



BEAR TRACKS MORNING PROGRAM, 9:45 AM – 12:30 PM

Welcome to the Bear Tracks morning program! This program provides an extension of classroom activities for children who are enrolled in the half-day program. Children who attend Bear Tracks are ready for more than half-day classes but perhaps not full-day schedules, or are unable to attend full day because the regular classes are full. The morning Bear Tracks program is offered Tuesday through Friday, 9:45 am – 12:30 pm. Children may attend one, two, three or four days per week. The first day for the morning Bear Tracks program is **TUESDAY, SEPTEMBER 10, AT 9:45 AM.**

We have a lot of fun in the morning! In addition to free choice, outdoor time and a snack, the Bear Tracks Morning class is often small enough to enjoy walks and visits to interesting places on campus. The main goal for the Bear Tracks program is to continue the progress children are making in their regular classroom within a varied and creative curriculum.

Please note:

- **Children must be toilet-trained (able to use the bathroom independently) to enroll in Bear Tracks.**
- Morning Bear Tracks takes place in **Classroom 4**; because of room use and teacher responsibilities, the program starts at **9:45 am**; **early drop off is not available.**
- Bear Tracks does not have carpool, so a **parent/caretaker walks the child to the Bear Tracks classroom.**
- A set of hooks for backpacks and coats is outside the Bear Tracks classroom. Children are encouraged to hang their belongings on the hooks and then say good-bye to the parent/caretaker. The child will move his/her backpack/coat/belongings to the afternoon classrooms at lunchtime.
- A monthly newsletter will be sent home by email, with photos and updates on the happenings in the morning program.

I am always happy to answer any questions you have about the Morning Bear Tracks Program. The best way to reach me is via email: ccorbett@wustl.edu.

I look forward to a year full of play-filled learning with your child!

Sincerely, Ms. Colleen