



# CSCI 362 Software Engineering: Testing Framework of the Tanaguru Contrast Finder

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## Tanaguru

The Tanaguru Contrast Finder is a web-based tool for finding suitable foreground and background colors for ease of use. The Contrast Finder is particularly useful in helping visually impaired readers and complies with the Web Content Accessibility Guidelines presented by the World Wide Web Consortium (W3C).

Our testing framework aims to find bugs and confirm reliability of calculations of the Tanaguru Contrast Finder.



Find me the good constrasts, for web accessibility, between these two colors:

Foreground Color :  Background Color :

For each color (red, green and blue), enter a number between 0 et 255.

Red :  Green :  Blue :

Hexadecimal :

Minimum ratio :

In the international regemmentation established by the W3C, the success criteria 1.4.3 requires a minimum contrast ratio of 4.5:1 (and 3:1 for enlarged text).

This minimum contrast ratio is also required by the French regulation, established by the RGAA 3.0 2016, in the criteria 3.1 et 3.4.

Component to edit :

☒ Edit the foreground color

☐ Edit the background color

Gimme :

☒ valid colors and very close to initial color

☐ a range of valid colors

## Testing Script

Our automatic testing framework consists of two files “runAllTests.sh” and “runtest.sh”

“runAllTests.sh” calls “runtest.sh” for each file in our test case directory. Before calling “runtest.sh” on each test case it creates an html file and sets up a table displays our test case and whether it passes or fails. Once its finished running “runtest.sh” for each test case it then opens the html file in the browser. Once it has successfully opened it then proceeds to delete the html file so that a new one is created each time it is run.

“runtest.sh” grabs information from the test case text file, it then updates the table in “runAllTests.sh” with the information from the test case. It then proceeds to find and compile the java files needed for the test case from the ../project/src directory where the Tanaguru file is and the ../testCaseExecutables directory where the driver file is. It then proceeds to compile the Tanaguru file in the same directory as the driver file. Once the files are compiled the script runs the driver file with the required inputs taken from the test case text file. When the file has been successfully run and has sent its output to the output.txt file it then cleans up the directories by deleting all the .class files and the output.txt file.

### Test Results at Tue Nov 17 11:34:30 EST 2020

| Test Case ID    | 01  |
|-----------------|---|
| Component       | contrast-finder-utils > DistanceCalculator > calculate()          |
| Requirement     | Check that the distance between two colors that are the same is 0 |
| Arguments       | 000 000 000 000 000 000   |
| Their result    | 0.0   |
| Expected result | 0.0   |
| Status          | The test passed.  |
| Test Case ID    | 02  |
| Component       | contrast-finder-utils > DistanceCalculator > calculate()          |
| Requirement     | Test the distance between two different colour rgb inputs         |
| Arguments       | 240 255 0 255 192 203   |
| Their result    | 200.98  |
| Expected result | 213.08  |
| Status          | The test failed.  |

## Test Cases

| TestID | Requirement                                     | Component               | Method                       | Inputs                    | Outcomes   |
|--------|---|-------------------------|------------------------------|---------------------------|--|
| 1      | Find distance between two colors                | DistanceCalculator.java | calculate(color1,color2)     | 000 000 000, 000 000 000  | A value of 0 should be returned                      |
| 2      | Find distance between two colors                | DistanceCalculator.java | calculate(color1,color2)     | 240 255 000, 255 192 203  | A value of 213.08 should be returned                 |
| 3      | Find distance between two colors                | DistanceCalcutor.java   | calculate(color1,color2)     | 180 180 000, 180 180 060  | A value of 60 should be returned                     |
| 4      | Find distance between two colors                | DistanceCalculator.java | calculate(color1,color2)     | 255 255 255, 000 000 000  | A value of 441.67 should be returned                 |
| 5      | Find Euclidean distance between two colors      | ContrastChecker.java    | distanceColor(color1,color2) | 000 000 000, 000 000 000  | A value of 0 should be returned                      |
| 6      | Find Euclidean distance between two colors      | ContrastChecker.java    | distanceColor(color1,color2) | 240 255 000, 255 192 203  | A value of 213.0 should be returned                  |
| 7      | Find Euclidean distance between two colors      | ContrastChecker.java    | distanceColor(color1,color2) | 180 180 000, 180 180 060  | A value of 60 should be returned                     |
| 8      | Find Euclidean distance between two colors      | ContrastChecker.java    | distanceColor(color1,color2) | 255 255 255, 000 000 000  | A value of 441.67 should be returned                 |
| 9      | Check method gives an Error from invalid input  | DistanceCalculator.java | calculate(color1,colour2)    | 000 000 000, GGG GGG GGG  | An Error should be returned                          |
| 10     | Check method gives Error from invalid input     | DistanceCalculator.java | calculate(color1,color2)     | 000 000 000, -111 111 111 | An Error should be returned                          |
| 11     | Convert RGB value to Hex value                  | ColorConverter.java     | rgb2Hex(R/G/B Value)         | 128 000 128               | A value of #800080 should be returned                |
| 12     | Convert RGB value to Hex value                  | ColorConverter.java     | rgb2Hex(R/G/B Value)         | 128 000 032               | A value of #800020                                   |
| 13     | Convert RGB value to Hex value                  | ColorConverter.java     | rgb2Hex(R/G/B Value)         | 015 082 186               | A value of #0F52BA should be returned                |
| 14     | Convert Hex value to RGB value                  | ColorConverter.java     | hex2Rgb(Hex Value)           | #800080                   | java.awt.Color[r=128,g=0,b=128] should be returned   |
| 15     | Convert Hex value to RGB value                  | ColorConverter.java     | hex2Rgb(Hex Value)           | #008000                   | java.awt.Color[r=0,g=128,b=0] should be returned     |
| 16     | Check the methods response to non-numeric input | ColorConverter.java     | hex2Rgb(Hex Value)           | #00G000                   | An Error is expected                                 |
| 17     | Check methods response to non-numeric input     | ColorConverter.java     | hex2Rgb(Hex Value)           | 128 000 FFF               | An Error is expected                                 |
| 18     | Check methods response to negative input        | ColorConverter.java     | hex2Rgb(Hex Value)           | -128 000 000              | An Error is expected                                 |
| 19     | Check methods response to invalid input         | ColorConverter.java     | hex2Rgb(Hex Value)           | “apple”                   | An Error is expected                                 |
| 20     | Check methods response to invalid input         | ColorConverter.java     | rgb2Hex(R/G/B Value)         | “apple”                   | An Error is expected                                 |
| 21     | Calculate RGB number with offset                | ColorConverter.java     | offsetRgb(RGB1,RGB2)         | 200 200 200, 0 0 0        | java.awt.Color[r=200,g=200,b=200] should be returned |
| 22     | Calculate RGB number with offset                | ColorConverter.java     | offsetRgb(RGB1,RGB2)         | 155 211 007, 6 8 25       | java.awt.Color[r=161,g=219,b=32] should be returned  |
| 23     | Calculate RGB number with offset                | ColorConverter.java     | offsetRgb(RGB1,RGB2)         | 155 211 007, -60 -8 -2    | java.awt.Color[r=95,g=203,b=5] should be returned    |
| 24     | Offset rgb number                               | ColorConverter.java     | offsetRgb(RGB1,RGB2)         | 250 190 65, 6 0 0         | An Error is expected                                 |
| 25     | Offset rgb number                               | ColorConverter.java     | offsetRgb(RGB1,RGB2)         | 250 190 65, 0 0 0         | An Error is expected                                 |

## Injecting Faults

To make sure our tests are properly working, we inject strategic faults and analyze the results of our automated testing framework.

**Fault 1:**  
In the ColorConverter class we inserted a fault into the offsetRgbColor() method on line 118.

Fault injected: Subtract the blue offset rather than adding it

**Fault 2:**  
In the ContrastChecker class we inserted a fault into the distanceColor() method on line 66.

Fault injected: Incorrectly multiply red values instead of subtracting them to find the Euclidean distance

**Fault 3:**  
In the ColorConverter class we inserted a fault into the rgbToHex() method on line 189.

Fault injected: Add an extra 0 into the formatter

**Fault 4:**  
In the ColorConverter class we inserted a fault into the getNewColor() method on line 166.

Fault injected: Parse the Hex color string incorrectly from R to B instead of R to G

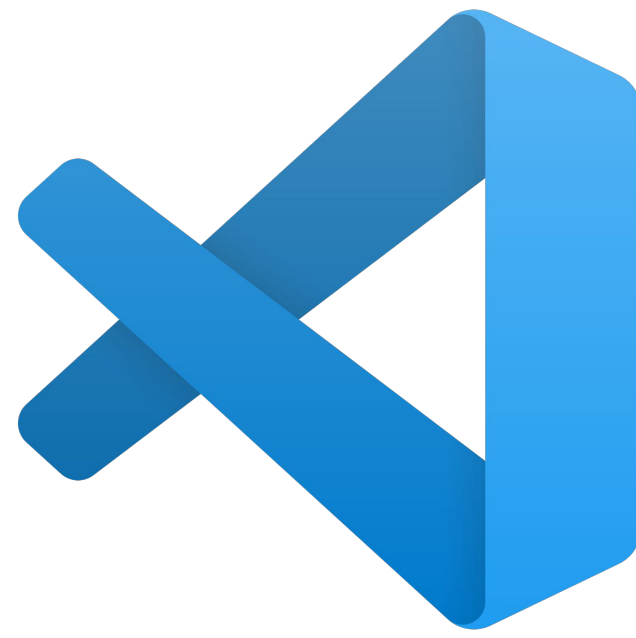
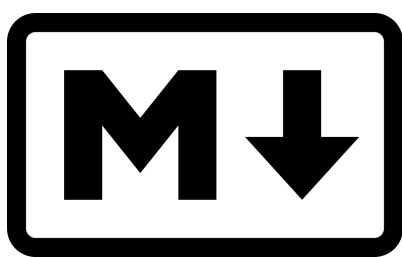
**Fault 5:**  
In the DistanceCalculator class we inserted a fault into the calculate method on line 30.

Fault injected: Set CUBIC variable to 0 instead of 3

With all five faults in code simultaneously, 10/25 test cases will pass.

## Lessons Learned

- Bash scripting / parsing text files
- The purpose of a driver
- Github / Git version control
- Markdown
- Java compiling via the command line
- VSCode
- The importance of testing!



## Acknowledgements

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