

Christopher Joseph Schultz

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Work Experience

Full Stack Developer – Fordham University – New York, NY (October 2023 – Present)

Reports to the Vice President of Developer Operations. Responsible for full stack application development, network maintenance, and front-end and back-end engineering. Role requires applicable knowledge of several languages, strong communicative skills to interact with colleagues across departments, and leadership qualities when coordinating as a project lead.

Front-End Engineer – Fordham University – New York, NY (October 2018 – August 2023)

Reports to the Assistant Director of Online Communications. Responsible for HTML, CSS, and JavaScript updates, resolving web and document accessibility issues, and overseeing content migration. Role requires strong interpersonal skills, ability to work well with others, and communicate professionally with colleagues and the University community.

Education

Fordham University – New York, NY (May 2023)

Master of Science – Computer Science

Fordham University – New York, NY (May 2022)

Bachelor of Arts – Computer Science and Economics, Minors in French and History

Courses in C++, video game design, object software design, statistics, and economic theory.

Skills and Honor Societies

Programming – C++, C#, Java, HTML, CSS, JavaScript, PHP, SQL, Python, Node.js, and ReactJS. Strong comprehension of Swift, R, JSP, and Bash.

Languages – Fluency in English. Professional Proficiency in French.

Honor Societies – Omicron Delta Epsilon (Economics), Sigma Iota Rho (International Studies), and Phi Alpha Theta (History)

Achievements

ModSim World 2018 Challenge Competition Contestant – Norfolk, VA (April 2018)

Selected from thousands of competitors to present a revised paper and simulation on airline boarding methods at ModSim World as part of a collegiate level competition. Received 2nd place at the final competition against two college level teams.

I/ITSEC Future Leaders Pavilion Presenter – Orlando, FL (November 2017)

Selected to submit a paper and algorithm on faster boarding methods for airlines. Presented at I/ITSEC, a major simulation convention. Received 3rd place and special acknowledgement from the convention chairman, president, and council members.

Computer Programming Competitions – Florida (March 2016 to March 2017)

Competed and placed at several programming competitions at Florida International University (1st place), the University of Central Florida (1st place), and Stetson University (2nd place), as well as the Florida High School Programming Series held at in-state high schools (1st place).