

CSET 2200

Routing (RIP) and VLANs

PC Example from last week

## Routing Information Protocol (RIP)

- ▶ Distance Vector routing protocol
- ▶ Occasionally broadcasts all routes
- ▶ Routers add one to each route before resending
- ▶ Hop count max of 15 (16 is infinity)

## Loop protection

- ▶ Split Horizon (Don't transmit out receive int)
- ▶ Poison Routes
- ▶ Hold Down timer

## Example

### RIP v1 vs v2

- ▶ v1 used all broadcasts
- ▶ Containe no mask information
- ▶ v2 uses multicast
- ▶ Also transmit subnet info

## RIP Implementation

## Other Routing information

## “Advanced” Layer 2

- ▶ VLANs
- ▶ Spanning Tree

## Virtual LANs

- ▶ Allow a switch to handle multiple broadcast domains
- ▶ 802.1q is the IEEE standard
- ▶ Uses the tag field of the Ethernet header

## VLAN (Contd)

- ▶ Used to separate layer 3 networks
- ▶ Security and or Management reasons
- ▶ Need a router to route between them

## 802.1q

- ▶ Uses 0x8100 in the Ethertype field to identify tag
- ▶ Adds a 3 bit QoS field
- ▶ Adds a 1 bit Drop Eligible bit
- ▶ 12 bit VLAN id

## VLAN id

- ▶ VLAN 0-4095
- ▶ 0 and 4095 reserved
- ▶ 1 is normally the default

## Trunk ports

- ▶ Allow a single cable or link to transit multiple VLANs
- ▶ Packets on the trunk are tagged
- ▶ One VLAN may be untagged

## Access ports

- ▶ Access ports transmit packets untagged
- ▶ Only contain a single VLAN

## Uses for VLANs

- ▶ Voice
- ▶ DMZ
- ▶ Guest Networks
- ▶ Segregation of other traffic



# Configuring VLANs

- ▶ Done on the switch
- ▶ Cisco switch ports have multiple modes
  - ▶ trunk
  - ▶ access
  - ▶ dynamic

```
interface gi0/1  
switchport mode trunk
```

```
interface gi0/2
switchport mode access
switchport access vlan 10
```

## Router interfaces

- ▶ Most router support trunk interfaces
- ▶ Can configure subinterfaces on different vlans
- ▶ Required to route between VLANs

## Example configuration

## Questions

Next time - STP (Not stone temple pilots)

- ▶ Spanning tree