

Information Flows

- Channels - mechanisms for signalling information
- Explicit Flows:
 - $X := Y$ – Y flows to X
- Covert Channels - primary purpose is not information transfer
- Implicit Flow:
 - $h := h \bmod 2;$
 - $l := 0;$
 - if $h = 1$ then $l := 1$
 - else skip
- Does not leak the exact value of i to l , but it does leak some information about the value of h to l
- Someone observing l_0 could tell whether h_i is negative or not.



EXPLICIT FLOW

```
function test (bool high)
  bool low;
  low = high;
```

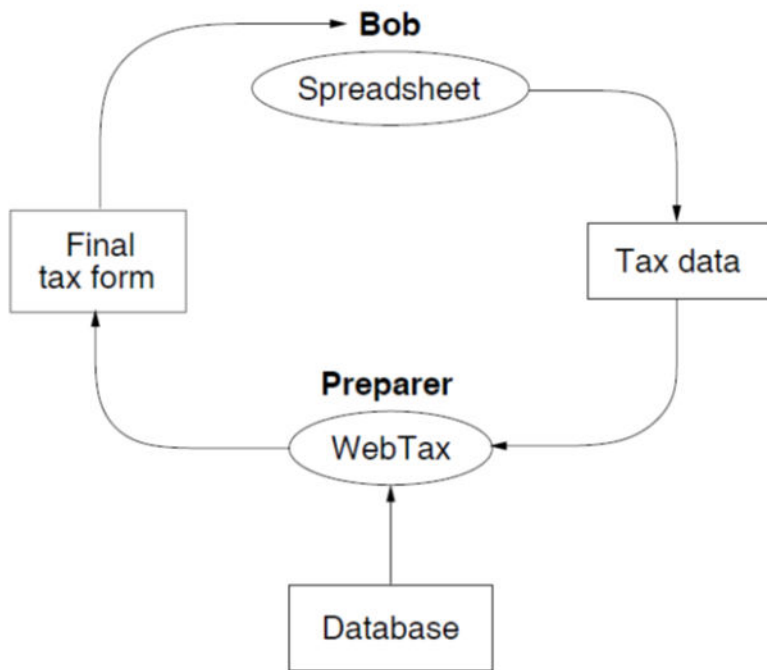
IMPLICIT FLOW

```
function test (bool high)
  bool low = 0;
  if high = 1
    low = 1;
```

COVERT FLOW

```
function test (bool high)
  bool low = 0;
  while high = 0;
  low = 1;
```

Confidentiality Example



- Principal **Preparer** – distributor of WebTax-may have privacy interests
- **WebTax** application computes the final tax form using a proprietary database, **shown at the bottom (owned by Preparer)**.
 - this might, contain secret algorithms for minimizing tax payments.
 - Since this principal is the source of the **WebTax** software, it trusts the program not to distribute the proprietary database through malicious action,
 - However, the program might leak information because it contains bugs.

Vickery Auction

```

int{  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } winner[10];
int{  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } i;
for (i = 1..10) {
    int{ A  $\rightarrow$  au; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } bidA =
    getAliceBid(i);
    int{ B  $\rightarrow$  au; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } bidB = getBobBid(i);
    // end of auction i

    int{  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } openA =
    declassify(bidA, {  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au });
    int{  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au } openB =
    declassify(bidB, {  $\perp \rightarrow \perp$ ; A  $\leftarrow$  au  $\sqcap$  B  $\leftarrow$  au });

    // compute winner

    winner[i] = computeWinner(openA, openB);
    // process payment of winning bid

```

Vickrey Auction Example

Auctioneer is a trusted party with label:
 $AU^{(AU, \{A,B,AU\}, \{AU\})}$

$bidA^{(A, \{A,AU\}, \{A\})}$, $bidB^{(B, \{B, AU\}, \{B\})}$

$AU \leftarrow bidA$; $AU^{(AU, \{A,AU\}, \{A, AU\})}$ //reads bid
 $AU \leftarrow bidB$; $AU^{(AU, \{AU\}, \{A, B, AU\})}$ //reads bid

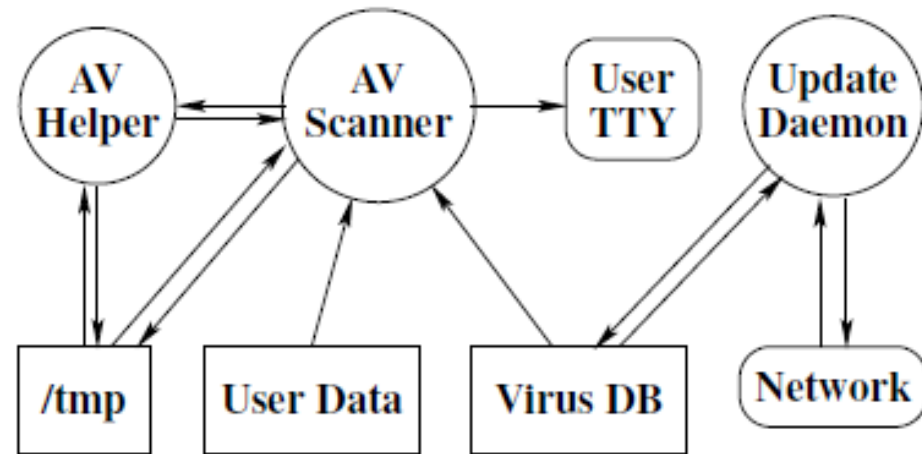
Now $AU^{(AU, \{AU\}, \{A, B, AU\})}$ is declassified to
 $winner^{(AU, \{A,B,AU\}, \{A, B, AU\})}$

Reading rule:

If $s^{(S1, R1, W1)}$ reads a value $o^{(S2,R2,W2)}$ then
 new label of 's' is $s^{(S1, R1 \cap R2, W1 \cup W2)}$

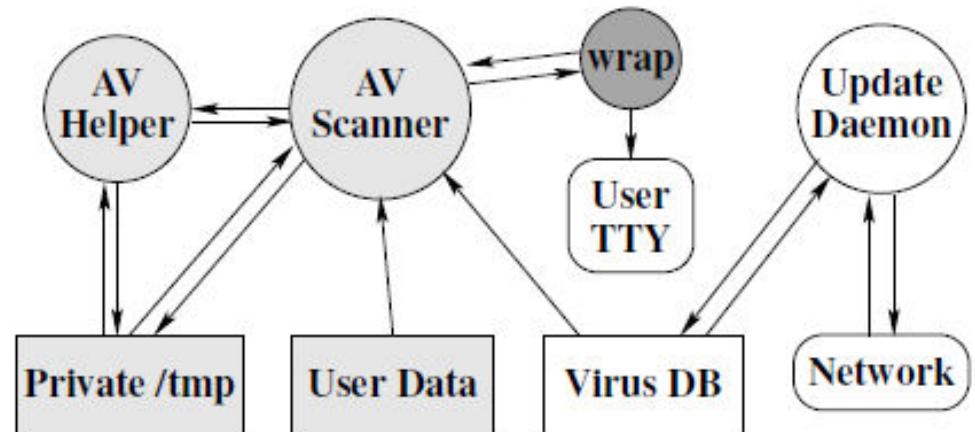
TAKEAWAY: IN CASE OF RWFM THE
 INFORMATION CANNOT BE DISCLOSED TO
 ENTITIES WHO HAVE NOT INFLUENCED THE
 DATA.

Enforcing data security policy while executing untrusted code



- Lightly Shaded – Confidential
- Unshaded – non-confidential
- Dark Shaded – Special privileges to relay the scanner's confidential output to the terminal.

- Circles: Processes
- Rectangles: Files/Dir
- Rounded Rect: Devices



Conference Systems

- Lambda–Chair
- EasyChair
- HotCRP

State of the Art

- Centralized labels – Denning (1975)
- Decentralized Model – Myers and Liskov (1997)
- Robust Declassification (2004)
- Flume (2007), Laminar(2012), Histar OS(2006)

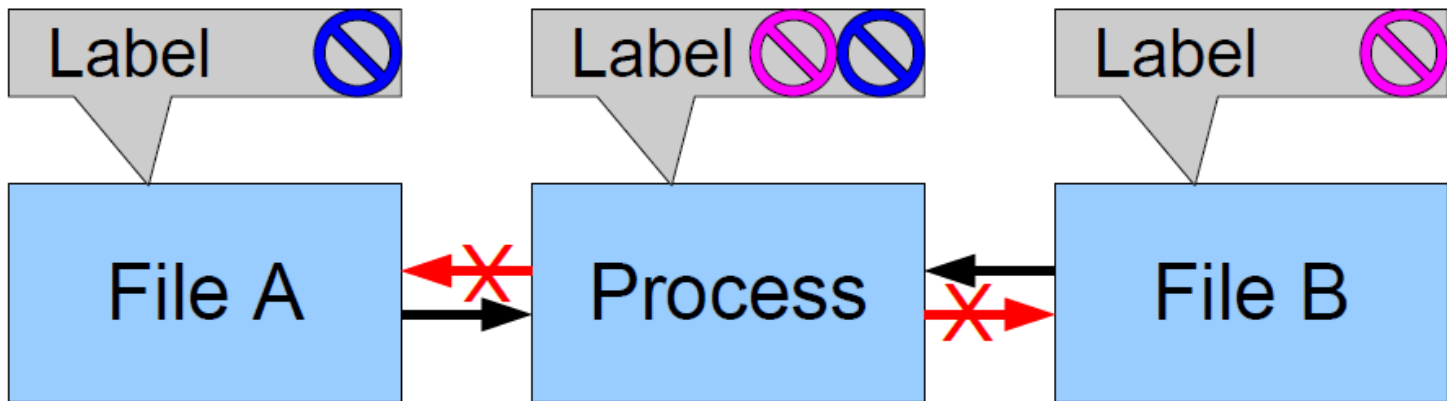
Decentralized Label Model

Myers and Liskov (2000)

- addresses the weaknesses of earlier approaches to the protection of confidentiality in a system containing untrusted code or users, even in situations of mutual distrust
- allows users to control the flow of their information without imposing the rigid constraints of a traditional MLS
- defines a set of rules that programs must follow in order to avoid leaks of private information
- protects confidentiality for users and groups rather than for a monolithic organization
- introduces a richer notion of declassification
 - in the earlier models it was done by a trusted subject; in this model principals can declassify their own data

Labels control information flow

- Color is category of data (e.g. my files)
- ⊘ Blue data can flow only to other blue objects



Drawbacks of State-of-the-art

- 1985 Trusted Computer Systems Evaluation Criteria (Orange Book)
 - defines the security of a computer system by how well it implements flow control and how good its assurance is
- Despite huge efforts, systems developed had several drawbacks:
 - large TCB, slow, not easy to use, and very limited functionality

Drawbacks of State-of-the-art

- 2000 Myers & Liskov (DLM) and robust declassification (2004
 - only readers for protecting confidentiality and only writers for protecting integrity
 - Essentially becomes DAC due to free Declassification
 - Flaw: *for a proper tracking of any information flow property, it is important to control both reading and writing by subjects*

Drawbacks of State-of-the-art

- HiStar, Flume and Laminar systems
 - based on the product of Confidentiality and Integrity
 - Flaw: *confidentiality and integrity are not orthogonal properties*
 - *The declassification rules essentially becomes discretionary*
 - Fred Schneider, in his book[#] chapter, clearly brings out the perils of combining confidentiality and integrity policies in this manner

yet to be published,

available at <http://www.cs.cornell.edu/fbs/publications/chptr.MAC.pdf>

Drawbacks of State-of-the-art

- 2012 Mitchell et al. (DC labels)
 - not easy to derive consistent DC labels for modelling a given requirement
 - Flaw: *support for downgrading (discretionary control) is orthogonal to the IFC, thus, defeating the purpose of the mandatory controls*

Drawbacks of State-of-the-art

- 2011 Butler Lampson in HiStar technical perspective
 - *This is the latest step in the long and frustrating journey toward secure computing. It is a convincing solution for some serious practical problems. The general-purpose computing that failed in the 1980s has not been tried*

RWFM Model

Narendra kumar, RKS 2014

Nv narendra Kumar, RKS, 2016

Readers-Writers Labels

- Security requirements of practical applications are often stated / easily understood in terms of who can read / write information
- Observations:
 - information readable by s_1 and s_2 , can-flow-to information readable only by s_1
 - information writable only by s_1 , can-flow-to information writable by s_1 and s_2
- Readers and writers can be used as labels!!

RWFM Label Format

- (owner/authority, readers, writers)
 - First component is a single subject denoting
 - *owner* in case of an object label
 - *authority* in case of a subject label
 - Second component is a set of subjects denoting
 - permissible readers in case of an object label
 - subjects who can read all the objects that this subject can read in case of a subject label
 - Third component is a set of subjects denoting
 - permissible writers in case of an object label
 - subjects who can write all the objects that this subject can write in case of a subject label

Permissible Flows in RWFM

- Given any two RW classes $RW_1=(s_1,R_1,W_1)$ and $RW_2=(s_2,R_2,W_2)$, information is allowed to flow from RW_1 to RW_2 , denoted $RW_1 \leq RW_2$ only if $R_1 \supseteq R_2$ and $W_1 \subseteq W_2$. Formally

$$\frac{R_1 \supseteq R_2 \quad W_1 \subseteq W_2}{(s_1, R_1, W_1) \leq (s_2, R_2, W_2)}$$

Join and Meet of RW Classes

- Let $RW_1=(s_1,R_1,W_1)$ and $RW_2=(s_2,R_2,W_2)$, be any two RW classes. Their join (\oplus) and meet (\otimes) are defined as follows:

$$(s_1,R_1,W_1) \oplus (s_2,R_2,W_2) = (s_3,R_1 \cap R_2,W_1 \cup W_2)$$

$$(s_1,R_1,W_1) \otimes (s_2,R_2,W_2) = (s_3,R_1 \cup R_2,W_1 \cap W_2)$$

RW Classes form a Bounded Pre-Lattice

- **Prop:** The relation \leq on RW classes is reflexive and transitive i.e., a **pre-order**
- **Theorem:** The set of all RW classes $SC_{RW} = S \times 2^S \times 2^S$, together with the ordering \leq , join \oplus and meet \otimes form a **bounded pre-lattice**. For $s \in S$, (s, S, \emptyset) denotes a minimum element and (s, \emptyset, S) denotes a maximum element.

Readers-Writers Flow Model

- Above theorem establishes the soundness of RW classes w.r.t. Denning's model i.e., suitability of RW classes for studying information flow properties in a system
- **Readers-Writers Flow Model (RWFM)** is defined as a six-tuple $(S, O, SC_{RW}, \leq_{RW}, \oplus_{RW}, \otimes_{RW})$, where S is the set of subjects and O is the set of objects in an information system, and $SC_{RW}, \leq_{RW}, \oplus_{RW}, \otimes_{RW}$ are as defined previously

Notation

- Flow model together with a labelling function defines an access policy
- Labelling function $\lambda : S \cup O \rightarrow SC_{RW}$
- $A_\lambda(e)$, $R_\lambda(e)$ and $W_\lambda(e)$ denote the first, second and third components of $\lambda(e)$
- λ is omitted when clear from the context
- For a subject s , $A(s)=s$

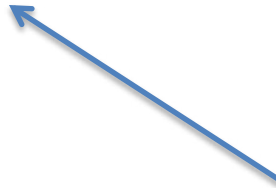
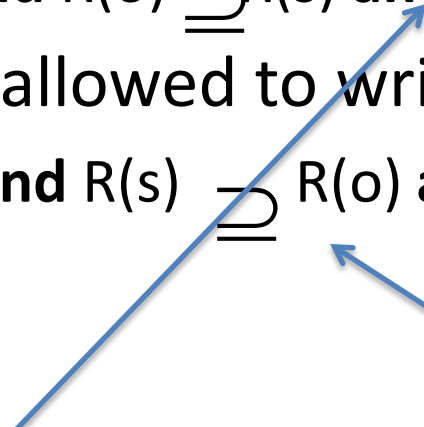
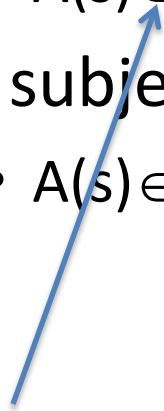
Access Rules in RWFM

- Given a RWFM and functions A, R and W describing a labelling,
 - A subject s is allowed to read an object o if
 - $A(s) \in R(o)$ **and** $R(o) \supseteq R(s)$ **and** $W(o) \subseteq W(s)$
 - A subject s is allowed to write an object o if
 - $A(s) \in W(o)$ **and** $R(s) \supseteq R(o)$ **and** $W(s) \subseteq W(o)$

DAC

MAC

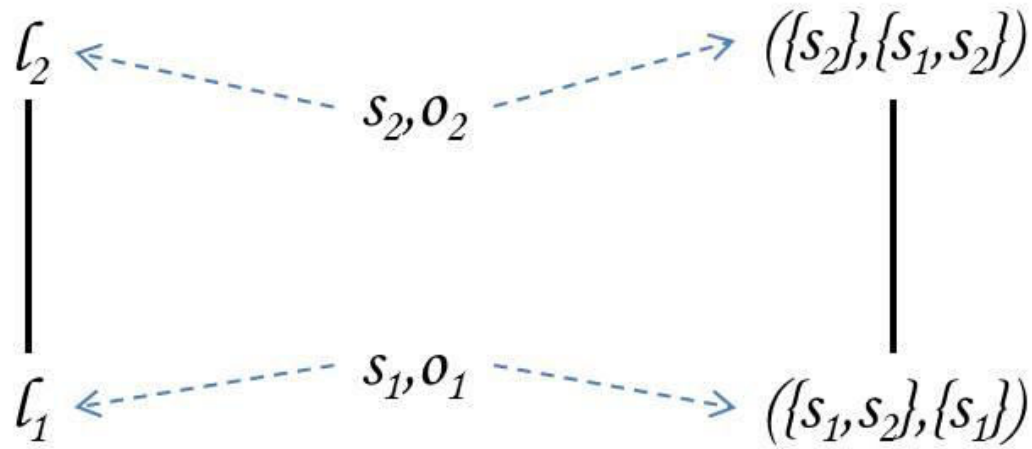
DAC + MAC



Completeness of RWFM w.r.to Denning

- **Theorem:** Given a Denning's flow model DFM $= (S, O, SC, \leq, \oplus)$ and a policy $\lambda : S \cup O \rightarrow SC$, there exists a labelling $\lambda_{RW} : S \cup O \rightarrow SC_{RW}$, in the RWFM that enforces the same policy i.e.,
 1. s is permitted to read o by Denning's policy if and only if it is permitted by RW-policy
 2. s is permitted to write o by Denning's policy if and only if it is permitted by RW-policy

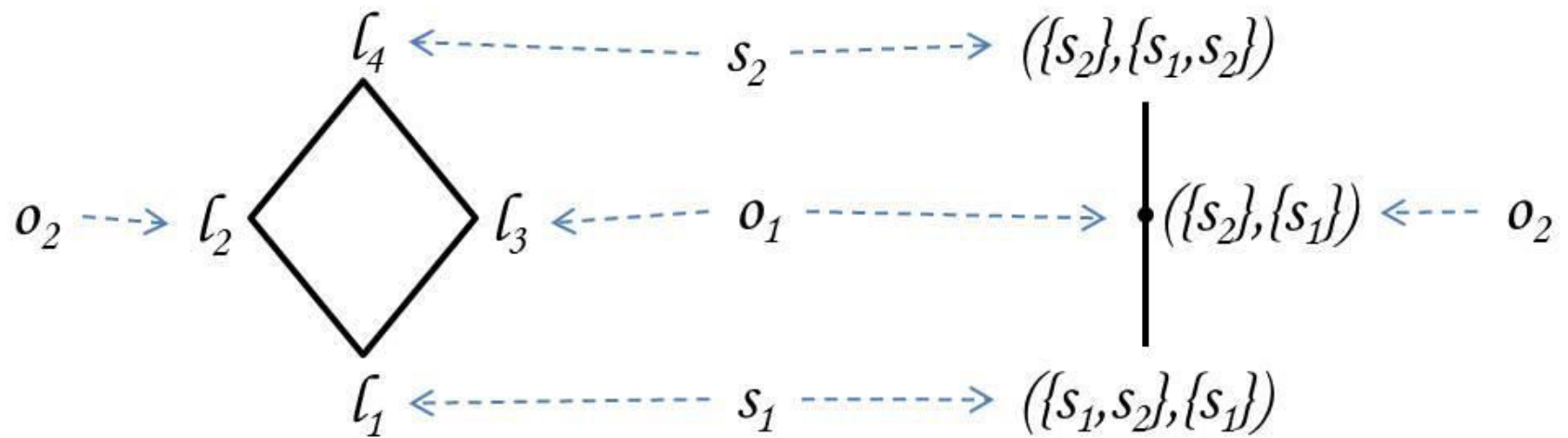
Illustrative Examples



Denning's Policy

Readers-Writers Policy

Illustrative Examples (contd)



Denning's Policy

Readers-Writers Policy

State of an Information System

- State of an information system is defined as the set of subjects and objects in the system together with their labels. Initial state
 - Objects and their labels as required for application
 - Each subject s starts with label $(s, *, \phi)$
- Whenever a subject tries to perform an operation on an object, it may lead to a state change and will have to be permitted only if deemed safe
 - Read
 - Write
 - Create
 - Downgrade
 - Relabel

State Transitions in RWF_M

- Subject s with label (s_1, R_1, W_1) requests read access to an object o with label (s_2, R_2, W_2)
 - If $s_1 \in R_2$ then
 - relabel s to $(s_1, R_1 \cap R_2, W_1 \cup W_2)$ and ALLOW access
 - Else
 - DENY access
 - POSSIBLE state change (label of s may change)
-
- The diagram consists of several orange boxes and arrows. A box containing 's has accessed information accessible only by' is positioned above a box containing 's is influenced by both W_1 and W_2 '. An arrow points from the first box to the second. Another arrow points from the text 's can' (part of the first bullet point) to the first box. A third arrow points from the text 's can' to the condition 'If $s_1 \in R_2$ then'.

State Transitions in RWFM

- Subject s with label (s, R, W) requests write (s_2, R_2, W_2)
 - all subjects that have influenced the current information of s can also influence o
 - all subjects that can access o can access s
 - s can write o
- If $s_1 \in W_2$ and $R_1 \supseteq R_2$ and $W_1 \subseteq W_2$ then
 - ALLOW access
- Else
 - DENY access
- NO state change

State Transitions in RWEM

- Subject s with label (s, R) requests creation of an object o
 - create an object o and label it $(s, R, W \cup \{s\})$
- DEFINITE state change (a new object is added to the system)

State Transitions in RWFM

- Subject s with $W(s)$ subjects that could not access o but can access its downgraded version must have influenced information in o
 - If $s_1 = s_2$ and $W_1 = W_2 = W_3$ and $R_1 = R_2$ and $R_3 \supseteq R_2$ and $R_3 - R_2 \subseteq W_2$ then
 - ALLOW
 - Else
 - DENY
- POSSIBLE state change (label of o may change)

State Transitions in RWFM

- Subject s v s , and all subjects that influenced the current information of s have influenced the relabelling all subjects that can access the relabelled object, could have accessed all the information that s has accessed so far, and the original object
- If $s_1 \in R_2$ and $s_1 = s_2 = s_3$ and $W_2 \subseteq W_1$ and $W_3 = W_1 \cup \{s\}$ and $R_2 \supseteq R_1 \supseteq R_3$ then
 - ALLOW
- Else
 - DENY
- POSSIBLE state change (label of o may change)

Downgrading (Declassifying)

- For practical applications, adding readers (downgrading) to the result of a computation is essential for use by relevant parties
- Downgrading rules
 - only the owner of information may downgrade it
 - if a single source is responsible for the information, then readers that can be added is unrestricted
 - if multiple sources influenced the information, then only those who influenced it may be added as readers

Reasoning about Information Flow between Objects in RWFM (1)

- **Theorem 1:** Information in object o_1 with label (s_1, R_1, W_1) cannot flow to object o_2 with label (s_2, R_2, W_2) if any of the following conditions hold:
 1. $R_1 = \emptyset$
 2. $W_2 = \emptyset$
 3. $W_1 \not\subseteq W_2$
 4. $R_2 \not\subseteq (R_1 \cup W_1 \cup W_2)$

Reasoning about Information Flow between Objects in RWFM (2)

- **Theorem 2:** If $R_2 \subseteq R_1$ and $R_1 \cap W_2 \neq \emptyset$, and none of the conditions in Theorem 1 hold, only a subject in R_1 can make information to flow from o_1 to o_2 .
- **Theorem 3:** If $R_2 \subseteq (R_1 \cup W_1)$ and $(R_1 \cup W_1) \cap W_2 \neq \emptyset$, and none of the conditions in Theorems 1 and 2 hold, information can flow from o_1 to o_2 only as a result of a collusion between a subject in R_1 with a subject in W_1 .

(help us identify the only possible culprits in the case of an info. flow.)

Reasoning about Information Flow between Objects in RWFM (3)

- **Theorem 4:** If none of the conditions in Theorems 1, 2 and 3 hold, information can flow from o_1 to o_2 only as a result of a collusion between a subject in R_1 with all the subjects in $R_2 \cap W_2$.

Information Flow between entities in RWFM

- **Theorem:** Given a Denning's flow model DFM $= (S, O, SC, \leq, \oplus)$ with a policy $\lambda : S \cup O \rightarrow SC$, and the corresponding policy in the RWFM (constructed in the completeness theorem), the following holds: “information can flow from entity e_1 to entity e_2 under Denning's policy if and only if it can flow without downgrading in the RW-policy”, where entity is either a subject or an object in the system.

Informally

- While the completeness theorem proved that “immediate info flows” (flows resulting due to a single operation by subjects) in a Denning’s policy can be simulated by the corresponding RW policy, this theorem says that all info flows (in single or multiple steps between not only a subject and an object, but between any two entities) in a Denning’s policy can be simulated in the RW policy modulo downgrading.

Relations among subjects in RWFM

- **Prop:** Let DFM with λ be a Denning's policy, and let A , R and W denote the corresponding labelling in the RWFM (constructed in the completeness theorem). For any two subjects s_1 and s_2 , the following holds:
 1. $s_1 \in R(s_2)$ if and only if $R(s_2) \supseteq R(s_1)$
 2. $s_1 \in W(s_2)$ if and only if $W(s_1) \subseteq W(s_2)$

Subject dominance relations in RWFM

- Subject s_1 “*read dominates*” s_2 , $s_2 \leq_R s_1$, if $s_1 \in R(s_2)$
- Subject s_1 “*write dominates*” s_2 , $s_2 \leq_W s_1$, if $s_1 \in W(s_2)$
- Subject s_1 “*information dominates*” s_2 , $s_2 \leq_I s_1$, if $s_2 \leq_R s_1$ and $s_1 \leq_W s_2$
- **Theorem:** All the dominance relations on subjects are reflexive and transitive (pre-order)

Principal hierarchy vs subject dominance

- The standard notion of principal hierarchy can be captured as follows
 - Given subjects s_1 and s_2 , we say that s_1 dominates s_2 in the principal hierarchy written $s_2 \leq s_1$, if $s_2 \leq_R s_1$ and $s_2 \leq_W s_1$
- Considering the fact that information flows in opposite directions in reading and writing, we recommend that **in the context of IFC, information dominance provides a better notion of subject superiority than principal hierarchy**

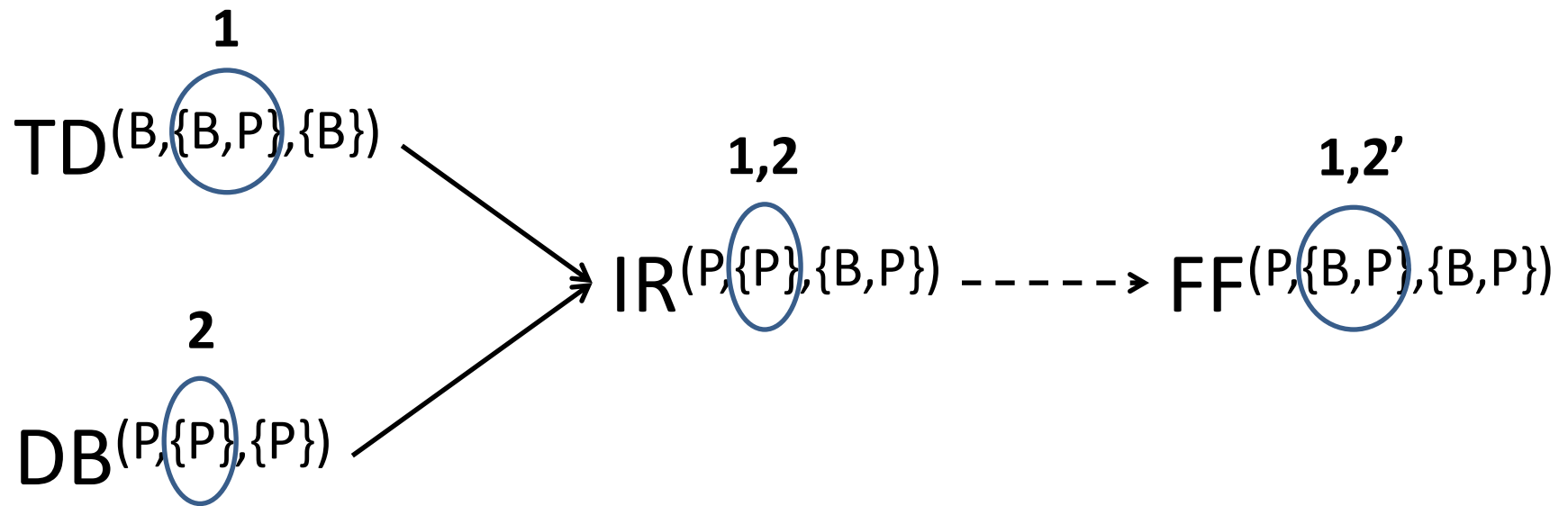
Example-1

WebTax

- Bob provides his tax-data to a professional tax preparer, who computes Bob's final tax form using a private database of rules for minimizing the tax payable and returns the final form to Bob
- Security requirements
 1. Bob requires that his tax-data remains confidential
 2. Preparer requires that his private database remains confidential

Example-1

WebTax



TD	Tax-data
DB	Database of tax optimization rules
→	Flows-to

IR	Intermediate results
FF	Final tax form
- →	Downgraded-to

Example-1

WebTax

	DLM	DC	RWFM
TD	$\{B: B\}$	(B, B)	$(B, \{B,P\}, \{B\})$
DB	$\{P: P\}$	(P, P)	$(P, \{P\}, \{P\})$
IR	$\{B: B; P: P\}$	$(B \wedge P, B \vee P)$	$(P, \{P\}, \{B,P\})$
FF	$\{B: B\}$	$(B, B \vee P)$	$(P, \{B,P\}, \{B,P\})$

- DLM label format: policies separated by ‘;’, where each policy is of the form ‘owner: readers’
- DC label format: ‘readers, writers’, where readers control confidentiality, writers control integrity
- RWFM label format: ‘owner, readers, writers’

DLM, DC and RWFM Comparison

	DLM	DC	RWFM
Confidentiality	only Readers	only Readers	Readers and Writers
Integrity	only Writers	only Writers	Readers and Writers
Downgrading (DAC)	Purely discretionary	Purely discretionary	Consistent with IFC (MAC)
Ownership	Explicit	Implicit	Explicit
Authority	Orthogonal to the label	Orthogonal to the label	Explicit in the label

DLM, DC and RWFM Comparison

	DLM	DC	RWFM
Principal hierarchy and Delegation	Orthogonal to the label	Orthogonal to the label	Embedded in the label
Bi-directional flow	Difficult	Difficult	Simple and Accurate
Ease of use	Moderate	Moderate	Easy
Label size	Moderate to Large	Large	Small
No. of labels	Large	Large	Small (as required by the application)

Readers-Writers Label Model

Advantages

- Labels are intuitive / easy to understand
- Automatic extraction of labels from security requirements
- Efficient label manipulations
- Easy to verify / validate required security properties

Language-based Security with RWFM

Security Labels for Program Points

- Compute security labels (RWFM) of the intermediate program points for identifying **information misuse**
 - makes the connection between a program and its environment explicit by including the stakeholders and system resources and their access controls in the execution context
 - clean semantics of (implicit) downgrading using a novel program construct

Language Syntax

Int Integers
Bool Booleans
Var Variables

Gl
Pri
e Principal to which a value is to be returned is explicitly mentioned – crucial for implicit downgrading

c ::= skip | $x := e$ | $c; c$ | if e then c_1 else c_2 |
 while e do c | return x to p
Prog ::= P, V, G, p : BEGIN c END

Stake
comp

Va
co

Sys
Glo

Authority of th

The computation

Defining Information Misuse

- (**MISUSE**) A program is said to MISUSE information, if there exists a command at a point 'i' in the program which when executed causes an information flow that is not a permissible flow at that program point, i.e., violates the underlying can-flow-to lattice λ_i
- (**SAFE**) A program is said to be SAFE if it does not misuse information at any point in the program

Notations and Assumptions

- ' S ' denotes the set of all the principals
- A special variable called ' pc ' (program counter) depicts the current stage of the computation
- Evaluation context is defined by tuple $[M, \lambda]$
 - M denotes memory contents
 - λ denotes the labelling
- Functions A , R and W return the first (admin), second (readers) and third (writers) components of a label respectively

Notations (1)

- Constants (integers, Booleans) are immutably labelled ($-$, S , $\{\}$)
- Globals (files and other system resources) are mostly statically labelled (with the exception of Language-based security literature, in contrast, considers all the variables to be statically labelled with the burden of providing labels left to the programmer)
- All other variables are dynamically labelled
 - labels are automatically computed at every stage of the computation

Notations (2)

- Following functions are available, $F : c \rightarrow 2^{\text{Var}}$
 - **VA** variables
 - **NG** non-global variables
 - **MV** modified variables
 - **MG** modified globals
 - **MNG** modified non-globals
 - **AG** accessed globals

Deriving a Labelled Program for Interpreting Information Misuse

- We define a semantic mapping for deriving a security labelled program for a given program

$$\llbracket \cdot \rrbracket : P \rightarrow P^L$$

Non-globals including the pc are initialized to 0, and assigned a label indicating:

c is evaluated further in the environment (P,V,G,p) and execution context $[M',\lambda']$

$$\frac{\begin{array}{l} p \in P \quad G \subseteq V = \mathbf{VA}(c) \quad \forall x \in G \quad \lambda(x) = 0 \\ \forall x \in G \quad [M'(x) = M(x) \wedge \lambda'(x) = \lambda(x)] \quad \forall x \in (\mathbf{NG}(c) \cup \{pc\}) \quad \lambda'(x) = 0 \wedge \lambda'(x) = (p, S, \{p\}) \end{array}}{\langle P, V, G, p: \text{ BEGIN } c \text{ END}, M, \lambda \rangle \longrightarrow \langle P, V, G, p \rangle \vdash \langle c, M', \lambda' \rangle}$$

If any of the conditions fail, the program is declared to MISUSE information

$$\frac{(p \notin P) \vee (G \not\subseteq V) \vee (V \neq \mathbf{VA}(c)) \vee (\exists x \in G \quad \lambda(x) \neq 0 \wedge \lambda(x) \neq (p, S, \{p\}))}{\langle P, V, G, p: \text{ BEGIN } c \text{ END}, M, \lambda \rangle \longrightarrow \langle \mathbf{MISUSE}, M, \lambda \rangle}$$

Semantics of Expressions

- v^l denotes a value v with label l
- \downarrow denotes “evaluates to”

$$\Gamma \vdash \langle n, M, \lambda \rangle \downarrow \llbracket n \rrbracket^{(-, S, \{\})}$$

$$\Gamma \vdash \langle \top, M, \lambda \rangle \downarrow \text{tt}^{(-, S, \{\})}$$

e_1 evaluates to v_1 e_2 evaluates to v_2 v is v_1 op v_2 l is $\text{LUB}(l_1, l_2)$

$$\Gamma \vdash \langle e_1, M, \lambda \rangle \downarrow v_1^{l_1}$$

$$\Gamma \vdash \langle e_2, M, \lambda \rangle \downarrow v_2^{l_2}$$

$$v = (v_1 \text{ op } v_2)$$

$$l = l_1 \oplus l_2$$

$$\Gamma \vdash \langle e_1 \text{ op } e_2, M, \lambda \rangle \downarrow v^l$$

e_1 op e_2 evaluates to v with label l

Semantics of Assignment

Intuition of “ $\downarrow v^l$ ” being
 as Assignment to x By appropriately modifying the
 always succeeds label of the variable and the pc

$\Gamma \vdash \langle e, M, \lambda \rangle \downarrow v^l \quad x \in G \quad M' = M[x \mapsto v] \quad l_1 = l \oplus \lambda(pc) \quad \lambda' = \lambda[x \mapsto l_1, pc \mapsto l_1]$
 Assignment Both the value By appropriately modifying
 succeeds or the pc cannot the label of the pc

When either the value being assigned or the pc cannot

Note that even in this case the label of the pc is modified is
 to reflect the stage of the computation correctly

$$\frac{\Gamma \vdash \langle e, M, \lambda \rangle \downarrow v^l \quad x \in G \quad l_1 = l \oplus \lambda(pc) \quad l_1 \not\leq \lambda(x) \quad \lambda' = \lambda[x \mapsto l_1, pc \mapsto l_1]}{\Gamma \vdash \langle x := e, M, \lambda \rangle \longrightarrow \langle \mathbf{MISUSE}, M, \lambda' \rangle}$$

Semantics of skip and sequential composition

$$\Gamma \vdash \langle \text{skip}, M, \lambda \rangle \longrightarrow \langle \epsilon, M, \lambda \rangle$$

$$\frac{\Gamma \vdash \langle c_1, M, \lambda \rangle \longrightarrow \langle c'_1, M', \lambda' \rangle}{\Gamma \vdash \langle c_1; c_2, M, \lambda \rangle \longrightarrow \langle c'_1; c_2, M', \lambda' \rangle}$$

$$\frac{\Gamma \vdash \langle c_1, M, \lambda \rangle \longrightarrow \langle \epsilon, M', \lambda' \rangle}{\Gamma \vdash \langle c_1; c_2, M, \lambda \rangle \longrightarrow \langle c_2, M', \lambda' \rangle}$$

Semantics of branching (if-then-else)

- Interpretation of the conditional statement (BR): causes information flow from the condition to both the

The labels of non-globals that may be modified in either branch are updated by the label of the condition

If either the label of the condition or the pc cannot-flow-to a global that may be modified in either branch, the program is declared to MISUSE information, irrespective of whether that branch will be taken or not

$$\frac{\Gamma \vdash \langle e, M, \lambda \rangle \downarrow v^l \quad l_1 = l \oplus \lambda(pc) \quad \exists x \in \mathbf{MG}(\text{BR}) [l_1 \not\leq \lambda(x)] \quad \lambda' = \lambda[pc \mapsto l_1]}{\Gamma \vdash \langle \text{if } e \text{ then } c_1 \text{ else } c_2, M, \lambda \rangle \longrightarrow \langle \mathbf{MISUSE}, M, \lambda' \rangle}$$

- NOTE: in the traditional program certification approach due to Denning & Denning, $\underline{e} \leq \underline{S}_1 \otimes \underline{S}_2$ is verified for the program “if e then S_1 else S_2 ”
- Because of the dynamic labelling used in our approach, updated labels of variables in both the branches satisfy $\underline{e} \leq \underline{x}$ (because $e \downarrow v^l$ and $\lambda'(x) = \lambda(x) \oplus l$)
- Let x_{ij} be a modified variable in S_i for $i=1$ and 2
- The following is a trivial consequence of the definition of \otimes
 - $(\forall i,j \ \underline{e} \leq \underline{x}_{ij})$ if-and-only-if $\underline{e} \leq \otimes \underline{x}_{ij} = \underline{S}_1 \otimes \underline{S}_2$

Semantics of iteration (while)

- Interpretation of the iteration statement (IT): causes information flow from the condition to the body,

The labels of non-globals that may be modified in the body are updated by the label of the condition

If either the label of the condition or the pc cannot-flow-to a global that may be modified in the body, the program is declared to MISUSE information, irrespective of whether the body will get executed or not

$$\frac{\Gamma \vdash \langle e, M, \lambda \rangle \downarrow v^l \quad l_1 = l \oplus \lambda(pc) \quad \exists x \in \mathbf{MG}(\text{IT}) [l_1 \not\leq \lambda(x)] \quad \lambda' = \lambda[pc \mapsto l_1]}{\Gamma \vdash \langle \text{while } e \text{ do } c, M, \lambda \rangle \longrightarrow \langle \mathbf{MISUSE}, M, \lambda' \rangle}$$

The return statement

- From our experiences with information flow control so far, downgrading seems to be needed only for sharing the results of a computation with other stakeholders of the computation
 - the computations of the stakeholder itself must continue with the sensitive label, without which there is a possibility of information misuse
- return command in our language is to facilitate meaningful interactions amongst the stakeholders of a computation while prohibiting information misuse

Downgrading

- For practical applications, adding readers (downgrading) to the result of a computation is essential for use by relevant parties
- Downgrading rules
 - only the owner of information may downgrade it
 - if a single source is responsible for the information, then readers that can be added is unrestricted
 - if multiple sources influenced the information, then only those who influenced it may be added as readers

Advantages of our approach

Most approaches in the literature use syntactic lattices, and as a result struggle to identify the appropriate level to which the data is to be downgraded, and end up downgrading it to the bottom label

(VS)

In our approach, we only need to add the principal named in the return statement as a reader - thus providing a very fine definition of downgrading

Advantages (1)

Most approaches in the literature provide explicit program constructs for declassify and endorse, thereby opening up the possibility of their malicious use

(VS)

We overcome several problems associated with downgrading in the literature by handling downgrading implicitly through the return command, which is explicitly specified

Semantics of return – simple case

- Interpretation of the return statement “return x to p_1 ” is flow of information from p to p_1

$$\frac{p_1 \in P \quad x \notin G \quad l = \lambda(pc) \oplus \lambda(x) \quad p_1 \in R(l) \quad \lambda' = \lambda[x \mapsto l, pc \mapsto l]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \epsilon, M, \lambda' \rangle}$$

p_1 is a stakeholder in the computation, and is a valid reader of both the variable x and the pc

$$\frac{p_1 \in P \quad x \in G \quad \lambda(pc) \leq \lambda(x) \quad l = \lambda(x) \quad p_1 \in R(l) \quad \lambda' = \lambda[pc \mapsto l]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \epsilon, M, \lambda' \rangle}$$

Semantics of return – downgrading

$$\frac{l = \lambda(pc) \oplus \lambda(x) \quad \left(\begin{array}{c} \{p\} = W(l) \\ \text{OR} \\ p_1 \in W(l) \end{array} \right) \quad p_1 \in P \quad x \notin G \quad R_1 = R(l) \cup \{p_1\} \quad \lambda' = \lambda[x \mapsto (p, R_1, W(l)), pc \mapsto l]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \epsilon, M, \lambda' \rangle}$$

If either p is the sole influencer of the variable and pc , or p is the owner and p_1 is an influencer of the variable and pc , then p_1 may be added as a reader of the variable

$$\frac{l = \lambda(x) \quad \left(\begin{array}{c} \{p\} = W(l) \\ \text{OR} \\ p = A(l) \quad p_1 \in W(l) \end{array} \right) \quad p_1 \in P \quad x \in G \quad \lambda(pc) \leq \lambda(x) \quad R_1 = R(l) \cup \{p_1\} \quad \lambda' = \lambda[x \mapsto (p, R_1, W(l)), pc \mapsto l]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \epsilon, M, \lambda' \rangle}$$

Semantics of return – misuse

$$\frac{x \notin G \quad l = \lambda(pc) \oplus \lambda(x) \quad \left[p_1 \notin P \vee \left(p_1 \notin R(l) \wedge p_1 \notin W(l) \wedge \{p\} \neq W(l) \right) \right] \quad \lambda' = \lambda[pc \mapsto l]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \text{MISUSE}, M, \lambda' \rangle}$$

If all the conditions fail, then it is unsafe for the value to be returned to p_1 , and would be declared as MISUSE

$$\frac{x \in G \quad l = \lambda(x) \quad \lambda' = \lambda[pc \mapsto l] \quad \left[p_1 \notin P \vee \lambda(pc) \not\leq \lambda(x) \vee \left(p_1 \notin R(l) \wedge p_1 \notin W(l) \wedge p \neq A(l) \wedge \{p\} \neq W(l) \right) \right]}{\Gamma \vdash \langle \text{return } x \text{ to } p_1, M, \lambda \rangle \longrightarrow \langle \text{MISUSE}, M, \lambda' \rangle}$$

Observability and Influence

- Labels of objects also provide access checks:
 - at a program point with labelling λ , principal p will be allowed to observe a variable x only if $p \in R(\lambda(x))$ holds
 - at a program point with labelling λ , principal p is said to have influenced a variable x only if $p \in W(\lambda(x))$ holds
 - properties like termination, progress, duration of execution etc. can be easily secured by enforcing the above rule on the label of pc

Properties of Labelling

PROPOSITION 1 (Properties of Labelling). *Let $RP(x)$ denote the set of all the principals to which variable x may be returned i.e., all those principals appearing in “return x to” commands in c . The labelling generated by our semantics for the program $P, V, G, p: \text{ BEGIN } c \text{ END}$, satisfies the following:*

1. $\forall i [p \in R(\lambda_i(pc)) \wedge p \in W(\lambda_i(pc))]$
2. $\forall x \in (V - G), \forall i [p \in R(\lambda_i(x)) \wedge p \in W(\lambda_i(x))]$
3. $\forall i, j [(i \leq j) \Rightarrow (\lambda_i(pc) \leq \lambda_j(pc))]$
4. *If the program has no return commands, then,*
 $\forall x \in V, i, j [(i \leq j) \Rightarrow (\lambda_i(x) \leq \lambda_j(x))]$
5. $\forall x \in V, \forall i, j [(i \leq j) \Rightarrow (W(\lambda_i(x)) \subseteq W(\lambda_j(x)))]$
6. $\forall x \in V, \forall i, j [(i \leq j) \Rightarrow ((R(\lambda_j(x)) - R(\lambda_i(x))) \subseteq RP(x))]$

where, i and j are non-negative integers.

Soundness and Completeness

Soundness and Completeness: *With reference to our definition of observability and influence which includes storage, termination, progress, and timing, our framework for program analysis is sound for safety and complete for misuse.*

Illustrative Examples

Information misuse detection using RWFM

Example - 1

```
0      l := T
1      t := F
2      if h then
3          t := T
4      if ¬t then
5          l := F
```

- Benchmark program for evaluating soundness of flow-sensitive dynamic labelling analysis
- The challenge is to track the indirect information flow from h to l
 - *l must be labelled sensitive when h is sensitive*

Analysis – two-point lattice

Execution Context:

$P = S = \{\text{Lo}, \text{Hi}\}; V = \{h, l, t\}; G = \{h\}; p = \text{Hi}$

		λ_{LH}			
		h	pc	l	t
-1		H	$?$	$?$	$?$
0	$l := \text{T}$	H	L	L	L
1	$t := \text{F}$	H	L	L	L
2	if h then	H	L	L	L
3	$t := \text{T}$	H	H	L	H
4	if $\neg t$ then	H	H	L	H
5	$l := \text{F}$	H	H	H	H
6		H	H	H	H

Analysis – RWFM

Execution Context:

$$P = S = \{\text{Lo}, \text{Hi}\}; V = \{h, l, t\}; G = \{h\}; p = \text{Hi}$$

		λ_{RW}			
		h	pc	l	t
-1		(Hi, {Hi}, {Lo, Hi})	?	?	?
0	$l := \text{T}$	(Hi, {Hi}, {Lo, Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})
1	$t := \text{F}$	(Hi, {Hi}, {Lo, Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})
2	if h then	(Hi, {Hi}, {Lo, Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Lo, Hi}, {Hi})
3	$t := \text{T}$	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Hi}, {Lo, Hi})
4	if $\neg t$ then	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Lo, Hi}, {Hi})	(Hi, {Hi}, {Lo, Hi})
5	$l := \text{F}$	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})
6		(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})	(Hi, {Hi}, {Lo, Hi})

Summary

- Since $Lo \notin R(\lambda_6(l))$, Lo will not be allowed to observe the value of l at point 6
 - our analysis correctly marked the flow of information from h to l , irrespective of whether the assignments at points 3, 5 were executed or not
- Similarly, Lo will not be allowed to observe the value of t or the status of the program - like termination, execution time, resource usage etc. - beyond point 2
- RWFM analysis more finer-grained than analysis using the two-point syntactic lattice
 - distinctions become more clear in non-trivial lattices

Example - 2

- **Password update program**
 - v_1 , v_2 and v_3 denote password, guess and new password respectively,
 - C denotes the client whose password is to be updated, and
 - L denotes the system admin responsible for updating the password

Analysis – RWFM

Execution Context:

$P = S = \{L, C\}; V = \{v_1, v_2, v_3, v_4\}; G = \{v_1, v_2, v_3\}; p = L$

$\lambda(v_1) = (L, \{L\}, \{L, C\})$

$\lambda(v_2) = \lambda(v_3) = (C, \{L, C\}, \{C\})$

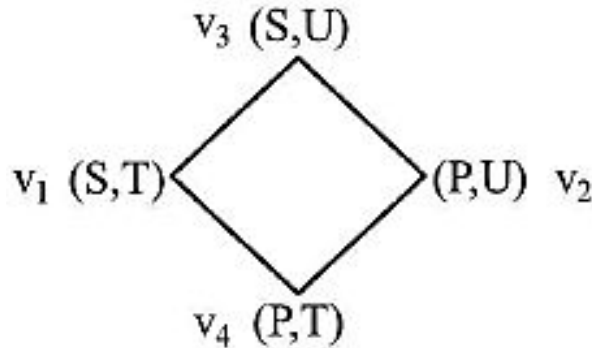
		pc	v_4
-1		?	?
0	if ($v_1 == v_2$) then	$(L, \{L, C\}, \{L\})$	$(L, \{L, C\}, \{L\})$
1	$v_1 := v_3$	$(L, \{L\}, \{L, C\})$	$(L, \{L\}, \{L, C\})$
2	$v_4 := T$	$(L, \{L\}, \{L, C\})$	$(L, \{L\}, \{L, C\})$
3	else $v_4 := F$	$(L, \{L\}, \{L, C\})$	$(L, \{L\}, \{L, C\})$
4	return v_4 to C	$(L, \{L\}, \{L, C\})$	$(L, \{L\}, \{L, C\})$
5		$(L, \{L\}, \{L, C\})$	$(L, \{L, C\}, \{L, C\})$

Downgraded

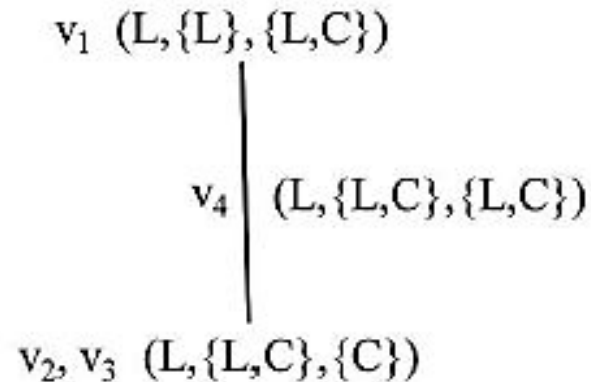
Analysis – DIFC

```
0      endorse( $v_2, v_3$ )
1          if (declassify( $v_1 == v_2$ )) then
2               $v_1 := v_3$ 
3               $v_4 := \text{T}$ 
4          else  $v_4 := \text{F}$ 
```


Comparison – RWFM vs DIFC



Diamond Lattice



RWFM Lattice

- Note that the flows v_2 to v_1 , v_2 to v_4 and v_3 to v_1 seem natural and easier to visualize in the RWFM lattice
- Impossible in the diamond lattice without declassify and endorse !! True not only in this example, but in the general case as well

Drawbacks of the diamond lattice approach

- Under the reasonable assumption that attackers are assigned label (P,U) , and trusted subjects are assigned label (S,T) , no non-trivial secure computation is possible without endorsing attackers inputs and declassifying the secure outputs
 - having declassify and endorse as explicit language constructs opens up a lot of covert channels which are impossible to overcome

Example - 3

- **Scheduling a meeting time**
 - Mutually distrusting parties Alice (denoted by p_1) and Bob (denoted by p_2) wish to schedule a joint meeting using a third party scheduler denoted p_3
 - Alice and Bob's calendars are denoted by c_a and c_b labelled $(p_1, \{p_1, p_3\}, \{p_1\})$ and $(p_2, \{p_2, p_3\}, \{p_2\})$ respectively

Analysis – RWFM labels

Execution Context:

$$P = S = \{p_1, p_2, p_3\}; V = \{c_a, c_b, m\}; G = \{c_a, c_b\}; p = p_3$$

		λ_{RW}	
		pc	m
-1		?	?
0	$m := c_a \text{ op } c_b$	$(p_3, \{p_1, p_2, p_3\}, \{p_3\})$	$(p_3, \{p_1, p_2, p_3\}, \{p_3\})$
1	return m to p_1	$(p_3, \{p_3\}, \{p_1, p_2, p_3\})$	$(p_3, \{p_3\}, \{p_1, p_2, p_3\})$
2	return m to p_2	$(p_3, \{p_3\}, \{p_1, p_2, p_3\})$	$(p_3, \boxed{p_1}, \{p_1, p_2, p_3\})$
3		$(p_3, \{p_3\}, \{p_1, p_2, p_3\})$	$(p_3, \boxed{p_2}, \{p_1, p_2, p_3\})$

Meeting time downgraded to return to p_2

RWFM vs Laminar

- For achieving the same functionality and same security, Laminar uses special program constructs like security regions, explicit declassification and endorsement
 - **difficult** to write secure programs to achieve the desired results; to the contrary, it is easy for an attacker to **abuse** these features
 - further, the programmer also has the **burden** of explicitly annotating all the program variables

RWFM vs Laminar (1)

- For the same example (conference version), the meeting time computed by the server would have the label $\langle S(a, b), I() \rangle$ which means that it has secrecy tags a and b
 - inaccessible to both *Alice* and *Bob*
 - cannot be declassified by either of them
 - only way is to provide capabilities a^- and b^- to the scheduler \Rightarrow he can leak the calendars of Alice and Bob by declassifying them, if he so chooses !!
- Note that the journal version does not contain these problems - except that in this case Alice would be forced to share his calendar with Bob !!

Summary

- Dynamic labelling of programs using the RWFM model provides a sound labelling scheme that enables the detection of misuse of information w.r.t confidentiality/integrity of the program
- The labelling is constructive \Rightarrow enables the programmer to assure the security of specifications w.r.t the specified environment
- First work that provides a sound approach for a general lattice, and enables a blending of MAC (IFC) and DAC (controlled downgrading)

Language Based Security via Constraint Generators

```

procedure copy2(x: integer class {x};
                  var y: integer class {x});
    “copy x to y”
    var z: integer class {x};
    begin
        z := 1;            $Low \leq \underline{z}$ 
        y := -1;           $Low \leq \underline{y}$ 
        while z = 1 do    $\underline{z} \leq \underline{y} \otimes \underline{z}$ 
            begin
                y := y + 1;   $\underline{y} \leq \underline{y}$ 
                if y = 0       $\underline{y} \leq \underline{z}$ 
                    then z := x   $\underline{x} \leq \underline{z}$ 
                    else z := 0   $\overline{Low} \leq \underline{z}$ 
                end
            end
        end
    end copy2

```

Example:

Secure execution of the **if** statement

if $x = 1$ then $y := 1$

is described by

**if $x = 1$
 then if $\underline{x} \leq \underline{y}$ then $y := 1$ else skip
 else skip .**

~ ~ ~ ~ ~

```
procedure copy1(x: integer; var y: integer);  
  “copy x to y”  
  var z: integer;  
  begin  
    y := 0;  
    z := 0;  
    if x = 0 then z := 1;  
    if z = 0 then y := 1  
  end  
end copy1
```

If $X < y$ is not tested, it will be insecure

Non-Interference of Type Systems

- A program p does not leak information if, for all possible start states $S1$ and $S2$ such that $S1$ is identical $S2$ when projected on **low**, whenever executing p in $S1$ terminates and results in $S1'$ and executing p in $S2$ terminates and results in $S2'$, then $S1'$ and $S2'$ are congruent on **low**.
- Similarly for Integrity --- Equivalence needs to be defined.
- Termination –sensitive non-interference: as above with the addition “it terminates”
- Generalized forms of Non-interference for concurrent systems (Naren and RKS 2017)

Tax Example using JIF

SECURE TAX PREPARING PROGRAM

```
prepareTax authority ( Bob ) {  
  boolean { Bob : Bob } optdb ;  
  
  int {Alice:Alice; Chuck : Chuck} preparetax {Alice : Alice}( int {Alice : Alice} tax_data) w  
  authority (Bob)  
  {  
    int tax ;  
    if (( tax_data > 100) && optdb )  
      tax = 1;  
    else  
      tax = 0;  
    return declassify ( tax , { Alice:Alice; Chuck : Chuck } ) ;  
  }
```