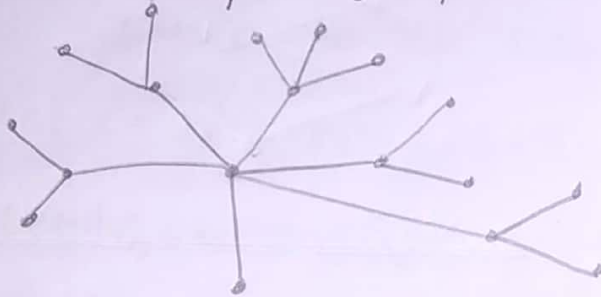


## Module: 3

16/09/19

### TREE

A Tree is a connected acyclic graph. Tree is a simple graph.



Tree with 1 vertex :



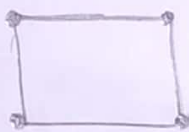
Tree with 2 vertex :



Tree with 3 vertex :



Tree with 4 vertex :



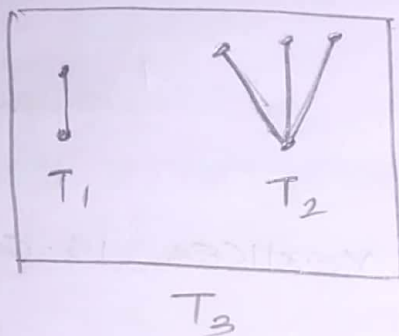
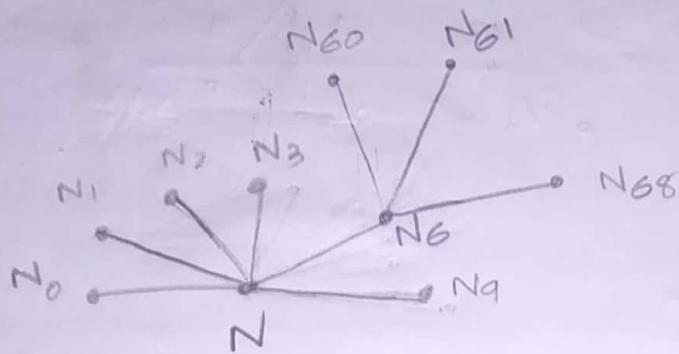
This is not a tree.  
Because it contains cycle.

Sorting of mails with pincode.

\* 9 digits in pincode

Sorting of mails can be done using  
decision tree / sorting tree.

~~For~~



$T_3$  is not a tree. Because  $T_1$  &  $T_2$  are not connected. But  $T_1$  &  $T_2$  are trees.

Forest: It consists of several disconnected trees.

### Spanning Tree

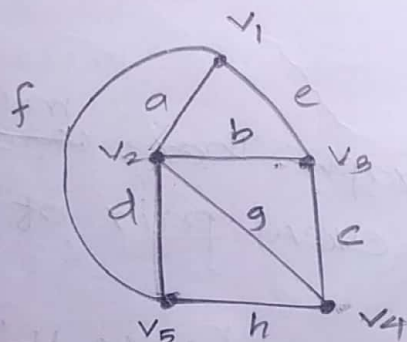
Spanning Tree for a connected graph is a spanning subgraph.

\* It is a spanning subgraph.

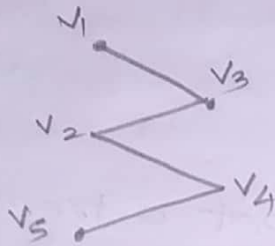
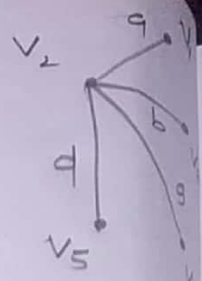
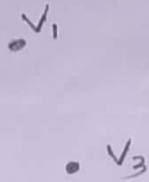
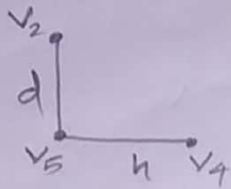
### Spanning Subgraph

It will have all the vertices of the subgraph but some of the edges.

? Draw a spanning subgraph for the given graph.



spanning trees are:



### Properties of tree

A graph  $G$  with ' $n$ ' vertices is called a tree if

- i)  $G$  is connected & has no circuits.
- ii)  $G$  is connected & has  $n-1$  edges.
- iii) It is circuitless & has  $n-1$  edges.
- iv) There is exactly one path b/w every pair of vertices.
- v)  $G$  is a minimally connected graph.

### THEOREM 1

There is one and only one path b/w every pair of vertices in a tree ' $T$ '.

Proof:

$\because T$  is a connected graph. There ~~was~~ <sup>must</sup> exist at least 1 path b/w every pair of vertices.

Suppose b/w a pair of vertices ' $a$ ' & ' $b$ ' there exist 2 distinct paths.

The union of these 2 paths consist of a cycle and a tree cannot have a cycle.

### Theorem 2

If in a graph of  $G$  there is one and only one path b/w every pair of vertices,  $G$  is a tree.

Proof:

Existence of a path b/w every pair of vertices ensures that  $G$  is connected. If there is a circuit in  $G$ , then there is atleast 1 pair of vertices  $a$  &  $b$  such that there are 2 distinct path b/w  $a$  &  $b$ . So  $G$  is a tree. Since we are given there is only 1 path b/w every pair of vertices,  $G$  is a tree.

### Theorem 3

A tree with ' $n$ ' vertices has ' $n-1$ ' edges.

Proof:

Let us use mathematical induction.

Let  $n=1$ , then

ie, it has 0 edges  $(1-1)$ .

$n=2$ , then

ie, it has 1 edge  $(2-1)$

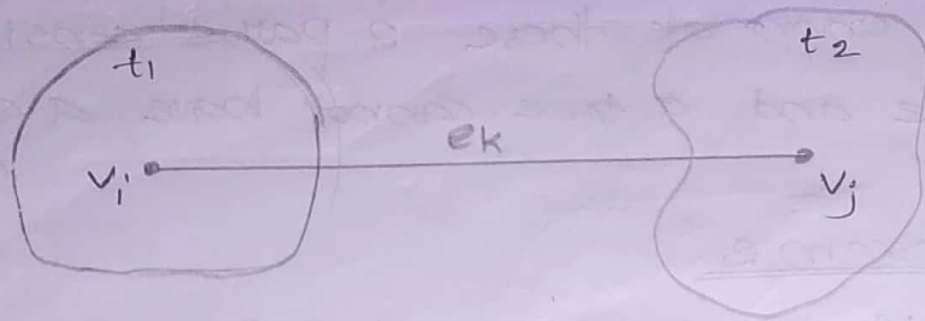
$n=3$ , then



ie, it has 2 edges  $(3-1)$

ie,





Consider a tree with ' $n$ ' vertices. In this figure, there exist no other path b/w  $v_i$  &  $v_j$  except  $e_k$  according to theorem 1

$\therefore$  deletion of  $e_k$  will disconnect the graph, or  $T - e_k$  consist of exactly 2 components  $t_1$  &  $t_2$  and each of this components is a tree. Both  $t_1$  &  $t_2$  have fewer than  $n$  vertices. Hence  $T$  has exactly  $n-1$  edges using theorem 3.

#### Theorem 4

The graph is a tree if and only if it is minimally connected.

#### Proof:

A connected graph said to be minimally connected if removal of any one edge from the graph, disconnects it. So a minimally connected graph cannot have a circuit or it is a tree. Hence proved.

#### Theorem 5

A graph with ' $n$ ' vertices, ' $n-1$ ' edges and no circuit is connected.

Proof:

Suppose there exists a circuitless graph  $G'$  with  $n$  vertices and  $n-1$  edges which is disconnected.



Assume we

Edge  $e$  is added such that to graph  $G$  is  $G = g_1 \cup g_2$

Here,  $G$  will consist of two or more circuitless components. Here  $G$  consist of 2 components  $g_1$  &  $g_2$ .

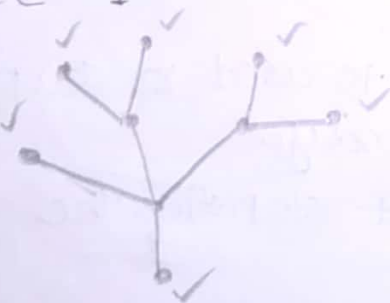
Adding an edge  $e$  to  $g_1$  &  $g_2$  will not create a circuit. ~~so G is~~

$\therefore G \cup e$  is a tree with ' $n$ ' vertices & ' $n$ ' edges.

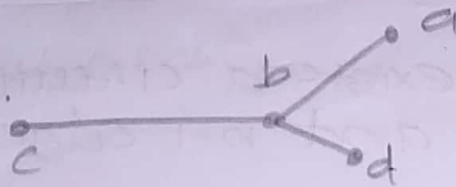
Pendent vertex in a Tree (leaf nodes)

All leaf nodes are pendent vertices

Pendent vertex is defined as a vertex of degree ' $1$ '



## Distance & Centres in a tree



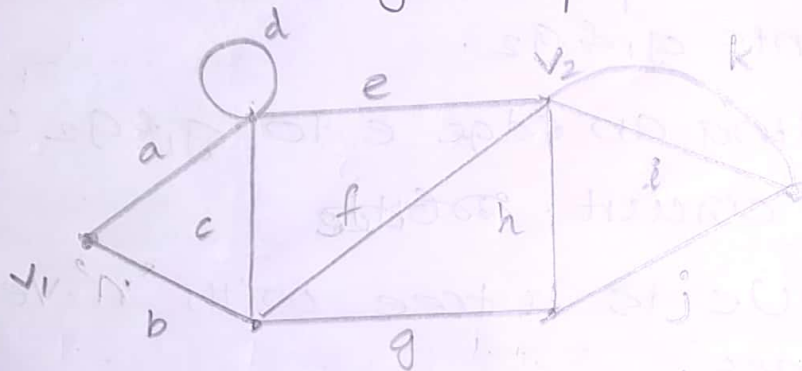
$$d(a,b) = 1$$

$$d(a,c) = 2$$

$$d(a,d) = 2$$

Distance (d),  $d(v_i, v_j)$  b/w any 2 vertices  $v_i$  &  $v_j$  is the length of the shortest path or no. of edges in the shortest path b/w them.

? Identify the shortest path b/w vertices  $v_1$  &  $v_2$  in the following graph.



Paths:  $(a,e)$ ,  $(b,c,e)$ ,  $(b,f)$

Shortest paths:  $(a,e)$ ,  $(b,f)$

$$\text{length} = d(v_1, v_2) = 2$$

### Metric

A function  $f(x,y)$  is used to compute the distance b/w 2 vertices  $x$  &  $y$ .

Metric is a fn that satisfies the following conditions:

\*Non-negativity:  $f(x,y) \geq 0$  and  $f(x,y) = 0$ , iff  $x=y$



\*Symmetry :  ~~$f(x,y)$~~   $f(x,y) = f(y,x)$

\*Triangle inequality:  $f(x,y) \leq f(x,z) + f(z,y)$  for any  $z$

### Theorem 6

The distance b/w the vertices of a connected graph is a metric.

### Eccentricity

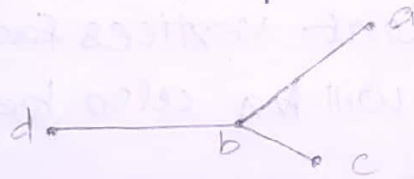
Eccentricity of a vertex  $v \in V$  in a graph  $G$  is the distance from  $v$  to the vertex furthest from  $v$ .

In mathematical,

~~$E(v)$~~

$$E(v) = \max_{v_i \in V} d(v, v_i)$$

Q. Determine the eccentricity of all the vertices in the given graph.



$$E(a) = 2$$

$$E(b) = 1$$

$$E(c) = 2$$

$$E(d) = 2$$

### Centre of graph

Centre of graph ' $G$ ' is a vertex with ~~max~~ minimum eccentricity in  $G$ .

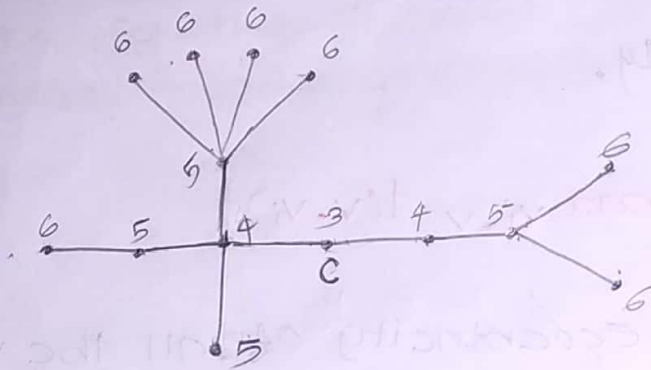


Theorem 7  
Every tree has either one or two centres.

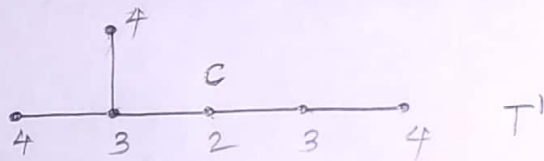
Proof:

The maximum distance  $\max d(v_i, v)$  from a given vertex  $v$  to any another vertex  $v_i$  occurs only when  $v_i$  is the pendent vertex.

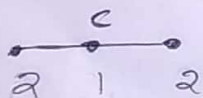
Let us start with a tree 'T' having more than 2 vertices. The tree ~~must~~ must have 2 or more pendent vertex.



Delete all the pendent vertices from 'T' and the resulting graph  $T'$  will be also be a tree.



From  $T'$ , again remove all the pendent vertices and mark the centre.



$T''$

We continue this process ~~until~~ until we are left with an vertex or an edge.

$T'''$

We continue the process until have a  
Vertex or Edge.

### Property

If a tree has two centers, two centers  
must be adjacent.

Radius and Diameter of a tree.

- Radius: The eccentricity of the centre of a tree is called the radius of the tree.
- Diameter: Diameter of tree is defined as the length of longest path in tree.

### Rooted tree

A tree in which one vertex called root is distinguished from all other vertex called Rooted tree.

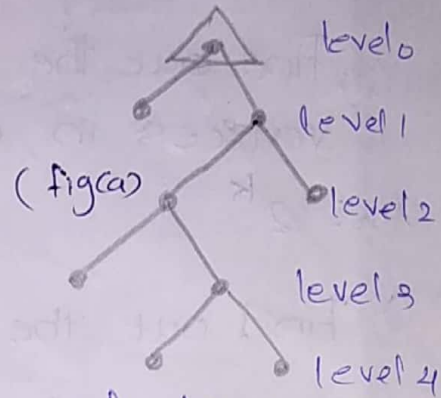
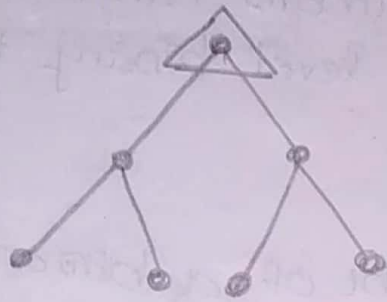
The following figures show different rooted tree having 4 vertices



- ✓ A binary tree is defined as a tree in which there is exactly one vertex (root) of degree (2) and all remaining vertices are of degree 1 or 2



Draw a binary tree and mark the root vertex.



Every Binary tree is a rooted tree

### Applications of Binary Tree.

- Searching
- Sorting.

Internal vertex: A non pendent vertex in a tree called an internal vertex of a tree.

The number of internal vertices in a binary tree ~~sum~~ is 1 less than the number of Pendent Vertices.

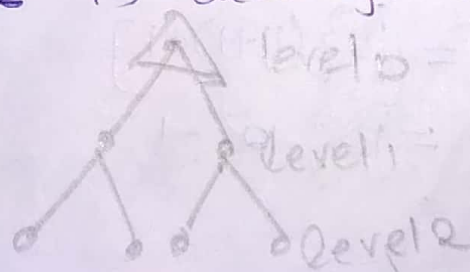
Consider fig (a)

no of pendent vertex = 5

no of internal vertex = 4

level of a tree vertex of tree

In a binary tree a vertex ' $v_i$ ' is said to be level ' $l_i$ ' if ~~at~~  $v_i$  is at a distance  $l_i$  from the root vertex ~~node~~ is always at level 0.



level to binary tree



Figure (a) is a vertices & 4 level binary tree

Q; Find out the maximum number of vertices in a k level binary tree.

Ans:  $2^k$

Q; Find out the height of a binary tree.

Maximum level of a binary tree is called the height of a binary tree

height of tree fig(a) is 4.

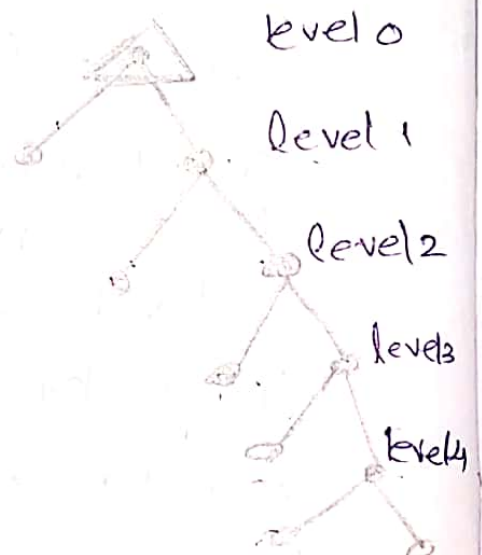
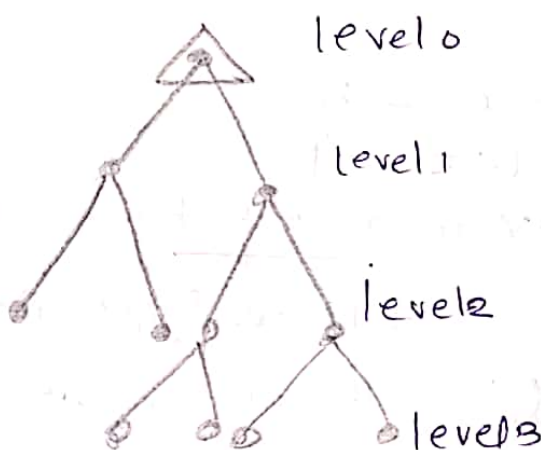
Minimum possible height of an n vertex binary tree

$$\min l_{\max} = \lceil \log(n+1) - 1 \rceil$$

$$\max l_{\max} = \frac{n-1}{2}$$

balance binary tree.

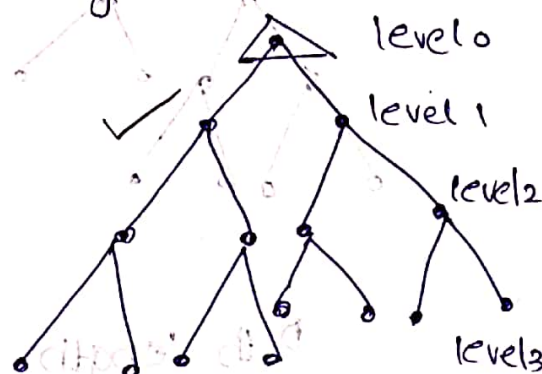
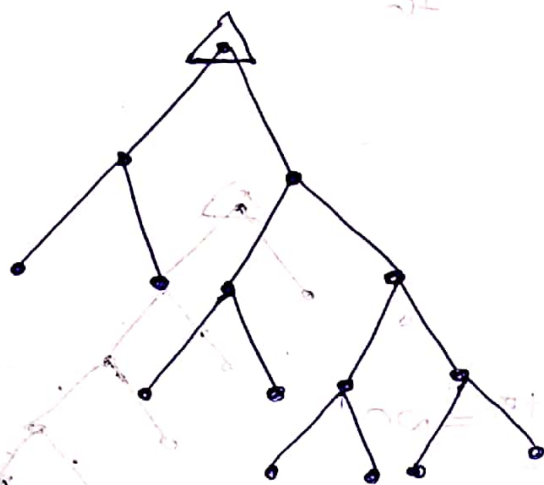
(skew tree)  
Imbalance binary tree



$$\begin{aligned} \min l_{\max} &= \lceil \log(n+1) - 1 \rceil \\ &= \lceil \log(11+1) - 1 \rceil \\ &= \lceil \log 12 - 1 \rceil \\ &= \dots \end{aligned}$$

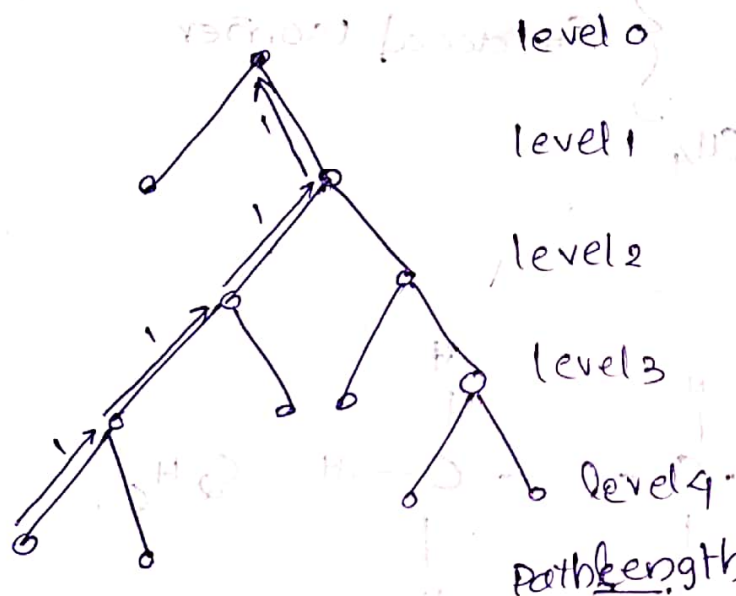
$$\begin{aligned} \max l_{\max} &= \frac{n-1}{2} \\ &= \frac{11-1}{2} = \frac{10}{2} \\ &= 5 \end{aligned}$$

Q; Construct a binary tree with 15 nodes such that the tree must have minimum height also find the height of the tree?



### Path length (External path length)

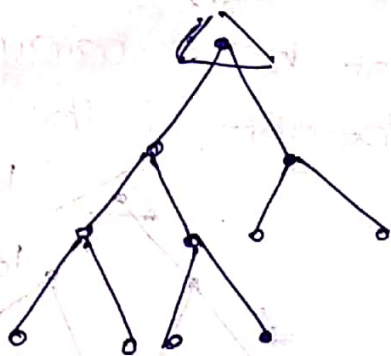
It is defined as the sum of path lengths from root to all pendent vertices or the sum of level of all the pendent vertices



$$1 + 4 + 4 + 3 + 3 + 4 + 4 = 23$$

Q; Find the path length of trees ;

The Path length =  $\sum_{i=1}^n$  length of pendent vertex to the root node



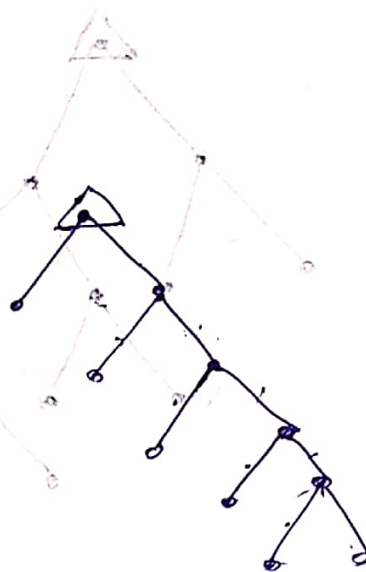
path length.

$$= 3 + 3 + 3 + 3 + 2 + 2$$

$$= 16$$

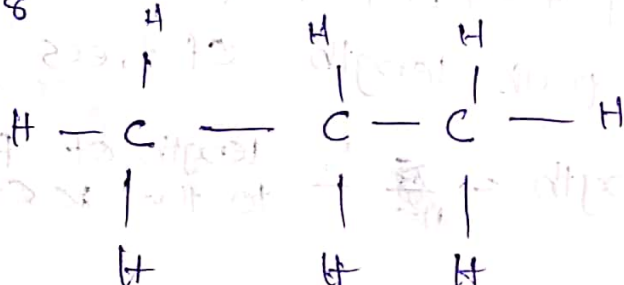
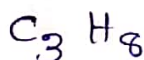
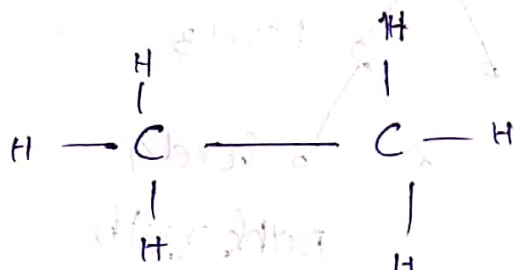
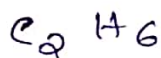
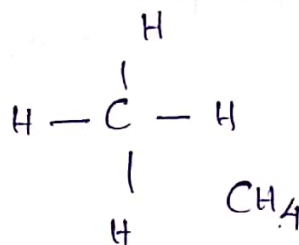
Path length.

$$= 1 + 2 + 3 + 4 + 5 + 5 = 20$$



### Counting Trees

Developed by Arthur Cayley; He discovered tree by trying to count the structural isomers of saturated hydrocarbons.  $C_k H_{2k+2}$





corresponding to their chemical valency the carbon atom can be represented by a vertex having a degree 4 and Hydrogen atom by a degree 1.

Total no. of vertices in such a graph is;

$$V = 3k + 2$$

And the total number of edges is;  $E = \frac{1}{2} (\text{sum of degrees})$   
 $= \frac{1}{2} (4k + 2k + 2)$   
 $= 3k + 1$

So the number of edges is one less than the number of vertices. And it is a connected graph.  $\therefore$  Such a graph is a tree.

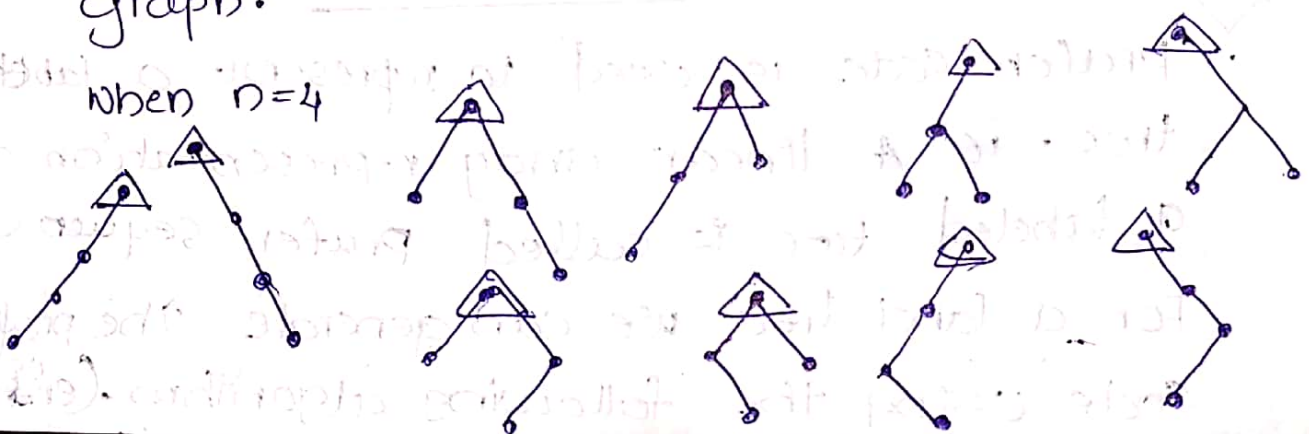
Thus the problem of counting structural isomers of a given hydrocarbon is become a problem of counting trees.

Q: What is the number different trees that one can construct with  $n$  distinct vertices.

labeled graph

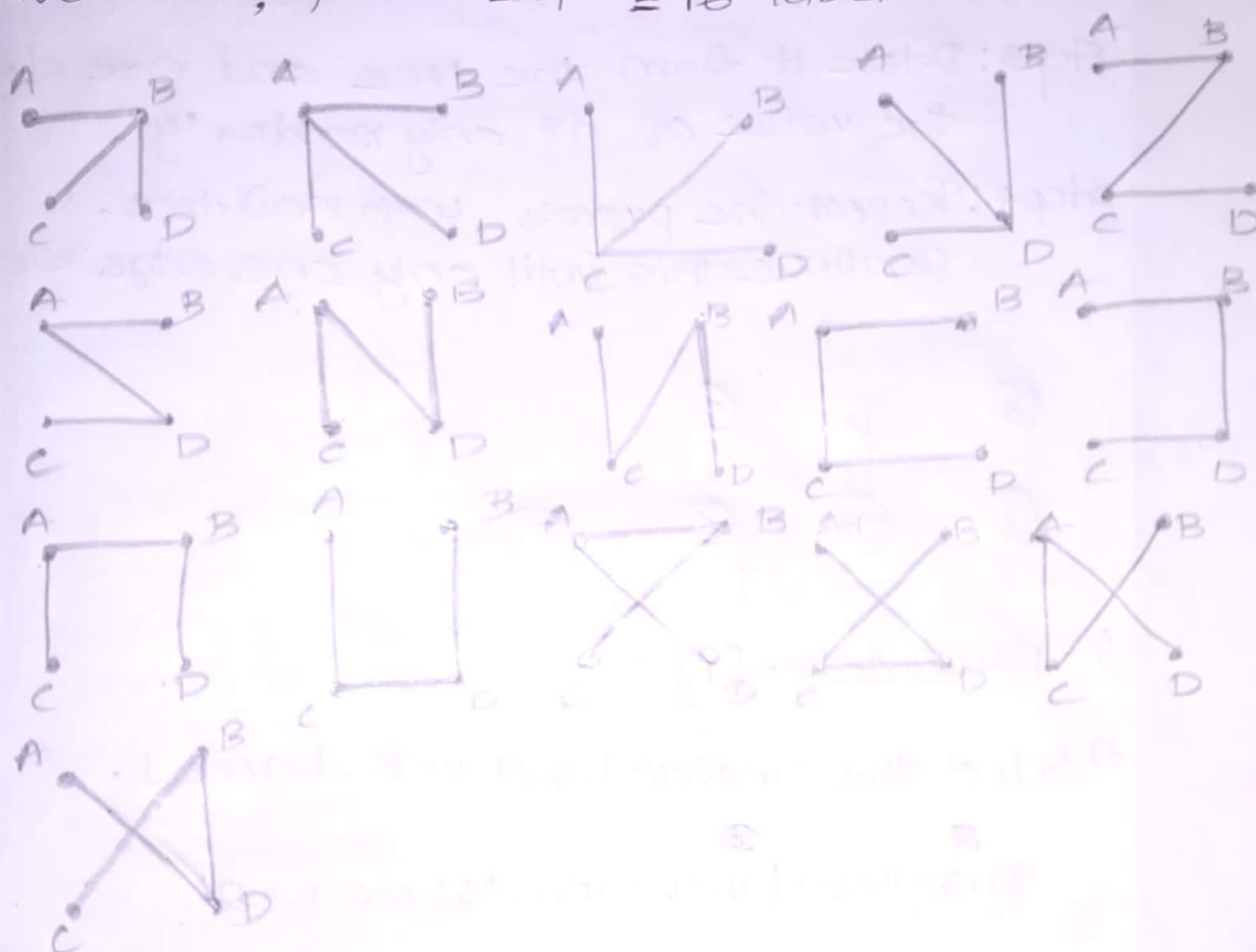
A graph in which each vertex is assigned a unique label or a name such that no two vertices have the same label is called the labeled graph.

When  $n=4$



We have Cayley's formula, there are  $n^{n-2}$  label trees of order  $n$ .

Let us draw different trees for  $n=4$ .  
We have,  $4^{(4-2)} = 4^2 = 16$  label trees.



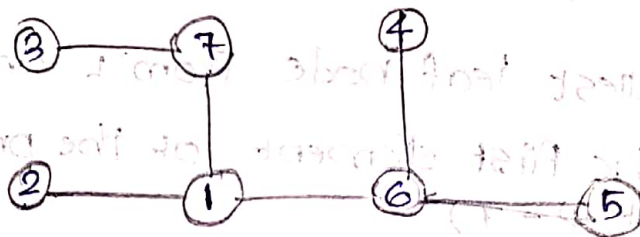
### Prüfer Sequence / Prüfer Code

It is used to represent a label tree.  
ie, a linear array representation of a label tree is called Prüfer sequence. There are 2

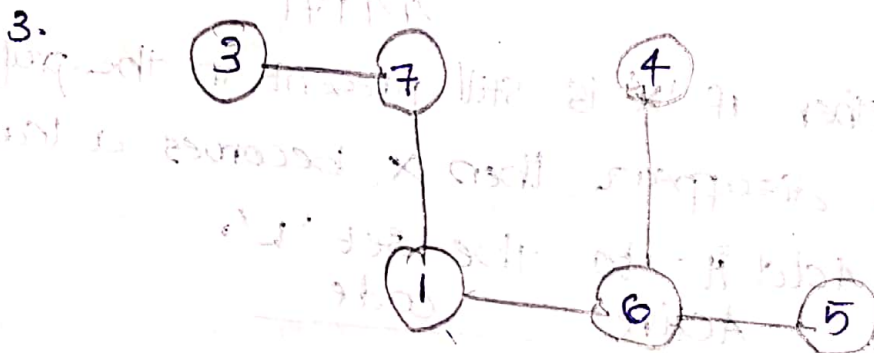
For a label tree we can generate the Prüfer code using the following algorithm.  
(encoding).

## Algorithm

- 1) Take any tree 'T' whose vertices are labeled from 1 to n.
2. Take the vertex 'x' with a smallest label whose degree = 1.
3. Delete it from the tree and note down the value of its only neighbour 'y'.
4. Repeat the process with new tree continue this until only one edge remains  
 $\Rightarrow$  Consider the tree;



1. Prefer code [ ] / Array
2. Smallest labeled vertex whose degree is 1; which is the vertex '2'.





## ALGORITHM FOR CONSTRUCTING A LABELED TREE FROM PRUFER CODE

1) Find the node no.s which are missing in the prufer code. These are the leaves of the tree.

Let 'L' be the set of leaf nodes.

Eg: consider the

Prufer code: 744171

Used	Active	code	(2) (7) (1) (4) (3)
	2, 3, 5, 6, 8	744171	(6) (8) (5)

2) Select the <sup>smallest</sup> ~~lowest~~ leaf from 'L' and connect it into the 1st elt of the prufer code.

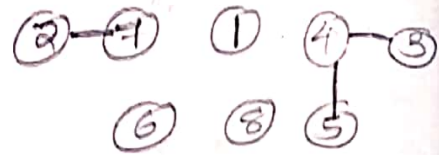


3) Remove 1st elt 'X' from prufercode

Used	Active	code
	2, 3, 5, 6, 8	744171
2	3, 5, 6, 8	44171

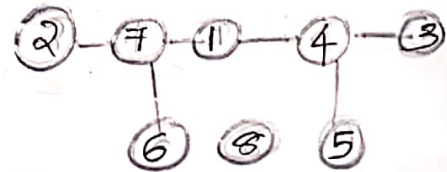
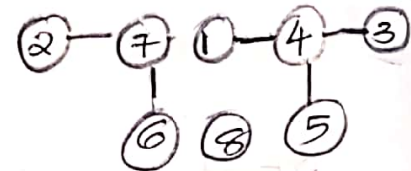
4) check whether 'x' is still present in the parent code. If it has disappeared, then 'x' becomes the leaf itself. Add it to the set 'L'.

Used	Active	Code
	2, 3, 5, 6, 8	7 4 4 1 7 1
2	3, 5, 6, 8	4 4 1 7 1
2, 3	5, 6, 8	4 1 7 1
2, 3, 5	6, 8	1 7 1



4 does not repeat, so add 4 to the list 'L'.

2, 3, 5	4, 6, 8	1 7 1
2, 3, 4, 5	6, 8	7 1
2, 3, 4, 5, 6	7, 8	1
2, 3, 4, 5, 6, 7	1, 8	



## Spanning Tree

Spanning Tree of a connected graph 'G', if T is a subgraph of 'G' and 'T' contains

A disconnected graph with 'k' components has a Spanning trees.

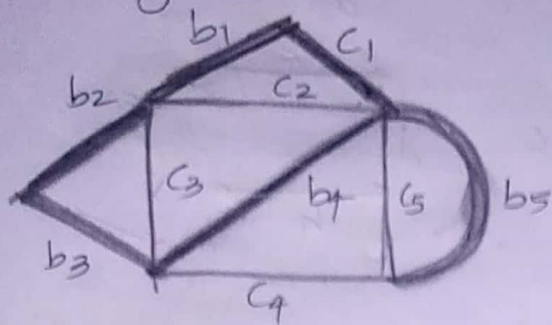
## Branch

An edge in a Spanning tree 'T' is called the branch of tree.

## Chord

An edge of 'G' that is not in the given

spanning tree 'T'



Rank:

Rank of a graph is defined as  $r = n - k$

where  $n = \text{no. of vertices}$

$k = \text{no. of components.}$

Nullity:

$$\mu = e - n + k$$

\* For a spanning tree no. of components =  $k$ .

\* Rank of  $G = \text{no. of branches in any spanning tree of } G = n - 1$

\* Nullity of  $G = \text{no. of chords} = e - n + 1$

\* Rank + nullity =  $n - 1 + e - n + 1 = e \rightarrow \text{no. of edges}$

25/09

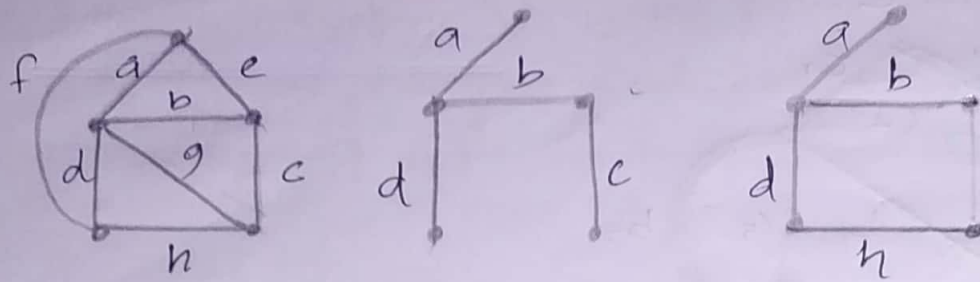
Fundamental circuit.

It is a ckt which is form by adding a ~~code~~ <sup>chord</sup> to a spanning tree.

~~Finding all the spanning trees of a graph. We can generate one~~

Finding all the spanning trees of a graph. We can generate one spanning tree from other by the addition of chords and deletion of appropriate branches. This is called **cycle interchange or elementary tree transformation.**





$G$

Distance b/w two spanning trees  $E_1$  &  $E_2$  of a graph  $G$  is defined the no. of edges in  $G$  present in one tree but not in other.

Ring sum:

Ring sum of 2 spanning trees  $T_1$  and  $T_2$  is the subgraph of  $G$  containing all edges of  $G$  that are either in  $T_1$  or in  $T_2$  but not in both.