

## CSCI 104L Lecture 3: Linked Lists

- Advantage: they are easy to grow and shrink.
- Disadvantage: you can't search a sorted list efficiently.

```
struct Item {  
    int value;  
    Item *next;  
    Item *prev;  
    Item (int val, Item *n, Item *p) { ... }  
};
```

Adding to the front of the list:

```
void DoublyLinkedList::prepend (int n) {  
    Item *newElement = new Item (n, head, nullptr);  
    head = newElement;  
    if (head->next != nullptr) head->next->prev = head;  
}
```

Adding to the back of the list (if no tail pointer):

```
void DoublyLinkedList::append (int n) {  
    if (head == nullptr) head = new Item (n, nullptr, nullptr);  
    else {  
        Item *temp = head;  
        while (temp->next) temp = temp->next;  
        temp->next = new Item (n, nullptr, temp);  
    }  
}
```

Removing, when given a pointer to the item to be removed:

```
void DoublyLinkedList::remove (Item *toRemove) {  
    if (toRemove != head) toRemove->prev->next = toRemove->next;  
    else head = toRemove->next;  
    if (toRemove->next != nullptr) toRemove->next->prev = toRemove->prev;  
    delete toRemove;  
}
```



Figure 1: XKCD # 379: Of course, the assert doesn't work.

Some good website exercises (under recursion):

1. Recursion and Linked Lists

- (a) `llsum_head`
- (b) `llsum_tail`

2. Recursion and Combos

- (a) `bin_combo_str`
- (b) `prime_products`
- (c) `basen_combos_str`
- (d) `all_letter_combos`