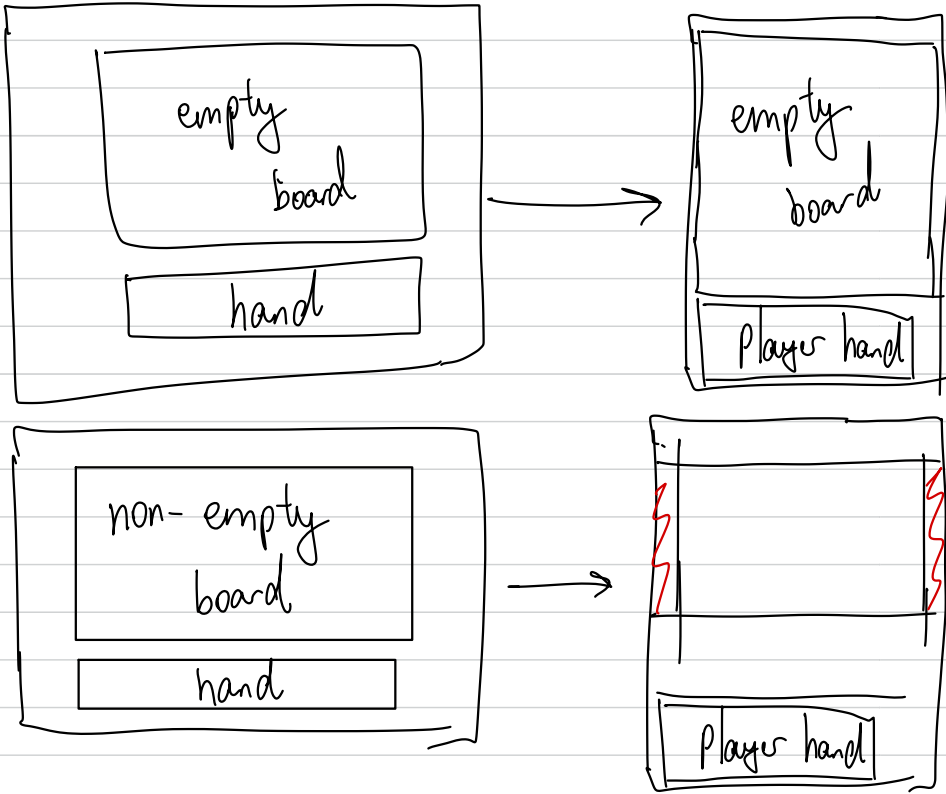


Horizontal Changes:

Horizontal Resizing is good

BUT: inserting a card causes the board to not
resize.

Good:



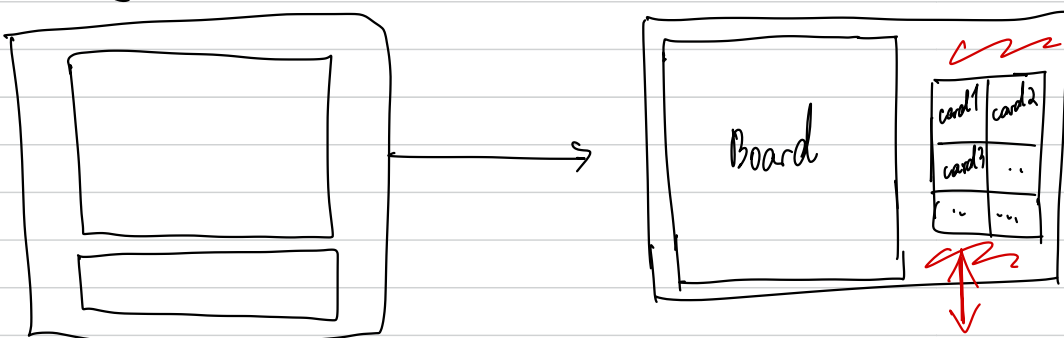
board gets
split on the
sides

Vertical Changes:

When resizing **vertically**,

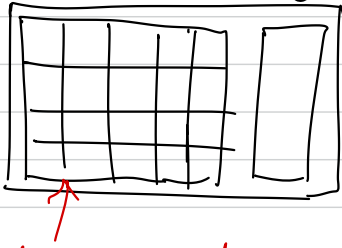
all content gets **cut off**, with no attempt in resizing

ideally



absorb
white space
to maintain
player hand
sizing

Vertical shift covering the board:



decrease card
size while
keeping the aspect
ratio.

Apply similar changes
as with the horizontal

auto-resizing
(aka make the cards smaller)

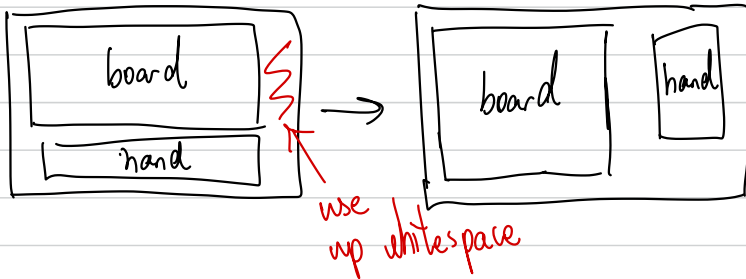
Summary:

Horizontal:

1. Fix bug with the non-empty board

Vertical:

1. Once player hand is covered, shift like so:



2. When the board is getting covered,
use similar technique as with the
horizontal case.