

Computer Programming

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Session: Recursive Functions – Part B

Quick Recap of Relevant Topics



- Use of simple functions in programs
- Contract-centric view of programming with functions
- Flow of control in function call and return
- Activation records and call stack
- Parameter passing by value and reference
- Recursive functions

Overview of This Lecture



- Designing recursive functions
 - Termination and recursive changing of parameters
- Recursion vs iteration

Acknowledgment



- Some examples in this lecture are from
An Introduction to Programming Through C++
by Abhiram G. Ranade
McGraw Hill Education 2014
- All such examples indicated in slides with the citation
AGRBook

Recall: Encoding Example

- We want to store quiz 1 and quiz 2 marks of CS101 students in an encoded form
- Encoding strategy: $\text{encode}(m, n) = 2^m \times 3^n$
- Assume all marks are integers in $\{1, 2, \dots, 10\}$

Observe: $\text{encode}(m, n) = \text{encode}(m, n-1) \times 3$, if $m, n > 1$
 $= \text{encode}(m-1, 1) \times 2$, if $m > 1, n=1$
 $= 2 \times 3 = 6$, if $m=1, n=1$

A Recursive Solution

```
#include <iostream>
using namespace std;
```

```
int newEnc
```

```
int main
```

```
for ( ...
```

```
cipher
```

```
...}
```

```
...
```

```
return 0;
```

```
}
```

```
// PRECONDITION: ...
```

```
int newEnc(int q1Marks,
           int q2Marks)
```

```
(q2Marks) {
```

```
...
```

```
q1Marks == 1) {return 6;}
```

```
{return
```

```
2*newEnc(q1Marks - 1, 1);
```

```
}
```

```
break;
```

```
default: ... }
```

```
}
```

```
// POSTCONDITION: ...
```

Are we really sure that every call to newEnc that satisfies precondition eventually terminates?

Caveats Using Recursive Functions

- Must specify how to terminate the recursion
Otherwise, recursion (calling a function from itself) can go on forever

- Must ensure parameters in recursive call change eventually terminates

Changing parameters in an orderly way to ensure termination

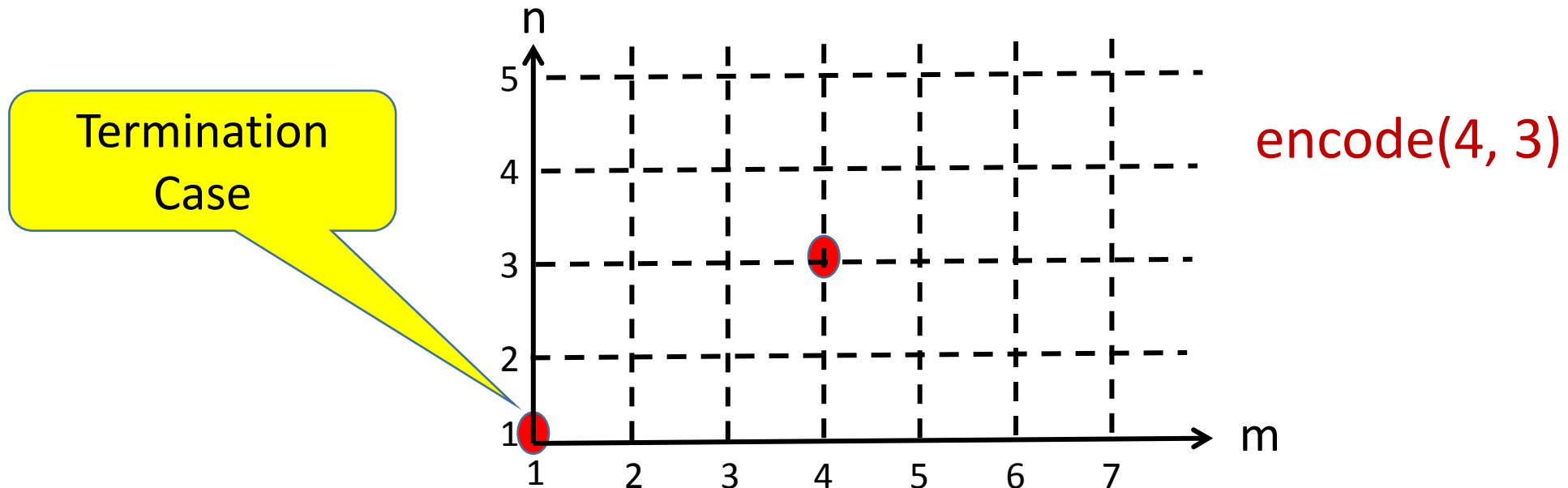
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$= 2 \times 3 = 6, \text{ if } m=1, n=1$

Termination case

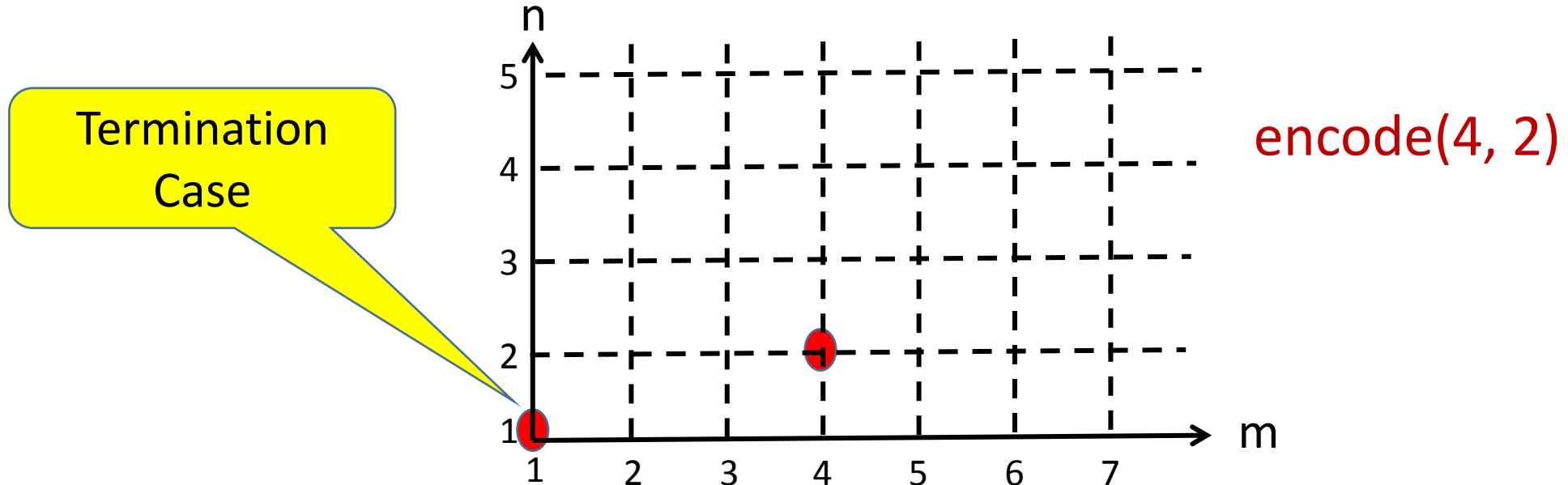
Caveats Using Recursive Functions

- Think of all possible valuations of parameters as ordered with a fixed end (termination case)
- Recursion must change values of parameters so that we move along this order monotonically towards fixed end



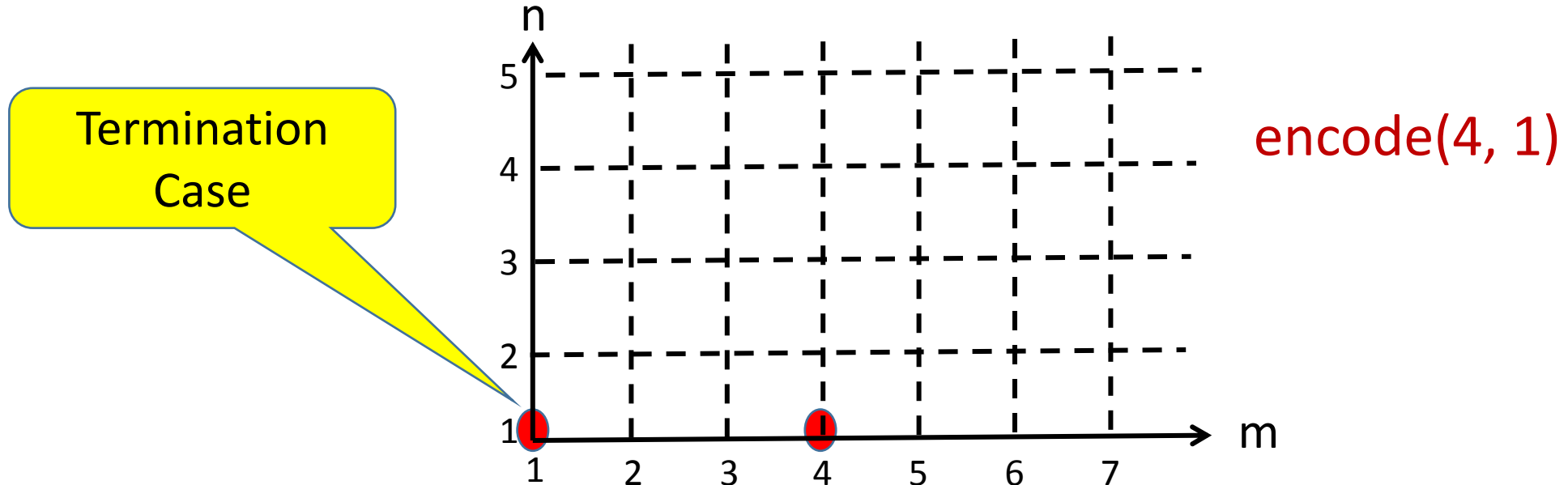
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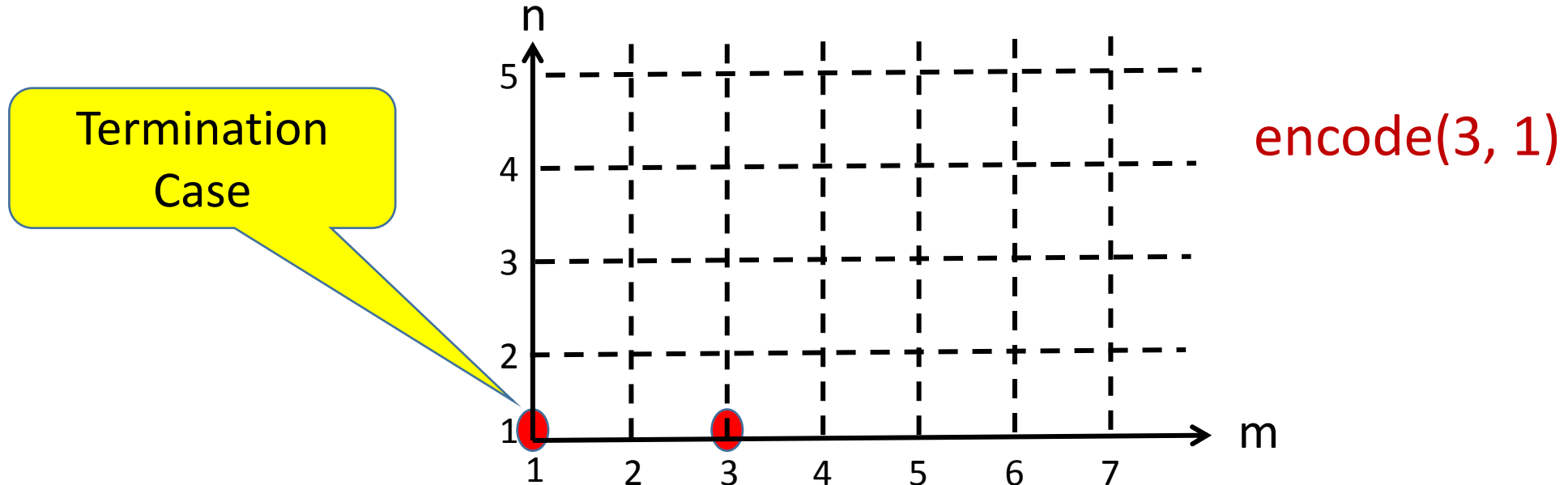
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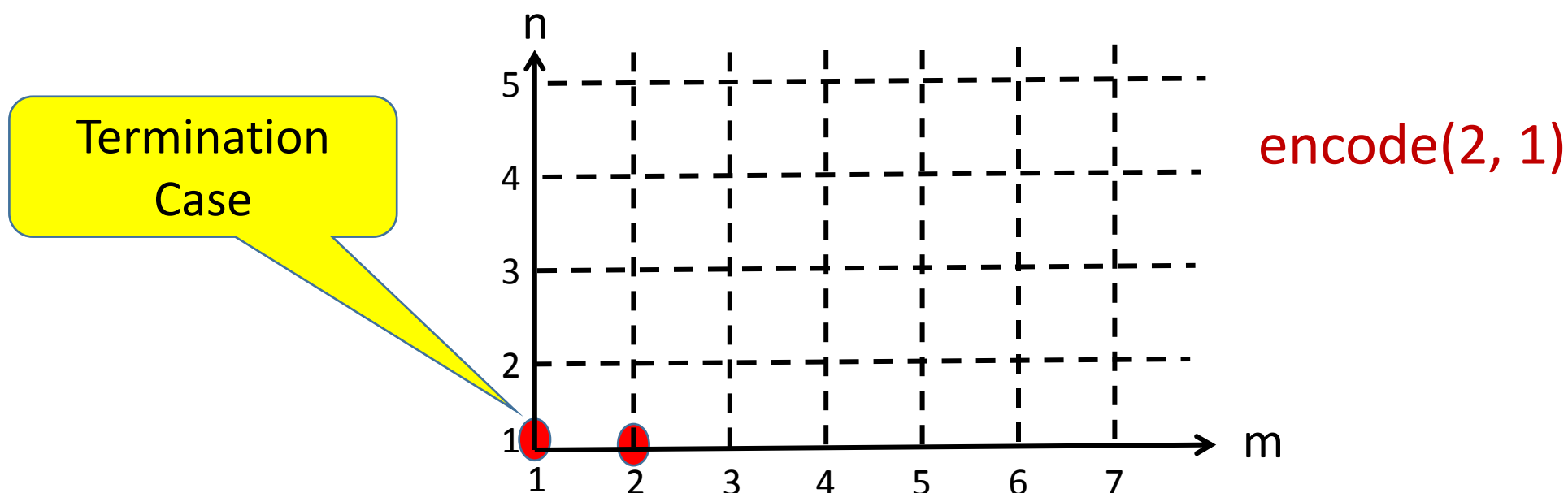
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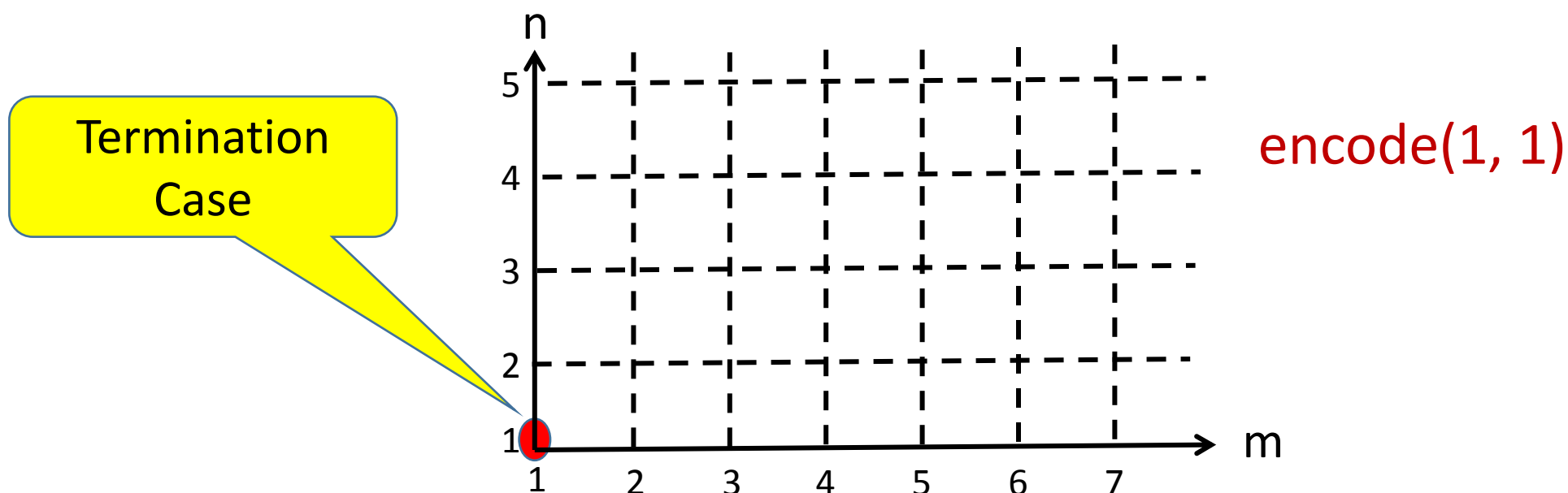
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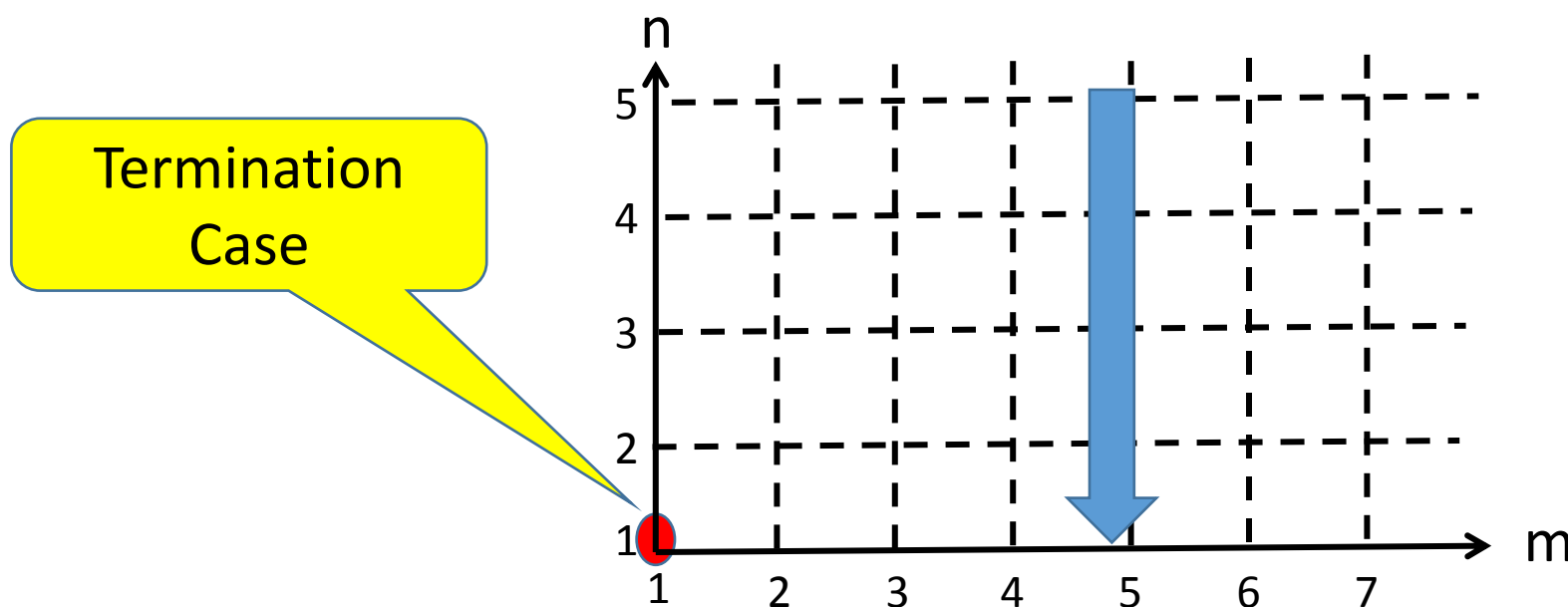
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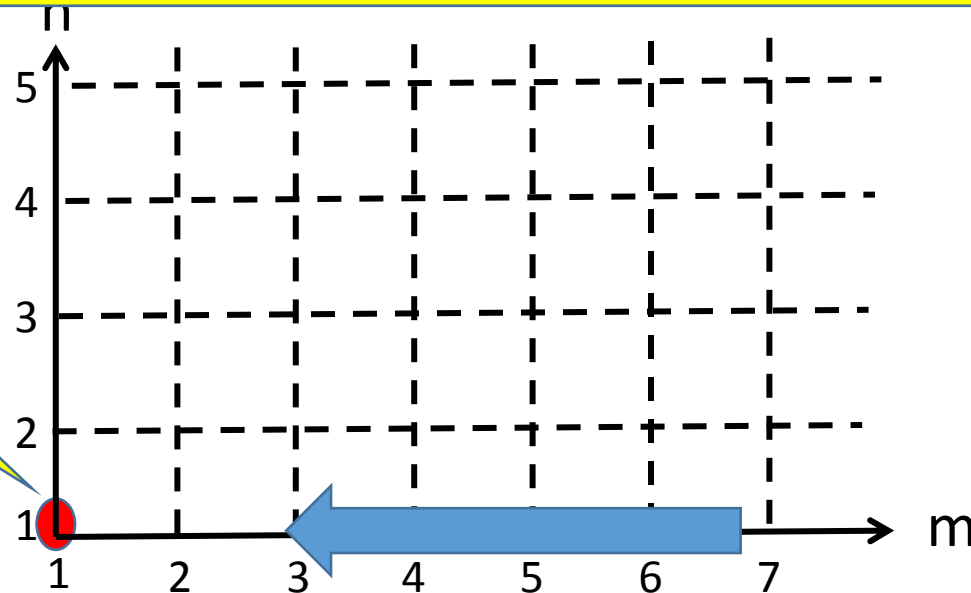


Caveats Using Recursive Functions

Well-founded ordering of parameters with a “least” element

Move monotonically along order towards “least” element

Termination
Case



Caveats Using Recursive Functions

$\text{encode}(m, n) = 2^m \times 3^n$ can also be thought as

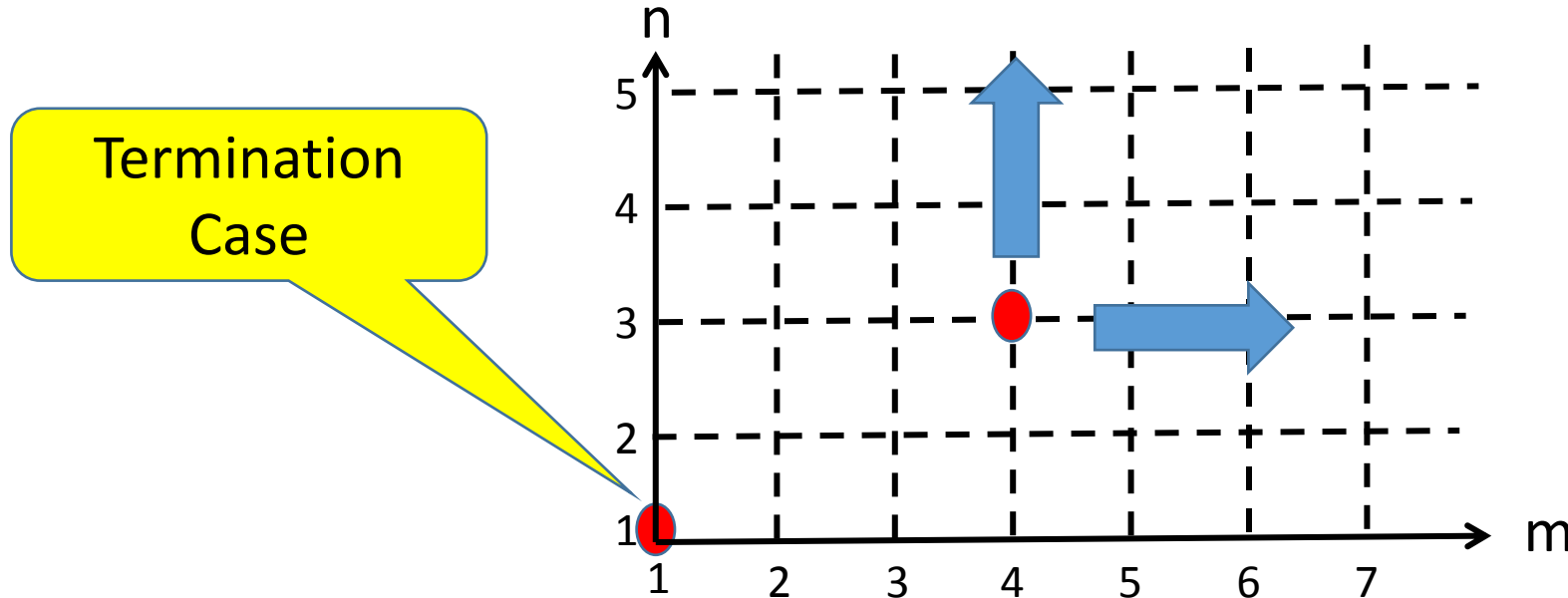
Changing parameters in this way
doesn't ensure termination

$\text{encode}(m, n) = \text{encode}(m, n+1)/3$, if $m, n > 1$
 $= \text{encode}(m+1, 1)/2$, if $m > 1, n = 1$
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Termination case

Caveats Using Recursive Functions

- Think of all possible valuations of parameters as ordered with a fixed end (termination case)
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A Second Example of Recursion

Given n , compute $\text{factorial}(n) = 1 \times 2 \times \dots \times n$

// PRECONDITION: integer $n \geq 0$

```
int factorial(int n)
{
    if ( n == 0 ) {return 1;} // factorial(0) = 1 – Termination case
    else {
        return (n * factorial(n-1)); // Reduce parameter monotonically
                                    // to 0, and use recursion
    }
}
```

// POSTCONDITION: return value = factorial(n)

A Third Example [Sec 10.3 of AGRBook]

Virahanka numbers: $V_0 = V_1 = 1$, and $V_n = V_{n-1} + V_{n-2}$ for $n \geq 2$

Also known as Fibonacci numbers

(although Virahanka studied these in the context of counting specific types of poetic meters before Fibonacci!)

// PRECONDITION: integer $n \geq 0$

```
int Virahanka(int n)
```

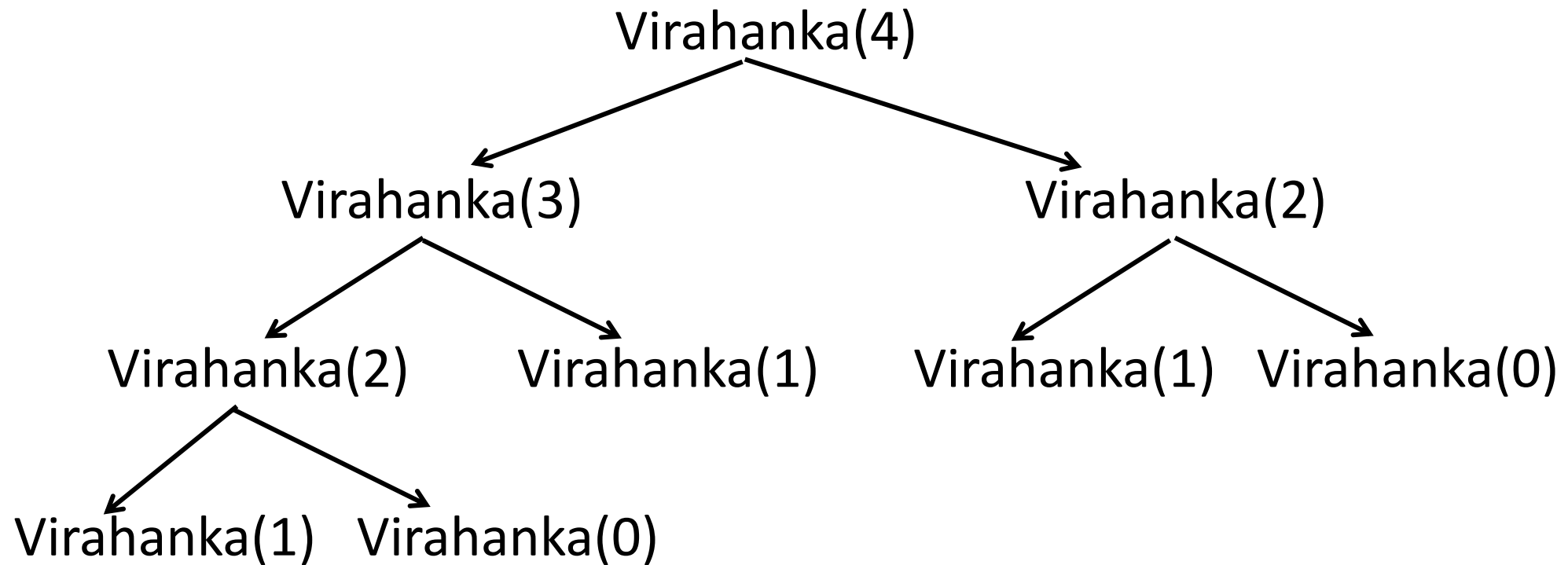
```
{ if ((n == 0) || (n == 1)) { return 1; }
```

```
  else { return ( Virahanka(n-1) + Virahanka(n-2) ); }
```

```
}
```

// POSTCONDITION: return value = V_n

Watch Number of Recursive Calls



Number of calls required to compute `Virahanka(n)` grows exponentially with n

Is There A Better Way?

An iterative
solution is much
better here

```
int Virahanka(int n)
{ int count, result;
  int prevVN = 1, prevPrevVN = 1;
  if ((n == 0) || (n == 1)) { return 1; }
  else {
    for(count = 2; count <= n; count++) {
      result = prevVN + prevPrevVN;
      prevPrevVN = prevVN; prevVN = result;
    }
    return result; }
}
```

Recursion vs Iteration



- Recursive formulation usually clean, intuitive and succinct
 - Need to worry about recursion termination (well-founded ordering of parameter values)
 - Need to worry about number of recursive calls
- Iterative formulation may be less clean or intuitive (not always!)
 - Need to worry about loop invariants, loop variants and termination
 - Can be very efficient if formulated correctly
- Best practice: Judicious mix of iteration and recursion

Summary



- Recursive functions
 - Termination and ordering of parameter values
 - Recursion: Monotonically move towards termination case
- Recursion vs iteration