Quantum Computing Cheat Sheet

1 States

$$|0\rangle = \begin{bmatrix}1\\0\end{bmatrix} \quad |1\rangle = \begin{bmatrix}0\\1\end{bmatrix}$$

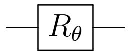
$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \begin{bmatrix}\frac{1}{\sqrt{2}}\\ \frac{1}{\sqrt{2}}\end{bmatrix} \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = \begin{bmatrix}\frac{1}{\sqrt{2}}\\ -\frac{1}{\sqrt{2}}\end{bmatrix}$$

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle = \begin{bmatrix}\alpha\\ \beta\end{bmatrix}, \quad |\alpha|^2 + |\beta|^2 = 1$$

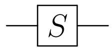
2 Unitary Operators

$I = \begin{bmatrix}1 & 0\\0 & 1\end{bmatrix}$	$|x\rangle \mapsto |x\rangle$	———
$X = \begin{bmatrix}0 & 1\\1 & 0\end{bmatrix}$	$|0\rangle \mapsto |1\rangle \quad |+\rangle \mapsto |+\rangle$ $|1\rangle \mapsto |0\rangle \quad |-\rangle \mapsto -|-\rangle$	$-\boxed{X}-$
$Y = \begin{bmatrix}0 & -i\\i & 0\end{bmatrix}$	$|0\rangle \mapsto i|1\rangle \quad |+\rangle \mapsto -i|-\rangle$ $|1\rangle \mapsto -i|0\rangle \quad |-\rangle \mapsto i|+\rangle$	$-\boxed{Y}-$
$Z = \begin{bmatrix}1 & 0\\0 & -1\end{bmatrix}$	$|0\rangle \mapsto |0\rangle \quad |+\rangle \mapsto |-\rangle$ $|1\rangle \mapsto -|1\rangle \quad |-\rangle \mapsto |+\rangle$	$-\boxed{Z}-$
$H = \frac{1}{\sqrt{2}}\begin{bmatrix}1 & 1\\1 & -1\end{bmatrix}$	$|0\rangle \mapsto |+\rangle \quad |+\rangle \mapsto |0\rangle$ $|1\rangle \mapsto |-\rangle \quad |-\rangle \mapsto |1\rangle$	$-\boxed{H}-$

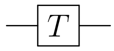
$$R_\theta = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{bmatrix} \qquad \begin{aligned} |0\rangle &\mapsto |0\rangle \\ |1\rangle &\mapsto e^{i\theta}|1\rangle \end{aligned}$$



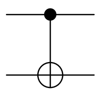
$$S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \qquad \begin{aligned} |0\rangle &\mapsto |0\rangle \\ |1\rangle &\mapsto i|1\rangle \end{aligned}$$



$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \qquad \begin{aligned} |0\rangle &\mapsto |0\rangle \\ |1\rangle &\mapsto e^{i\pi/4}|1\rangle \end{aligned}$$



$$\mathrm{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \qquad \begin{aligned} |00\rangle &\mapsto |00\rangle \\ |01\rangle &\mapsto |01\rangle \\ |10\rangle &\mapsto |11\rangle \\ |11\rangle &\mapsto |10\rangle \end{aligned} \qquad \begin{aligned} |{+}{+}\rangle &\mapsto |{+}{+}\rangle \\ |{+}{-}\rangle &\mapsto |{-}{-}\rangle \\ |{-}{+}\rangle &\mapsto |{-}{+}\rangle \\ |{-}{-}\rangle &\mapsto |{+}{-}\rangle \end{aligned}$$



3 Operator identities

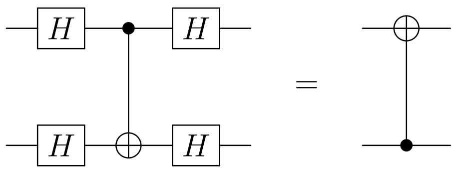
$$X^2 = Y^2 = Z^2 = H^2 = I$$

$$T^2 = S \qquad S^2 = Z$$

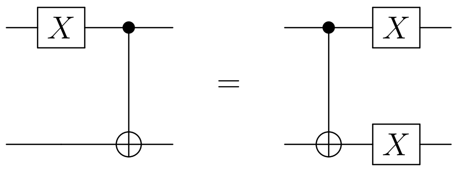
$$\begin{aligned} XY &= iZ & YX &= -iZ & ZX &= iY \\ XZ &= -iY & YZ &= iX & ZY &= -iX \end{aligned}$$

$$\begin{aligned} HX &= ZH & SX &= XZS \\ HZ &= XH & SZ &= ZS \end{aligned}$$

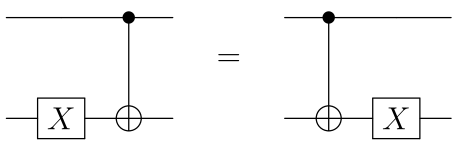
$$\begin{aligned} HXH &= Z & SXS^\dagger &= Y \\ HYH &= -Y & SYS^\dagger &= -X \\ HZH &= X & SZS^\dagger &= Z \end{aligned}$$



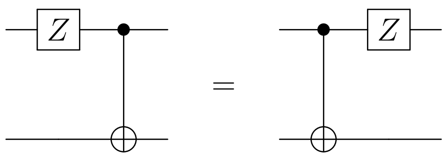
$$(H \otimes H)\mathrm{CNOT}_{0,1}(H \otimes H) = \mathrm{CNOT}_{1,0}$$



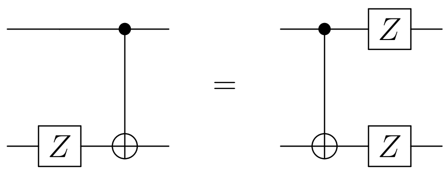
$$(X \otimes I)\mathrm{CNOT}_{0,1} = \mathrm{CNOT}_{0,1}(X \otimes X)$$



$$(I \otimes X)\mathrm{CNOT}_{0,1} = \mathrm{CNOT}_{0,1}(I \otimes X)$$



$$(Z \otimes I)\mathrm{CNOT}_{0,1} = \mathrm{CNOT}_{0,1}(Z \otimes I)$$



$$(I \otimes Z)\mathrm{CNOT}_{0,1} = \mathrm{CNOT}_{0,1}(Z \otimes Z)$$