Stage Transition Effects		
Context:		
· When the player beats a level, display the		
((You Win' pop up	
	· · · · · · · · · · · · · · · · · · ·	in display the
· When any corrupt tiles remain, display the		
	You Lose pop uf.	
Find detailed pop-ups on the Miro Art board.		
tind 0	le lailed pop-ups on the	Illro AIT board.
To it la	Model Onland	
10 imple	ment, use Moda Overlay	
	Gome	
	2M as	
z-indt=0		
2		
		factorent
transparent bout ground		
	Game & C	l V
	Sur Pop-w	2-malx = 1
	V .	
	Mees In Jan O	
	101 >01	

This blocks clicks on the game page