Chi Chow

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Education

UNIVERSITY OF CALIFORNIA, SAN DIEGO

B.S. Computer Engineering

(Expected Graduation Date)

JUL 2019 - MAY 2023

• **GPA**: 3.93

• Chancellor's Scholar: Awarded for demonstrating academic excellence.

• *IDEA Scholar*: Program for top freshman engineering students.

Skills

Programming Languages:

Java

С

Node.js

Kotlin C++

Python **MATLAB** **JavaScript**

Frameworks: Android

AWS

Kotlin multiplatform

Arduino

React.is

full stack PostgreSQL

Project Teams

Rocket **Propulsion** Laboratory @UCSD

 Aimed towards learning about space exploration and aerospace design, and applying knowledge to real projects.

OCT 2019 -**PRESENT**

OCT 2019 -

JUL 2019

AUG 2018 -

MAR 2020 -

MAY 2020

MAY 2019

• Avionics team: Design electronics (hardware and software) for rockets.

 Redesigned and improved rocket command box, including circuit board, laser cut, 3D CAD.

Quarterly **Projects** @UCSD

• Micromanager: Time management app to calculate optimal schedules

 Created API (Ktor), database (Exposed, PostgreSQL) for storing schedules, and client for demonstration (Android)

PRESENT

• Placed 3rd among >20 teams, and was given the Best UI award

• Repo: https://github.com/cschow-ucsd/micromanager

Highlighted Projects

Priva-No-See Summer Engr. Institute

Arduino device to open/close curtains, ensures privacy in populated areas.

• Programmed timer, light & sound sensor for opening/closing logic (C++). Placed 1st among 6 teams in class, 3rd among 31 teams overall.

Repo: github.com/cschow-ucsd/priva-no-see

SPHS Lunch Lines **PLTW EDD**

@UCSD

@SPHS

Engineering project to optimize lunch lines at South Pasadena high school.

Researched decreasing wait times, implemented simulation of lines (Kotlin).

 Solution is projected to reduce wait time by 30% (9min to 6min), and is adopted and currently tested by the high school administration.

• Repo: github.com/cschow-ucsd/SPHS-Lunch-Lines

Work Experience

Teaching Asis MAD & Android University @CodePath

Help students resolve problems with their Android coding assignments

• Screen share with students to diagnose bugs and explain Android programming concepts

 Material taught includes using intents, RecyclerView, calling APIs with REST client, reading/writing from databases