Team Contract

1. Group Identification

Team 23

Team Name: LeGroup

2. Primary Means of Communication and Expectations

- Everyone should try to check the group Slack often.
- We will try to meet in person at least once a week.

3. Scheduling Meetings

- Every Friday, 12-1 pm (tentative)
- Reference the when2meet, if extra meeting times are required.

4. General Responsibilities for All Team Members

- Everyone should try to check the Slack regularly.
- Let everyone know if you're going to miss a meeting.
- If you are behind or going to miss something, let everyone know as soon as possible so we can plan accordingly.
- Communicate about busy weeks and let people know if you need a lighter load in advance.
- If you can pick up someone's work without negatively affecting your own life, try to do so within reason.
- Write tests for your own code.
- Follow the coding style guide!! For the style guide, click here. (https://github.com/cse110-sp24-group23/cse110-sp24-group23/blob/main/admin/codeStyle.md)
- Be kind >:(

5. Conflict Resolution

- If you have some issues or conflicts, communicate via Slack first and let the team leads know.
- If the problem still persists, we can have a meeting with just the leads and the person to decide further directions.

6. Expectations of Faculty and GTA's

- If a team member fails to live up to this agreement, the situation may be reported to the staff, but the team will still be responsible for submitting a completed assignment. Staff will be available to meet with teams to resolve issues.

read and signed by Benjamin Ryujin