Idea: Alternative ways of selecting cards:
- Randomize 3-4 groups of cards.
- Have User pick one of the decks.
- Flip over the cards and depending on the cards the position of cards gives answer.

What makes a Good Fortune Teller in our opinion

- Positive Answers (Confirmation Bias)
- Mention some specific characteristics of user.
- Good Visuals, differentiation between different deck of card, like choosing a crystal instead of number.
- Give advice that could help with the result.

What makes a Bad Fortune Teller in our opinion

- Shitty
- Not accurate at all
- Lack of ethics
- the answer that create stress and anxiety
- Answers seem off-topic and unrelated to user's queries (unresponsiveness)

Idea (Tarot cards)

- there usually is a total of 72 cards in a deck that is split into the 22 major arcana cards and 56 minor arcana cards
- most people know the 22 major arcana cards which is listed from 0-21 like the fool, the world, and the hanged man.
- as for the minor arcana cards, there are 56 cards which consists of 14 cards of cups, swords, wands, and pentacles
- each group had cards from 1-10 then page, knight, queen, and king
- each card has a description on what each one means
- depending on the spread and way cards are pulled it can be taken into account if the cards come up upside down or right side up which means that u use the straight up meaning or the opposite

Mood/Theme

- Pink
- Calming
- Happy

Idea (Crystal Ball)

Take the internals for the Magic 8-ball and repurpose it towards a crystal ball applet that answers yes or no questions and add more features

- Give it the ability to do math (easy work with coding)
- Make it be able to tell the time
- Potentially adjust responses based on different factors (time of day, user input punctuation, etc.).
- Add sound effects and and like Background Music to the overall product?

Necessary Features

Adding an "About" Section for users to learn more about our method of fortune telling, with resources to more information

Necessary Features

A start screen that won't advance until the user indicates that they are ready to proceed.

Potential Features

Adding a Crystal Ball Portion of the App by repurposing the 8-ball application we made at the beginning of the quarter.
(may be try different languages version?)

Potential Features

Adding Flip Animations to the cards so the user feels increased engagement when they select their fortune

Potential Features

Adding Sound Effects to the overall product would also increase user engagement.

Potential Features

Description on each tarot card, like a dictionary (question mark in a corner of the cards either with onclick or hover actions)

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