CSET 2200

IP Routing

Review (Again)

- ▶ Routing is the process of moving packets between networks
- Performed by Routers
- ► Handles Layer 3
- Relies on other layers to actually move the data

General Routing Rules

- Is Packet Local If so Layer 2
- Consult routing table find most specific match
- Rewrite packet with new Checksum, TTL, etc
- Forward to Layer 2 address found

Building Routing tables

- ► Two ways tables are generall built
 - Static Routing
 - ► Dynamic Routing

Static Routing

- Administrator manually configures route table
- Enters network, mask and destination
- Usually most preferred routes
- Has scalability issues
- Cannot adapt to change

Dynamic Routing

- Uses an algorithm to build the route table
- ▶ If we have more than one route, favor the best
- ▶ If a route is removed add next best route
- ► Three general classes of Routing Protocol
 - Distance Vector
 - Link State
 - Hybrid

Distance Vector Routing

- Use a Distance and A Vector (duh)
- Distance is often number of hops
- Vector is the next hop IP
- Lowest hop count wins
- Information broadcast
- Simplest Protocol
- ▶ RIP common example

Link State Routing

- Route receives entire topology
- ► Has metrics for each link
- Calculates the shortest path using information
- Dijkstra's algorithm often used
- Much more complex than distance vector
- OSPF, IS-IS examples

Hybrid Protocols

- Combines pieces of Link State and Distance Vector
- Usually uses metrics such as bandwidth and hops
- May or may not have entire topology
- Usuaully not broadcast
- Examples include RIPv2, EIGRP, BGP

Configuring Static Routes

ip route <network> <mask> <ip>

Example

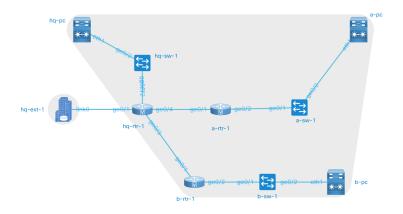


Figure 1: Topology

Basic Interface Configuration

```
interface <xxx>
ip address <address> <mask>
no shutdown
```

Verification and Troubleshooting

- ping
- traceroute
- ▶ sh ip route
- ▶ sh ip int br
- ► sh int

More about RIP v2

- Can have loops
- Only suitable for small simple networks

Configuring RIP v2

```
router rip
  network a.b.c.d
  version 2
```

Questions

Next class - Layer 2 extensions (VLANs)