

Computer Programming

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Session: Selection Sort

Quick Recap of Relevant Topics



- Basic programming constructs
 - Iteration constructs
 - Functions
 - Arrays and matrices, among other things ...
- The sorting problem
 - Motivation

Overview of This Lecture



- Selection sort
 - A simple, intuitive sorting technique

Quiz1, Quiz2 and Quiz3 Marks in CS101



Total
24
18
17
25
27
24

Rank all students in decreasing order of “Total” marks

Core problem:
Sort “Total” marks in decreasing order

Simplification:
If two marks are equal, any ordering between them ok

Quiz1, Quiz2 and Quiz3 Marks in CS101



Total	
3	24
4	18
5	17
2	25
1	27
3	24

Rank all students in decreasing order of “Total” marks

Core problem:
Sort “Total” marks in decreasing order

Simplification:
If two marks are equal, any ordering between them ok

Quiz1, Quiz2 and Quiz3 Marks in CS101



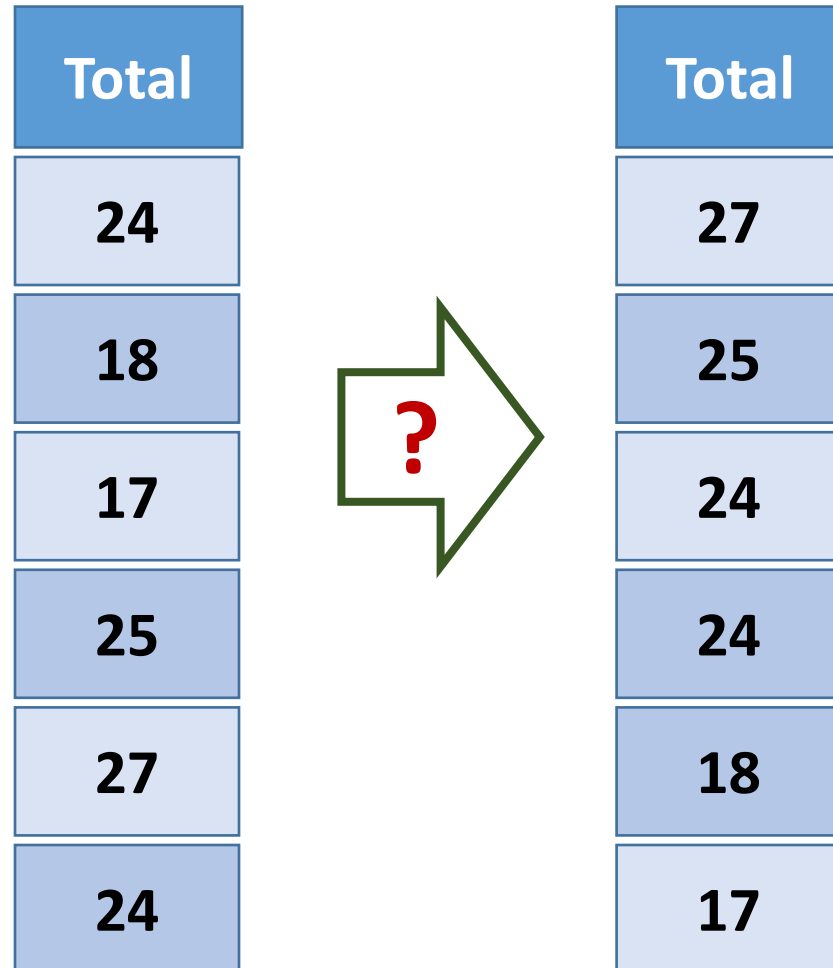
Total	
1	27
2	25
3	24
3	24
4	18
5	17

Rank all students in decreasing order of “Total” marks

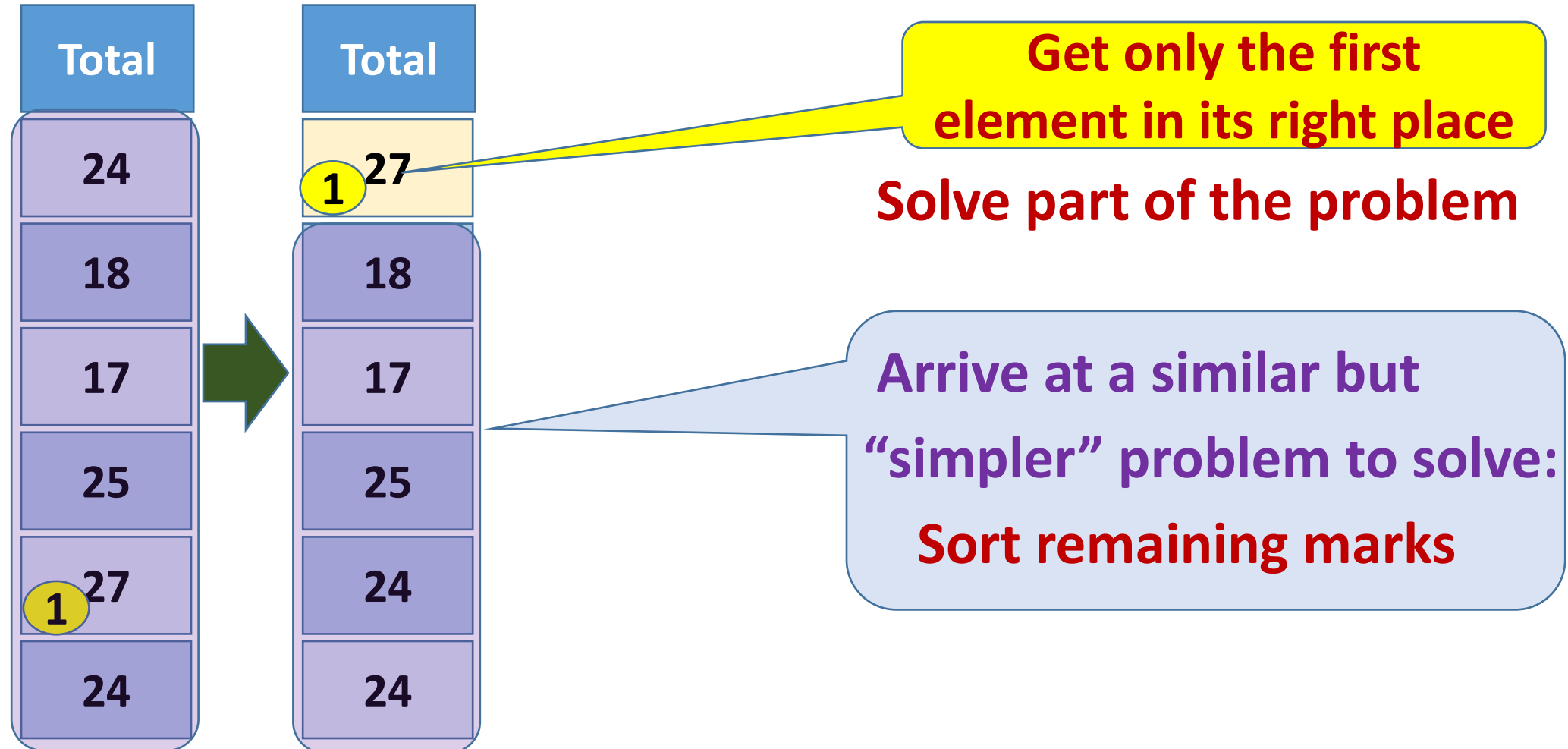
Core problem:
Sort “Total” marks in decreasing order

Simplification:
If two marks are equal, any ordering between them ok

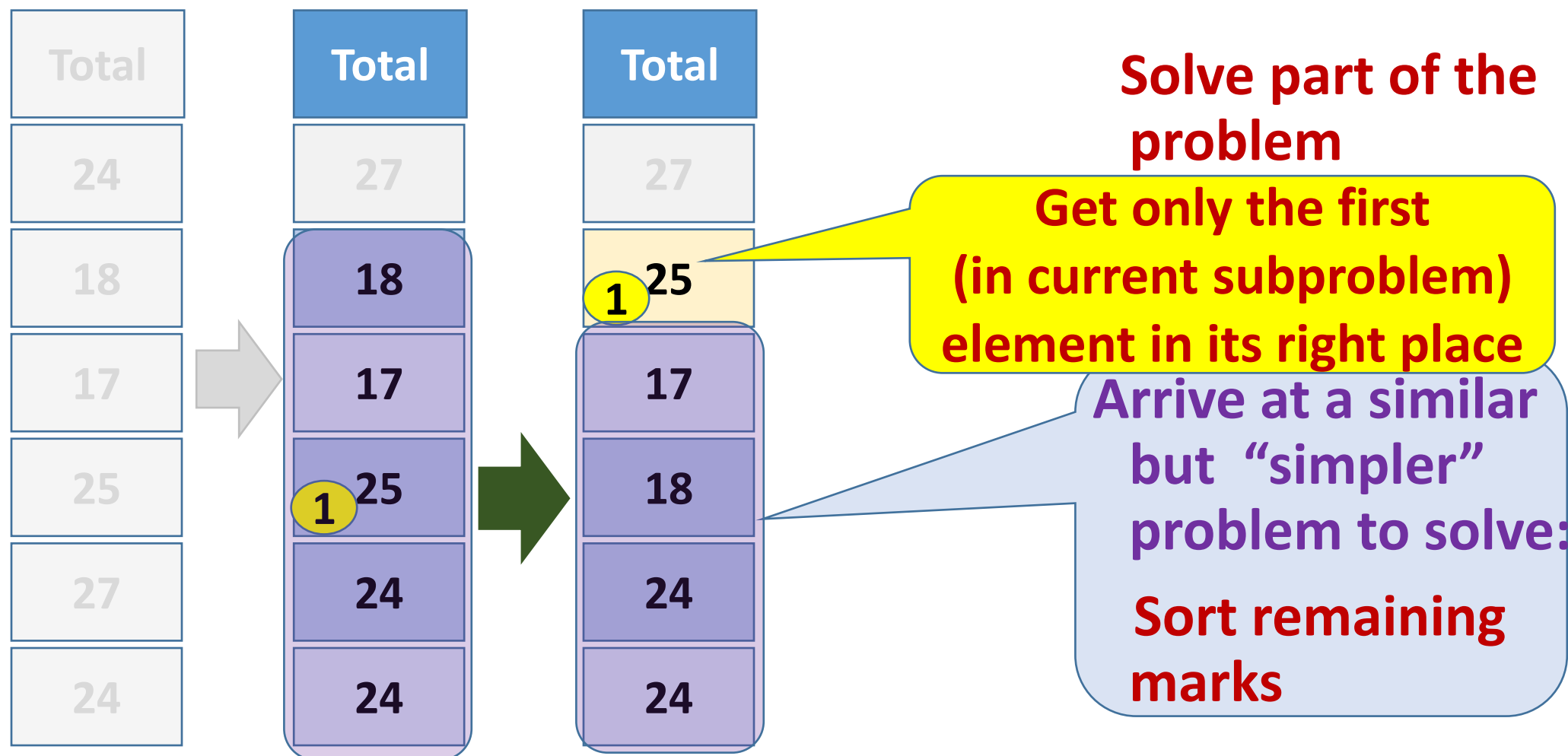
How Do We Do It?



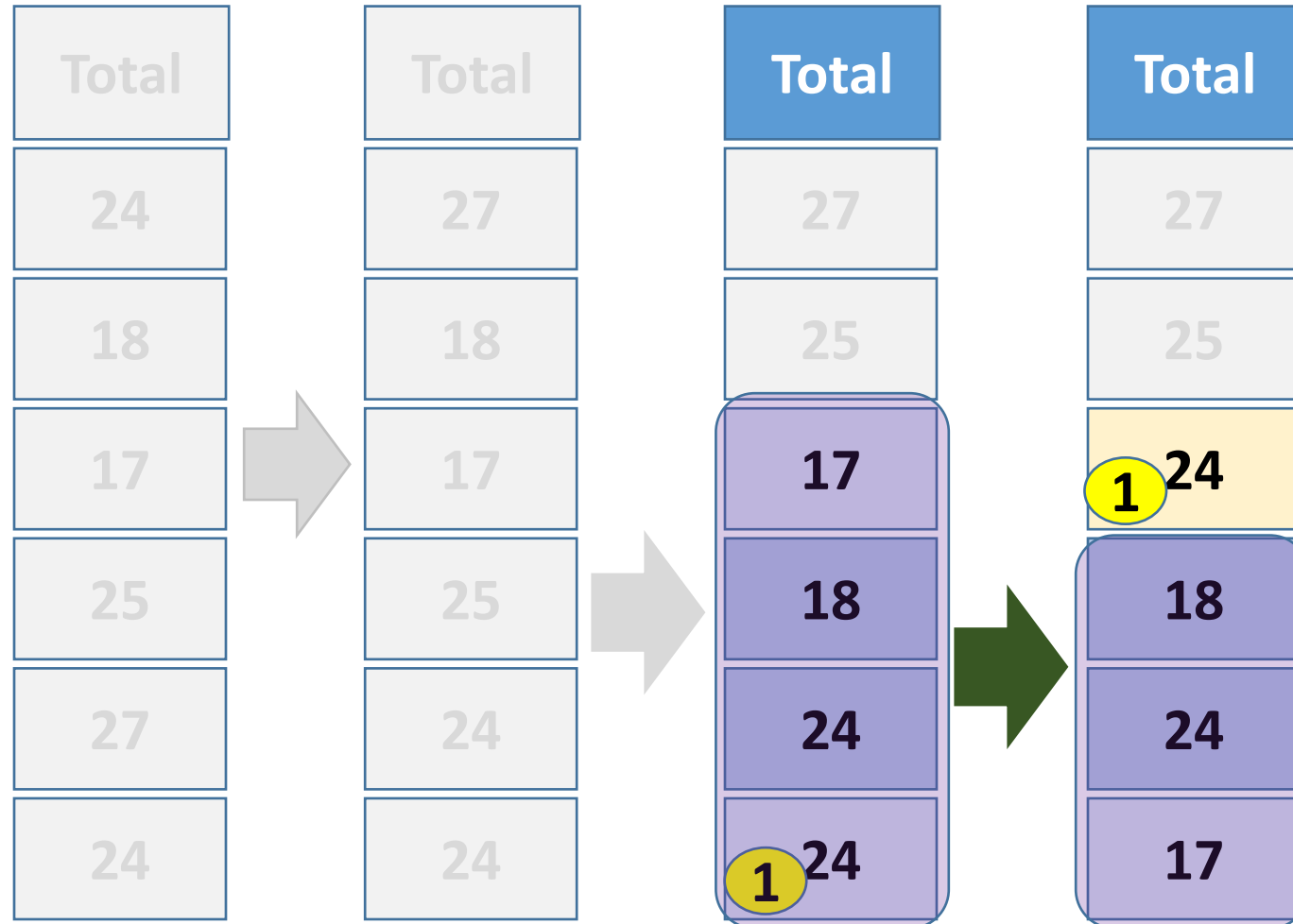
How Do We Do It?



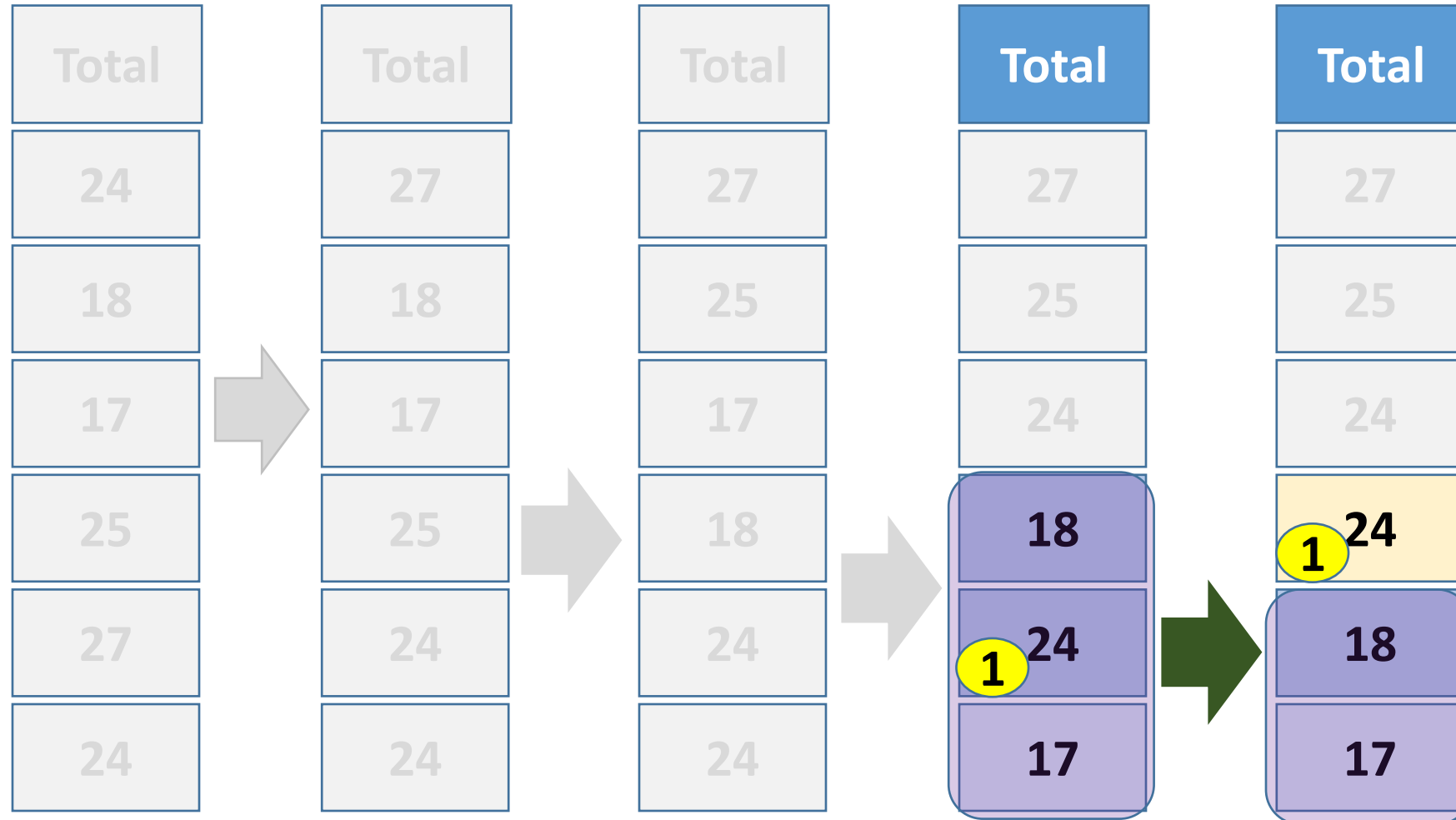
How Do We Do It?



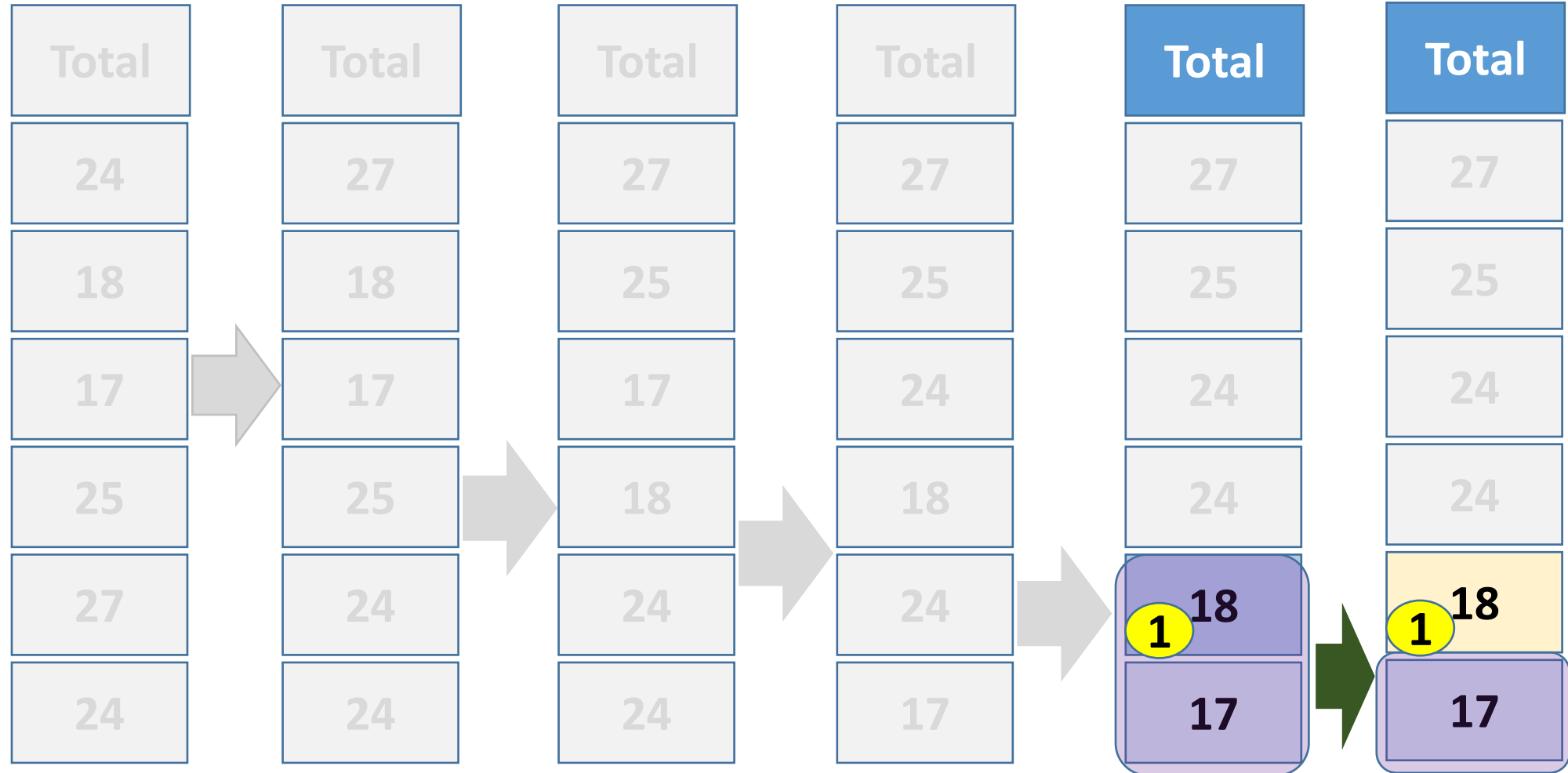
How Do We Do It?



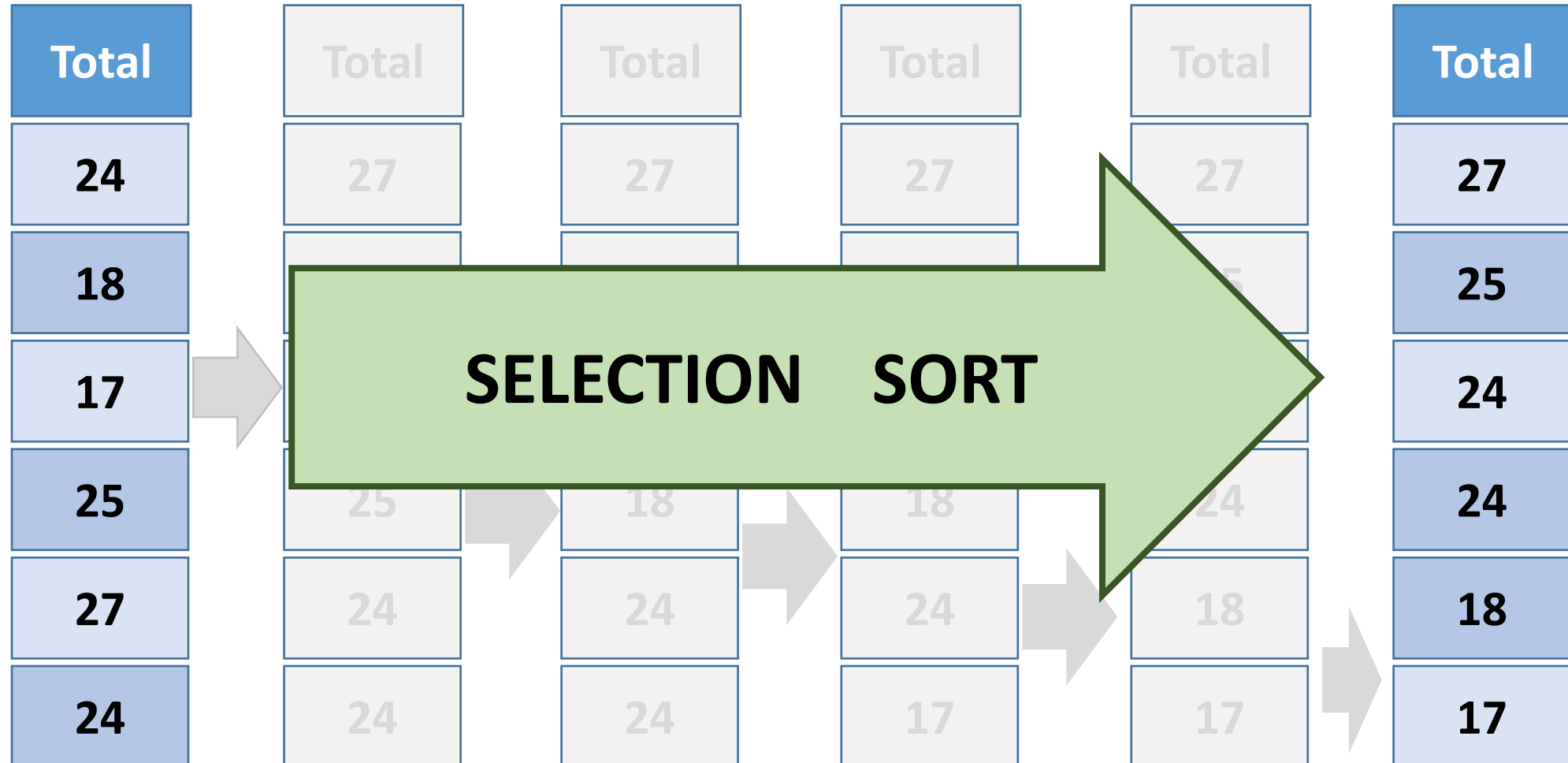
How Do We Do It?



How Do We Do It?



How Do We Do It?



A C++ Program For Selection Sort



- Given an array A of n integers
 - Sort them in decreasing order
$$A[0] \geq A[1] \geq A[2] \geq \dots A[n-1]$$
 - If two elements are equal, either of them may be ordered before the other

[Once our program is written, final ordering among equal elements is of course completely determined]

Selection Sort in C++

```
int main() {  
    int n;  
    cout << "Give number of integers to sort: "; cin >> n;  
    // Input validation  
    if (n > 100) { cout << "Too many elements!" << endl; return -1;}  
    if (n <= 0) {cout << "Invalid input!" << endl; return -1;}  
    .... Rest of code ...  
    return 0;  
}
```

Selection Sort in C++

```
int main() {  
    ... Declarations and input validation ...  
    int count, A[100]; // Array of integers to sort  
    // Read integers to sort  
    cout << "Give " << n << "integers to sort." << endl;  
    for (count = 0; count < n; count++) { cin >> A[count]; }  
    ... Rest of code ...  
    return 0;  
}
```


Selection Sort in C++

```
int main() {  
    ... Declarations, input validation and reading elements of array A ...  
    // Selection sort  
    int currTop, currMaxIndex; // A[currTop] ... A[n-1] is unsorted array  
    for (currTop = 0; currTop < n; currTop++) {  
        // Select maximum element in unsorted part of array A  
        // Let currMaxIndex be its index in array A  
        // Swap A[currTop] and A[currMaxIndex]  
    }  
    ... Rest of code ...  
    return 0;  
}
```

Selection Sort in C++

```
int main() {  
    ... Declarations, input validation and reading elements of array A ...  
    // Selection sort  
    int currTop, currMaxIndex; // A[currTop] ... A[n-1] is unsorted array  
    for (currTop = 0; currTop < n; currTop++) {  
        currMaxIndex = findIndexOfMax(A, currTop, n);  
        swap(A, currTop, currMaxIndex);  
    }  
    ... Rest of code ...  
    return 0;  
}
```

Selection Sort in C++

```
// PRECONDITION: start < end  
// start, end within array bounds of A
```

**Array as parameter
(not call-by-value)**

```
int findIndexOfMax(int A[], int start, int end) {
```

```
}  
// POSTCONDITION: A[currMaxIndex] at least as large as  
// all elements in A[start] through A[end-1], no change in A
```

Selection Sort in C++

```
int main() {  
    ... Declarations, input validation and reading elements of array A ...  
    // Selection sort  
    int currTop, currMaxIndex; // A[currTop] ... A[n-1] is unsorted array  
    for (currTop = 0; currTop < n; currTop++) {  
        currMaxIndex = findIndexOfMax(A, currTop, n);  
        swap(A, currTop, currMaxIndex);  
    }  
    ... Rest of code ...  
    return 0;  
}
```

Selection Sort in C++

**// PRECONDITION: index1, index2 within
// bounds of A**

**Array as parameter
(not call-by-value)**

void swap(int A[], int index1, int index2) {

}

**// POSTCONDITION: A[index1], A[index2] swapped
// Array A changed**

Role of Comparison Operator

// PRECONDITION: start < end

// start, end within array bounds of A

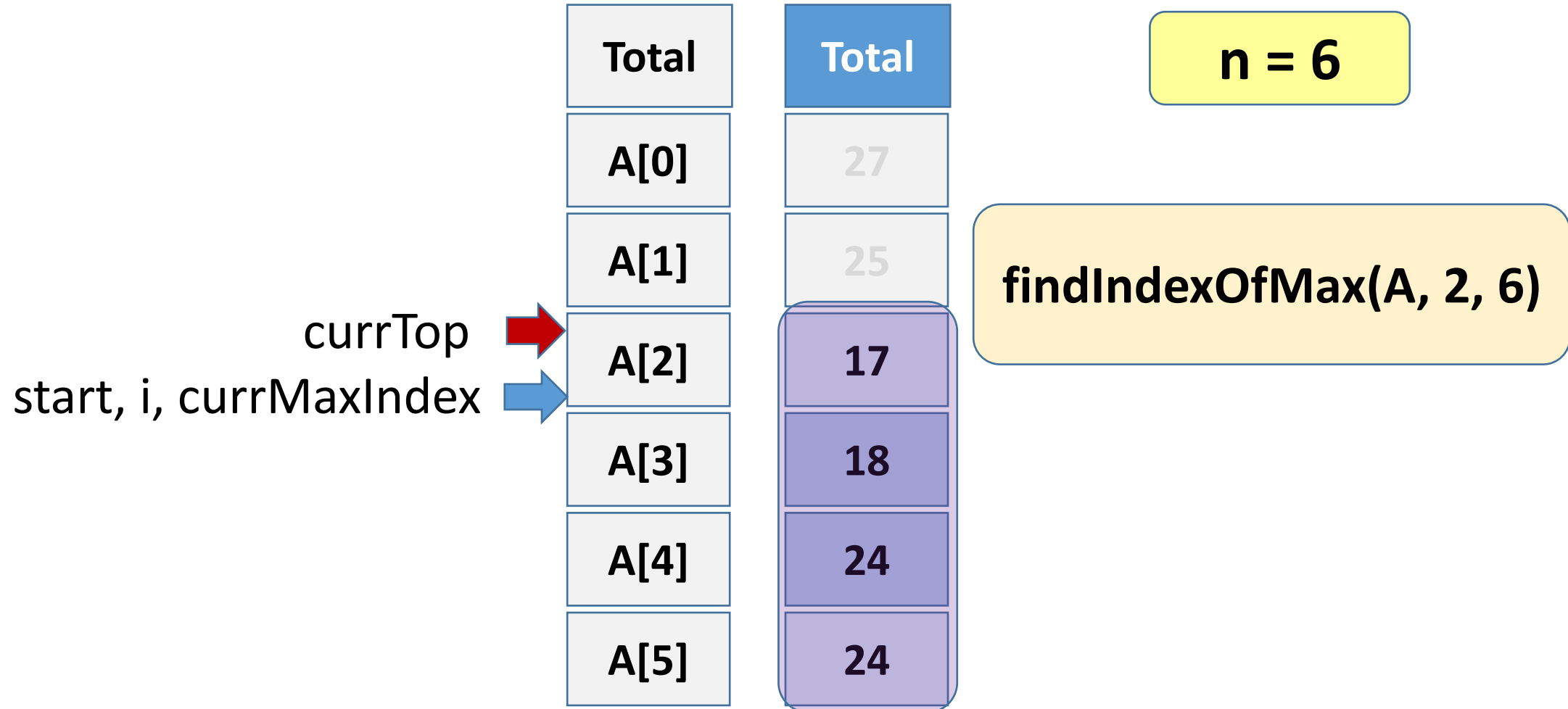
```
int findIndexOfMax(int A[], int start, int end) {
    int i, currMaxIndex = start;
    for ( i = start ; i < end, i++ ) {
        if (A[i] >= A[currMaxIndex]) { currMaxIndex = i; }
    }
    return currMaxIndex;
}
```

Note the use of ">="

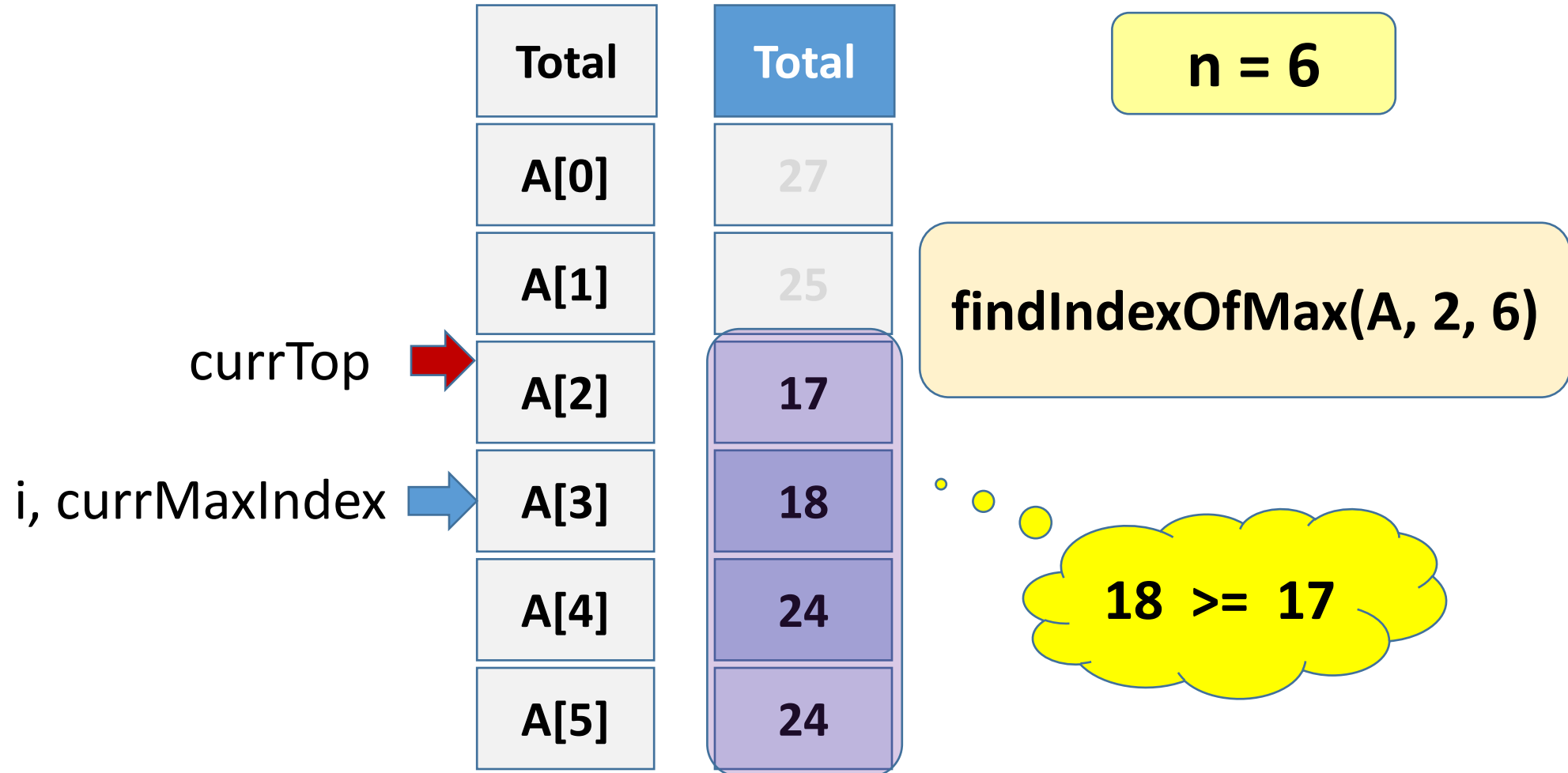
// POSTCONDITION: A[currMaxIndex] at least as large as

// all elements in A[start] through A[end-1], no change in A

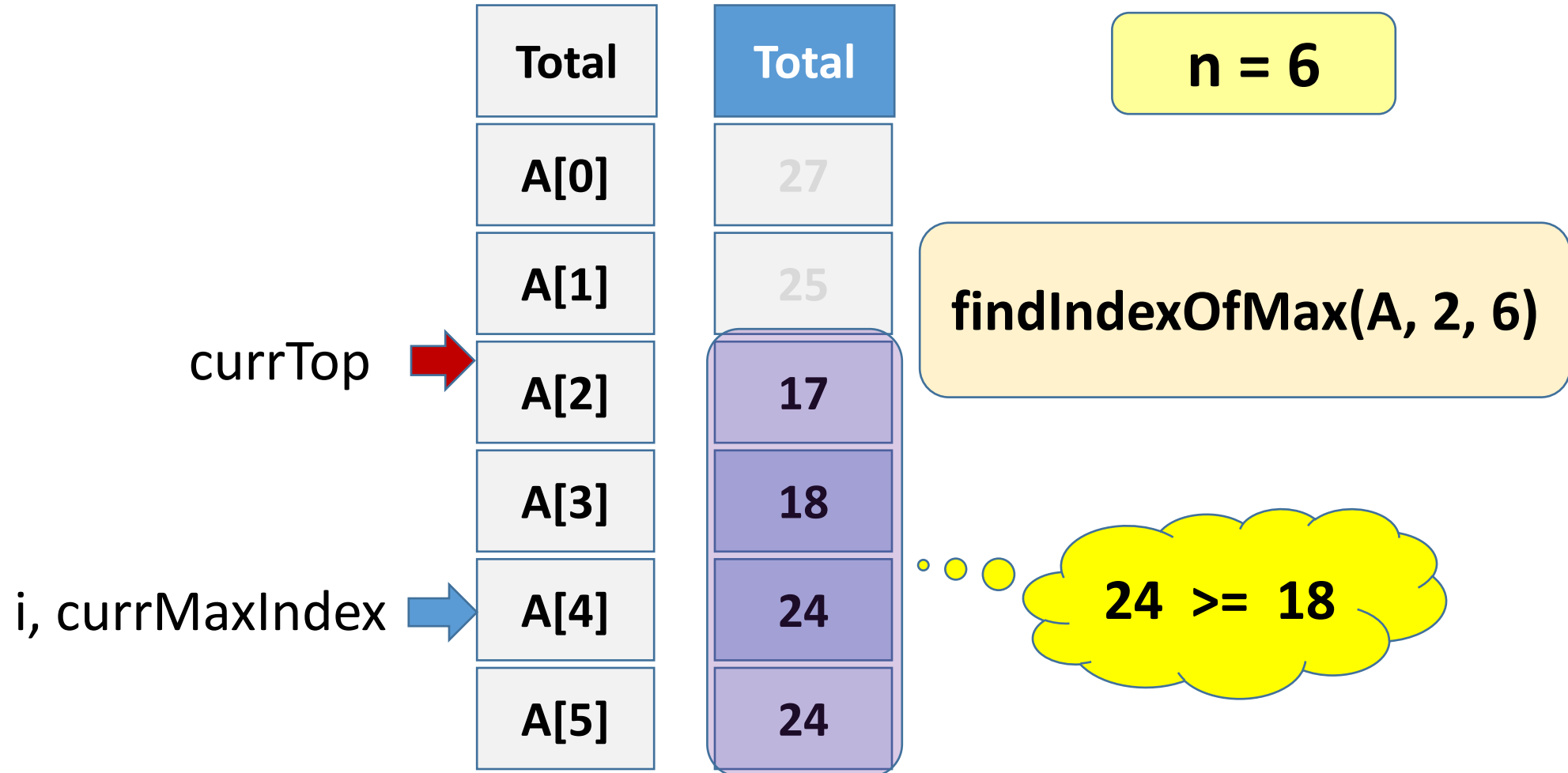
Selection Sort Using \geq



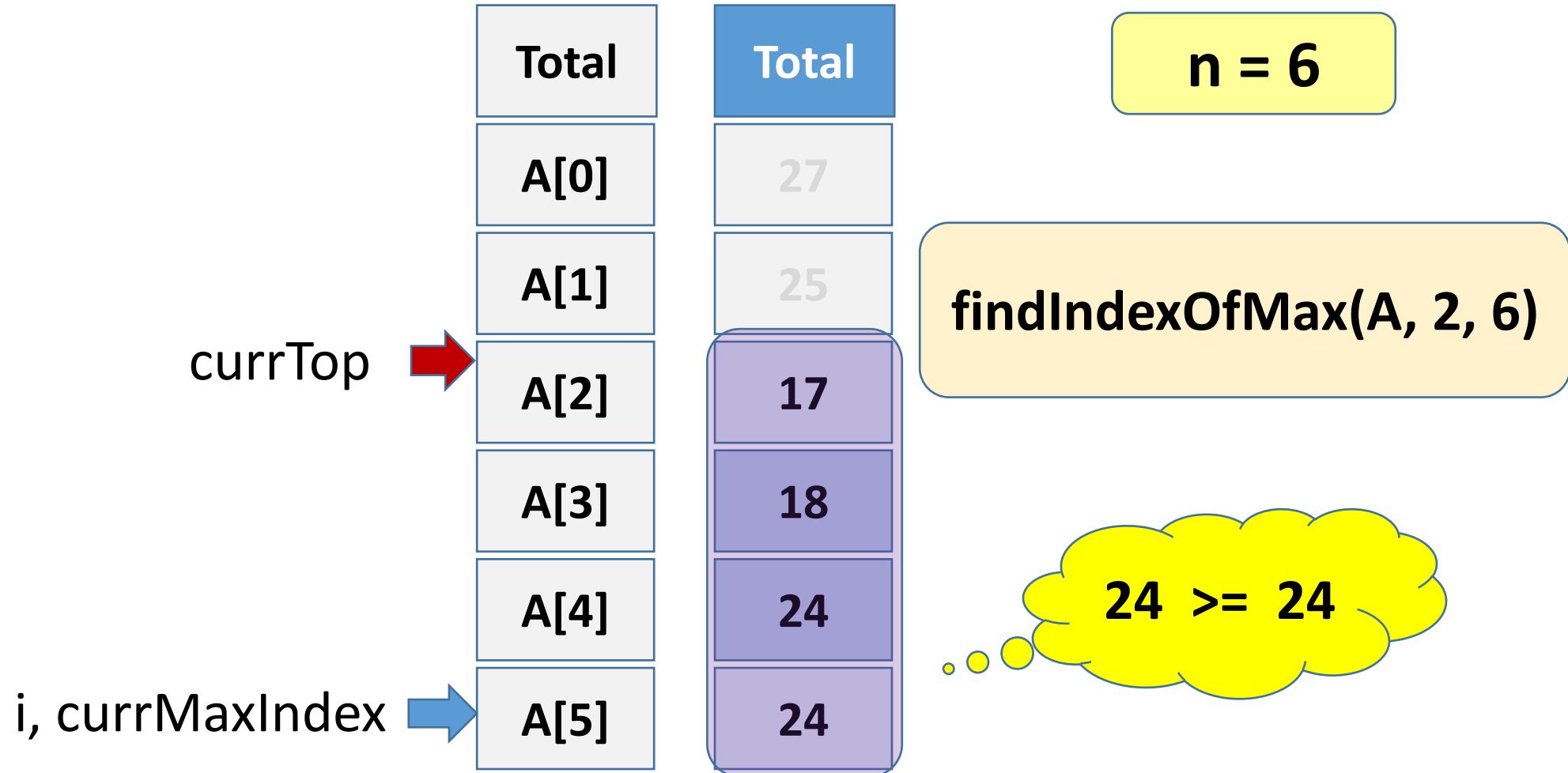
Selection Sort Using \geq



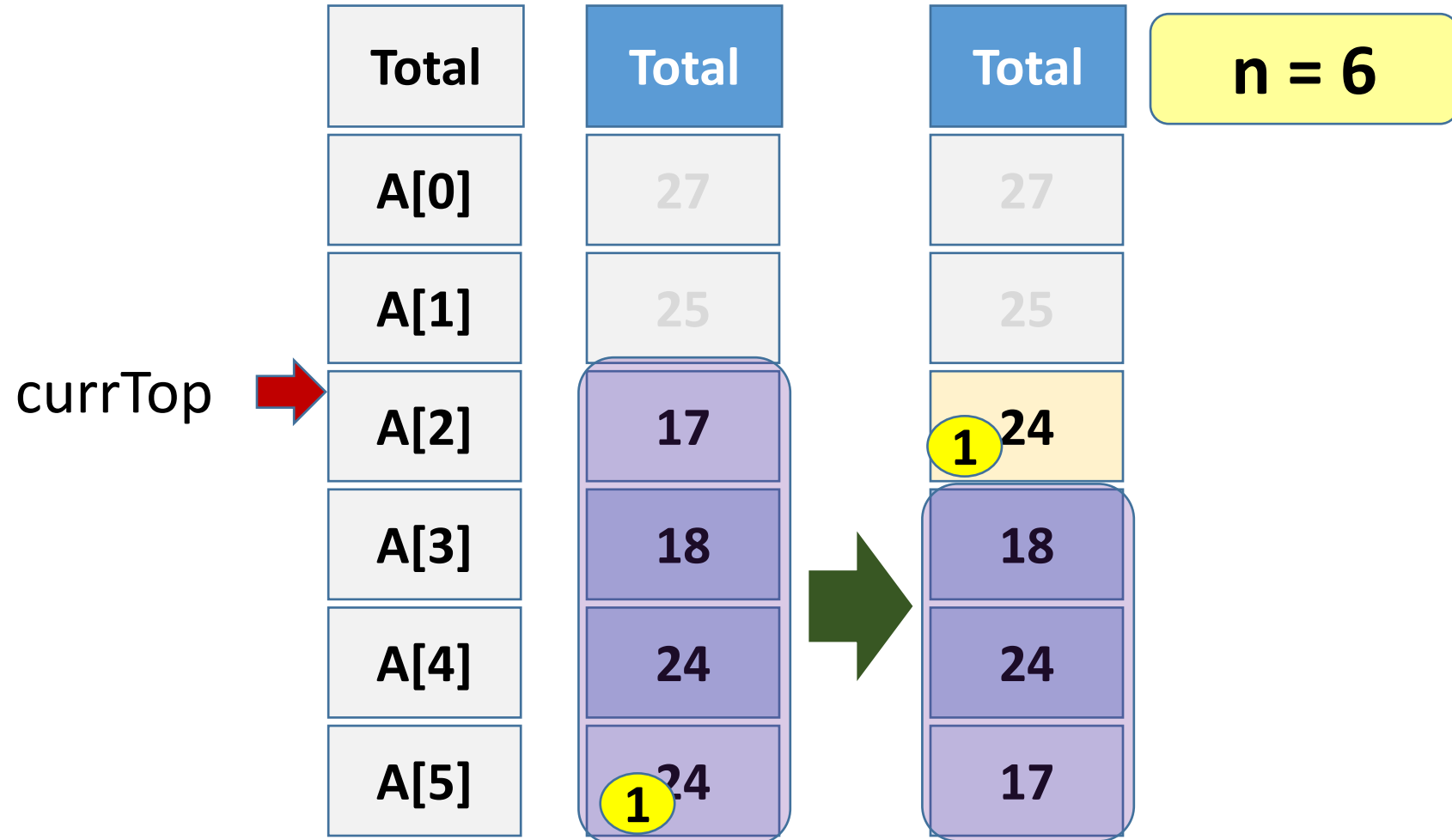
Selection Sort Using \geq



Selection Sort Using \geq



Selection Sort Using \geq



Role of Comparison Operator

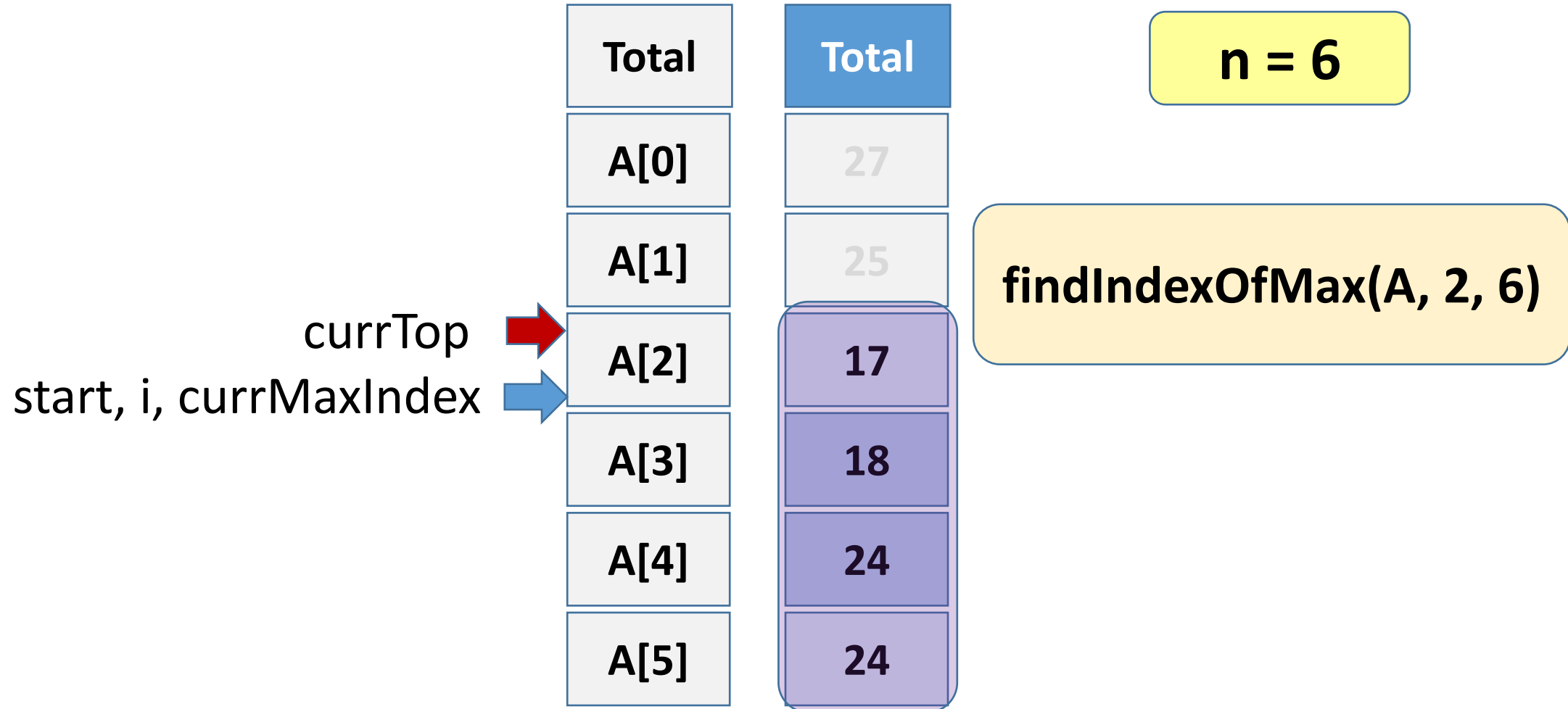
// PRECONDITION: start < end
// start, end within array bounds of A

```
int findIndexOfMax(int A[], int start, int end) {  
    int i, currMaxIndex = start;  
    for ( i = start ; i < end, i++ ) {  
        if (A[i] > A[currMaxIndex]) { currMaxIndex = i; }  
    }  
    return currMaxIndex;  
}
```

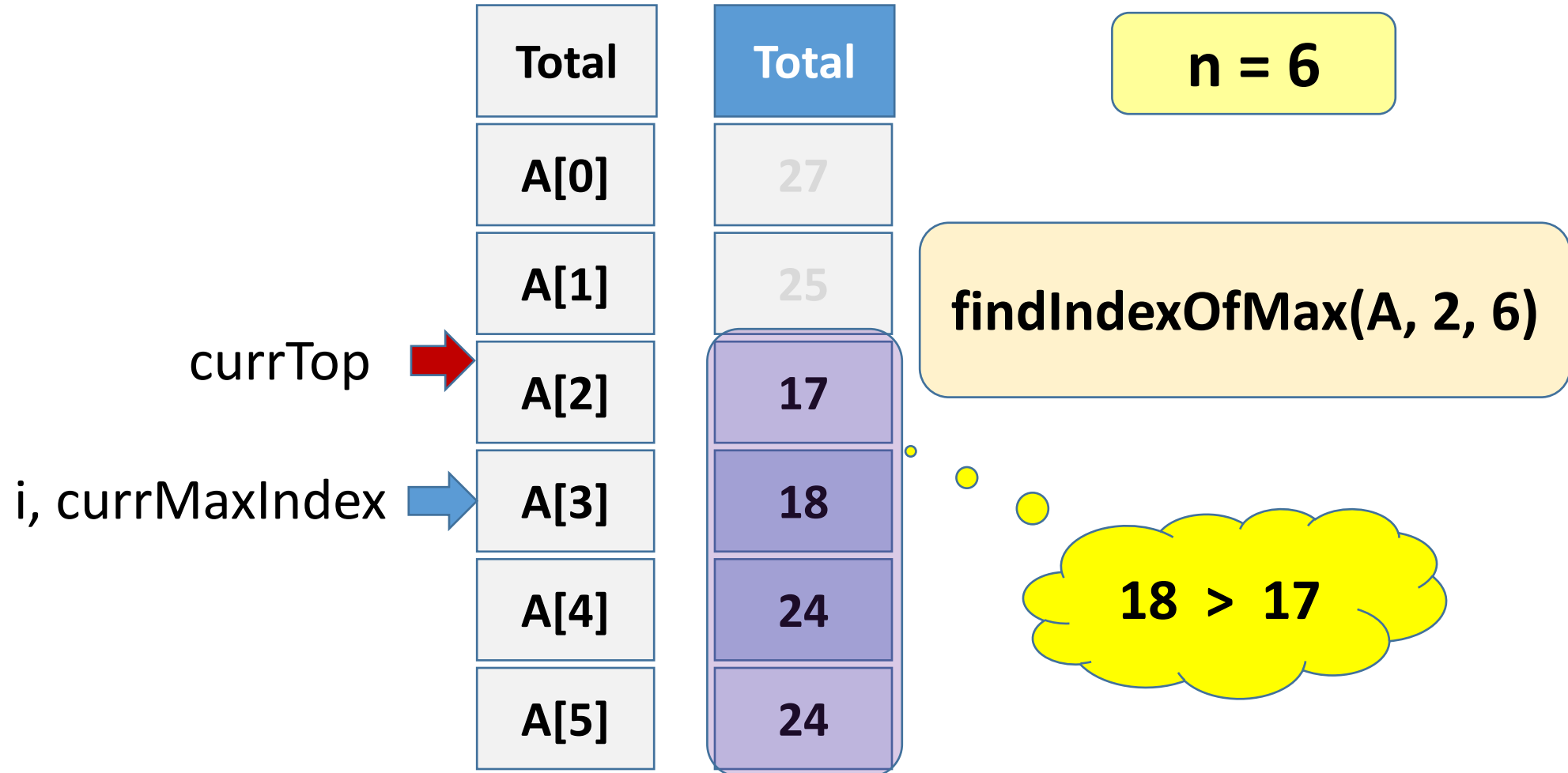
What if we used ">" ?

// POSTCONDITION: A[currMaxIndex] at least as large as
// all elements in A[start] through A[end-1], no change in A

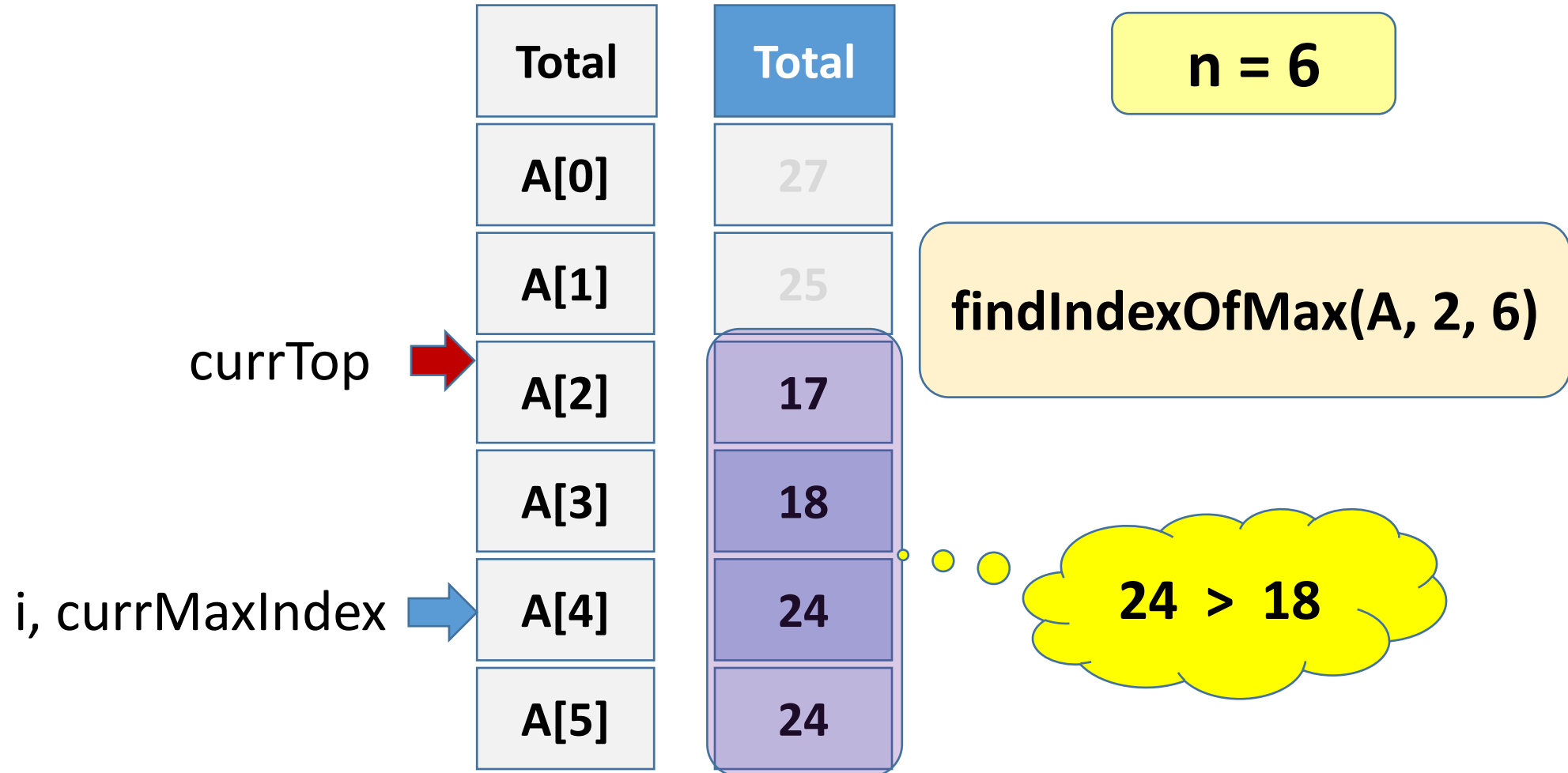
Selection Sort Using >



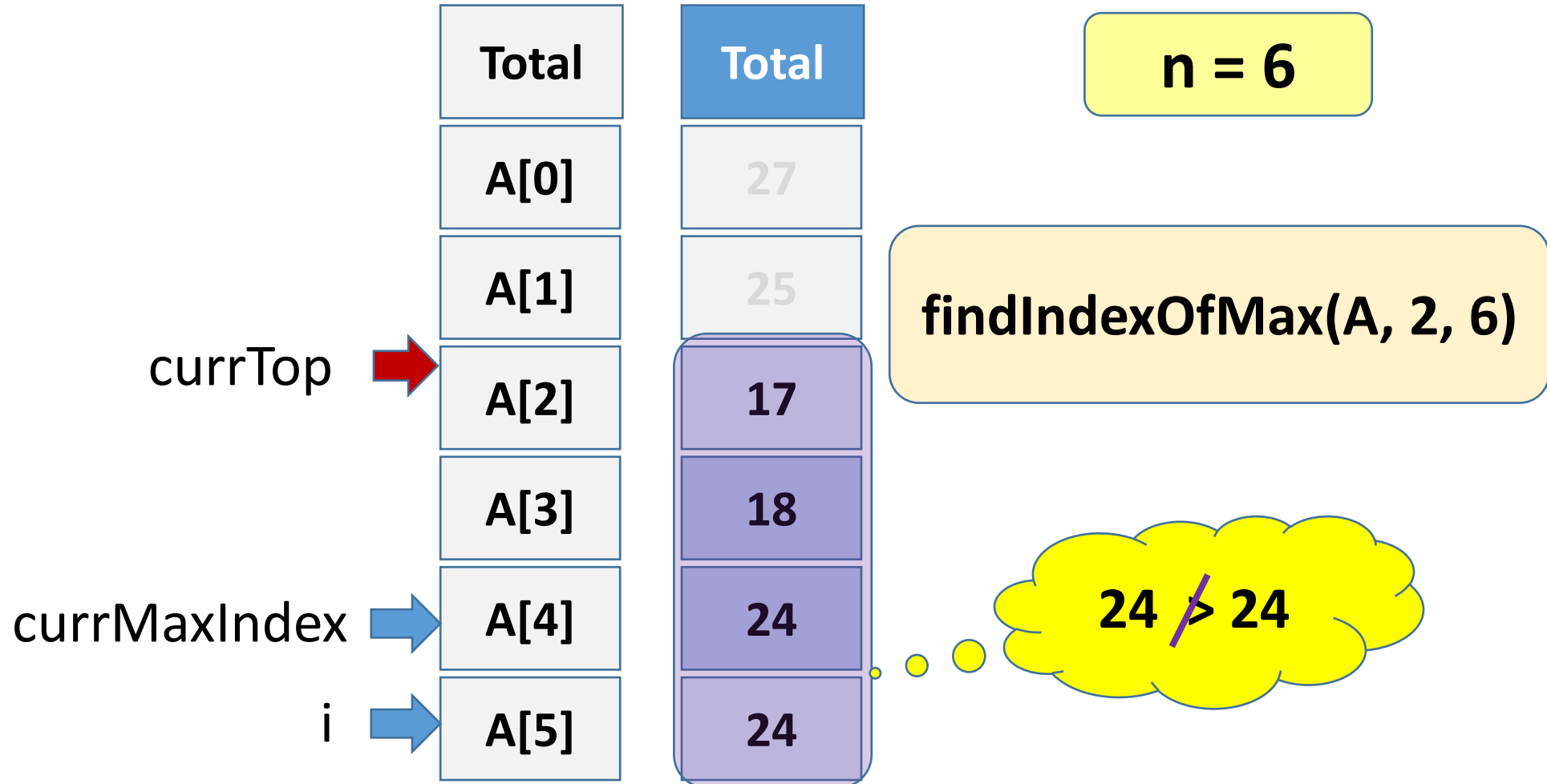
Selection Sort Using >



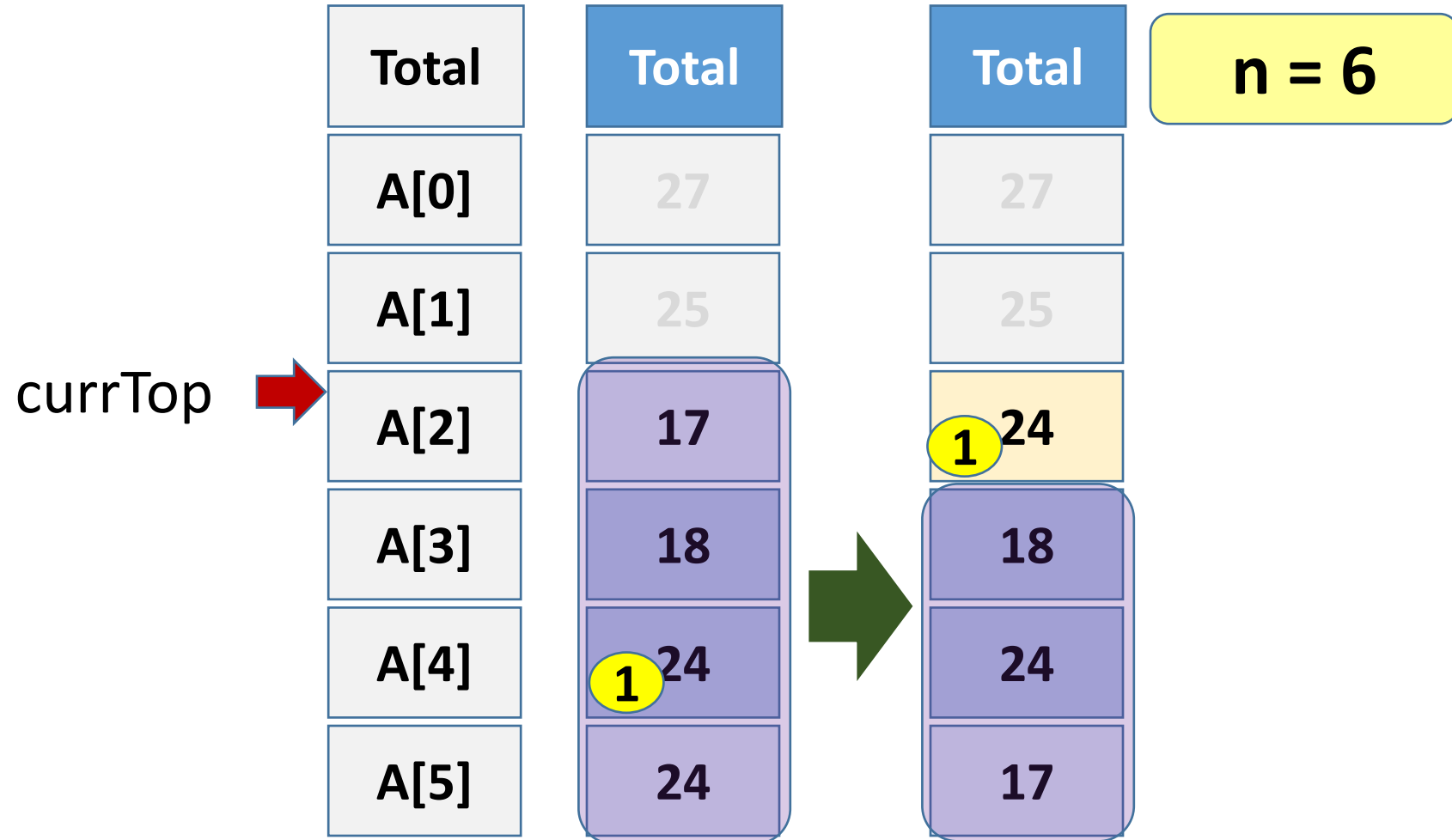
Selection Sort Using >



Selection Sort Using >



Selection Sort Using >



Role of Comparison Operator

// PRECONDITION: start < end
// start, end within array bounds of A

```
int findIndexOfMax(int A[], int start, int end) {  
    int i, currMinIndex = start;  
    for ( i = start ; i < end; i++ ) {  
        if (A[i] <= A[currMinIndex] ) { currMinIndex = i; }  
    }  
    return currMinIndex;  
}
```

What if we used “<=” ?

Choice of comparison operator crucially determines sorting order (increasing/decreasing), and also how equal elements are ordered!

// all elements in A[start] through A[end-1], no change in A

Summary



- Selection sort
 - Intuition
 - C++ implementation
 - Choice of comparison operator and its effects