

Digital Image Processing

Mean-Shift Segmentation

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Segmentation

- Partitioning an image into regions
 - Labeling
- Criteria
 - **Small variation** of intensities / patterns **within** segment
 - **Large variation** of intensities / patterns **between** segments

Mean-Shift Segmentation

- References
 - <https://en.wikipedia.org/wiki/Mean-shift>
 - Mean Shift: A Robust Approach Toward Feature Space Analysis.
D Comaniciu and P Meer.
IEEE Transactions on Pattern Analysis and Machine Intelligence 2002. 24(2):603-619

Mean-Shift Segmentation

- **Goal:** Estimate probability density function (PDF) $f(\mathbf{x})$ given observations \mathbf{x}_i (d -dimensional) drawn from $f(\mathbf{x})$
- **Nonparametric / kernel density estimation**
- **Strategy:** Superpose kernel functions placed at \mathbf{x}_i

$$f(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

– $K(\cdot)$ = **kernel**

- Non-negative, integrates to 1, finite valued, decays to 0 sufficiently fast
- Typically, radially symmetric $K(\mathbf{x}) = c_{k,d} k(\|\mathbf{x}\|^2)$
 - $k(\cdot)$ = non-increasing, c = normalization constant
- h = **bandwidth** parameter

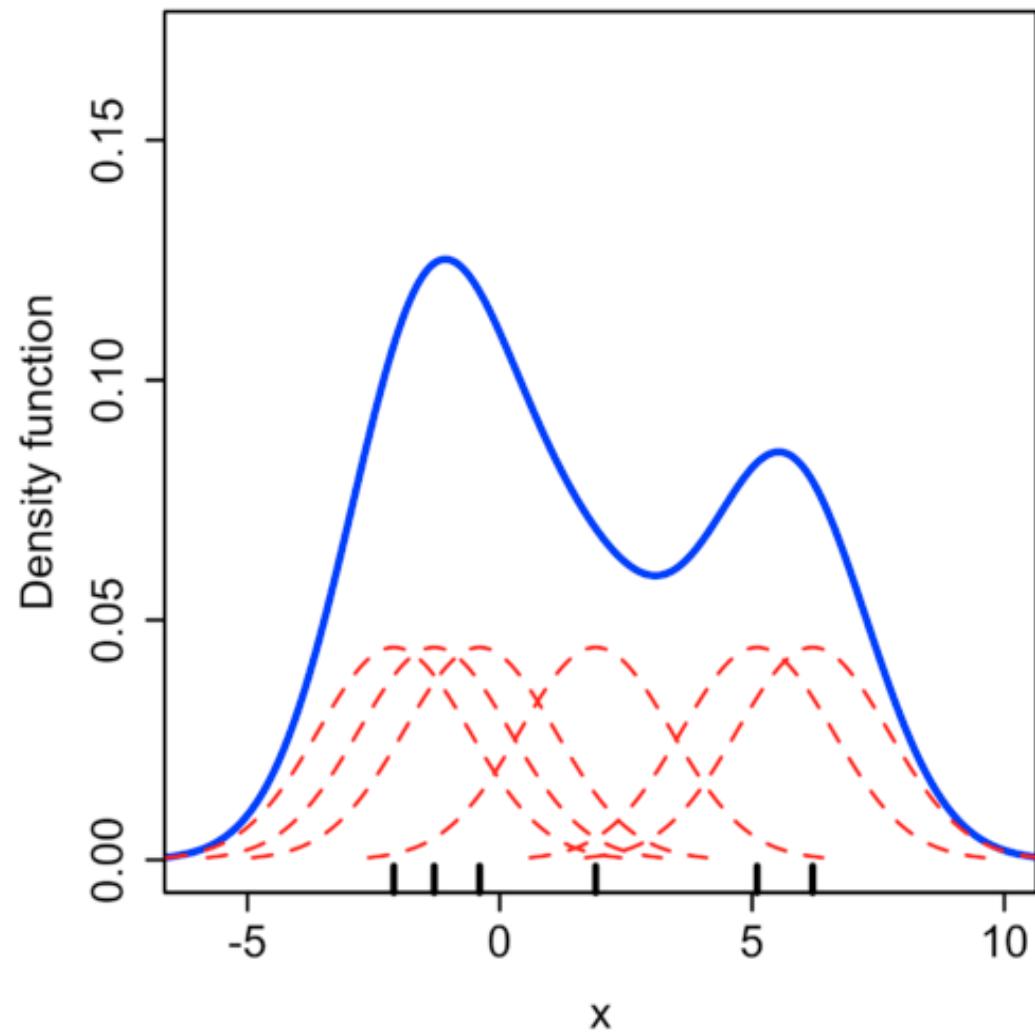
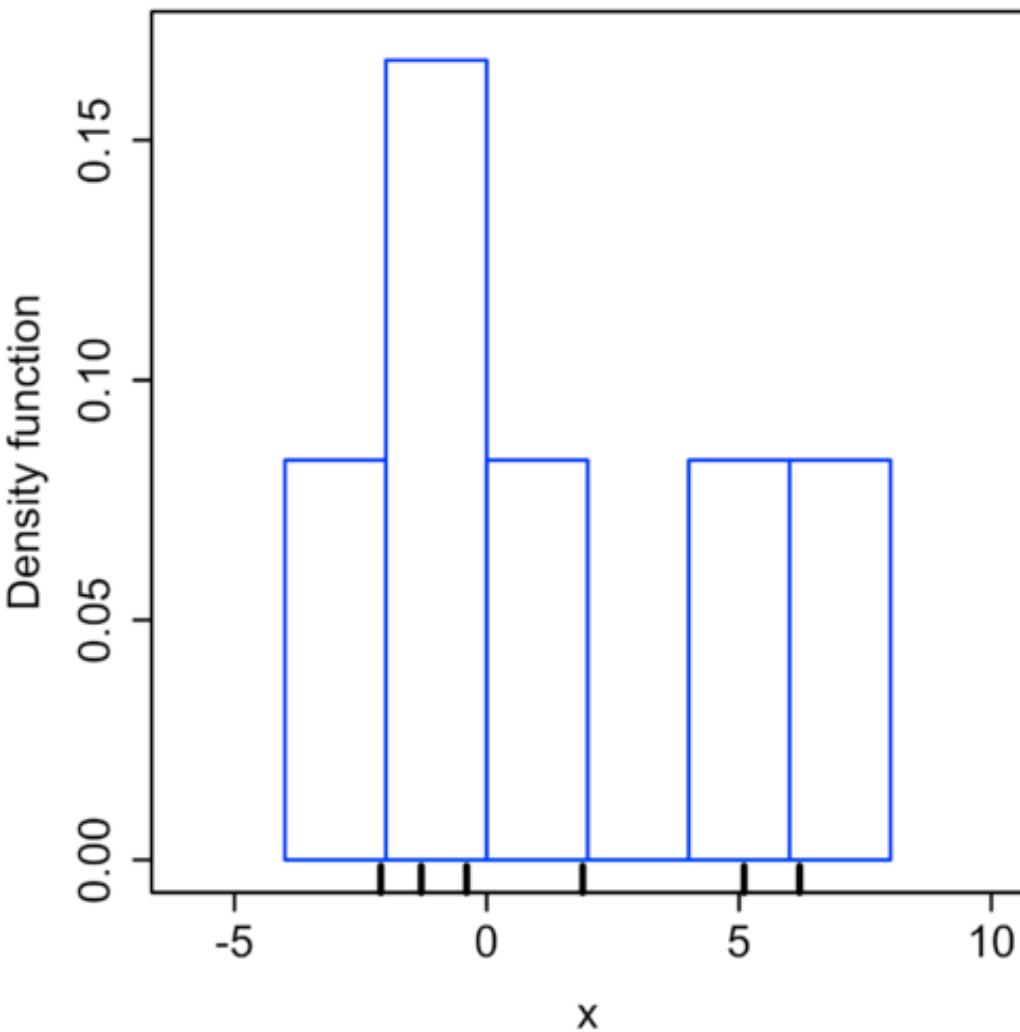
$$\int_{\mathbb{R}^d} K(\mathbf{x}) d\mathbf{x} = 1$$

$$\int_{\mathbb{R}^d} \mathbf{x} K(\mathbf{x}) d\mathbf{x} = 0$$

$$\lim_{\|\mathbf{x}\| \rightarrow \infty} \|\mathbf{x}\|^d K(\mathbf{x}) = 0$$

Mean-Shift Segmentation

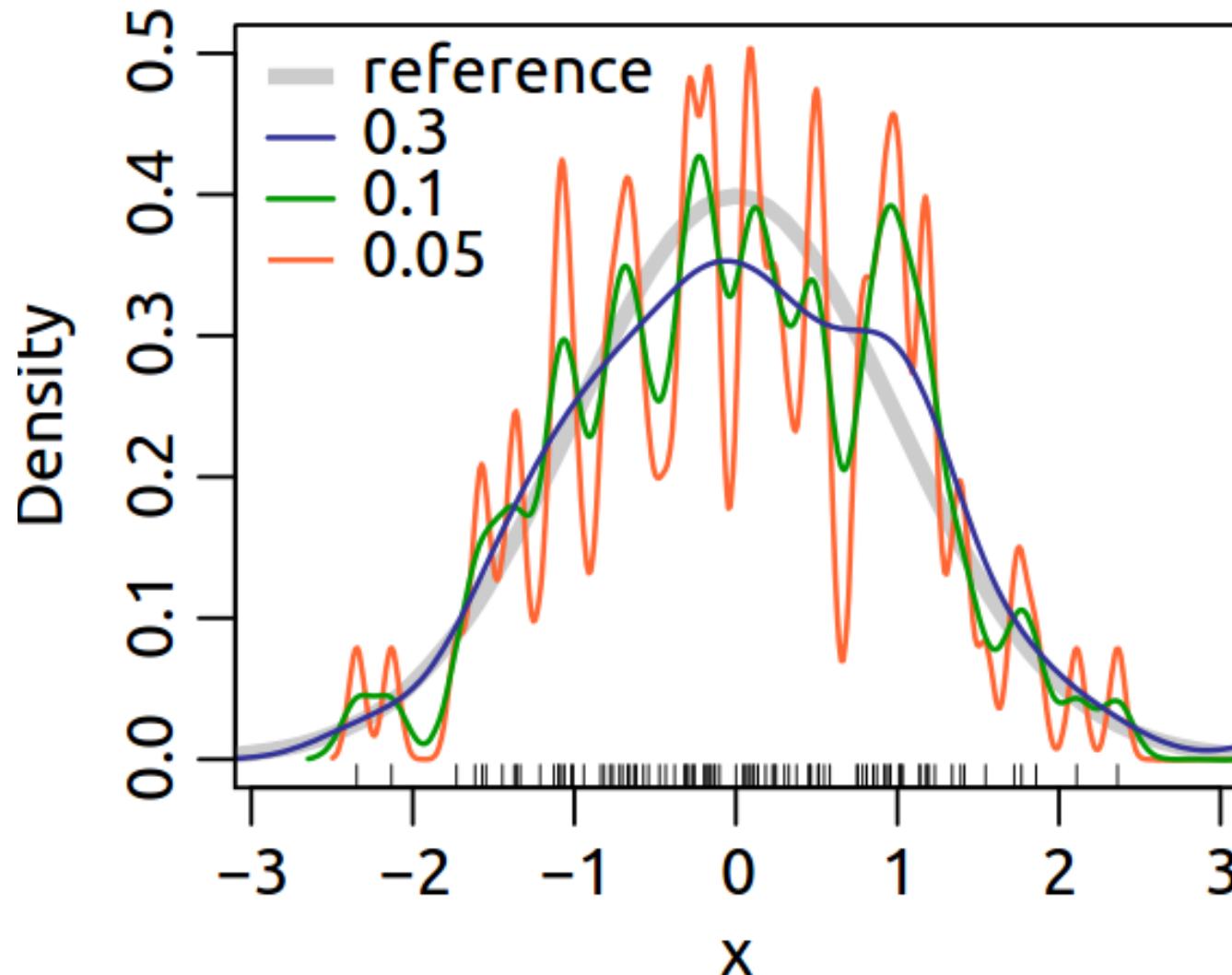
- Nonparametric / kernel density estimation
 - Histogram (left) versus Kernel density estimate (right)



Mean-Shift Segmentation

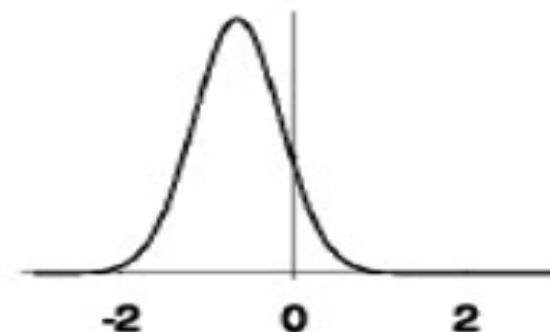
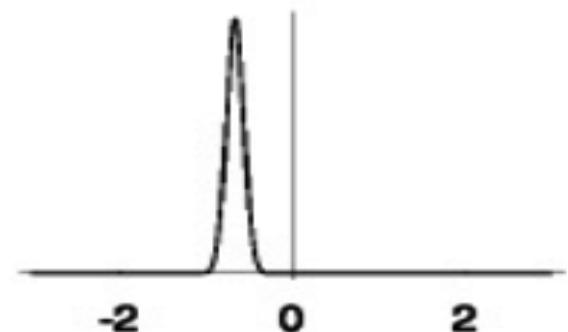
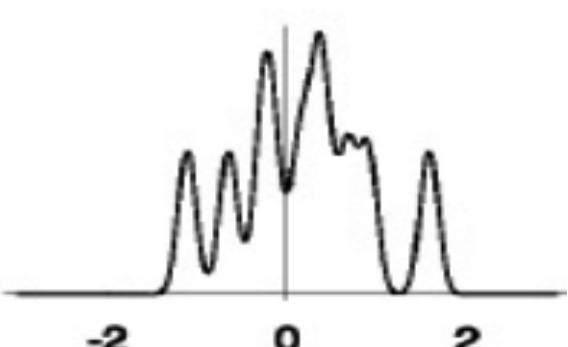
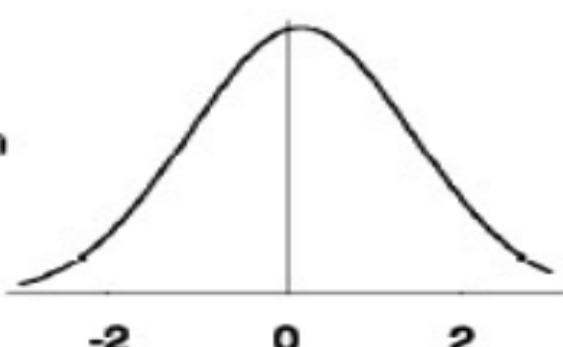
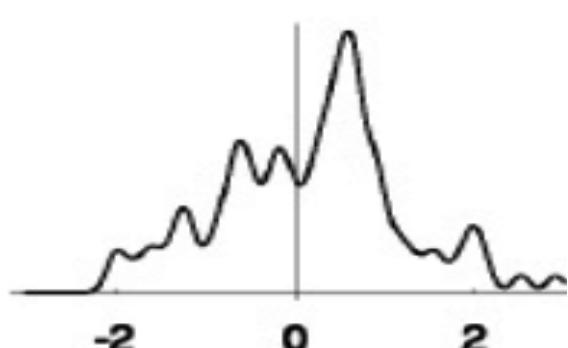
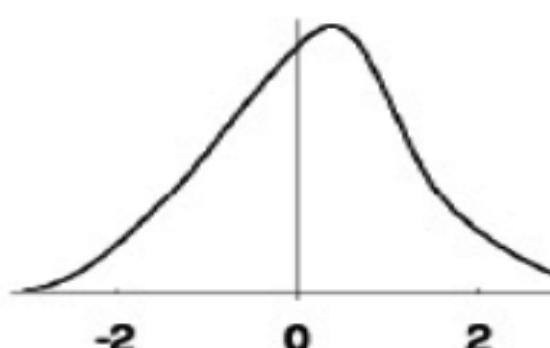
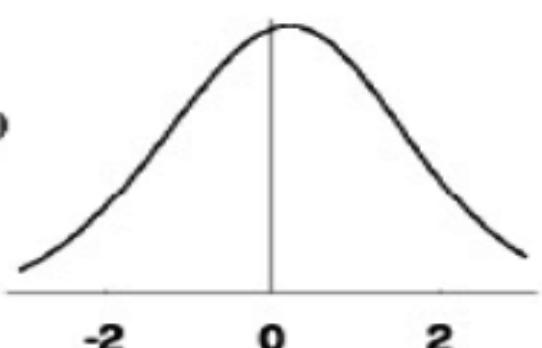
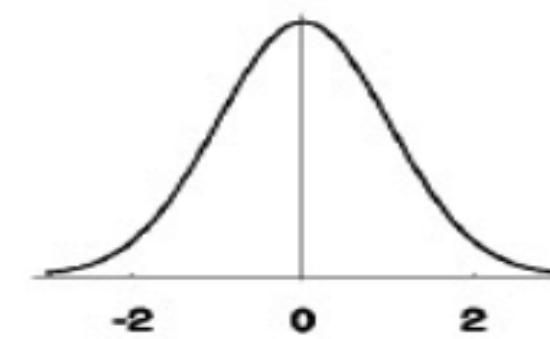
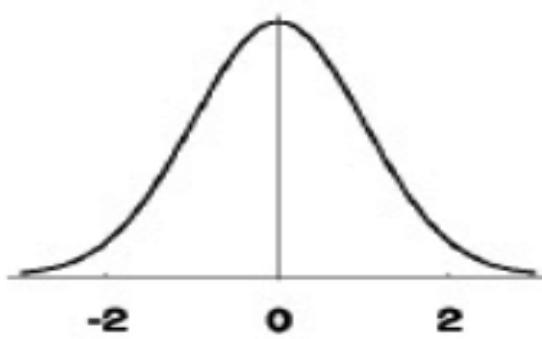
- Nonparametric / kernel density estimation
 - Bandwidth (h) selection

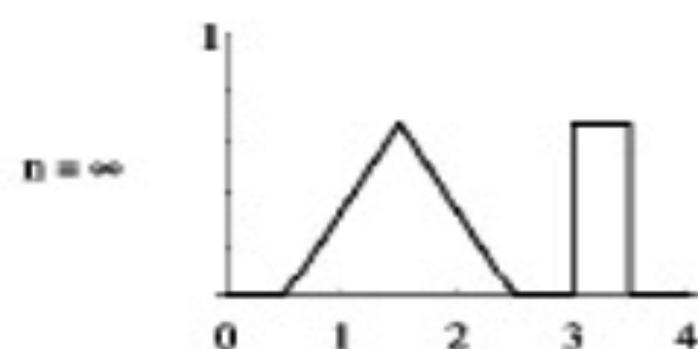
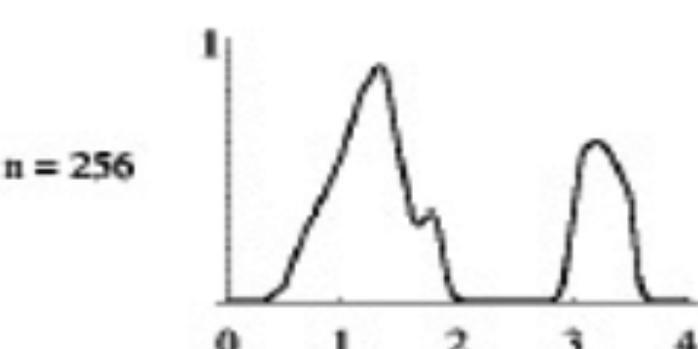
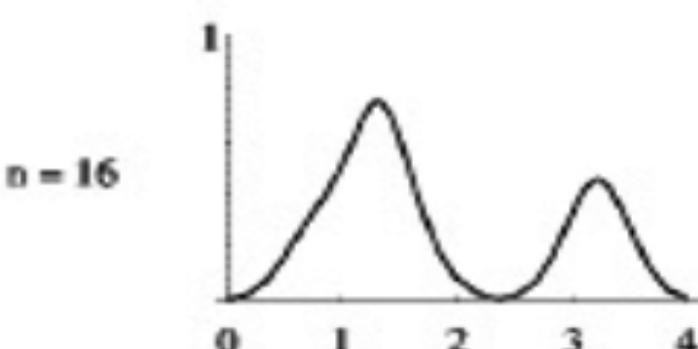
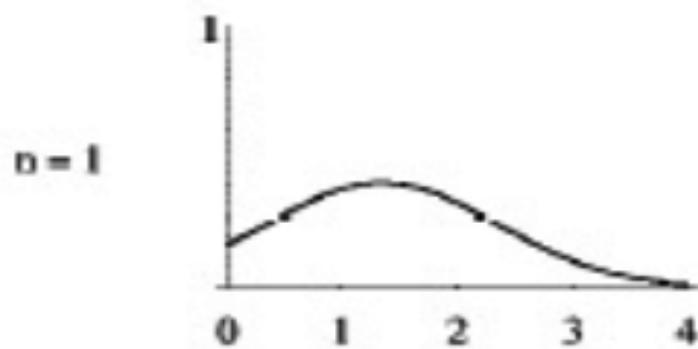
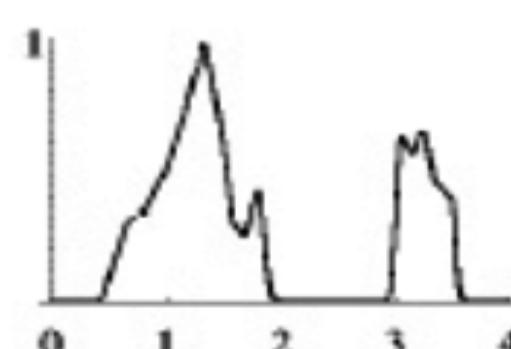
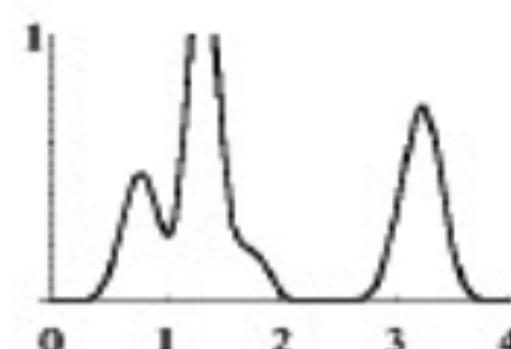
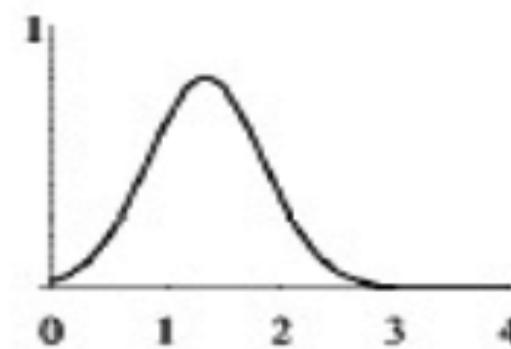
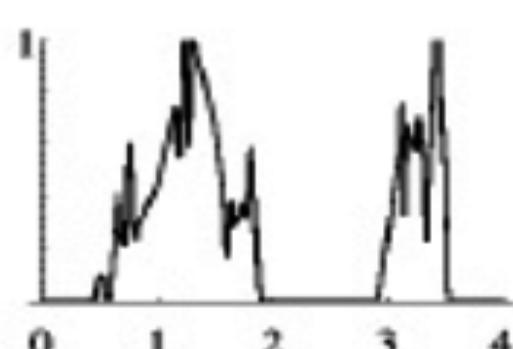
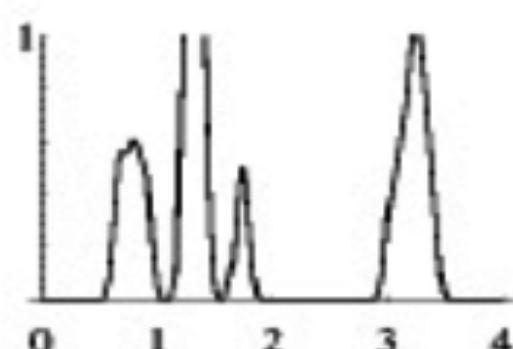
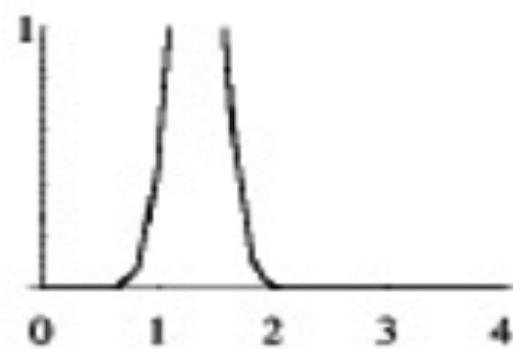
- Too small: orange
- Small: green
- Desirable: blue
- True: gray
- What if
 h is too large ?
- What if
 $h \rightarrow 0$?



Mean-Shift Segmentation

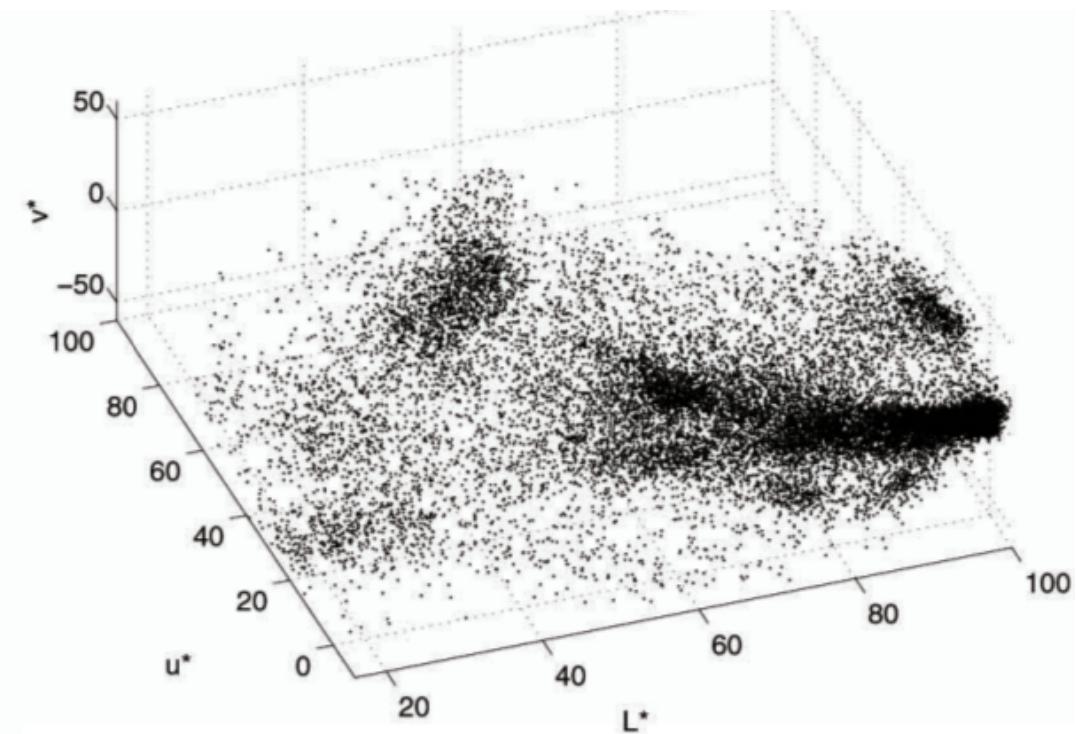
- Nonparametric / kernel density estimation
- Density estimate convergence as sample size $n \rightarrow \infty$
 - Bandwidth h must reduce to 0 with increasing n
 - Sufficiently fast
 - Sufficiently slow
 - $\lim_{n \rightarrow \infty} h(n)^d = 0$
 $\lim_{n \rightarrow \infty} n h(n)^d = \infty$
 - Example for 1D case ($d=1$),
 $h(n) = h(1) / \sqrt{n}$
 - Guaranteed convergence in mean square:
 - $P_n(x)$ is estimate of density $p(x)$ at 'x', using sample size 'n'
 - $\lim_{n \rightarrow \infty} E [P_n(x)] = p(x)$
 - $\lim_{n \rightarrow \infty} \text{Var} [P_n(x)] = 0$

$h = 1$  $h = .5$  $h = .1$  $n = 10$  $n = 100$  $n = \infty$ 

$h_1 = 1$  $h_1 = .5$  $h_1 = .2$ 

Mean-Shift Segmentation

- Application to images
 - Left: color image, 3 color components
 - Right: Scatter plot of color 3-tuples
 - Assumption: Each object → cluster of color values
 - *Color can be replaced with any other feature*



Mean-Shift Segmentation

- Segmentation algorithm:
 - (1) Choose bandwidth ‘ h ’
 - User-defined / “free” parameter
 - (2) Use pixel colors $\{x_i\}$ and ‘ h ’ to get kernel density estimate $f(x)$
 - (3) For each observation x_i , do the following:
 - Calculate gradient of $\log(f(x))$ at each observation x_i
 - Update x_i along gradient direction
 - (Kernel density estimate gets sharper next time)
 - (4) Repeat last 2 steps

Mean-Shift Segmentation

- Evaluate gradient of log (PDF)

- PDF (with Gaussian kernel)

$$f(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

- Gradient of $f(\mathbf{x})$

$$\nabla f(\mathbf{x}) = \frac{2c_{k,d}}{nh^{d+2}} \sum_{i=1}^n (\mathbf{x}_i - \mathbf{x}) g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)$$

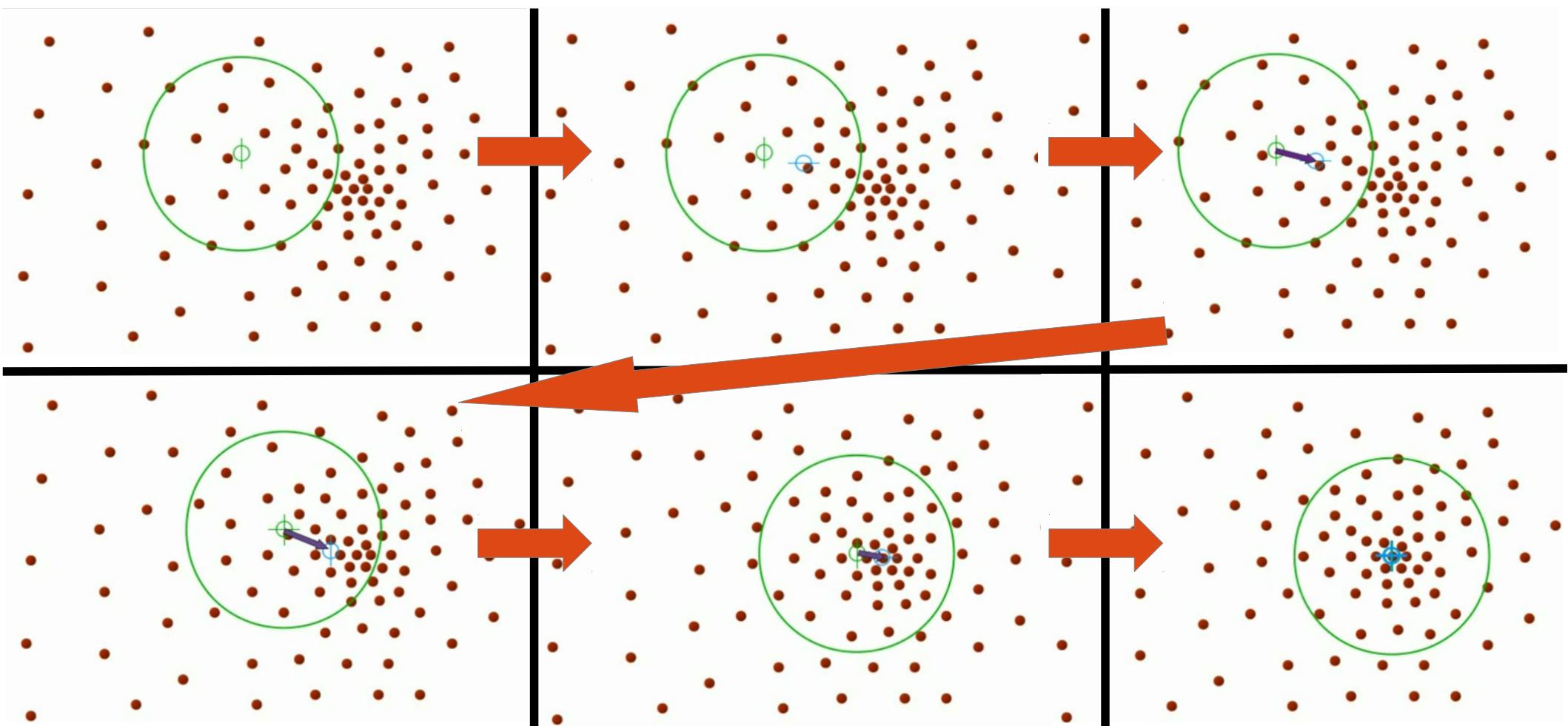
- Gradient of $\log f(\mathbf{x})$ is proportional to:

$$\left[\frac{\sum_{i=1}^n \mathbf{x}_i g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)}{\sum_{i=1}^n g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)} - \mathbf{x} \right]$$

- This displacement is called the “**mean shift**”

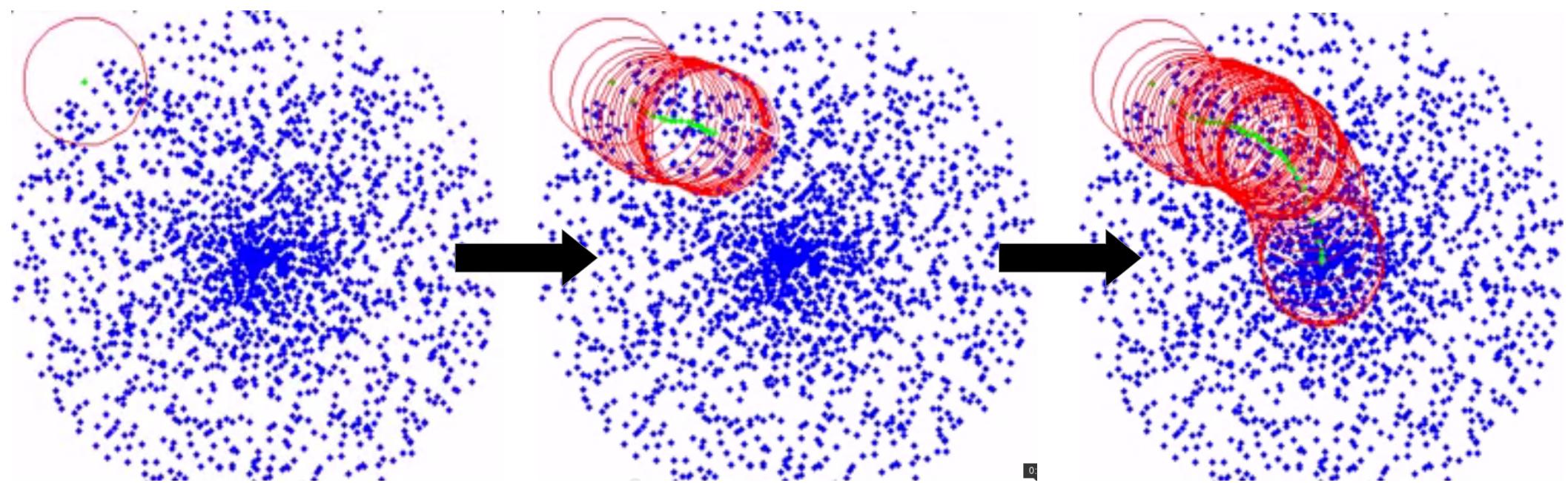
Mean-Shift Segmentation

- Mesh-shift updates
 - Only 1 point moves, others remain at the same position
 - <https://www.youtube.com/watch?v=kmaQAsotT9s>



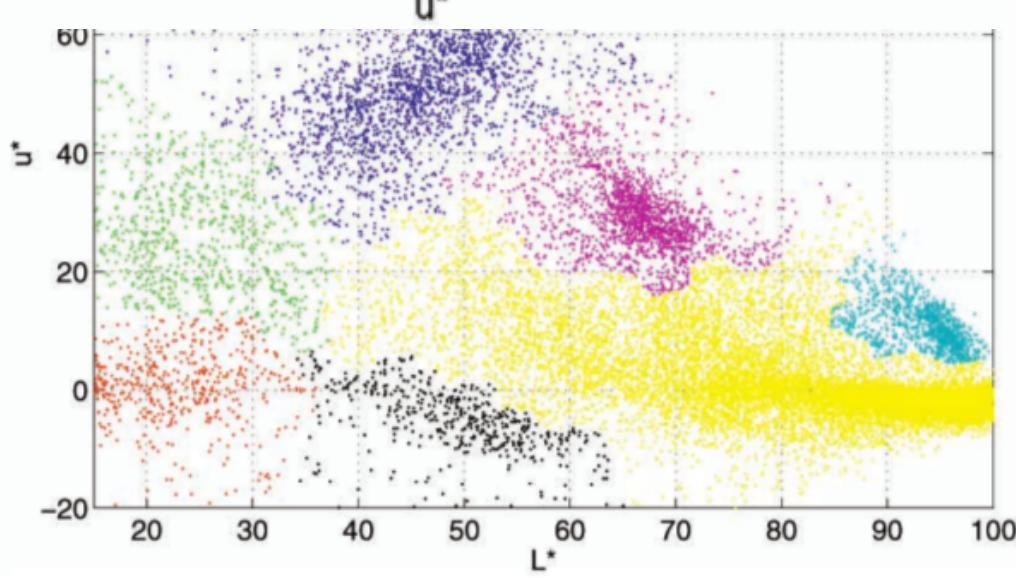
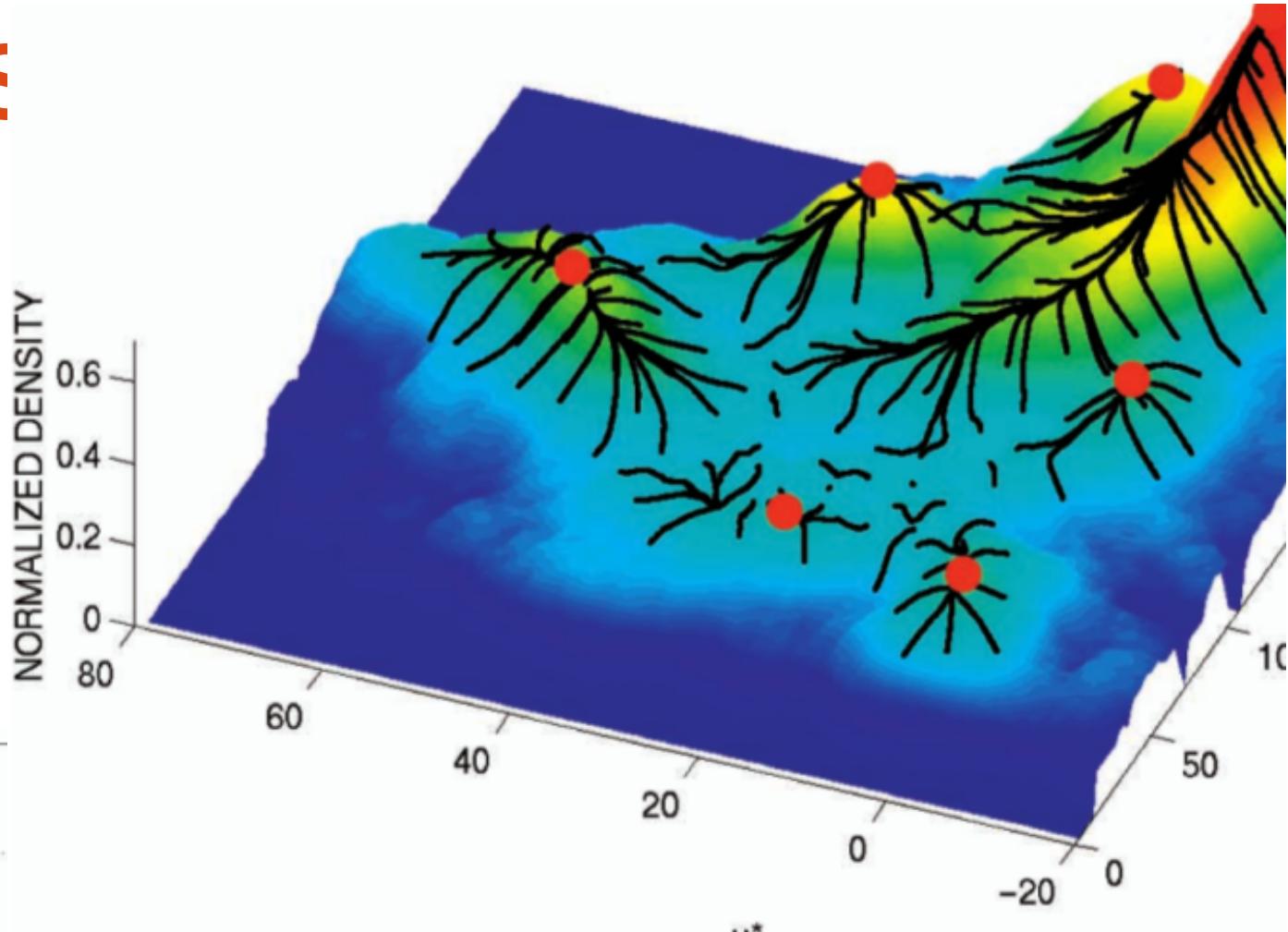
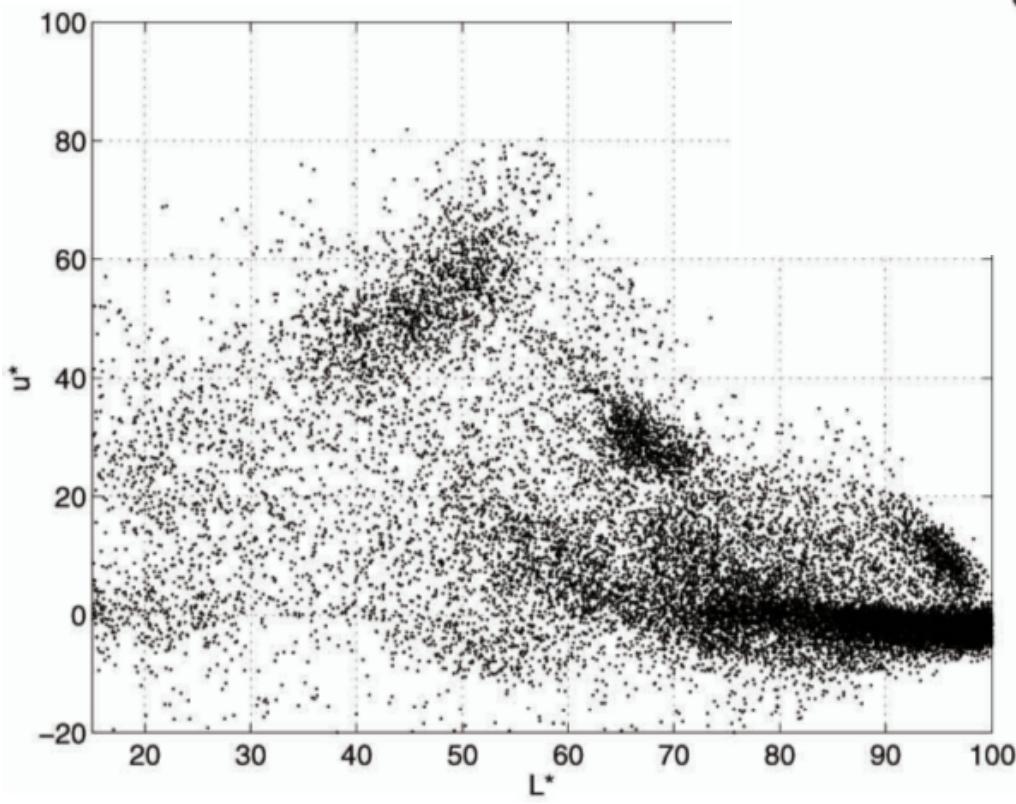
Mean-Shift Segmentation

- Mean-shift updates
 - Demo 2: <https://www.youtube.com/watch?v=hJg7ik4x95U>
 - Red circle = support of kernel placed at green point



Mean- ζ

- Trajectories on log PDF
 - Steady state
 - **Finite**-support kernel

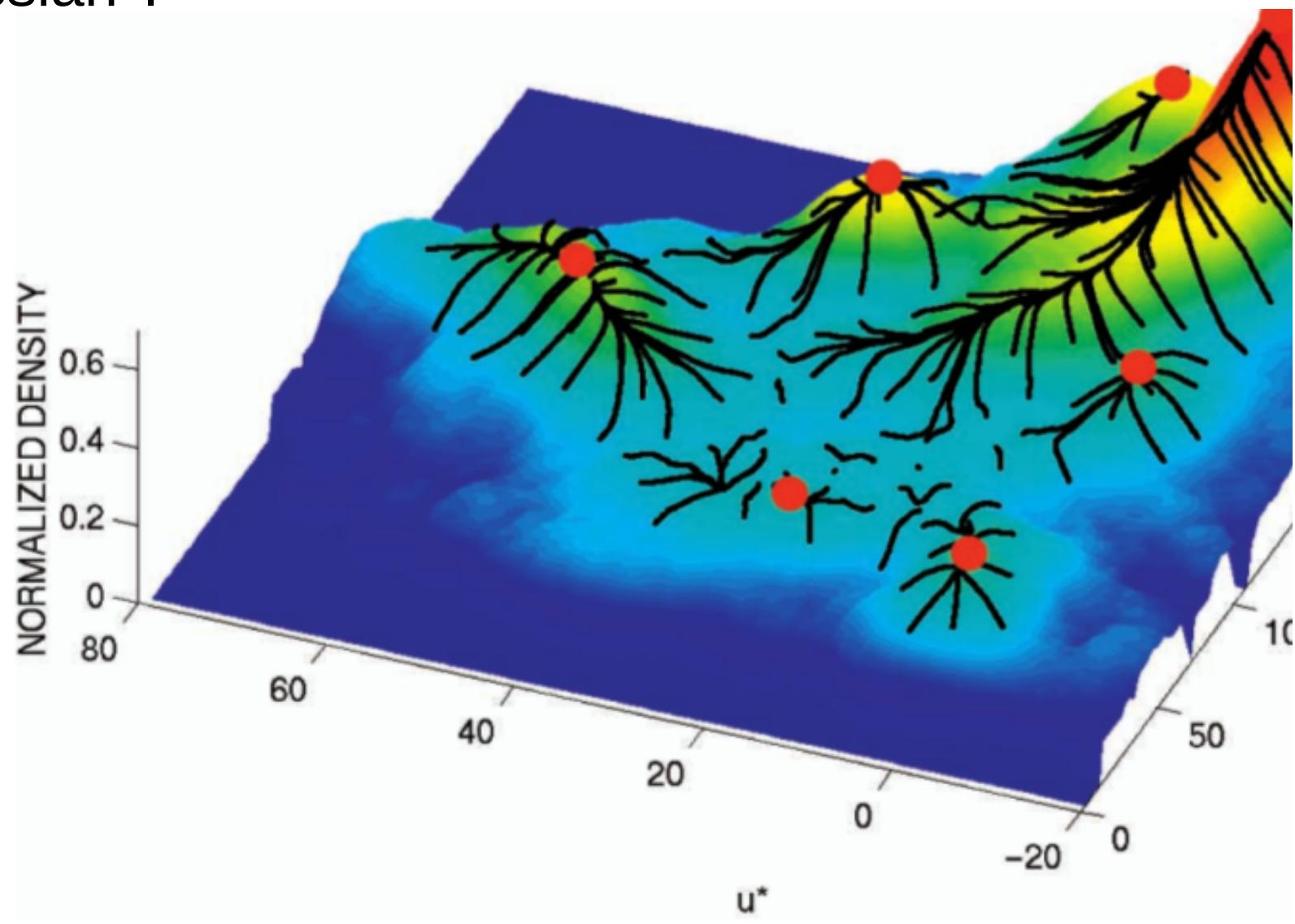


Mean-Shift Segmentation

- Cluster results to get segmentation
 - Assign a group of nearby points (in feature space) the same label
 - K-means clustering
- Why not K-means ?
 - (1) How to select K ?
 - Mean shift implicitly does so by selecting bandwidth ‘h’
 - Selecting ‘h’ may be more intuitive than selecting K
 - (2) K-means doesn’t use PDF-gradient information
 - K-means can put points around a PDF’s local mode into 2 clusters, unlike mean shift
- Why does mean-shift use gradient of log-PDF ?

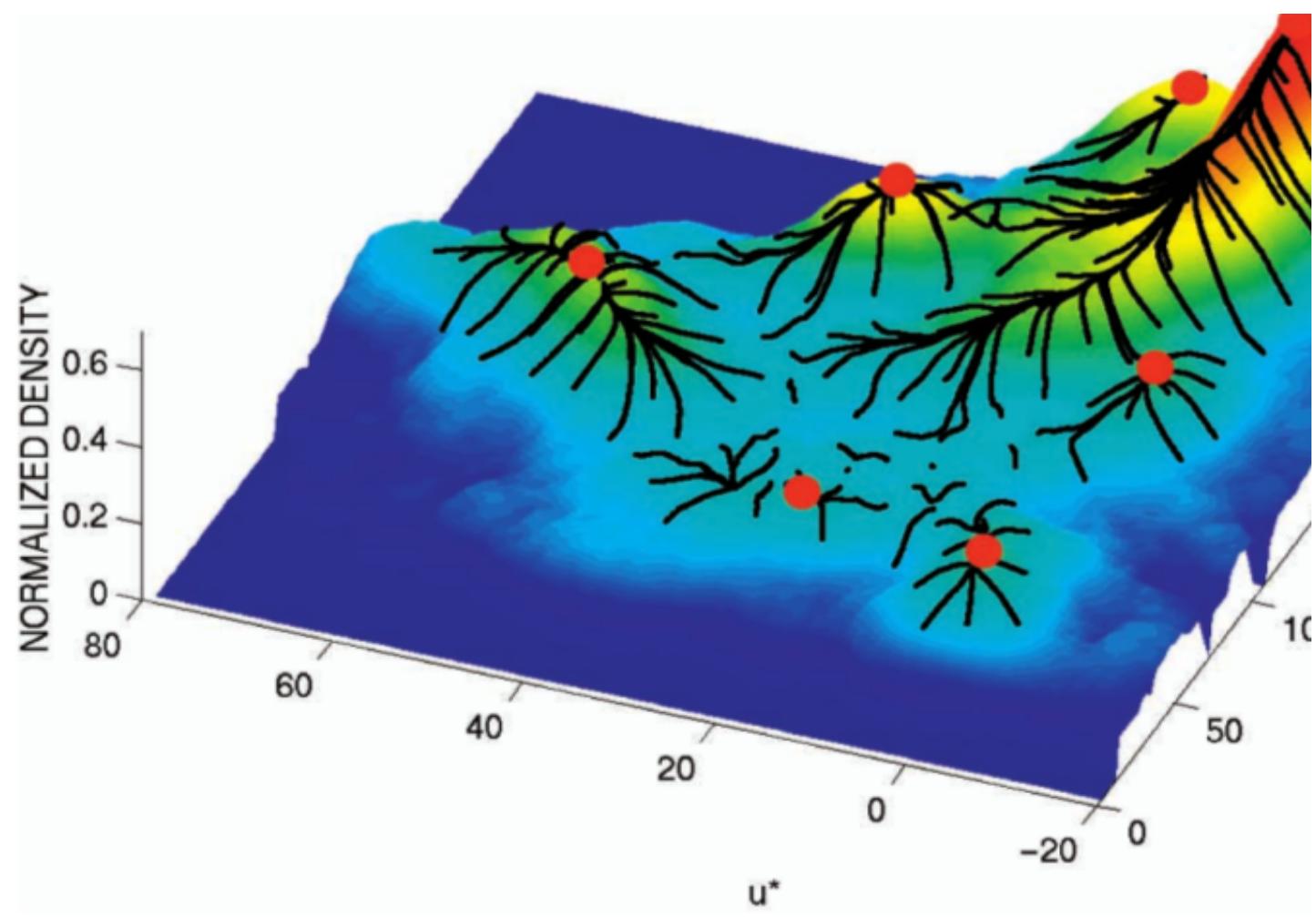
Mean-Shift Segmentation

- Trajectories on log PDF
 - What is steady state with kernel of infinite support, e.g., Gaussian ?



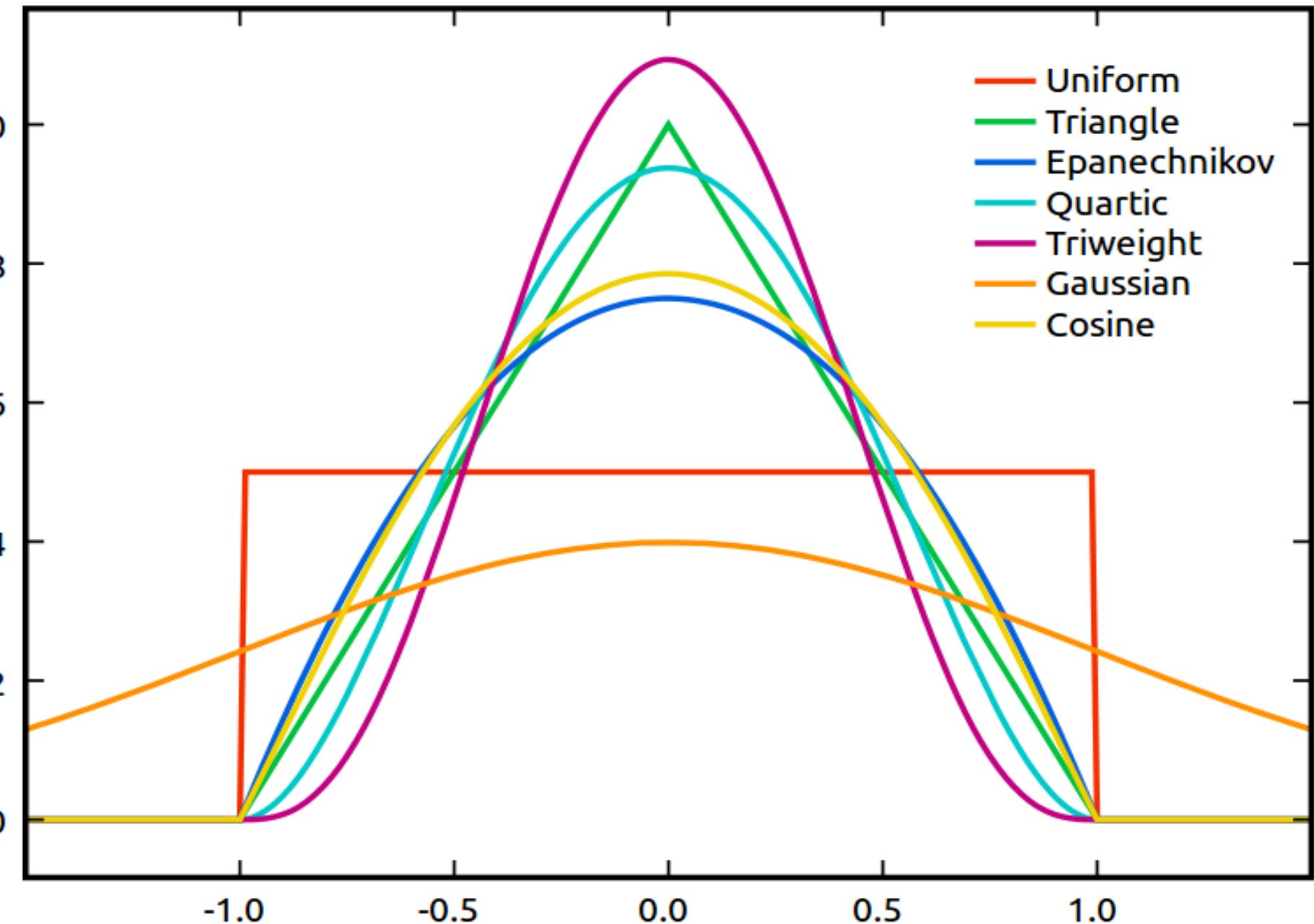
Mean-Shift Segmentation

- Trajectories on log PDF
 - How to achieve this (in picture) as the steady state ?
 - Kernel needs to be of finite support
 - See next slide for examples



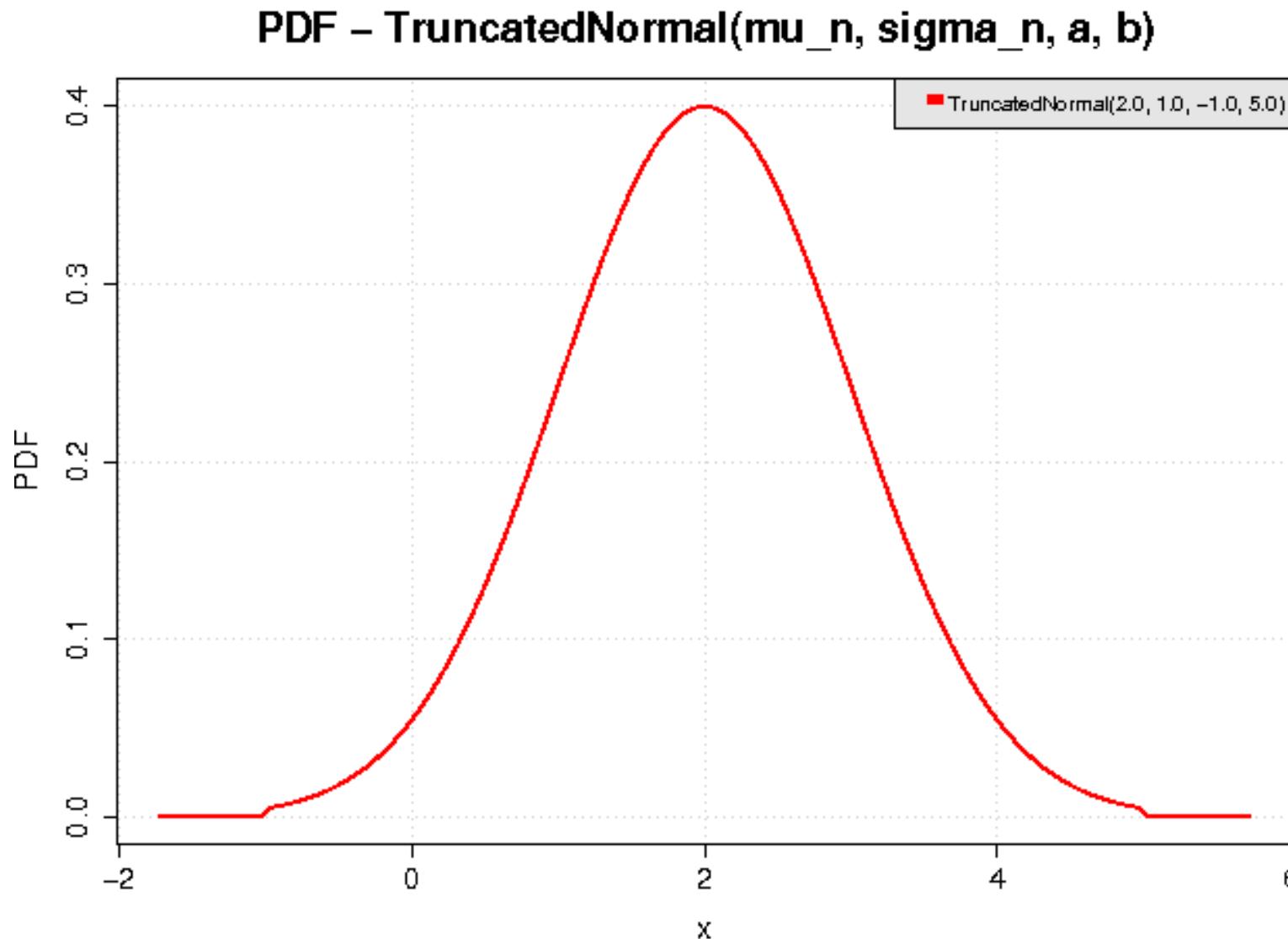
Mean-Shift Segmentation

- Finite-support kernels



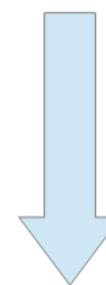
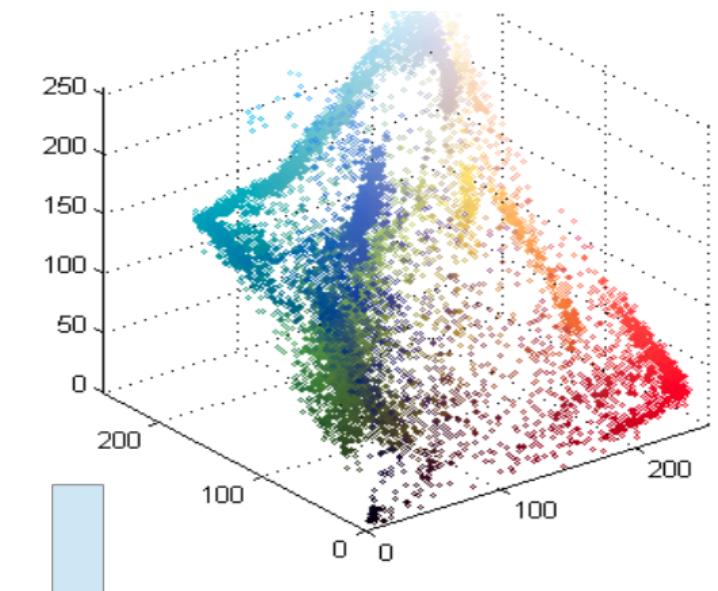
Mean-Shift Segmentation

- Finite-support kernels
 - Truncated Gaussian

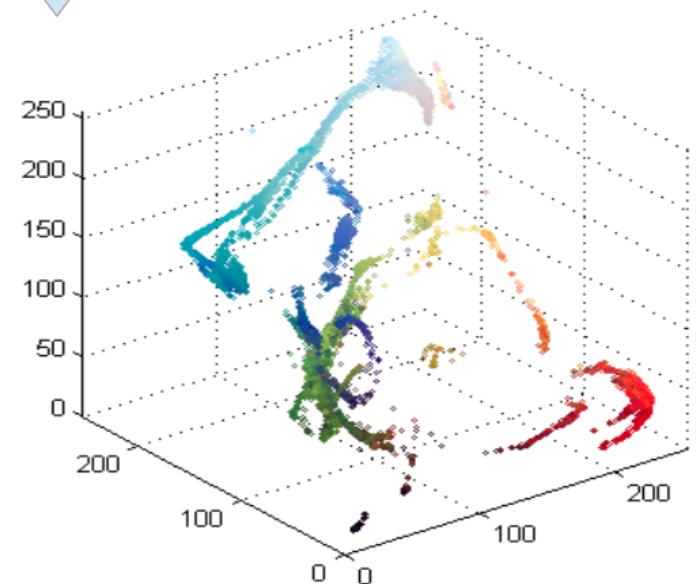


Mean-Shift Segmentation

- Algorithm in action



Pixel Distribution After Meanshift



Mean-Shift Segmentation

- Algorithm convergence
 - Guaranteed when using Epanechnikov kernel
 - Proof relies on 2 properties:
 - 1) Given finite sample size, the kernel density estimate is bounded (finite)
 - 2) Each update increases the kernel density estimate

Mean-Shift Segmentation

- Combining color and spatial features
 - How to differentiate between different objects of similar color, but spatially apart ?
 - Need kernel on the joint space of pixel color + pixel coordinate
 - Product of kernels on each space
 - 2 bandwidth parameters

$$K_{h_s, h_r}(\mathbf{x}) = \frac{C}{h_s^2 h_r^p} k\left(\left\|\frac{\mathbf{x}^s}{h_s}\right\|^2\right) k\left(\left\|\frac{\mathbf{x}^r}{h_r}\right\|^2\right)$$

Mean-Shift Segmentation



Mean-Shift Segmentation

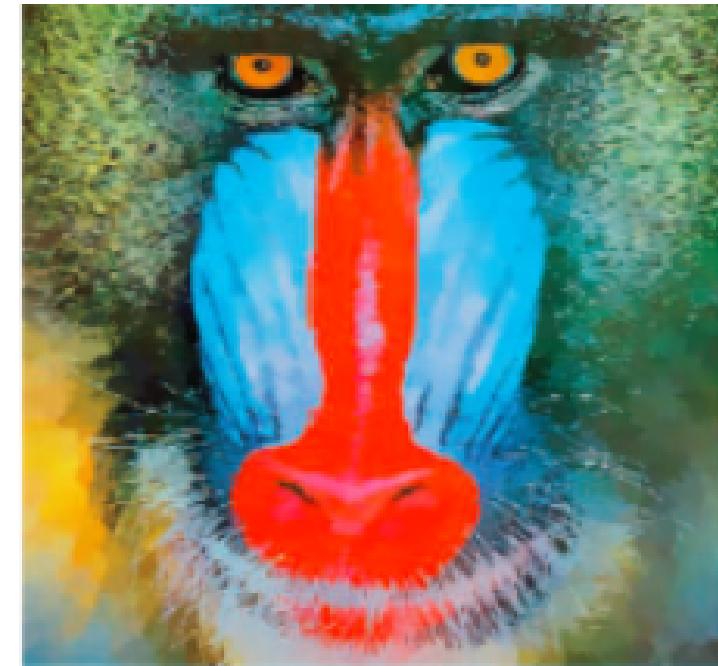


Mean-Shift Segmentation

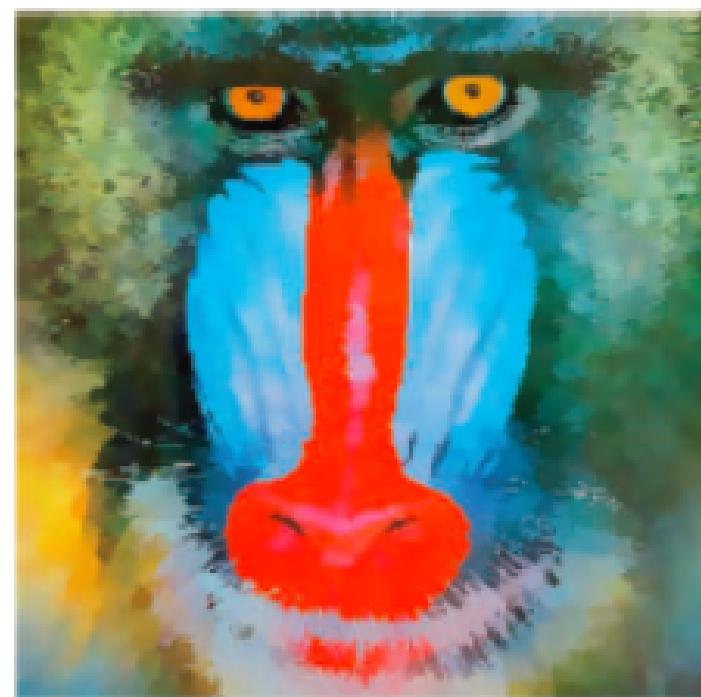


Mean-Shift

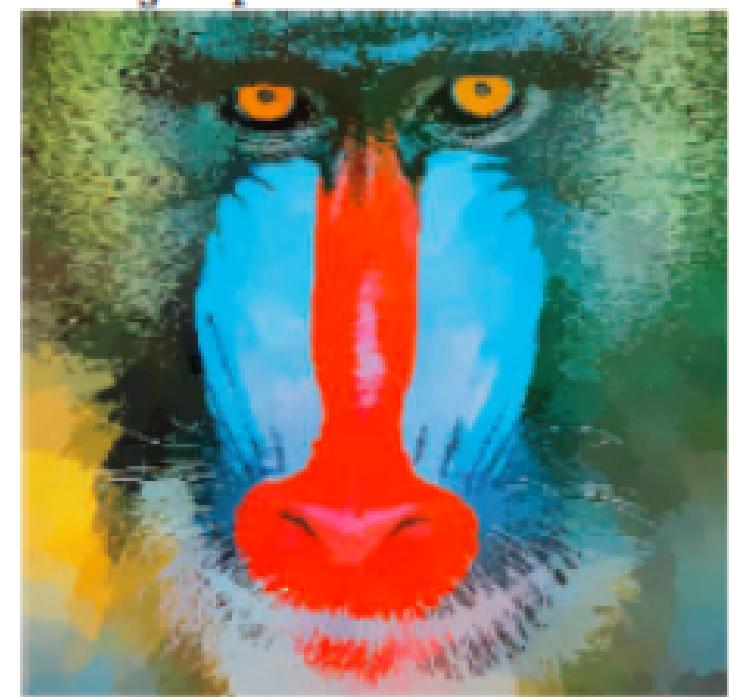
- Effect of bandwidth



$(h_s, h_r) = (8, 8)$



$(h_s, h_r) = (8, 16)$



$(h_s, h_r) = (16, 8)$