CSE 110 Team 3 Pitch

Powell's Pride Tech



Relevant Brainstorming links

Miro

https://miro.com/welcomeonboard/WULXMVVtbGlBazJMQTZEMkF6ckRZb1QxVG8yU2FnUUZmRzJsS214MUE1eWVyVktORFBsRXV0dHhnTWxqMzByZXwzNDU4NzY0NTUzMDI0NzMzMzMTMxfDI=?share_link_id=740261306475

Figma

https://www.figma.com/file/baHcz99UEOscS9AGL6Szx2/Untitled?type=design&node-id=1 %3A3&t=4llvkqpTziEonOvd-1



Summary of Pitch

Our project aims to create a palm reading application that offers fortune telling services based on the user's palm features. Palm reading is an ancient practice that involves analyzing lines and other features on the palm of the hand to make predictions about user's life, near future, lucky number etc. Many people from different cultures seek out palm readings for various reasons, such as curiosity, entertainment, or guidance when making important decisions.

Our application is an interactive palm reading application that enables users to select answers based on displayed images and questions. In addition to the lines, the app will also take hand shape, length and hand mouth into consideration for fortune telling.

This application will provide users with a convenient and accessible way to do palm readings.

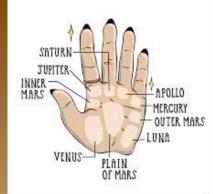


History of Palm Reading

- Palm reading has been used by many cultures such as Sumeria, Babylonia, Arabia, Canaan, Persia, India, Nepal, Tibet, and China
- Originated simultaneously in two places:
 - Hindu astrology: sage Valmiki wrote a book on it
 - Greece: practiced by Anaxagoras
- Two types of palm reading:
 - Chiromancy (focuses on lines of the palm)
 - Chirognomy (examines shape, color, and texture of palm, fingers, and thumb)
- Different versions can have contradicting rules
- 1839: palmistry revived by Captain Casimir Stanislas D'Arpentigny when he published a book called "La Chirognomie"
- 1970: Parker Brothers created a board game called "Touch-Game of Palmistry" in which people could explore palm reading.

Source: Wikipedia











Statement of Purpose/What is Special

Fortune Telling and Future Prediction

The purpose of this project is to develop an interactive and user-friendly palm reading application that makes palmistry and fortune telling accessible to a wide audience. Providing users personalized insights into their near future and fortunes by guiding them through our process of palm reading. And also will promote their curiosity and engagement with the ancient practice of palm reading.



User Stories



Ana
25, Midwest US.
Works in retail and plans to move to the west coast.

As a person interested in spirituality, astrology, or practices similar to them, I want to experience different forms of personal exploration, so that I can learn more about myself and who I am.



Matthew 20, East US. Just transferred to UCSD for ICAM.

As a person going through a tough time in my life, I want to explore myself and what my future holds for me, so that I can receive positive affirmations and be optimistic to the future.



Ynna 21, Colorado. Yoga instructor and cat enthusiast. Gives talks on leadership.

As a person invested into palm reading, but doesn't have access to a close one, I want to try palm reading through an app, so that I can be on the go and get a palm reading before I do some important events.



Ricky21, Colorado. Yoga
instructor and cat
enthusiast. Gives
talks on leadership.

I just watched the Lion King, it was super cool! I want to try Lion King apps so that I can have different forms of entertainment to enjoy the movie. I love Pumba, he's so funny!



Basic Functionality/Features

How the app instructs users to input information on their hand shape, length, and hand mouth. You can also show some examples of different hand features and how they affect the feedback.

Illustrate how the app analyzes the input and generates a customized feedback regarding the user's near future and fortune. Show how the app reads the feedback by voice and allows sharing the answer through a button.



Basic Functionality/Features



Users pick a minimum amount of lines to get a fortune output.



After picking a minimum amount of lines, a prompt will appear asking if the user wants to read their fortune now or if they want to pick more lines.

Basic Functionality/Features

Highlight how users can revisit the app multiple times, as palm lines change over time, enabling them to stay informed on their upcoming fortunes and events.



Account capabilities for users to save their output and see them at a later time.

(Separate page for sessions to not take away from palm reading ceremony)

