***Rules & Regulation***

***Technical play (Registration Fee: 200 and Members: 4-5 )***

* This Play Is To Present A Topic Given.
* Topics Will Be .

1. BUBBLE SORT
2. FCFS SCHEDULING
3. COMPILER WORKING
4. EMAIL WORKING
5. LINKED LIST
6. HOW CPU MULTITASK
7. BINARY SEARCH
8. WORKING OF CRT
9. QUICK SORT

10.NETWORK TOPOLOGIES(ANY ONE)

* Example: Concept Of Mail

1 Person Can Be Browser,1 Can Be Mail,1 Can Be Ftp Protocol. ,Then You All Have To Explain The Working Of Mail .Being All These Concepts.

* Students Per Team: 4-5
* Number Of Rounds: 2
* Time To Prepare: 15 Min
* Time To Perform: 5 Min
* Points Will Be Deducted When Time Exeeded.
* 1st Round
* Topics Will Be Given
* 4-5 Teams Will Be Selected For Second
* Second topic will be present in next round
* WINNER will be declare
* Judges decision will be the final decision