CSE 232 INTRODUCTION TO PROGRAMMING II SUMMER SESSION

DR. ANIK MOMTAZ

MICHIGAN STATE UNIVERSITY

COLLEGE OF ENGINEERING

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

INTRODUCTION

Course Instructor

- Dr. Anik Momtaz
- PhD in Computer Science and Engineering @MSU
 - Cyber-Physical Systems and Runtime Verification
- Teaching History @MSU
 - CSE 335 Object-Oriented Software Development



INTRODUCTION

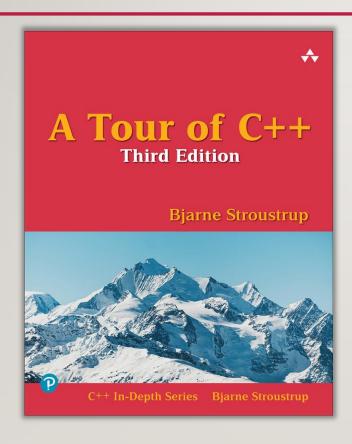
- Course Description
 - Build programs from modules.
 - Use data abstractions and classes to implement abstract data types.
 - Make use of static and dynamic memory.
 - Use data structure implementations and algorithms efficiency.
 - Write programs utilizing lists, tables, stacks, queues, and templates.

INTRODUCTION

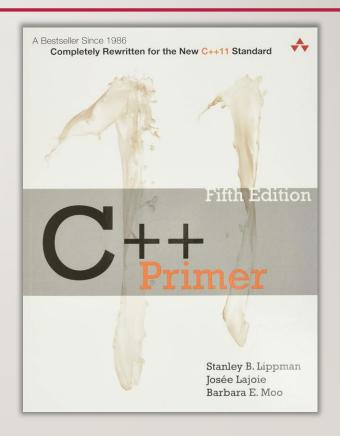
- Course Expectations
 - Prior experience in programming.
 - Time availability.



TEXTBOOKS



Required



Supplemental

Course Website

- https://cse232msu.github.io/
 - Course syllabus
 - Weekly lectures (pre-recorded videos by Dr. Josh Nahum)
 - Course schedules
 - Useful links
 - Guides
 - ...and much more!

Ed Discussion

- https://edstem.org/
 - Primary mode of communication
 - Best place to ask questions about the course
 - Monitored throughout the day by course staff
 - Faster response than emails



Zoom

- https://msu.zoom.us/s/93419919566/
 - Private one-on-one assistance will be provided through help rooms over Zoom.
 - Attendees will be placed in individual breakout rooms, and assisted on a first-come basis.
 - Course staff will join your breakout room when it is your turn.

- D2L
 - https://d2l.msu.edu/
 - Assignments
 - Flash quizzes
 - Exams

COURSE SCHEDULE

| | Due Monday | Due Tuesday | Due Thursday | Due Friday |
|--------|---------------|----------------|-----------------|---------------|
| Week I | | | | Assignment 0 |
| Week 2 | Assignment I | Flash Quiz I | Assignment 2 | Flash Quiz 2 |
| Week 3 | Assignment 3 | Flash Quiz 3 | Exam I | |
| Week 4 | Assignment 4 | Flash Quiz 4 | Assignment 5 | Flash Quiz 5 |
| Week 5 | Assignment 6 | Flash Quiz 6 | Exam 2 | |
| Week 6 | Assignment 7 | Flash Quiz 7 | Assignment 8 | Flash Quiz 8 |
| Week 7 | Assignment 9 | Flash Quiz 9 | Final Exam | |

GRADING

• Grading categories, and their contributions to the final grade:

| Category | Contributions | |
|---------------|---------------|--|
| Assignments | 20% | |
| Flash Quizzes | 10% | |
| Exam I | 20% | |
| Exam 2 | 20% | |
| Final Exam | 30% | |

GRADING

• Final grade scale:

| Grade | GPA |
|--------|-----|
| 90-100 | 4.0 |
| 85-89 | 3.5 |
| 80-84 | 3.0 |
| 75-79 | 2.5 |
| 70-74 | 2.0 |
| 65-69 | 1.5 |
| 60-64 | 1.0 |
| 0-59 | 0.0 |

ACADEMIC HONESTY

- Zero-tolerance policy for plagiarism.
 - Your assignments should be your own work.
 - Do not use code implemented by someone else without attributing credit.
 - If a student allows (intentionally or otherwise) their work to be copied or used by another student, both will be equally penalized.
- Adhere to the exam policies.
- Do not write code that deceptively passes the test cases.
- Do not distribute any course content without the instructor's permission.

ACCOMMODATIONS

Grief Absence Policy

- Resource Center for Persons with Disabilities
 - RCPD forms should be sent within the first two weeks of the semester.

Religious Observances

LET'S BEGIN!