

Stakeholder	Assessment Approaches	Expected Outcomes
Player	Pre-post effectiveness study	Determine effectiveness in resource usage reduction.
	Usability survey	identify problem areas in game interface
	Engagement metrics	determine the extent of engagement
System admin	Post-hoc admin interview	identify strengths and weaknesses in the installation and maintenance process.
Game designer	Post-hoc designer interview	Determine strengths and weaknesses in the game design interface.
Game manager	Post-hoc manager interview	Determine strengths and weaknesses in the game managing interface.
Game developer	Post-hoc developer interview	Determine strengths and weaknesses in developing enhancement.