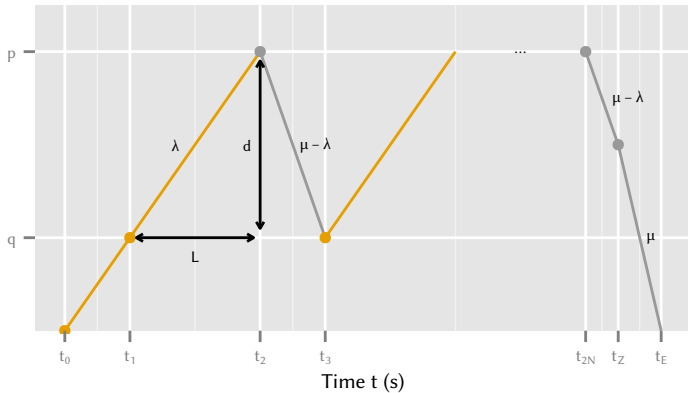


Buffer size  $S$



Playback status



Playing



Stalling