

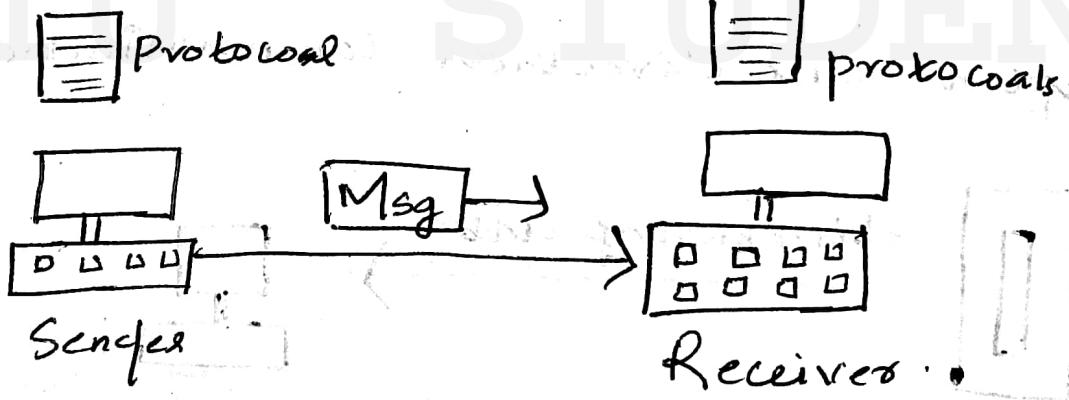
Module - 1

Effectiveness of communication

1. Delivery
2. Accuracy
3. Timeliness
4. Jitter- package variance.

Components

1. Sender
2. Receiver
3. Medium
4. Protocol
5. Message



Data Representation:

1. ~~Text~~ Text - binary numbers

✓ - ASCII code

- Extended ASCII

✓ - Unicode

- ISO - 32

2. Audio } continuous transmission.
3. Video }
4. Image - Pixel is used represented.

- Grey Scale (2 bit)
- black and white (1 one bit)
- Colored (3 bits, RGB)

Communication Models

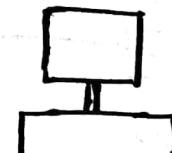
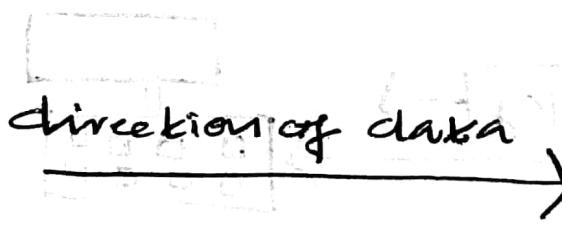
1. Simplex
2. Half duplex
3. Full duplex

1. Simplex - One direction communication only

eg::



Main frame



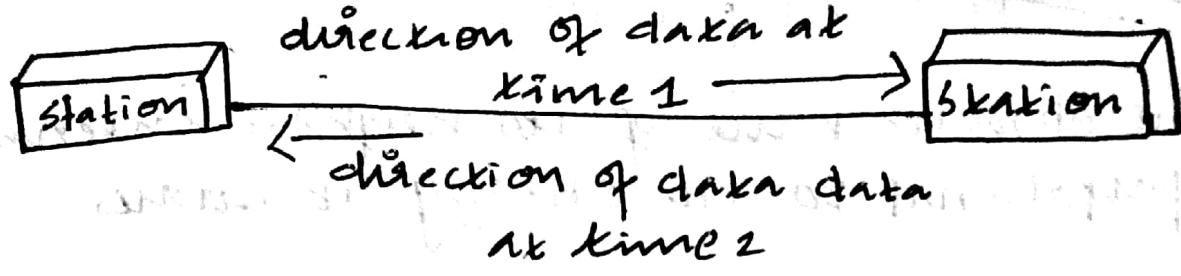
Monitor

eg: 2 Keyboard.

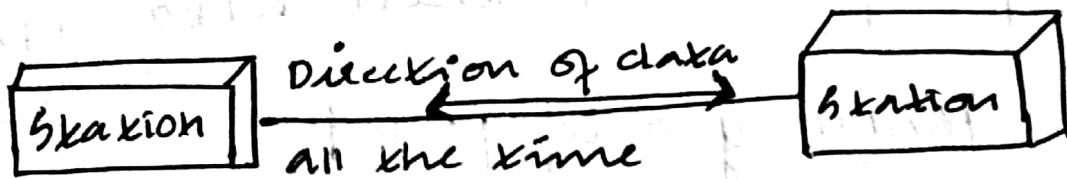
2. Half duplex - At a time only one

direction communication can be done

eg: Walking on tank



3. Full duplex / duplex:-



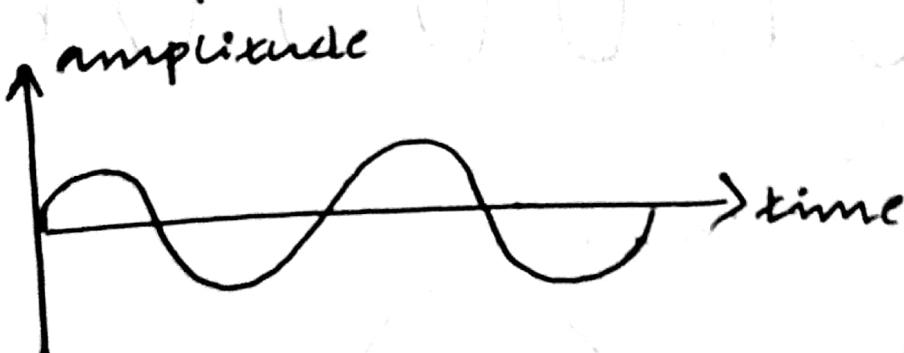
eg: Telephone - bidirectional communication.

Path can be Shared.

Periodic Analog Signals.

- 1 - Simple
- 2 - Composite

1 - simple - sine wave



parameters:

- Peak amplitude
- Frequency
- phase

Peak Amplitude :-

The absolute value of its highest intensity, proportional to the energy it carries.

e.g. If $V_{0t} = 120$ then peak

$$\text{amplitude} = 120 \times \sqrt{2}$$

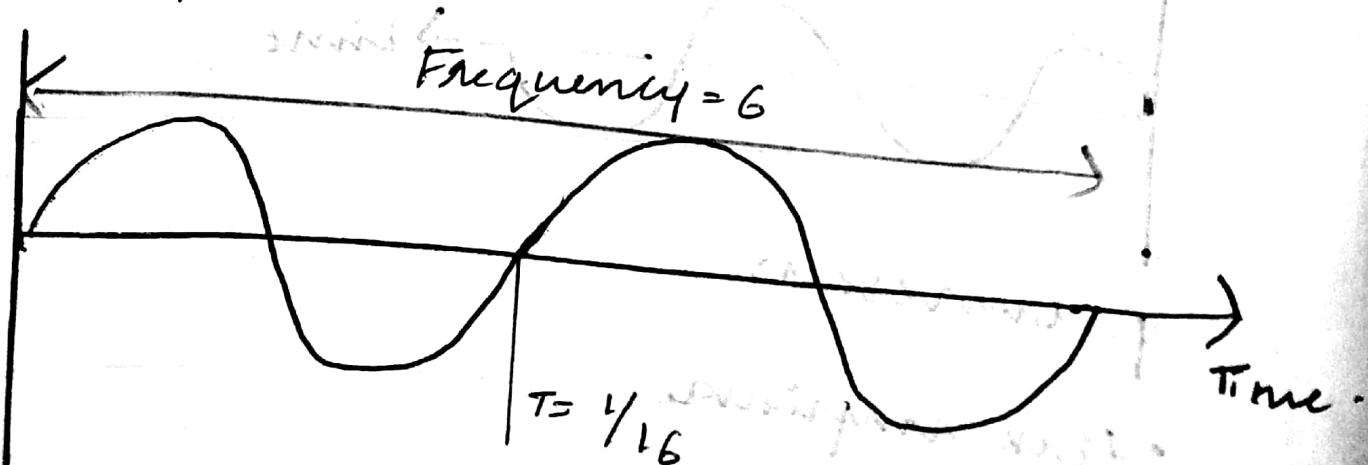
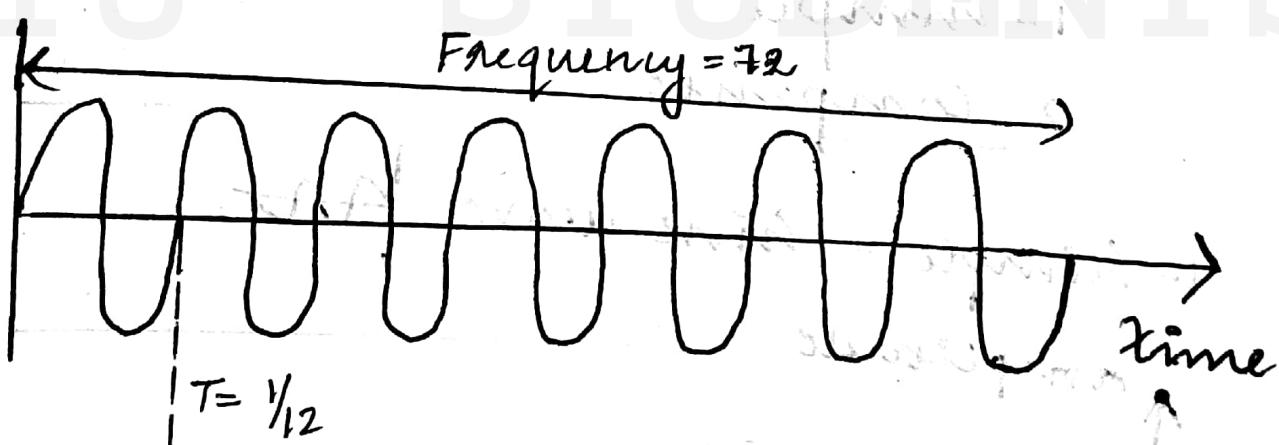
If amplitude = 170 then $V_{0t} = \frac{170}{\sqrt{2}}$

Frequency and period:-

Period refers to time in second a signal needs to complete one cycle. A signal has

Frequency refers to the no. of periods in one cycle.

$$f = \frac{1}{T} / T = \gamma_f$$



? Frequency = 16 find Period in millisecond.

$$f = 16 \quad T = \frac{1}{16} \times 10^3 = 16.6 \text{ ms.}$$

Q Express a period of 100ms in microsecond.

$$= 100 \times 10^{-3} \times 10^6$$

$$= 100 \times 10^3 = \underline{\underline{10^5}}$$

Q period of a signal is 100ms what is the frequency in kilohertz

$$T = 100 \text{ ms} = 100 \times 10^{-3} \text{ sec}$$

$$f = \frac{1}{10^{-3}} = 10 \text{ Hz} = 10 \times 10^{-3} \text{ kHz.}$$

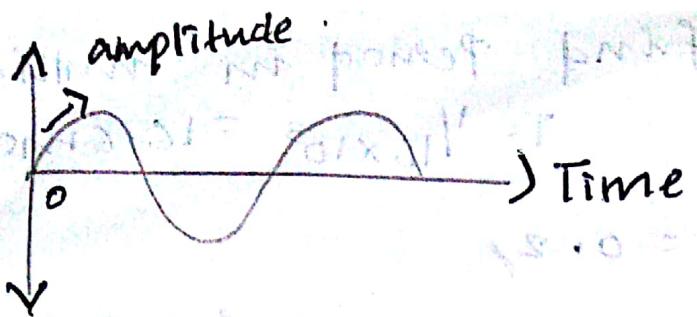
$$= \underline{\underline{10^{-2} \text{ kHz}}}$$

✓ Frequency is the rate of change w.r.t time.
Change in short span of time is high frequency.
Change over a long span of time is low frequency.

4) 8.17 phase:-

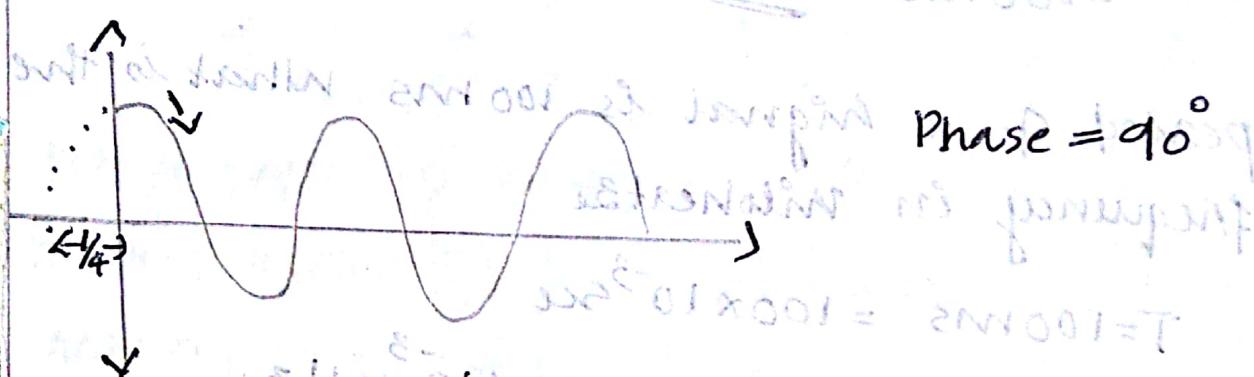
phase describes the position of the wave form relative to time 'o'. Phase is the amount of forward / backward shift of wave along with time axis. Unit - Degree / radian

$$360^\circ / 2\pi$$



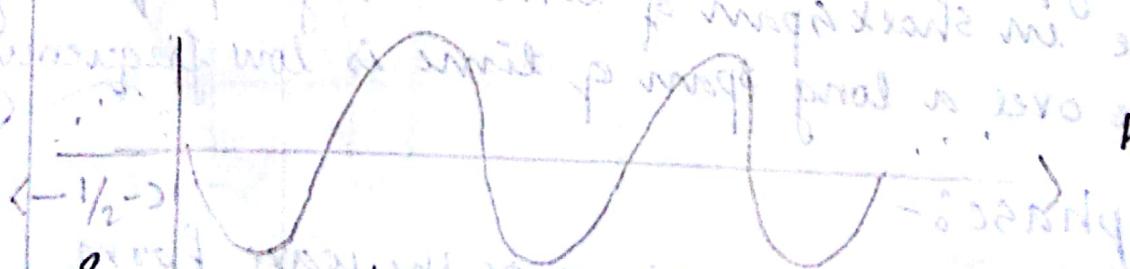
Phase = 0°

with phase 0° starts at time zero with zero amplitude and amplitude 1 sec .



Phase = 90°

With phase 90° at time zero with peak amplitude and amplitude decreases.



Starts at time 0 with zero amplitude and amplitude decreases.

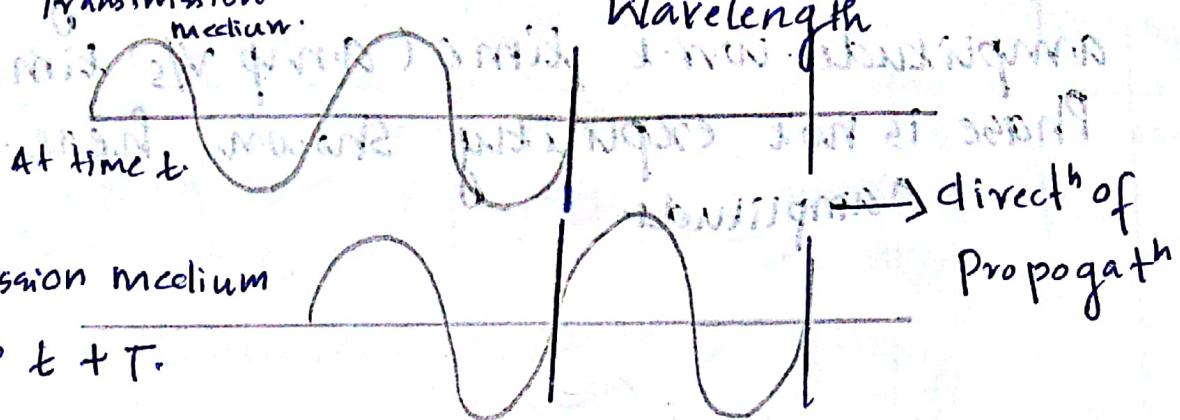
g) 1 Sin' wave is offset $1/6$ cycle w.r.t time=0 what is the phase in degrees and radians.

$$\text{degree} = 60^\circ \quad \text{radian} = 60 \times \frac{2\pi}{360} \pi/3$$

Wavelength binds the period or the frequency of a simple sin wave to the propagation

Speed = Transmission medium.

Wavelength



Transmission medium

at time $t + T$

Wavelength is a distance a simple signal can travel in one second

Wavelength = Propagation Speed \times Period

$$= \frac{\text{Propagation Speed}}{\text{frequency}}$$

$$\lambda = \frac{c}{f}$$

Q: In vacuum wavelength of red light $f = 4 \times 10^{14}$.
find λ of red light of red light in air if
frequency is 4×10^{14} .

$$\lambda = \frac{c}{f}$$
$$\lambda = \frac{3 \times 10^8}{4 \times 10^{14}} = 0.75 \times 10^{-6} \text{ m} \cdot \text{n}$$

Time and frequency domain

Time domain plot shows changes in signal amplitude w.r.t time (amp v/s time flow)

Phase is not explicitly shown here.

↑ amplitude

↑ time axis

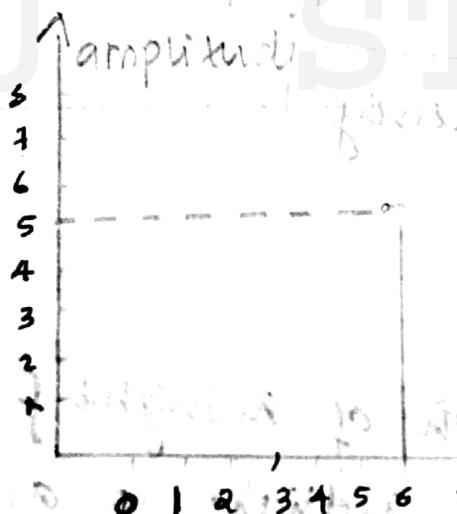
↑ frequency

5V

6Hz

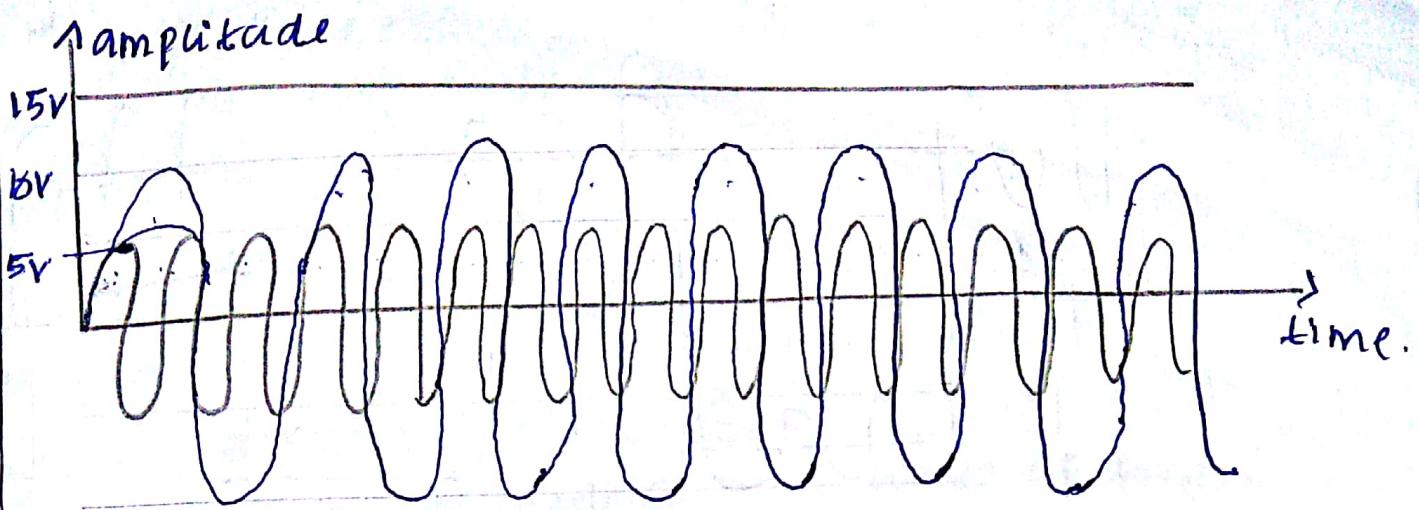
IT + I year II

Frequency domain



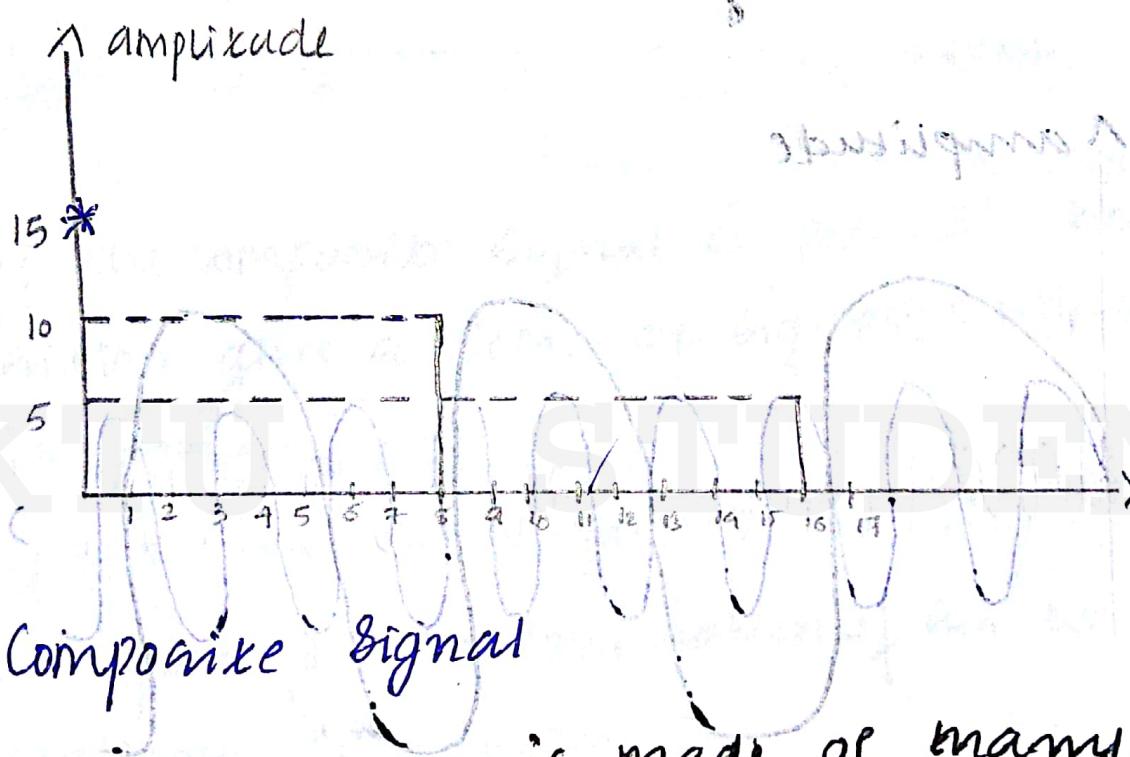
Homework

A frequency domain plot is concerned with only the peak value and frequency. Changes of amplitude in one period are not shown here.



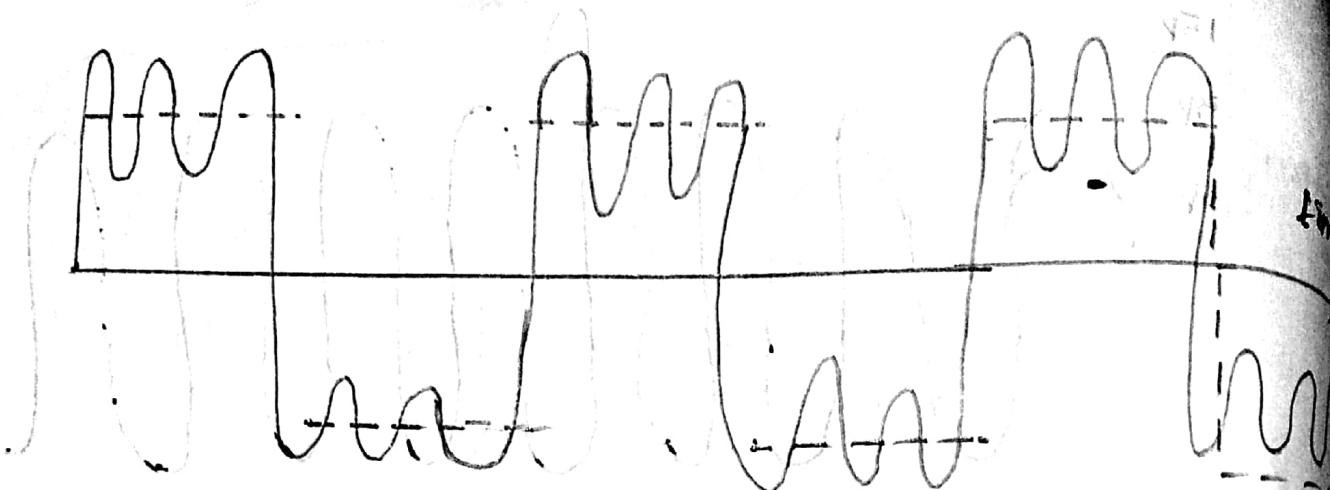
Sin waves with 0, 8, 16 Hz frequency

Amplitude means 8



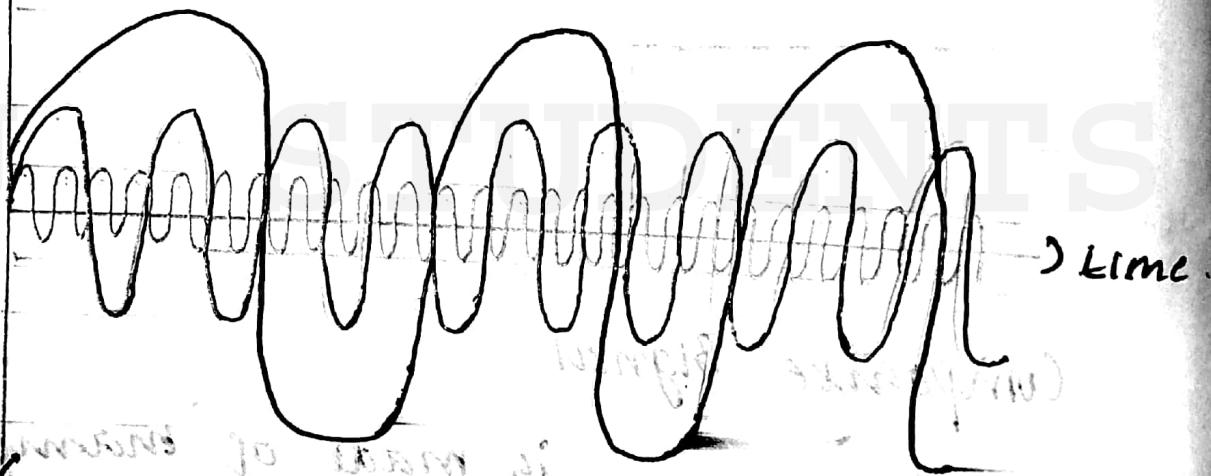
Composite Signal

is made of many simple sine waves. According to Fourier transform, any composite signal is a composition of simple sin waves with diff frequencies, amplitude and phases.



frequency that can alarm will
3 alarm system.

↑ amplitude



higher frequency to alarm if

amplitude

moderate level of vibration - alarm will

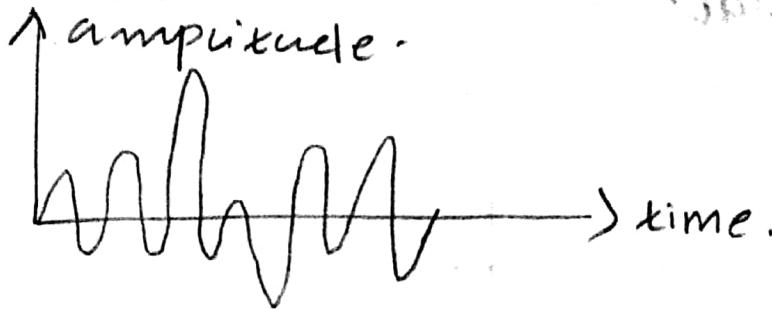
be triggered as in rapid changes press

concerning the new values and alarm

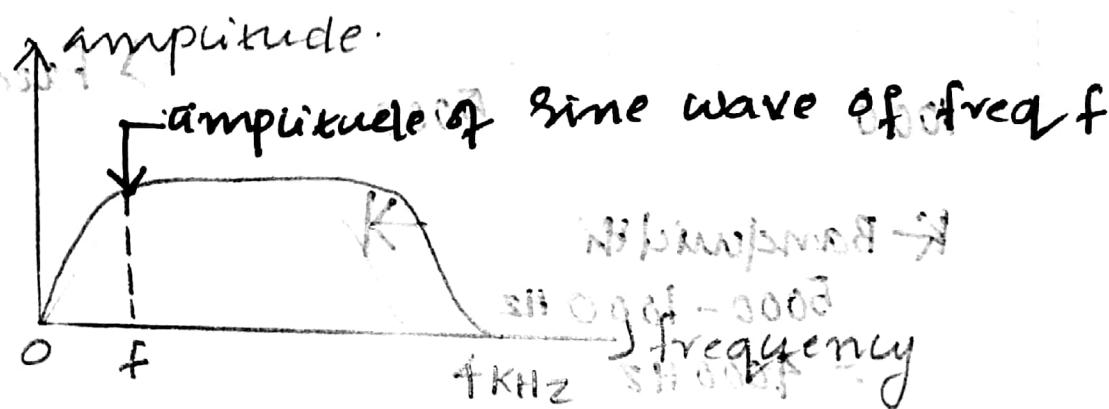
F $3F$ \rightarrow frequency

when peak of displacement,

Human Voice



bandwidth Δ



single channel to 16B

- If the composite signal is periodic the decomposition gives a series of signals with discrete frequencies
- If the composite signal is non periodic, the decompositⁿ gives a combination of sin wave with continuous frequencies.

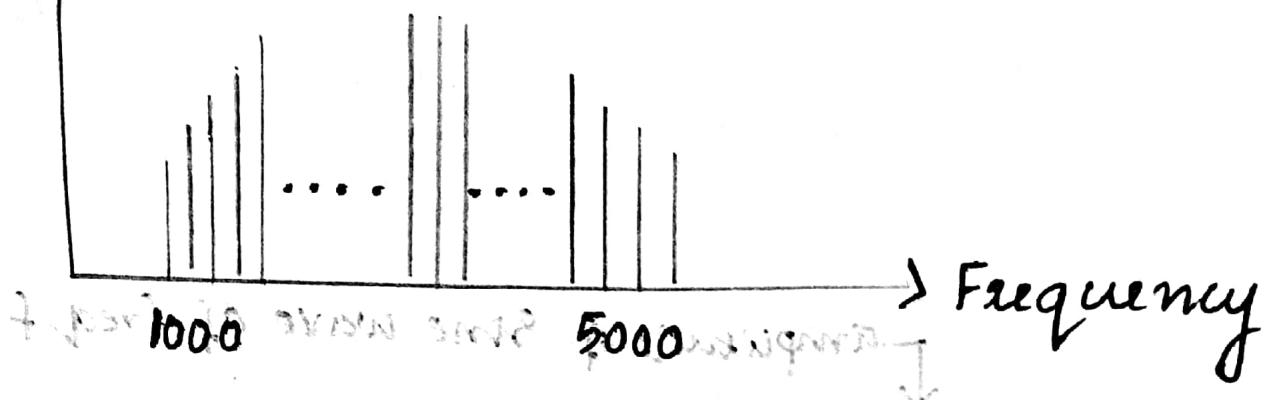
Band width:

$K_{\text{high}} - K_{\text{low}}$

3000

Range of frequencies contained in a composite signal is its bandwith. The BW of our voice is the diff b/w the highest & lowest frequencies contained in that signal.

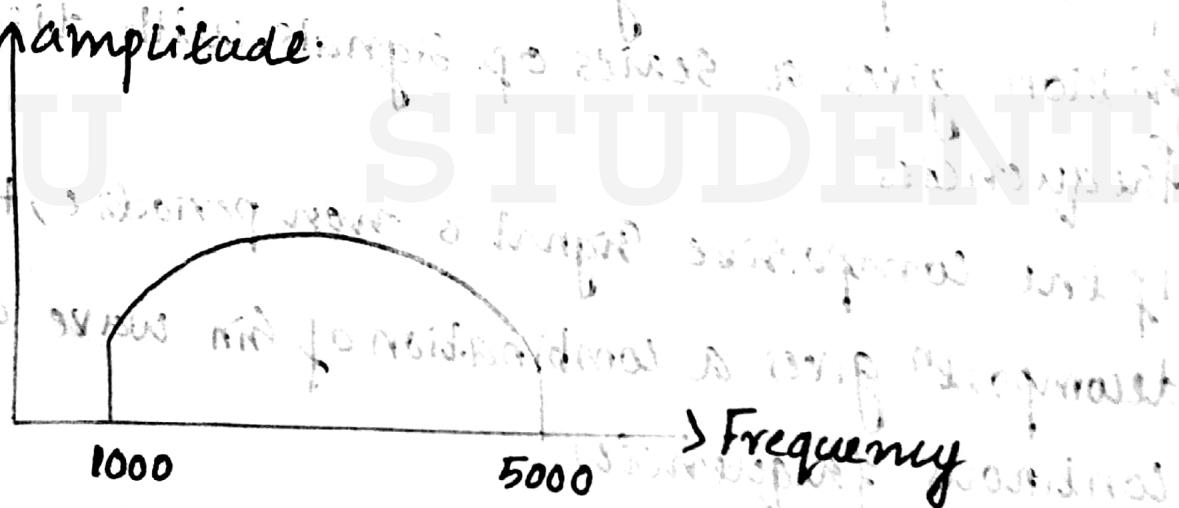
↑ amplitude



$$\text{K Bandwidth} \rightarrow \\ 5000 - 1000 \text{ Hz} \\ = 4000 \text{ Hz}$$

BWL of periodic Signal

↑ amplitude



$$\text{K BWL} = 5000 - 1000 \rightarrow$$

$$= 4000 \text{ Hz}$$

Q. If a periodic signal is decomposed into 5 sin wave with frequency of 100, 300, 500, 700 & 900 Hz

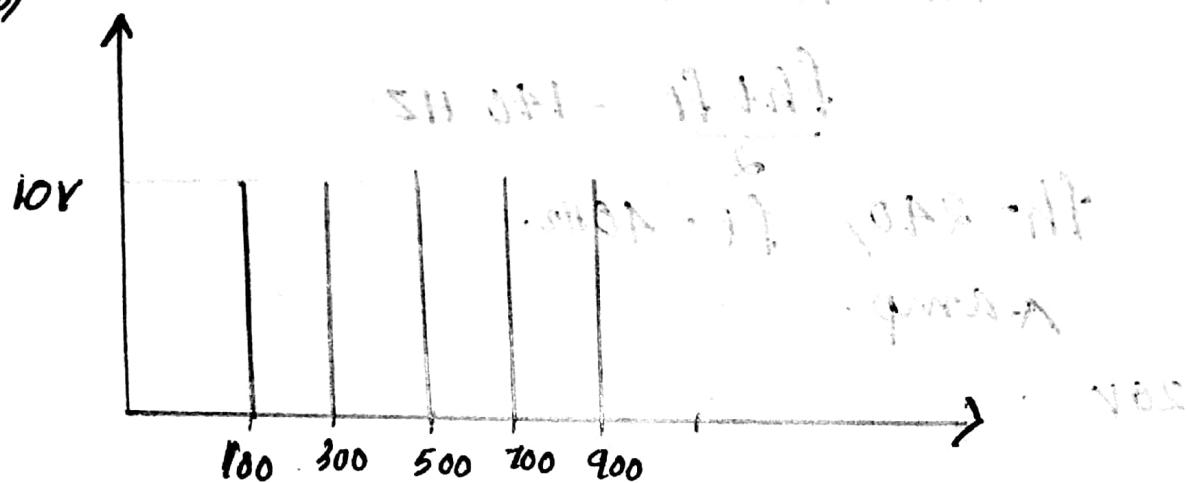
a) What is the bandwidth?

b) Draw the spectrum assuming all components have a max. amplitude of 10V.

A) $BW = f_h - f_l$ (for band pass)

a) $BW = 900 - 100 = 800 \text{ Hz}$ (constant power)

b) $f_h - f_l = 800 \text{ Hz}$ (constant power)



q A periodic signal has a $BW = 20 \text{ Hz}$. The highest frequency = 60 Hz . Draw the spectrum if it contains all frequency with same amplitude.

A) $BW = f_h - f_l$

$20 = 60 - f_l = 40 \text{ Hz}$ (all < 0 + 20 Hz)



A non-periodic composite signal has a bandwidth of 200 Hz with a middle frequency of 140 kHz and peak amplitude of 20 V . The 2 extreme

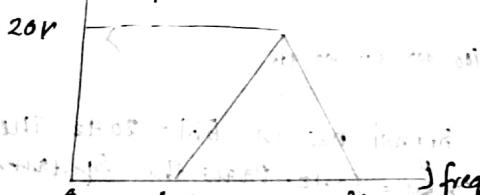
frequency have an amplitude of zero. Draw the frequency domain.

$$\text{Bandwidth} = f_h - f_l = 200 \text{ Hz}$$

$$\frac{f_h + f_l}{2} = 140 \text{ Hz}$$

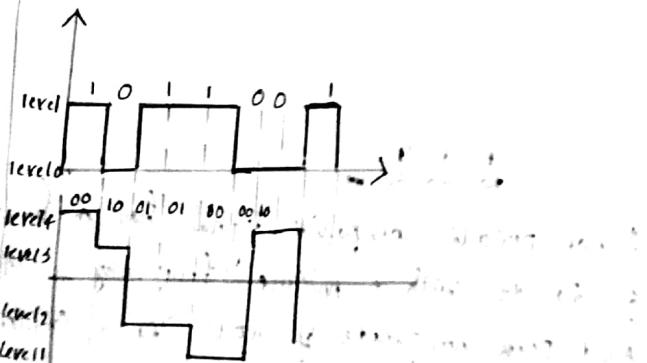
$$f_h = 240, f_l = 40 \text{ Hz}$$

Amp.



DIGITAL SIGNALS

$1 \rightarrow +\text{ve}, 0 \rightarrow -\text{ve}$ Voltage.



- if a signal has L levels each level needs $\log_2 L$ bits
- Bit rate: The bit rate is the no. of bits send in one sec. Expressed in bits per second

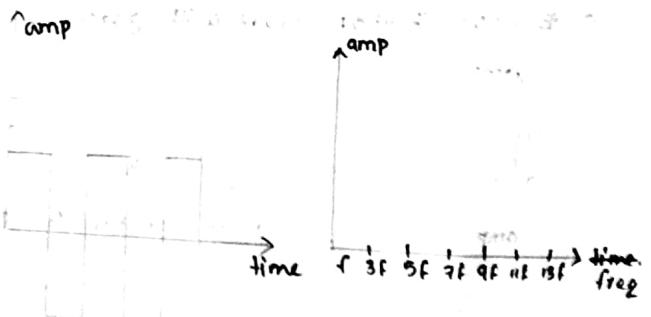
Download a text document at the rate of 100 page per min. calculate the bit rate. The page has an avg 24 lines with 80 char each line assume one char requires 8 bit.

$$\text{Bit rate} = 24 \times 80 \times 8 \times 100$$

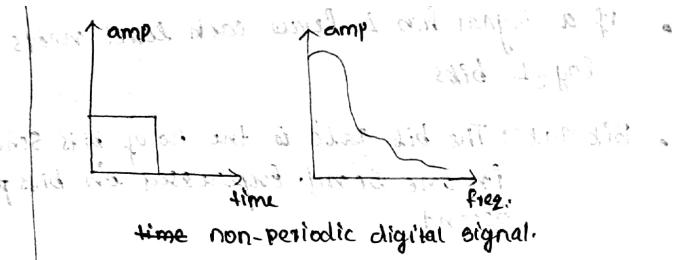
Bit length is the distance one bit occupies on the transition period.

$$\text{bit length} = \text{propagation speed} \times \text{bit duration}.$$

Digital signal as a composite analog signal.



Periodic Signal decomposed to discrete signal

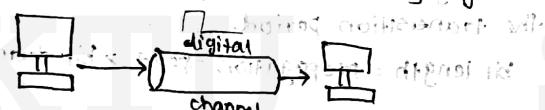


Transmission of digital signal.

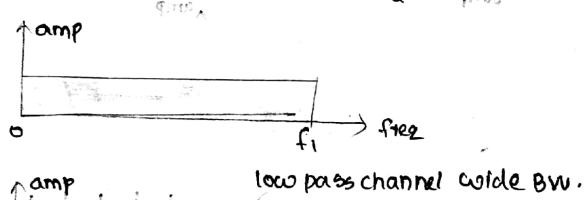
- * Pulse Band Transmission - digital as digital
- * Broad Band transmission - digital as analog

Base Band transmission

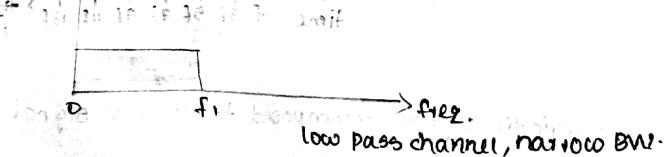
Sending a digital signal over a channel without changing digital signal to an analog signal.



It requires low pass channel, a channel with a bandwidth that starts with zero.



low pass channel, wide BW.

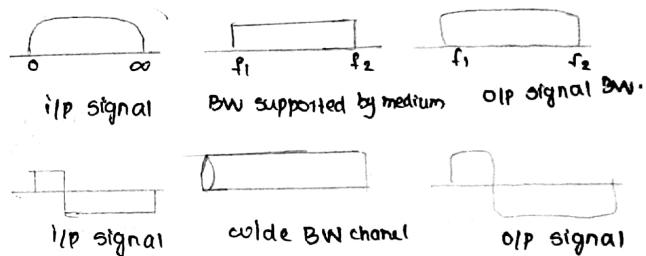


low pass channel, narrow BW.

case-i

low pass channel with wide BW.

To preserve the exact form of non-periodic digital signal we need a dedicated medium with an infinite BW b/w sender and receiver.



case-ii

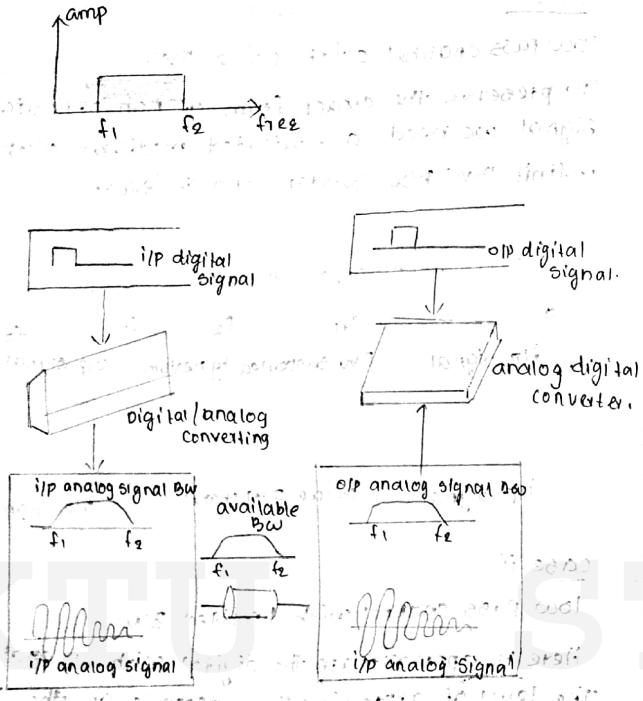
low pass channel with limited BW.

Here we approximate the digital with an analog signal. The level of approximation depends on the BW available.

Broad Band Transmission (using modulation)

Broad Band transmission or modulation means, changing a digital signal to a analog signal for transmission.

Band pass channel - a channel with BW that does not start from zero is used here.

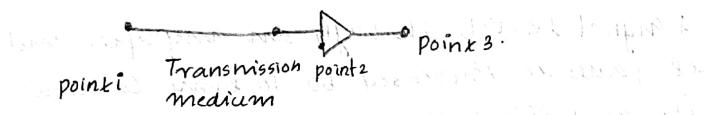


Transmission impairments

- issues arising during the transmission of signals are called transmission impairments.
- ① **Attenuation** - Energy loss of the transmitting signal. Using amplifiers can strengthen the signal.
 - Tr. a loss of energy a signal travels through

a medium losses some of its energy in overcoming resistances of the medium. To compensate for this loss, amplifiers are used to amplify the signal.

original attenuated amplified



→ Decibel :- (dB)

To show that a signal has lost/gained strength, decibel is used. The decibel measures the relative strength of two signals / one signal at two different points.

- ve → Energy lost
- +ve → Energy gained.

$$dB = 10 \log_{10} \frac{P_2}{P_1}$$

In terms of Voltage $dB = 20 \log_{10} \frac{V_2}{V_1}$

- (Q) Suppose a signal travels through a room & mission and its power is reduced to one half attenuation is

A) $P_1 = P_1$ and $P_2 = \frac{P_1}{2}$

$$dB = 10 \log_{10} \frac{P_1/2}{P_1}$$

$$= 10 \log_{10} \frac{1}{2} = 10 \times (-0.3) = -3 dB$$

- Q A signal travels through an amplifier and its power is increased to 10 times. Calculate its amplification.

$$P_1 = P_1$$

$$P_2 = 10P_1$$

$$dB = 10 \log_{10} \frac{P_2}{P_1} = 10 \log_{10} \frac{10}{1}$$

$$= 10 dB$$

* dB can also be used to measure ~~the~~ signal power in millivolts.

$$dB_m = 10 \log_{10} P_m$$

- Q Calculate the power of ~~the~~ a signal if the decibel is $dB_m = -30$

A) $dB_m = 10 \log_{10} P_m$

~~$P_m = dB_m$~~

$10 \log_{10} P_m = -30$

$$\log_{10} P_m = -30/10 = -3$$

$$P_m = 10^{-3}$$

- Q The loss in a cable defined in dB/km . If the signal at the beginning of a cable with -0.3 dB/km has a power of any. What is the power of signal at 5 km?

A) After $5 km = 5 \times -0.3 = -1.5$

$$dB = 10 \log_{10} \frac{P_2}{P_1}$$

$$-1.5 = 10 \log_{10} \frac{P_2}{P_1}$$

$$-1.5 = 10 \log_{10} \frac{P_2}{2}$$

$$\log \left(\frac{P_2}{2} \right) = -0.15$$

$$\frac{P_2}{2} = 10^{-0.15}$$

$$P_2 = 10^{-0.15} \times 2 = 2 \times 10^{-0.15}$$

$$= 1.41 mW$$

② DISTORTION: means that the signal changes its form or shape. It can occur in a composite signal made of different frequencies.

Signal to noise ratio is defined as the ratio of average power of signal to the average power of noise. It is measured in decibels.

$$SNR = \frac{\text{avg. Signal Power}}{\text{avg. noise Power}}$$

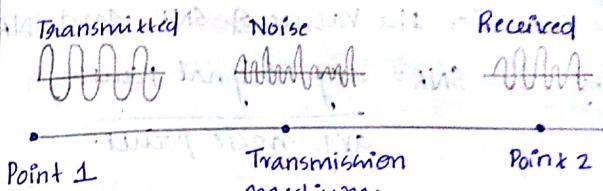
③ NOISE

Thermal Noise: random movement of electrons in transmission medium.

Induced Noise: nearby appliance placed will disturb the transmitting signal.

Cross talk: Two signals placed near will exchange their data.

Impulse Noise: sudden impulse to transmitting signal eg: lightning.



Point 1 Transmission medium Point 2

Signal to Noise Ratio -

$$SNR = \frac{\text{avg. Signal Power}}{\text{avg. noise Power}}$$

If SNR increases, Signal power increases but noise power decreases.

In terms of decibel,

$$SNR_{dB} = 10 \log_{10} SNR$$

Large SNR

Small SNR

Q) The power of signal is 10 milliwatt and the power of noise is one microwatt. What are

Attenuation the values of SNR and SNR dB.

Ans) $\text{SNR} = \frac{\text{avg signal power}}{\text{avg noise power}}$

$$= \frac{10 \times 10}{1} = 10000$$

$$\text{SNR}_{\text{dB}} = 10 \log_{10}(10000) = 40$$

Data Rate limits

Data rate limit can be defined as how fast we can send a data in bits per second over a channel. It depends on bandwidth available & the level of the signal we use quality of the channel. The two theoretical formulae were developed to calculate the data rate.

- 1 - NYQUIST for a noiseless channel
- 2 - SHANNON for a noisy channel.

Noiseless channel: Nyquist Bit rate.

$$\text{Bit rate} = 2 \times \text{BW} \times \log_2 L$$

L - Signal Level.

Q Consider a noiseless channel with a bandwidth of 3000Hz transmitting a signal with two signal levels. Calculate the max. bit rate.

A) $\text{Bit rate} = 2 \times \text{BW} \times \log_2 L$
 $= 2 \times 3000 \times \log_2 2$
 $= 6000$

Q We need to send 265 Kbps over a noiseless channel with $\text{bw} = 20 \text{ kHz}$. How many signal levels do we need?

A) $265 = 2 \times 20 \times \log_2 L$
 $\frac{265}{40} = \log_2 L$
 $6.625 = \log_2 L$
 $2^{6.625} = L$
 $= 98.711$



Noisy channel - Shannon.

Q Calculate the capacity of an extremely noisy channel where SNR is almost zero.