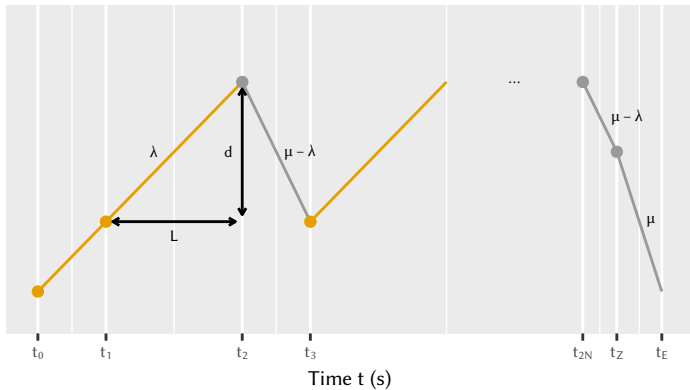


Buffer size S



Playback status



Playing



Stalling