

# CSCI 104 Overview

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1.1–1.2

Welcome to CSCI 104!

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Hope you are all safe, healthy and doing well!

I want to meet you! I created an introductory survey if you want to introduce yourself to me:

<https://piazza.com/class/kdfb05j88b15pb?cid=7>

For now, let's meet each other! Take a moment to meet a few classmates. Please share some of the following answers:

- What is your name, major, and year?
- What is one thing about you your classmates may be surprised to learn that has nothing to do with CSCI 104 or computer science?

## Administrative Details

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### Preparation for CSCI 103 (or equivalent course)

- Basic if, while, for constructs
- Arrays, linked-lists
- Structs, classes
- **Dynamic memory allocation and pointers**
- **Recursion**

### Course Website:

- <https://bytes.usc.edu/cs104/>

Let's take a moment to review syllabus and the course resources on the website

## Office Hours

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Office Hours Start Week 2 for entire course staff

Please make sure you followed the instructions in Lab 0 to access the Office Hours Queue.

My Office Hours: Fridays 9- 11 am, Thursdays 3:30-5:30 pm

My Social Tea Hour: Wednesdays 2-3 pm

**\*\*This Friday I will have more of a meet and greet office hours. Please feel free to stop by. We can just socialize or you can ask technical questions\*\***

<https://piazza.com/class/kdfb05j88b15pb?cid=15>

## Real-Time Meeting Accommodations

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We want you to know we are sympathetic to your needs and want to support you. If you require an accommodation for real-time meetings such as labs, lectures, or office hours, please fill out this form:

<https://piazza.com/class/kdfb05j88b15pb?cid=17>

We will offer you the best accommodation we can manage.

## Problem Solving: Are these circles connected?

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Suppose we have these 7 circles. If we want to connect two circles, we use the command `connect(x,y)`

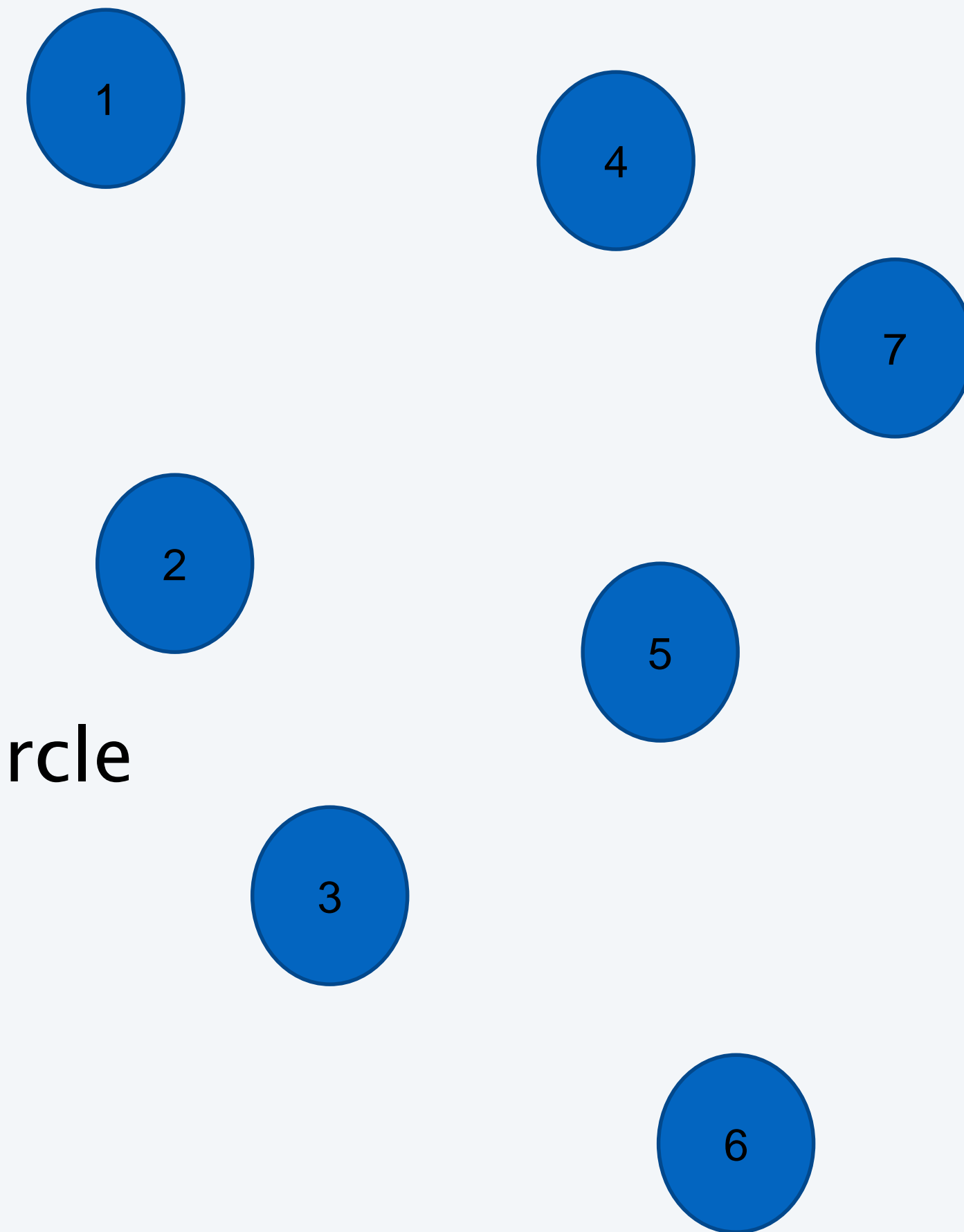
`connect(1,2)`

`connect(1,4)`

`connect(5,6)`

`connect(7,5)`

We can store whatever we want about those `connect` calls in an int array of size 7, one for each circle



Are these circles connected?

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Now we have a query  $\text{path}(x,y)$ :

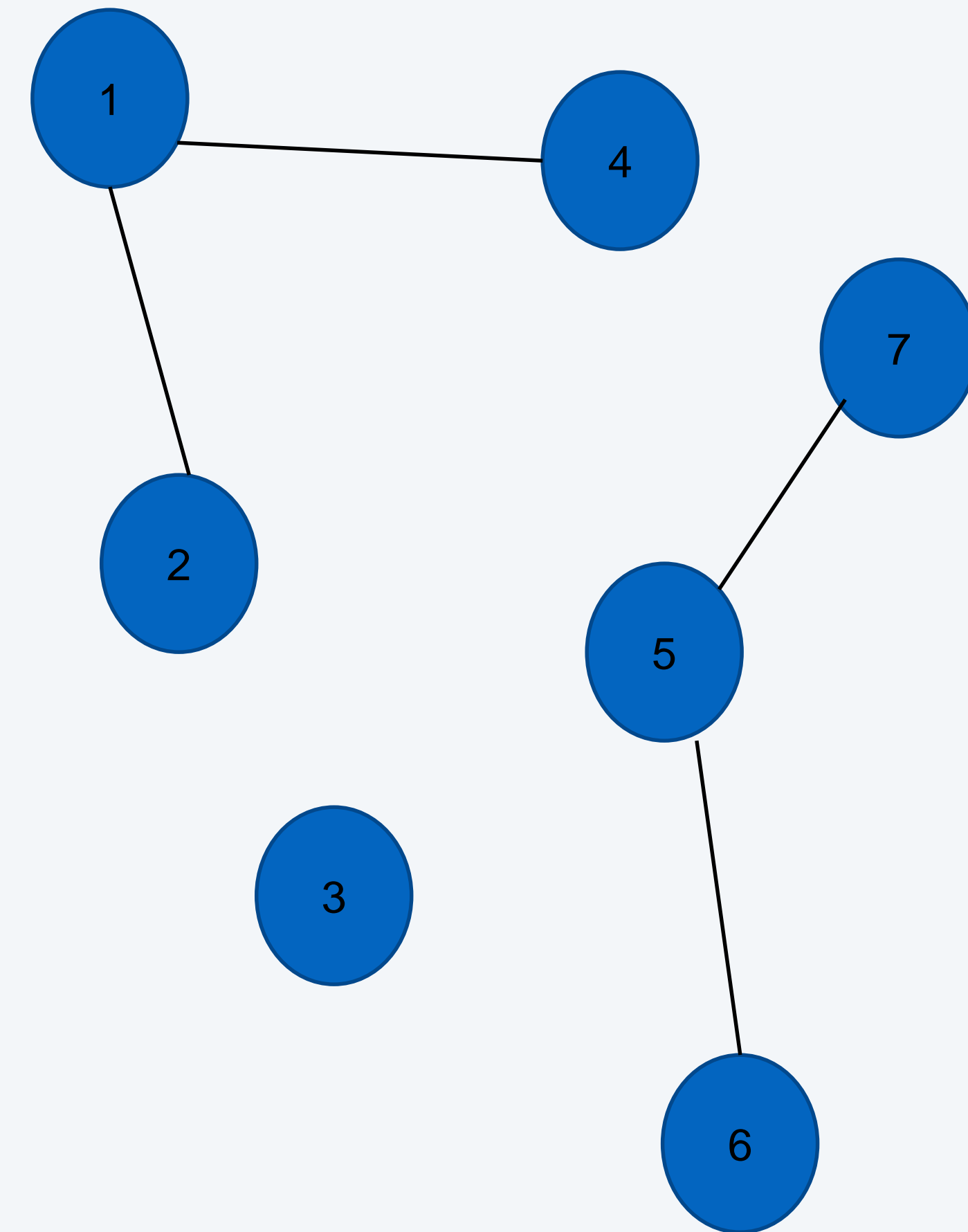
Are there lines connecting circle  $x$  and  $y$ ?

$\text{Path}(1, 2)$  yes!

$\text{Path}(2, 4)$  yes!

$\text{Path}(4, 7)$  no

How can we use our array to help us?



# Are these circles connected?

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For each connect (x,y) call:  
change all values with array[y-1] to value array[x-1]

Starting:

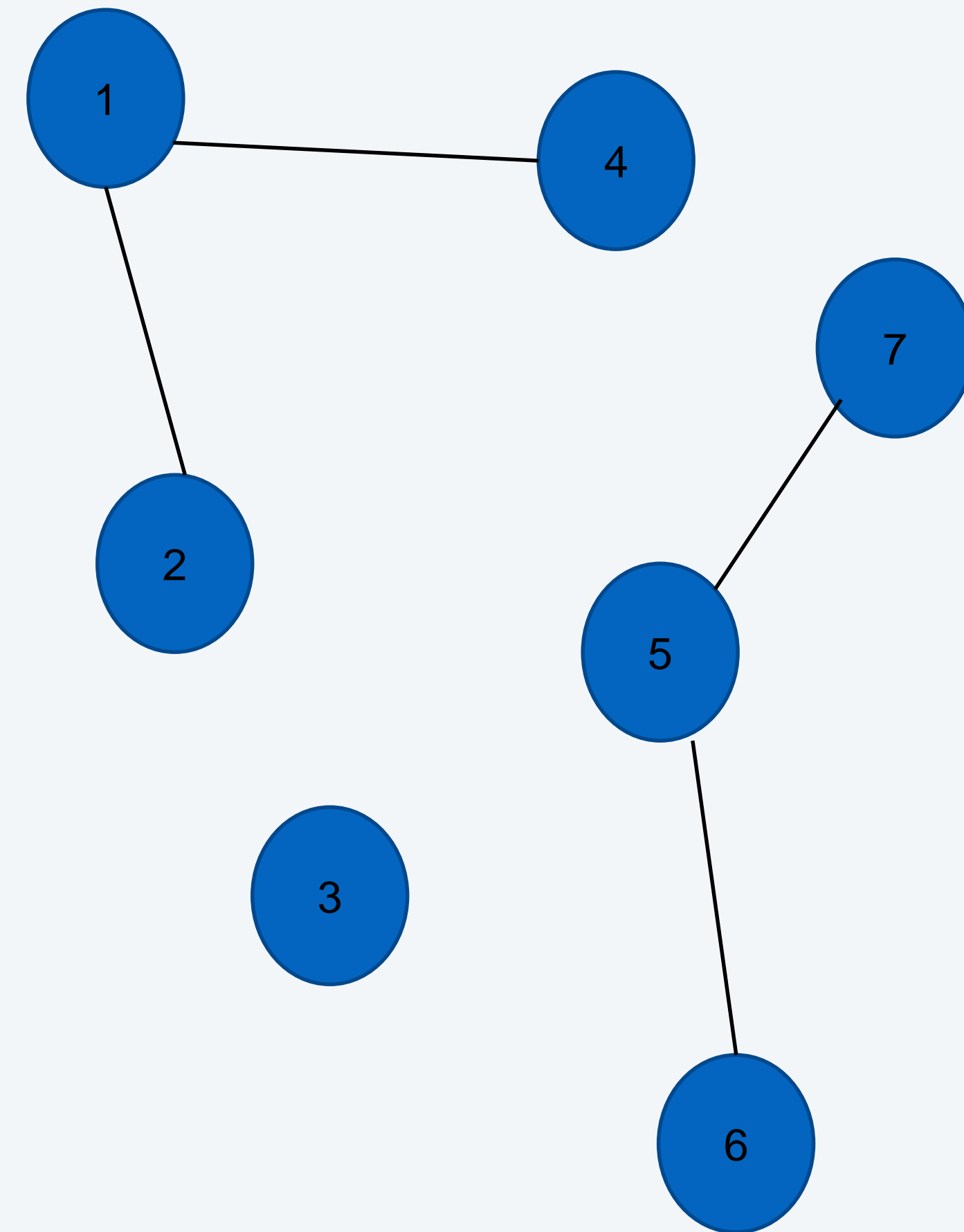
1	2	3	4	5	6	7
---	---	---	---	---	---	---

After connect(1,2)

1	1	3	4	5	6	7
---	---	---	---	---	---	---

After connect(1,4)

1	1	3	1	5	6	7
---	---	---	---	---	---	---





## Are these circles connected?

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For each connect (x,y) call  
change all values with array[y-1] to value array[x-1]

After connect(1,4):

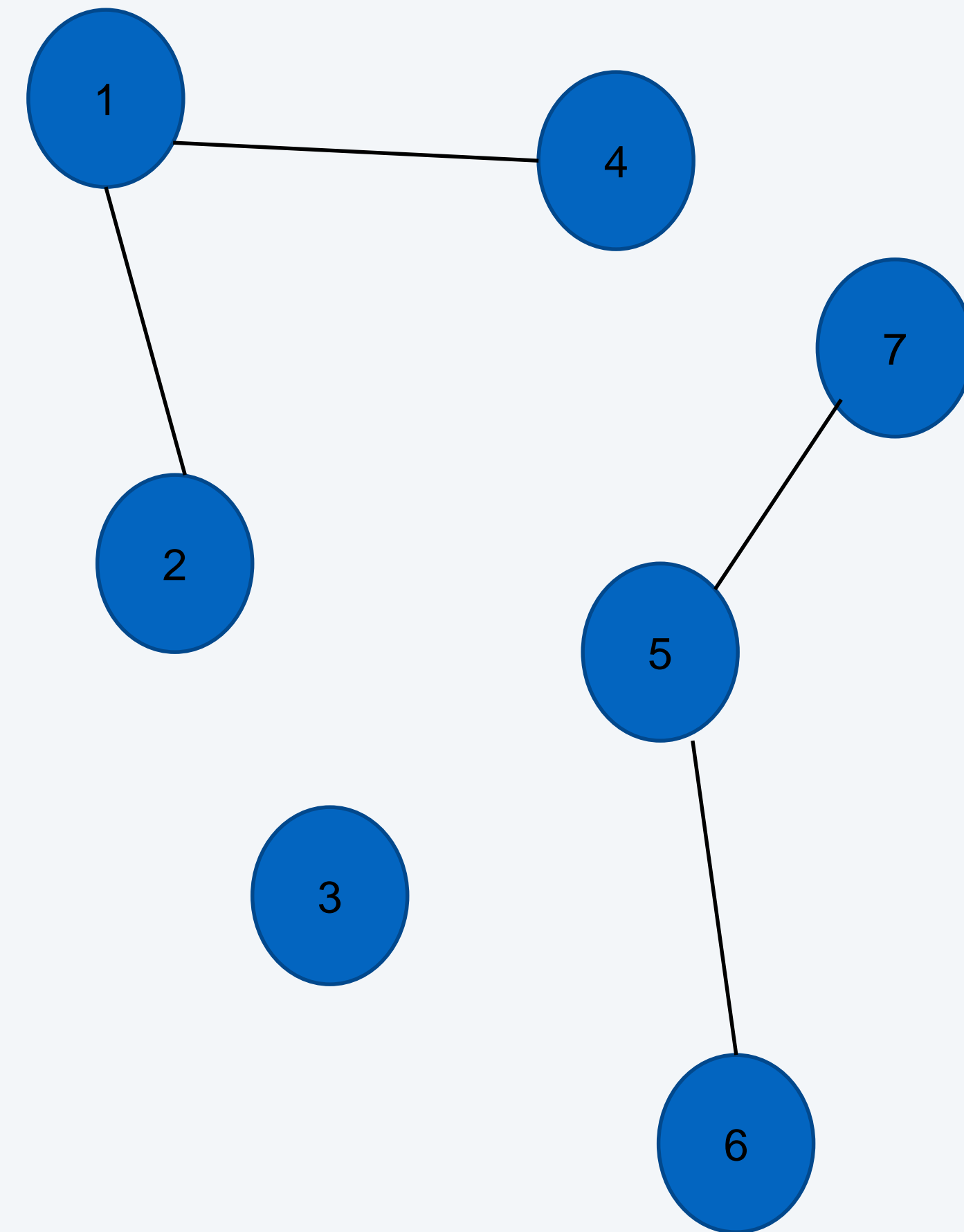
1	1	3	1	5	6	7
---	---	---	---	---	---	---

After connect(5,6)

1	1	3	1	5	5	7
---	---	---	---	---	---	---

After connect(7,5)

1	1	3	1	7	7	7
---	---	---	---	---	---	---



Are these circles connected?

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For queries  $\text{path}(x,y)$ :

Are there lines connecting circle  $x$  and  $y$ ?

$\text{Path}(1, 2)$  yes!

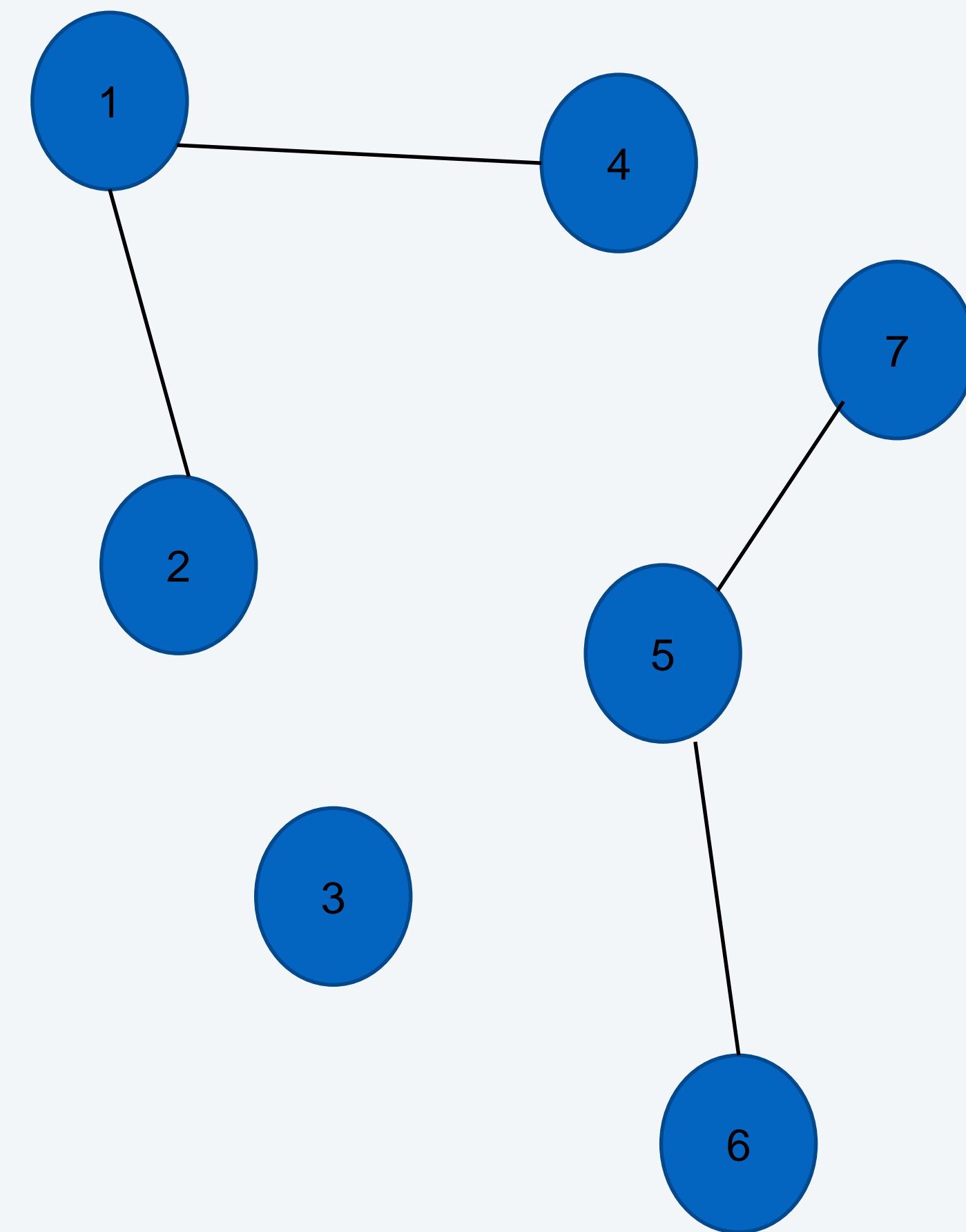
$\text{Path}(2, 4)$  yes!

$\text{Path}(4, 7)$  no

To answer  $\text{path}(x,y)$ :

check if  $\text{array}[x-1] == \text{array}[y-1]$

1	1	3	1	7	7	7
---	---	---	---	---	---	---



## Problem Solving: Circles Connected Example

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How we used our data, our array, was influenced by the problem we wanted to solve.

How we used our data, our array, influenced how efficient our solution is.

### Key Points:

- 1. The best way to organize data depends on how it will be used.**
- 2. How we organize and use data affects the efficiency of our solution.**

## Another Motivating Example

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- Creating a USC Social Activities Search (USC SAS)
  - Stores names of people, their phone numbers, their email addresses, their majors, their hobbies
- What operations do we perform with this data
  - You: Lookup/search
  - Admin: Add, Remove
- How is the data stored and ordered and why?
  - Sorted by ???
  - How fast?

Would it ever be reasonable to have SAS in unsorted order? What should we consider in ordering?

### Key points:

#### **1. The best way to organize data depends on how it will be used.**

- Frequent search
- Frequent addition/removals
- Addition/removal patterns (many at once or one at a time)

#### **2. How we organize data we use affects the efficiency of our solutions**

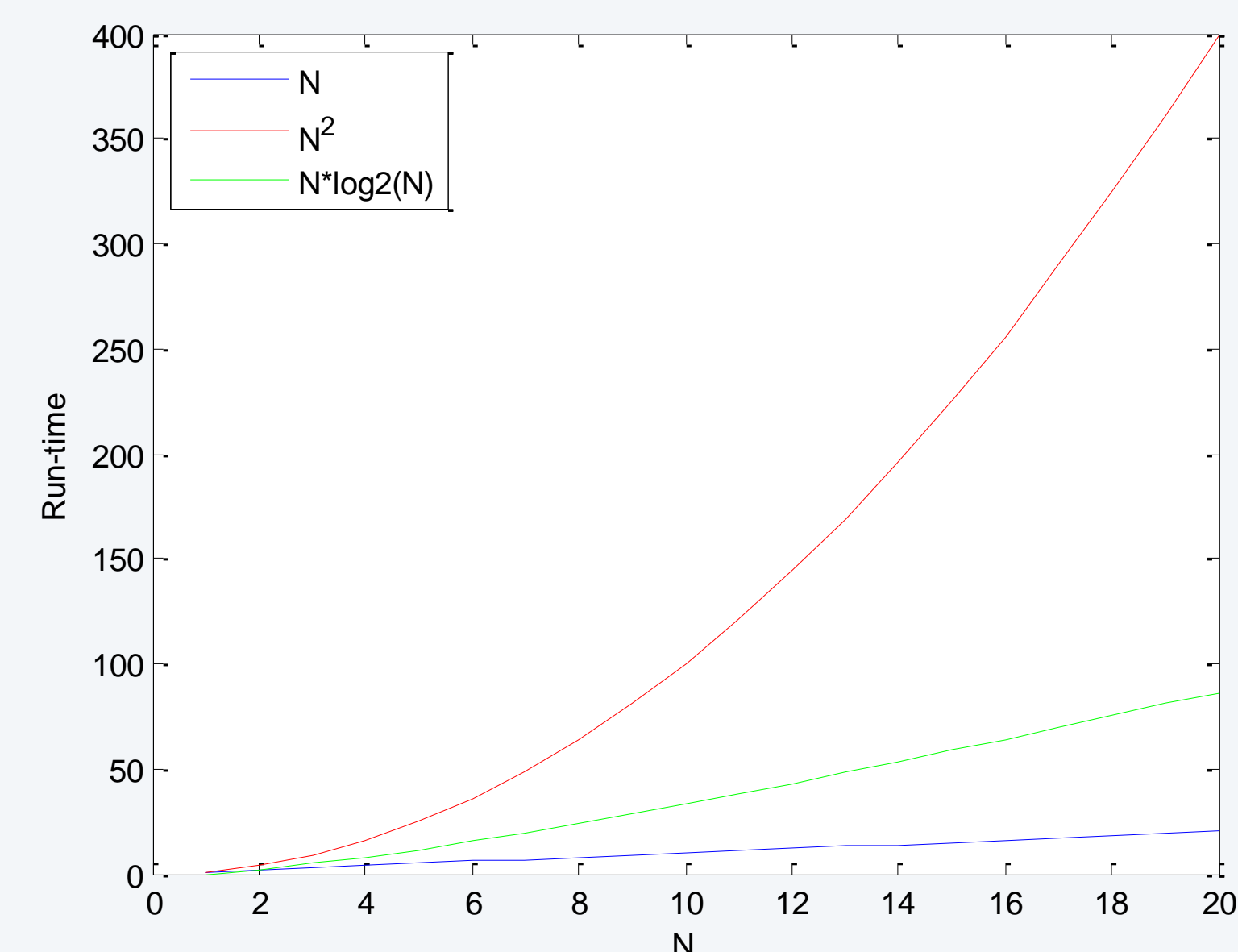
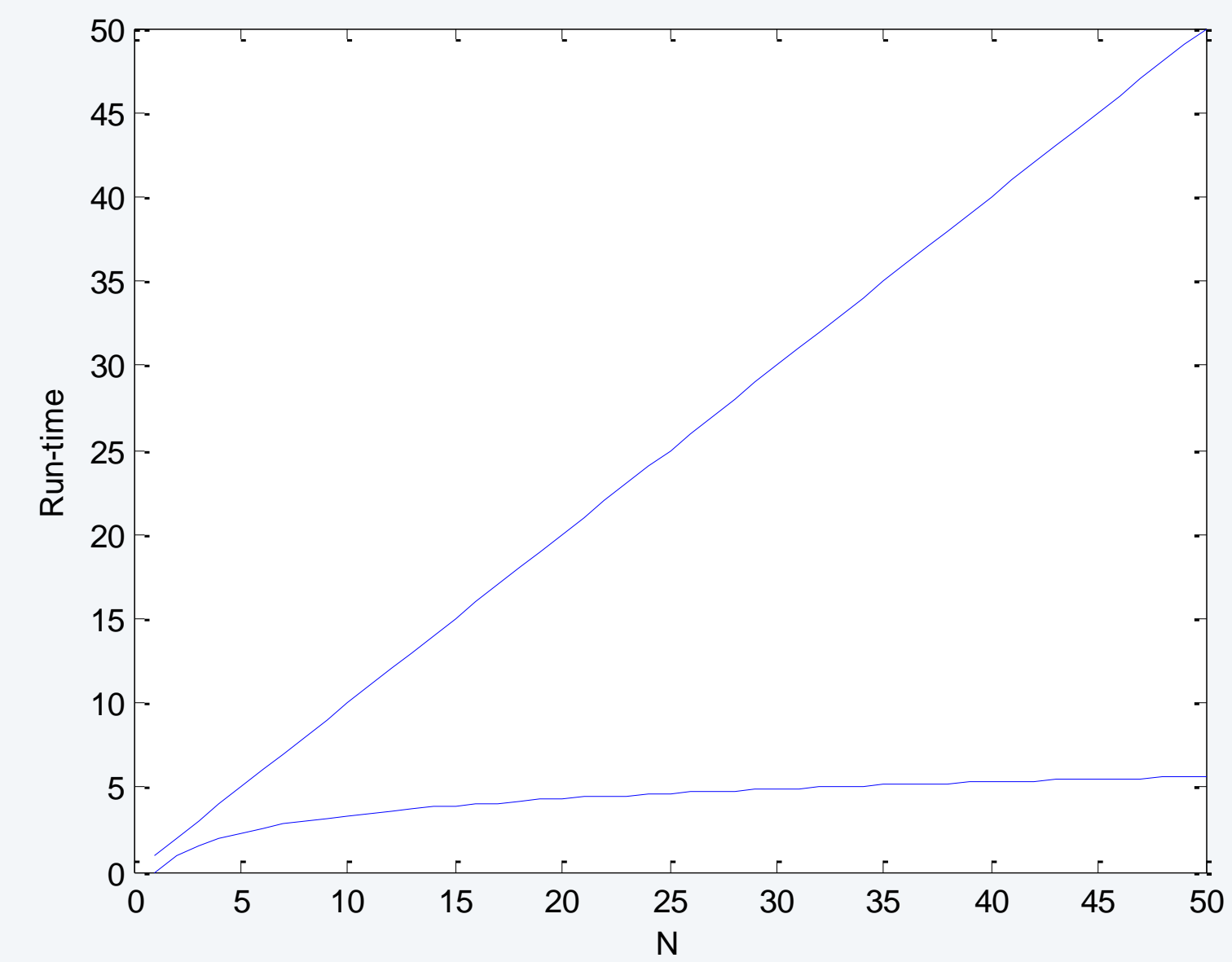
## Why Data Structures Matter?

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- Modern applications process vast amount of data
- Adding, removing, searching, and accessing are common operations
- Various data structures allow these operations to be completed with different time and storage requirements

Data Structure	Insert	Search	Get-Min
Unsorted List	$O(1)$	$O(n)$	$O(n)$
Balanced Binary Search Tree	$O(\lg n)$	$O(\lg n)$	$O(\lg n)$
Heap	$O(\lg n)$	$O(n)$	$O(1)$

# Importance of Complexity



Complexity Comparison						
N	Linear (N)	Linearithmic (N*log2(N))	Quadratic (N^2)	N	N^2	N*log2(N)
2	1	1	2	2	2	4
20	1	4.3	20	86.4	400	1,048,576
200	1	7.6	200	1,528.8	40,000	1.60694E+60
2000	1	11.0	2000	21,931.6	4,000,000	#NUM!

## Transition to Object-Oriented

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### Object-oriented paradigm

- Focus on data stored and operations performed on that data

C++ Classes allows programmer to group data and operations into a logical unit

C++ Classes provide abstraction and encapsulation.

**Abstraction:** Hide implementation details behind a simplified interface

E.g. - use `<algorithm> std::sort` without knowing how it is implemented

- offer well designed public functions for classes

**Encapsulation:** Protects implementation details of the data and operations on the data from external direct use

E.g.- use private and protected member data and functions in classes



Learn good object-oriented design practices:

- Use of advanced C++ topics such as templates, inheritance, polymorphism, etc.
- Develop easy to read and maintain code: Good OO code should read like English

Learn basic and advanced techniques for implementing data structures and analyzing their efficiency

Improve Problem Solving Skills

Encourage Intellectual Curiosity