```
Hero Testing
public class TestGame extends TestCase {
public void testHero() {
Hero h = new Hero();
h.setName("Tom");
assertEquals(("Tom",g.getName());
}
Second round of testing
public class TestGame extends TestCase {
public void testName() {
Hero h = new Hero();
h.setName("Tom");
assertEquals("Tom", h.getName());
}
public void testElement() {
Hero h = new Hero();
h.setElement("Fire");
assertEquals("Fire", h.getElement());
}
public void testGender() {
Hero h = new Hero();
h.setName("Male");
assertEquals("Male", h.getGender());
}
public void testHP() {
Hero h = new Hero();
h.setHP(100);
assertEquals(100, h.getHP());
public void TestDamange(){
Hero H = new Hero();
h.setHP(100);
h.takeDMG(25);
assertEquals(75, h.getHP());
public void TestHeal(){
Hero H = new Hero();
h.setHP(100);
h.takeDMG(25);
h.heal(10);
assertEquals(85, h.getHP());
}
```

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Weapon Testing
public void testUpgrade(){
Weapon one = new Weapon();
one.setUpgrade(1);
one.upgrade();
int testAtk = one.getWpatk();
assertEquals(testAtk,17);
}
Public void testWepCheck(){
Weapon two = new Weapon();
two.setUpgrade(999);
two.wepCheck();
Battle Testing
Public void testCharCompare(){
       String a = "tom";
       String e = "tom";
       Double compared = 0.0;
        Battle test = new Battle();
       compared = Test.charCompare(a,e);
       assertEquals(1,compared);
}
Public void testCharCompare2(){
       String a = "tom";
       String e = "toms";
       Double compared = 0.0;
        Battle test = new Battle();
       compared = Test.charCompare(a,e);
       assertEquals(.75,compared);
}
Monster Testing
public void testHP() {
       monster m = new Monster();
       m.setHP(100);
       assertEquals(100, h.getHP());
}
public void TestDamange(){
```

```
monster m = new Monster();
         m.setHP(100);
         m.takeDMG(25);
         assertEquals(75, h.getHP());
package Team4;
import org.junit.AfterClass;
import org.junit.BeforeClass;
import org.junit.Test;
import static org.junit.Assert.*;
public class FrameTest {
    public FrameTest() {
    Frame ne = new Frame();
    @BeforeClass
    public static void setUpClass() throws Exception {
    @AfterClass
    public static void tearDownClass() throws Exception {
    public void testgetIndex(){
       System.out.println("DO DAMAGE");
       if(ne.getIndex() < 15 && ne.getIndex() >= 0)
           System.out.println("SUCCESS");
       }
       @Test
    public void testActualWord() {
        System.out.println("ACTUAL WORD");
      int n = ne.getIndex();
     boolean expResult = true;
boolean m = ne.wordList[n].equals(ne.actualWord());
     assertEquals (expResult, m);
       }
package Team4;
import org.junit.AfterClass;
import org.junit.BeforeClass;
import org.junit.Test;
import static org.junit.Assert.*;
public class MonsterTest {
      Monster instance = new Monster();
    public MonsterTest() {
    @BeforeClass
    public static void setUpClass() throws Exception {
        Monster instance = new Monster();
    @AfterClass
    public static void tearDownClass() throws Exception {
   @Test
    public void testInitialization(){
        System.out.println("Constructor");
        int expResult = 30;
        int res = 5;
        assertEquals(expResult, instance.getHealth());
        assertEquals(res, instance.doDamage());
    }
```

```
@Test
    public void testDoDamge() {
       System.out.println("Constructor");
       int expResult = 5;
      assertEquals(expResult, instance.doDamage());
    @Test
   public void testGetHealth() {
       System.out.println("getHealth");
        int expResult = 30;
       int result = instance.getHealth();
       assertEquals(expResult, result);
@Test
   public void testTakeDamage() {
       System.out.println("getDamage");
        instance.takeDamage(instance.doDamage());
        assertEquals(25,instance.getHealth());
    }
    @Test
    public void testSetHealth() {
       System.out.println("setHealth");
        int expResult = 500;
        instance.setHealth(500);
        assertEquals(expResult, instance.getHealth());
    }
    @Test
   public void testDeadCheck() {
       System.out.println("Die");
       boolean expResult = false;
       boolean result = instance.deadCheck();
        assertEquals(expResult, result);
    }
```