#### CS310 Automata Theory – 2016-2017

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Lecture 25: Turing machines, computability

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Introduction to Turing machines

What are Turing machines? Informal and formal definitions and examples.

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Configurations of a Turing machine.

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Turing recognizable and Turing decidable languages.

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Turing recognizable and Turing decidable languages.

*k*-tape TMs equivalent to 1-tape TMs.

Existence of unrecognizable languages.

 $A_{TM}$  is recognizable but not decidable.

$$A_{TM} = \{(M, w) \mid M \text{ accepts } w\}$$

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#### Lemma

A<sub>TM</sub> is Turing recognizable.

#### Proof sketch

Design a TM, say N such that,

N behaves like M on w at each step,

if M reaches  $q_{acc}$  then N also accepts.

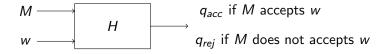
Is  $A_{TM}$  decidable?

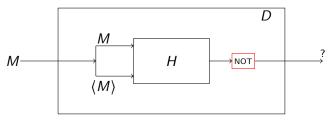


#### Lemma

A<sub>TM</sub> is not Turing decidable.

Assume that there exists M such that M decides  $A_{TM}$ .

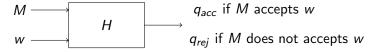




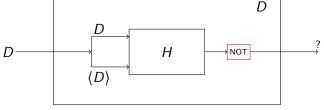
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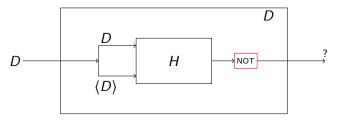


What happens if we give D as input to itself?



#### Lemma

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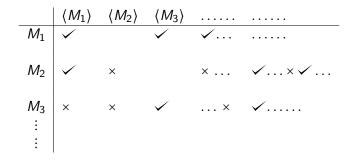
If D accepts  $\langle D \rangle$  then D rejects  $\langle D \rangle$ .

If D rejects  $\langle D \rangle$  then D accepts  $\langle D \rangle$ .

Behaviour of the machines.

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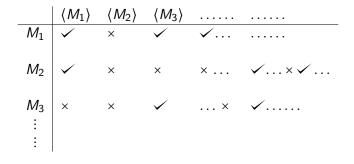
Behaviour of the machines.



Behaviour of H.

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$		
$M_1$	<b>✓</b>	×	<b>✓</b>	<b>✓</b>	
$M_2$	<b>~</b>	×	×	×	 ✓×✓
<i>M</i> <sub>3</sub> : : :	×	×	<b>✓</b>	×	<b>√</b>

Behaviour of H.



Behaviour of D.

Behaviour of D on itself.

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\ldots \langle D \rangle \ldots$	
$M_1$	<i>\\\\</i> //×	×	<b>✓</b>	<b>✓</b>	
$M_2$	<b>✓</b>	* ~	×	×	✓×✓
<i>M</i> <sub>3</sub> : : :	×	×	#//×	×	······································
D				?	

Reducing  $A_{TM}$  to another problem to prove undecidibility.

$$Halt = \{(M, w) \mid M \text{ halts on } w\}$$

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 $\mathcal{A}$ : Run  $\mathcal{H}$  on (M, w).

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Assume that Halt is decidable. Let  ${\cal H}$  be the TM deciding Halt.

A: Run  $\mathcal{H}$  on (M, w). If it rejects then reject,

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 ${\mathcal H}$  decides Halt if and only if  ${\mathcal A}$  decides  $A_{TM}$ .

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#### Lemma

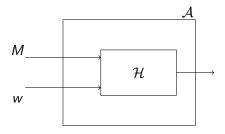
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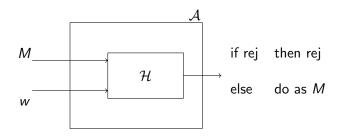
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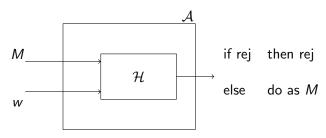
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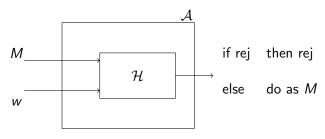


If Halt is decidable then A decides  $A_{TM}$ 

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Another way to describe the same proof.



If Halt is decidable then A decides  $A_{TM}$ , which is a contradiction.

#### Emptiness problem for TM

#### Lemma

The emptiness problem for TMs,  $E_{TM} = \{\langle M \rangle \mid L(M) = \emptyset\}$ , is undecidable.

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Let  $T'_{M,w}$  be as follows:

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Let T'_{M,w} be as follows:
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On input x
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if w \neq x then reject else do as per M
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```
On input M, w
\{
Create machine T'_{M,w}.
If T on \langle T'_{M,w} \rangle rejects then accept else reject
```

Let A be as follows:

### Lemma

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This implies that if  $EQ_{TM}$  is decidable then  $E_{TM}$  is decidable.

But from the previous result we know that  $E_{TM}$  is undecidable.

# Regularity checking

### Lemma

 $REG_{TM} = \{\langle M \rangle \mid L(M) \text{ is regular} \} \text{ is undecidable.}$ 

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