

Group Contract

Team Purpose:

Deliver a quality software product that is thoroughly vetted and tested, accessible, user-focused and complete using professional SE processes learnt during CSE110.

Team Objectives:

- Deliver MVP - Recipe Card website that allows users to create, read, update and delete recipe cards.
- Achieve RAIL - Build a highly responsive and smooth user experience
- Accessibility of app - Allow those with accessibility issues to have access to our website by the use of proper semantic HTML

Common Values and Standards

- Respect all team members and all their ideas
- Be mindful and considerate when making decisions and critiquing work
- Show up when possible and try to respond to teammates as soon as possible
- Obey the golden rule: treat others as you wish to be treated.

Define roles, responsibilities, and accountability structures.

- Divide code development by feature (features include)
 - MVP/CRUD
 - Homepage
 - Weekly Meal log
 - Grocery Shopping List
- Documentation and testing
- Pull request/quality review

Potential Issues

- Scheduling has been an issue. As midterms and finals do take up a lot of time, please proactively communicate when you will be occupied by these tests so the team can accommodate.

Rules are not being Followed:

- If a team member notices that another team member is not communicating or participating, then they will talk to the leads and the leads will communicate with the team member
- Have a group discussion to revise the group contract if needed

Communication Protocols:

- If something comes up and you cannot work on the group assignment or make it to group meetings, message a TA and/or a lead
- Meeting format
 - one online, one in-person per week
 - Weekly Sprint meets at 4pm on Wednesday must be attended. These meetings are online.
 - Post meeting notes in Slack announcements after each meeting
- Announce to rest of feature-group through Slack when committing to GitHub branch and creating a pull request
- Work will be assigned using Github Issues during Sprint meetings using an issue backlog

Luis Zaragoza