



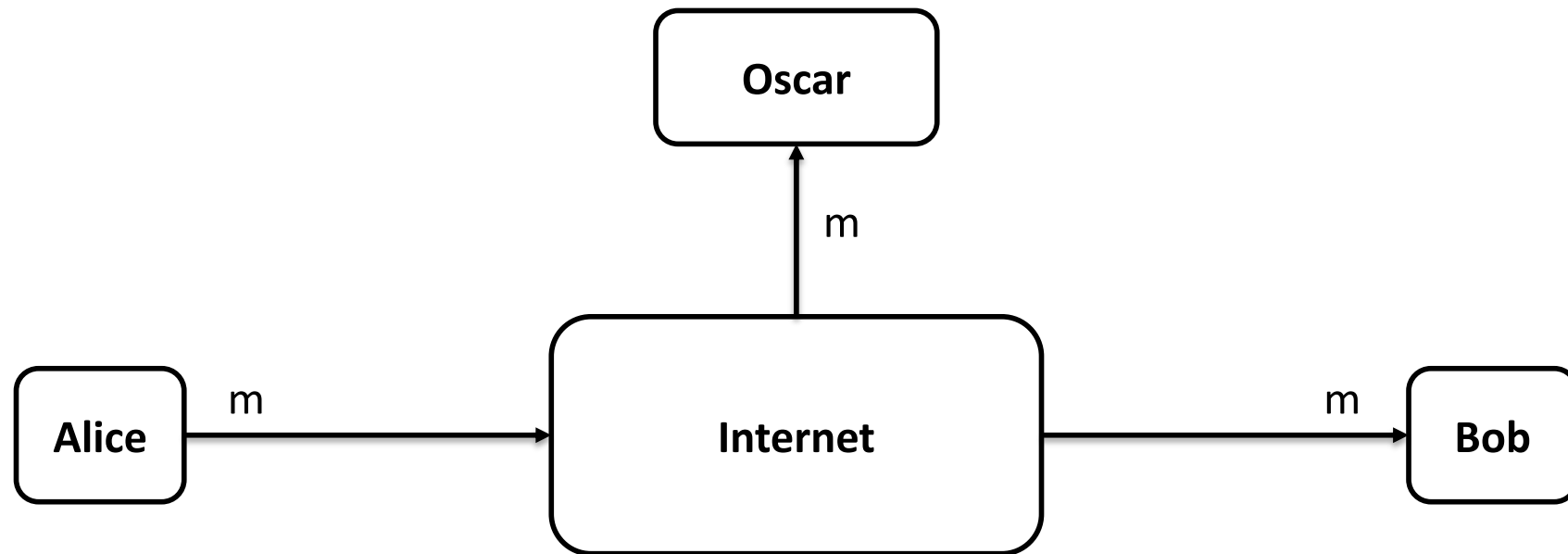
# CS326– Systems Security

## Lecture 23

### **The Onion Router (TOR)**

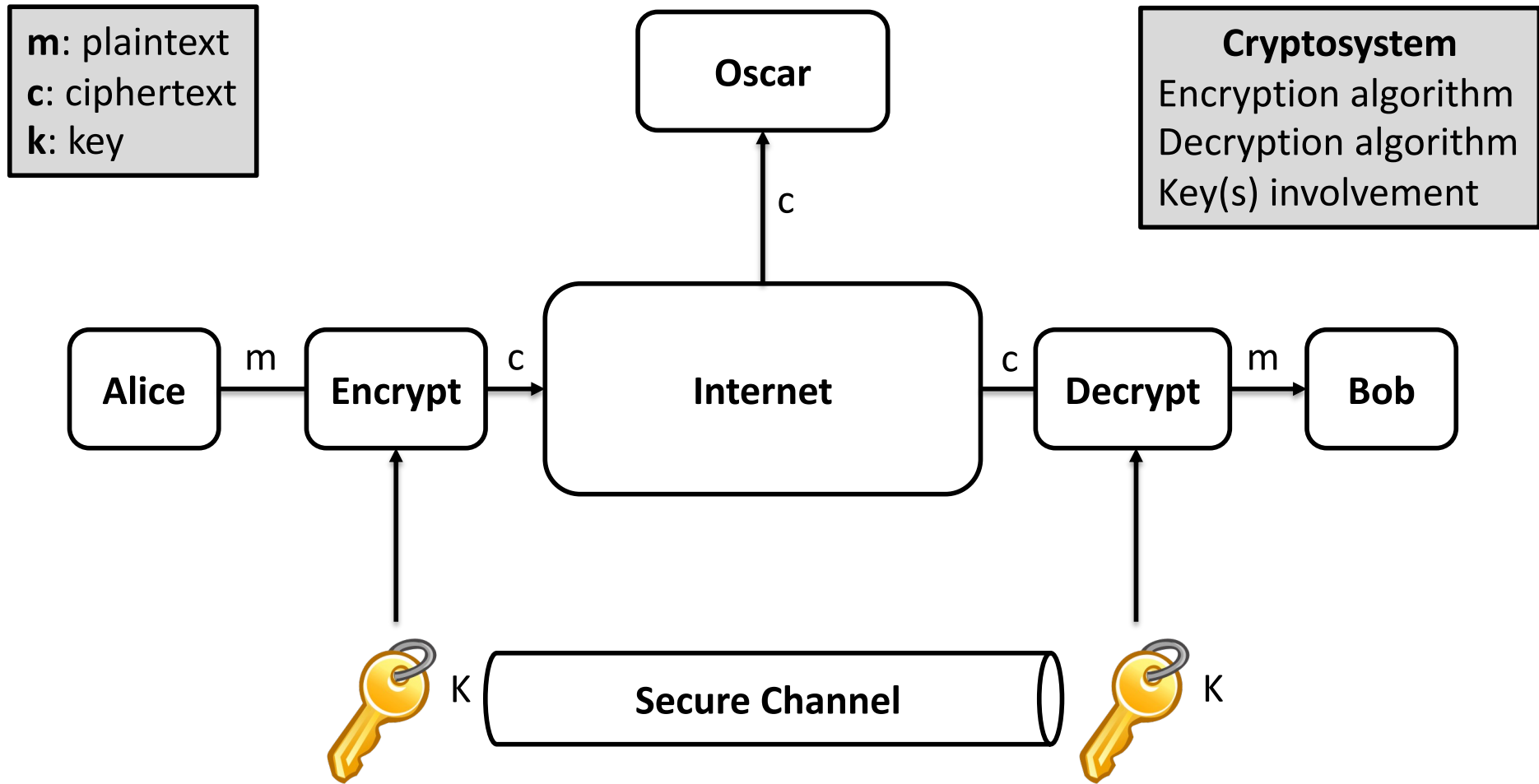
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# Recall: Basic Problem



Oscar can see the message (confidentiality)  
Oscar can modify the message (integrity)

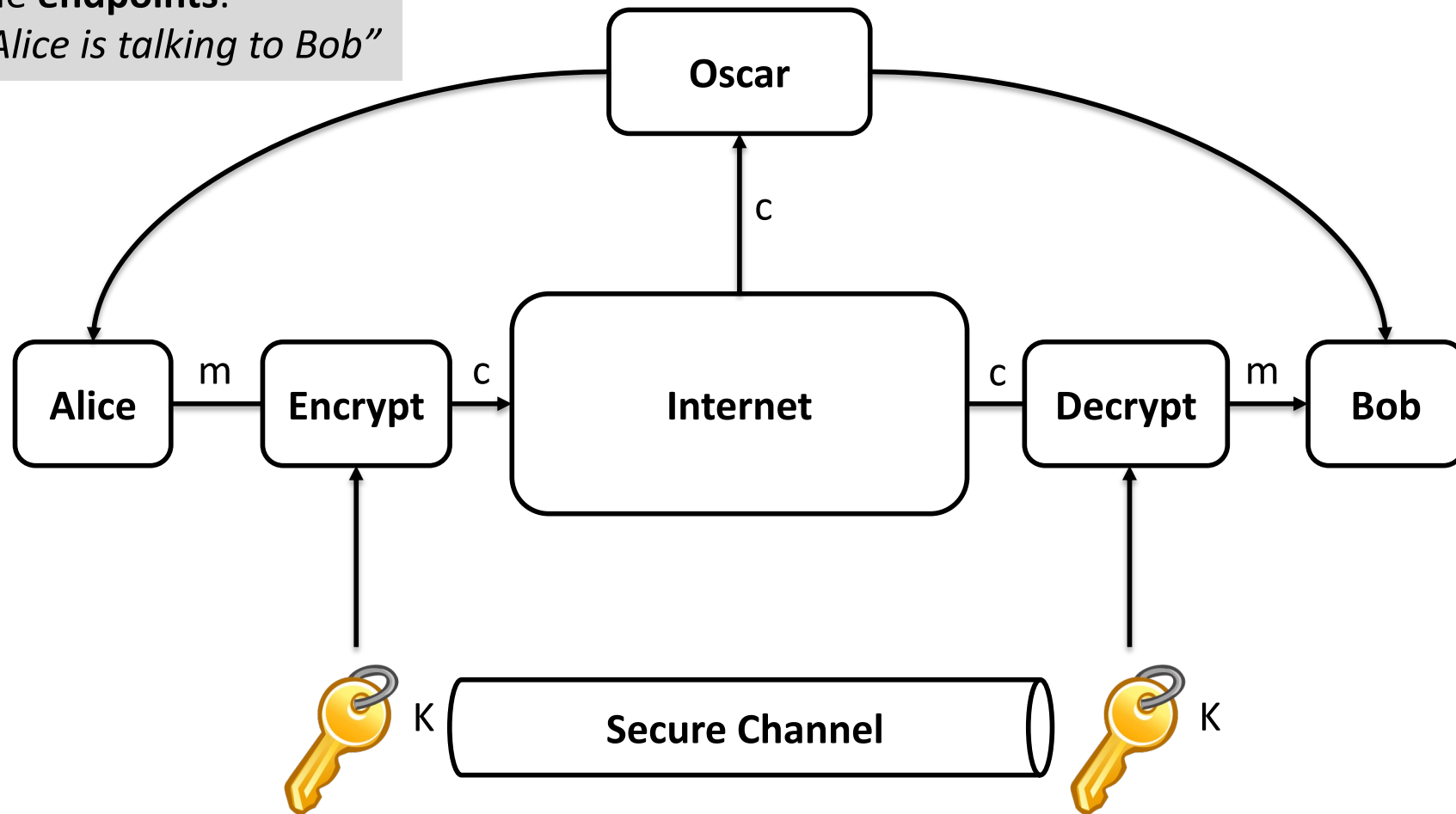
# Recall: Cryptography



# New Problem: Anonymity



Oscar can see  
the **endpoints**:  
*"Alice is talking to Bob"*

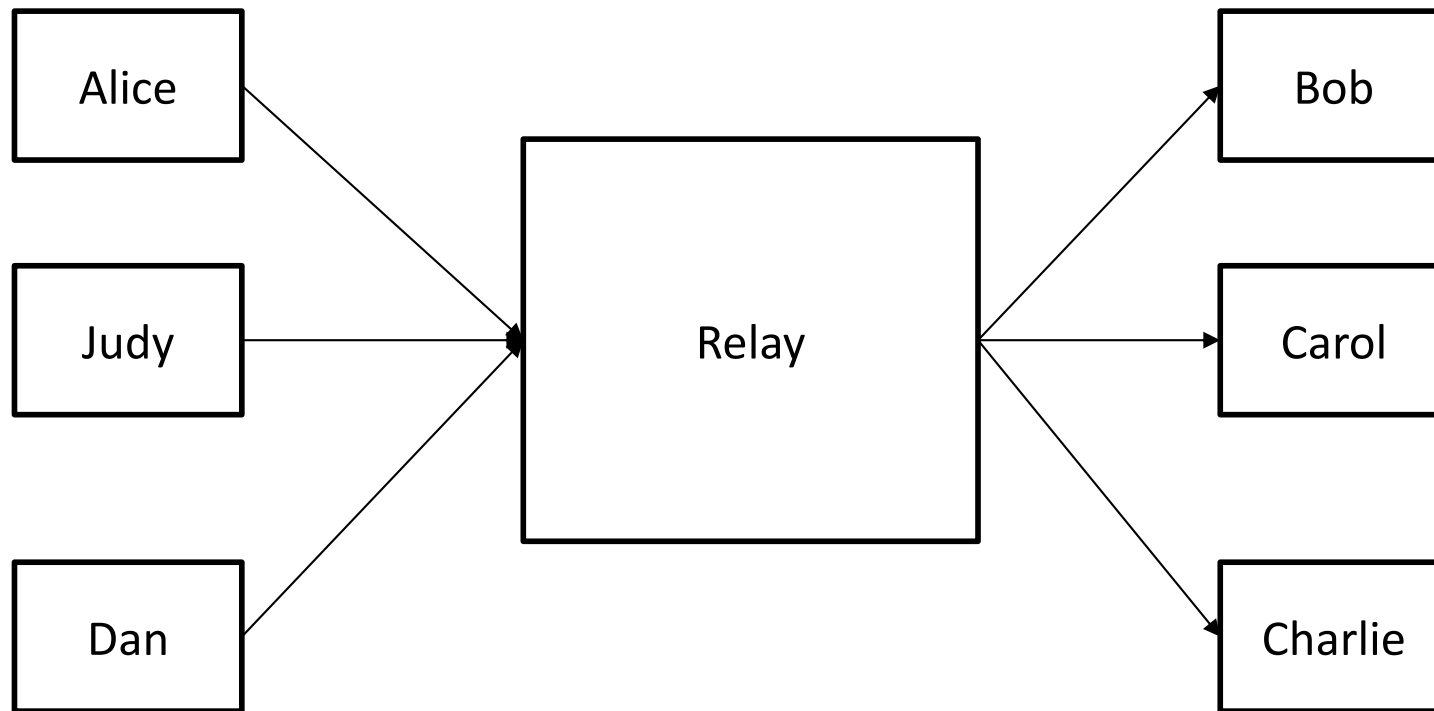


# Anonymous Communication



- Users can interact with other users over the Internet
  - MitM should not be able to infer who is talking to whom
- Is this a real problem?
  - Journalists and activists
  - Citizens of oppressive regimes
  - Minorities
  - People that do not want to be associated with certain activities (i.e., Alice belongs to political party X)

# Simple Solution



# Properties of Relay



- Needs a big set of senders
- Needs a big set of receivers
  - The larger the sets, the better for anonymous communication
- Needs time to process the messages
  - The longer it takes for the relay to output the messages, the better for anonymous communication
- Single point of failure
  - If you compromise the relay, all communications are compromised

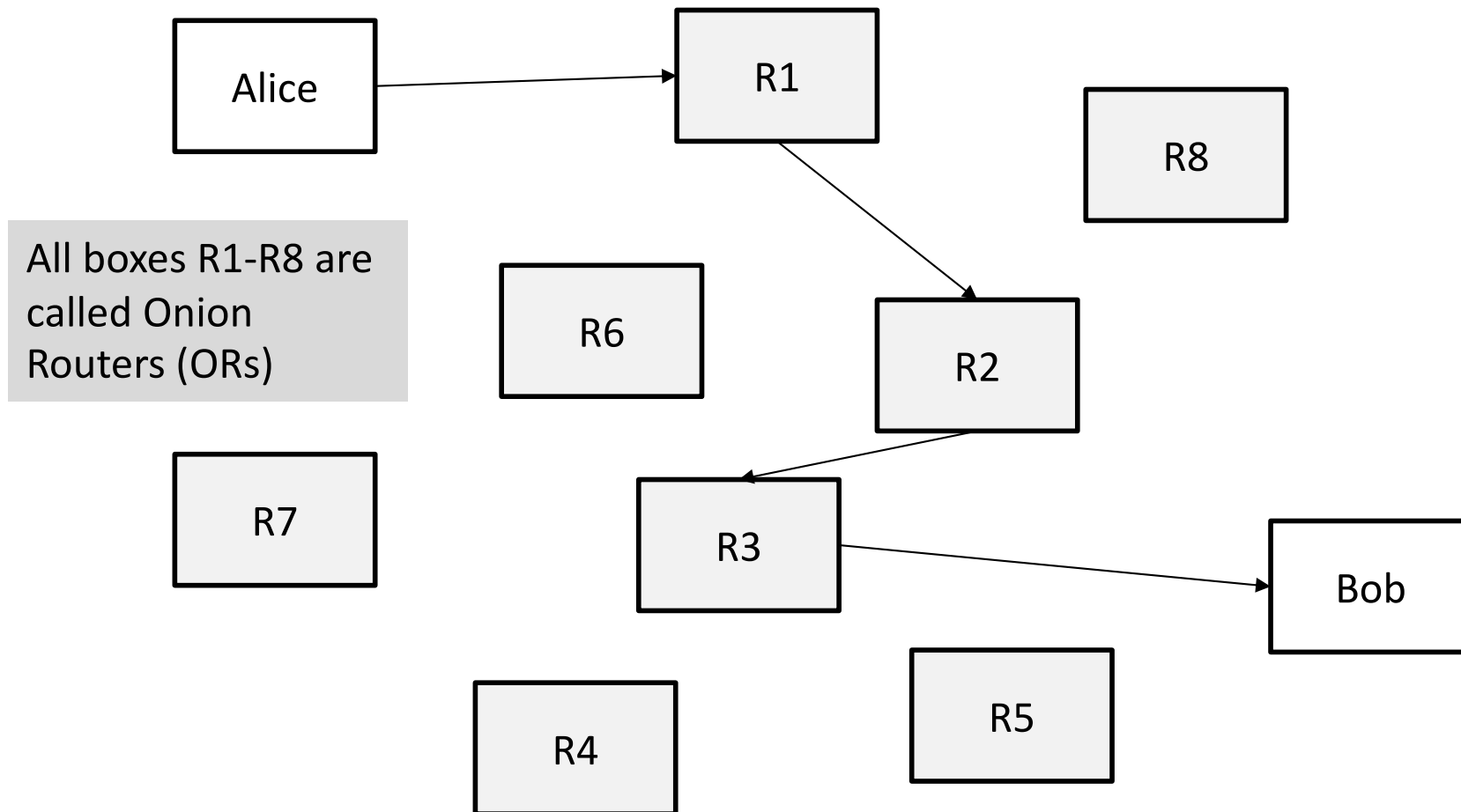
# Goals



- Anonymity for practical low-latency communications
  - Web browsing, etc.
- Defend a realistic threat model
  - Attacker **cannot** monitor all Internet links (global passive attacker)
  - Can observe some fraction of network traffic
  - Can generate, modify, delete, or delay traffic
  - Can operate onion routers of their own
  - Can compromise some fraction of the onion routers



# The Onion Router (TOR)



# How it works?

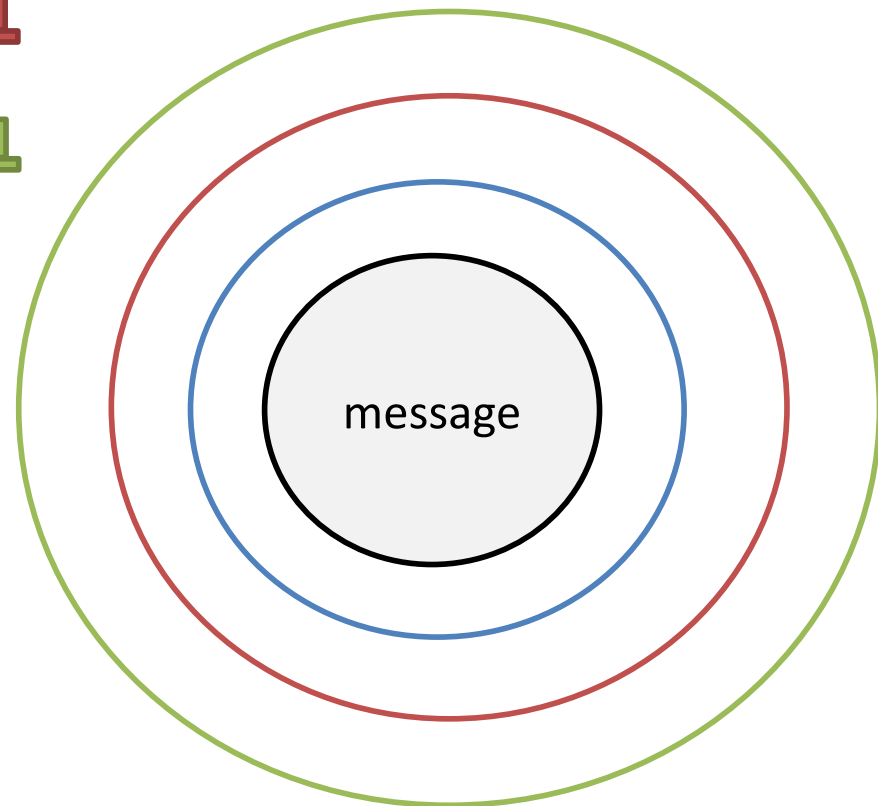
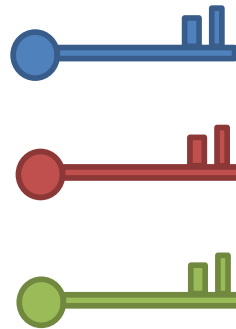


- Alice builds circuits of Onion Routers
- A circuit includes *at least* three Onion Routers
  - Default is **three**, but longer circuits are allowed
  - Three is not magic, it is a compromise
  - An attacker must control the first and the exit node for breaking TOR
- A circuit is a number (by default **three**) of encapsulated TLS tunnels

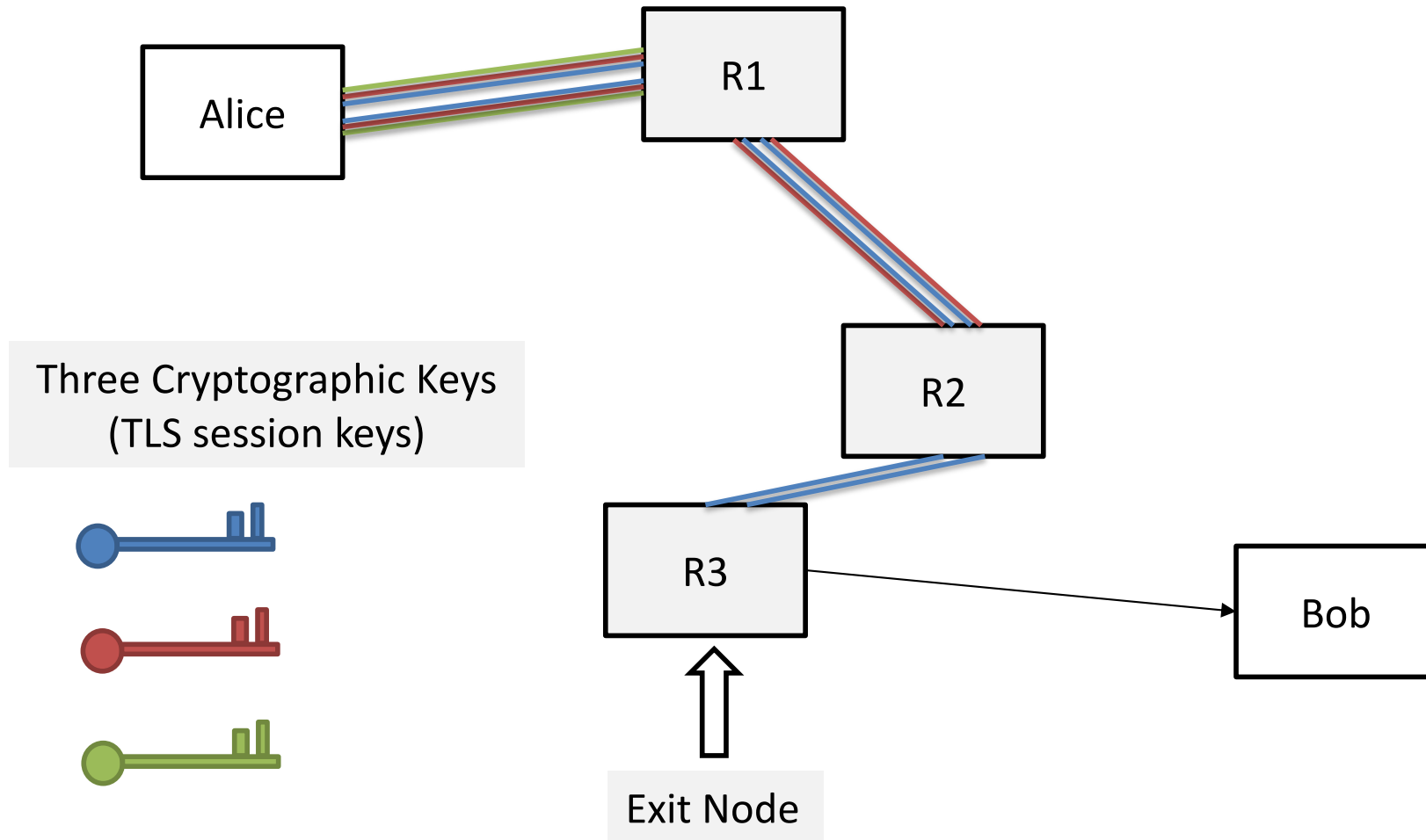
# Onion



Three Cryptographic Keys  
(TLS session keys)



# Onion Routing

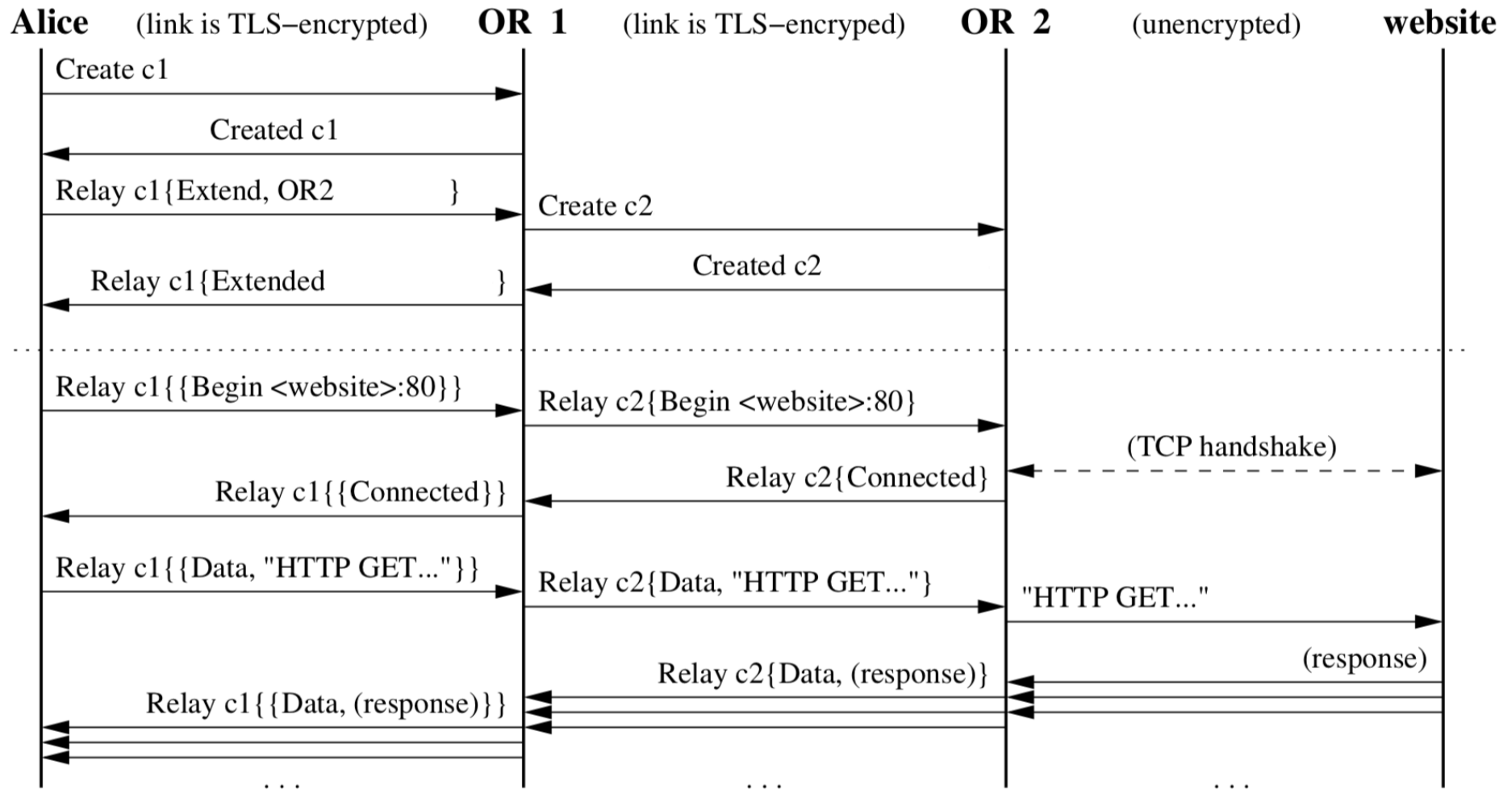


# Cells and Circuits

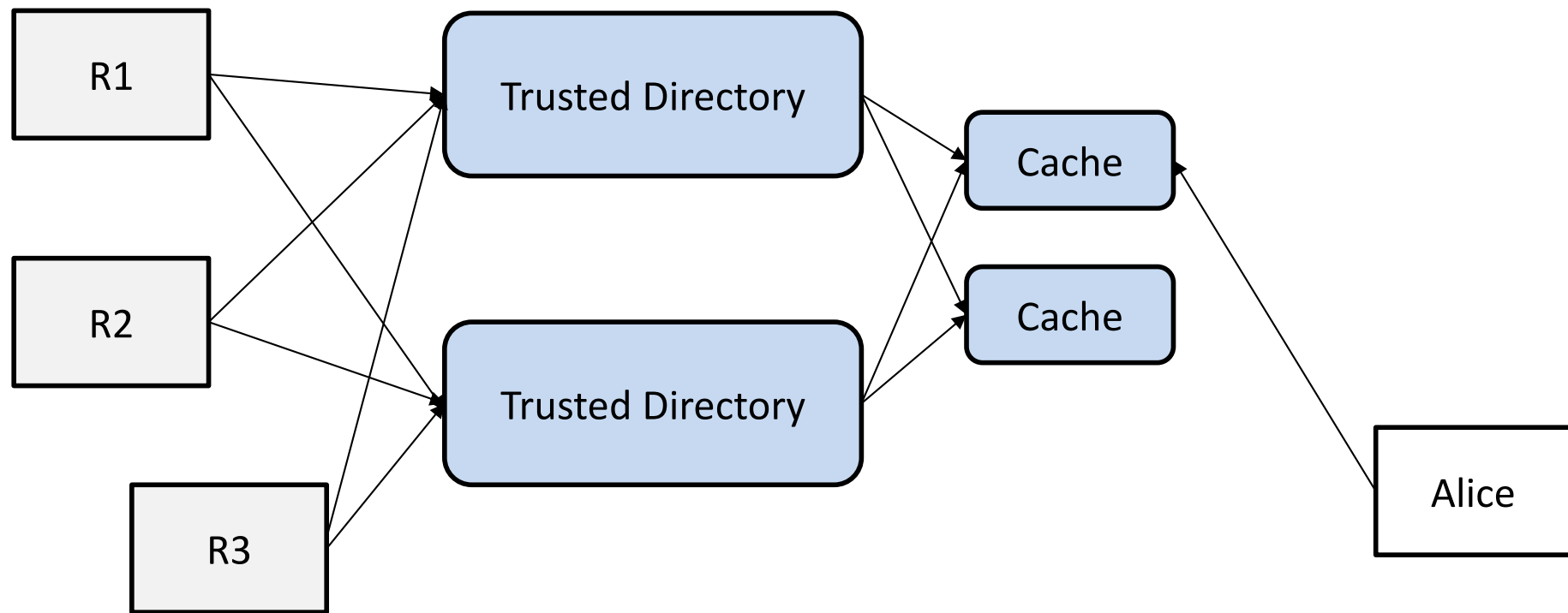


- Alice builds *circuits* by chaining TOR onion routers
- TOR traffic is composed by *cells*
  - Each cell is 512 bytes (both for headers and payload)
  - Each cell header has a *circuit identifier (circuitID)*
  - Cells can contain just control-data (i.e., extend the circuit) or payload to be relayed

# Building a two-hop Circuit (simplified)



# Directory Servers



Explore the active Onion Routers: <https://metrics.torproject.org/>

# Blocking TOR



- Blocking the directory authorities
- Blocking all the relay IP addresses in the directory
- Filtering based on Tor's network fingerprint
- Preventing users from finding the Tor software



# Rendezvous Points



- Alice hides their identity when communicating with Bob
- It might be desirable for Bob to hide his identity, as well
- Bob can announce a *hidden service*
  - Announced in the directory servers (using cryptography)
  - Serviced by several TOR circuits that end up to Bob
- Alice can connect to the hidden service using TOR
  - Both parties are now anonymous
  - Alice must know about the service out of band

# TOR Attacks



- Several active and passive attacks
- Traffic analysis
- Pollution with controlled ORs
- TOR is based on the voluntary effort of running legitimate ORs

# Resources



- TOR project page
  - <https://www.torproject.org>
- TOR paper
  - <https://svn.torproject.org/svn/projects/design-paper/tor-design.pdf>

