

Google App Engine Using Templates

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Textbook: Using Google App Engine, Charles Severance



open.michigan

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HTML JavaScript
AJAX CSS

HTTP Request
Response GET
POST

Python Data Store
Templates memcache

Templates

- While we could write all of the HTML into the response using `self.response.out.write()`, we really prefer not to do this
- Templates allow us to separately edit HTML files and leave little areas in those files where data from Python gets dropped in
- Then when we want to display a view, we process the template to produce the HTTP Response

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

Google App Engine Basic Templates

ae-04-template

www.appenginelearn.com

```
formstring = """<form method="post" action="/"
    enctype="multipart/form-data">
Zap Data: <input type="text" name="zap"><br>
Zot Data: <input type="text" name="zot"><br>
File Data: <input type="file" name="filedat"><br>
<input type="submit">
</form>"""
```

```
def dumper(self):
    self.response.out.write(self.formstring)
    self.response.out.write("<pre>\n")
    self.response.out.write('Request parameters:\n')
    for key in self.request.params.keys():
        value = self.request.get(key)
        if len(value) < 100:
            self.response.out.write(key+':'+value+'\n')
        else:
            self.response.out.write(key+':'+str(len(value))+ ' (bytes long)\n')
    self.response.out.write("\n")
```

YUCK!!

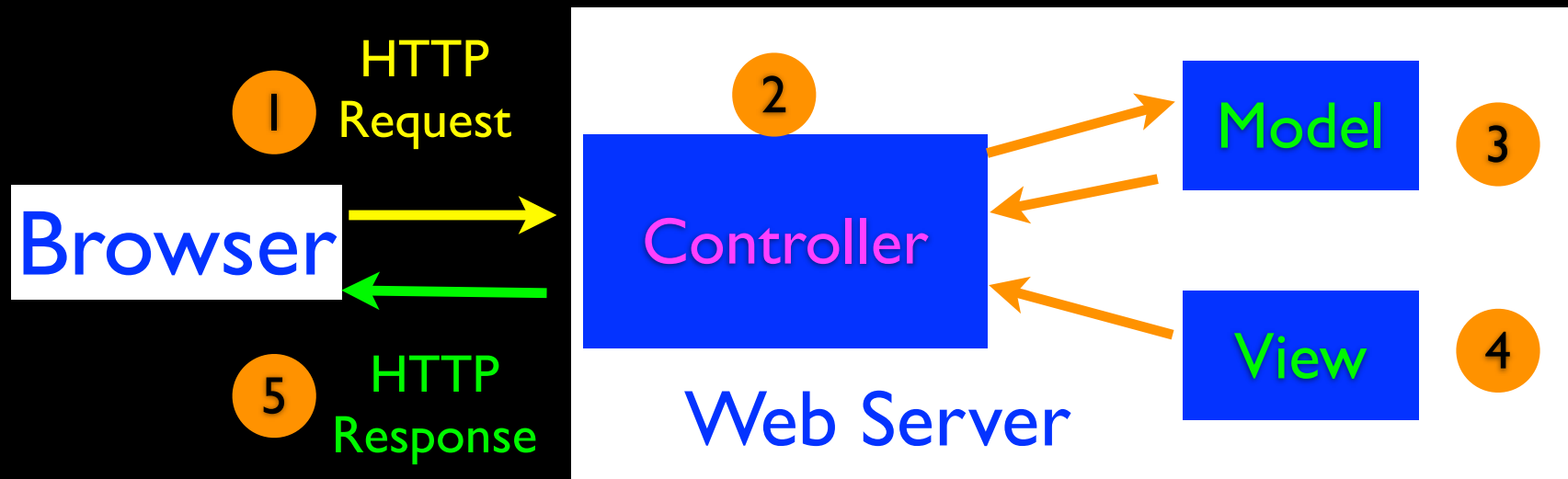
Python is a **lousy** way to store and edit HTML. Your code gets obtuse and nasty. Lets move the HTML into a separate file.

Separation of Concerns

- A well written App Engine Application has no HTML in the Python code - it processes the input data, talks to databases, makes lots of decisions, figures out what to do next and then
- Grabs some HTML from a template - replacing a few selected values in the HTML from computed data - and viola! We have a response.

Terminology

- We name the three basic functions of an application as follows
 - **Controller** - The Python code that does the thinking and decision making
 - **View** - The HTML, CSS, etc. which makes up the look and feel of the application
 - **Model** - The persistent data that we keep in the data store



MVC

- We call this pattern the “Model - View - Controller” pattern (or MVC for short)
- It is a very common pattern in web applications - not just Google Application Engine
 - Ruby on Rails
 - Spring MVC
- We will meet the “Model” later - for now we will work with the View and Controller

Back to: Templates

- A template is **mostly HTML** but we have some little syntax embedded in the HTML to drop in bits of data at run-time
- The controller computes the “bits” and gives them to the “Render Engine” to put into the template.

A Simple Template

```
<form method="post" action="/"
      enctype="multipart/form-data">
Zap Data: <input type="text" name="zap"><br>
Zot Data: <input type="text" name="zot"><br>
File Data: <input type="file" name="filedat"><br>
<input type="submit">
</form>
<pre>
Request Data:
{{ dat }}
</pre>
```

Mostly **HTML** - with a little
place to drop in **data from**
the Controller.

In The Controller

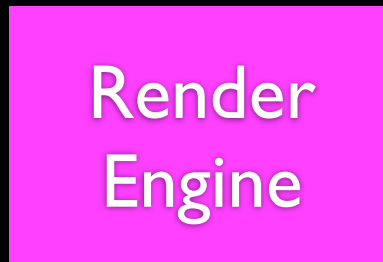
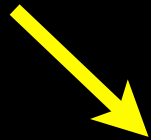
- In the controller, we prepare a **Python Dictionary object** with the data for the template and call the “Render Engine”

```
outstr = template.render(filepath, { 'dat' : 'hello there' })
```

The Render Engine takes the **path to a template file**, and a **dictionary with key value pairs** of the data areas in the template.

Render
Data

Template



Rendered
Output

{ 'dat' : 'Fun Stuff' }

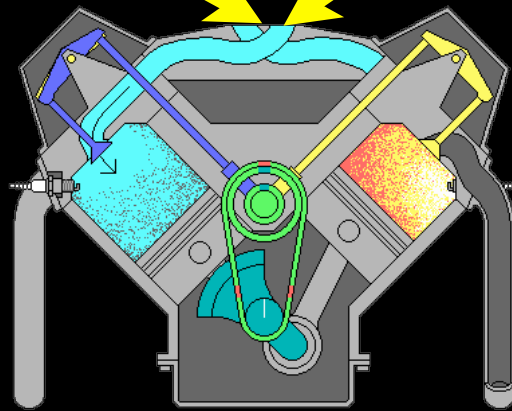
<h1>Hi!</h1>

<pre>

{{ dat }}

</pre>

V-8 Render Engine



<h1>Hi!</h1>

<pre>

Fun Stuff

</pre>

Template Pattern

- We store templates in a folder called “`templates`” under the main application directory to keep the templates (views) separate from the Python code (controller)
- We need to load the template from the right place in our Python code (it is a little ugly...)

```
filepath = os.path.join(os.path.dirname(__file__), 'templates/index.htm')  
outstr = template.render(filepath, { 'dat' : 'hello there' })
```


We loop through the parameters and make a string of the parameter output and then render the template with this data.

```
def dumper(self):
    prestr = ''
    for key in self.request.params.keys():
        value = self.request.get(key)
        if len(value) < 100:
            prestr = prestr + key+':'+value+'\n'
        else:
            prestr = prestr + key+':'+str(len(value))+ ' (bytes long)\n'

    temp = os.path.join(os.path.dirname(__file__), 'templates/index.htm')
    outstr = template.render(temp, {'dat': prestr})
    self.response.out.write(outstr)
```

No Separation of Concerns

Zap Data:

Zot Data:

File Data: no file selected

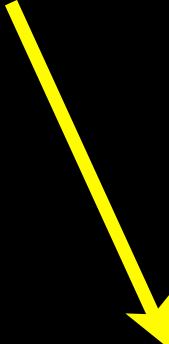
Request parameters:

Zap Data:

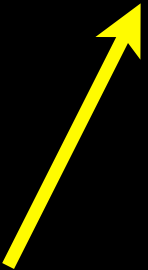
Zot Data:

File Data: no file selected

Request parameters:
zap:Some Data
zot:Some More Data
filedat:



```
def dumper(self):  
    self.response.out.write(self.formstring)  
    self.response.out.write("<pre>\n")  
    self.response.out.write('Request parameters:\n')  
    for key in self.request.params.keys():  
        value = self.request.get(key)  
        if len(value) < 100:  
            self.response.out.write(key+':'+value+'\n')  
        else:  
            self.response.out.write(key+':'+str(len(value))+ ' (bytes long)\n')  
    self.response.out.write('\n')
```



Controller and View

Zap Data:
Zot Data:
File Data: no file selected

Request parameters:

Zap Data:
Zot Data:
File Data: no file selected

Request parameters:
zap:Some Data
zot:Some More Data
filedat:

```
def dumper(self):
    prestr = ''
    for key in self.request.params.keys():
        value = self.request.get(key)
        if len(value) < 100:
            prestr = prestr + key+':'+value+'\n'
        else:
            prestr = prestr + key+':'+str(len(value))+'\n';
```

```
temp = os.path.join(os.path.dirname(__file__),
                    'templates/index.htm')
outstr = template.render(temp, {'dat': prestr})
self.response.out.write(outstr)
```

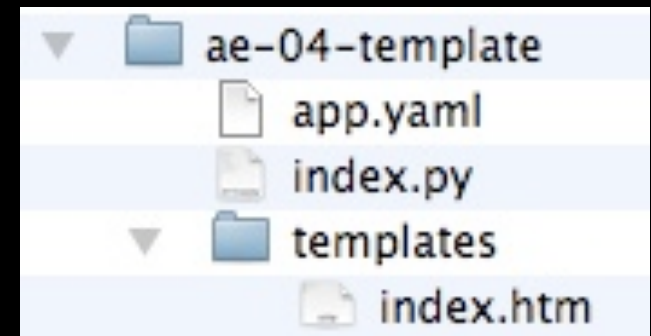
Controller

```
<form method="post" action="/"
      enctype="multipart/form-data">
  Zap Data: <input type="text" name="zap"><br>
  Zot Data: <input type="text" name="zot"><br>
  File Data: <input type="file" name="filedat"><br>
  <input type="submit">
</form>
<pre>
Request Data:
{{ dat }}
</pre>
```

View

Application Structure

- We keep the **app.yaml** and **index.py** files in the main application folder and the templates are stored in a folder called “**templates**”
- This is not a **rule** - just a pattern that it makes it easier to look at someone else's code



Template Summary

- We separate the logic of our program (Controller) from the HTML bits of the program (View) to keep things cleaner and more organization
- We use the Google templating engine to read the templates and substitute **bits of computed data** into the resulting HTML

```
<h1>Hi!</h1>
```

```
<pre>
```

```
{{ dat }}
```

```
</pre>
```

+

```
{ 'dat' : 'Fun Stuff' }
```

=

```
<h1>Hi!</h1>
```

```
<pre>
```

```
Fun Stuff
```

```
</pre>
```

Several Templates

Program: ae-05-templates

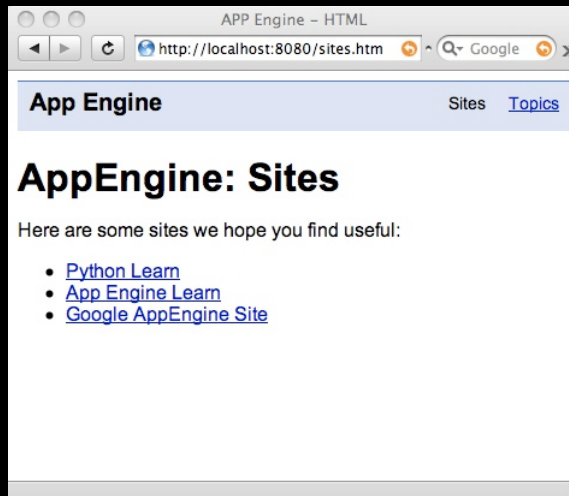
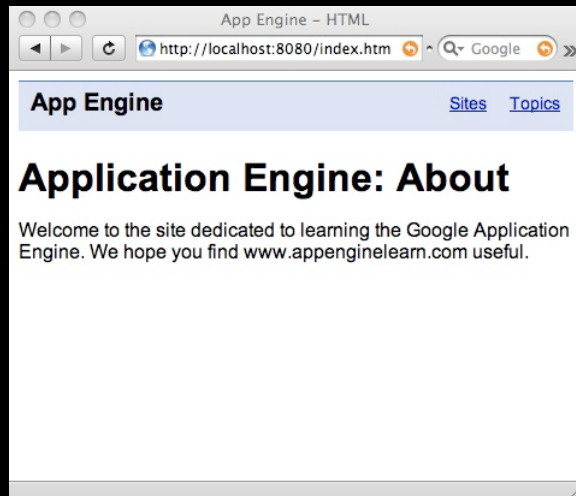
www.appenginelearn.com

Real Applications

- Real applications have lots of handlers and **lots of templates**
- In this section we start to look at techniques for managing and organizing templates

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

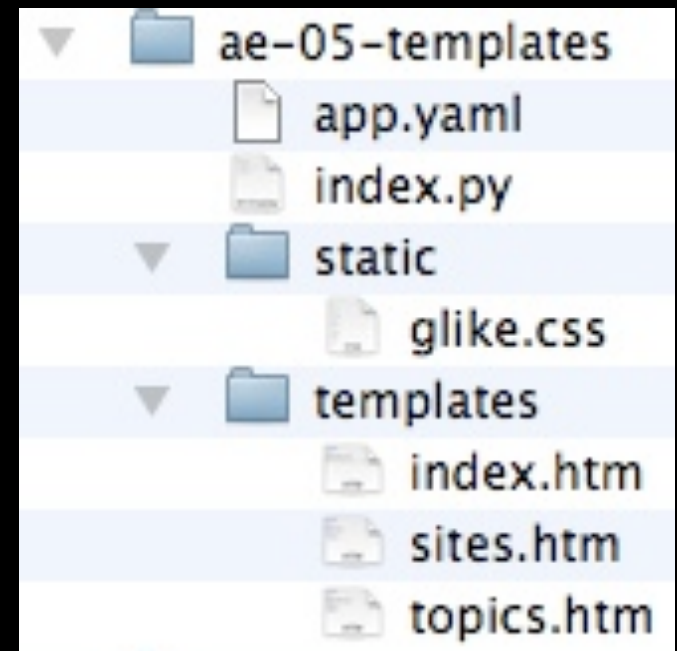
Our Application



Our Application has three pages - no forms, and a bit of CSS to make the navigation pretty and light blue. It is mostly a static site.

Application Layout

- There are three templates in the templates directory
- The CSS file is in the static directory - this is a special directory



Looking at app.yaml

- The app.yaml file has a new handler for **static data** **which does not change** like images, CSS, javascript libraries, etc
- Google serves these “**read-only**” files **very** efficiently
- Identifying them as static can save you money

```
application: ae-05-templates
version: 1
runtime: python
api_version: 1

handlers:
- url: /static
  static_dir: static

- url: /*
  script: index.py
```

Looking at app.yaml

- The handlers in the app.yaml file are checked in order
- First it looks at the url to see if it starts with “/static”
- The last URL is a catch-all - send everything to the controller (`index.py`)

```
application: ae-05-templates
version: 1
runtime: python
api_version: 1

handlers:
- url: /static
  static_dir: static

- url: /*
  script: index.py
```

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm">Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine: About</h1>
    <p>
      Welcome to the site dedicated to
      learning the Google Application Engine.
      We hope you find www.appenginelearn.com useful.
    </p>
  </div>
</body>
</html>
```



The templates are just flat HTML. The only real App Engine change is that the CSS file is coming from “/static”

Controller Code

- The controller code is going to be very general
- It will look at the path on the URL and try to find a template of that name - if that fails, render the `index.htm` template

`http://localhost:8080/topics.htm`

Path


For this URL, the path is `/topics.htm`

```
class MainHandler(webapp.RequestHandler):
```

<http://localhost:8080/topics.htm>

```
def get(self):
```

```
    path = self.request.path
```

```
    try:
```

```
        temp = os.path.join(os.path.dirname(__file__), 'templates' + path)
```

```
        outstr = template.render(temp, { })
```

```
        self.response.out.write(outstr)
```

```
    except:
```

```
        temp = os.path.join(os.path.dirname(__file__), 'templates/index.htm')
```

```
        outstr = template.render(temp, { })
```

```
        self.response.out.write(outstr)
```

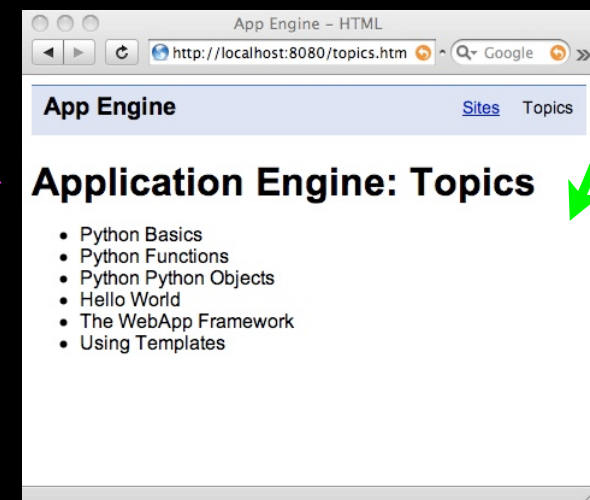
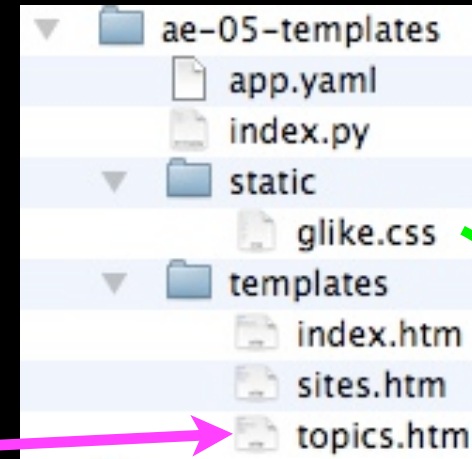
If all else fails, render `templates/index.htm`

Note that we are **not** passing any data to the templates.

`http://localhost:8080/topics.htm`

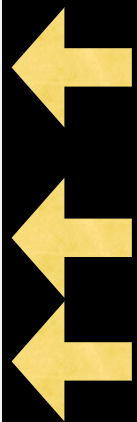
```
path = self.request.path  
temp = os.path.join(... 'templates' + path)  
outstr = template.render(temp, { })  
self.response.out.write(outstr)
```

The browser also does a GET
request for `/static/glike.css`



In the Log....

```
Terminal — Python — 90x21
Python bash bash
charles-severances-macbook-air:apps csev$ dev_appserver.py ae-05-templates/
INFO      2008-10-21 23:54:42,058 appcfg.py] Server: appengine.google.com
INFO      2008-10-21 23:54:42,079 appcfg.py] Checking for updates to the SDK.
INFO      2008-10-21 23:54:42,248 appcfg.py] The SDK is up to date.
WARNING   2008-10-21 23:54:42,249 datastore_file_stub.py] Could not read datastore data from /var/folders/jW/jW3AfyxcGF09fub-nVQ5uE+++TM/-Tmp-/dev_appserver.datastore
WARNING   2008-10-21 23:54:42,250 datastore_file_stub.py] Could not read datastore data from /var/folders/jW/jW3AfyxcGF09fub-nVQ5uE+++TM/-Tmp-/dev_appserver.datastore.history
INFO      2008-10-21 23:54:42,321 dev_appserver_main.py] Running application ae-05-templates on port 8080: http://localhost:8080
INFO      2008-10-21 23:54:45,803 dev_appserver.py] "GET /index.htm HTTP/1.1" 200 -
INFO      2008-10-21 23:54:45,922 dev_appserver_index.py] Updating /Users/csev/Desktop/teach/a539-f08/apps/ae-05-templates/index.yaml
INFO      2008-10-21 23:54:45,949 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
INFO      2008-10-21 23:54:47,400 dev_appserver.py] "GET /sites.htm HTTP/1.1" 200 -
INFO      2008-10-21 23:54:47,422 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
INFO      2008-10-21 23:54:49,445 dev_appserver.py] "GET /topics.htm HTTP/1.1" 200 -
INFO      2008-10-21 23:54:49,469 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
█
```



Extending Base Templates

Program: ae-06-templates

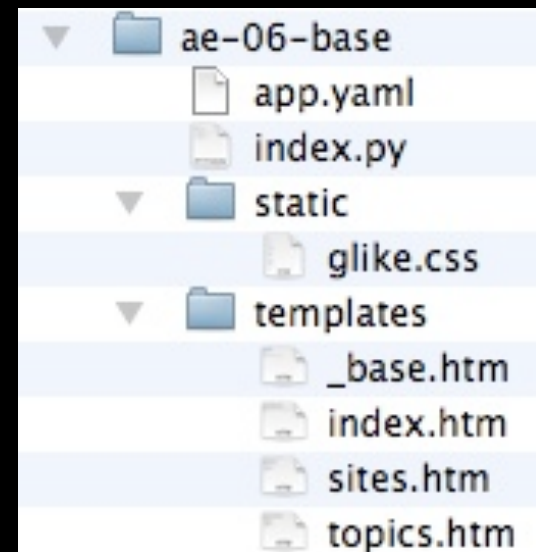
www.appenginelearn.com

Base Templates

- When building web sites there is a great deal of common material across pages
 - head
 - navigation
- Often only a small amount of information changes between pages

Application Layout

- This is the same as the previous application except we refactor the templates, putting the common material into the file `_base.htm`
- We reuse the `_base.htm` content in each of the other templates



```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine:About</h1>
    <p>
      Welcome to the site dedicated to
      learning the Google Application Engine.
      We hope you find www.appenginelearn.com useful.
    </p>
  </div>
</body>
</html>

```

These files are nearly identical. And we have lots of files like this.

```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" >
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" class="selected">Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine:Topics</h1>
    <ul>
      <li>Python Basics</li>
      <li>Python Functions</li>
      <li>Python Python Objects</li>
      <li>Hello World</li>
      <li>The WebApp Framework</li>
      <li>Using Templates</li>
    </ul>
  </div>
</body>
</html>

```

A Base Template

- We create a base template that contains the material that is common across the pages and leave a little place in the base template to put in the bits that change

```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <!-- In App Engine, you can use the following
    {% block bodycontent %}
    <p>
      Welcome to the site dedicated to
      learning the Google Application Engine.
    </p>
    <p>
      We hope you find www.appenginelearn.com useful.
    </p>
    </div>
  </body>
</html>

```

_base.htm

index.htm

```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    {% block bodycontent %}
      Replace this
    {% endblock %}
  </div>
</body>
</html>

```

The “**extends**” indicates that this page is to “start with” **_base.htm** as its overall text and replace the **bodycontent** block in **_base.htm** with the **given text**.

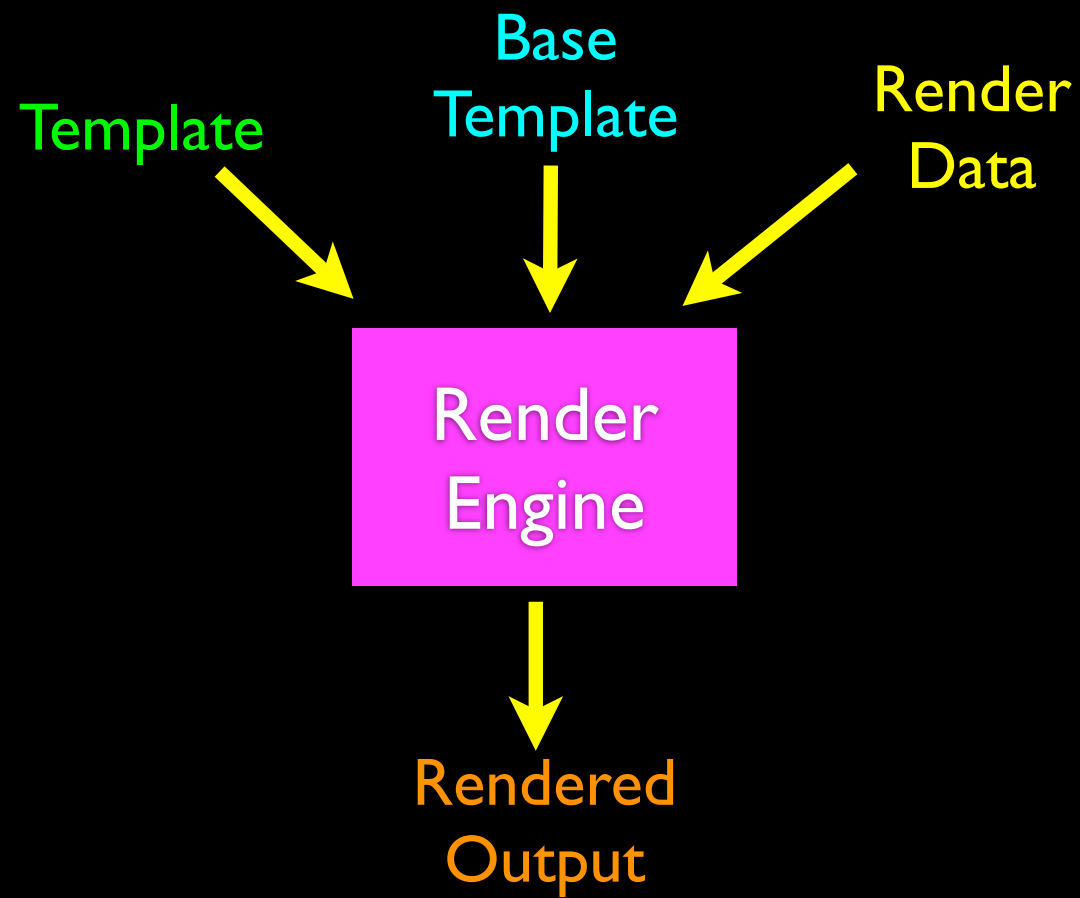
```

{% extends "_base.htm" %}
{% block bodycontent %}
  <h1>Application Engine:About</h1>
  <p>
    Welcome to the site dedicated to
    learning the Google Application Engine.
    We hope you find www.appenginelearn.com useful.
  </p>
{% endblock %}

```

_base.htm

index.htm




```
{% extends "_base.htm" %}
```

```
{% block bodycontent %}
```

```
<h1>Application Engine:About</h1>
```

```
<p>
```

```
Welcome to the site dedicated to  
learning the Google Application Engine.
```

```
We hope you find www.appenginelearn.com useful.
```

```
</p>
```

```
{% endblock %}
```

```
<head>
```

```
<title>App Engine - HTML</title>
```

```
</head>
```

```
<body>
```

```
</div>
```

```
<div id="bodycontent">
```

```
{% block bodycontent %}
```

```
Replace this
```

```
{% endblock %}
```

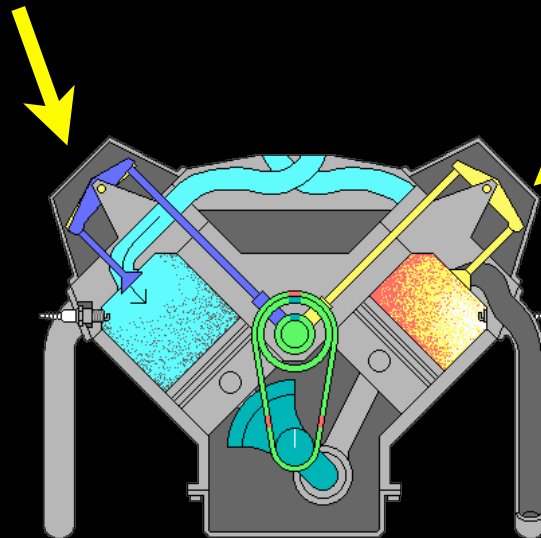
```
</div>
```

```
</body>
```

```
</html>
```

```
{ 'dat' : 'Fun Stuff' }
```

V-8 Render
Engine



```
....  
<div id="bodycontent">  
  <h1> ....  
</div>
```

```
...
```

Extending a Base Template

- This capability to **extend** a base template is just part of the standard template render processing
- The template which is rendered is “**index.htm**”
- The render engine reads through **index.htm**. It sees the **extend** directive and goes to get the content of **_base.htm** as the starting point for **index.htm**

```
{% extends "_base.htm" %}  
{% block bodycontent %}  
    <h1>Application Engine:About</h1>  
    ...  
{% endblock %}
```

Making Navigation Look Nice

Program: ae-06-templates

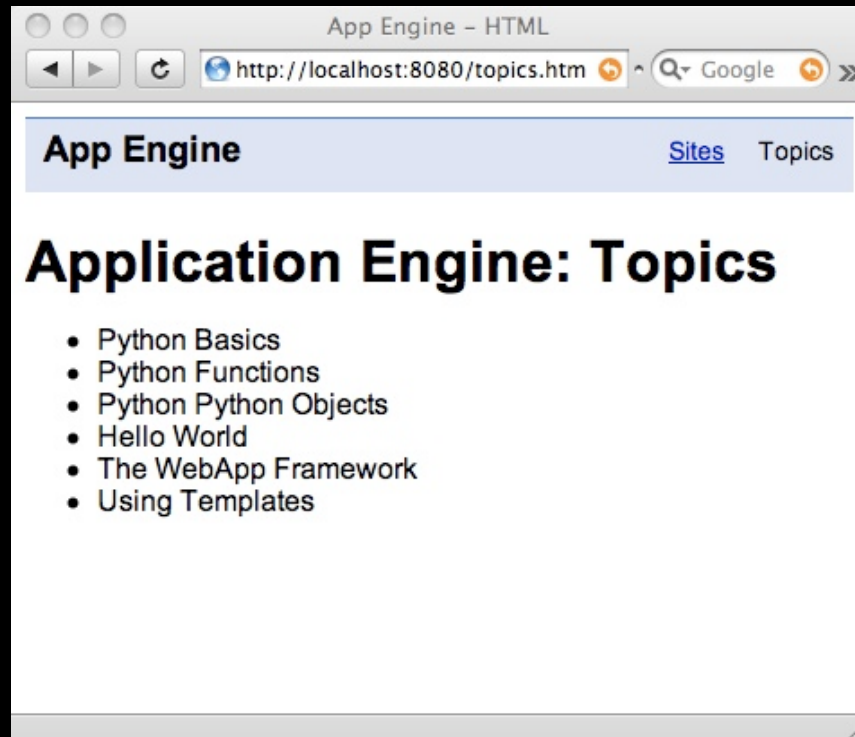
www.appenginelearn.com

Navigation Issues

- As we navigate between pages, we want the look of the "current" page to change color or provide some indication which page we are on.
- This is usually done with a CSS class on the tag

```
<ul class="toolbar">  
  <li><a href="sites.htm">Sites</a></li>  
  <li><a href="topics.htm" class="selected">Topics</a></li>  
</ul>
```

```
<ul class="toolbar">
  <li><a href="sites.htm">Sites</a></li>
  <li><a href="topics.htm" class="selected">Topics</a></li>
</ul>
```



In `topics.htm`, the **style sheet** changes the Topics link to be Black and not underlined.

```
a.selected {
  color: black;
  text-decoration: none;
}
```

Problem

- In this situation - the link that is **selected changes** between pages
- We need to put class="selected" on <a> tag for the current page but not for the other pages

Solution

- We pass the current path for the page into the template as a render parameter
- In the template we **check** the current path and only emit the class="selected" when the path is the current page

<http://localhost:8080/topics.htm>

Path

```
class MainHandler(webapp.RequestHandler):
```

```
    def get(self):
```

```
        path = self.request.path
```

```
        try:
```

```
            temp = os.path.join(os.path.dirname(__file__), 'templates' + path)
```

```
            outstr = template.render(temp, { 'path': path })
```

```
            self.response.out.write(outstr)
```

```
        except:
```

```
            temp = os.path.join(os.path.dirname(__file__), 'templates/index.htm')
```

```
            outstr = template.render(temp, { 'path': path })
```

```
            self.response.out.write(outstr)
```


_base.htm

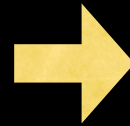
```
<ul class="toolbar">
  <li><a href="sites.htm"
    {% ifequal path '/sites.htm' %}
      class="selected"
    {% endifequal %}
    >Sites</a></li>
  <li><a href="topics.htm"
    {% ifequal path '/topics.htm' %}
      class="selected"
    {% endifequal %}
    >Topics</a></li>
</ul>
```

For each of the links, if
the path matches, we
emit class="selected"
otherwise we do not.

Conditional HTML
generation.

_base.htm

```
<ul class="toolbar">
  <li><a href="sites.htm"
    {% ifequal path '/sites.htm' %}
      class="selected"
    {% endifequal %}
    >Sites</a></li>
  <li><a href="topics.htm"
    {% ifequal path '/topics.htm' %}
      class="selected"
    {% endifequal %}
    >Topics</a></li>
</ul>
```

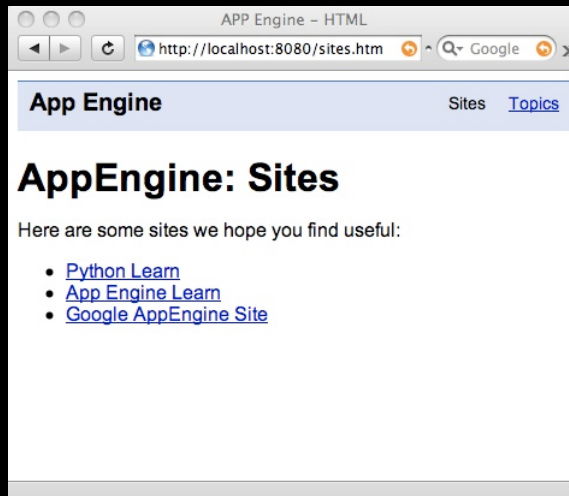
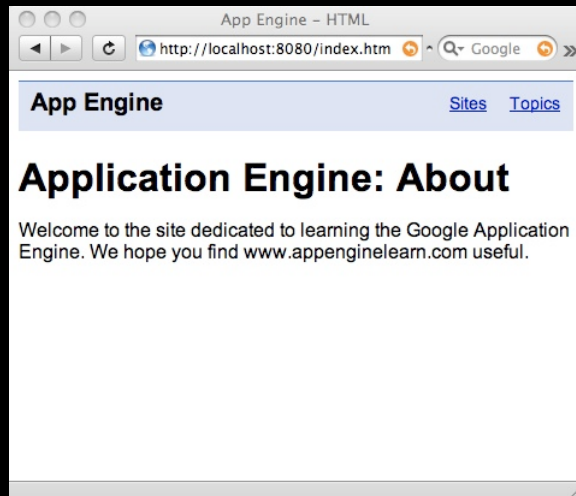


topics.htm (rendered)

```
<ul class="toolbar">
  <li><a href="sites.htm"
    >Sites</a></li>
  <li><a href="topics.htm"
    class="selected"
    >Topics</a></li>
</ul>
```

The **path** variable comes from the Python code.

Our Application



Program: ae-06-templates

More on Templates



- This is only scratching the surface of templates
- The Google Application Engine templating language is taken from the **django** application
- You can read further in the **django** documentation

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

Summary

- We can use the ability to create a base template and then extend it in our regular templates to reduce the amount of repeated HTML code in templates.
- We can even make pretty navigation links which change based on which page is the current page
- When we don't have to repeat the same code over and over - it is easy to make changes without breaking things