

PH-105 Assignment Sheet - 1

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14. A particle of mass m is moving with a constant velocity in the $x - y$ plane of an inertial frame S . The observer in S finds that the particle travels a distance of 600 m in a time of $2.5 \times 10^{-6} s$. During this time both the x and y co-ordinates of the particle increase. The increase in the x coordinate is 300 m during the given duration.

- (a) Find the proper time difference for the displacement described above.
- (b) Find the components of the displacement four vector $\Delta_{\tilde{s}}$ and the momentum four vector $p_{\tilde{}}$.
- (c) Find the components of the displacement four vector $\Delta_{\tilde{s}'}$ and the momentum four vector $p'_{\tilde{}}$ in a frame S' , which moves with a speed of $0.5c$ along $+x$ -direction of S .

Solution :

- (a) In the above problem, $\Delta x = 300\text{m}$, $\Delta y = \sqrt{600^2 - 300^2}m = 300\sqrt{3}m$ and $\Delta t = 2.5 \times 10^{-6}s$
Hence,

$$\begin{aligned}\text{Proper Time} &= \Delta\tau \\ &= \sqrt{(\Delta t)^2 - \frac{(\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2}{c^2}} \\ &= \sqrt{(2.5 \times 10^{-6})^2 - \frac{600^2}{(3 \times 10^8)^2}} \\ &= 1.5 \times 10^{-6}s\end{aligned}$$

(b) Displacement four vector $\Delta_{\tilde{s}} = \begin{pmatrix} \Delta x \\ \Delta y \\ \Delta z \\ ic\Delta t \end{pmatrix} = \begin{pmatrix} 300 \text{ m} \\ 300\sqrt{3} \text{ m} \\ 0 \text{ m} \\ 750i \text{ m} \end{pmatrix}$

Velocity of particle $= \vec{u} = \frac{300}{2.5 \times 10^{-6}}\hat{i} + \frac{300\sqrt{3}}{2.5 \times 10^{-6}}\hat{j} \text{ m/s} = 120 \times 10^6\hat{i} + 120\sqrt{3} \times 10^6\hat{j} \text{ m/s}$

Hence, $\gamma_u = \frac{1}{\sqrt{1 - \frac{u^2}{c^2}}} = \frac{5}{3}$

Momentum four vector $p_{\tilde{}} = \begin{pmatrix} m\gamma_u u_x \\ m\gamma_u u_y \\ m\gamma_u u_z \\ m\gamma_u ic \end{pmatrix} = \begin{pmatrix} \frac{2}{3}mc \text{ m/s} \\ \frac{2\sqrt{3}}{3}mc \text{ m/s} \\ 0 \\ \frac{5}{3} \text{ m/s} \end{pmatrix}$

- (c) The displacement and the momentum four-vectors get transformed as per the Lorentz transformation as follows:

$$\begin{pmatrix} \Delta x' \\ \Delta y' \\ \Delta z' \\ ic\Delta t' \end{pmatrix} = \begin{pmatrix} \gamma & 0 & 0 & i\beta\gamma \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\beta\gamma & 0 & 0 & \gamma \end{pmatrix} \begin{pmatrix} \Delta x \\ \Delta y \\ \Delta z \\ ic\Delta t \end{pmatrix}$$

$$\begin{pmatrix} m\gamma_{u'} u'_x \\ m\gamma_{u'} u'_y \\ m\gamma_{u'} u'_z \\ m\gamma_{u'} ic \end{pmatrix} = \begin{pmatrix} \gamma & 0 & 0 & i\beta\gamma \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\beta\gamma & 0 & 0 & \gamma \end{pmatrix} \begin{pmatrix} m\gamma_u u_x \\ m\gamma_u u_y \\ m\gamma_u u_z \\ m\gamma_u ic \end{pmatrix}$$

$$\text{Here, } \gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\beta = \frac{v}{c}$$

$$u'_x = \frac{u_x - v}{1 - \frac{vu_x}{c^2}}$$

$$u'_y = \frac{u_y}{\gamma(1 - \frac{vu_x}{c^2})}$$

$$u'_z = \frac{u_z}{\gamma(1 - \frac{vu_x}{c^2})}$$

$$\gamma_{u'} = \frac{1}{\sqrt{1 - \frac{u'^2_x + u'^2_y + u'^2_z}{c^2}}}$$

where, v is the speed of the *primed* frame with respect to the *un-primed* frame. Here, $v = 0.5c$. Thus, plugging in values and solving the matrix products, we get

$$\text{Displacement four vector } \Delta_{\sim} s' = \begin{pmatrix} \Delta x' \\ \Delta y' \\ \Delta z' \\ ic\Delta t' \end{pmatrix} = \begin{pmatrix} -50\sqrt{3} \text{ m} \\ 300\sqrt{3} \text{ m} \\ 0 \text{ m} \\ 400\sqrt{3}i \text{ m} \end{pmatrix}$$

$$\text{Momentum four vector } p'_{\sim} = \begin{pmatrix} m\gamma_{u'}u'_x \\ m\gamma_{u'}u'_y \\ m\gamma_{u'}u'_z \\ m\gamma_{u'}ic \end{pmatrix} = \begin{pmatrix} \frac{-\sqrt{3}}{9}mc \text{ m/s} \\ \frac{2\sqrt{3}}{3}mc \text{ m/s} \\ 0 \\ \frac{-8\sqrt{3}}{9}imc \text{ m/s} \end{pmatrix}$$