



# CS326 – Systems Security

## Lecture 6

### **Stream Ciphers**

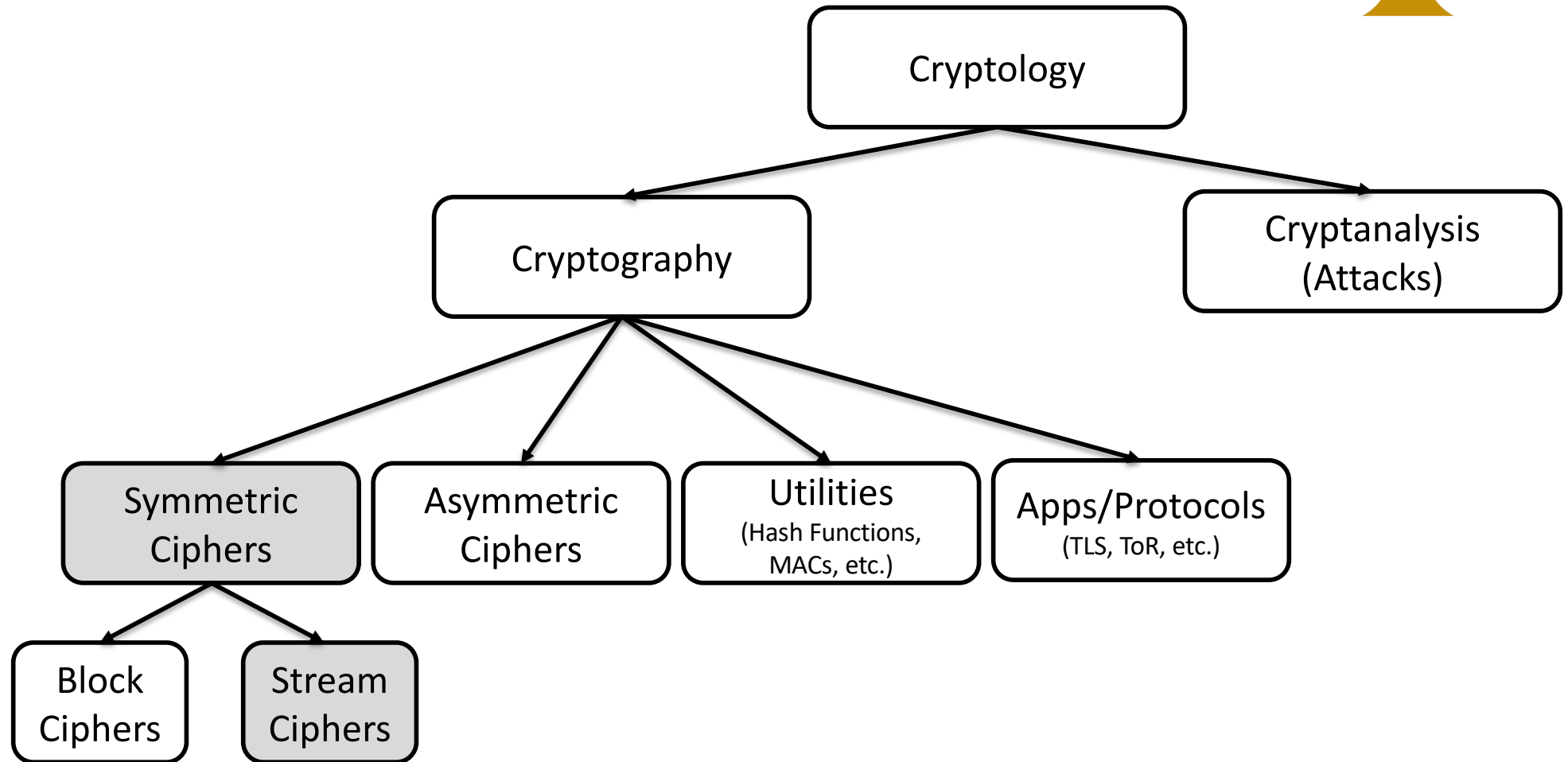
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# Sections of this Lecture



- One-Time Pad
- Stream Ciphers
- RC4

# Cryptography Roadmap





# ONE-TIME PAD

# Recall: Vigenère Cipher



Key = r, u, n (three Caesar's keys)

tobeornottobethatisthequestion  
runrunrunrunrunrunrunrunrunrun  
**KIOVIEEIGKIOVNURNVJNUVKHVMGZIA**

# Vernam Cipher



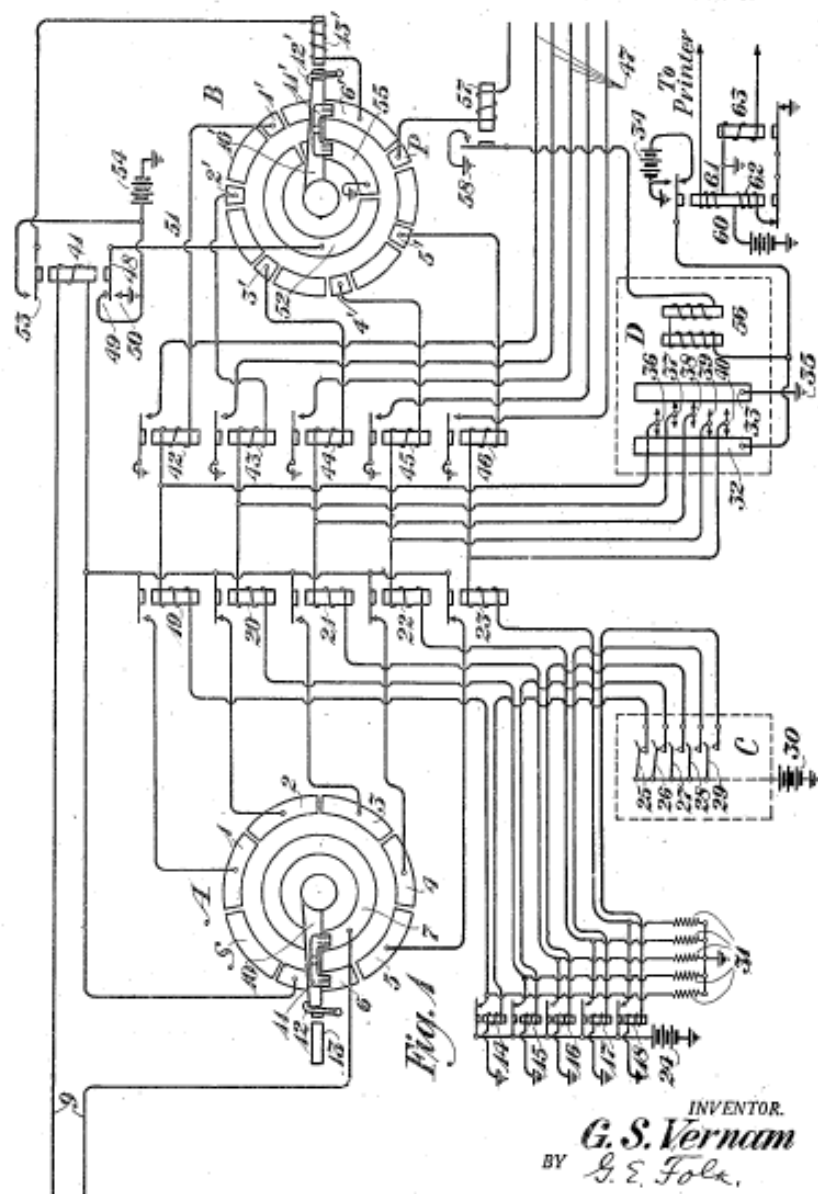
- Use a longer key
- Instead of Caesar cipher, apply a XOR operation between plaintext and key
$$c_i = p_i \oplus k_i$$
- For decryption, apply the XOR operation with the same key

$$p_i = c_i \oplus k_i$$

G. S. VERNAM.  
SECRET SIGNALING SYSTEM.  
APPLICATION FILED SEPT. 13, 1910.

1,310,719.

Patented July 22, 1919.  
2 SHEETS—SHEET 1.



INVENTOR.  
**G. S. Vernam**  
BY *G. E. Fols*,  
ATTORNEY



# One-Time Pad



- Special case of Vernam cipher
  - The size of the key is the size of the plain text
  - The key is random
  - The key is used only for the transmission of a **single** message



# One-time Pad Properties



- Unconditional Security
  - A cryptosystem is unconditionally or information-theoretically secure if it cannot be broken even with infinite computation resources
- Impractical long key
- Key integrity
  - Given a cipher you can select another key that produces a different valid plain text
- Message Integrity
  - Given a key you can select a cipher text that produces the desired plain text

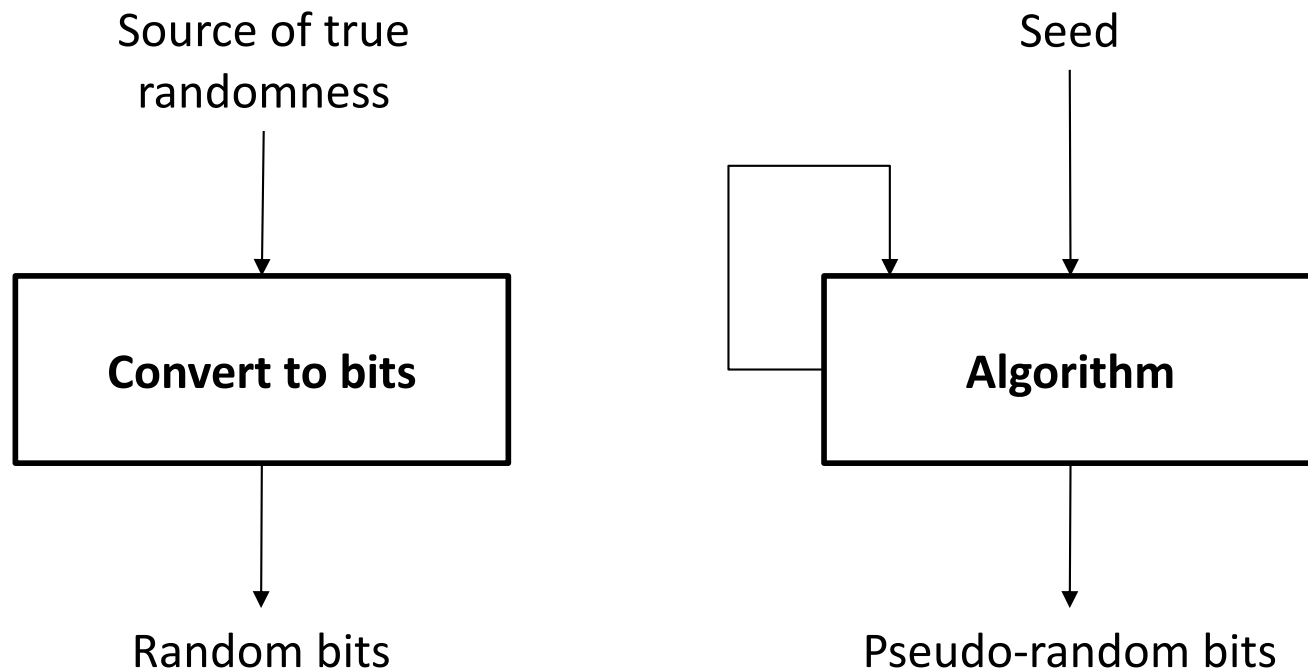


# STREAM CIPHERS

# Random Number Generator Types



- True Random Number Generators (TRNGs)
- Pseudo-random Number Generators (PRNGs)



# True Random Number Generator (TRNG)



- Flipping a coin
- Collecting environmental noise
- Involving non-deterministic activities
  - Users typing in the terminal, I/O timeouts, etc.
- Expensive source of randomness



# Pseudo Random Number Generator



- Typically, output stream has good statistical properties
- Output can be reproduced and can be predicted

$X_{n+1} = (aX_n + c) \bmod m$ ,  $X_0$  is the seed (assume  $X_0=1$ )

Selection of **a**, **c**, and **m**, is critical

- $a=7$ ,  $c=0$ ,  $m=32$

7, 17, 23, 1, 7, ...

- $a=5$

5, 25, 29, 17, 21, 9, 13, 1, 5, ...

# Predicting the Output



- Simple PRNG

$$S_0 = \text{seed}$$

$$S_{i+1} = AS_i + B \bmod m$$

- Assumptions

- Unknown  $A$ ,  $B$  and  $S_0$  as key, but  $m$  is known

- Size of  $A, B$  and  $S_i$  to be 100 bit

- 300 bit of output are known, i.e.  $S_1$ ,  $S_2$  and  $S_3$

- Attacker knows 300 bit of both plaintext/ciphertext (i.e., 300 bit of a known file's header)

*e.g. for a pdf, the header is known*

- Solution

$$S_2 = AS_1 + B \bmod m$$

$$S_3 = AS_2 + B \bmod m$$

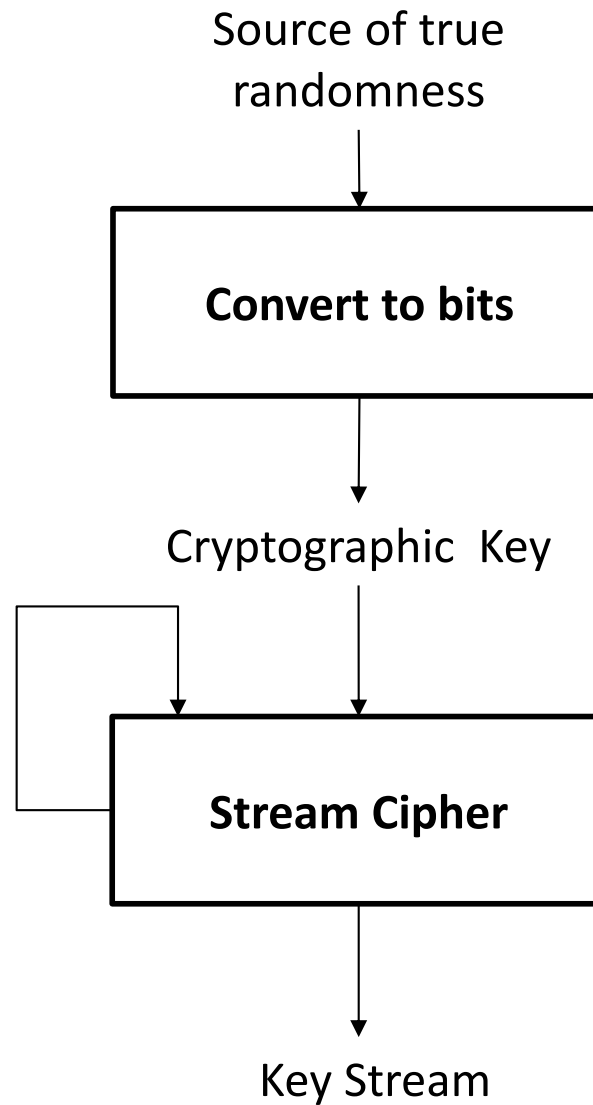
$A$  and  $B$  can now be calculated

# Cryptographically Secure Random Number Generators



- Special PRNG with additional property
  - Output must be **unpredictable**
- Given  $n$  consecutive bits of output  $s_i$ , the following output bits  $s_{n+1}$  cannot be predicted (in polynomial time)
- **Unpredictability** is useful only in cryptography whereas many, many (technical) systems need PRNGs

# Key Stream

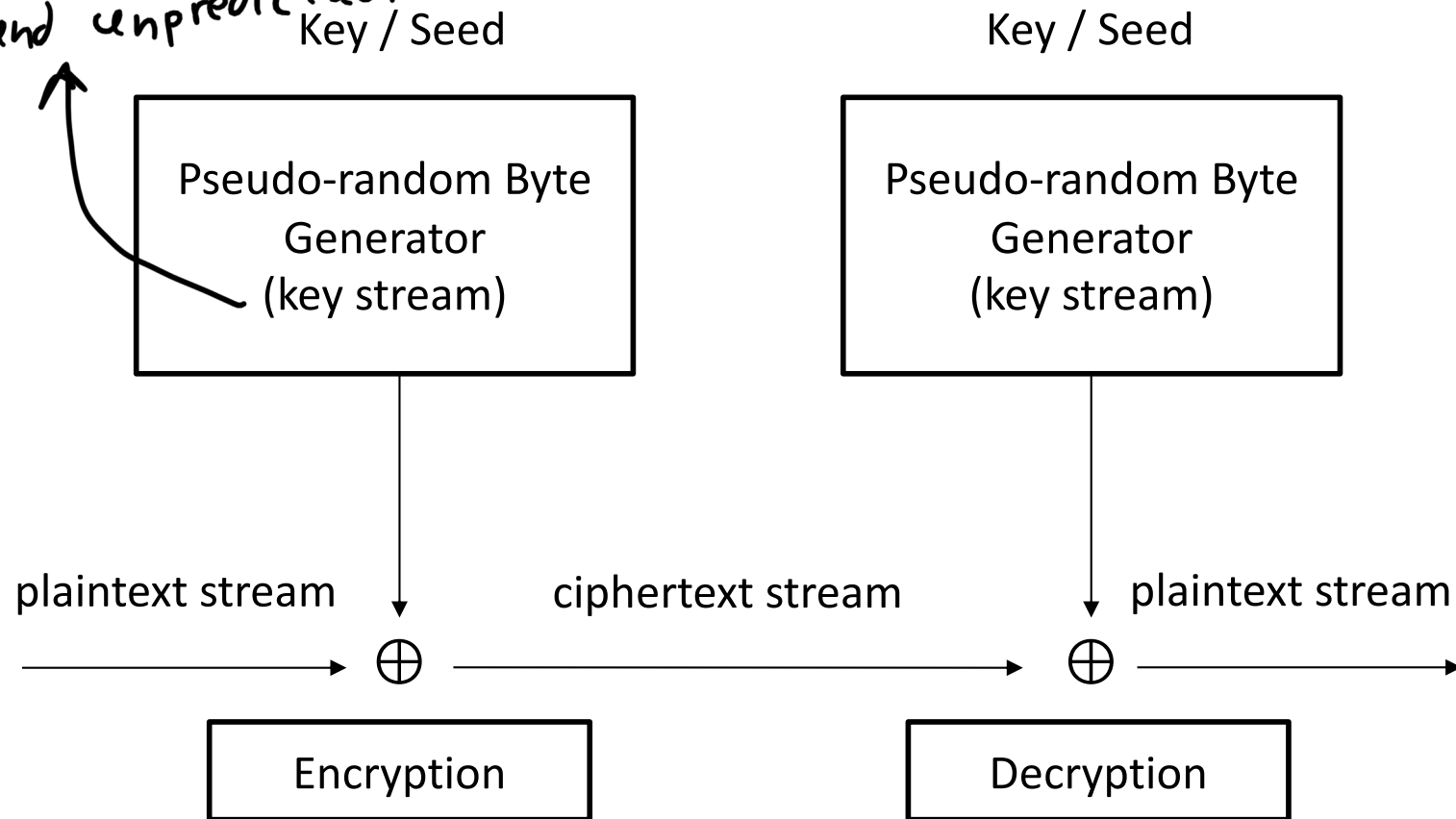




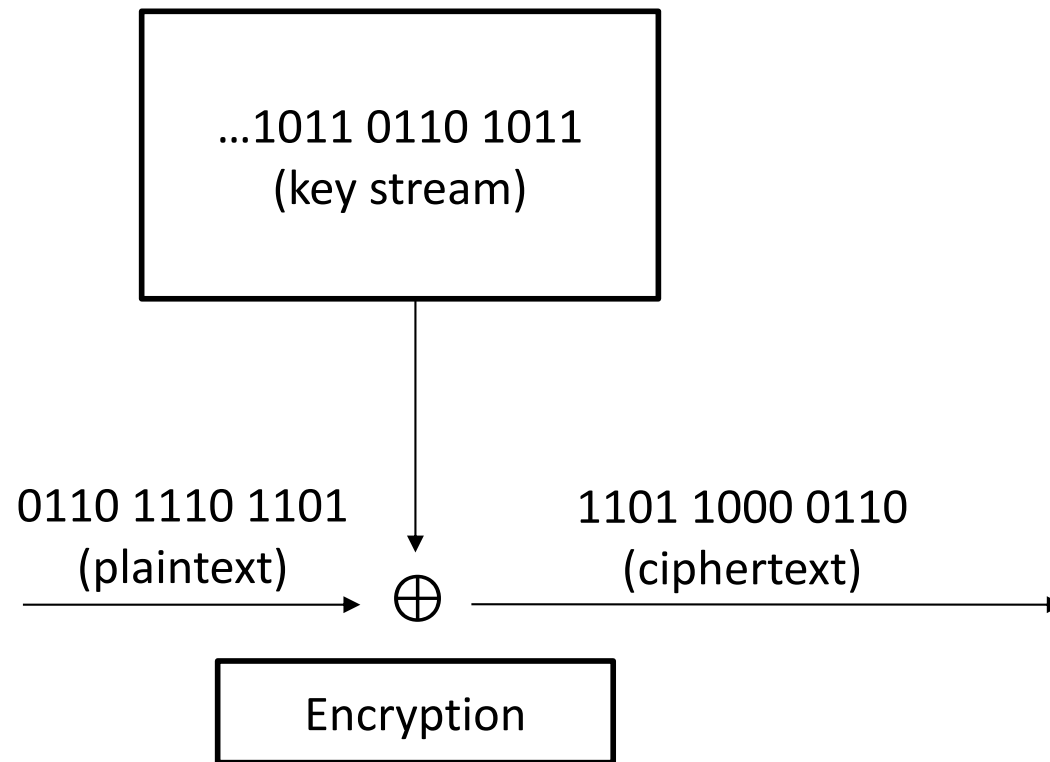




Each key stream is  
different and unpredictable



# Example



# Performance



Cipher	Key Length	Mbit/s
DES	56	36.95
3DES	112	13.32
AES	128	51.19
RC4 (Stream Cipher)	(chosen)	<b>211.34</b>

*Source: Zhao et al., Anatomy and Performance of SSL Processing, ISPASS 2005*



Rivest  
↑  
**RC4**

# RC4



- Designed by Ron Rivest in 1987
- Used today in TLS
  - TLS is the cipher suite behind HTTPS
- Used in WEP
  - Got broken
- There are concerns about the security of RC4
- Based on random permutations
- Period is believed to be greater than  $10^{100}$
- 8 to 16 machine operations are required per byte of the ciphertext

# RC4 – Initialization



```
/* Initialization */
```

```
for i = 0 to 255 do
```

```
    S[i] = i;
```

```
    T[i] = K[i mod keylen];
```

```
/* Initial Permutation of S */
```

```
j = 0;
```

```
for i = 0 to 255 do
```

```
    j = (j + S[i] + T[i]) mod 256;
```

```
    Swap (S[i], S[j]);
```

after loop:  $T = [K[0], K[1], \dots, K[255]]$   
 $S = [0, 1, \dots, 255]$

} shuffling S

Produce a random permutation of S (i.e., of all numbers from 0 to 255)

# RC4 – Stream Generation



```
i, j = 0;  
while (true)  
    i = (i + 1) mod 256;  
    j = (j + S[i]) mod 256;  
    Swap (S[i], S[j]);  
    t = (S[i] + S[j]) mod 256;  
    k = S[t];
```

Each element of S is swapped with another element at least once every 256 iterations.

~~k~~  
p (first byte of plaintext) Then, for all the other bytes  
= first byte of ciphertext repeat the process

**Encryption:** XOR the next byte of plaintext with **k**  
**Decryption:** XOR the next byte of ciphertext with **k**



# RC4 Security



- Optional Reading
  - **On the Security of RC4 in TLS.** Nadhem AlFardan, et al. *In Usenix Security 2013.*  
<https://www.usenix.org/conference/usenixsecurity13/technical-sessions/paper/alFardan>

# Resources



- This lecture was built using material that can be found at
  - Chapter 5, Handbook of Applied Cryptography,  
<http://cacr.uwaterloo.ca/hac/>
  - Chapter 5, Serious Cryptography,  
<https://nostarch.com/seriouscrypto>
  - Chapter 2, Understanding Cryptography,  
<http://www.crypto-textbook.com>