

SELinux

Introduction and Security Analysis

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Access Control in Operating Systems

The Reference Monitor

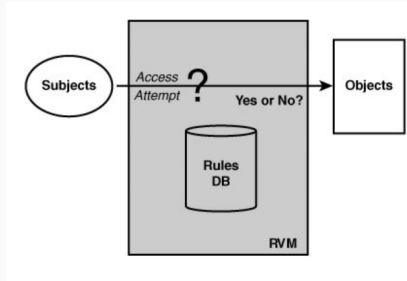


Figure 1: The Reference Monitor

- **subjects**: Active entities like processes, users ...
- **objects**: Passive entities like files, sockets ...

Discretionary Access Control

```
-rw-r--r-- 1 r      r      f1  
-rw-r--r-- 1 root  root    f2
```

- Access decisions are taken based on user identity and the ownership of the object
- Permissions can be changed at owner's discretion
- *root* is omnipotent
- Coarse-grained access control

Password Management in Linux

- Linux provides `passwd` command to allow regular users to change their own password and root to change any user's password
- `passwd` needs to access file `/etc/shadow` which stores password hashes
- `/etc/shadow` is owned by root and only root can read/write it
- The executable `passwd` is also owned by root

```
[r@localhost bin]$ ls -l /usr/bin/passwd  
-rwsr-xr-x. 1 root root 27872 usr/bin/passwd
```

Password Management in Linux

- `setuid` is used with `passwd` to allow regular users to change their password
- When a regular user executes `passwd`, it runs with root privilege
- `setuid` programs are usually small and highly verified



Any process running as root can access `/etc/shadow`

- Realizing the need for a better access control, several MAC based systems were developed
- Many of those solutions had similar design approach
- LSM was developed to provide a framework for supporting variety of custom MAC implementations
- Exposes hooks for labeling and access control decision making
- Some of the systems include AppArmor, TOMOYO, Smack

Linux Security Module

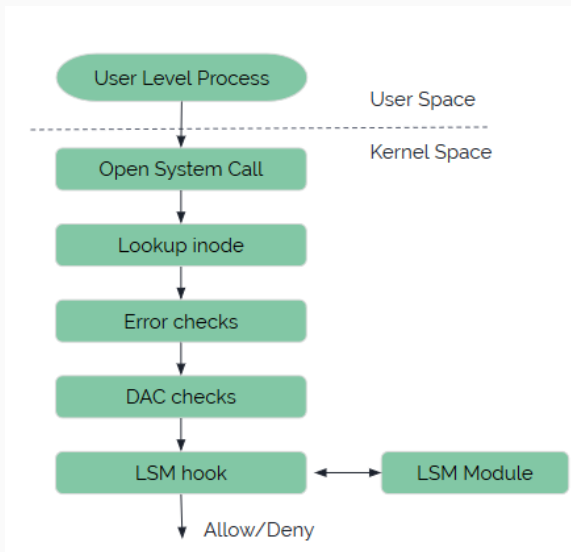


Figure 2: Linux Security Module

SELinux

- MAC based access control system developed by NSA which was made open source in 2001
- Provides confinement and helps in proactive security
- Successfully protected systems against several zero-day attacks especially privilege escalation attacks such as DirtyCOW, ShellShock
- Also being used in Android as SEAndroid
- About 75% (1.5 billion) of the Android devices running today are using SELinux in enforcing mode. The Android project estimates that SELinux has reduced the severity of almost half of their kernel bugs

- Related entities are grouped into **types**
- To access an object, the subject's type must be authorized to access the object's type
- Provides flexible and fine-grained access control

`user:role:type[:levels]`

SELinux Components

- **Object class:** Category of kernel resources such as files, directories, sockets etc. Each class has a set of associated actions
- **Type:** Logical grouping of objects/subjects
- **Domain:** Common term used for subject types
- **Attributes:** Collection of SELinux types/domains. Used for ease of rule specification.

- By default, every access is denied
- This can be overridden by using allow rules

```
allow source target:class permissions
```


A depiction of an allow rule

```
allow user_t bin_t : file {read execute getattr};
```

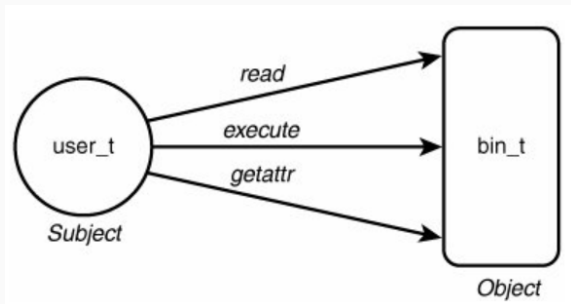


Figure 3: A depiction of an allow rule

Information Flow Analysis of SELinux Policy

Information Flow in SELinux Policy

```
allow httpd_t user_t:file read
```

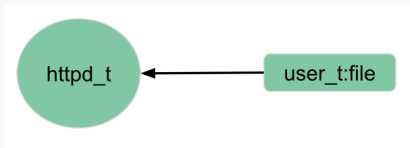


Figure 4: Information Flow in Read

Information Flow in SELinux Policy

```
allow httpd_t user_t:file write
```

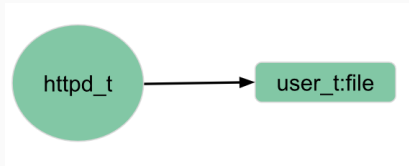


Figure 5: Information Flow in Write

Information Flow in SELinux Policy

```
allow ping_t user_tty_device_t:chr_file write;  
allow updpwd_t user_tty_device_t:chr_file read;  
allow updpwd_t shadow_t:file write;
```

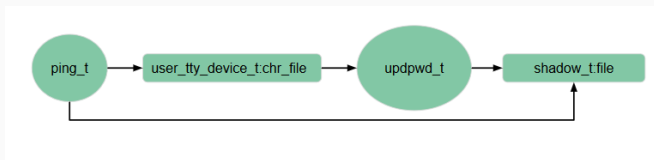


Figure 6: Indirect Information Flow

Neverallow Rules

- Have similar syntax as allow rules
- Enables policy writer to specify certain allow rules that should be added to the policy
- Help in avoiding accidental addition of unintended allow rules
- Used during compilation
- If a policy contains contradictory allow rules, the compilation fails

Readers Writers Flow Model

Readers Writers Flow Model

- Let S and O be the set of subjects and objects in the system respectively.
- An RWFM label, also called as RW Class is defined as a triplet (s, R, W) . Where $s \in S$ denotes the owner of the information in the class. R denotes the set of subjects which can read the objects of the class. W denotes the set of subjects which can write or which have influenced the class.
- A subject s is allowed to read an object o if $owner(s) \in R(o)$ and $R(o) \supseteq R(s)$ and $W(o) \subseteq W(s)$
- A subject s is allowed to write an object o if $owner(s) \in W(o)$ and $R(s) \supseteq R(o)$ and $W(s) \subseteq W(o)$

Analysing Inconsistencies in SELinux Policy

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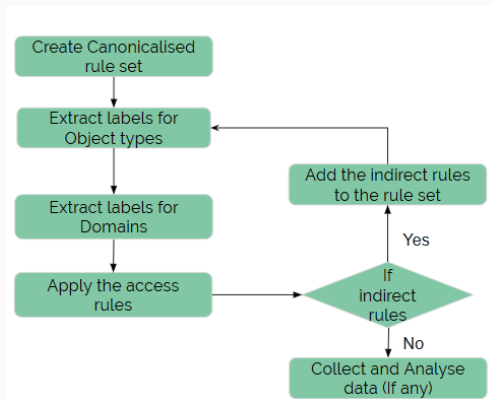


Figure 7: Analysing Inconsistencies

- A canonical rule corresponds to a single access and made of a single domain, a single object type and a single permission
- Rules in a policy can contain attributes and sets of components
- Split the rules so that each resulting rule corresponds to a single access
- This helps us understand the effect of each individual access on the information flow

```
allow can_write_shadow_passwords shadow_t:file { create write };
```



```
passwd_t  
groupadd_t  
sysadm_passwd_t  
updpwd_t  
useradd_t
```



```
allow passwd_t shadow_t:file create  
allow passwd_t shadow_t:file write  
.....
```

Figure 8: Canonicalization

Labelling the object types

Algorithm 1: ExtractObjectTypeLabel

Input: Canonicalized policy rule set

Output: Labels of all the object types

```
foreach  $t \in T$  do
     $R(t) = W(t) = \{\}$ 

    foreach “allow  $d$   $t$  perm” do
        if  $perm == r$  then
             $R(t) = R(t) \cup d$ 
        else if  $perm == w$  then
             $W(t) = W(t) \cup d$ 
```

Figure 9: Labeling the Object types

allow d1	t1	write;
allow d2	t1	read;
allow d2	t2	write;



t1: ({d2},{d1})
t2: ({},{d2})

Figure 10: Labeling the Object types

Labelling the Domains

```
Algorithm 2: ExtractDomainLabel
Input: Canonicalized policy rule set and labels
of object types
Output: Labels of all the domains

foreach  $d \in D$  do
     $R(d) = W(d) = \{D\}$ 

foreach  $t \in T$  do
    foreach  $d \in R(t)$  do
         $R(d) = R(d) \cap R(t)$ 
    foreach  $d \in W(t)$  do
         $W(d) = W(d) \cap W(t)$ 
```

Figure 11: Labeling the Domains

allow d1	t1	write;	
allow d2	t1	read;	t1: ({d2},{d1})
allow d2	t2	write;	t2: ({},{d2})



$R(d1) = \{d1, d2\}$

$W(d1) = \{d1, d2\} \cap \{d1\} = \{d1\}$

$R(d2) = \{d1, d2\} \cap \{d2\} = \{d2\}$

$W(d2) = \{d1, d2\} \cap \{d2\} = \{d2\}$

Figure 12: Labeling the Domains

Algorithm 3: AccessRuleCheck

Input: Canonicalized policy rule set and labels of object types and labels of domains

Output: Set of indirect rules

```
IndirectRuleSet = {}  
foreach "allow d t perm" do  
  if perm == r AND  $W(t) \not\subseteq W(d)$  then  
    foreach  $d1 \in W(t) - W(d)$  do  
      foreach  $t1$  s.t  $d \in W(t1)$  do  
        IndirectRuleSet  $\cup$  = "allow d1 t1 w"  
  
  if perm == w AND  $R(t) \not\subseteq R(d)$  then  
    foreach  $d1 \in R(t) - R(d)$  do  
      foreach  $t1$  s.t  $d \in R(t1)$  do  
        IndirectRuleSet  $\cup$  = "allow d1 t1 r"
```

Figure 13: Access Rules Check

Access Rules Check

- A subject s is allowed to read an object o if $R(d) \subseteq R(t)$ and $W(t) \subseteq W(d)$
- A subject s is allowed to write an object o if $R(d) \supseteq R(t)$ and $W(d) \subseteq W(t)$

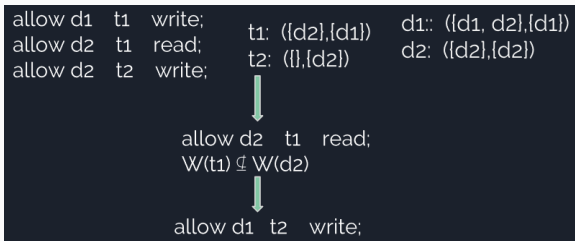


Figure 14: Access Rules Check

- Number of contradictions generated by each rule
- Number of contradictions generated by each domain
- For any given indirect rule, generate the sequences of accesses that can lead to the indirect flow



Android platform manifest.

https:

//android.googlesource.com/platform/manifest/.

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