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Class MessageControllerSender

```
java.lang.Object
  java.lang.Thread
    messageController.MessageControllerSender
```

All Implemented Interfaces:

```
java.lang.Runnable
```

```
public class MessageControllerSender
  extends java.lang.Thread
```

Sends messages to a particular tablet connected to the message controller.

Author:

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Nested Class Summary

Nested classes/interfaces inherited from class java.lang.Thread

```
java.lang.Thread.State, java.lang.Thread.UncaughtExceptionHandler
```

Field Summary

Fields inherited from class java.lang.Thread

```
MAX_PRIORITY, MIN_PRIORITY, NORM_PRIORITY
```

Constructor Summary

Constructors

Constructor and Description

```
MessageControllerSender(java.net.Socket oneTablet, char empPos, long empId)
  Constructor
```

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type	Method and Description
void	run() Starts sending messages in pendingMessage.

Methods inherited from class java.lang.Thread

activeCount, checkAccess, countStackFrames, currentThread, destroy, dumpStack, enumerate, getAllStackTraces, getContextClassLoader, getDefaultUncaughtExceptionHandler, getId, getName, getPriority, getStackTrace, getState, getThreadGroup, getUncaughtExceptionHandler, holdsLock, interrupt, interrupted, isAlive, isDaemon, isInterrupted, join, join, join, resume, setContextClassLoader, setDaemon, setDefaultUncaughtExceptionHandler, setName, setPriority, setUncaughtExceptionHandler, sleep, sleep, start, stop, stop, suspend, toString, yield

Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, wait, wait, wait

Constructor Detail

MessageControllerSender

```
public MessageControllerSender(java.net.Socket oneTablet,  
                               char empPos,  
                               long empId)
```

Constructor

Parameters:

oneTablet - - socket sender will be sending messages on

empId - - unique id of employee this socket sends messages to

empPos - - position of employee this socket sends messages to

Method Detail

run

```
public void run()
```

Starts sending messages in pendingMessage.

Specified by:

run in interface java.lang.Runnable

Overrides:

run in class java.lang.Thread

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