#### **CS 228 : Logic in Computer Science**

Krishna. S

#### **Transition Systems**

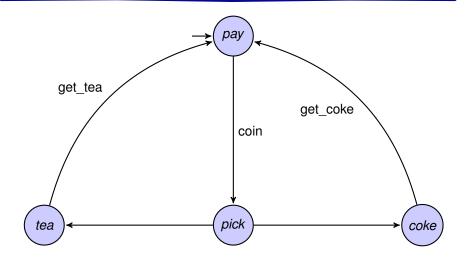
- model to capture the behaviour of systems
- ▶ Directed graph, vertices represent "states" of the system, edges represent "transitions" between states
- ▶ states? transitions? : system dependent

#### **Transition Systems**

#### A Transition System is a tuple $(S, Act, \rightarrow, I, AP, L)$ where

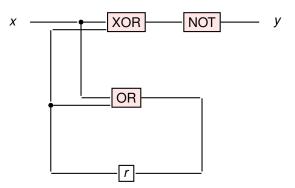
- S is a set of states
- Act is a set of actions
- $s \stackrel{\alpha}{\to} s'$  in  $S \times Act \times S$  is the transition relation
- ▶  $I \subset S$  is the set of initial states
- ► AP is the set of atomic propositions
- ▶  $L: S \rightarrow 2^{AP}$  is the labeling function

### A Model for a Vending Machine



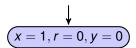
states, actions, transitions, initial states, atomic propositions

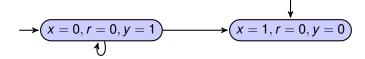
## **Sequential Circuits**



- ▶ Input variable x, output variable y, register r
- ▶ Output  $\neg(x \oplus r)$  and register evaluates to  $x \lor r$

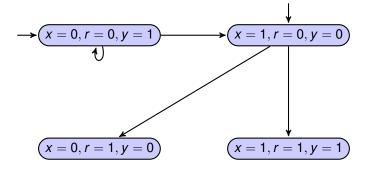
$$\rightarrow (x=0, r=0, y=1)$$

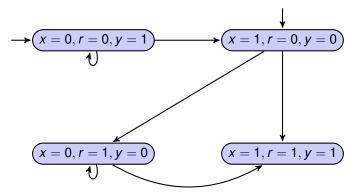




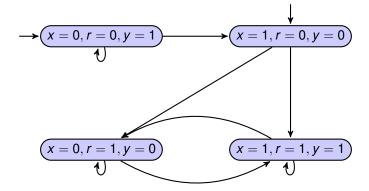
$$(x=0,r=1,y=0)$$

$$(x = 1, r = 1, y = 1)$$





Initially, assume r = 0



- ▶ Labels of the locations represent values of all observable propositions ∈ AP
- Captures system state
- ▶ Focus on sequences  $L(s_0)L(s_1)...$  of labels of locations
- Such sequences are called traces
- Assuming transition systems have no terminal states,
  - Traces are infinite words over 2<sup>AP</sup>
  - ▶ Traces  $\in (2^{AP})^{\omega}$

Given a transition system  $TS = (S, Act, \rightarrow, I, AP, L)$  without terminal states,

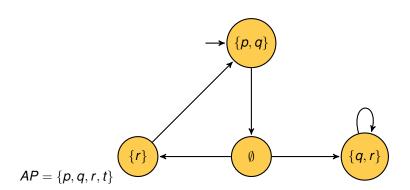
▶ All maximal executions/paths are infinite

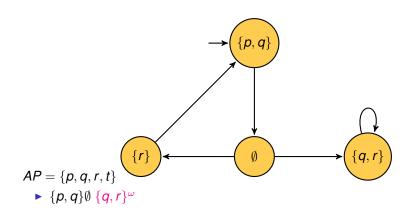
- All maximal executions/paths are infinite
- ▶ Path  $\pi = s_0 s_1 s_2 ..., trace(\pi) = L(s_0)L(s_1)...$

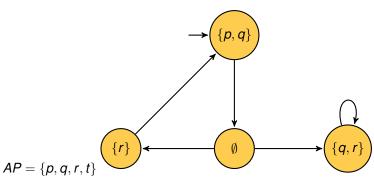
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- ▶  $Traces(TS) = \bigcup_{s \in I} Traces(s)$

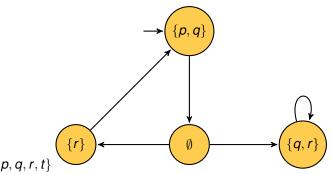






- $\blacktriangleright \{p,q\}\emptyset \{q,r\}^{\omega}$ 

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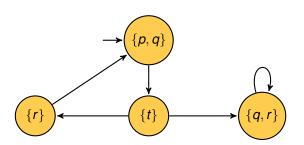
- $AP = \{p, q, r, t\}$ 
  - $\blacktriangleright \{p,q\}\emptyset \{q,r\}^{\omega}$
  - $\blacktriangleright (\{p,q\}\emptyset\{r\})^{\omega}$
  - $(\{p,q\}\emptyset\{r\})^* \{p,q\}\emptyset \{q,r\}^{\omega}$

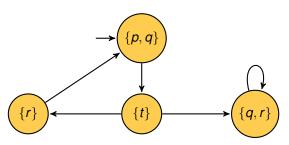
#### **Linear Time Properties**

- ▶ Linear-time properties specify traces that a *TS* must have
- ▶ A LT property P over AP is a subset of  $(2^{AP})^{\omega}$
- ► TS over AP satisfies a LT property P over AP

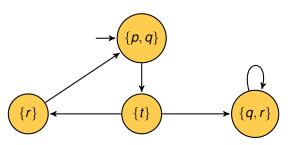
$$TS \models P \text{ iff } Traces(TS) \subseteq P$$

▶  $s \in S$  satisfies LT property P (denoted  $s \models P$ ) iff  $Traces(s) \subseteq P$ 

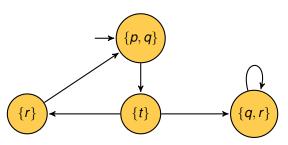




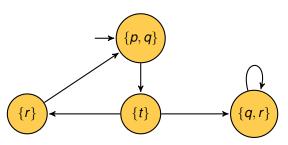
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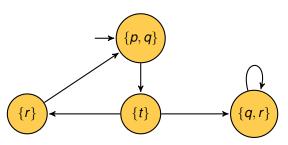
- ▶ Whenever *p* is true, *r* will eventually become true
  - $A_0A_1A_2\cdots \mid \forall i\geqslant 0, p\in A_i\rightarrow \exists j\geqslant i, r\in A_i \}$



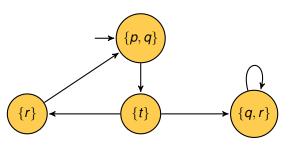
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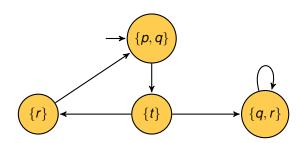
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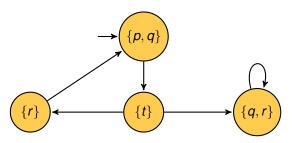


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- ▶ Whenever *r* is true, so is *q*

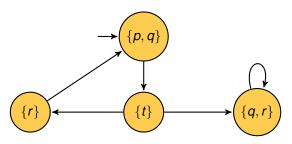


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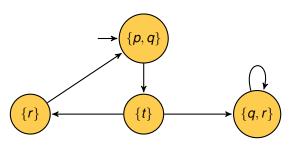




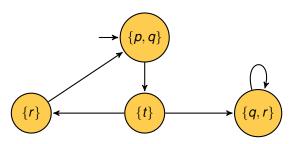
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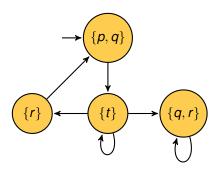


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  - $A_0 A_1 \cdots \mid \exists i \geqslant 0, r \in A_i, \text{ and } \forall j < i, t \notin A_j \land r \notin A_j$

### **Safety Properties**



- ► *P*=Whenever *p* is true, *r* is true within the next 5 steps.
- ▶ This property is violated by the bad prefix  $\{p, q\}\{t\}^6$

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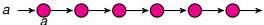
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- Propositional logic formulae over AP
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  - $\neg \varphi, \varphi \land \psi, \varphi \lor \psi$
- Temporal Operators
  - $\triangleright \bigcirc \varphi \text{ (Next } \varphi \text{)}$
  - $\varphi \cup \psi$  ( $\varphi$  holds until a  $\psi$ -state is reached)
- LTL : Logic for describing LT properties

LTL formulae over *AP* interpreted over words over  $\Sigma^{\omega}$ ,  $\Sigma = 2^{AP}$  a  $\longrightarrow$ 

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## **Derived Operators**

- $true = \varphi \lor \neg \varphi$
- ▶ false = ¬true
- $\Diamond \varphi = true \, \mathsf{U} \varphi \, (\mathsf{Eventually} \, \varphi)$

#### Precedence

- Unary Operators bind stronger than Binary
- ▶ and ¬ equally strong
- ▶ U takes precedence over  $\land, \lor, \rightarrow$ 
  - ▶  $a \lor b \cup c \equiv a \lor (b \cup c)$