

SCRUM Meeting 3 for Team Alpha Spin N' Stonasite

Prepared by: Joshua Rummell

Meeting Date: 4/4/23 - 12:00 PM

Meeting Attendees

1. Chase Albright
2. Jeremy Bui
3. Nathaniel Fernandes
4. Joshua Rummell

Meeting Agenda Items

- Going forward - how to incorporate all inventory reports for manager screen
- Styling our website - matching other restaurant standards to attract new customers

Status Update Since Last Meeting

Accomplishments:

- Server and Customer menus now visible on website, can pick any item on menu to order
- Login with OAuth now included in website, can use Google Account to gain access

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Implement designs for customer and server menu pages into website	Jeremy	Yes
Ensure first edition of minimum viable product is functional for release	Joshua	Yes

Before The Next Meeting

Plans:

- Remove any outstanding bugs and submit the first release and sprint materials to Canvas
- Work on designs to include Restock, Excess, X, Z, and Sales Report in Manager inventory

Task Assignments:

Task Description	Assigned to
Include Restock, Excess, X, Z, and Sales Report in Manager inventory	Nathaniel

Update manager inventory and reports based on customer orders	Chase
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Minutes (Notes) from Previous Meeting

Having decided React as our choice of language, Jira as our Agile workplace, and Express as our web framework, the second meeting of Team Alpha's Spin N' Stonasite focused on the creation of the minimum viable product to be submitted in our Sprint 1 release. With the manager side inventory created, creating the menus on the customer and server side were discussed, as well as including login support using Google's Authentication system. This would allow us to have this future meeting focus on bug fixes and the following sprint, delving into all the inventory reports.