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waiter

## Class DataBaseCListener

```
java.lang.Object
  java.lang.Thread
    waiter.DataBaseCListener
```

### All Implemented Interfaces:

```
java.lang.Runnable
```

---

```
public class DataBaseCListener
  extends java.lang.Thread
```

Used to listen from messages from the message controller and decode them.

### Author:

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### *Nested Class Summary*

#### Nested classes/interfaces inherited from class java.lang.Thread

```
java.lang.Thread.State, java.lang.Thread.UncaughtExceptionHandler
```

### *Field Summary*

#### Fields inherited from class java.lang.Thread

```
MAX_PRIORITY, MIN_PRIORITY, NORM_PRIORITY
```

### *Constructor Summary*

#### Constructors

##### Constructor and Description

```
DataBaseCListener(java.io.DataInputStream in, WaiterInterface wI)
```

Constructor

## Method Summary

**All Methods**      **Instance Methods**      **Concrete Methods**

Modifier and Type	Method and Description
void	<b>run()</b> Listens for messages sent from the DB C - should just be low inventory

### Methods inherited from class java.lang.Thread

activeCount, checkAccess, countStackFrames, currentThread, destroy, dumpStack, enumerate, getAllStackTraces, getContextClassLoader, getDefaultUncaughtExceptionHandler, getId, getName, getPriority, getStackTrace, getState, getThreadGroup, getUncaughtExceptionHandler, holdsLock, interrupt, interrupted, isAlive, isDaemon, isInterrupted, join, join, join, resume, setContextClassLoader, setDaemon, setDefaultUncaughtExceptionHandler, setName, setPriority, setUncaughtExceptionHandler, sleep, sleep, start, stop, stop, suspend, toString, yield

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, wait, wait, wait

## Constructor Detail

### DataBaseCListener

```
public DataBaseCListener(java.io.DataInputStream in,
                        WaiterInterface wI)
```

#### Constructor

##### Parameters:

listener - - socket to listen to  
in -  
empID - - waiter's employee id  
wI - - waiter interface

## Method Detail

**run**

```
public void run()
```

Listens for messages sent from the DB C - should just be low inventory

**Specified by:**

run in interface `java.lang.Runnable`

**Overrides:**

run in class `java.lang.Thread`

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