

Goods:

- We worked very efficiently for development, caught up to groups which had a head start in terms of coding.
- Team splitting was successful, components were made and thoughtful architectural decisions were made.
- TA communication and planning was quite helpful to get us back on track
- Professor Office hours feedback was incorporated into high fidelity design

Bads:

- Rough part of the quarter, rough quarter in general
- Midterms, and assignments got in the way of development time

How we move on from here:

- Continue testing suite to be more exhaustive, End to end and unit tests.
- CSS to make site more visually appealing for the skeleton
- Begin thinking about documentation (user and developer)