





Reasoning Systems for Categories





Reasoning Systems for Categories

- Categories are the primary building blocks of large-scale knowledge representation schemes.
- This topic describes systems specially designed for organizing and reasoning with categories.
- There are two types of reasoning systems:
 - 1. Semantic networks
 - 2. Description logics



Reasoning systems



Semantic networks

- Visualize knowledge-base in patterns of interconnected nodes and arcs
- Efficient algorithms for inferring of object on the basis of its category membership

Description logics

- Formal language for constructing and combining category definitions
- Efficient algorithms to decide subset and superset relationships between categories.



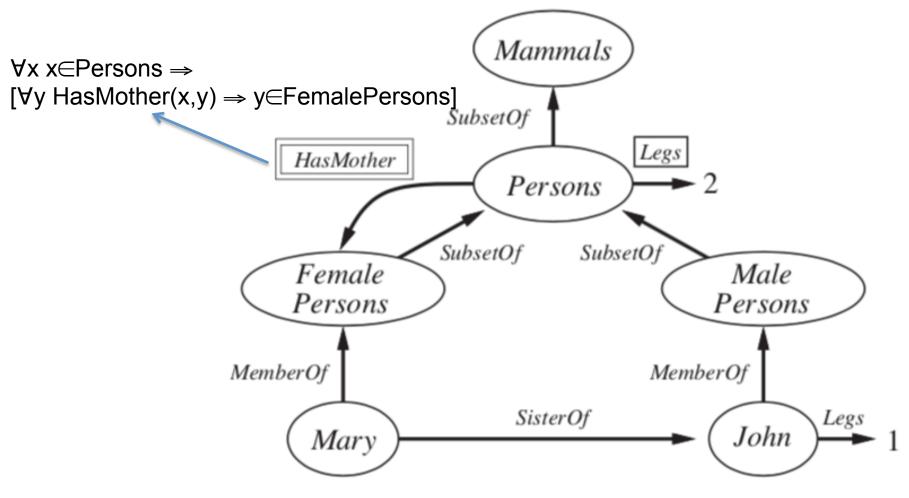


- In 1909, Charles S. Peirce proposed a graphical notation of nodes and edges called existential graphs
- A typical graphical notation displays object or category names in ovals or boxes, and connects them with labeled arcs/links
- For Example:
 - MemberOf link between Mary and FemalePersons, corresponding to the logical assertion Mary ∈ FemalePersons
 - SisterOf link between Mary and John corresponds to the assertion SisterOf (Mary, John)
 - connect categories using SubsetOf links,





Semantic Network Example



A semantic network with four objects (John, Mary, 1, and 2) and four categories. Relations are denoted by labeled links.





- Allows for inheritance reasoning
 - Female persons inherit all properties from person
 - Mary inherits the property of having two legs
- The simplicity and efficiency of this inference mechanism compared with logical theorem has been one of the main attractions of semantic networks.
- Multiple Inheritance becomes complicated because two or more conflicting values for answering the query
- For this reason, multiple inheritance is banned in some object-oriented programming (OOP) languages, such as Java



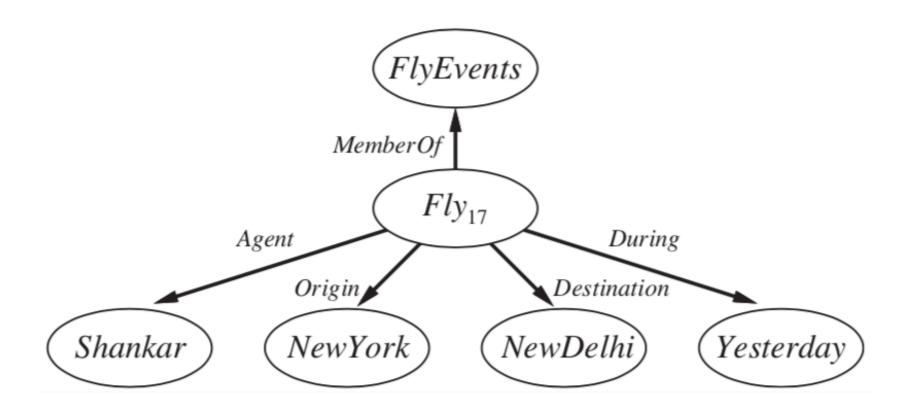


- Another form of inference is the use of inverse links
- Example: HasSister is the inverse of SisterOf
- Drawback of semantic network is that the links between bubbles represent only binary relations.
- For example, the sentence Fly(Shankar, NewYork, NewDelhi, Yesterday) cannot be asserted directly in a semantic network.
- But can obtain the effect of n-ary assertions by reifying the proposition









Semantic network showing representation of logical assertion fly()





- Ability to override the default values
- Example:
 - John has 1 leg despite the fact that all persons have 2 legs
 - This would be contradiction in a strictly logical KB.





Description logics

- They are logical notations that are designed to describe definitions and properties about categories
- It is to formalize the semantic network
- Principal inference task is
 - Subsumption: checking if one category is the subset of another by comparing their definitions
 - Classification: checking whether an object belongs to a category.
 - Consistency: whether the category membership criteria are logically satisfiable





Description logics

- The CLASSIC language is a typical description logic
- Any CLASSIC can be written in FOL
- For example, to say that bachelors are unmarried adult males we would write
 - Bachelor = And (Unmarried , Adult , Male)
- The equivalent in first-order logic would be
 - Bachelor(x)
 ⇔ Unmarried(x)
 ∧Adult(x)
 ∧Male(x)



The syntax of descriptions in a subset of the CLASSIC language.



```
Concept \rightarrow Thing \mid ConceptName
           And(Concept,...)
           All(RoleName, Concept)
           AtLeast(Integer, RoleName)
           AtMost(Integer, RoleName)
           Fills(RoleName, IndividualName, ...)
           SameAs(Path, Path)
           OneOf(IndividualName,...)
Path \rightarrow [RoleName,...]
```





