CSET 2200 IP Routing Review (Again) ▶ Routing is the process of moving packets between networks ► Performed by Routers ► Handles Layer 3 ▶ Relies on other layers to actually move the data

General Routing Rules

- ▶ Is Packet Local If so Layer 2
- ► Consult routing table find most specific match
- ▶ Rewrite packet with new Checksum, TTL, etc
- ▶ Forward to Layer 2 address found

Building Routing tables

- ► Two ways tables are generall built
 - ► Static Routing
 - Dynamic Routing

Static Routing

- ► Administrator manually configures route table
- ► Enters network, mask and destination
- Usually most preferred routes
- ► Has scalability issues
- ► Cannot adapt to change

Dynamic Routing

- Uses an algorithm to build the route table
- ▶ If we have more than one route, favor the best
- ▶ If a route is removed add next best route
- ► Three general classes of Routing Protocol
 - Distance Vector
 - Link State
 - Hybrid

Distance Vector Routing

- Use a Distance and A Vector (duh)
- ▶ Distance is often number of hops
- Vector is the next hop IP
- Lowest hop count wins
- ► Information broadcast
- ► Simplest Protocol
- ▶ RIP common example

Link State Routing

- ► Route receives entire topology
- ► Has metrics for each link
- ► Calculates the shortest path using information
- ▶ Dijkstra's algorithm often used
- ► Much more complex than distance vector
- ► OSPF, IS-IS examples

Hybrid Protocols

- ► Combines pieces of Link State and Distance Vector
- Usually uses metrics such as bandwidth and hops
- ► May or may not have entire topology
- Usuaully not broadcast
- ► Examples include RIPv2, EIGRP, BGP

Configuring Static Routes

ip route <network> <mask> <ip>

Example

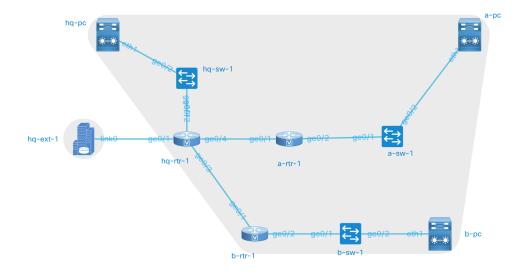


Figure 1: Topology

Basic Interface Configuration

interface <xxx>
ip address <address> <mask>
no shutdown

Verification and Troubleshooting

- ping
- ▶ traceroute
- ▶ sh ip route
- ▶ sh ip int br
- ► sh int

More about RIP v2

- ► Can have loops
- ► Only suitable for small simple networks



router rip
network a.b.c.d
version 2

Questions

Next class - Layer 2 extensions (VLANs)