

# Google App Engine Adding a Login Screen

ae-08-login

Textbook: Using Google App Engine (Chapter 6)



open.michigan

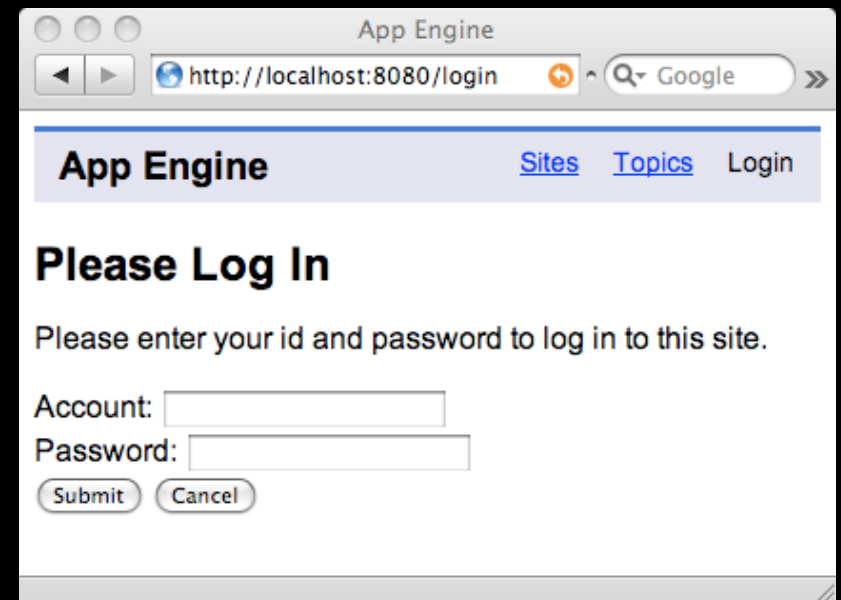
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# Adding a Login Screen

- One of the benefits of using a “Base” template and extending it is the ability to easily add new screens
- We will quickly add a login screen to our application

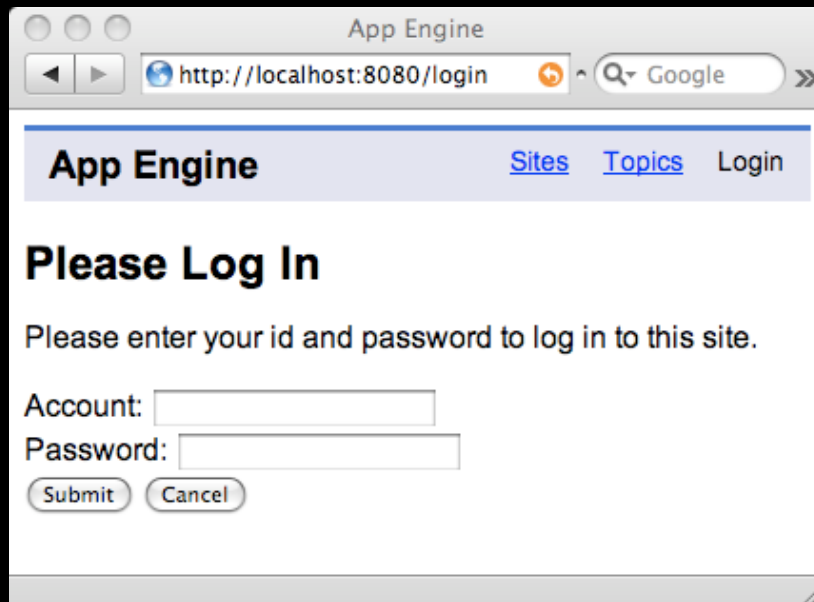


The screenshot shows a web browser window titled "App Engine". The address bar displays "http://localhost:8080/login". The page has a navigation bar with "App Engine" and links for "Sites", "Topics", and "Login". The main content area is titled "Please Log In" and contains the instruction "Please enter your id and password to log in to this site." Below this are two input fields: "Account:" and "Password:". At the bottom of the form are two buttons: "Submit" and "Cancel".

# Steps

- Make a bit of utility code to do the render steps
- Determine a URL for the login screen
  - GET will display the screen
  - POST will check the password and optionally log you in
- Add a LoginHandler and add a route for /login to that handler
- Build the template for loginscreen.htm
- Build the Python code for LoginHandler

```
def doRender(handler, tname='index.htm', values={}):  
    temp = os.path.join(  
        os.path.dirname(__file__),  
        'templates/' + tname)  
    if not os.path.isfile(temp):  
        return False  
  
    # Make a copy and add the path  
    newval = dict(values)  
    newval['path'] = handler.request.path  
  
    outstr = template.render(temp, newval)  
    handler.response.out.write(outstr)  
    return True
```



/login will be our path for the login screen

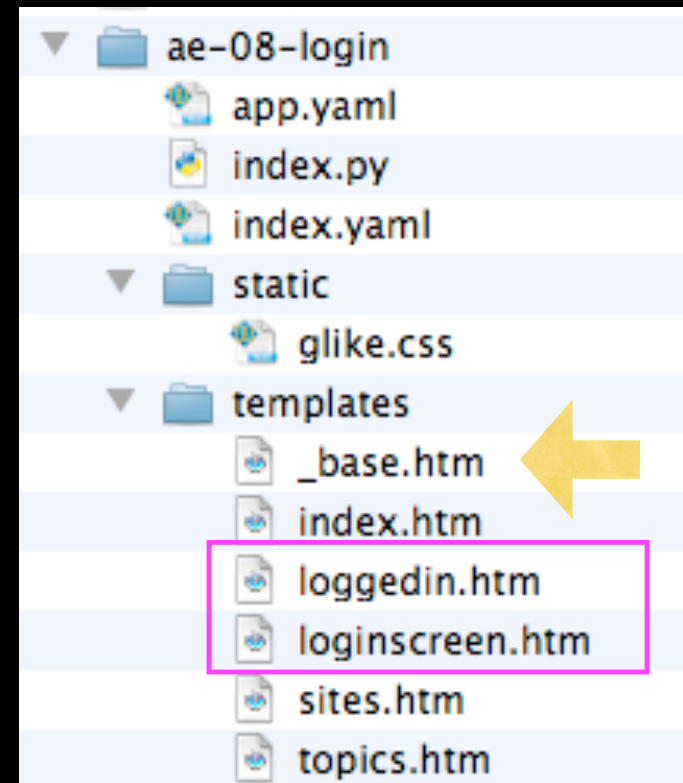
GET = display the screen

POST = check the password

```
class LoginHandler(webapp.RequestHandler):  
    def get(self):  
        doRender(self, 'loginscreen.htm')  
  
def main():  
    application = webapp.WSGIApplication([  
        ('/login', LoginHandler),  
        ('/*', MainHandler)],  
        debug=True)  
    wsgiref.handlers.CGIHandler().run(application)  
  
if __name__ == '__main__':  
    main()
```

Modify `_base.htm`

Add two new template files





\_base.htm

```
<li><a href="sites.htm"
    {% ifequal path '/sites.htm' %}
        class="selected"
    {% endifequal %}
>Sites</a></li>
<li><a href="topics.htm"
    {% ifequal path '/topics.htm' %}
        class="selected"
    {% endifequal %}
>Topics</a></li>
<li><a href="/login"
    {% ifequal path '/login' %}
        class="selected"
    {% endifequal %}
>Login</a></li>
</ul>
```

```
{% extends "_base.htm" %}
{% block bodycontent %}
    <h2>Please Log In</h2>
    <p>
        Please enter your id and password to log in to this site.
    </p>
    <form method="post" action="/login">
        Account: <input type="text" name="account"/> <br>
        Password: <input type="password" name="password"/> <br/>
        <input type="submit" value="Login"/>
        <input type="submit" value="Cancel"
            onclick="window.location='/'; return false;"/>
    </form>
    </p>
{% endblock %}
```

loginscreen.htm

# Handling the POST

- The incoming fields come as “account” and “password”
- We check for empty fields, or bad password, and if the users knows the right password, we give them a nice message.

App Engine

http://localhost:8080/login

[Sites](#) [Topics](#) Login

## Please Log In

Please enter your id and password to log in to this site.

Account:

Password:

App Engine

http://localhost:8080/login

[Sites](#) [Topics](#) Login

## Please Log In

Login successful.

App Engine

http://localhost:8080/login

[Sites](#) [Topics](#) Login

## Please Log In

Please enter your id and password to log in to this site.

Account:

Password:

Please specify Account and Password

App Engine

http://localhost:8080/login

[Sites](#) [Topics](#) Login

## Please Log In

Please enter your id and password to log in to this site.

Account:

Password:

Incorrect password

```
def post(self):
    acct = self.request.get('account')
    pw = self.request.get('password')
    logging.info('Checking account='+acct+' pw='+pw)

    if pw == '' or acct == '':
        doRender(
            self,
            'loginscreen.htm',
            {'error' : 'Specify Acct and PW'} )
    elif pw == 'secret':
        doRender(self, 'loggedin.htm', { } )
    else:
        doRender(
            self,
            'loginscreen.htm',
            {'error' : 'Incorrect password'} )
```

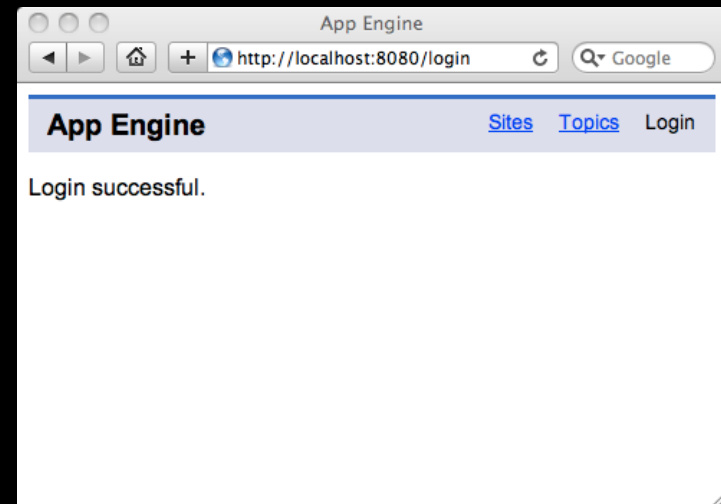
```

{% extends "_base.htm" %}
{% block bodycontent %}
    <h2>Please Log In</h2>
    <p>
Please enter your id and password to log in to this site.
    </p>
    <p>
    <form method="post" action="/login">
Account: <input type="text" name="account"/> <br>
Password: <input type="password" name="password"/> <br/>
    <input type="submit" value="Login"/>
    <input type="submit" value="Cancel"
        onclick="window.location='/'; return false;"/>
    </form>
    </p>
    {% ifnotequal error None %}
        <p>
            {{ error }}
        </p>
    {% endifnotequal %}
{% endblock %}

```

loginscreen.htm

```
{% extends "_base.htm" %}
{% block bodycontent %}
    <p>
        Login successful.
    </p>
{% endblock %}
```



loggedin.htm