Computer Science Enrichment Club

2020-2021 Orientation

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CSEC
Who we are

The Computer Science Enrichment Club is a student-run group at the University of Toronto Scarborough.

We focus on enriching the CS experience for students across the University of Toronto through engaging tech seminars, competitions, and mentorship. While AMACSS handles academics and student life, we handle everything supplementary!.

We also run several side divisions, such as the **Game Development Guild** and the UTSC **ACM-ICPC Team.**

The best part? It's all **free**.

COMPUTER SCIENCE ENRICHMENT CLUB

Exec Team 2020-2021

Charmaine Y.
Marketing Director

Tabeeb Y.
President

Anh L.
UTSC ICPC Assistant Coach

Kevin S.
Advisor / Developer

Keshavaa S.
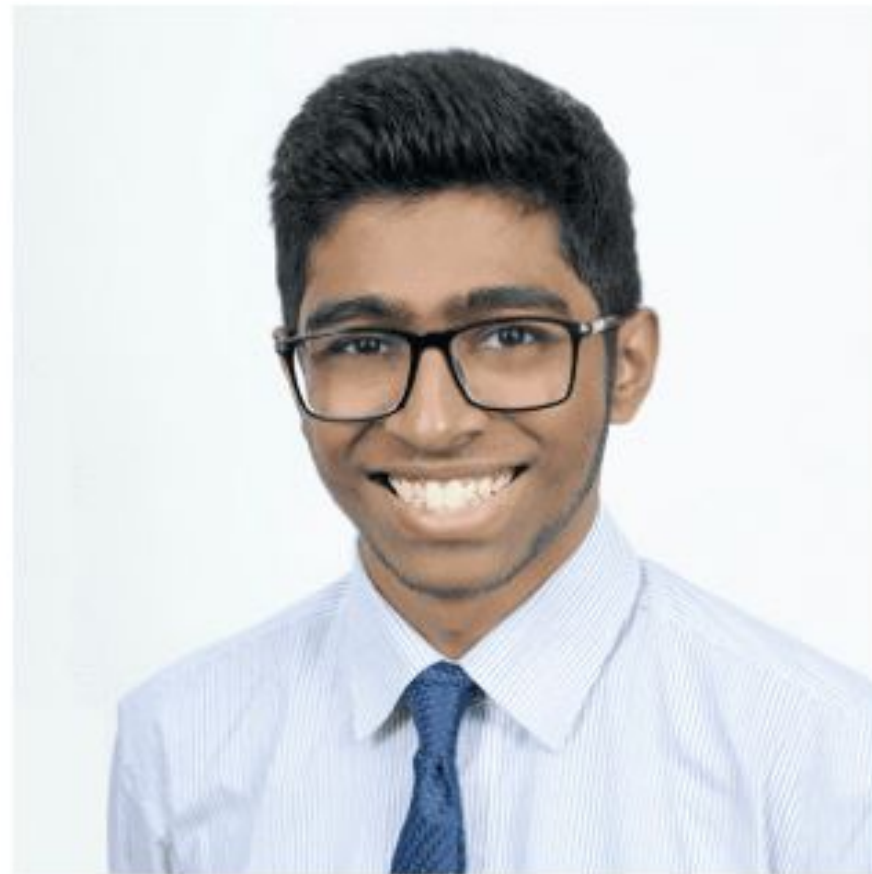Director of Software Development

Alex C.
Director of External Affairs

Tianne Pane
Director of Internal Affairs

Paolo V.
Events Director

Game Dev Guild 2020-2021

Maduvan K.
Game Dev Division Exec

Salim M.
Game Dev Division Exec

Oscar L.
Game Dev Division Leader

Jan D.
Game Dev Division Exec

CSEC
Tech Seminars

CSEC runs monthly tech-focused seminars on various topics.

Some of the topics we explored last year include:

- Job Searching and Internships
- Technical Mock Interviews
- Continuous Integration
- Continuous Deployment
- Game Development
- Mobile Development
- Web Development
- ...and more!

CSEC Tentative 2020 Seminar Plans

OCT 5	The World of Work
OCT 19	Mock My Interview
OCT 26	Mini-Talk: Tech We Learned From Our Internships

NOV 2	Introduction to React/Gatsby
NOV 9	All About Rust Seminar
NOV 23	Bringing Code to Production

* All seminar times are Monday 5-6pm, unless otherwise specified

- Game Dev meetings expected to start late Oct and continue in Winter
- May continue projects initiative from last year in Winter 2021

CSEC
The World of Work

- Discover where to find local and international job opportunities and postings

- Explore the interview process of large tech companies and how to navigate them

- Learn about different career paths and how to choose what's right for you

- Discovered various invaluable interview resources (CTCI, EPI, etc.)

- Hear from a guest panel of speakers from Riot, Salesforce, Amazon, Microsoft, Facebook, Google and more!

CSEC
Keynote Speakers

- 1 hour sessions with guest speakers from the industry, ranging from experienced developers to CEOs

- Ask questions and receive answers

- Learn about topics like how to progress in your career or the thought process on how to build companies from the ground up

- Format and Guests are still TBD
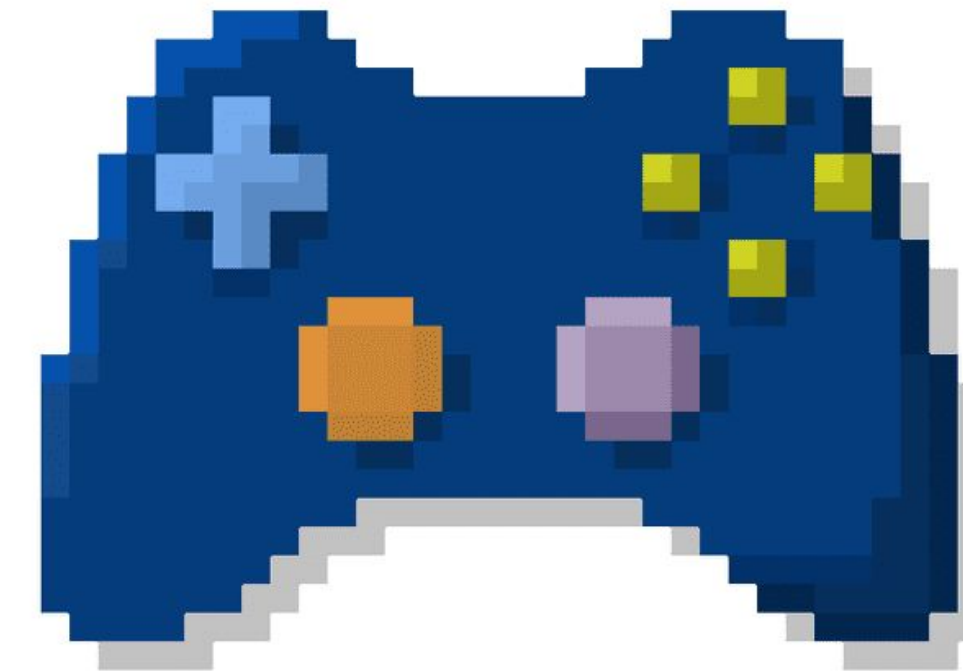
CSEC
Side Divisions

CSEC features two amazing side divisions this year:

UTSC Game Development Guild
A great place for budding game developers to meet, learn, and share game-related ideas

UTSC ACM-ICPC Team
UTSC's Competitive Programming team ran by Brian Harrington, Albert Lai, and Anh (Anthony) Le
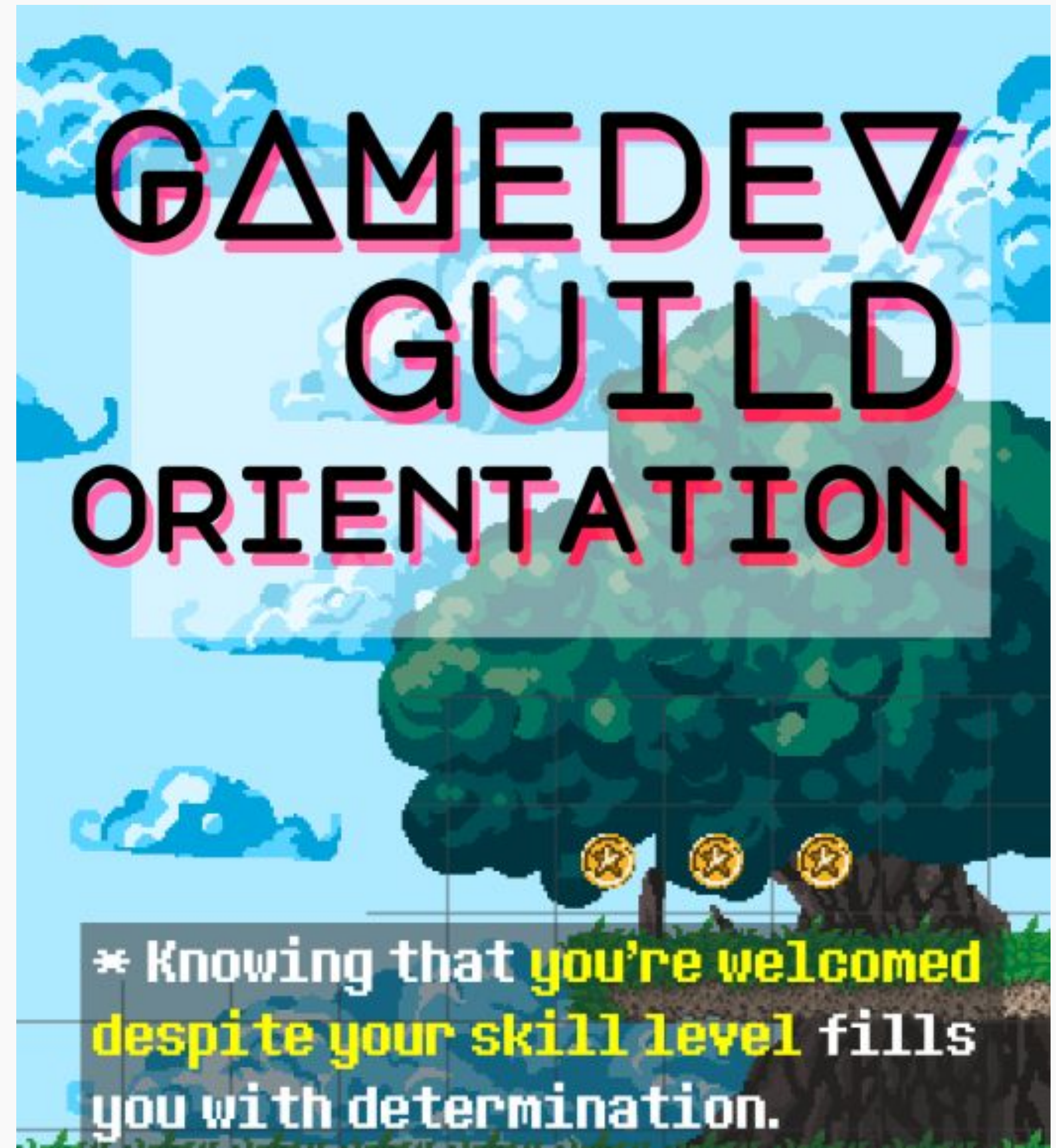
CSEC
Game Dev Guild

- Environment for aspiring game devs - **no prior experience needed** to join!

- Find like minded people to discuss and collaborate with and share games, projects, ideas, and feedback!

- Learn and use a variety of development engines (Unity, Godot, Unreal, etc.)
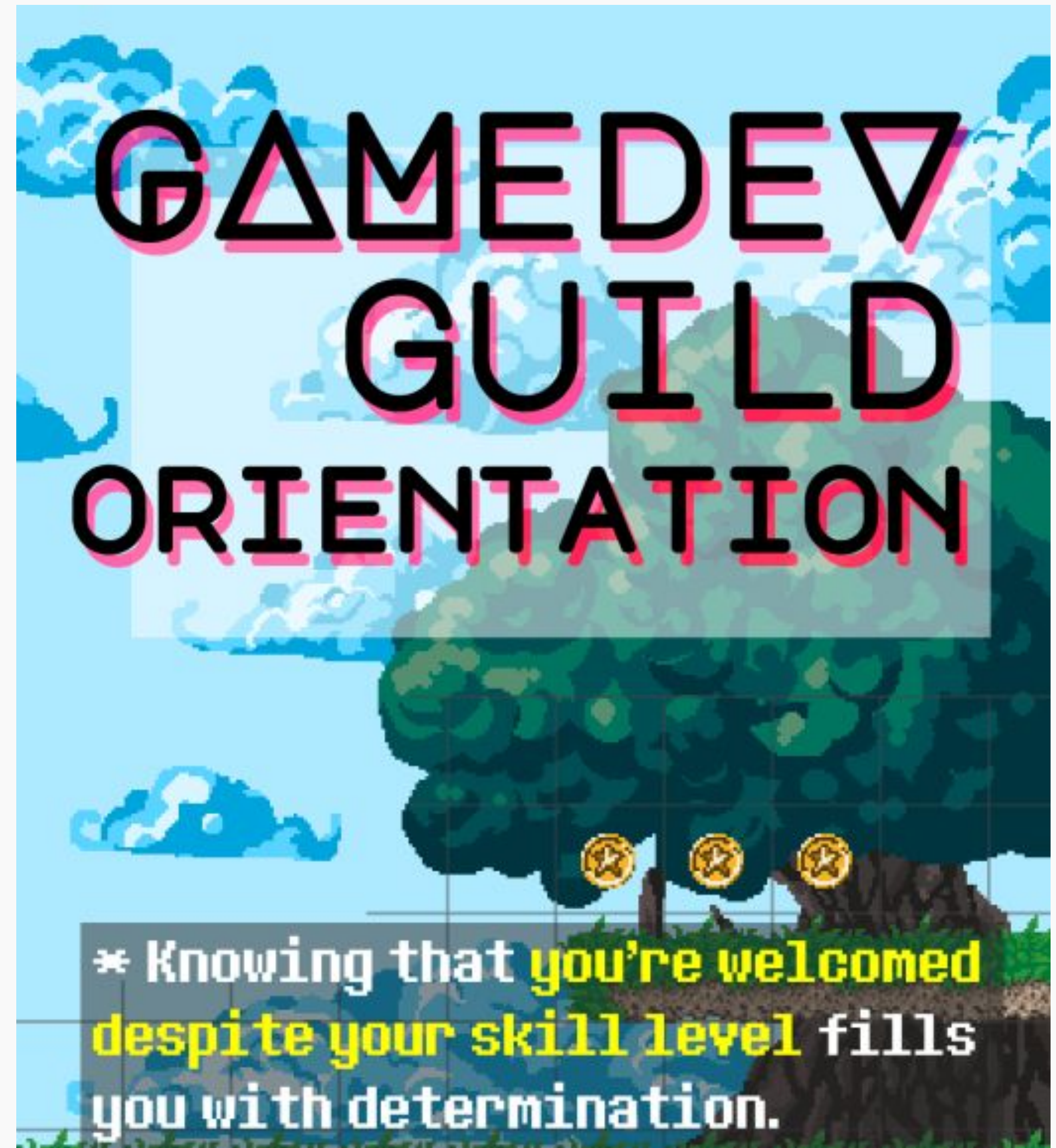
CSEC
Game Dev Events

Excited about the Game Development Guild?
We'll be running:

- **Seminars** on building your first game

- **Game Jams**

- Follow us to learn more on:
  - FB: UTSC Game Development Club
  - Discord: discord.gg/**HR9D6Pc**

CSEC
UTSC ACM-ICPC Team

icpc.foundation

icpc

* ICPC is delayed due to COVID-19, status still TBD

Join the UTSC team to compete in the **ACM-ICPC,** or the Association of Computing Machines' International Collegiate Programming Contest

This contest features competitors from all over the world solving sets of problems in groups of 3. Over **50,000 students** from over **3,000 universities** in **100+ countries** participate every year!

Learn more: https://csec.club/icpc/

CSEC

🌐 csec.club

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