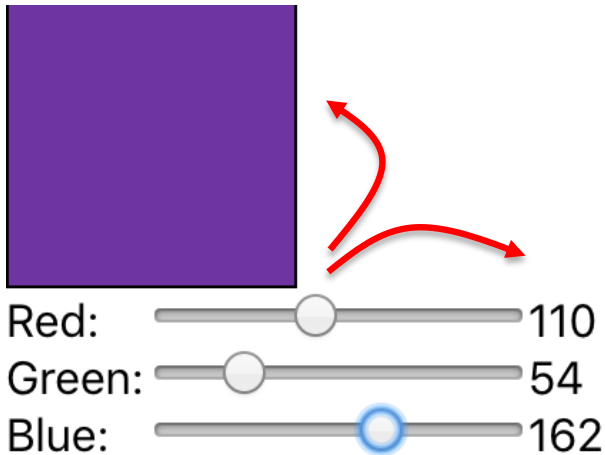
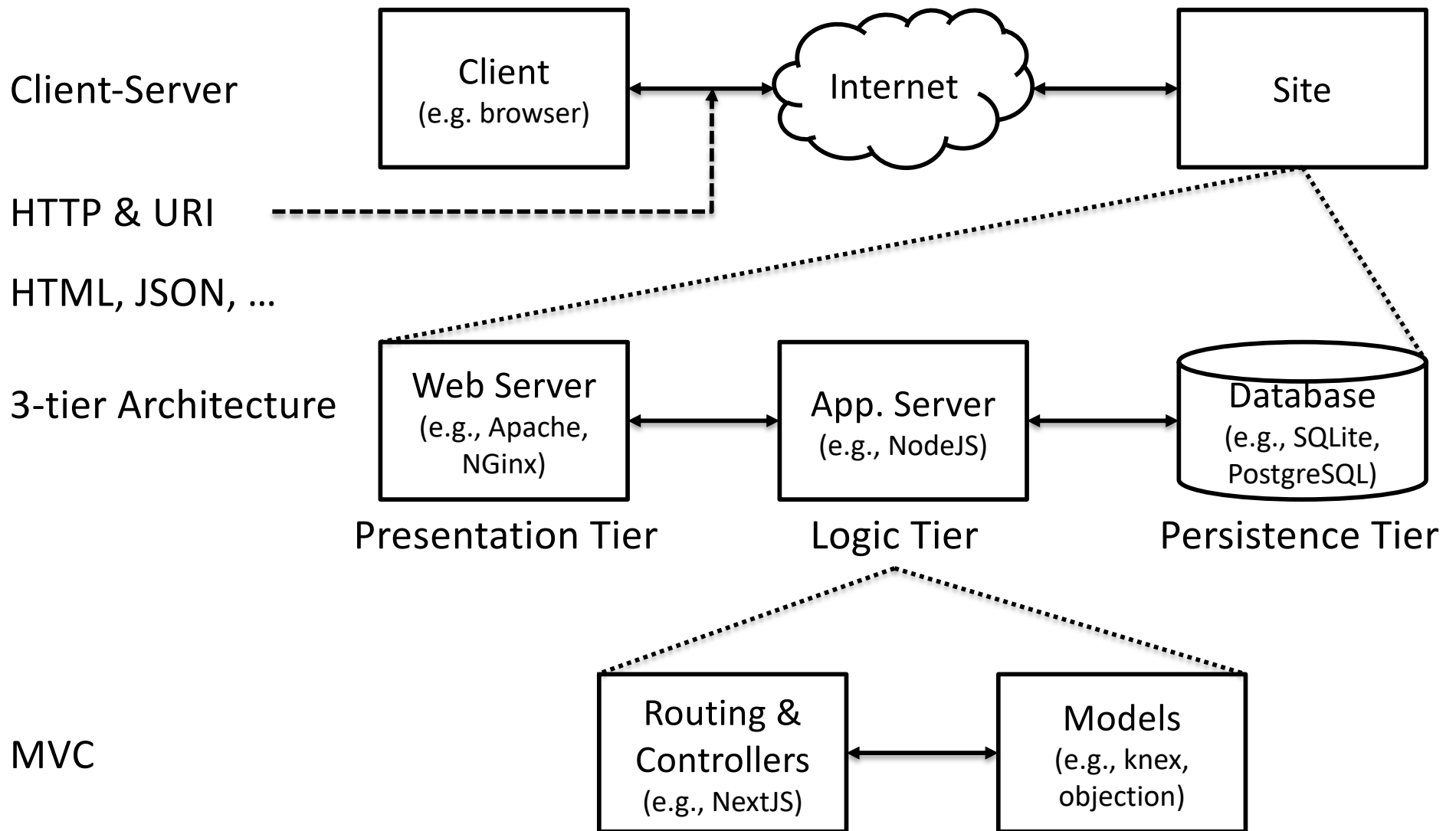


In the beginning...



```
<div class="blue-slider">  
  <div class="color-label">blue: </div>  
  <input type="range" id="slider-b" .../>  
  <span id="value-b"></span>  
</div>
```

```
// Set oninput callback for each slider  
sliders.forEach((slider) =>  
  slider.addEventListener("input", update));  
  
const update = function() {  
  colorBox.style.background =  
    `rgb(${sliders[0].value}, ${sliders[1].value}, ${sliders[2].value})`;  
  sliders.forEach((slider, index) =>  
    labels[index].innerHTML = slider.value);  
};
```



Callbacks and more callbacks!

```
const wrapValue = (n) => { // function(n) {  
  let local = n;  
  return () => local; // function () { return local; }  
}
```

```
let wrap1 = wrapValue(1);    // () => 1  
let wrap2 = wrapValue(2);    // () => 2  
console.log(wrap1()); // What will print here?  
console.log(wrap2()); // What will print here?
```

Single source of truth!

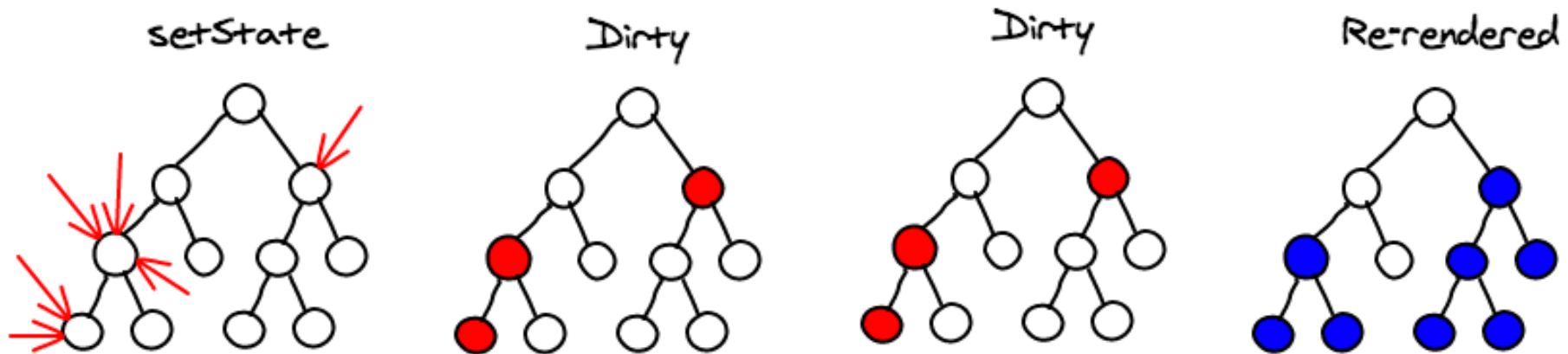


```
function ColorPicker() {
  const [red, setRed] = React.useState(0);
  const [green, setGreen] = React.useState(0);
  const [blue, setBlue] = React.useState(0);


  const color = {
    background: `rgb(${red}, ${green}, ${blue})`
  };
  return (
    <div>
      <div className="color-swatch" style={color} />
      <LabeledSlider label="Red" value={red} setValue={value => setRed(value)} />
      <LabeledSlider label="Green" value={green} setValue={value => setGreen(value)} />
      <LabeledSlider label="Blue" value={blue} setValue={value => setBlue(value)} />
    </div>
  );
}
```

Props down!

Callbacks up!

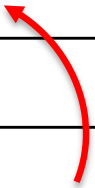


Route	Controller Action
POST /api/films	Create new movie from request data
GET /api/films/:id	Read data of movie with id == :id
PUT /api/films/:id	Update movie with id == :id from request data
DELETE /api/films/:id	Delete movie with id == :id
GET /api/films	List (read) all movies

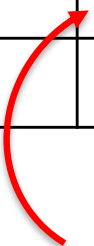


```
nc.get(async (req, res) => {  
  const films = Film.query().withGraphFetched('genres');  
  res.status(200).send(films);  
});
```

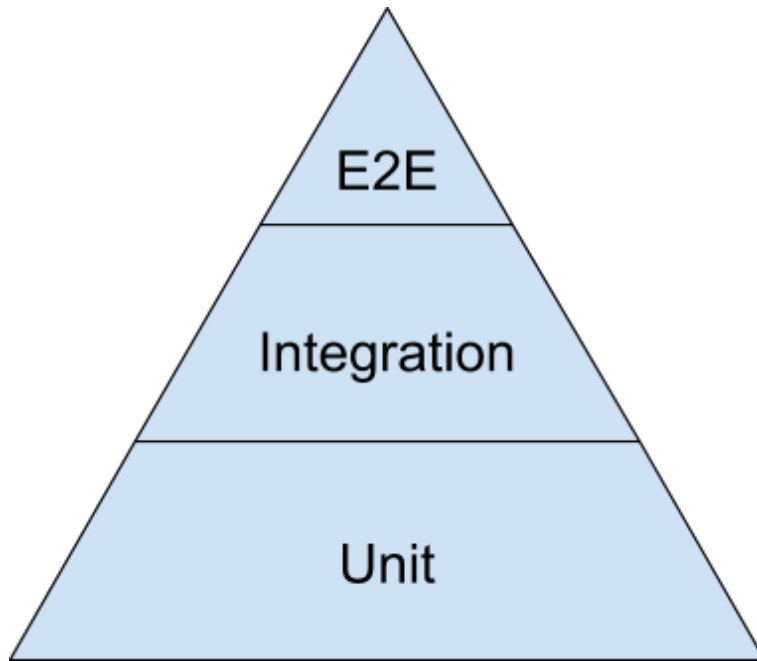
	Relational (RDBMS)	Non-Relational
Data	Table-oriented	Document-oriented, key-value, graph-based, column-oriented, ...
Schema	Fixed schema	Dynamic schema
Joins	Used extensively	Used infrequently
Interface	SQL	Custom query language
Transactions	ACID	CAP



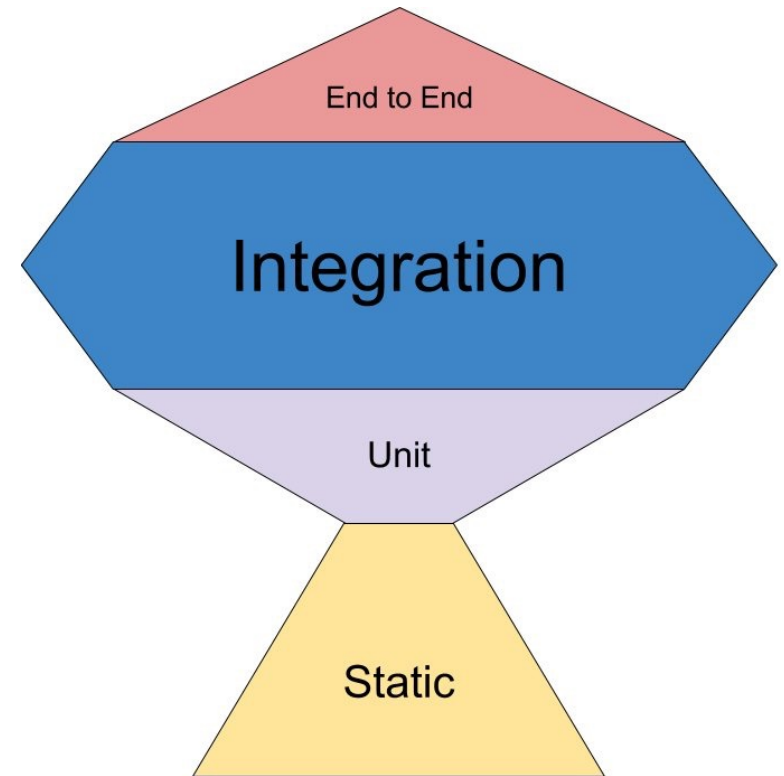
```
SELECT * FROM people
WHERE age > 25;
```



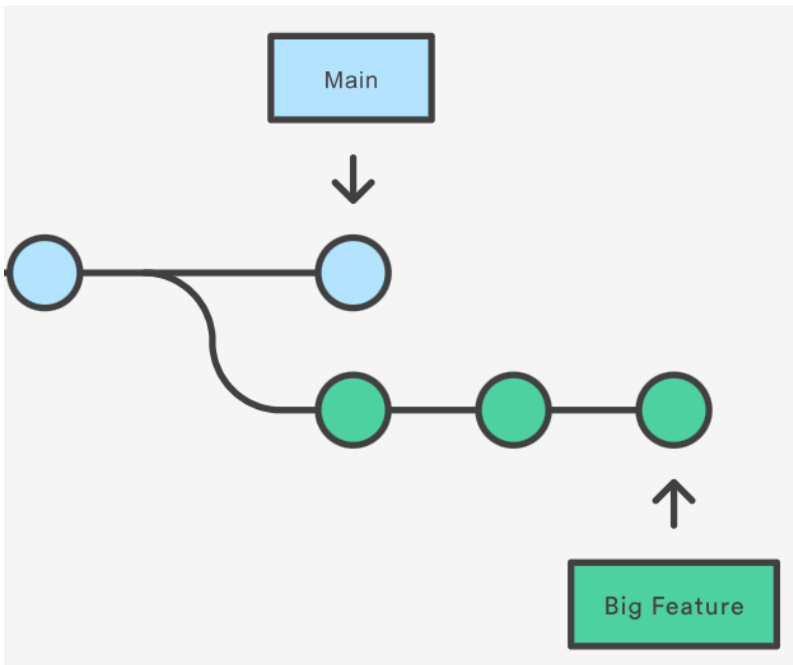
```
db.people.find(
  { age: { $gt: 25 } }
)
```



[Google testing blog](#)



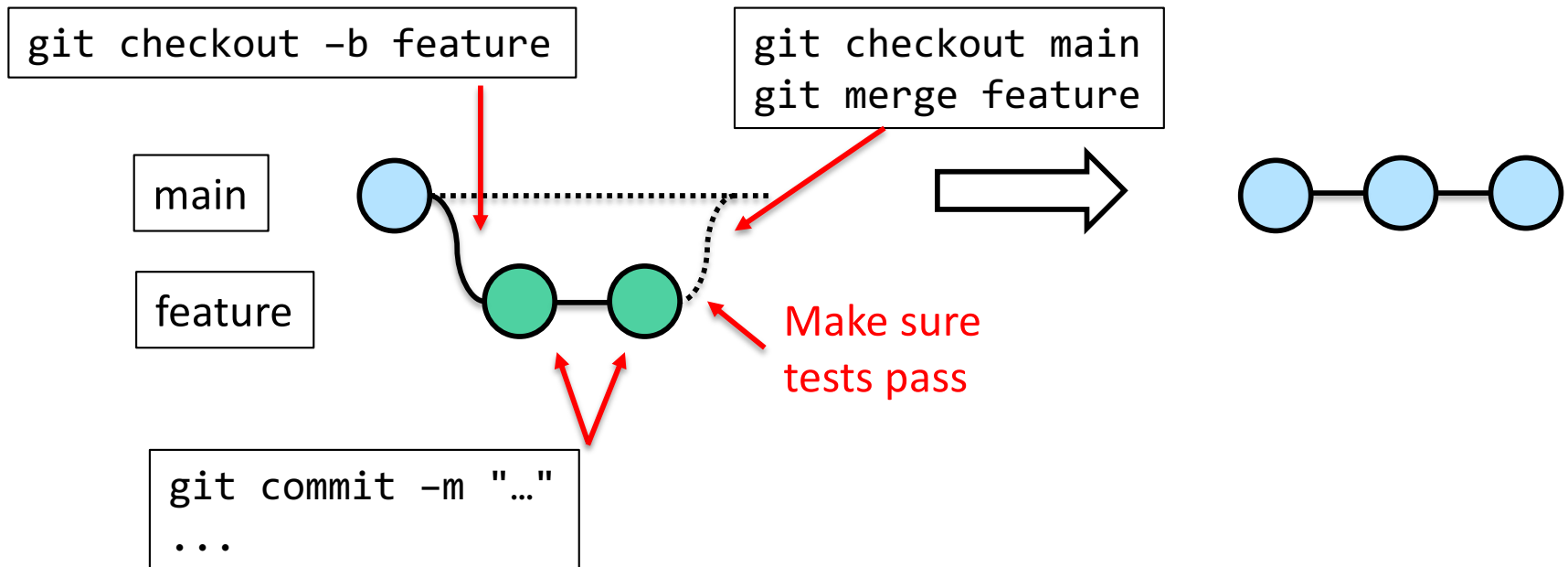
Kent C Dodds “[Write tests. Not too many. Mostly integration.](#)”



Main is always “deployable”

- Tests pass
- No incomplete features

Short-lived branch for single feature

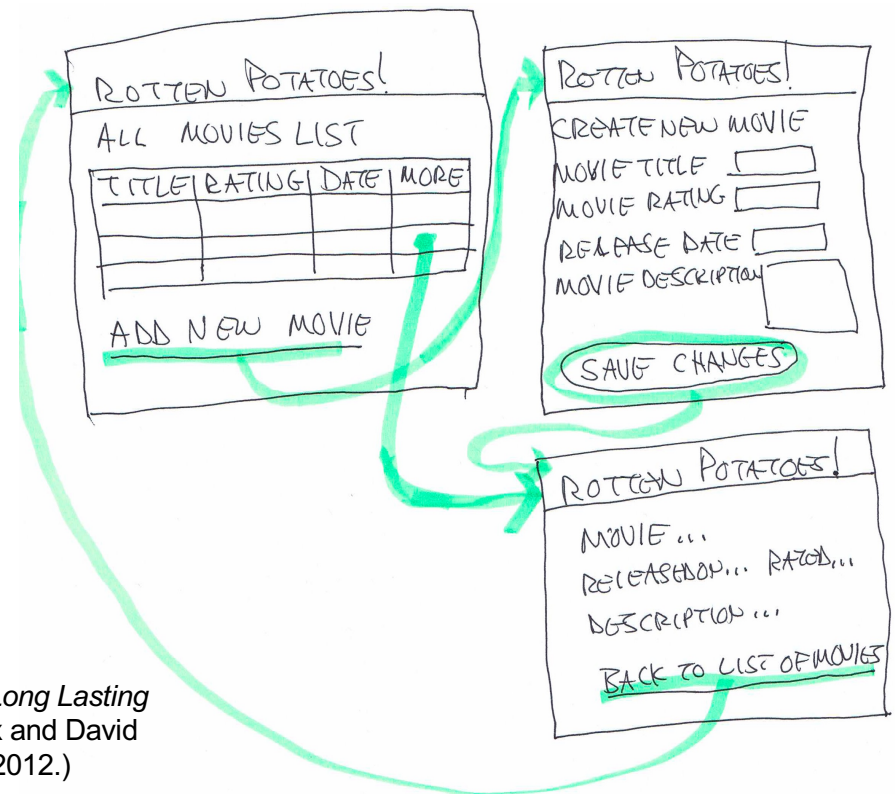


Movie Details

As a user,

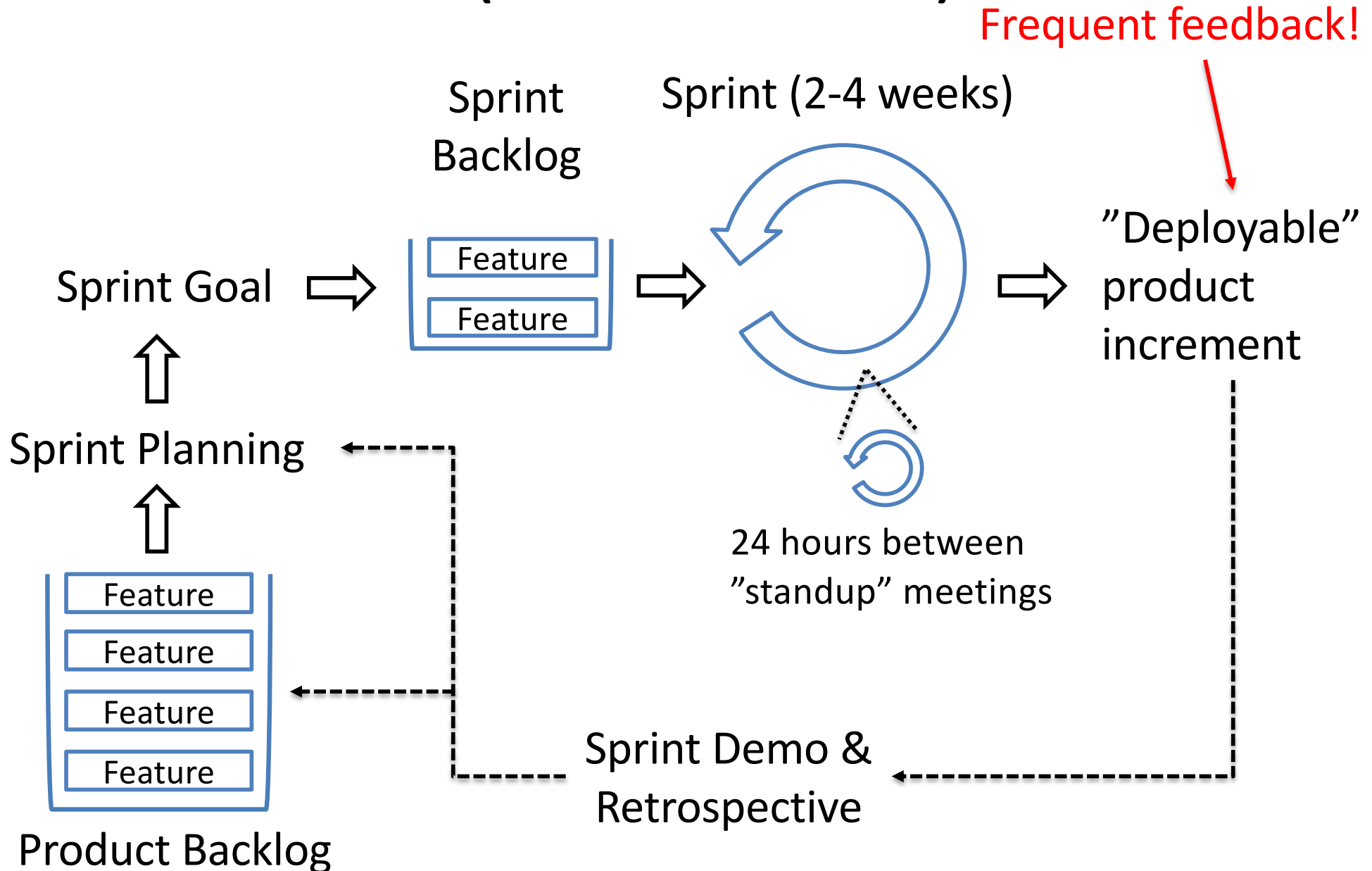
I want to click on a movie,
so that I can get more info

Film	
Responsibility	Collaborator
Knows its title	
Knows its plot overview	
...	
Know which genres it is	Genre



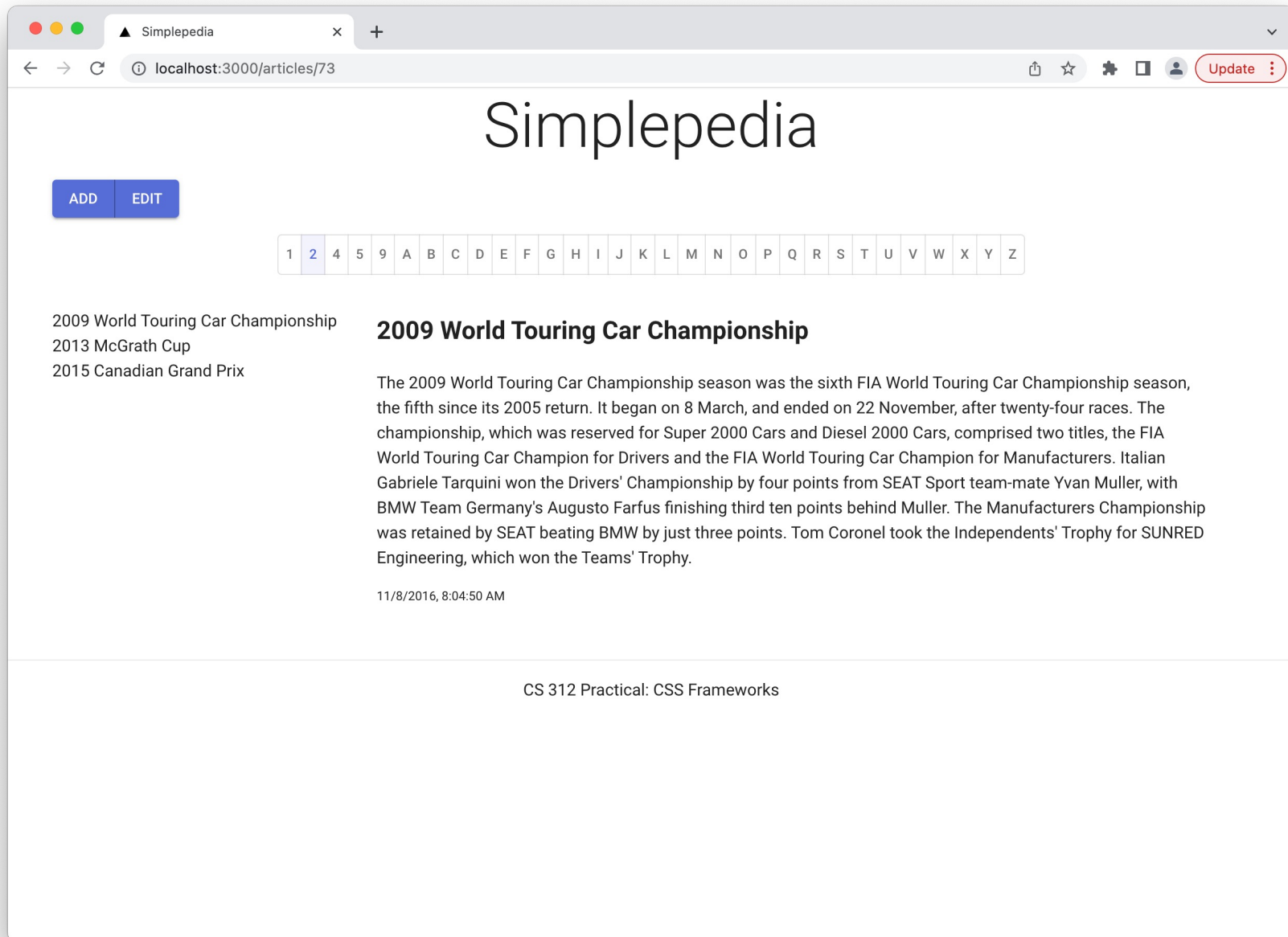
(Figure 4.4, *Engineering Long Lasting Software* by Armando Fox and David Patterson, Alpha edition, 2012.)

“Scrum-ish” (in a nutshell)



Iterative Incremental





SMALL (So Many Acronyms Littering the Lectures)

- F.I.R.S.T.
- I.N.V.E.S.T.
- R.A.S.P.
- DRY
- SoC
- SOFA
- SOLID
- SaaS
- TDD, BDD
- MVC
- WISBNWIW
- ACID
- CRUD(L)
- HTML / DOM / CSS / JSX
- CI / CD
- UI
- AJAX
- REST API
- URI / URL
- TCP/IP
- JSON
- CRC
- ORM
- POJO
- SQL / RDMS
- VCS
- SLO / SLA

Take-aways

- Behind every design decision there should be a user story (a stakeholder and a motivation!)
- Testing, not just a class requirement, it's a good idea
- Develop iteratively *and* incrementally
- There should be one source of truth
- Don't repeat yourself
- Don't mutate props or state
- Do really read error messages
- Automate all the things
- Don't break the "Build"
- Program strategically not tactically

