

CS326 – Systems Security

Lecture 18 Attacking and Defending the Network

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Local vs Remote attacker



- Local attacker
 - -program `printf "'\xc0\xbf..."`
- Remote attacker
 - -wget http://victim/\xc0\xbf...

Remote Inputs



- Programs can take inputs from the network
- Inputs received using sockets
- Examples
 - A web server processes HTTP requests
 - A web browser processes HTML documents
 - A DNS server processes DNS requests
 - An e-mail server processes SMTP, IMAP, and POP3 commands

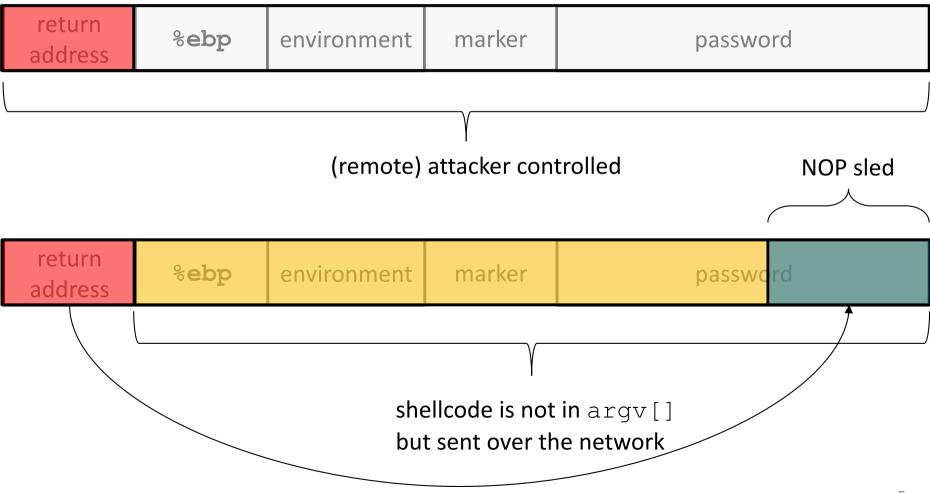
Remote Exploitation



- Shellcode should be embedded in a network payload
- Example
 - A web server includes a buggy function to parse
 URL parameters
 - http://victim/fetch?par1=AA&par2=\xc0\xbf...
 shellcode

Remote Exploitation





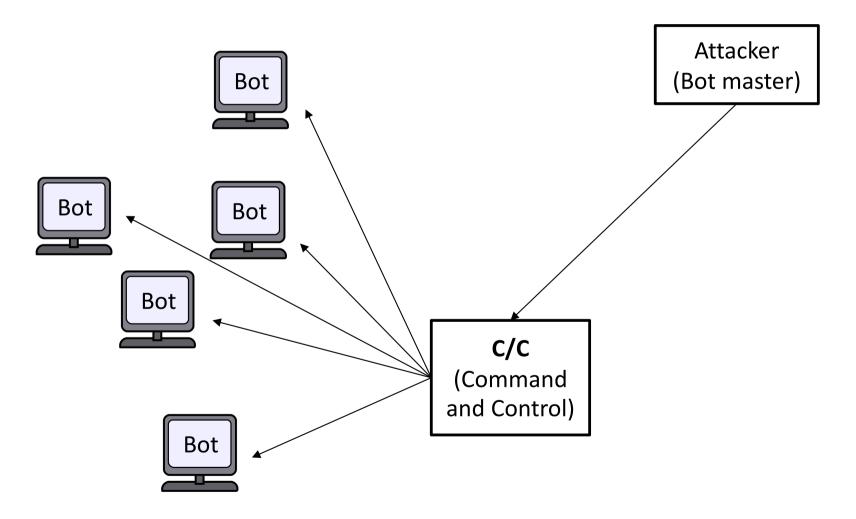
Remote Attacker's Goals



- Servers
 - Usually contain valuable data
- Hosts
 - An attacker can control several ordinary hosts (bots)
 - These bots comprise a BotNet (army of compromised machines)
- Users
 - Compromise massively users (e.g., Ransomware)

BotNet





BotNets



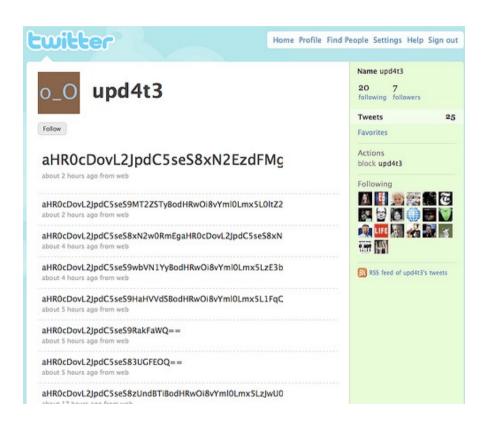
- A large collection of compromised hosts that can be controlled by an attacker (Bot master)
- Can be rent for all sorts of malicious activities
 - Click fraud
 - SPAM
 - Facebook/Twitter Likes or Retweets
 - Distributed Denial of Service (DDoS) attacks

BotNet C/C



- Bot master controls the BotNet through a hidden command and control channel
- Bots periodically check this channel to receive new commands
 - Check a twitter account for new tweets that embed commands
 - Command payload is encrypted





Network Scanning



- Interact with other hosts remotely to infer
 - Operating System, based on slightly different implementations of network protocols
 - Running services, based on different ports
 - Versions of installed software, based on application-layer replies
- nmap

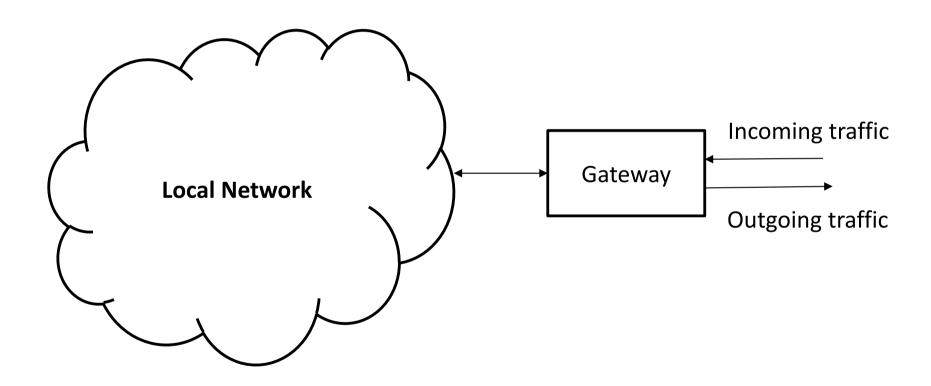
Network Monitoring



- Record and process network traffic
- Detect known attacks
- Detect anomalies
- Drop malicious traffic

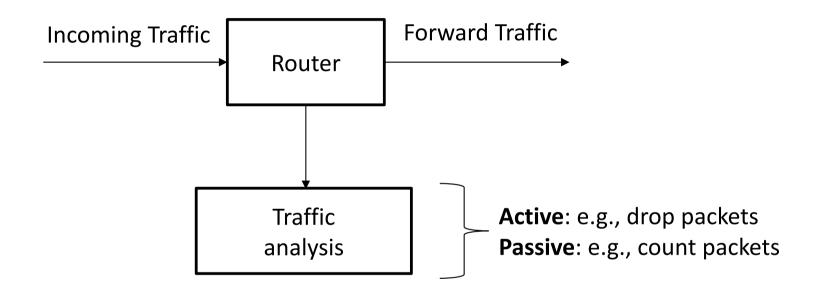
Monitor Placement





Monitor





Firewalls



- Use a rule set with allowed services
- Inspect packet headers
 - Do not inspect the payload!
 - Relatively fast
- Enforce rules
 - E.g., drop all ICMP packets with ECHO_REQUEST
 - Drops pings

Intrusion Detection System (IDS)



- Inspect the payload of every packet
 - Deep Packet Inspection (DPI)
 - Slow, use of regular expressions
- Take decisions based on payloads (e.g., packets carrying shellcode)
- Complicated signatures

Monitor Framework



- libpcap
 - Packet CAPture library
 - -tcpdump, wireshark
- Development of applications that can monitor and process network traffic

Berkley Packet Filter (BPF)



- Filter captured traffic
 - Sometimes only particular network traffic is interesting
- BPF expression anatomy
 - Type: qualifiers say what kind of thing the id name or number refers to. Possible types are host, net, port and portrange.
 - Dir: qualifiers specify a particular transfer direction to and/or from id. Possible directions are src, dst, src or dst and src and dst.
 - Proto: qualifiers restrict the match to a particular protocol.
 Possible protos
 are: ether, fddi, tr, wlan, ip, ip6, arp, rarp, decnet, tcp and udp.

BPF examples



- host foo
 - Capture all packets from or to foo
- ip host ace and not helios
 - Capture all IP packets between ace and any host except helios
- tcp port 80
 - Capture all tcp packets from or to port 80

BPF Expressions Language



- Mandatory Read
 - http://alumni.cs.ucr.edu/~marios/etherealtcpdump.pdf
- Suggested Read
 - http://www.tcpdump.org/papers/bpfusenix93.pdf