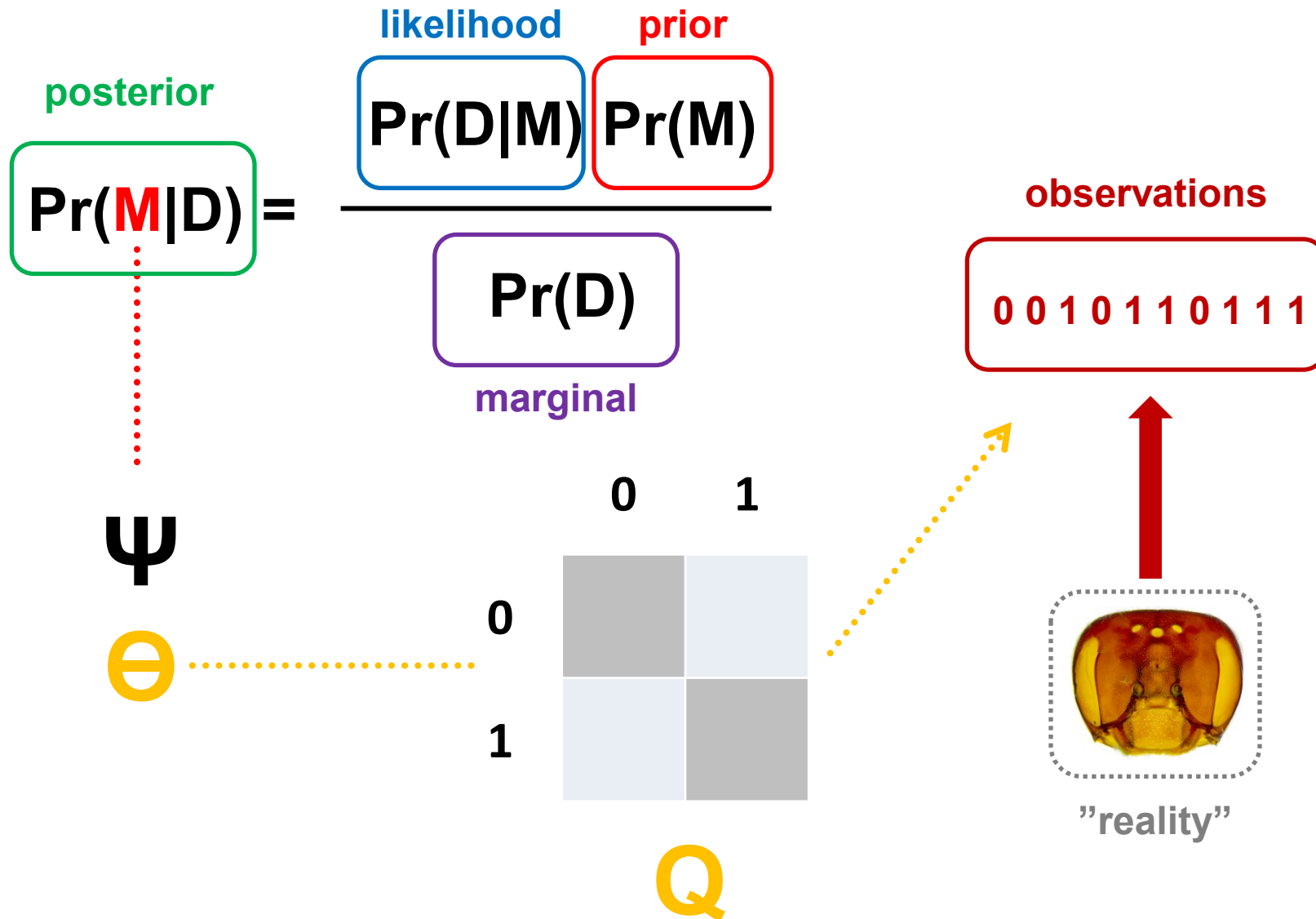
DNA:

1. Only 4 bases
2. Meaning across sites
3. Homology: alignment
4. Discrete

Morphology:

1. N states
2. No meaning across chars
3. Homology: expertise
- 4.1. Discrete:
 - binary/multistate
 - absence/presence
 - qualities
- 4.2. Continuous:
 - raw/ratios

The "pieces" of a Bayesian analysis



Bayesian Inference X Parsimony

Bayesian Inference:

1. Expected # substitutions
2. Shared branch lengths
3. Invariable sites
4. Posterior sample of trees
5. Posterior probability

Parsimony:

1. Minimum # changes
2. Individual branch lengths
3. Only variable characters
4. Most parsimonious tree
5. Bootstrap/Bremer

Mk model: instantaneous ratematrix (Q)

JC69

	A	C	G	T
A	-3β	β	β	β
C	β	-3β	β	β
G	β	β	-3β	β
T	β	β	β	-3β

Mk (Lewis 2001)

	0	1	...	k
0	$1 - k$	1	...	1
1	1	$1 - k$...	1
\vdots	\vdots	\vdots	$1 - k$	\vdots
k	1	1	...	$1 - k$

Mk model: assumptions

Assumptions of JC69:

1. All **substitutions** equally likely
2. **Base** frequencies equal
3. Every **site** has equal probability of **substitution**
4. Process is constant through time
5. **Sites** are independent of each other
6. **Substitution** is Markovian (memoryless)
7. All **sites** have the same evolutionary history

Mk model: assumptions

Assumptions of Mk:

1. All **changes** equally likely
2. **State** frequencies equal
3. Every **character** has equal probability of **change**
4. Process is constant through time
5. **Characters** are independent of each other
6. **Change** is Markovian (memoryless)
7. All **chars** have the same evolutionary history
8. Only informative chars are included (usually).

Extensions to Mk model

Mk model: some tweaks we can make

Assumptions of Mk:

1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

Mk model: some tweaks we can make

Assumptions of Mk:

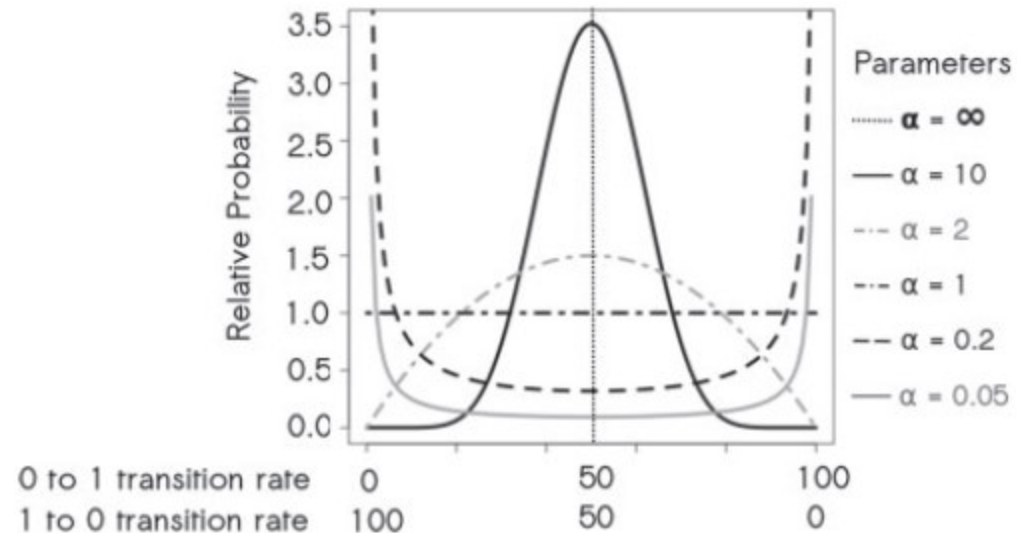
1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

Tweak I: unequal char-state frequencies

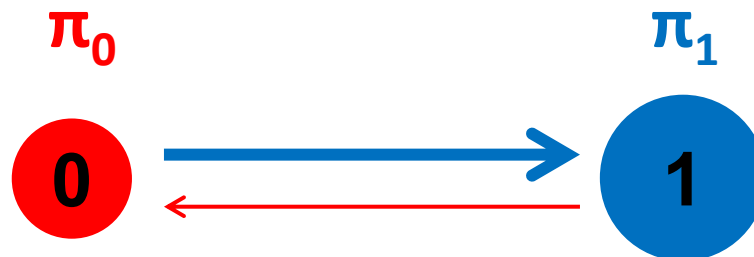
ratematrix (Q)

	0	1
0	$-\mu\pi_0$	$\mu\pi_1$
1	$\mu\pi_0$	$-\mu\pi_1$

Beta distribution



Wright et al. (2016): Syst. Biol. 65: 602-611



Mk model: some tweaks we can make

Assumptions of Mk:

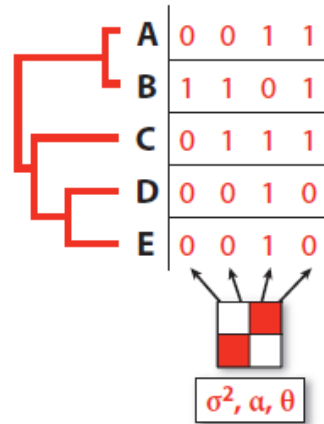
1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

Tweak II: among-character rate var. (ACRV)

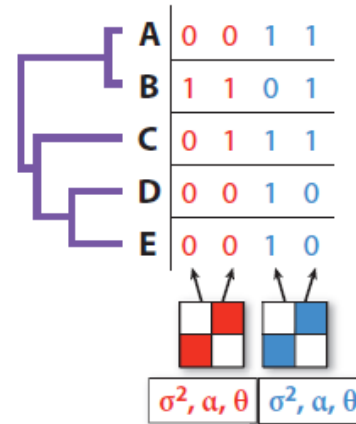
ACRV:

1. Shared or individual
2. More categories
3. Lognormal distribution

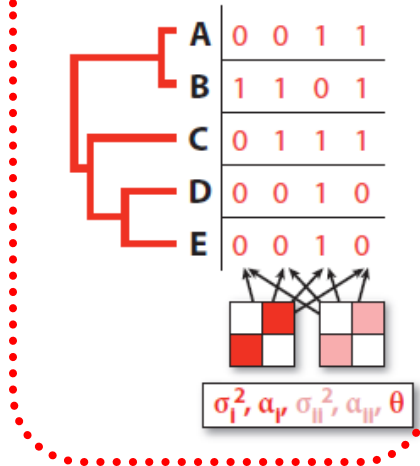
a No heterogeneity



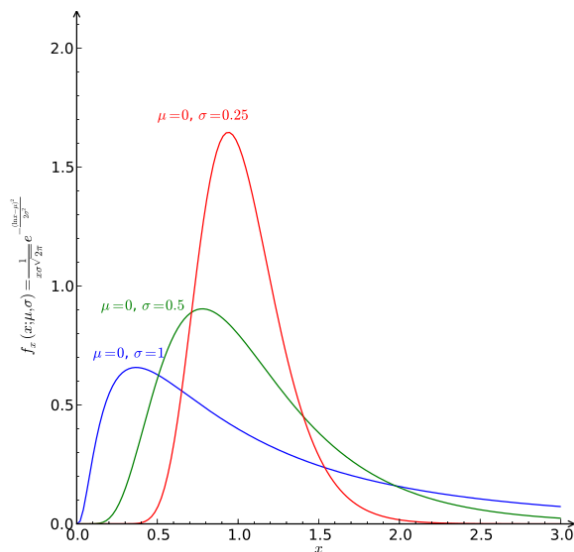
b Partitioning by character



c Discrete gamma

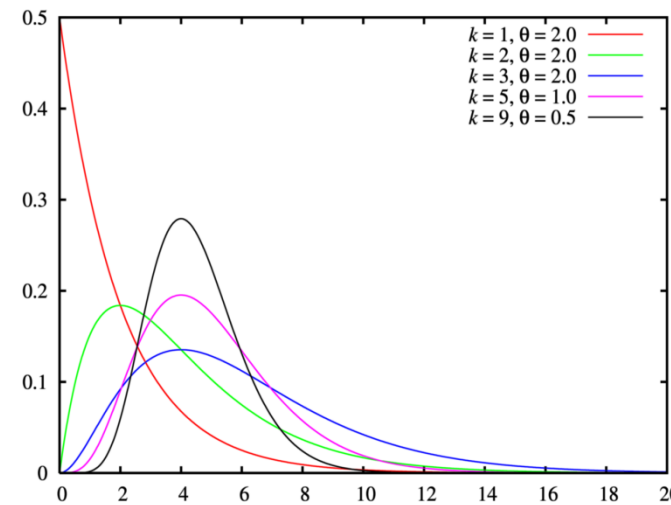


Lognormal distribution



O'Maera (2012): Annu. Rev. Ecol. Evol. Syst. 43: 267-285

Gamma distribution

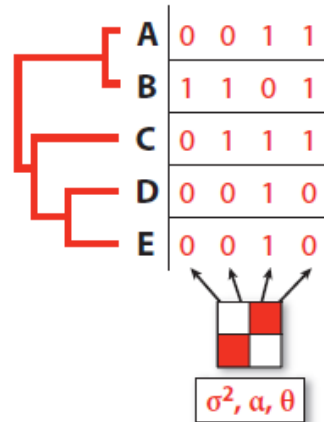


Tweak II: among-partition rate var. (APRV)

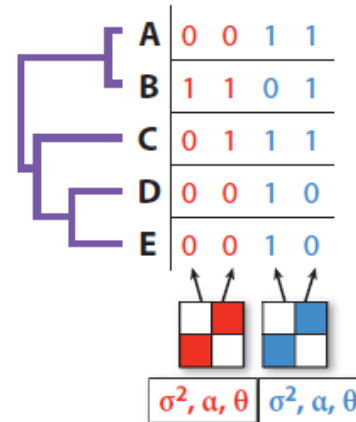
APRV:

1. Rate multipliers
2. Unlinked branch lengths

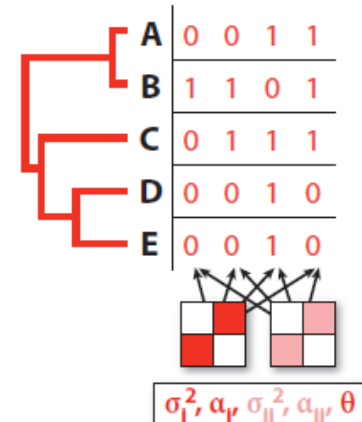
a No heterogeneity



b Partitioning by character

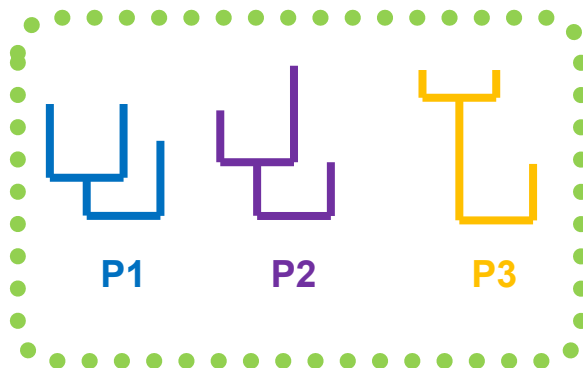


c Discrete gamma



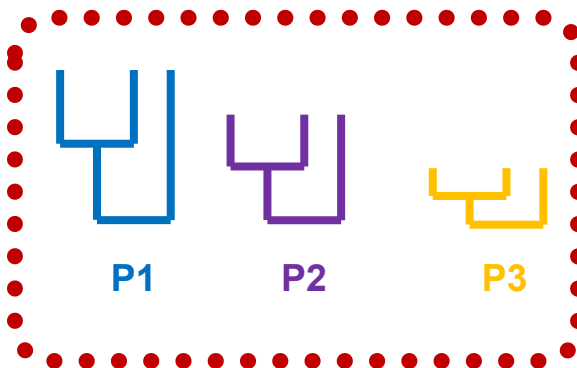
O'Maera (2012): Annu. Rev. Ecol. Evol. Syst. 43: 267-285

unlinked brlens



branch length proportions

rate multipliers



scale all branches

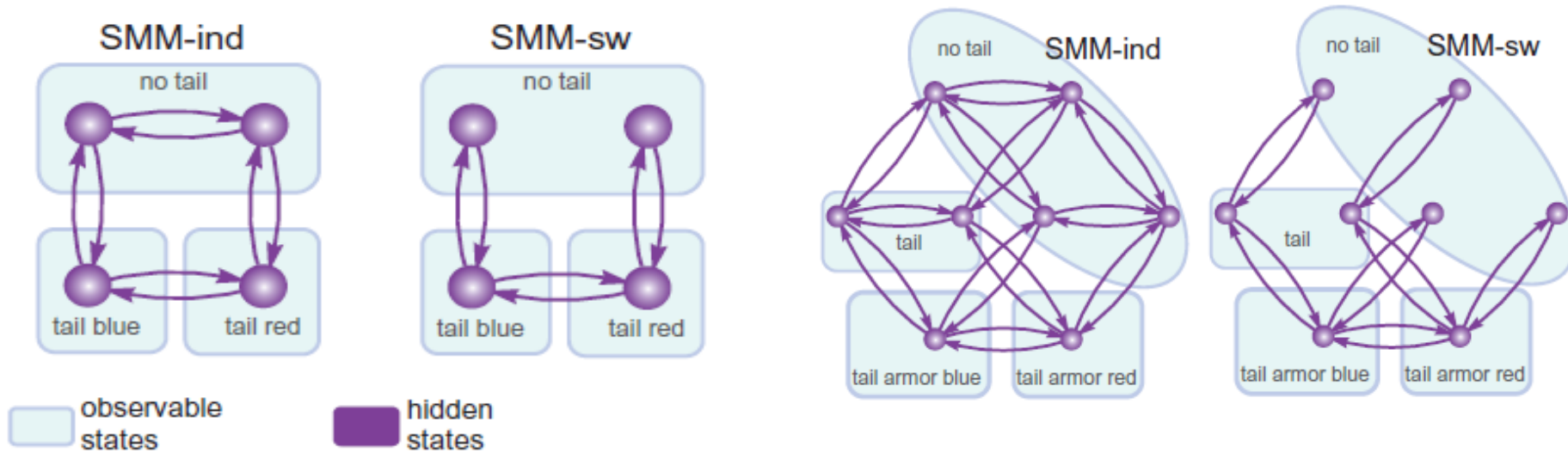
Mk model: some tweaks we can make

Assumptions of Mk:

1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

Tweak III: other Markovian Models

Hidden Markov Model (HMM) + Structured Markov Model (SMM)



2 characters

3 characters

TC	00	01	10	11
00	-	1	1	0
01	1	-	0	1
10	1	0	-	1
11	0	1	1	-

TC	00	01	10	11
00	-	0	1	0
01	0	-	0	1
10	1	0	-	1
11	0	1	1	-

SMM:

1. Correlations
2. Hierarchy

HMM:

1. Visible layer
2. Hidden layer

Mk model: some tweaks we can make

Assumptions of Mk:

1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

Tweak IV: renewal process (and others)

VOL. 195, NO. 2 THE AMERICAN NATURALIST FEBRUARY 2020

SYMPOSIUM

Memory in Trait Macroevolution^{*}

Emma E. Goldberg^{1,†,‡} and Jasmine Foo^{2,†}

1. Department of Ecology, Evolution and Behavior, University of Minnesota, Saint Paul, Minnesota 55108; 2. Department of Mathematics, University of Minnesota, Minneapolis, Minnesota 55455

Submitted November 6, 2018; Accepted April 16, 2019; Electronically published December 27, 2019

Online enhancements: appendix, code.

Goldberg & Foo (2020): Am. Nat. 195: 300-314

1. Renewal process
2. Threshold models
3. Random walk models

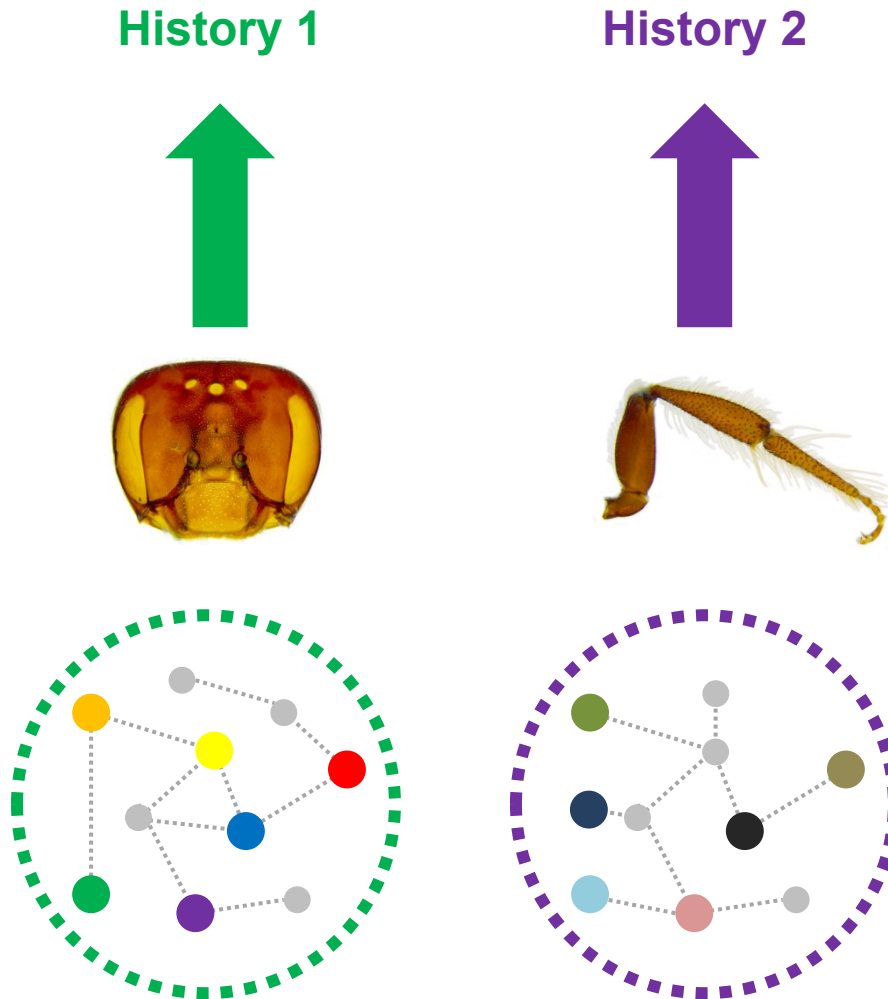
Mk model: some tweaks we can make

Assumptions of Mk:

1. All changes equally likely (exchangeabilities)
2. State frequencies equal (equilibrium freqs.)
3. Every character has equal probability of change
4. Process is constant through time
5. Characters are independent of each other
6. Change is Markovian (memoryless)
7. All chars have the same evolutionary history

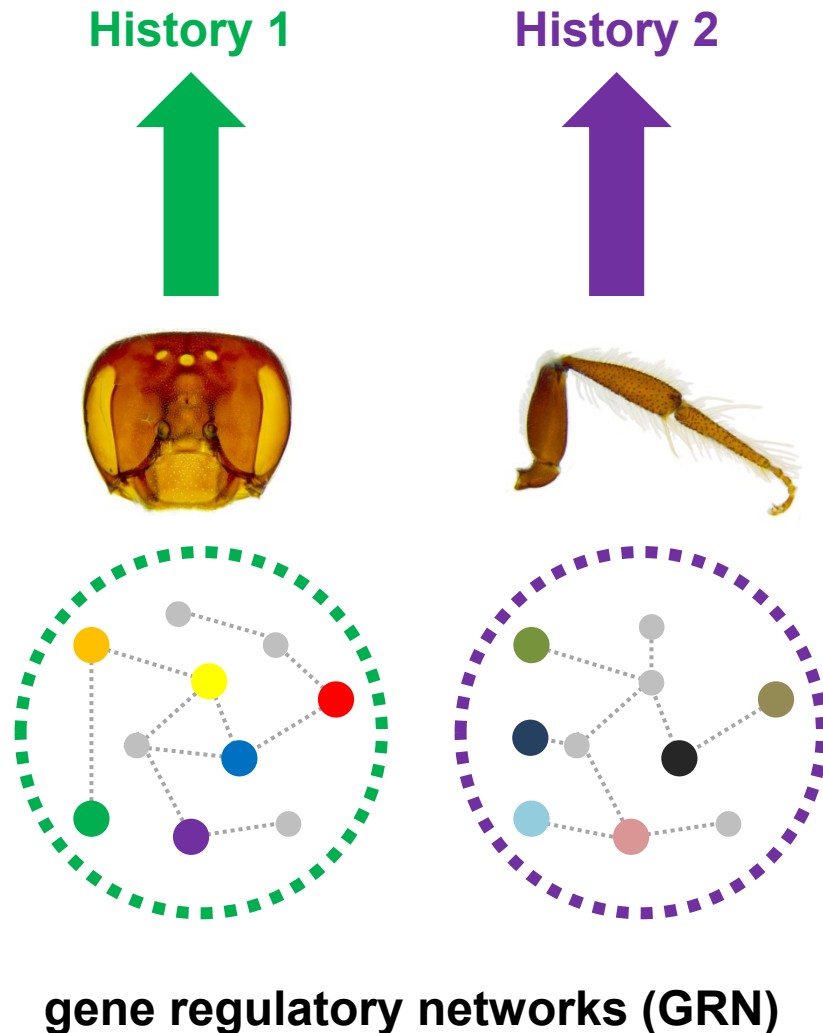
Exploiting the Bayesian “machinery”

Exploiting the Bayesian “machinery”

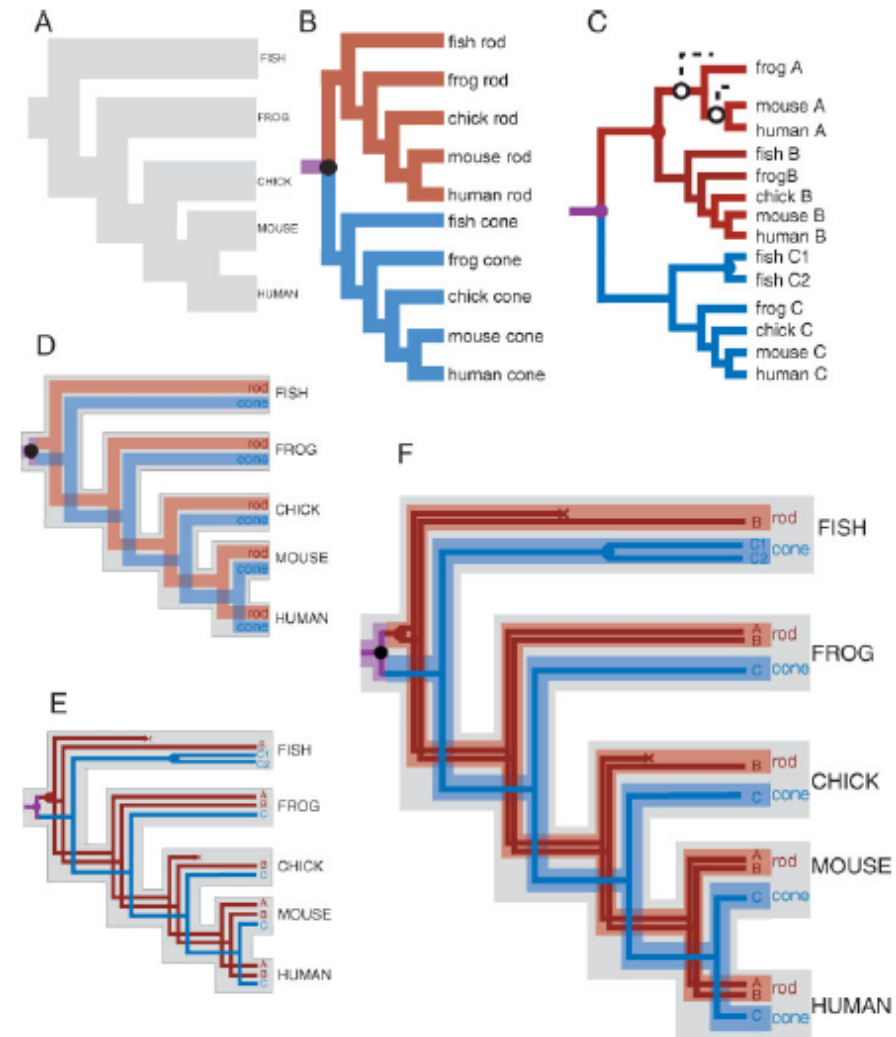


gene regulatory networks (GRN)

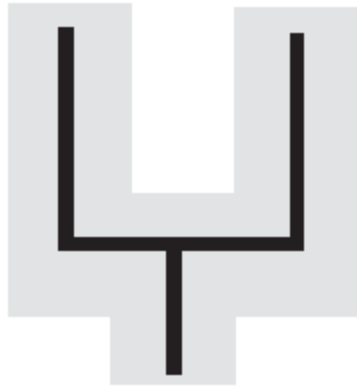
Exploiting the Bayesian "machinery"



evolutionary modules



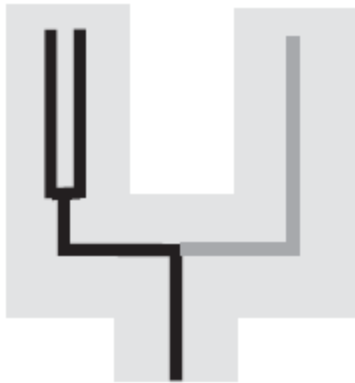
Exploiting the Bayesian “machinery”



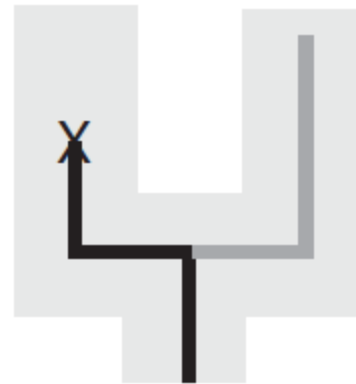
Orthologous
duplication



Incomplete
tracking



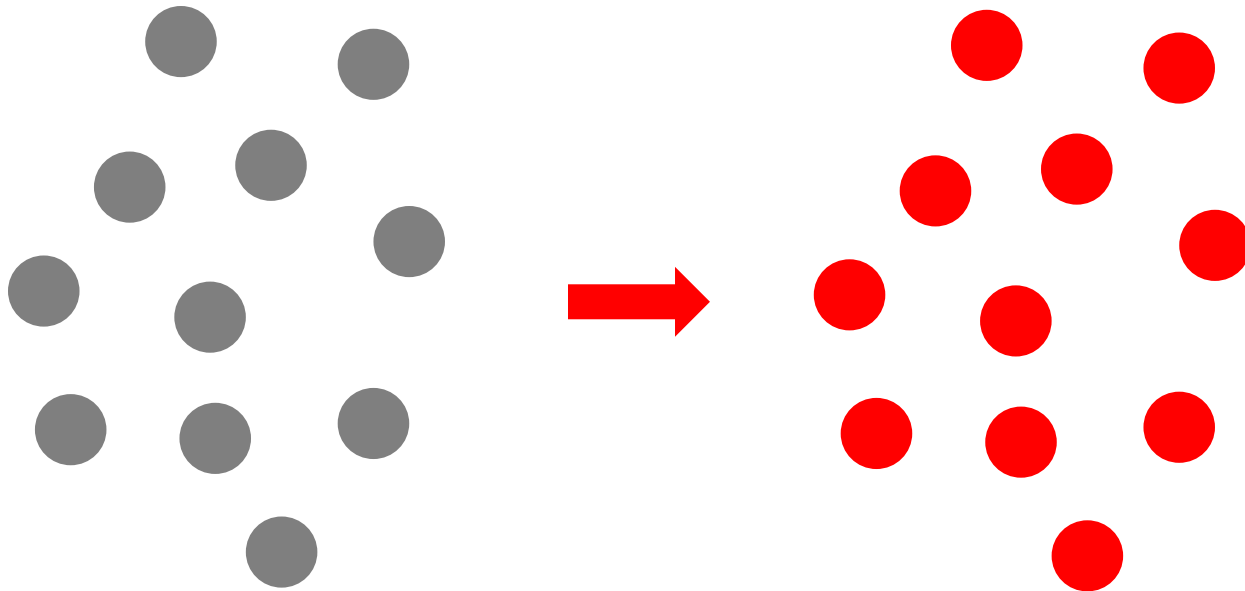
Paralogous
duplication



Loss

Bayesian Machinery: Information Theory

Information Theory: **Entropy** (Shannon 1948)



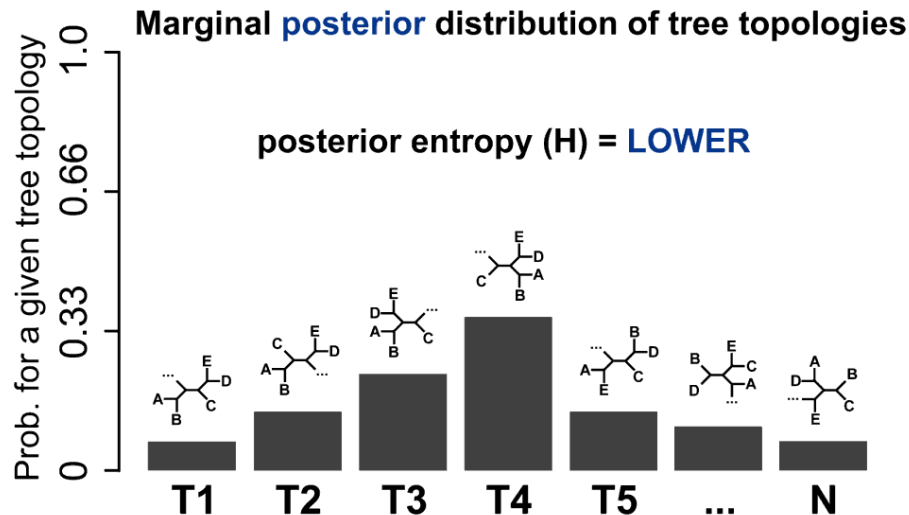
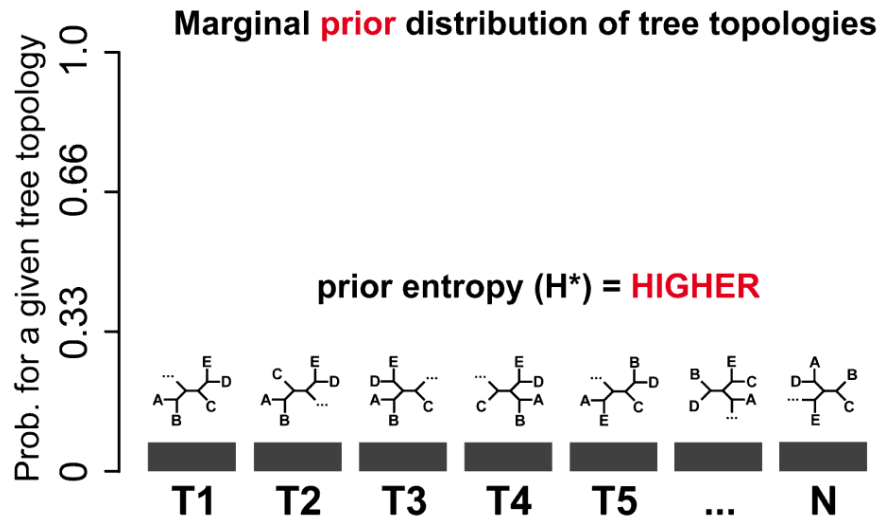
PRIOR

1. more uncertainty
2. higher entropy
3. equiprobable outcomes

POSTERIOR

1. less uncertainty
2. lower entropy
3. unequal probability

Bayesian Phylogenetic Information (BPI)



Information
(Lindley 1953)

$$I = H^* - H$$

PRIOR

+



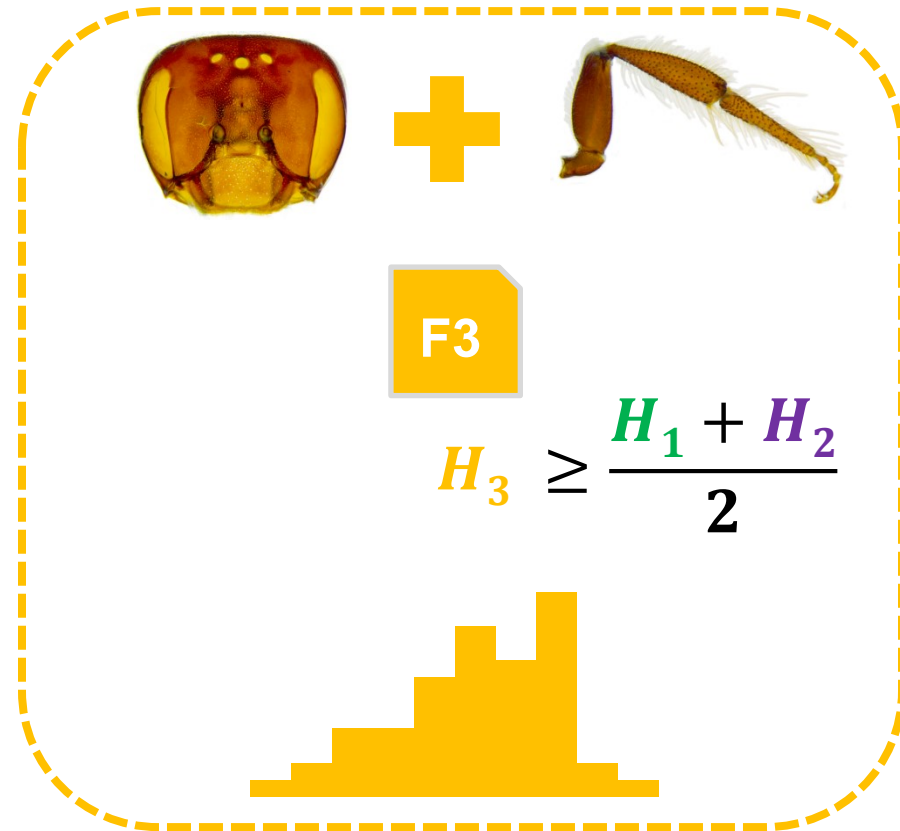
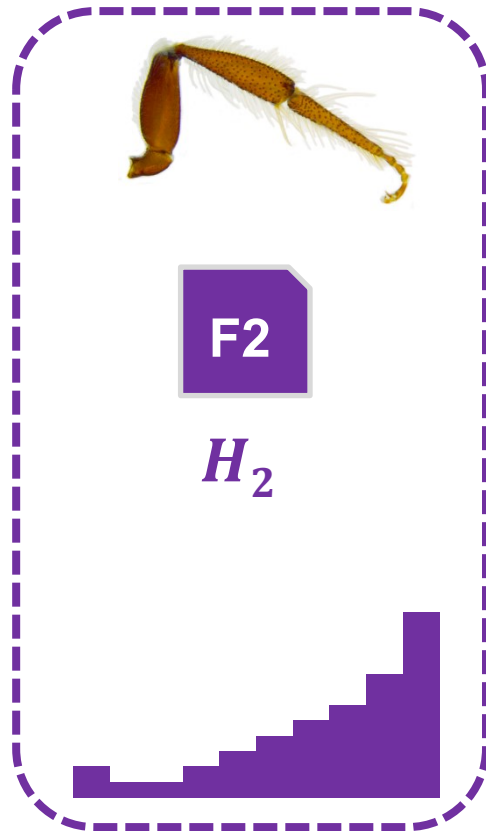
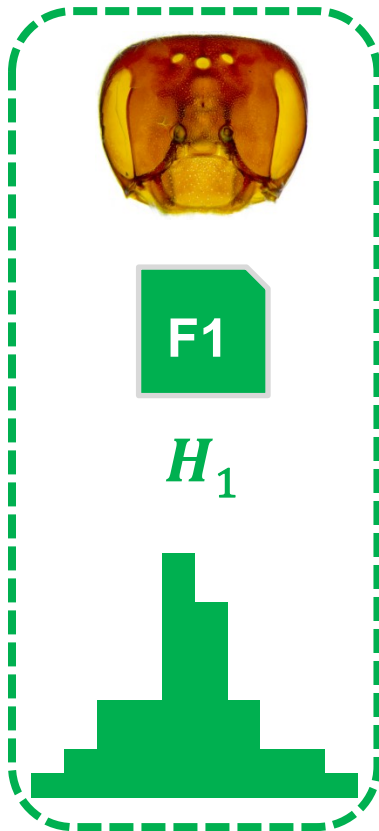
DATA

=

POSTERIOR

Phylogenetic dissonance (= conflict)

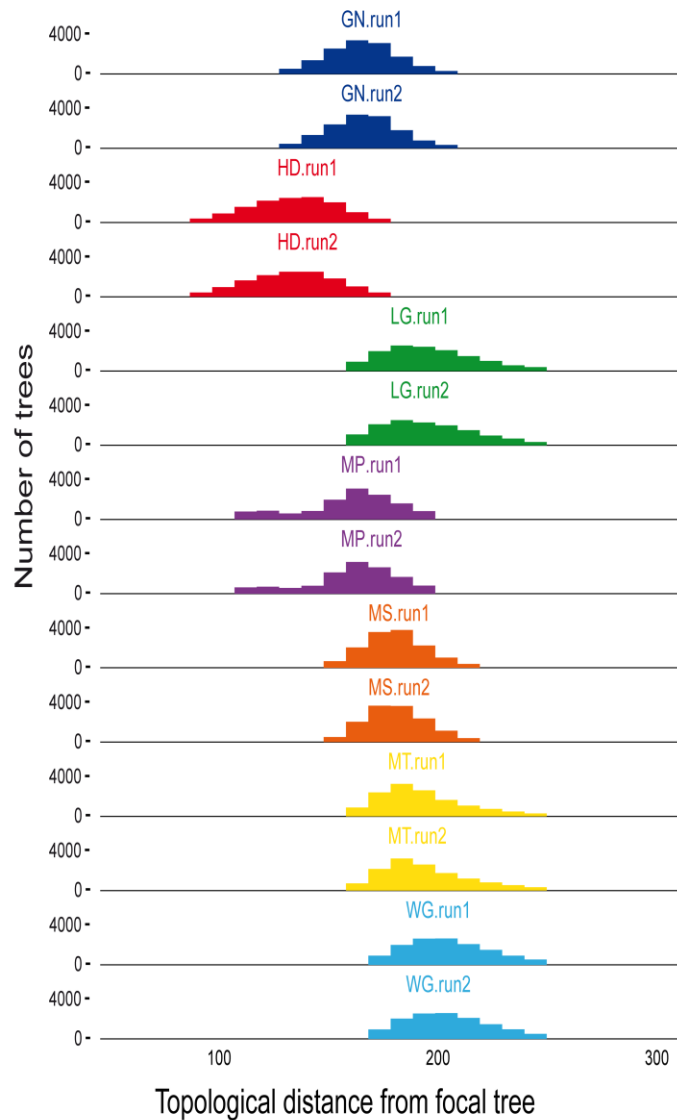
	T1	T2	T3	T4	T5	T6	T7	T8	T9	T10
sp1										
sp2										
sp3										
sp4										



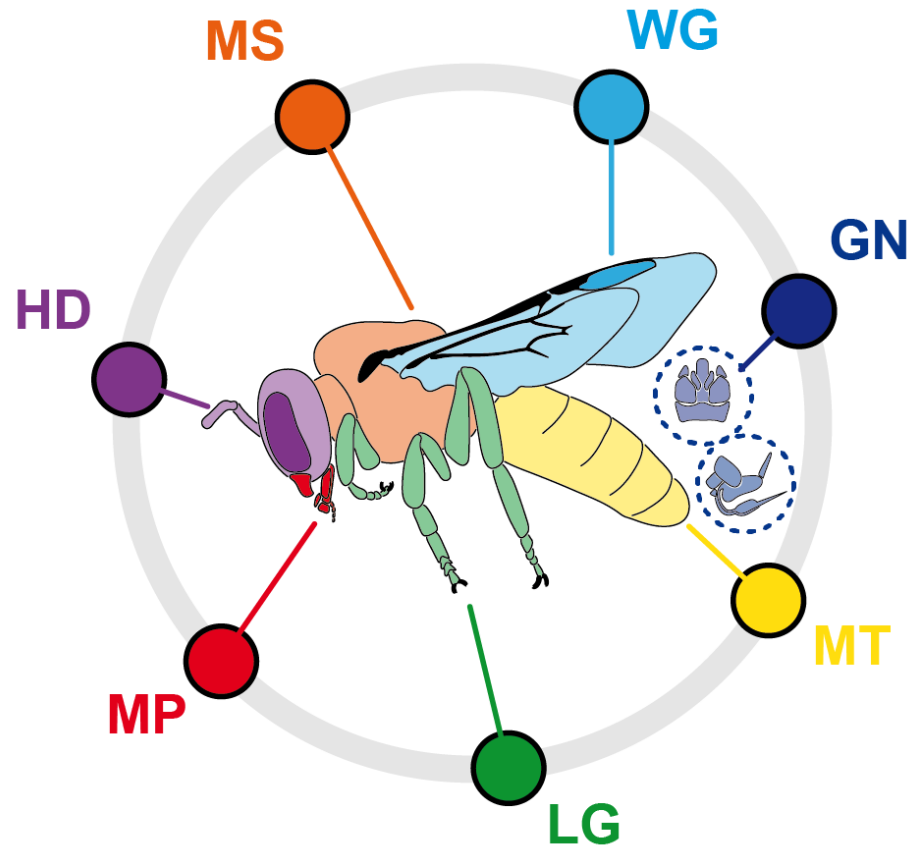
Applications: some examples

Example I: information content

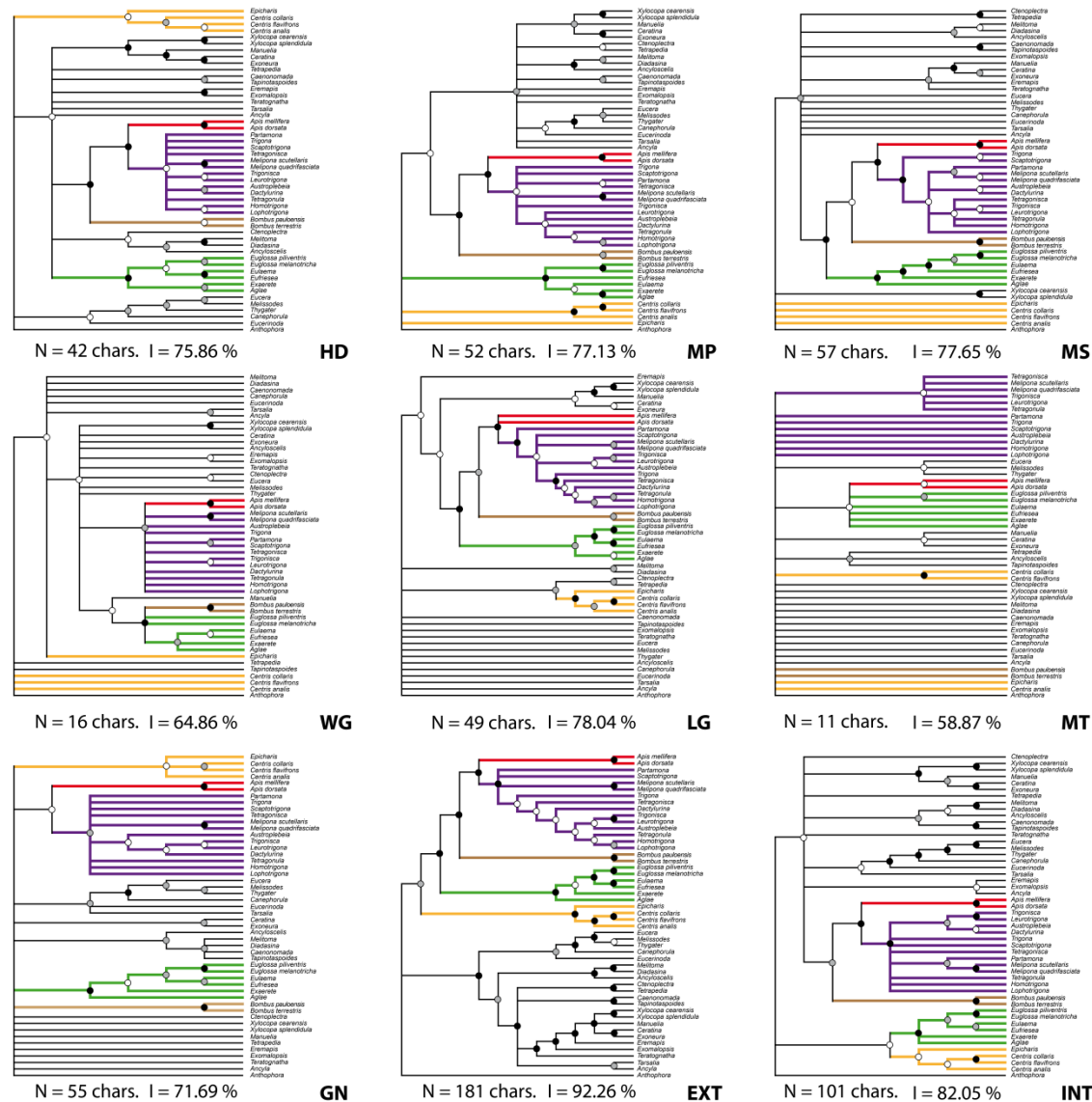
Tree topology trace



anatomical partitions



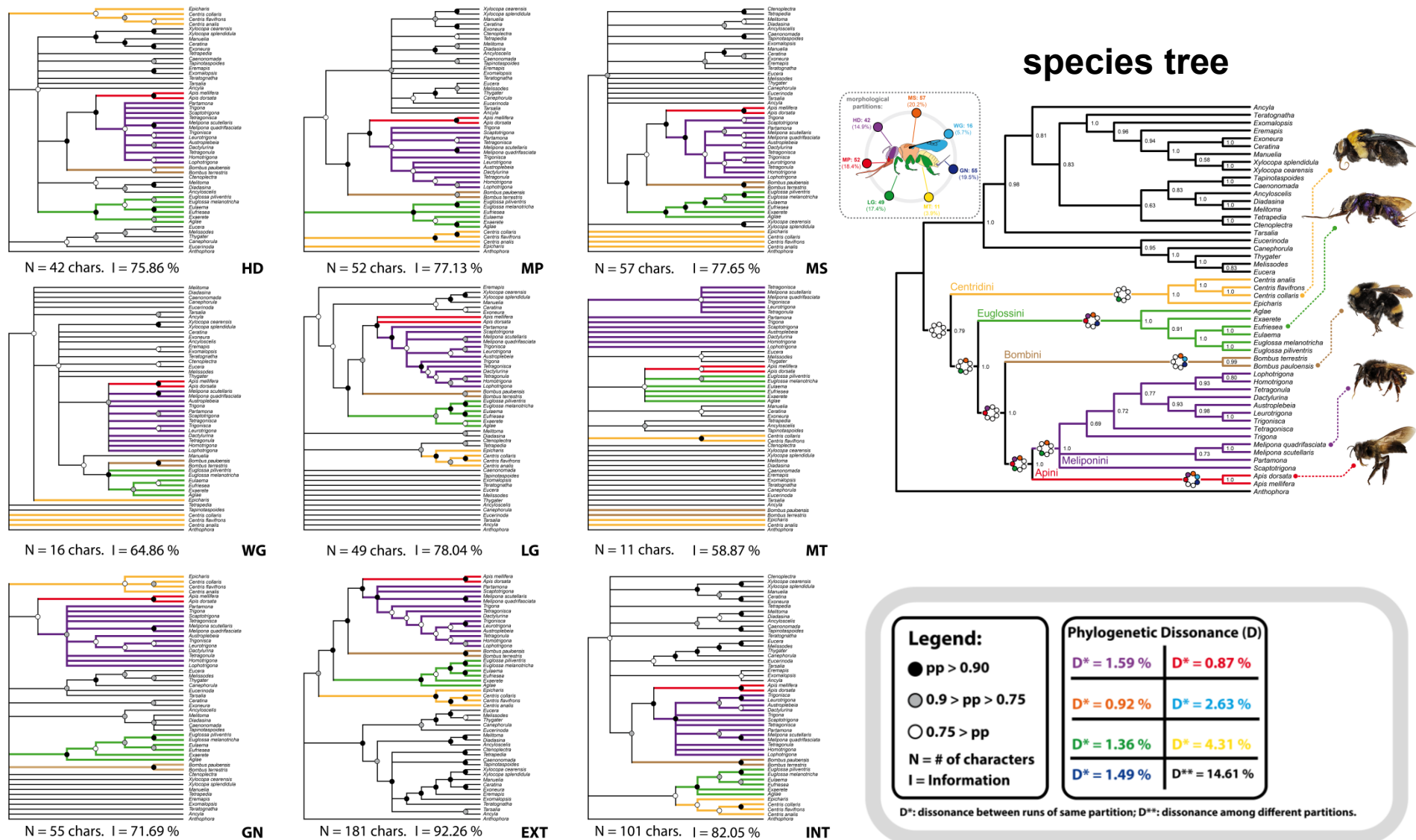
Example II: conflict among partitions



"structure trees"

Porto et al. (2020): Syst. Biol.

Example II: conflict among partitions



"structure trees"

Porto et al. (2020): Syst. Biol.

Example III: address evolutionary hypotheses

